

Available users database/service

userId: object containing ratings {
 solo
 rankedSolo
 party
 rankedParty
 Team
}

party bucket

partyRatingNumber: array of userIds

ranked solo bucket

rankedSoloRatingNumber: array of userIds

solo bucket

soloRatingNumber: array of
userIds

ranked party bucket

rankedPartyRatingNumber: array of userIds

team bucket

rankedPartyRatingNumber: array of userIds

Matchmaking service (master)

- Requires a service that can give it a list of unengaged userIds currently looking for a match
- Requires a service that can find all matchmaking ratings for any given userId
- Requires authentication tokens representing the current user's login credentials to securely request these services