

Matthew Gintjee

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EDUCATION

UNIVERSITY OF CALIFORNIA, IRVINE | BS COMPUTER SCIENCE Irvine, California | Sep 2016 - Jun 2018
GPA: 3.694

VENTURA COMMUNITY COLLEGE | CERTIFICATE OF ACHIEVEMENT IGETC/GENERAL EDUCATION Ventura, California | Sep 2012 - Jun 2014
GPA: 3.65

WORK EXPERIENCE

ADVANCEMENT VIA INDIVIDUAL DETERMINATION | AVID TUTOR Oxnard, California | Sep 2015 - Sep 2016, Sep 2018 – Present

- Led groups of up to 9 students in group tutoring
- Tutored in varying levels of Math: Algebra, Stats, Calculus, Linear Algebra
- Tutored in varying levels of Science: Chemistry, Physical Sciences

SOFTWARE PROFICIENCY (ORDERED IN PROFICIENCY)

PROGRAMMING LANGUAGES	Python, Java, JavaScript, MySQL, C#, CSS, C++, C, JQuery
SOFTWARE & FRAMEWORKS	Android Studio, Github, Unity, Visual Studio, VIM, Eclipse, AWS, Anaconda

PROJECTS

ABX SPECTRUM | ANDROID STUDIO, JAVA <https://github.com/mgintjee/ABX-Spectrum>
Interactive reference guide of common antibiotics and bacterium.

ZAP CARD | ANDROID STUDIO, JAVA <https://github.com/mgintjee/Zap-Card-Digital-Roster-Assistant>
Lineup and roster assistant application for Soccer coaches.

LOO-LOOKOUT | ANDROID STUDIO, JAVA, FIREBASE <https://github.com/mgintjee/LooLookOut>
Crowd-sourced restroom locator and review application.

AMAZON REVIEW PREDICTOR | PYTHON, SCIKIT-LEARN
<https://github.com/Krazete/cs175-amazon-project>
Machine learning ensemble to predict the category of a Amazon review based off of its attributes.

GRAVITY TOSS | UNITY, C# <https://github.com/mgintjee/Gravity-Toss>
My variation on the original pong game with customization of game mechanics and aesthetics.

AWARDS

UC IRVINE LATIN HONORS JUNE 2018
Top 10% of Graduating Class

UC IRVINE - DEAN'S LIST SPRING 2018, FALL 2017, SPRING 2017, WINTER 2016, FALL 2016
Quarter GPA > 3.5

VCC - DEAN'S LIST FALL 2015, SPRING 2015, SPRING 2014, FALL 2013
Semester GPA > 3.5