

Matthew Gilliland

Full Stack Web Developer

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Portfolio: <http://bit.ly/311KiIB>

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EXPERIENCE

Cherry Hill Construction, Accord, NY — Owner

July 2015 - PRESENT

- Co owned and operated a successful residential construction and contracting company specializing in new home construction.
- Maintained acute attention to details while working on tight budgets and/or timelines.
- Created and sustained strong relationships with many clients and General contractors in the area.
- Managed

North Fork Web, Long Island, NY — Web & Mobile Application Developer

July 2014 - July 2015

- Took new app ideas from concept to development
- Researched the best way to execute an app idea, and then developed it
- Managed a remote web development team.

University At Albany, Albany, NY — Lead Developer

January 2014 - May 2014

- Designed and developed the first official uAlbany Mobile app for Android and iOS
- Worked with many different departments within the university to link their resources and present them in a consistent UI.
- Launched the app in just 6 months.

SKILLS

Highly organized

Self motivated

Work well individually or as part of a team

LANGUAGES, FRAMEWORKS, AND TECHNOLOGIES

HTML, CSS, Javascript

Angular 2

MERN Stack (MongoDB, Express.js, React.js, Node.js)

SQL

AWS - Amplify, S3

Visual Studio Code

Git and Github

C++

Java

EDUCATION

Columbia University, New York, NY — *Certificate - Full Stack Web Developer*

April 2019 - September 2019

University At Albany, Albany, NY — *M.S. Computer Science*

August 2014 - December 2014

Magna Cum Laude

University At Albany, Albany, NY — *B.S. Computer Science & Applied Mathematics, minor in Business*

January 2011 - June 2014

Cum Laude

PROJECTS

uAlbany Mobile App — *University at Albany*

I utilized the Phonegap framework to develop uAlabany's first official mobile app. Phonegap uses HTML, CSS, and Javascript source code to compile native apps for Android and iOS platforms. Our objective in creating this app was to take a number of pre existing university resources, such as real-time bus schedules, meal card balances, university newsfeeds, university alerts, etc., and make them available in one convenient app. I worked with many different departments within the university to get all of the required resources and bring this app to the market in just 6 months.

Speakeasy Mobile Web App — *Northfork Web*

I was the project manager and a developer for this conferencing app. The objective of this project was to leverage WebRTC API to create a peer to peer conferencing app that would allow people in a large auditorium or conference room to speak through their mobile phone and have it projected over a speaker for attendants to hear. Attendees of the conference could request to speak through the app and the moderator of the conference could allow or deny the request to speak. Ultimately funding for this project was cut, so it never made it past the initial development phases.