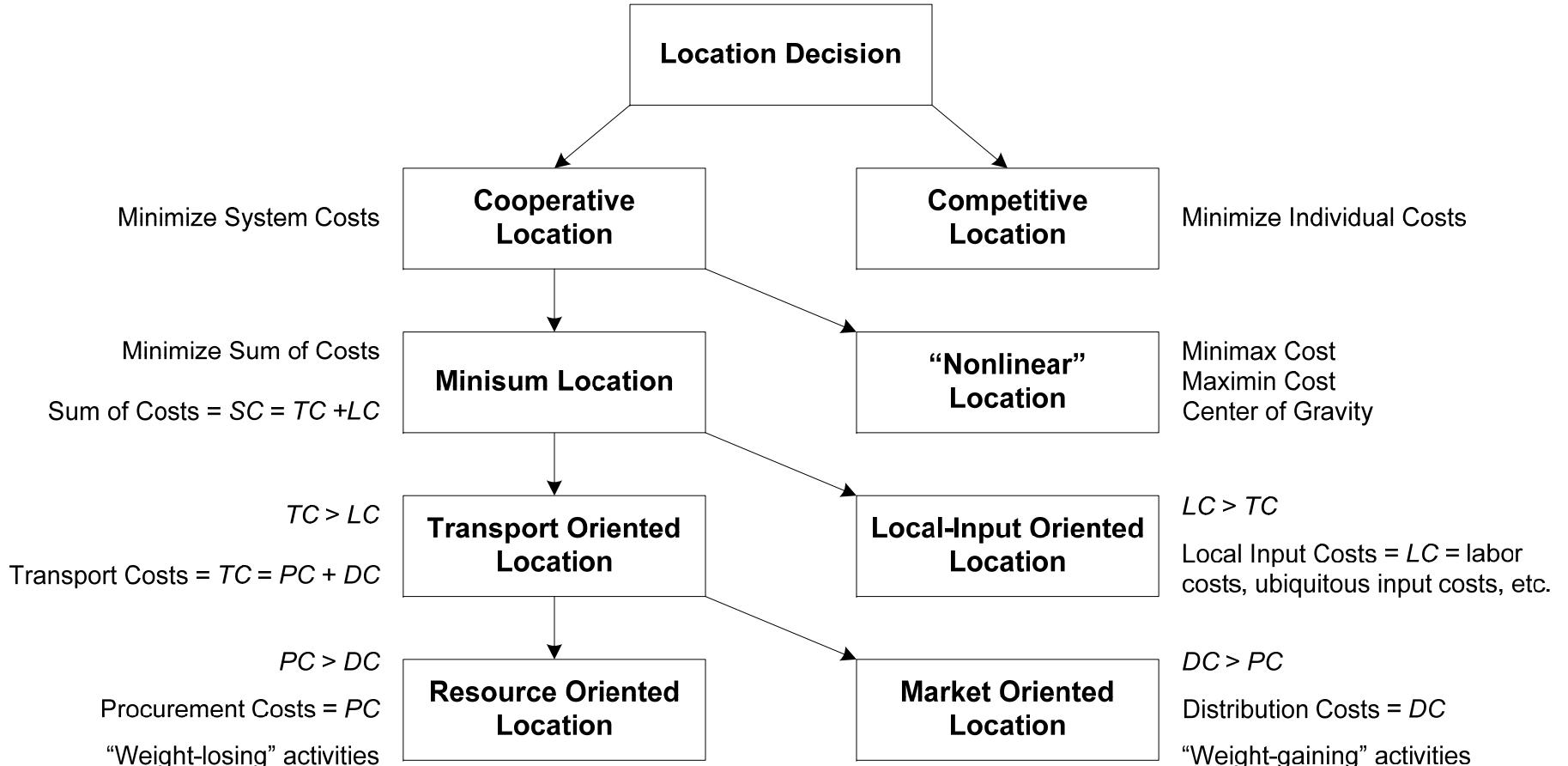


ISE 453: Design of PLS Systems

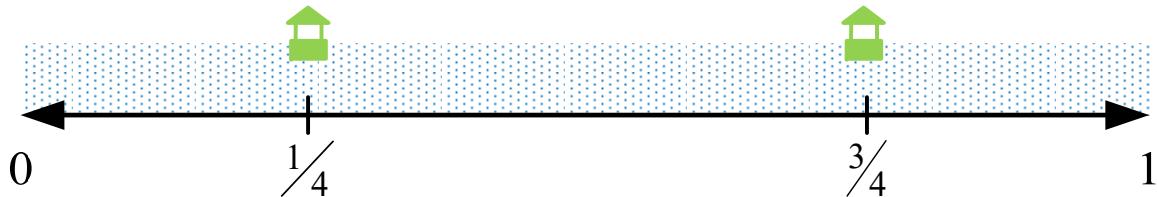
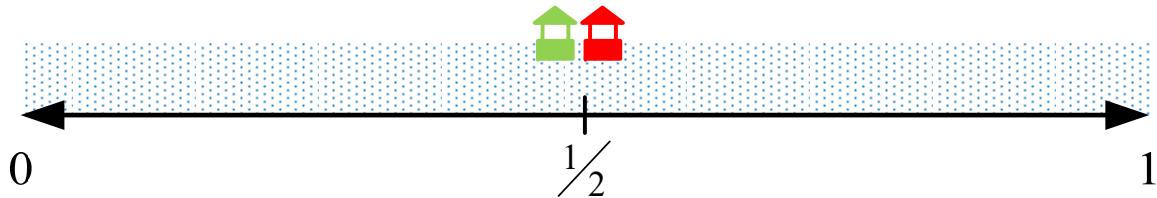
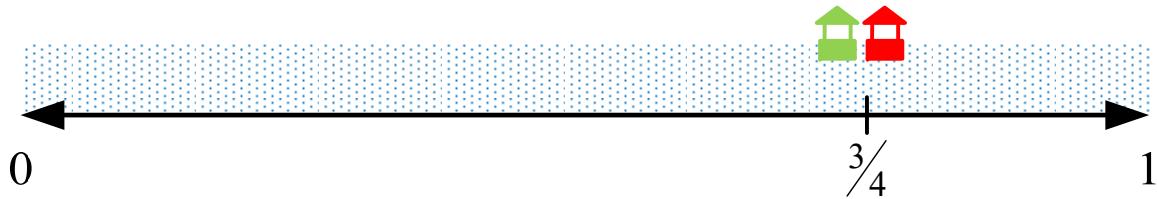
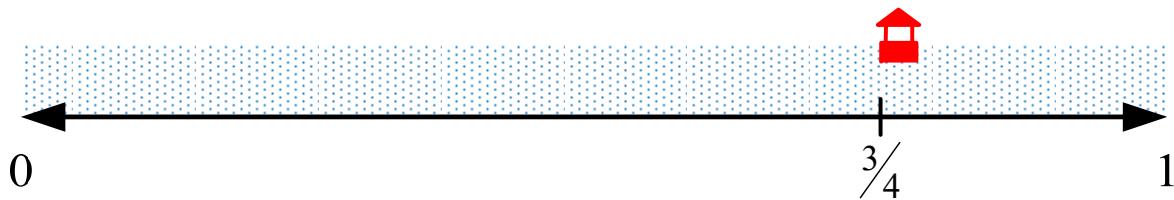
Michael G. Kay

Fall 2018

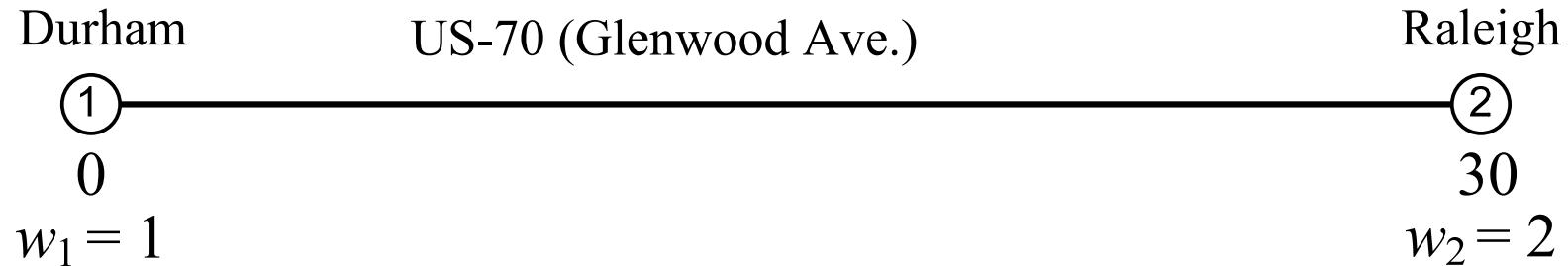
Taxonomy of Location Problems



Hotelling's Law



1-D Cooperative Location

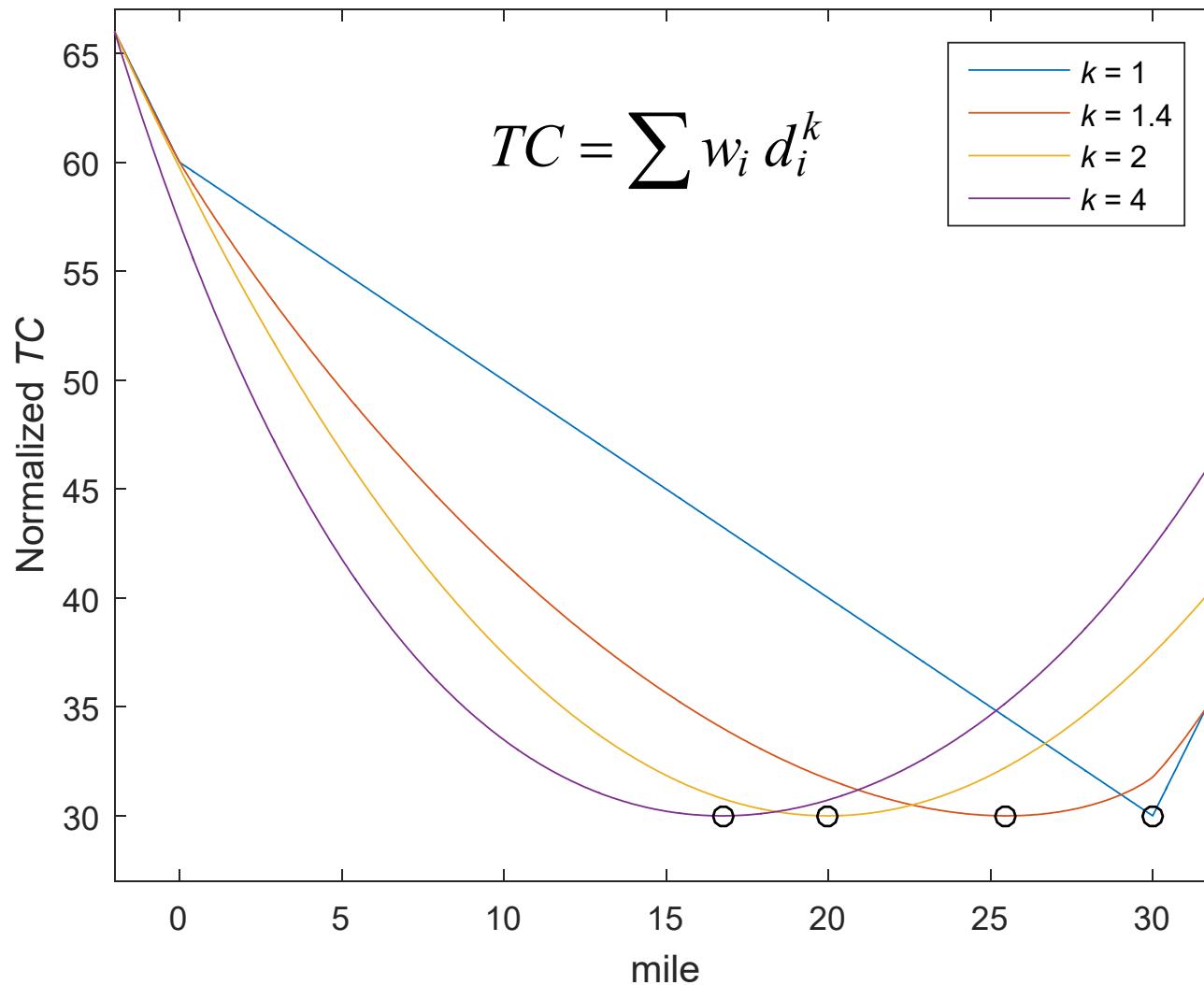


$$\text{Min } TC = \sum w_i d_i$$

$$\text{Min } TC = \sum w_i d_i^2$$

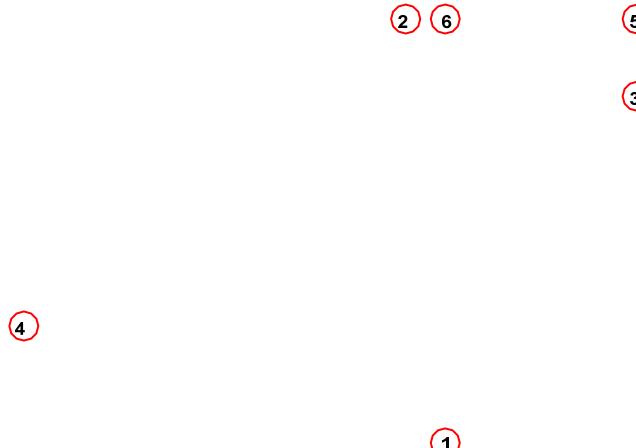
$$\text{Min } TC = \sum w_i d_i^k$$

“Nonlinear” Location

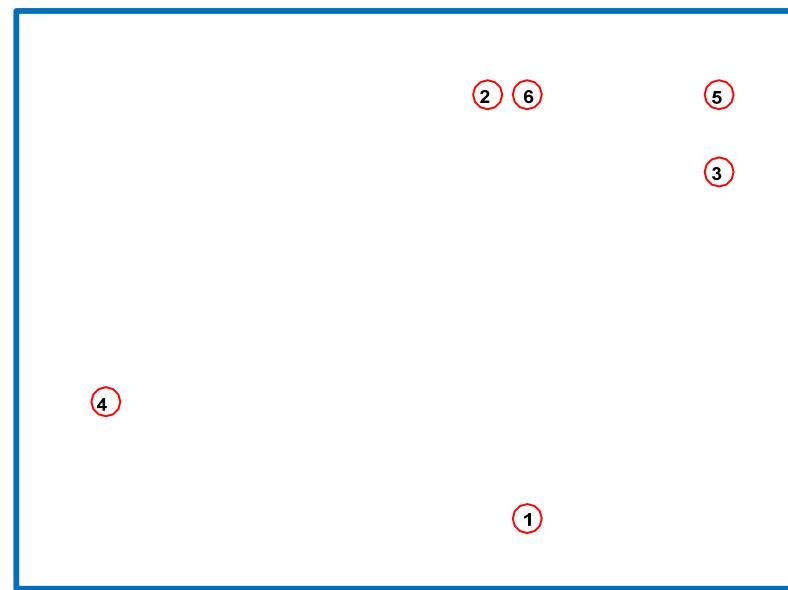


Minimax and Maximin Location

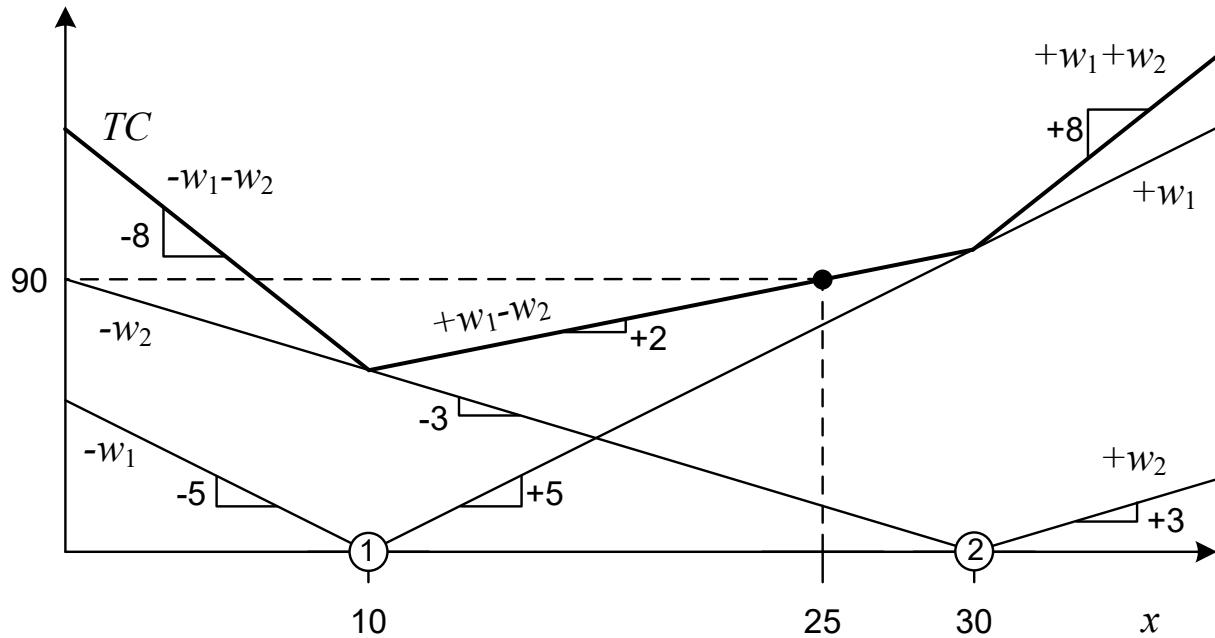
- Minimax
 - Min max distance
 - Set covering problem



- Maximin
 - Max min distance
 - AKA obnoxious facility location



2-EF Minisum Location



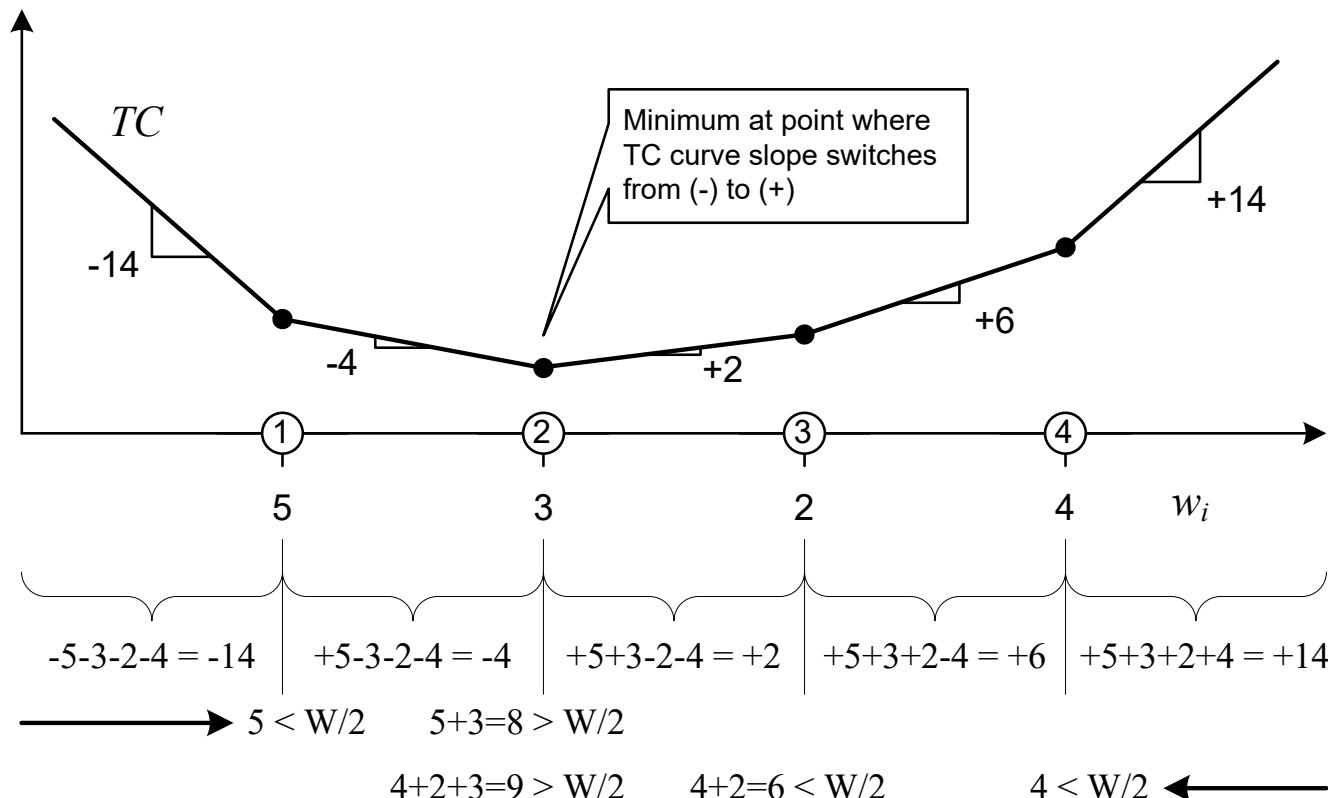
$$TC(x) = \sum w_i d_i = \beta_1(x - x_1) + \beta_2(x - x_2), \quad \text{where } \beta_i = \begin{cases} w_i, & \text{if } x \geq x_i \\ -w_i, & \text{if } x < x_i \end{cases}$$

$$\begin{aligned} TC(25) &= w_1(25 - 10) + (-w_2)(25 - 30) \\ &= 5(15) + (-3)(-5) = 90 \end{aligned}$$

Median Location: 1-D 4 EFs

Median location: For each dimension x of X :

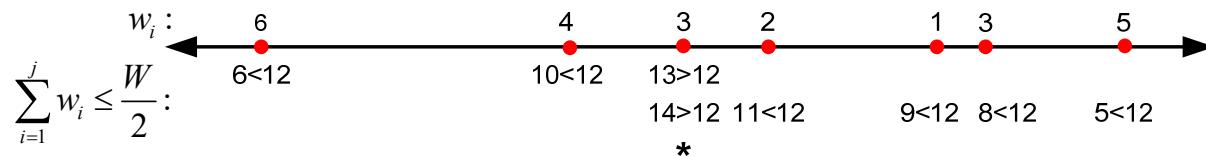
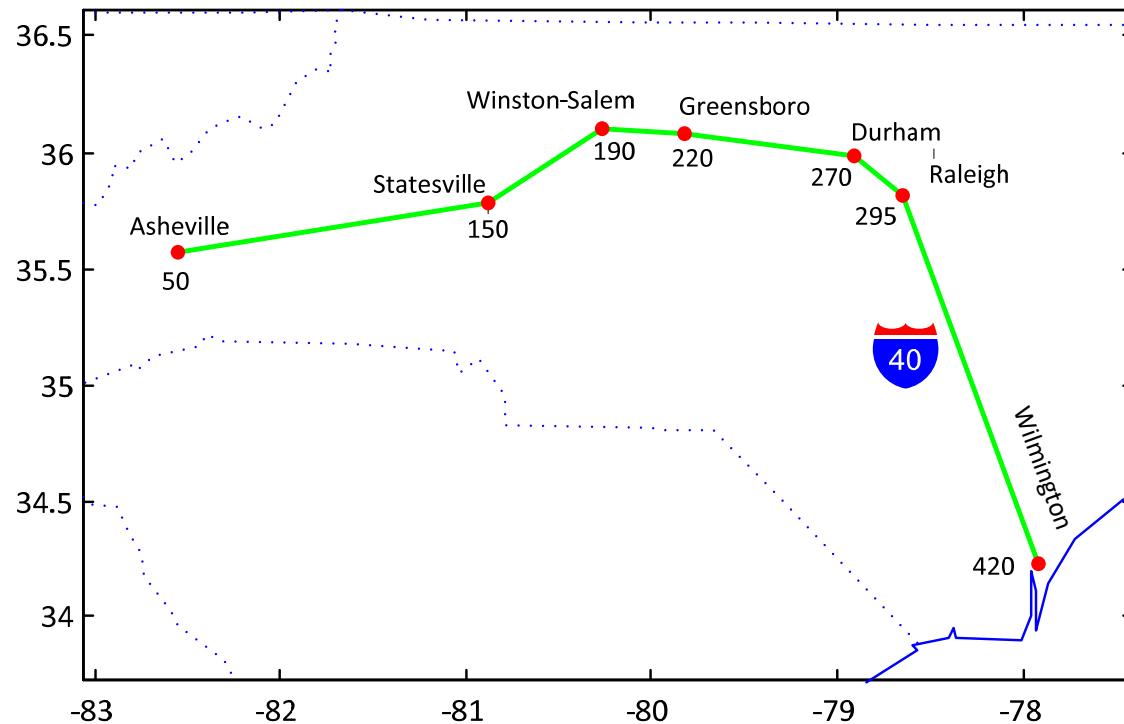
1. Order EFs so that $|x_1| \leq |x_2| \leq \dots \leq |x_m|$
2. Locate x -dimension of NF at the first EF j where $\sum_{i=1}^j w_i \geq \frac{W}{2}$, where $W = \sum_{i=1}^m w_i$



Median Location: 1-D 7 EFs

Median location: For each dimension x of X :

1. Order EFs so that $|x_1| \leq |x_2| \leq \dots \leq |x_m|$
2. Locate x -dimension of NF at the first EF_j where $\sum_{i=1}^j w_i \geq \frac{W}{2}$, where $W = \sum_{i=1}^m w_i$

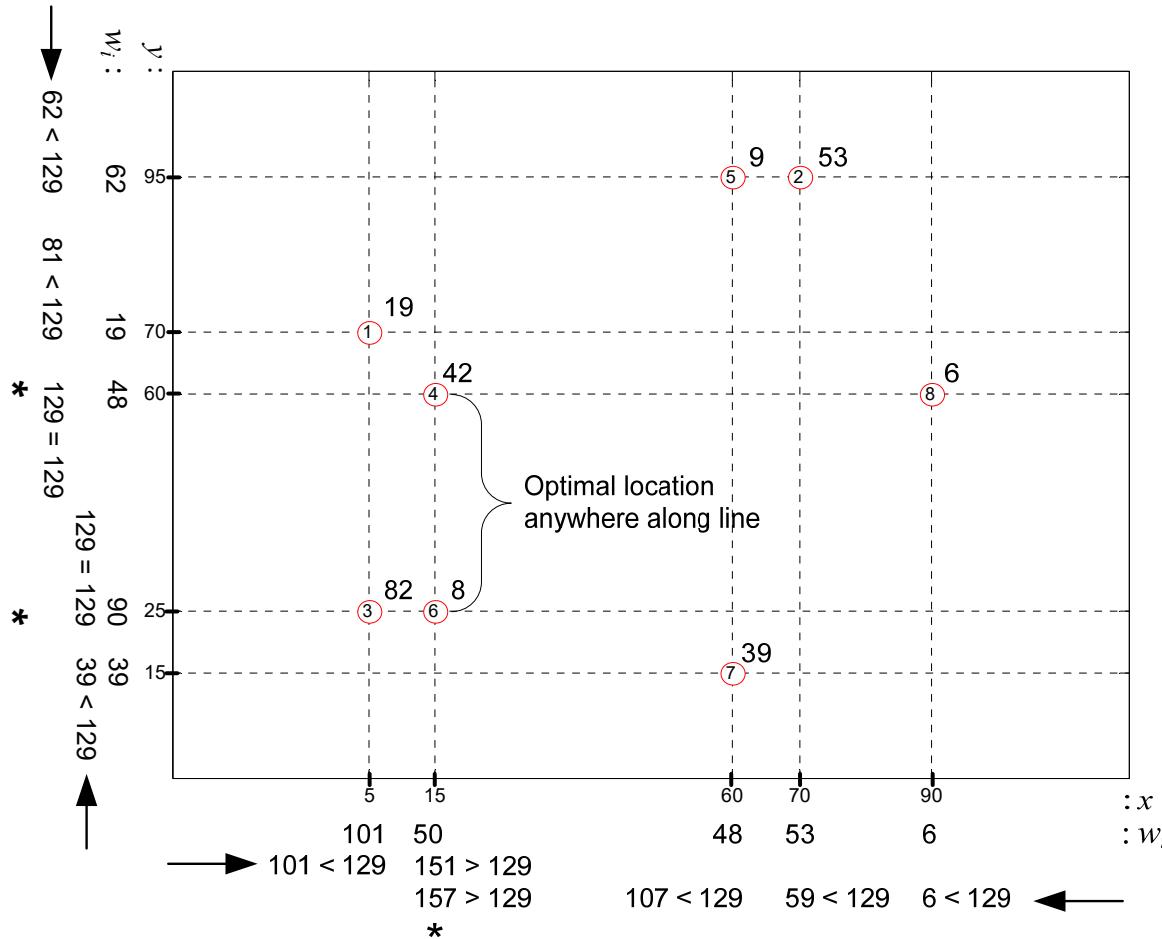


Median Location: 2-D Rectilinear Distance 8 EFs

Median location: For each dimension x of X :

1. Order EFs so that $|x_1| \leq |x_2| \leq \dots \leq |x_m|$

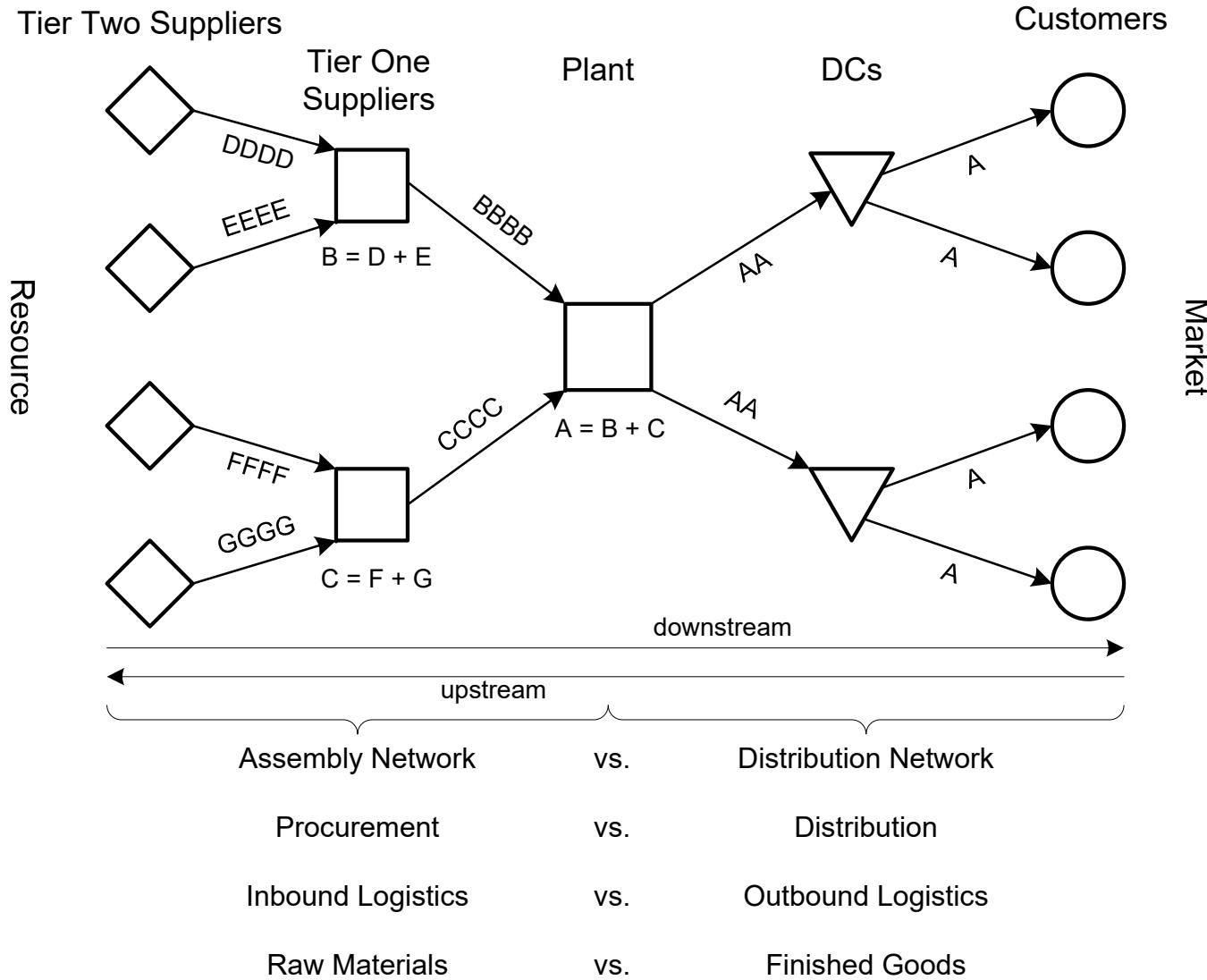
2. Locate x -dimension of NF at the first EF_j where $\sum_{i=1}^j w_i \geq \frac{W}{2}$, where $W = \sum_{i=1}^m w_i$



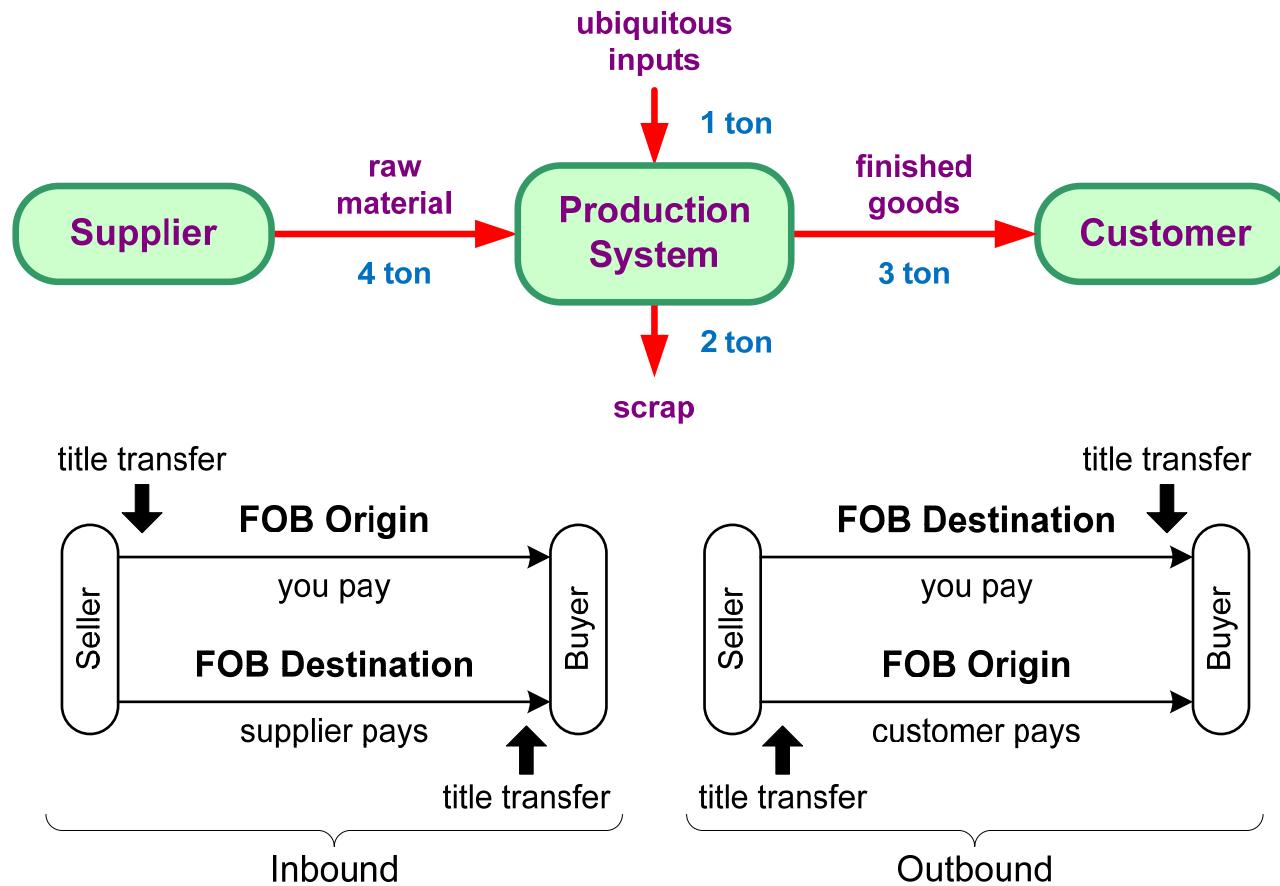
$$d_1(P_1, P_2) = |x_1 - x_2| + |y_1 - y_2|$$

$$d_2(P_1, P_2) = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

Logistics Network for a Plant



Basic Production System



FOB (free on board)

FOB and Location

- Choice of FOB terms (who directly pays for transport) usually does not impact location decisions:

$$\text{Procurement cost} = \text{Landed cost at supplier} + \text{Inbound transport cost}$$

$$\text{Production cost} = \text{Procurement cost} + \text{Local resource cost (labor, etc.)}$$

$$\text{Total delivered cost} = \text{Production cost} + \text{Outbound transport cost}$$

$$\text{Transport cost (TC)} = \text{Inbound transport cost} + \text{Outbound transport cost}$$

- *Purchase price* from supplier and *sale price* to customer adjusted to reflect who is paying transport cost
- Usually determined by who can provide the transport at the lowest cost
 - Savings in lower transport cost allocated (bargained) between parties

Monetary vs. Physical Weight

$$\min TC(X) = \sum_{i=1}^m w_i d(X, P_i) = \sum_{i=1}^m \underbrace{f_i r_i}_{w_i} d(X, P_i)$$

where TC = total transport cost (\$/yr)

w_i = monetary weight (\$/mi-yr)

f_i = physical weight rate (ton/yr)

r_i = transport rate (\$/ton-mi)

$d(X, P_i)$ = distance between NF at X and EF _{i} at P_i (mi)

NF = new facility to be located

EF = existing facility

m = number of EFs

(Monetary) Weight Gaining: $\Sigma w_{\text{in}} < \Sigma w_{\text{out}}$

Physically Weight Losing: $\Sigma f_{\text{in}} > \Sigma f_{\text{out}}$

Minisum Location: TC vs. TD

- Assuming local input costs are
 - same at every location or
 - insignificant as compared to transport costs,the minisum transport-oriented single-facility location problem is to locate NF to minimize TC
- Can minimize total distance (TD) if transport rate is same:

$$\min TD(X) = \sum_{i=1}^m w_i d(X, P_i) = \sum_{i=1}^m \underbrace{f_i r_i}_{w_i} d(X, P_i)$$

where TD = total transport distance (mi/yr)

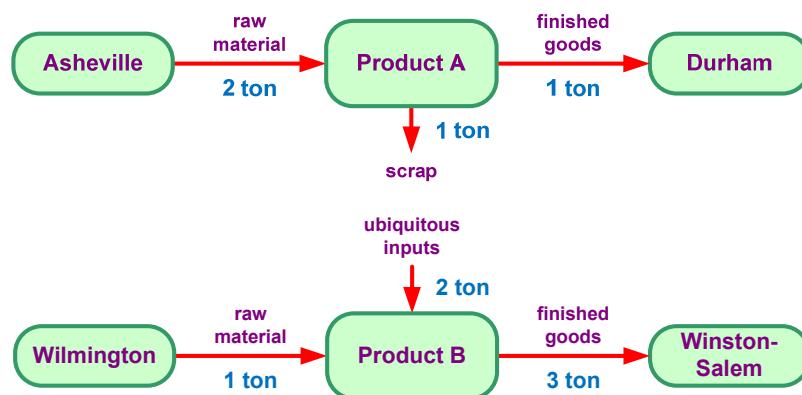
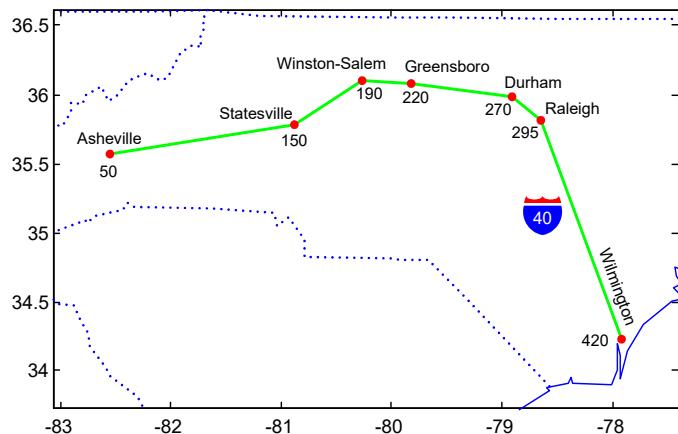
w_i = monetary weight (trip/yr)

f_i = trips per year (trip/yr)

r_i = transport rate = 1

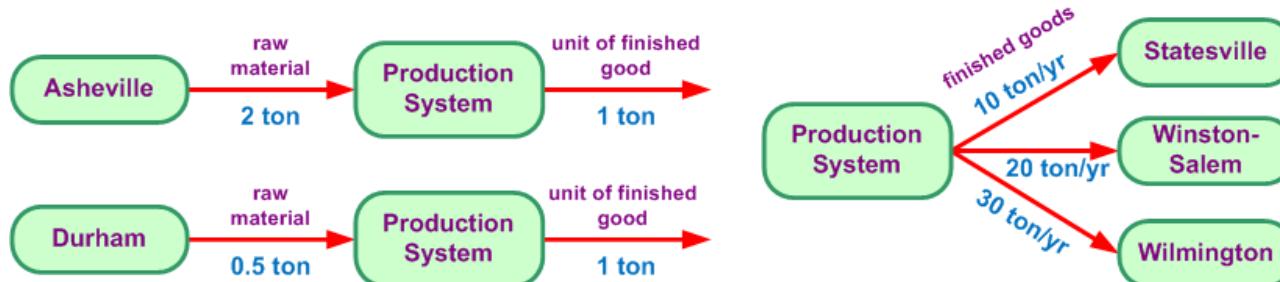
$d(X, P_i)$ = per-trip distance between NF and EF_i (mi/trip)

Example: Single Supplier/Customer



- The cost per ton-mile (i.e., the cost to ship one ton, one mile) for both raw materials and finished goods is \$0.10.
 - Where should the plant for each product be located?
 - How would the location decision change if the customers paid for distribution costs (FOB Origin) instead of the producer (FOB Destination)?
 - Which product is weight gaining and which is weight losing?
 - If both products were produced in a single shared plant, why is it now necessary to know each product's annual demand (f_i)?

1-D Location with Procurement and Distribution Costs



Assume: all scrap is disposed of locally

$$r_{in} = \$0.33/\text{ton-mi}$$

$$f_4 = BOM_4 \sum_{i=1}^3 f_i = 2(60) = 120, \quad w_4 = f_4 r_{in} = 40$$

$$f_5 = BOM_5 \sum_{i=1}^3 f_i = 0.5(60) = 30, \quad w_5 = f_5 r_{in} = 10$$

$$TC = \sum_{i=1}^j w_i \times d_i \quad (\$/\text{yr}) \quad (\$/\text{mi-yr}) \quad (\text{mi})$$

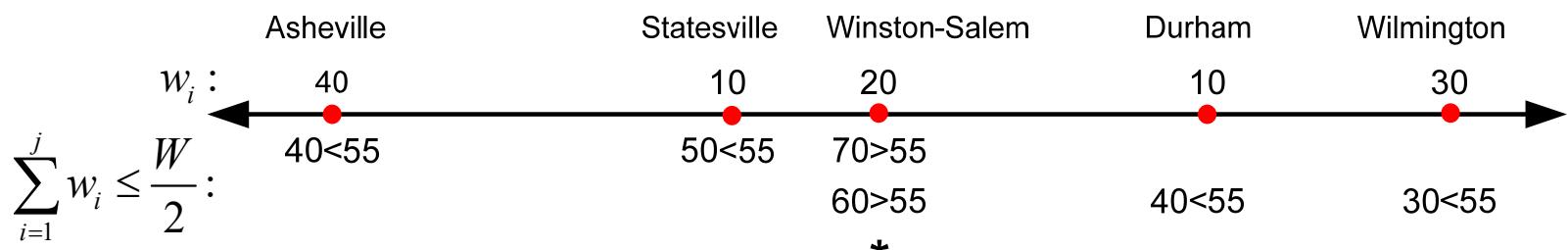
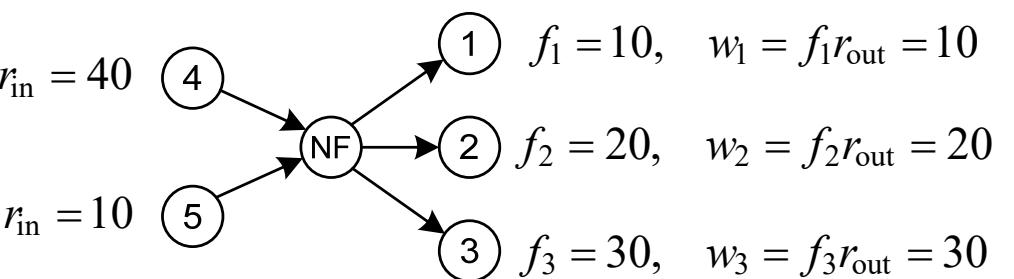
$$\underbrace{w_i}_{(\$/\text{mi-yr})} = \underbrace{f_i}_{(\text{ton/yr})} \times \underbrace{r_i}_{(\$/\text{ton-mi})}$$

$$r_{out} = \$1.00/\text{ton-mi}$$

$$f_1 = 10, \quad w_1 = f_1 r_{out} = 10$$

$$f_2 = 20, \quad w_2 = f_2 r_{out} = 20$$

$$f_3 = 30, \quad w_3 = f_3 r_{out} = 30$$



(Monetary) Weight Gaining: $\Sigma w_{in} = 50 < \Sigma w_{out} = 60$

Physically Weight Losing: $\Sigma f_{in} = 150 > \Sigma f_{out} = 60$

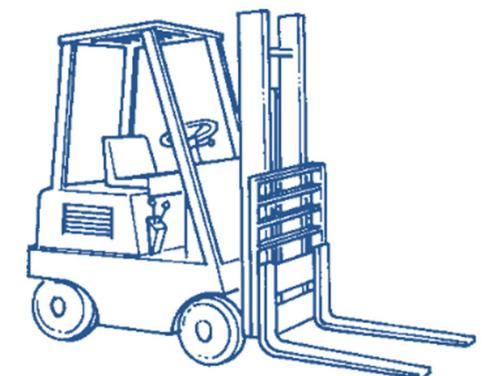
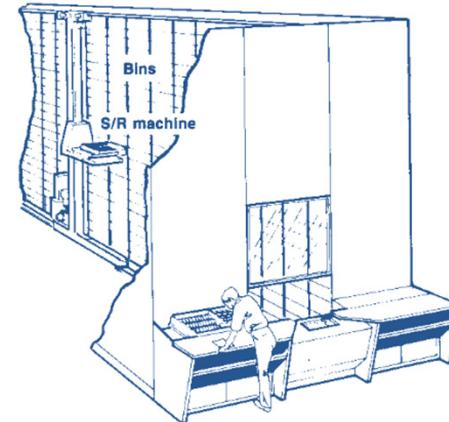
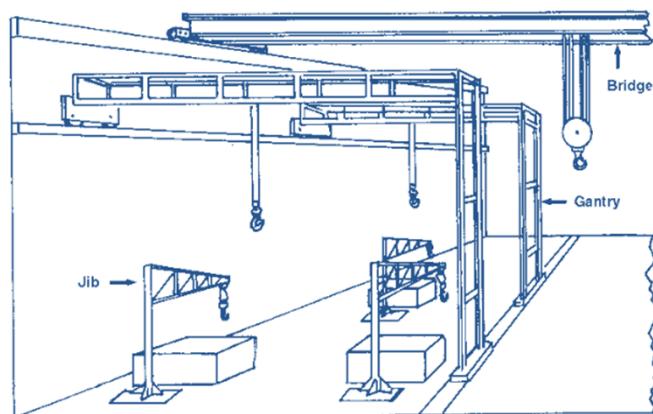
Metric Distances

General \underline{l}_p : $d_p(P_1, P_2) = \left[|x_1 - x_2|^p + |y_1 - y_2|^p \right]^{\frac{1}{p}}, \quad p \geq 1$

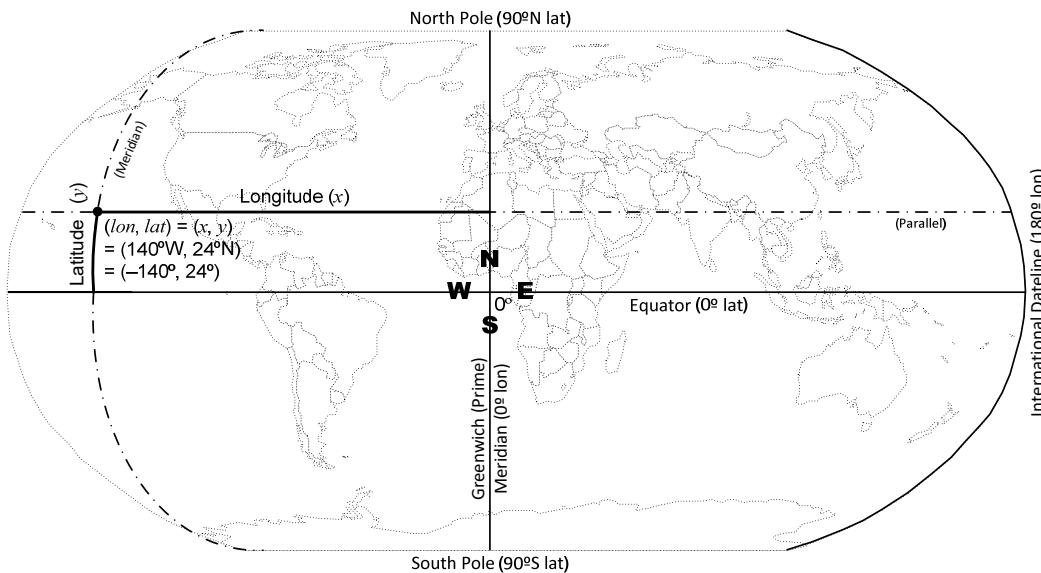
Rectilinear : $d_1(P_1, P_2) = |x_1 - x_2| + |y_1 - y_2|$
 $(p=1)$

Euclidean : $d_2(P_1, P_2) = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$
 $(p=2)$

Chebychev : $d_\infty(P_1, P_2) = \max \{|x_1 - x_2|, |y_1 - y_2|\}$
 $(p \rightarrow \infty)$



Great Circle Distances



$$(lon_1, lat_1) = (x_1, y_1), \quad (lon_2, lat_2) = (x_2, y_2)$$

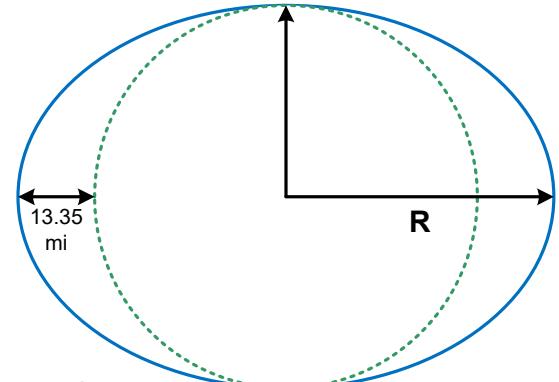
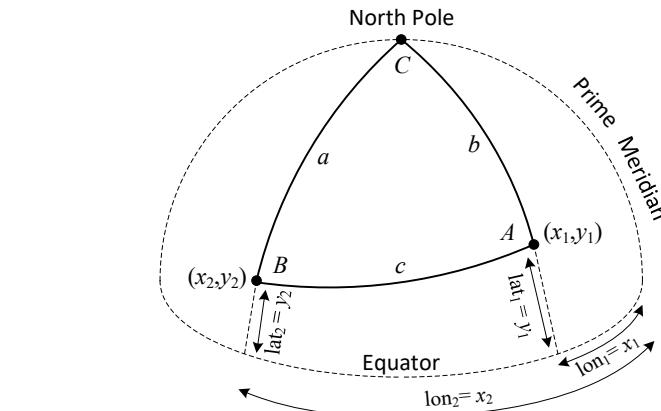
d_{rad} = (great circle distance in radians of a sphere)

$$= \cos^{-1} [\sin y_2 \sin y_1 + \cos y_2 \cos y_1 \cos(x_1 - x_2)]$$

R = (radius of earth at equator) – (bulge from north pole to equator)

$$= 3,963.34 - 13.35 \sin\left(\frac{y_1 + y_2}{2}\right) \text{ mi}, \quad = 6,378.388 - 21.476 \sin\left(\frac{y_1 + y_2}{2}\right) \text{ km}$$

$$d_{GC} = \text{distance } (x_1, y_1) \text{ to } (x_2, y_2) = \boxed{d_{rad} \cdot R}$$



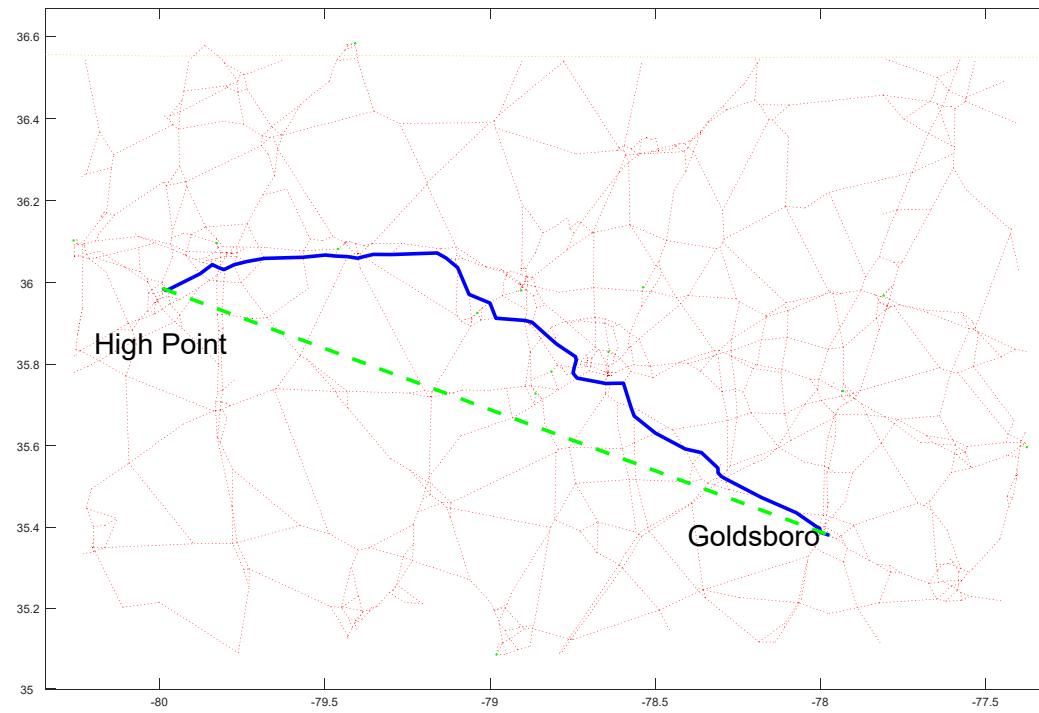
$$x_{deg} = \begin{cases} DD + \frac{MM}{60} + \frac{SS}{3,600}, & \text{if } E \text{ or } N \\ -DD - \frac{MM}{60} - \frac{SS}{3,600}, & \text{if } W \text{ or } S \end{cases}$$

Circuit Factor

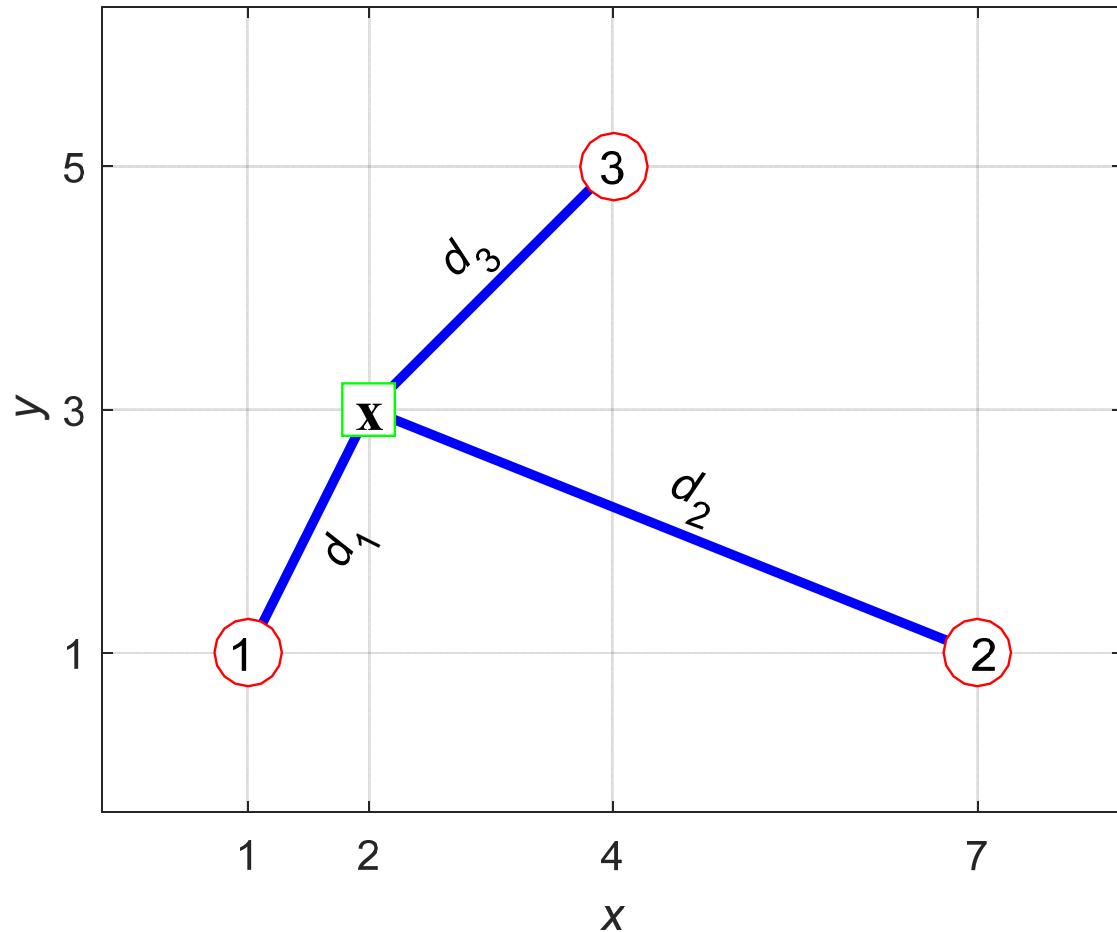
Circuit Factor: $g = \sum \frac{d_{\text{road}_i}}{d_{GC_i}}$, where usually $1.15 \leq g \leq 1.5$

$d_{\text{road}} \approx g \cdot d_{GC}(P_1, P_2)$, estimated road distance from P_1 to P_2

From High Point to Goldsboro: Road = 143 mi, Great Circle = 121 mi, Circuitry = 1.19



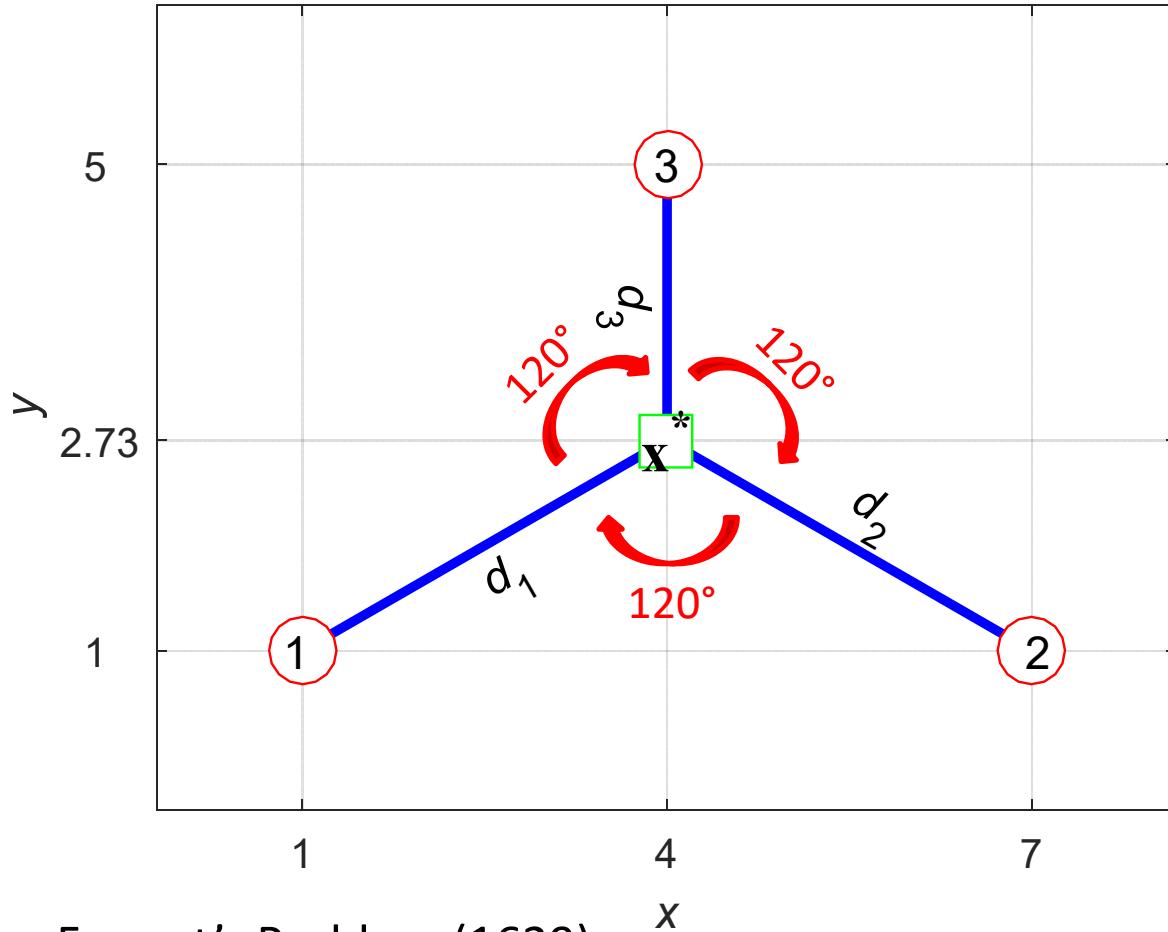
2-D Euclidean Distance



$$\mathbf{x} = \begin{bmatrix} 2 & 3 \end{bmatrix}, \quad \mathbf{P} = \begin{bmatrix} 1 & 1 \\ 7 & 1 \\ 4 & 5 \end{bmatrix}$$

$$\mathbf{d} = \begin{bmatrix} d_1 \\ d_2 \\ d_3 \end{bmatrix} = \begin{bmatrix} \sqrt{(x_1 - p_{1,1})^2 + (x_2 - p_{1,2})^2} \\ \sqrt{(x_1 - p_{2,1})^2 + (x_2 - p_{2,2})^2} \\ \sqrt{(x_1 - p_{3,1})^2 + (x_2 - p_{3,2})^2} \end{bmatrix}$$

Minisum Distance Location



Fermat's Problem (1629):

Given three points, find fourth (Steiner point) such that sum to others is minimized
 (Solution: Optimal location corresponds to all angles = 120°)

$$\mathbf{P} = \begin{bmatrix} 1 & 1 \\ 7 & 1 \\ 4 & 5 \end{bmatrix}$$

$$d_i(\mathbf{x}) = \sqrt{(x_1 - p_{i,1})^2 + (x_2 - p_{i,2})^2}$$

$$TD(\mathbf{x}) = \sum_{i=1}^3 d_i(\mathbf{x})$$

$$\mathbf{x}^* = \arg \min_{\mathbf{x}} TD(\mathbf{x})$$

$$TD^* = TD(\mathbf{x}^*)$$

Minisum Weighted-Distance Location

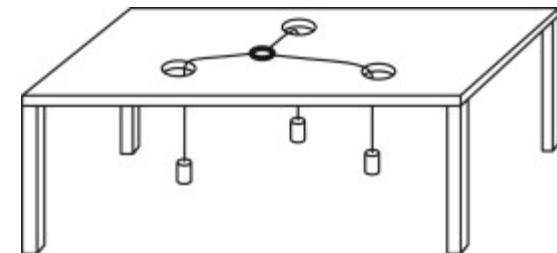
- Solution for 2-D+ and non-rectangular distances:
 - *Majority Theorem*: Locate NF at EF j if $w_j \geq \frac{W}{2}$, where $W = \sum_{i=1}^m w_i$
 - Mechanical (Varigon frame)
 - 2-D rectangular approximation
 - Numerical: nonlinear unconstrained optimization
 - Analytical/estimated derivative (quasi-Newton, fminunc)
 - Direct, derivative-free (Nelder-Mead, fminsearch)

m = number of EFs

$$TC(\mathbf{x}) = \sum_{i=1}^m w_i d_i(\mathbf{x})$$

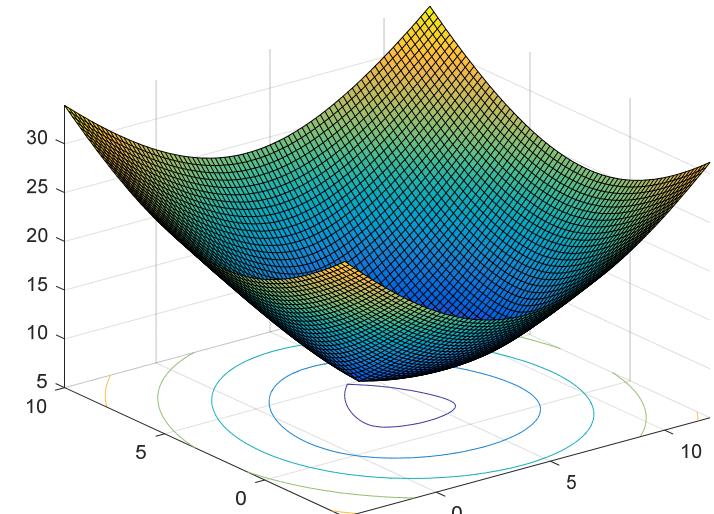
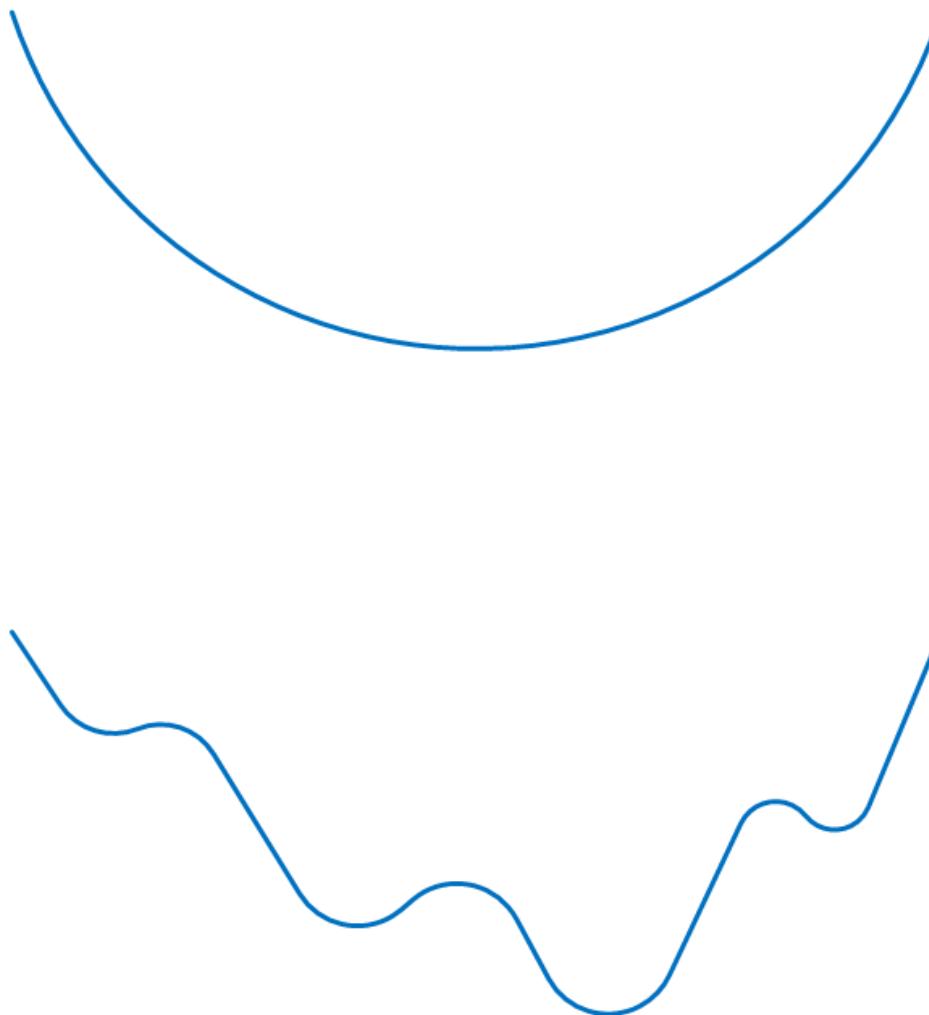
$$\mathbf{x}^* = \arg \min_{\mathbf{x}} TC(\mathbf{x})$$

$$TC^* = TC(\mathbf{x}^*)$$

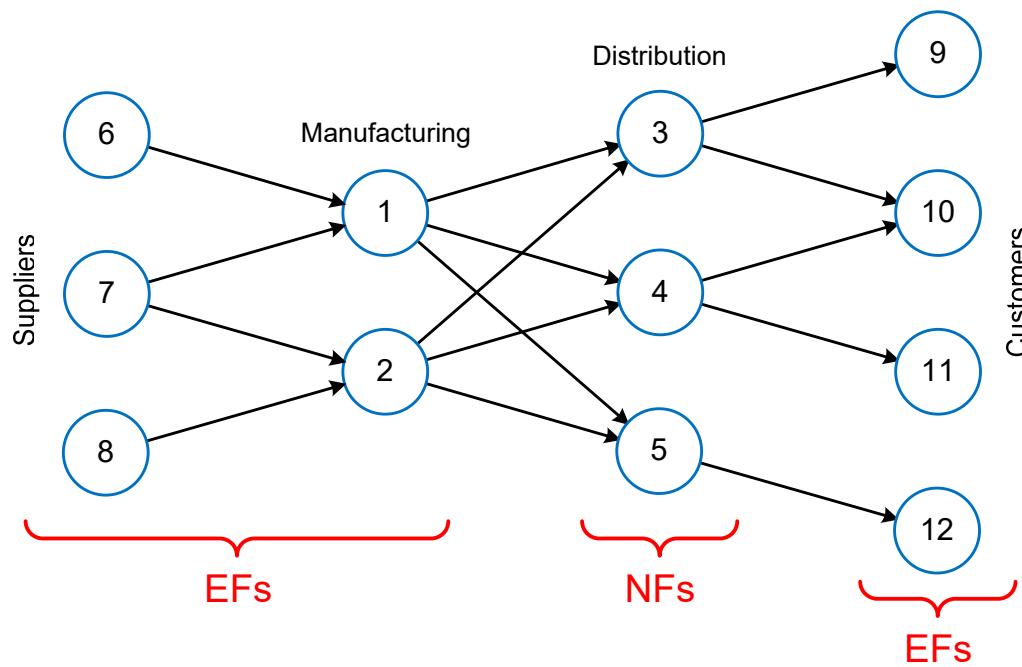


Varignon Frame

Convex vs Nonconvex Optimization



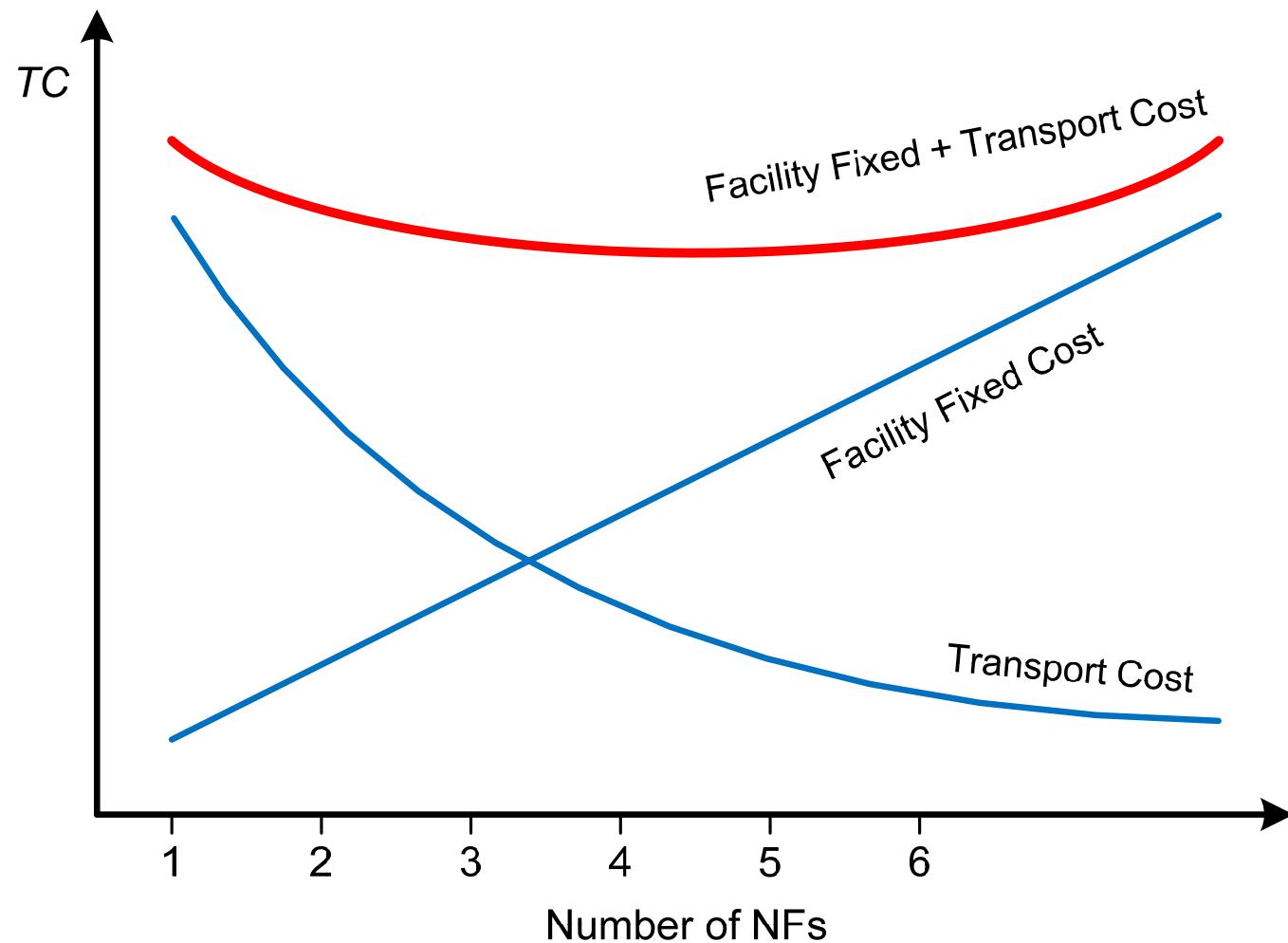
Multiple Single-Facility Location



Best Retail Warehouse Locations

Number of Locations	Average Transit Time (days)	Warehouse Location		
1	2.20	Bloomington, IN		
2	1.48	Ashland, KY	Palmdale, CA	
3	1.29	Allentown, PA	Palmdale, CA	McKenzie, TN
4	1.20	Edison, NJ Meridian, MS	Palmdale; CA	Chicago, IL
5	1.13	Madison, NJ Dallas, TX	Palmdale, CA Macon, GA	Chicago, IL
6	1.08	Madison, NJ Dallas, TX	Pasadena, CA Macon, GA	Chicago, IL Tacoma, WA
7	1.07	Madison, NJ Dallas, TX Lakeland, FL	Pasadena, CA Gainesville, GA	Chicago, IL Gainesville, GA Tacoma, WA
8	1.05	Madison, NJ Dallas, TX Lakeland, FL	Pasadena, CA Gainesville, GA Denver, CO	Chicago, IL Gainesville, GA Tacoma, WA
9	1.04	Madison, NJ Dallas, TX Lakeland. FL	Alhambra, CA Gainesville, GA Denver, CO	Chicago, IL Tacoma, WA Oakland, CA
10	1.04	Newark, NJ <u>Palistine</u> , TX Lakeland, FL Mansfield, OH	Alhambra, CA Gainesville, GA Denver, CO	Rockford, IL Tacoma, WA Oakland. CA

Optimal Number of NFs



MILP

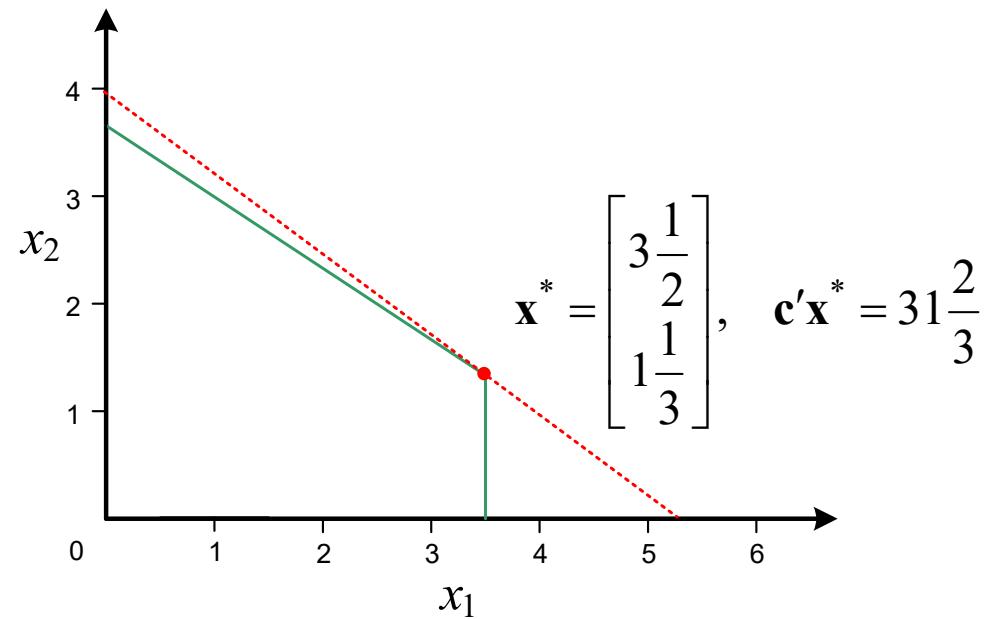
$$\begin{aligned} \text{LP: } & \max \mathbf{c}' \mathbf{x} \\ \text{s.t. } & \mathbf{A}\mathbf{x} \leq \mathbf{b} \\ & \mathbf{x} \geq 0 \end{aligned}$$

MILP: some x_i integer

ILP: \mathbf{x} integer

BLP: $\mathbf{x} \in \{0,1\}$

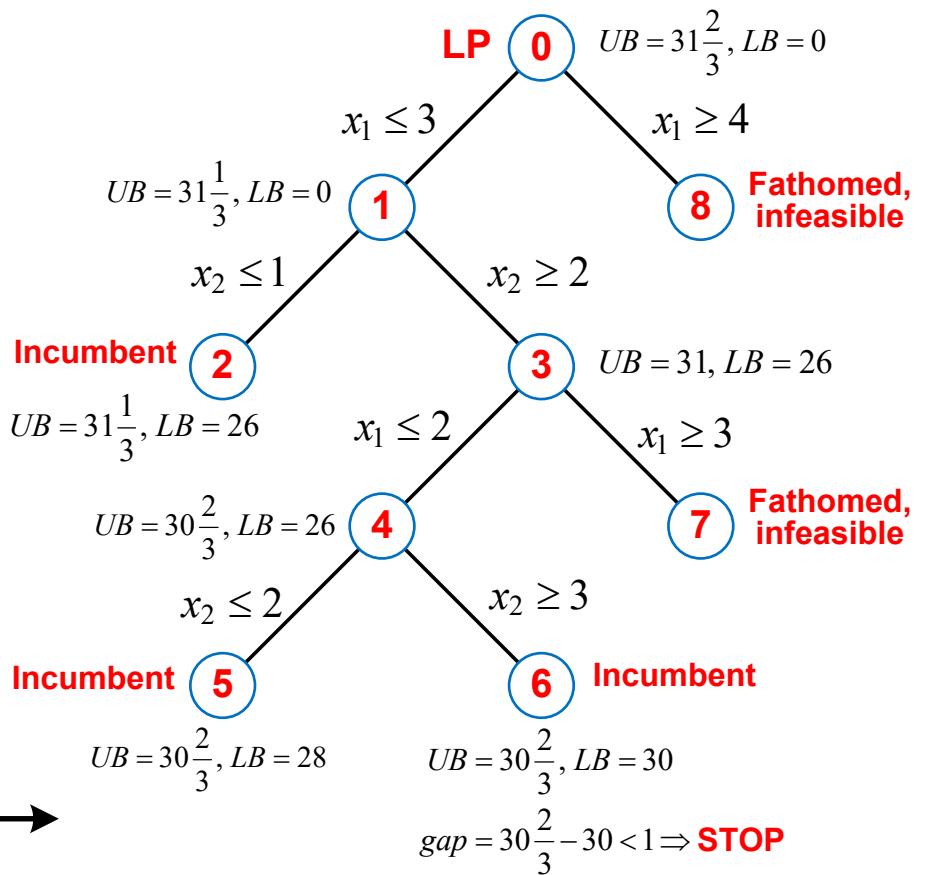
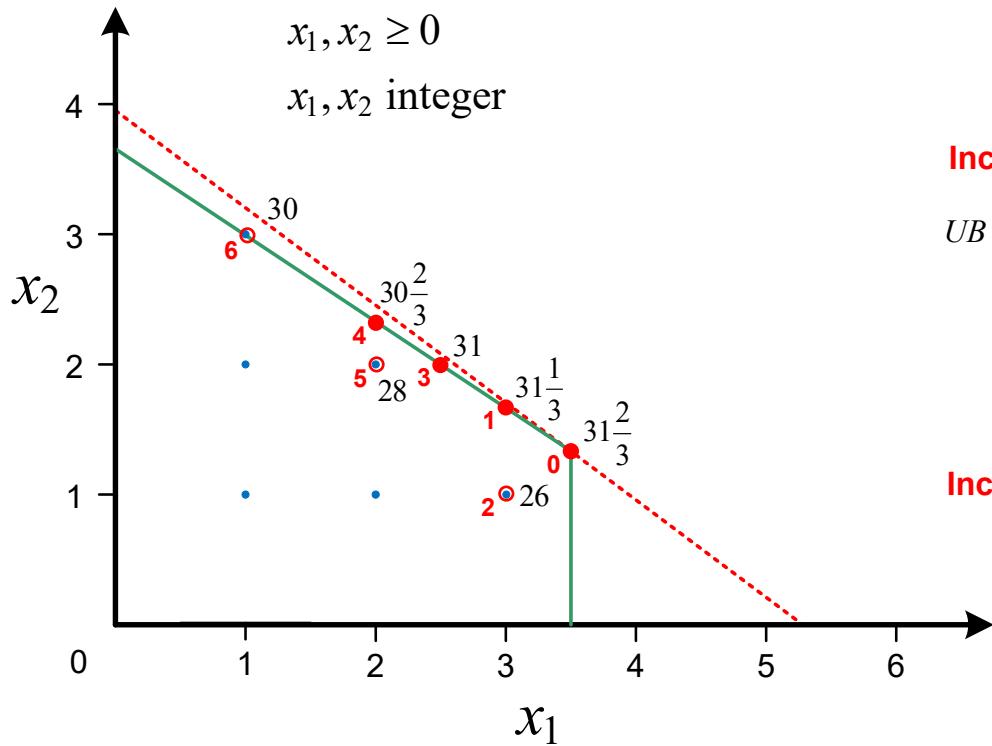
$$\begin{aligned} & \max 6x_1 + 8x_2 & \mathbf{c} = [6 \quad 8] \\ \text{s.t. } & 2x_1 + 3x_2 \leq 11 & \mathbf{A} = \begin{bmatrix} 2 & 3 \\ 2 & 0 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 11 \\ 7 \end{bmatrix} \\ & 2x_1 \leq 7 \\ & x_1, x_2 \geq 0 \end{aligned}$$



Branch and Bound

$$\begin{aligned}
 \max \quad & 6x_1 + 8x_2 \\
 \text{s.t.} \quad & 2x_1 + 3x_2 \leq 11 \\
 & 2x_1 \leq 7 \\
 & x_1, x_2 \geq 0 \\
 & x_1, x_2 \text{ integer}
 \end{aligned}$$

$\mathbf{c} = [6 \quad 8]$
 $\mathbf{A} = \begin{bmatrix} 2 & 3 \\ 2 & 0 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 11 \\ 7 \end{bmatrix}$



MILP Formulation of UFL

$$\begin{aligned} \min \quad & \sum_{i \in N} k_i y_i + \sum_{i \in N} \sum_{j \in M} c_{ij} x_{ij} \\ \text{s.t.} \quad & \sum_{i \in N} x_{ij} = 1, \quad j \in M \\ & y_i \geq x_{ij}, \quad i \in N, j \in M \\ & 0 \leq x_{ij} \leq 1, \quad i \in N, j \in M \\ & y_i \in \{0, 1\}, \quad i \in N \end{aligned}$$

where

k_i = fixed cost of NF at site $i \in N = \{1, \dots, n\}$

c_{ij} = variable cost from i to serve EF $j \in M = \{1, \dots, m\}$

$y_i = \begin{cases} 1, & \text{if NF established at site } i \\ 0, & \text{otherwise} \end{cases}$

x_{ij} = fraction of EF j demand served from NF at site i .

MILP Formulation of p -Median

$$\begin{aligned} \min \quad & \sum_{i \in N} \sum_{j \in M} c_{ij} x_{ij} \\ \text{s.t.} \quad & \sum_{i \in N} y_i = p \\ & \sum_{i \in N} x_{ij} = 1, \quad j \in M \\ & y_i \geq x_{ij}, \quad i \in N, j \in M \\ & 0 \leq x_{ij} \leq 1, \quad i \in N, j \in M \\ & y_i \in \{0, 1\}, \quad i \in N \end{aligned}$$

where

p = number of NF to establish

c_{ij} = variable cost from i to serve EF $j \in M = \{1, \dots, m\}$

$y_i = \begin{cases} 1, & \text{if NF established at site } i \\ 0, & \text{otherwise} \end{cases}$

x_{ij} = fraction of EF j demand served from NF at site i .

Logistics Engineering Design Constants

1. Circuit Factor: **1.2** (g)
 - $1.2 \times \text{GC distance} \approx \text{actual road distance}$
2. Local vs. Intercity Transport:
 - Local: < **50 mi** \Rightarrow use actual road distances
 - Intercity: > 50 mi \Rightarrow can estimate road distances
 - 50-250 mi \Rightarrow return possible (11 HOS)
 - > 250 mi \Rightarrow always one-way transport
 - > 500-750 mi \Rightarrow intermodal rail possible
3. Inventory Carrying Cost (h) = funds + storage + obsolescence
 - **16%** average (no product information, per U.S. Total Logistics Costs)
 - $(16\% \approx 5\% \text{ funds} + 6\% \text{ storage} + 5\% \text{ obsolescence})$
 - 5-10% low-value product (construction)
 - 25-30% general durable manufactured goods
 - 50% computer equipment
 - >> 100% perishable goods (produce)

Logistics Engineering Design Constants

4. $\frac{\text{Value}}{\text{Transport Cost}} \gg 1: \$1 \text{ ft}^3 \approx \frac{\$2,620 \text{ Shanghai-LA/LB shipping cost}}{2,400 \text{ ft}^3 40' \text{ ISO container capacity}}$

5. TL Weight Capacity: **25 tons** (K_{wt})

- (40 ton max per regulation) –
(15 ton tare for tractor-trailer)
= 25 ton max payload
- Weight capacity = 100% of physical capacity



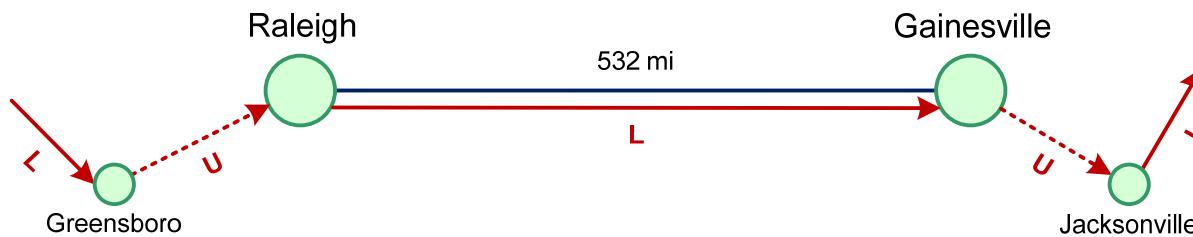
6. TL Cube Capacity: **2,750 ft³** (K_{cu})

- Trailer physical capacity = 3,332 ft³
- Effective capacity =
 $3,332 \times 0.80 \approx 2,750 \text{ ft}^3$
- Cube capacity = 80% of physical capacity



Logistics Engineering Design Constants

7. TL Revenue per Loaded Truck-Mile: \$2/mi in 2004 (r)
 - TL revenue for the carrier is your TL cost as a shipper



15%, average deadhead travel

\$1.60, cost per mile in 2004

$$\frac{\$1.60}{1 - 0.15} = \$1.88, \text{ cost per loaded-mile}$$

6.35%, average operating margin for trucking

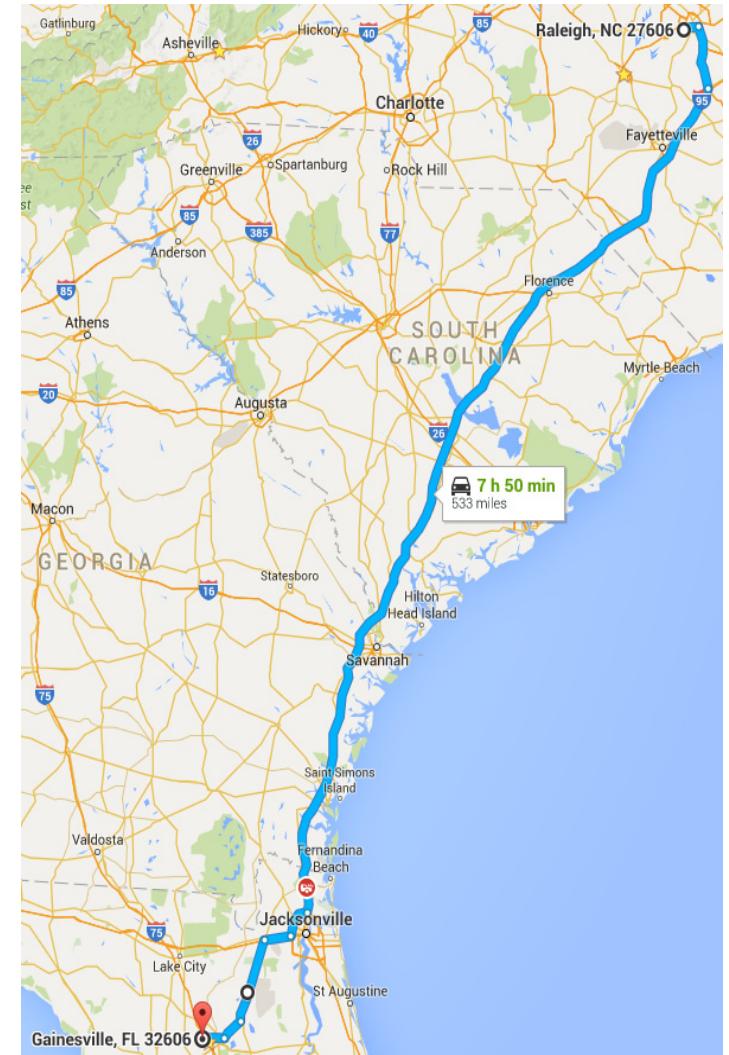
$$\frac{\$1.88}{1 - 0.0635} \approx \$2.00, \text{ revenue per loaded-mile}$$

One-Time vs Periodic Shipments

- **One-Time Shipments** (*operational* decision): know shipment size q
 - Know when and how much to ship, need to determine if TL and/or LTL to be used
 - Must contact carrier or have agreement to know charge
 - Can/should estimate charge before contacting carrier
- **Periodic Shipments** (*tactical* decision): know demand rate f , must determine size q
 - Need to determine how often and how much to ship
 - Analytical transport charge formula allow “optimal” size (and shipment frequency) to be estimated
 - U.S. Bureau of Labor Statistic's *Producer Price Index* (PPI) for TL and LTL used to estimate transport charges

Truck Shipment Example

- Product shipped in cartons from Raleigh, NC (27606) to Gainesville, FL (32606)
- Each identical unit weighs 80 lb and occupies 18 ft³ (its *cube*)
 - Don't know linear dimensions of each unit
- Units can be stacked on top of each other in a trailer
- Additional info/data is presented only when it is needed to determine answer



Truck Shipment Example: One-Time

- Assuming that the product is to be shipped P2P TL, what is the maximum payload for each trailer used for the shipment?

$$q_{\max}^{wt} = K_{wt} = 25 \text{ ton}$$

$$K_{cu} = 2750 \text{ ft}^3$$

$$s = \frac{80 \text{ lb/unit}}{18 \text{ ft}^3/\text{unit}} = 4.4444 \text{ lb/ft}^3$$

$$K_{cu} = \frac{q_{\max}^{cu}}{\left(\frac{s}{2000}\right)} \Rightarrow q_{\max}^{cu} = \frac{sK_{cu}}{2000}$$

$$q_{\max} = \min \left\{ q_{\max}^{wt}, q_{\max}^{cu} \right\} = \min \left\{ K_{wt}, \frac{sK_{cu}}{2000} \right\}$$

$$= \min \left\{ 25, \frac{4.4444(2750)}{2000} \right\} = 6.1111 \text{ ton}$$

Truck Shipment Example: One-Time

2. On Jan 10, 2018, 175 units of the product were shipped.
How many truckloads were required for this shipment?

$$q = 175 \frac{80}{2000} = 7 \text{ ton}, \quad \left\lceil \frac{q}{q_{\max}} \right\rceil = \left\lceil \frac{7}{6.1111} \right\rceil = 2 \text{ truckloads}$$

3. Before contacting the carrier (and using Jan 2018 PPI), what is the estimated TL transport charge for this shipment?

$$d = 532 \text{ mi}$$

$$r = \frac{PPI_{TL}^{\text{Jan 2018}}}{PPI_{TL}^{2004}} \times r_{2004} = \frac{PPI_{TL}}{102.7} \times \$2.00 / \text{mi}$$

$$= \frac{131.0}{102.7} \times \$2.00 / \text{mi} = \$2.5511 / \text{mi}$$

$$c_{TL} = \left\lceil \frac{q}{q_{\max}} \right\rceil r d = \left\lceil \frac{7}{6.1111} \right\rceil (2.5511)(532) = \$2,714.39$$

Truck Shipment Example: One-Time

The screenshot shows the official website of the United States Department of Labor's Bureau of Labor Statistics. The header features the department's seal and the text "UNITED STATES DEPARTMENT OF LABOR" and "BUREAU OF LABOR STATISTICS". Below the header is a dark red navigation bar with links for "Home", "Subjects", "Data Tools", "Publications", "Economic Releases", "Students", and "Beta".

Databases, Tables & Calculators by Subject

Change Output Options:

From:

2008 ▾

To:

2018 ▾

include graphs include annual averages

Data extracted on: September 5, 2018 (4:22:19 PM)

PPI Industry Data

Series Id: PCU484121484121
Series Title: PPI industry data for General freight trucking, long-distance TL, not seasonally adjusted
Industry: General freight trucking, long-distance TL
Product: General freight trucking, long-distance TL
Base Date: 200312

Download: [xlsx](#)

Year	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
2008	116.0	115.9	116.5	117.8	120.5	123.0	124.0	124.0	121.8	121.3	117.8	115.1
2009	113.2	112.1	110.4	109.7	109.8	110.1	111.4	111.0	111.7	110.8	111.5	110.9
2010	110.8	111.0	111.9	112.2	113.2	113.5	113.4	113.7	113.8	114.4	115.8	116.1
2011	116.5	117.4	119.3	121.0	121.7	121.4	121.3	121.2	122.0	122.0	123.2	123.3
2012	124.0	124.6	126.2	126.7	127.0	125.8	125.6	126.8	127.4	127.2	126.9	127.0
2013	126.7	127.2	128.0	127.5	127.8	127.6	127.6	127.6	127.1	127.2	127.6	127.4
2014	127.9	128.2	128.7	129.5	130.6	130.8	130.3	130.4	130.4	129.7	129.8	128.9
2015	126.7	126.0	126.0	126.2	126.3	127.1	126.9	126.2	125.9	125.5	125.8	124.8
2016	124.6	123.4	123.2	123.6	122.8	122.7	123.0	123.0	123.3	124.1	124.1	124.2
2017	124.4	124.7	124.2	124.3	124.0	124.2	124.2	125.9	126.6	126.6	128.5	130.3
2018	131.0	132.0	132.0	132.6(P)	133.6(P)	135.9(P)	138.6(P)					

P : Preliminary. All indexes are subject to revision four months after original publication.

Truck Shipment Example: One-Time

4. Using the Jan 2018 PPI LTL rate estimate, what was the transport charge to ship the fractional portion of the shipment LTL (i.e., the last partially full truckload portion)?

$$q_{\text{frac}} = q - q_{\text{max}} = 7 - 6.1111 = 0.8889 \text{ ton}$$

$$\begin{aligned} r_{LTL} &= PPI_{LTL} \left[\frac{\frac{s^2}{8} + 14}{\left(q_{\text{frac}}^{\frac{1}{7}} d^{\frac{15}{29}} - \frac{7}{2} \right) (s^2 + 2s + 14)} \right] \\ &= 177.4 \left[\frac{\frac{4.49^2}{8} + 14}{\left(0.8889^{\frac{1}{7}} 532^{\frac{15}{29}} - \frac{7}{2} \right) (4.49^2 + 2(4.49) + 14)} \right] = \$3.1469 / \text{ton-mi} \end{aligned}$$

$$c_{LTL} = r_{LTL} q_{\text{frac}} d = 3.1469(0.8889)(532) = \$1,488.13$$

Truck Shipment Example: One-Time

5. What is the change in total charge associated with the combining TL and LTL as compared to just using TL?

$$\begin{aligned}\Delta c &= c_{TL} - (c_{TL-1} + c_{LTL}) \\ &= \left\lceil \frac{q}{q_{\max}} \right\rceil r d - \left(\left\lfloor \frac{q}{q_{\max}} \right\rfloor r d + r_{LTL} q_{\text{frac}} d \right) \\ &= -\$130.93\end{aligned}$$

Truck Shipment Example: One-Time

6. What would the fractional portion have to be so that the TL and LTL charges are equal?

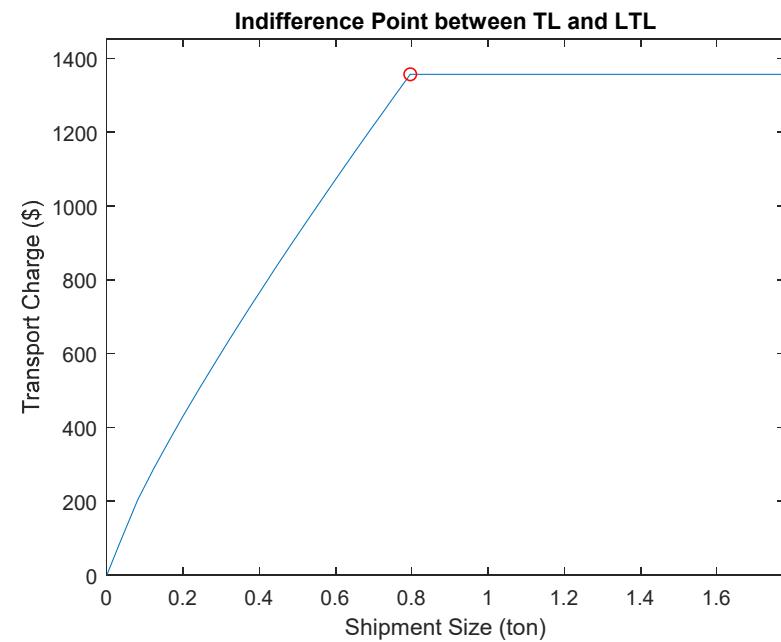
$$c_{TL}(q) = \left\lceil \frac{q}{q_{\max}} \right\rceil r d$$

$$r_{LTL}(q) = PPI_{LTL} \left[\frac{\frac{s^2}{8} + 14}{\left(q^{\frac{1}{7}} d^{\frac{15}{29}} - \frac{7}{2} \right) (s^2 + 2s + 14)} \right]$$

$$c_{LTL}(q) = r_{LTL}(q) q d$$

$$q_I = \arg \min_q \left(\| c_{TL}(q) - c_{LTL}(q) \| \right)$$

$$= 0.7960 \text{ ton}$$

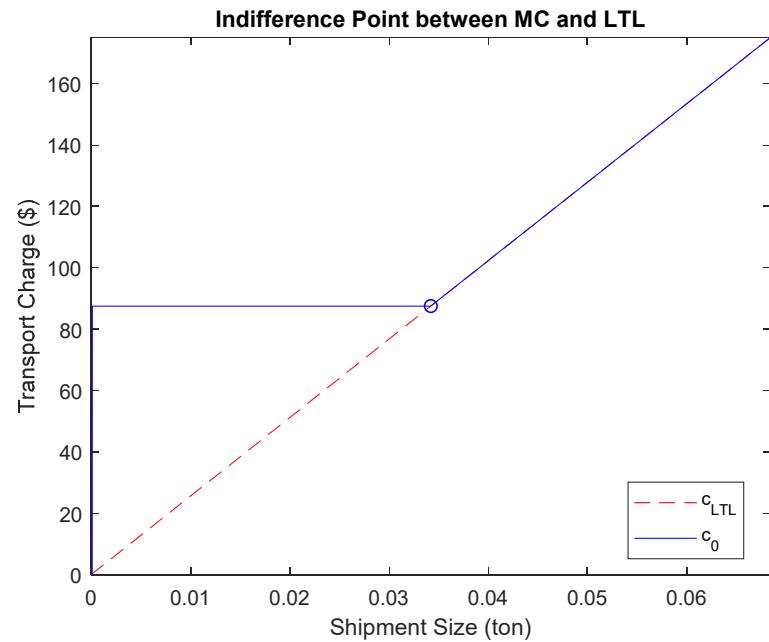


Truck Shipment Example: One-Time

7. What are the TL and LTL minimum charges?

$$MC_{TL} = \left(\frac{r}{2} \right) 45 = \$57.40$$

$$MC_{LTL} = \left(\frac{PPI_{LTL}}{104.2} \right) \left(45 + \frac{d^{\frac{28}{19}}}{1625} \right)$$
$$= \left(\frac{177.4}{104.2} \right) \left(45 + \frac{532^{\frac{28}{19}}}{1625} \right) = \$87.51$$



- Why do these charges not depend on the size of the shipment?
- Why does only the LTL minimum charge depend on the distance of the shipment?

Truck Shipment Example: One-Time

- Independent Transport Charge (\$):

$$c_0(q) = \min \left\{ \max \left\{ c_{TL}(q), MC_{TL} \right\}, \max \left\{ c_{LTL}(q), MC_{LTL} \right\} \right\}$$



Truck Shipment Example: One-Time

8. Using the same LTL shipment, find online one-time (spot) LTL rate quotes using the FedEx LTL website

$$q_{\text{frac}} = 0.8889 \text{ ton}$$

$$= 0.8889(2000) = 1778 \text{ lb}$$

$$\frac{\text{no.}}{\text{units}} = \frac{1778}{80} = 22$$

- Most likely freight class:

$$s = \frac{40 \text{ lb/unit}}{9 \text{ ft}^3/\text{unit}} = 4.4444 \text{ lb/ft}^3$$

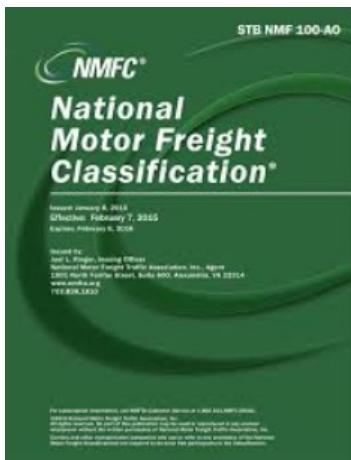
\Rightarrow Class 200

- What is the rate quote for the reverse trip from Gainesville (32606) to Raleigh (27606)?

Class	Class-Density Relationship			
	Load Density (lb/ft ³)	Max Physical Weight (tons)	Max Effective Cube (ft ³)	
	Minimum	Average		
500	—	0.52	0.72	2,750
400	1	1.49	2.06	2,750
300	2	2.49	3.43	2,750
250	3	3.49	4.80	2,750
200	4	4.49	6.17	2,750
175	5	5.49	7.55	2,750
150	6	6.49	8.92	2,750
125	7	7.49	10.30	2,750
110	8	8.49	11.67	2,750
100	9	9.72	13.37	2,750
92.5	10.5	11.22	15.43	2,750
85	12	12.72	17.49	2,750
77.5	13.5	14.22	19.55	2,750
70	15	18.01	24.76	2,750
65	22.5	25.50	25	1,961
60	30	32.16	25	1,555
55	35	39.68	25	1,260
50	50	56.18	25	890

Truck Shipment Example: One-Time

- The *National Motor Freight Classification* (NMFC) can be used to determine the product class
- Based on:
 - Load density
 - Special handling
 - Stowability
 - Liability



Item	Description	Class	NMFC	Sub
Abietic Acid	Abietic Acid, in drums	55	42605	-
Accordions	Accordions, in boxes	125	138820	-
Acetonitrile	Acetonitrile, in boxes or drums. See item 60000 for class dependent upon released value	85	42645	-
Acetylene	in steel cylinders	70	85520	-
Acid Fish Scrap	Fish Scrap, NOI, dry, not ground, pulverized nor screened, or Acid Fish Scrap, in bags	77.5	69980	-
Aircraft Parts	metal, struts, skins, panels	200	11790	01
Aluminum Channel	U channel	60	13340	-
Aluminum Table Set	aluminum table SU	200	82105	01
Ambulance Stretcher	stretcher	200	56920	06
Arches Support	Iron Steel	60	52460	-
Architectural Details	6 - 8 lbs per cubic foot	125	56290	05
Architectural Details	2 - 4 lbs per cubic ft	250	56290	03
Assembled Furniture	Bathroom cabinet set up	300	39220	01
Assembled Furniture	Highboys, dressers, wooden set up	125	80120	01
Assembled Furniture	Wood furniture 4-6 Lbs per cu ft	150	82270	04
Assembled Furniture	Chairs wooden setup w/out upholstery	300	80770	01
Assembled Furniture	Chairs wooden setup w/out upholstery KD	125	80770	03
Assembled Furniture	Couch w/ back & arms put together	175	80865	03
Assembled Furniture	Chairs put together w/ upholstery	200	79255	01
Assembled Furniture	Metal cabinets in boxes	110	39270	06
Assembled Furniture	18 gauge steel cabinet	70	39340	-
Assembled Furniture	Benches, cabinets, tables for workstations	125	23410	-
Assembled Furniture	Buffets, china cabinets put together	125	80080	-
Assembled Furniture	Cabinets of metal or plastic for storage	92.5	39235	-
Assembled Furniture	Tanning bed	150	109050	-
Assembled Furniture	Mattresses, in packages or boxes	200	79550	-
Athletic / Sporting Goods	Gym equipment, playground, sports items. Density Item			
Attachments: Backhoe	NOI: Attachments, backhoe (Backhoes), tractor or truck, on lift truck skids or pallets:	175	114217	01
Attachments: Backhoe	Attachments, backhoe (Backhoes), tractor or truck, on lift truck skids or pallets: Each shipped with all components secured to a single pallet, platform or skid, weighing 1100 pounds or more and having a density of 8 pounds or greater per cubic foot	100	114217	02

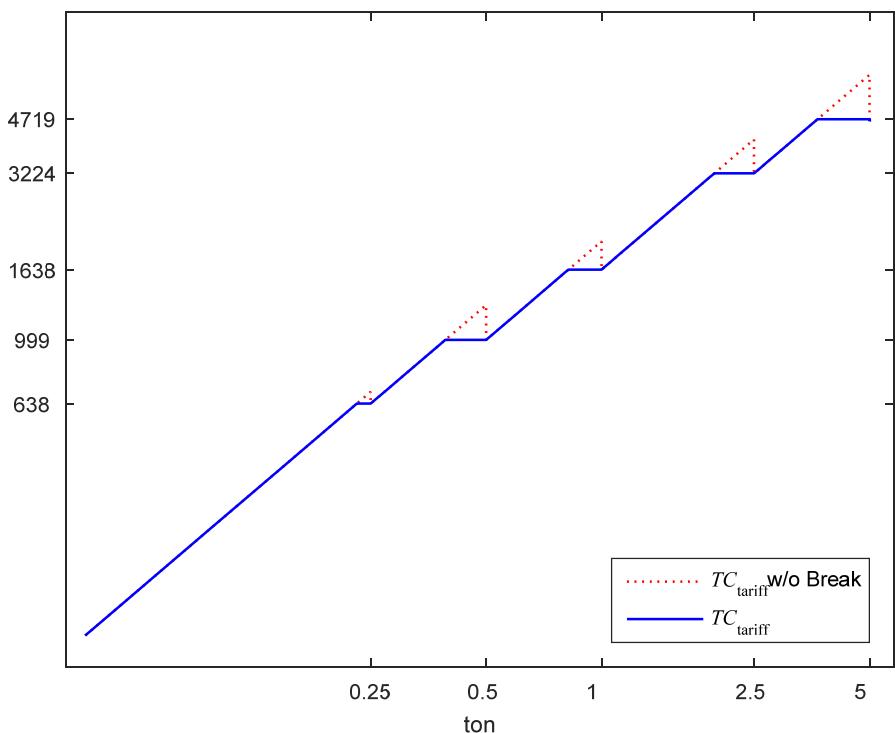
Truck Shipment Example: One-Time

- CzarLite tariff table for O-D pair 27606-32606

$$cwt = \text{hundredweight} = 100 \text{ lb} = \frac{100}{2000} = \frac{1}{20} \text{ ton}$$

**Tariff (in \$/cwt) from Raleigh, NC (27606) to Gainesville, FL (32606)
(532 mi, CzarLite DEMOCZ02 04-01-2000, minimum charge = \$95.23)**

Freight Class	Rate Breaks (<i>i</i>)									
	1	2	3	4	5	6	7	8	9&10	
500	341.42	314.14	245.80	201.48	158.60	112.37	55.66	55.66	55.66	
400	273.88	251.99	197.19	161.61	127.22	91.12	45.10	45.10	45.10	
300	206.34	189.85	148.56	121.76	95.85	69.47	34.43	34.43	34.43	
250	172.56	158.77	124.23	101.83	80.15	58.03	28.79	28.79	28.79	
200	138.78	127.69	99.92	81.89	64.47	47.19	23.40	23.40	23.40	
175	121.37	111.68	87.39	71.62	56.38	41.27	20.39	20.39	20.39	
150	104.49	96.13	75.22	61.66	48.53	35.96	17.75	17.75	17.75	
125	87.59	80.60	63.07	51.69	40.69	30.24	15.00	15.00	15.00	
110	77.57	71.37	55.85	45.77	36.04	28.61	14.40	14.40	14.40	
100	71.23	65.55	51.29	42.04	33.09	27.58	14.03	10.80	9.90	
92	66.48	61.18	47.88	39.24	30.89	25.75	13.68	10.52	9.66	
85	61.74	56.80	44.45	36.43	28.68	23.91	13.20	10.15	9.32	
77	56.99	52.44	41.04	33.63	26.48	22.07	12.60	9.68	8.89	
70	52.77	48.55	37.99	31.14	24.51	20.43	12.00	9.23	8.47	
65	50.07	46.08	36.05	29.56	23.04	19.39	11.87	9.14	8.39	
60	47.44	43.64	34.15	28.00	21.82	18.37	11.76	9.04	8.30	
55	44.75	41.17	32.22	26.40	20.59	17.32	11.64	8.96	8.22	
50	41.57	38.26	29.94	24.54	19.12	16.10	11.52	8.85	8.14	
Tons (q_i^b)	0.25	0.5	1	2.5	5	10	15	20	∞	



Truck Shipment Example: One-Time

9. Using the same LTL shipment, what is the transport cost found using the undiscounted CzarLite tariff?

$q = 0.8889, \text{ class} = 200$	Freight Class	Rate Breaks (i)								
		1	2	3	4	5	6	7	8	9&10
$disc = 0, MC = 95.23$	500	341.42	314.14	245.80	201.48	158.60	112.37	55.66	55.66	55.66
	400	273.88	251.99	197.19	161.61	127.22	91.12	45.10	45.10	45.10
	300	206.34	189.85	148.56	121.76	95.85	69.47	34.43	34.43	34.43
	250	172.56	158.77	124.23	101.83	80.15	58.03	28.79	28.79	28.79
	200	138.78	127.69	99.92	81.89	64.47	47.19	23.40	23.40	23.40
	175	121.37	111.68	87.39	71.62	56.38	41.27	20.39	20.39	20.39
$i = \arg \left\{ q_i^B \mid q_{i-1}^B \leq q < q_i^B \right\}$	50	41.57	38.26	29.94	24.54	19.12	16.10	11.52	8.85	8.14
$= \arg \left\{ q_3^B \mid q_2^B \leq q < q_3^B \right\}$	Tons (q_i^B)	0.25	0.5	1	2.5	5	10	15	20	∞

$$= \arg \left\{ q_3^B \mid 0.5 \leq 0.8889 < 1 \right\} = 3$$

$$\begin{aligned}
 c_{\text{tariff}} &= (1 - disc) \max \left\{ MC, \min \left\{ OD(\text{class}, i) 20q, OD(\text{class}, i+1) 20q_i^B \right\} \right\} \\
 &= (1 - 0) \max \left\{ 95.23, \min \left\{ OD(200, 3) 20(0.8889), OD(200, 4) 20(1) \right\} \right\} \\
 &= \max \left\{ 95.23, \min \left\{ (99.92) 20(0.8889), (81.89) 20(1) \right\} \right\} \\
 &= \max \left\{ 95.23, \min \left\{ 1,776.23, 1,637.80 \right\} \right\} = \$1,637.80
 \end{aligned}$$

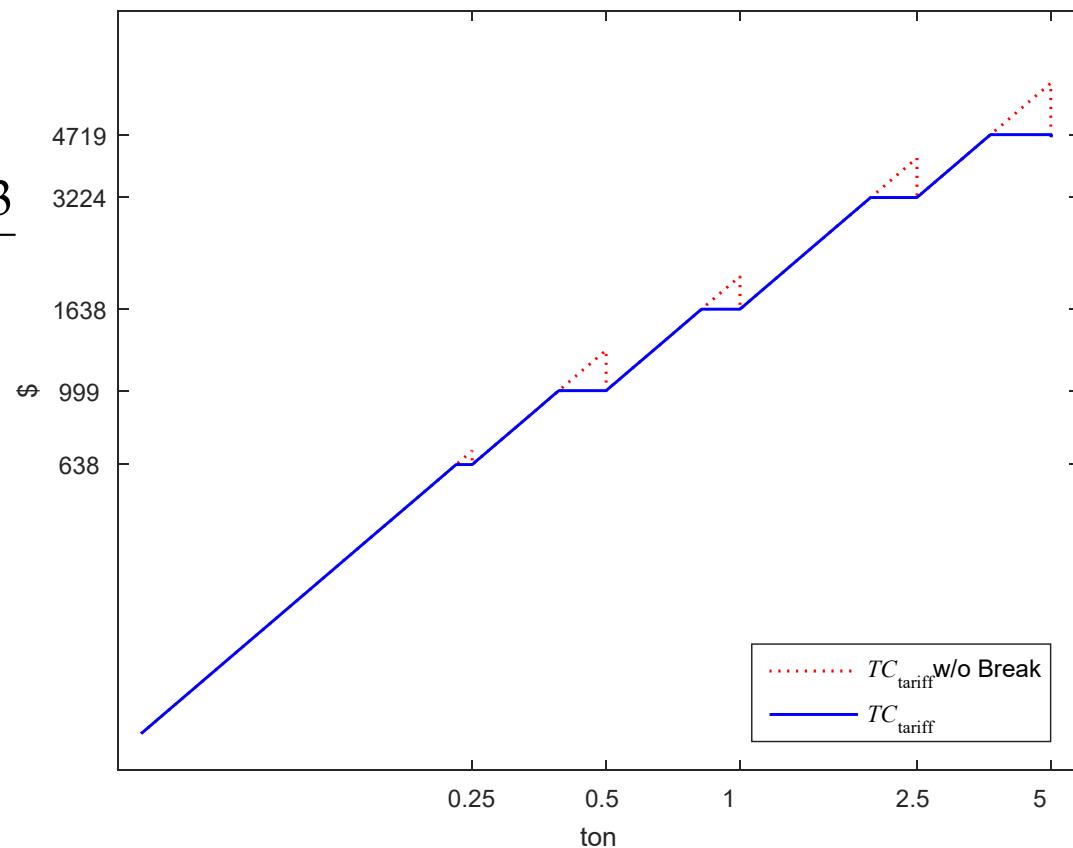
Truck Shipment Example: One-Time

10. What is the implied discount of the estimated charge from the CzarLite tariff cost?

$$\begin{aligned}disc &= \frac{c_{\text{tariff}} - c_{LTL}}{c_{\text{tariff}}} \\&= \frac{1,637.80 - 1,488.13}{1,637.80} \\&= 9.14\%\end{aligned}$$

- What is the weight break between the rate breaks?

$$\begin{aligned}q_i^W &= \frac{OD(\text{class}, i+1)}{OD(\text{class}, i)} q_i^B \\&= \frac{81.89}{99.92}(1) = 0.8196 \text{ ton}\end{aligned}$$



Truck Shipment Example: Periodic

11. Continuing with the example: assuming a constant annual demand for the product of 20 tons, what is the number of full truckloads per year?

$$f = 20 \text{ ton/yr}$$

$$q = q_{\max} = 6.1111 \text{ ton/ TL} \quad (\text{full truckload} \Rightarrow q \equiv q_{\max})$$

$$n = \frac{f}{q} = \frac{20}{6.1111} = 3.2727 \text{ TL/yr}, \quad \text{average shipment frequency}$$

- Why should this number not be rounded to an integer value?

Truck Shipment Example: Periodic

12. What is the shipment interval?

$$t = \frac{1}{n} = \frac{q}{f} = \frac{6.1111}{20} = 0.3056 \text{ yr/TL}, \text{ average shipment interval}$$

- How many days are there between shipments?

365.25 day/yr

$$t \times 365.25 = \frac{365.25}{n} = 111.6042 \text{ day/TL}$$

Truck Shipment Example: Periodic

13. What is the annual full-truckload transport cost?

$$d = 532 \text{ mi}, \quad r = \$2.5511/\text{mi}$$

$$r_{FTL} = \frac{r}{q_{\max}} = \frac{2.5511}{6.1111} = \$0.4175/\text{ton-mi}$$

$$\begin{aligned} TC_{FTL} &= f r_{FTL} d = n r d \quad (= w d, w = \text{monetary weight in } \$/\text{mi}) \\ &= 3.2727(2.5511)532 = \$4,441.73/\text{yr} \end{aligned}$$

- What would be the cost if the shipments were to be made at least every three months?

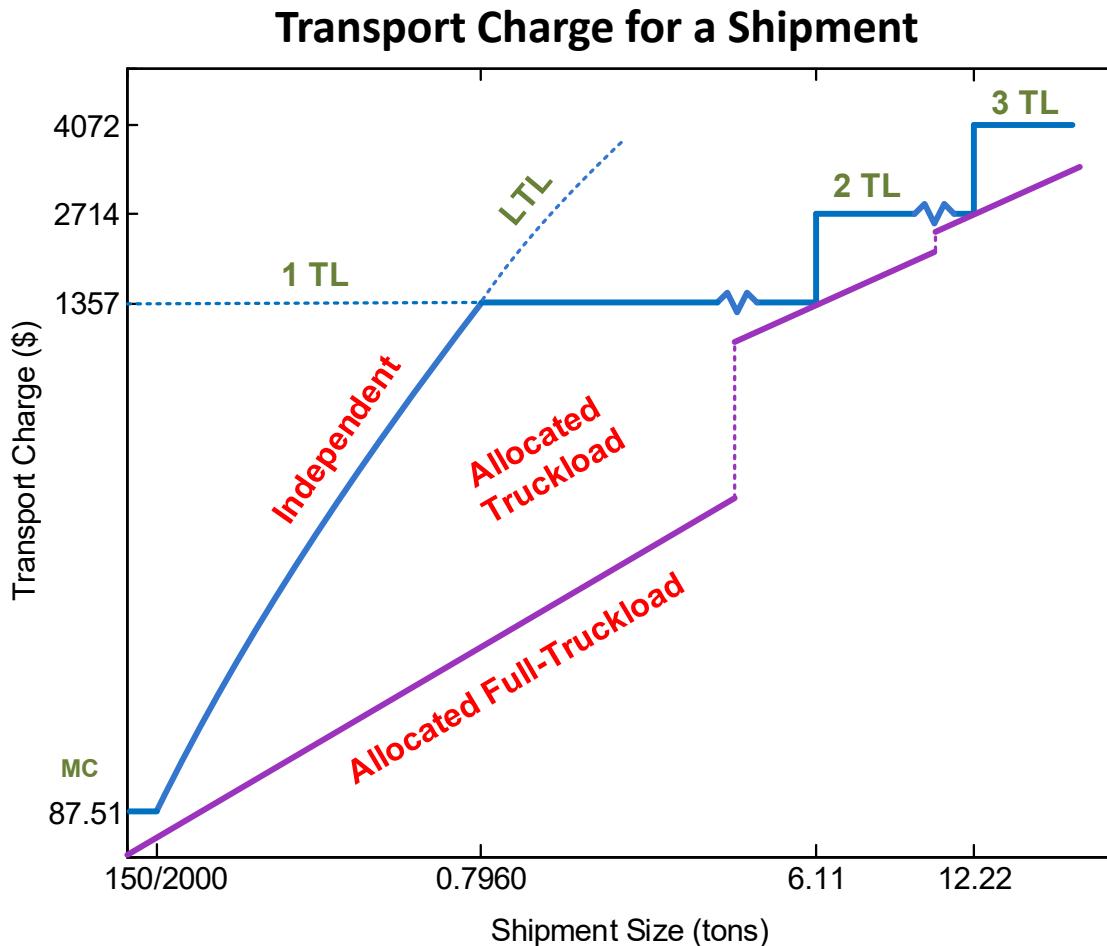
$$t_{\max} = \frac{3}{12} \text{ yr/TL} \Rightarrow n_{\min} = \frac{1}{t_{\max}} = 4 \text{ TL/yr} \Rightarrow q = \frac{f}{\max\{n, n_{\min}\}}$$

$$\begin{aligned} TC'_{FTL} &= \max\{n, n_{\min}\} r d \\ &= \max\{3.2727, 4\} 2.5511(532) = \$5,428.78/\text{yr} \end{aligned}$$

Truck Shipment Example: Periodic

- Independent and allocated full-truckload charges:

$$q \leq q_{\max} \Rightarrow [UB, LB] = [c_0(q), qr_{FTL} d]$$



Truck Shipment Example: Periodic

- *Total Logistics Cost* (TLC) includes all costs that could change as a result of a logistics-related decision

$$TLC = TC + IC + PC$$

TC = transport cost

IC = inventory cost

$$= IC_{\text{cycle}} + IC_{\text{pipeline}} + IC_{\text{safety}}$$

PC = purchase cost

- *Cycle inventory*: held to allow cheaper large shipments
- *Pipeline inventory*: goods in transit or awaiting transshipment
- *Safety stock*: held due to transport uncertainty
- *Purchase cost*: can be different for different suppliers

Truck Shipment Example: Periodic

14. Since demand is constant throughout the year, one half of a shipment is stored at the destination, on average. Assuming that the production rate is also constant, one half of a shipment will also be stored at the origin, on average. Assuming each ton of the product is valued at \$25,000, what is a “reasonable estimate” for the total annual cost for this cycle inventory?

$$\begin{aligned} IC_{\text{cycle}} &= (\text{annual cost of holding one ton})(\text{average annual inventory level}) \\ &= (vh)(\alpha q) \end{aligned}$$

v = unit value of shipment (\$/ton)

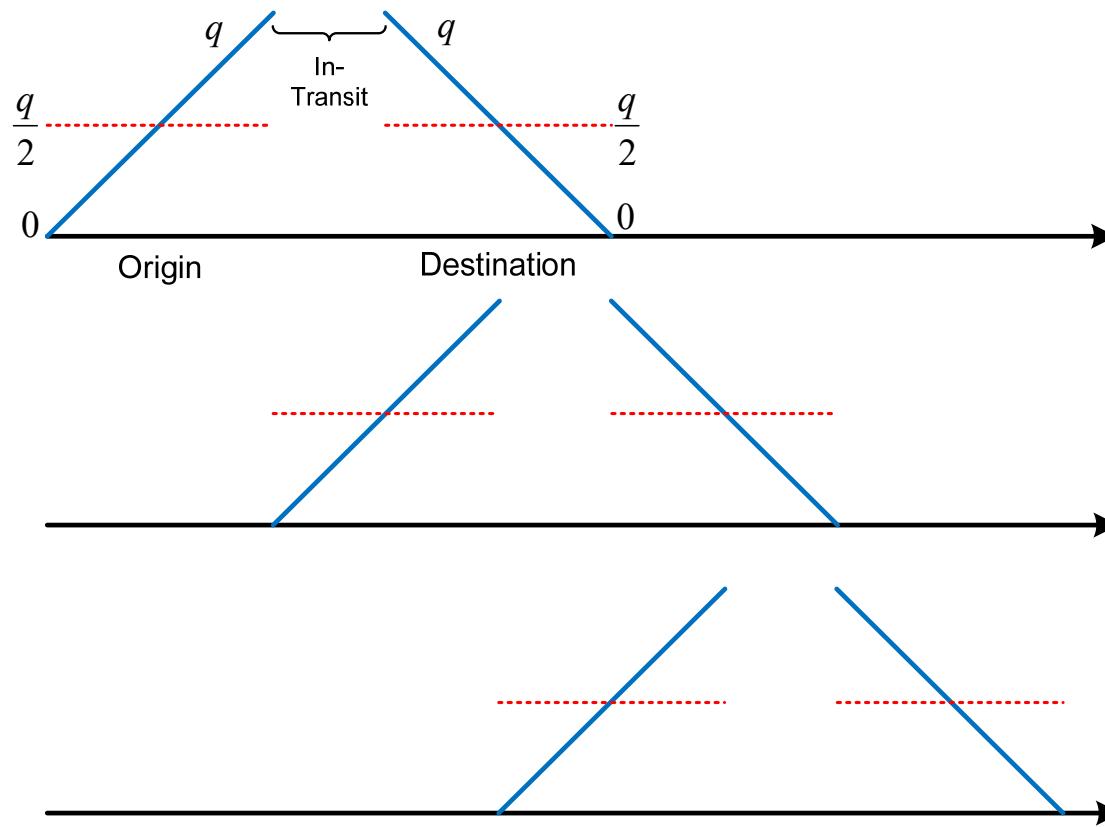
h = inventory carrying rate, the cost per dollar of inventory per year (1/yr)

α = average inter-shipment inventory fraction at Origin and Destination

q = shipment size (ton)

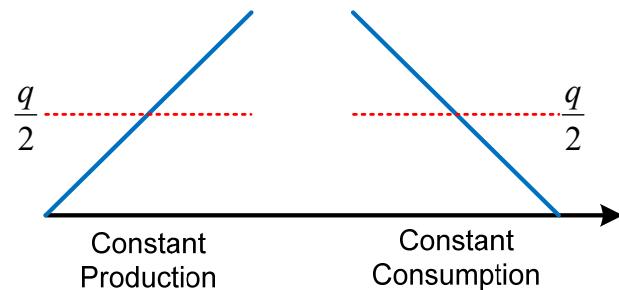
Truck Shipment Example: Periodic

- Average annual inventory level $= \frac{q}{2} + \frac{q}{2} = \left(\frac{1}{2} + \frac{1}{2}\right)q = (1)q \Rightarrow \alpha = 1$

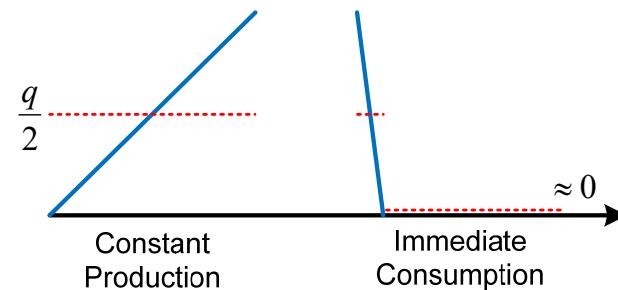


Truck Shipment Example: Periodic

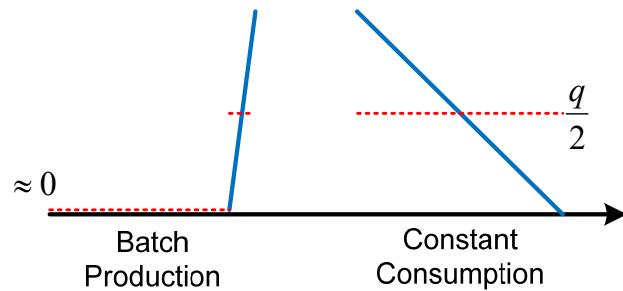
- Inter-shipment inventory fraction alternatives: $\alpha = \alpha_O + \alpha_D$



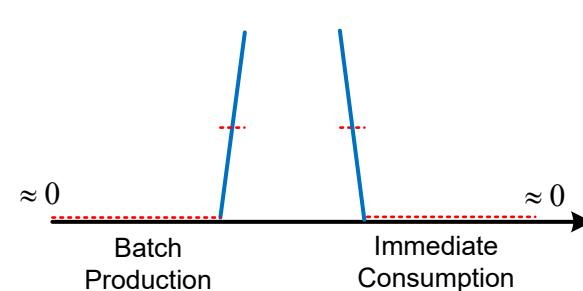
$$\alpha = \frac{1}{2} + \frac{1}{2} = 1$$



$$\alpha = \frac{1}{2} + 0 = \frac{1}{2}$$



$$\alpha = 0 + \frac{1}{2} = \frac{1}{2}$$



$$\alpha = 0 + 0 = 0$$

Truck Shipment Example: Periodic

- “Reasonable estimate” for the total annual cost for the cycle inventory:

$$\begin{aligned} IC_{\text{cycle}} &= \alpha v h q \\ &= (1)(25,000)(0.3)6.1111 \\ &= \$45,833.33 / \text{yr} \end{aligned}$$

where

$$\alpha = \frac{1}{2} \text{ at Origin} + \frac{1}{2} \text{ at Destination} = 1$$

$$v = \$25,000 = \text{unit value of shipment (\$/ton)}$$

$$h = 0.3 = \text{estimated carrying rate for manufactured products (1/yr)}$$

$$q = q_{\max} = 6.111 = \text{FTL shipment size (ton)}$$

Truck Shipment Example: Periodic

15. What is the annual total logistics cost (TLC) for these full-truckload TL shipments?

$$\begin{aligned} TLC_{FTL} &= TC_{FTL} + IC_{cycle} \\ &= nrd + \alpha vhq \\ &= 3.2727(2.5511)532 + (1)(25,000)(0.3)6.1111 \\ &= 4,441.73 + 45,833.33 \\ &= \$50,275.06 / yr \end{aligned}$$

Truck Shipment Example: Periodic

16. What is minimum possible annual total logistics cost for TL shipments, where the shipment size can now be less than a full truckload?

$$TLC_{TL}(q) = TC_{TL}(q) + IC(q) = \frac{f}{q} c_{TL}(q) + \alpha v h q = \frac{f}{q} rd + \alpha v h q$$

$$\frac{dTLC_{TL}(q)}{dq} = 0 \Rightarrow q_{TL}^* = \sqrt{\frac{frd}{\alpha vh}} = \sqrt{\frac{20(2.5511)532}{(1)25000(0.3)}} = 1.9024 \text{ ton}$$

$$\begin{aligned} TLC_{TL}(q_{TL}^*) &= \frac{f}{q_{TL}^*} rd + \alpha v h q_{TL}^* \\ &= \frac{20}{1.8553} (2.5511)532 + (1)25000(0.3)1.8553 \\ &= 14,268.12 + 14,268.12 \\ &= \$28,536.25 / \text{yr} \end{aligned}$$

Truck Shipment Example: Periodic

- Including the minimum charge and maximum payload restrictions:

$$q_{TL}^* = \min \left\{ \sqrt{\frac{f \max \{rd, MC_{TL}\}}{\alpha vh}}, q_{\max} \right\} \approx \sqrt{\frac{frd}{\alpha vh}}$$

- What is the TLC if this size shipment could be made as an allocated full-truckload?

$$\begin{aligned} TLC_{AllocFTL}(q_{TL}^*) &= \frac{f}{q_{TL}^*} (q_{TL}^* r_{FTL} d) + \alpha v h q_{TL}^* = f \frac{r}{q_{\max}} d + \alpha v h q_{TL}^* \\ &= 20 \frac{2.5511}{6.1111} 532 + (1) 25000 (0.3) 1.9024 \\ &= 4,441.73 + 14,268.12 \\ &= \$18,709.85 / \text{yr} \quad (\text{vs. } \$28,536.25 \text{ as independent P2P TL}) \end{aligned}$$

Truck Shipment Example: Periodic

17. What is the optimal LTL shipment size?

$$TLC_{LTL}(q) = TC_{LTL}(q) + IC(q) = \frac{f}{q} c_{LTL}(q) + \alpha v h q$$

$$q_{LTL}^* = \arg \min_q TLC_{LTL}(q) = 0.7622 \text{ ton}$$

- Must be careful in picking starting point for optimization since LTL formula only valid for limited range of values:

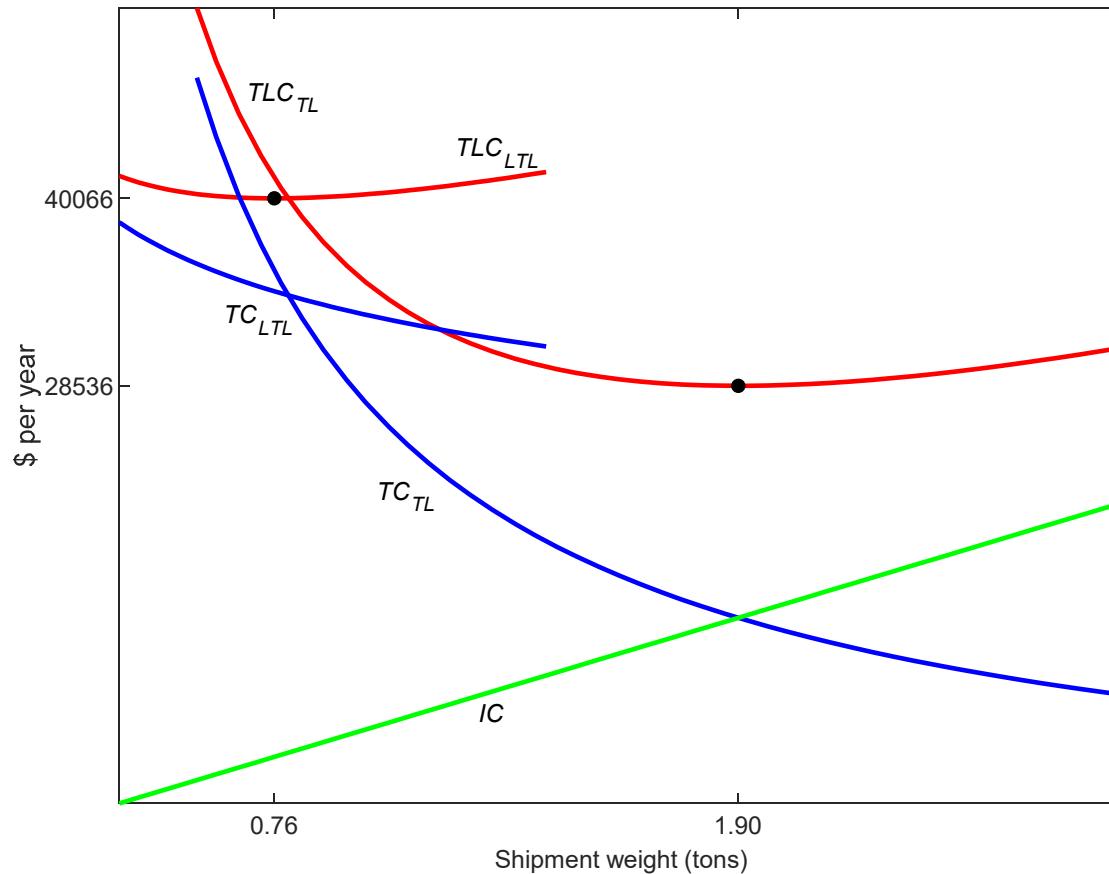
$$r_{LTL} = PPI_{LTL} \left[\frac{\frac{s^2}{8} + 14}{\left(q^{\frac{1}{7}} d^{\frac{15}{29}} - \frac{7}{2} \right) (s^2 + 2s + 14)} \right], \quad \begin{cases} 37 \leq d \leq 3354 \text{ (dist)} \\ \frac{150}{2,000} \leq q \leq \frac{10,000}{2,000} \text{ (wt)} \\ 2000 \frac{q}{s} \leq 650 \text{ ft}^3 \text{ (cube)} \end{cases}$$

$$\frac{150}{2000} \leq q \leq \min \left\{ \frac{10,000}{2,000}, \frac{650s}{2000} \right\} \Rightarrow 0.075 \leq q \leq 1.44$$

Truck Shipment Example: Periodic

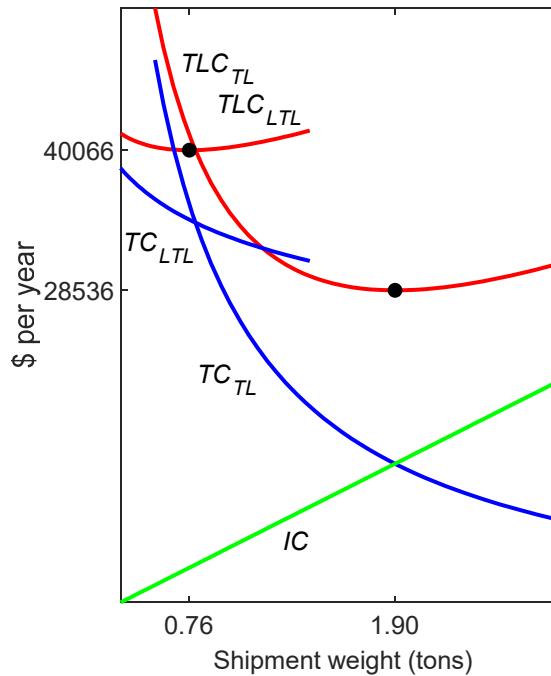
18. Should the product be shipped TL or LTL?

$$TLC_{LTL}(q_{LTL}^*) = TC_{LTL}(q_{LTL}^*) + IC(q_{LTL}^*) = 34,349.19 + 5,716.40 = \$40,065.59 / \text{yr}$$

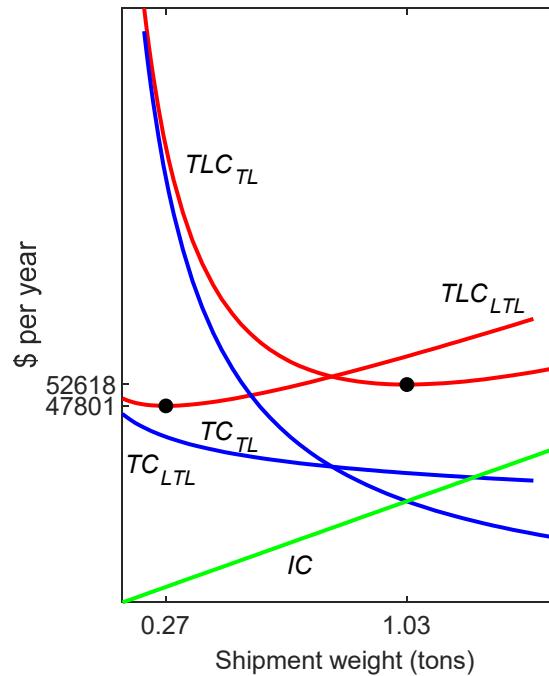


Truck Shipment Example: Periodic

19. If the value of the product increased to \$85,000 per ton, should the product be shipped TL or LTL?



(a) \$25000 value per ton



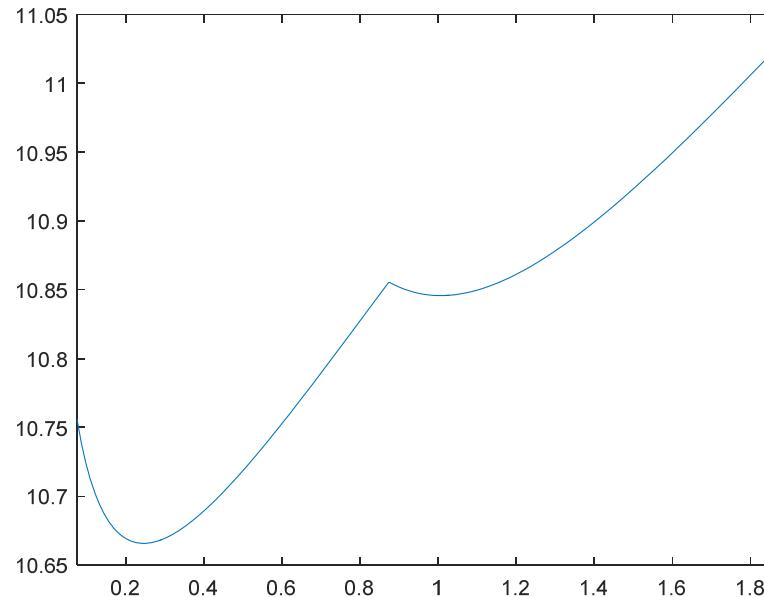
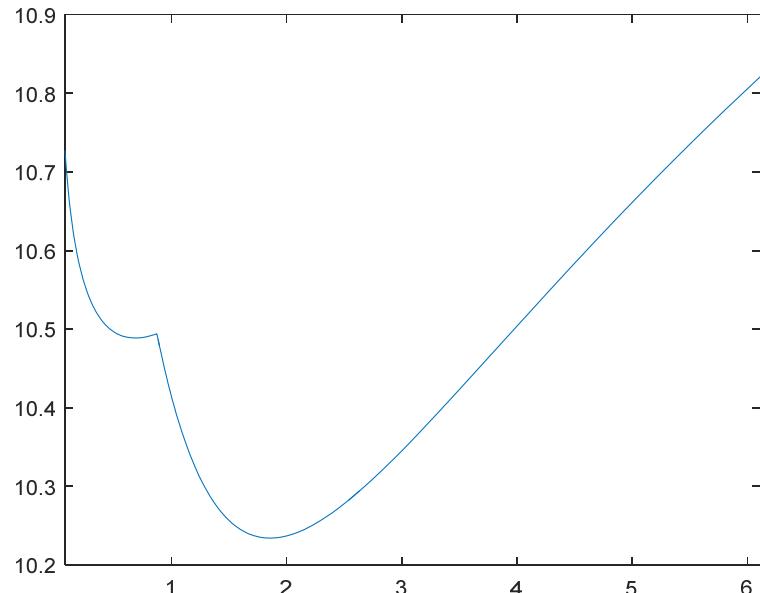
(b) \$85000 value per ton

Truck Shipment Example: Periodic

- Better to pick from separate optimal TL and LTL because independent charge has two local minima:

$$q_0^* = \arg \min_q \{TLC_{TL}(q), TLC_{LTL}(q)\}$$

$$q_0^* \stackrel{!}{=} \arg \min_q \left\{ \frac{f}{q} c_0(q) + \alpha v h q \right\}$$



Truck Shipment Example: Periodic

20. What is optimal independent shipment size to ship 80 tons per year of a Class 60 product valued at \$5000 per ton between Raleigh and Gainesville?

$$s = 32.16 \text{ lb/ft}^3$$

$$q_0^* = \arg \min_q \{TLC_{TL}(q), TLC_{LTL}(q)\} = 8.5079 \text{ ton}$$

$$TLC_{TL}(q_0^*) = \$25,523.60 / \text{yr} < TLC_{LTL}(q_0^*)$$

Truck Shipment Example: Periodic

21. What is the optimal shipment size if both shipments will always be shipped together on the same truck (with same shipment interval)?

$$d_1 = d_2, \quad h_1 = h_2, \quad \alpha_1 = \alpha_2$$

$$f_{\text{agg}} = f_1 + f_2 = 20 + 80 = 100 \text{ ton}$$

$$s_{\text{agg}} = \frac{(\text{aggregate weight, in lb})}{(\text{aggregate cube, in ft}^3)} = \frac{f_{\text{agg}}}{\frac{f_1}{s_1} + \frac{f_2}{s_2}} = \frac{100}{\frac{20}{4.44} + \frac{80}{32.16}} = 14.31 \text{ lb/ft}^3$$

$$\nu_{\text{agg}} = \frac{f_1}{f_{\text{agg}}} \nu_1 + \frac{f_2}{f_{\text{agg}}} \nu_2 = \frac{20}{100} 85,000 + \frac{80}{100} 5000 = \$21,000 / \text{ton}$$

$$q_{TL}^* = \sqrt{\frac{f_{\text{agg}} r d}{\alpha \nu_{\text{agg}} h}} = \sqrt{\frac{100(2.5511)532}{(1)21000(0.3)}} = 4.6414 \text{ ton}$$

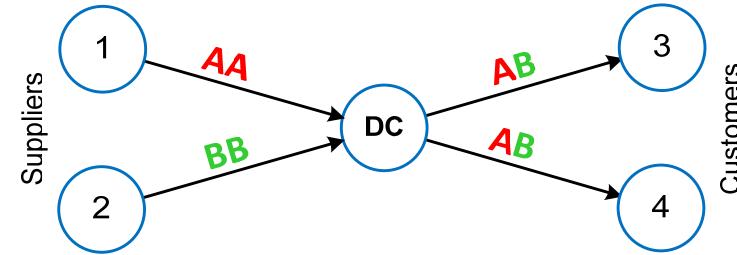
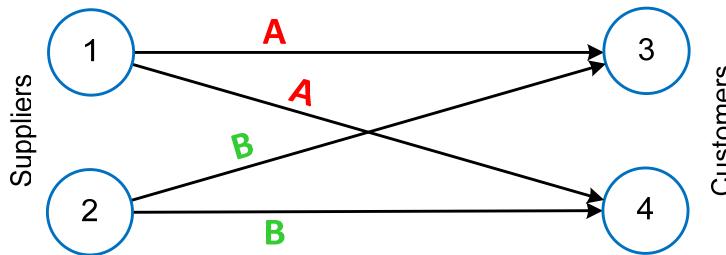
Truck Shipment Example: Periodic

- Summary of results:

:	f	s	v	qmax	TLC	q	t
<hr/>							
1:	20	4.44	85,000	6.11	47,801.01	0.27	5.00
2:	80	32.16	5,000	25.00	25,523.60	8.51	38.84
1+2:					73,324.60		
Aggregate:	100	14.31	21,000	19.68	58,481.90	4.64	16.95

Transshipment

- *Direct*: P2P shipments from Suppliers to Customers



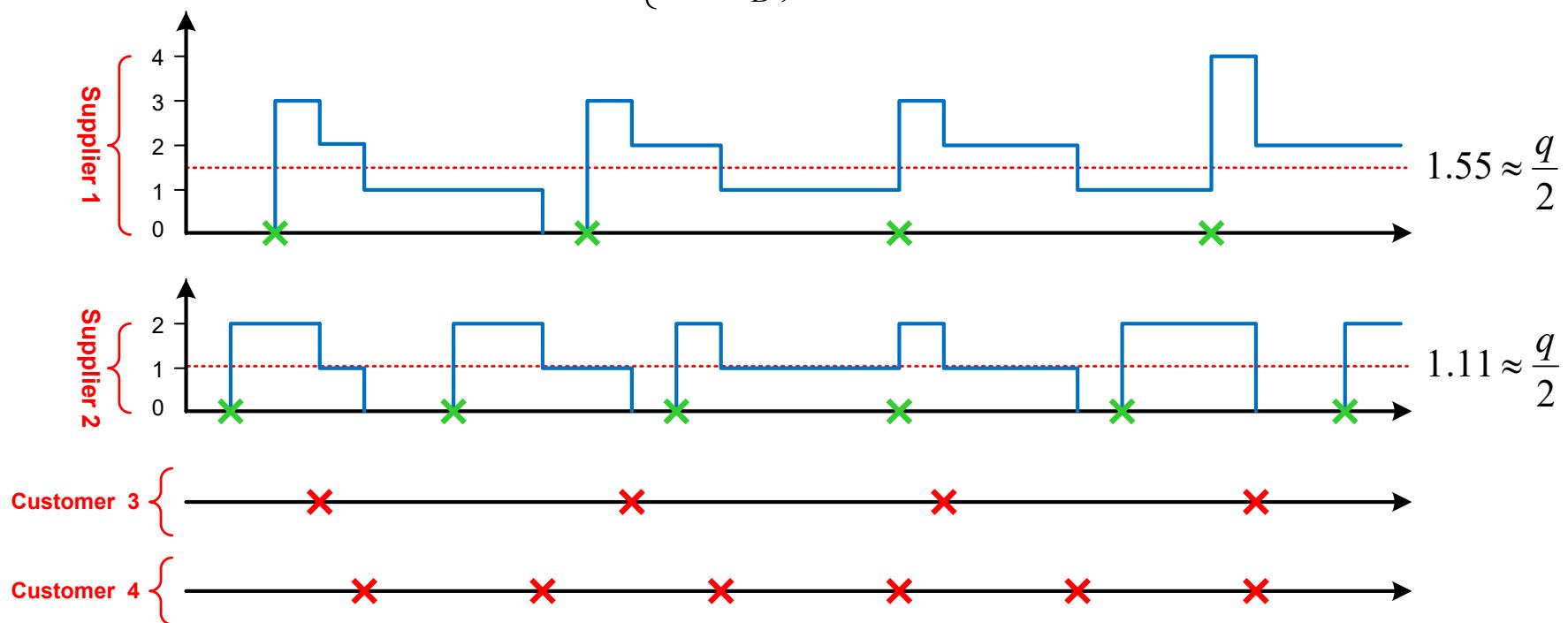
- *Transshipment*: use DC to consolidate outbound shipments
 - *Uncoordinated*: determine separately each optimal inbound and outbound shipment \Rightarrow hold inventory at DC
 - *Cross-dock*: use single shipment interval for all inbound and outbound shipments \Rightarrow no inventory at DC

Uncoordinated Inventory

- Average pipeline inventory level at DC:

$$\alpha = \alpha_O + \alpha_D$$

$$= \begin{cases} \alpha_O + \frac{1}{2}, & \text{inbound} \\ 0 + \alpha_D, & \text{outbound} \end{cases}$$



Economic Analysis

- Two aspects of economic analysis are important in production system design:
 1. *Costing*: determine the unit cost of a production activity (e.g., \$2 per mile for TL shipments (actually \$1.60/mi))
 2. *Project justification*: formal means of evaluating alternate projects that involve significant capital expenditures

Costing

- Capital recovery cost used to make *one-time* investment costs and salvage values commensurate with *per-period* operating costs via discounting

$$\text{Effective cost: } IV^{\text{eff}} = IV - SV(1+i)^{-N}$$

$$\text{Capital recovery cost: } K = IV^{\text{eff}} \left[\frac{i}{1-(1+i)^{-N}} \right] = (IV - SV) \left[\frac{i}{1-(1+i)^{-N}} \right] + SV \cdot i$$

$$\text{Average Cost: } AC = \frac{K + OC}{q} \neq \frac{IV^{\text{eff}} + PV \text{ of } OC}{Nq}$$

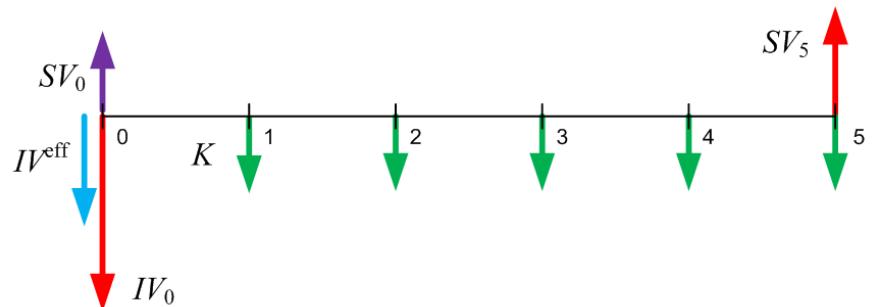
where

IV = initial one-time investment cost

SV = one-time salvage value at time N

OC = operating cost per period

q = units per period



Project Justification

- If cash flows are uniform, can use simple formulas; otherwise, need to use spreadsheet to discount each period's cash flows
- In practice, the payback period is used to evaluate most small projects:

$$\text{Payback period} = \frac{IV_0}{OP}, \quad \text{for } OP > 0$$

where

$IV_0 = IV_{\text{new}} - SV_{\text{current}}$, net initial investment expenditure at time 0 for project

IV_{new} = initial investment cost at time 0 for (new) project

SV_{current} = salvage value of current project (if any) at time 0

$OP = \begin{cases} OR - OC, & \text{uniform operating profit per period from project} \\ OC_{\text{current}} - OC_{\text{new}}, & \text{net uniform operating cost savings per period} \end{cases}$

OR = uniform operating revenue per period from project

OC = uniform operating cost per period of project

Discounting

- NPV and NAV equivalent methods for evaluating projects
- Project accepted if $NPV \geq 0$ or $NAV \geq 0$

Weighted Average Cost of Capital: $i = (\% \text{ debt}) i_{\text{debt}} + (\% \text{ equity}) i_{\text{equity}}$

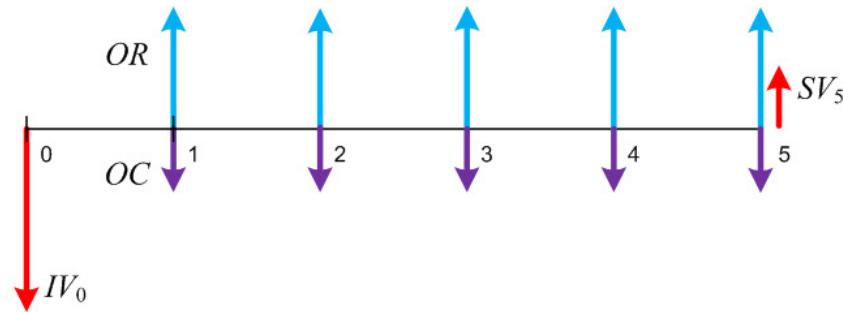
$$= (0.5) 0.06 + (0.5) 0.30 = 0.18$$

$$NPV = PV \text{ of } OP - IV^{\text{eff}}$$

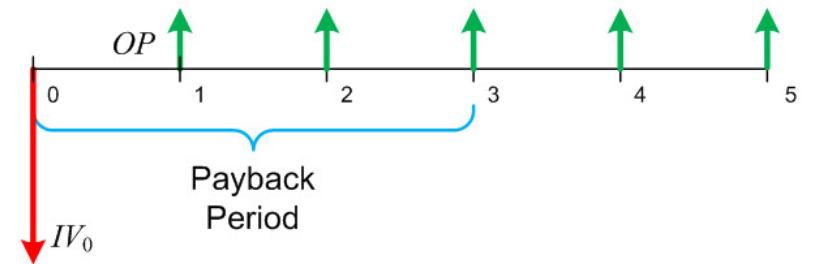
Net Present Value: $= OP \left[\frac{1 - (1+i)^{-N}}{i} \right] - IV^{\text{eff}}, \quad i \neq 0$

Net Annual (Periodic) Value: $NAV = OP - K$

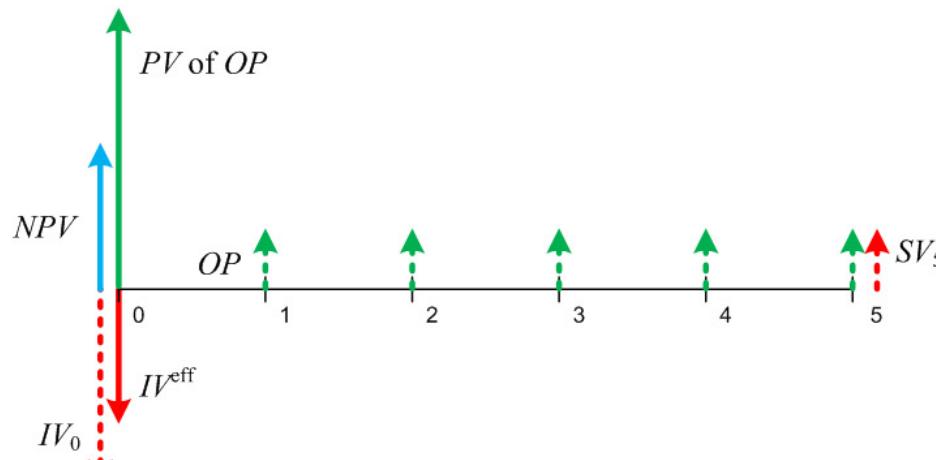
Project with Uniform Cash Flows



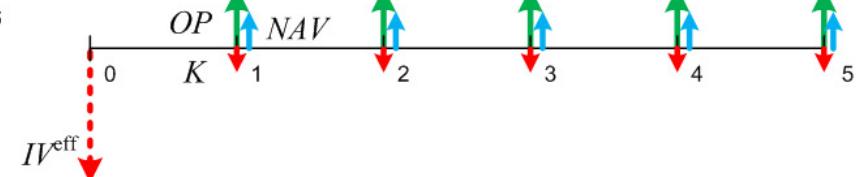
(a) Actual cash flows.



(b) Payback method.



(c) Net present value (NPV).

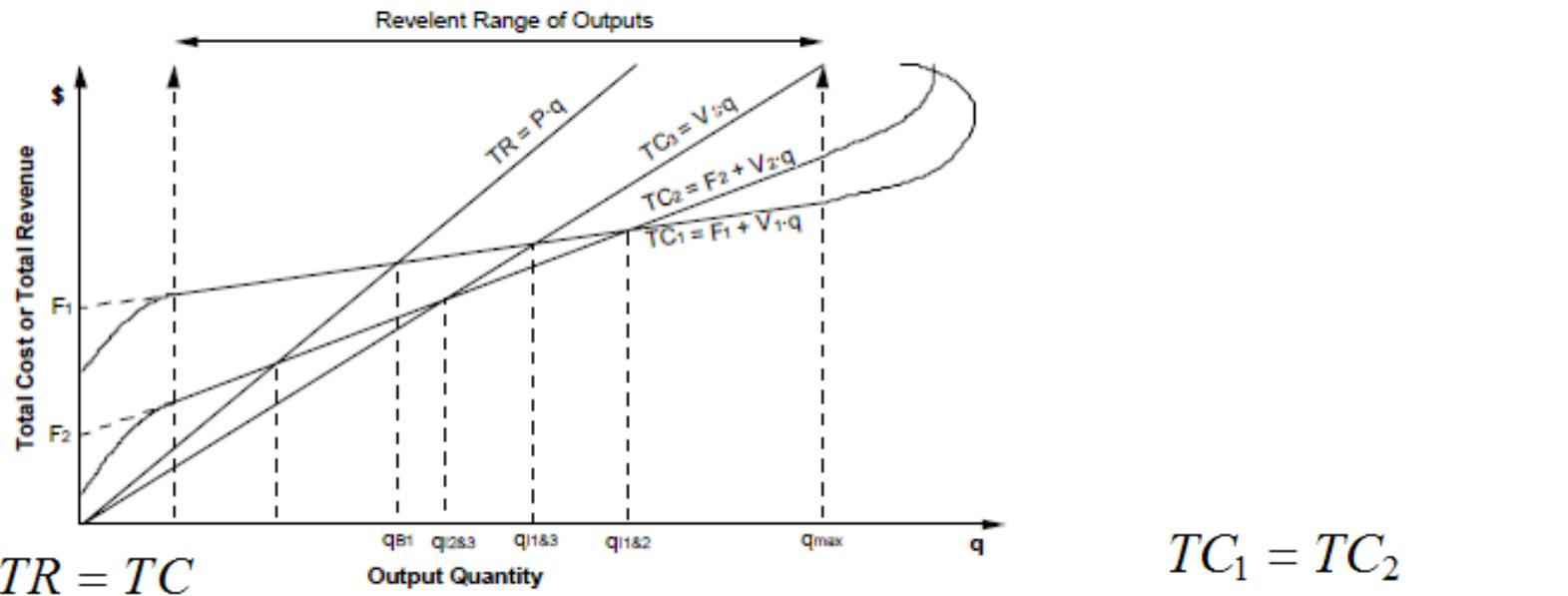


(d) Net annual value (NAV).

Cost Reduction Example

Common				
Cost of Capital	(<i>i</i>)	8%	8%	
Economic Life	(<i>N</i> , yr)	15	15	
Annual Demand	(<i>q</i> /yr)	500,000	500,000	
Sale Price	(\$/q)			
Project				
Investment Cost	(<i>IV</i> , \$)	2,000,000	5,000,000	3,000,000
Salvage Percentage		25%	25%	
Salvage Value	(<i>SV</i> , \$)	500,000	1,250,000	750,000
Eff. Investment Cost	(<i>IV</i> ^{eff} , \$)	1,842,379	4,605,948	2,763,569
Cost Cap Recovery	(<i>K</i> , \$/yr)	215,244	538,111	322,866
Oper Cost per Unit	(\$/q)	1.25	0.50	(0.75)
Operating Cost	(<i>OC</i> , \$/yr)	625,000	250,000	(375,000)
Operating Revenue	(<i>OR</i> , \$/yr)	0	0	0
Operating Profit (<i>OR</i> - <i>OC</i>)	(<i>OP</i> , \$/yr)	(625,000)	(250,000)	375,000
Analysis				
Payback Period (<i>IV</i> / <i>OP</i>)	(yr)			8.00
PV of <i>OP</i>	(\\$)	(5,349,674)	(2,139,870)	3,209,805
NPV (<i>PV</i> of <i>OP</i> - <i>IV</i> ^{eff})	(\\$)	(7,192,053)	(6,745,818)	446,236
NAV (<i>OP</i> - <i>K</i>)	(\$/yr)	(840,244)	(788,111)	52,134
Average Cost ((<i>K</i> + <i>OC</i>)/ <i>q</i>)	(\$/q)	1.68	1.58	

(Linear) Break-Even and Cost Indifference Pts.



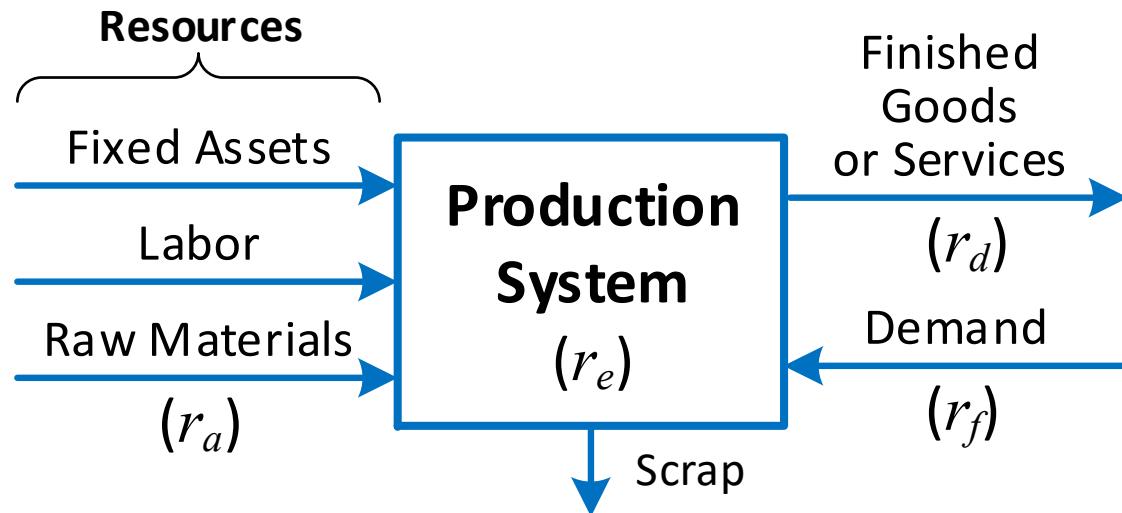
$$(P - V)q = F$$

Break-Even Point: $q_B = \frac{F}{P - V}$

Cost Indifference Point: $q_{I1\&2} = \frac{F_1 - F_2}{V_2 - V_1}$

If output q is in units produced, then $F = K$ and $V = \frac{OC}{q}$.

Production System



r_e = effective production/service rate (q/t)

= *capacity* of production system

r_f = offered demand to production system

r_d = departure rate of demand satisfied by production system

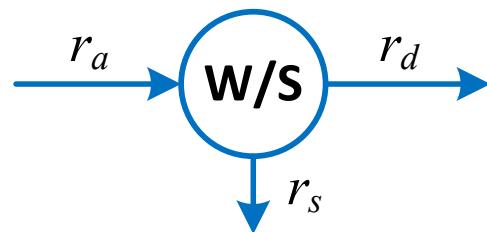
r_a = input (arrival) rate of raw material to production system

$r_a \geq r_d$, where $r_a = r_d$ if no *yield loss* (true for most service systems)

Yield Loss

- Yield is long-run average percentage of nondefective units produced
- Useful to represent production system as series of input-output nodes or workstations (W/S) that process “work”

$$r_a = \frac{r_d}{y} = \text{input (arrival) rate of work}$$



$$\begin{aligned} r_d &= y r_a = \text{output (departure) rate of nondefective work} \\ &\leq r_f \text{ (offered demand)} \\ y &= \text{yield fraction} \end{aligned}$$

$$r_s = r_a - r_d = r_a (1 - y) = \text{scrap rate of defective work}$$

- Over long-run: Need RM at rate r_a (short-run \Rightarrow 50% prob. out of RM)
Can produce FG at rate r_d
- When scrap identified impacts capacity requirements
 - capacity still needs to be provided to produce scrapped work
- Rework of scrap sometimes possible (so it can be fed back in)

Examples: Yield Loss

- Given a desired output rate of 200 nondefective parts (FG) per hour from a production system, what is required input of RM if the yield fraction is 0.8?

$$r_a = \frac{r_d}{y} = \frac{200}{0.8} = 250 \text{ parts per hour}$$

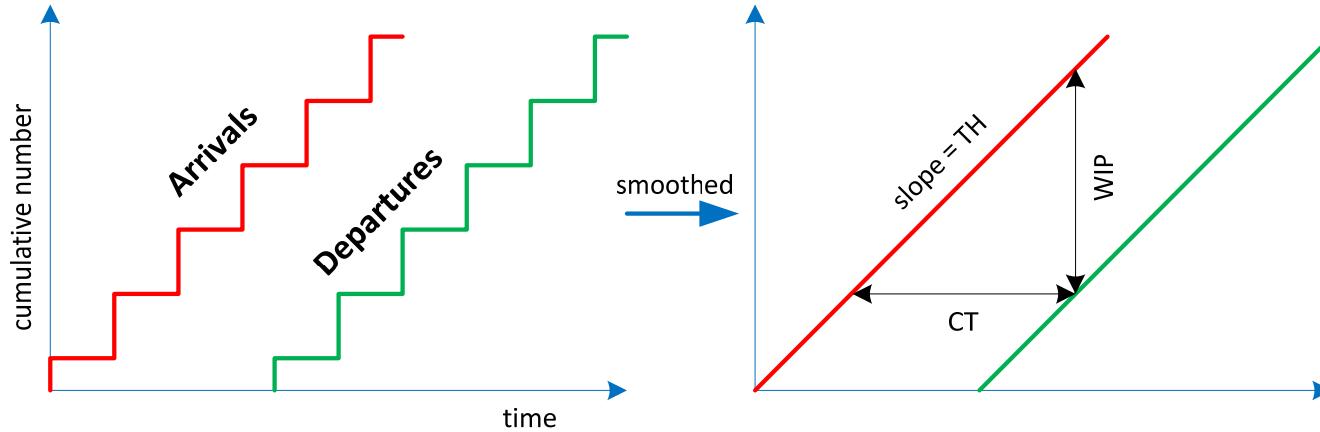
- Currently, each unit of RM cost \$100 and is used to produce 18,000 units of FG per year with a yield fraction of 0.8. A device is available for \$500,000 to inspect RM that would increase the yield to 0.9. What is the payback of the device?

$$r_{a,\text{current}} = \frac{r_d}{y_{\text{current}}} = \frac{18,000}{0.8} = 22,500, \quad OC_{\text{current}} = \$100 \times r_{a,\text{current}} = \$2,250,000/\text{yr}$$

$$r_{a,\text{new}} = \frac{r_d}{y_{\text{new}}} = \frac{18,000}{0.9} = 20,000, \quad OC_{\text{new}} = \$100 \times r_{a,\text{new}} = \$2,000,000/\text{yr}$$

$$\text{payback} = \frac{IV_0}{OP} = \frac{IV_0}{OC_{\text{current}} - OC_{\text{new}}} = \frac{500,000}{250,000} = 2 \text{ years}$$

Little's Law



Little's Law :
$$TH(r) = \frac{WIP(q)}{CT(t)}, \quad CT = \frac{WIP}{TH}, \quad WIP = TH \cdot CT$$

where $TH = r = \text{throughput}$

= average rate at which work is produced (units per hour)

$WIP = q = \text{work-in-process}$

= average number of units of work in a production system

$CT = t = \text{cycle time}$

= average time each unit of work is in a production system

Example: Little's Law

1. If the daily output of a production system is 25 units and the average number of units in process in the system is 50, what is the average amount of time each unit of product spends in production?

$$TH = 25 \text{ units/day}$$

$$WIP = 50 \text{ units}$$

$$CT = \frac{WIP}{TH} = \frac{50}{25} = 2 \text{ days}$$

- **Major assumption:** Little's Law only applies to steady state situations
 - doesn't work if TH, WIP, or CT are changing over time

Example: Little's Law

2. Inventory turnover is a measure of the number of times inventory is sold. If the value of inventory for a firm at the beginning of the year was \$10.2 million and \$12.4 million at the end of the year and its annual cost of goods sold was \$226 million, what was its inventory turnover during the year?

$$CT = \frac{WIP}{TH} = \frac{\left(\frac{10.2 + 12.4}{2} \right)}{226} = \frac{11.3}{226} = \frac{1}{20} \Rightarrow 20 \text{ turns per year}$$

Why is it necessary to assume that the difference in beginning and ending inventory is due to random variation and not due to a long-term increase in inventory?

Answer: Little's Law only works if WIP is not changing, and taking the average is a good estimate of the steady state inventory.

Yield-adjusted Throughput

- Since throughput includes work that is ultimately scrapped:

$$\text{Throughput (TH): } r = \begin{cases} r_a (= r_d), & \text{if } y = 1 \text{ (no scrap)} \\ r_a [y + \gamma(1-y)] = r_d [1 + \gamma(1/y - 1)], & \text{otherwise} \end{cases}$$

where $\gamma = [0,1] = \text{yield occurrence factor} = \begin{cases} 0, & \text{if scrap occurs at start} \\ 1, & \text{if scrap occurs at end} \end{cases}$

$$r_a = \frac{r_d}{y}, \quad r_d = yr_a$$

$$r = r_d + \gamma r_s = r_d + \gamma(r_a - r_d) = yr_a + \gamma(r_a - yr_a) = r_a [y + \gamma(1-y)]$$

When scrap identified impacts capacity requirements

- identified at *end* of processing $\Rightarrow \gamma = 1, r_e > r_a$
(safe assumption, true if inspection done after processing)
- at *any* time $\Rightarrow \gamma = 0.5$ (most likely value if no information)
- at *start* of processing $\Rightarrow \gamma = 0, r_e > r_d$ (no capacity used for scrap)

Example: Little's Law

3. If the daily output of a production system is 18 units, the average number of units in process is 42, the yield fraction is 0.75, and scrap occurs any time during production, what is the average amount of time each unit of product spends in production?

$$\begin{aligned} TH = r &= r_d [1 + \gamma(1/y - 1)] = 18 [1 + 0.5(1/0.75 - 1)] \\ &= 18(1.1667) = 21 \text{ units/day} \end{aligned}$$

$$CT = \frac{WIP}{TH} = \frac{42}{21} = 2 \text{ days}$$

What Makes Production System Design Hard?

1. Things not always **where** you want them **when** you want them
 - where \Rightarrow transport and location \Rightarrow logistics
 - when \Rightarrow inventory \Rightarrow scheduling and production planning
2. Resources are **lumpy**
 - \Rightarrow minimum effective size \Rightarrow fixed cost \Rightarrow economies of scale and scope
 - Babbage's Law: need worker's skill to match most difficult task
3. Things **vary**
 - both demand and production process variability cause problems
 - variability can be known or unknown
 - uncertainty/randomness = unknown variability
 - random demand, machine breakdowns
 - known variability can be due to
 - seasonal demand
 - bad control of production system

How to Deal with Demand Variability

- Change the demand process:
 - Dynamic pricing
 - Advertising
 - Refuse some offered demand during peak periods
- Change the production process:
 - Produce complementary products
(shared equipment \Rightarrow batching)
 - Increase flexibility of production process (automation)
 - Use a buffer (only three possible kinds):
 1. **Capacity** ($r_e > r_d$, production rate > demand rate)
 2. **Time** (waiting, reservations/appointments)
 3. **Inventory** of finished goods (not feasible for service production)

Buffering Cost

Capacity	Time	Inventory	Production System
Low	Low	Low	1 Additive manufacturing
Low	High	Low	2 Craft production
Low	Low	High	3 Dedicated make-to-order
Low	High	High	4 Dedicated make-to-stock
High	Low	Low	5 Doctor's office
High	High	Low	6 Home cooking
High	Low	High	7 Home production (a.k.a. putting-out syst)
High	High	High	8 Process plant (continuous mfg)
			9 Restaurant
			10 Shared make-to-order (job shop)
			11 Shared make-to-stock (discrete part mfg)
			12 Trauma unit at hospital

Buffering Cost

Capacity	Time	Inventory	Production System
Low	Low	Low	Home production (a.k.a. putting-out system)
Low	High	Low	Dedicated make-to-stock (mass production)
Low	Low	High	Dedicated make-to-order, Home cooking
Low	High	High	Restaurant
High	Low	Low	Craft production, Process plant (continuous mfg)
High	High	Low	Shared make-to-stock (discrete part mfg)
High	Low	High	Shared make-to-order (job shop), Doctor's office
High	High	High	Trauma unit at hospital, Additive manufacturing

- Low capacity cost \Rightarrow *dedicated* capacity for a single product
- High capacity cost \Rightarrow capacity that is *shared* between multiple products
 - requiring set-ups/changeovers between production of batches of each product

Simple Service/Make-to-Order System

- Service and make-to-order systems do not carry FGI
- Producer makes one decision:
 1. Production rate (a.k.a. capacity/design of system)
- Control logic for producer:
 - **If** customer/order is waiting, produce;
otherwise, shutdown production.
- Customer/order fulfilment process:
 - **Wait** for order to be produced
(getting a discount in price based on wait time)

Service and Make-to-Order Systems

- Determine production rate that maximizes total profit:

$$\max_{r_e} TP = (p - c) \overbrace{(1 - gt_{CT})}^{\text{time}} r_d - \overbrace{kr_e}^{\text{capacity}}$$

where r_e = capacity of production system

p = unit sales price

c = unit operating cost

g = delay discount factor

$t_{CT}(r_e)$ = cycle time of production system

r_d = departure rate

k = capital cost per unit of capacity

Delay Discount

$(1 - gt_{CT})$ = discount applied to unit profit due to delay estimated by cycle time

g = delay discount factor ($0 \leq g \leq 1$)

$t_{CT}(r_e)$ = cycle time (single machine), require $r_e > r_a \geq r_d$ so all demand satisfied

$$= \underbrace{t_{CTq}}_{\text{queuing time}} + \underbrace{t_e}_{\text{process time}} = \left(\underbrace{\frac{c_a^2 + c_e^2}{2}}_{\text{variability}} \right) \left(\underbrace{\frac{u}{1-u}}_{\text{utilization}} \right) t_e + t_e \quad (\text{more later})$$

= cycle time (single machine + Poisson demand and processing)

$$= \left(\frac{1+1}{2} \right) \left(\frac{(r_a/r_e)}{1-(r_a/r_e)} \right) \left(\frac{1}{r_e} \right) + \left(\frac{1}{r_e} \right) = \left(\frac{r_a}{r_e - r_a} \right) \left(\frac{1}{r_e} \right) + \left(\frac{1}{r_e} \right)$$

where u = utilization $= r_a/r_e$, for single machine (more later)

t_e = effective process time $= 1/r_e$, for single machine (more later)

c_a^2, c_e^2 = squared coefficient of variation of demand and processing (more later)

= 1, for Poisson demand and processing

Delay Discount Factor

- In model, discount represents the reduction in unit operating **profit** for time demand waits to be filled/completed
 - Easier to estimate the deduction in unit **price**, then convert to profit
- Can estimate using “percent-reduction interval” method: given t_g when delay discount results in x_g -percent reduction in the original price p , find (price discount factor) g' :

$$g't_g p = x_g p \Rightarrow g't_g = x_g \Rightarrow g' = \frac{x_g}{t_g}$$

- Convert price reduction to unit profit reduction to get g :

$$(p - c)g = pg'$$

$$(p - c)g = p\left(\frac{x_g}{t_g}\right) \Rightarrow \boxed{g = \frac{px_g}{(p - c)t_g}}, \quad \text{and} \quad t_g = \frac{px_g}{(p - c)g}$$

- **Important:** t_g should be in same time units as t_{CT}

Example: Delay Discount Factor

- Assume $p = \$100$ and $c = \$60$
 - Low discount: If one year delay results in 80% price discount

$$t_g = 1 \text{ yr} \Rightarrow g = \frac{px_g}{(p-c)t_g} = \frac{100(0.8)}{100-60} = 2$$

- High discount: If 15 min delay results in 80% price discount

$$t_g = \frac{15}{60} = 0.25 \text{ hr} \Rightarrow g = \frac{100(0.8)}{(100-60)0.25} = 8$$

Service and Make-to-Order Systems

- Assume single-machine Poisson and $r_a = r_d$

$$t_{CT}(r_e) = \left(\frac{r_d}{r_e - r_d} \right) \left(\frac{1}{r_e} \right) + \left(\frac{1}{r_e} \right)$$

$$TP(r_e) = (p - c)[1 - g t_{CT}(r_e)] r_d - k r_e$$

Taking $\frac{dTP(r_e)}{dr_e} = 0$ and solving for r_e :

$$r_e^* = r_d + \sqrt{\frac{(p - c) g r_d}{k}}$$

Example: $r_d = 10, p = \$70, c = \$50, g = 0.01, k = \$1$

$$r_e^* = 10 + \sqrt{\frac{(70 - 50) 0.01(10)}{1}} = 11.41$$

Estimating Cost Data

- Cost inputs needed for model: p , c , and k
- Assume hour base time unit
 - H = annual operating hours = 50 week/yr \times 40 hr/week = 2000 hr/yr
- Unit sales price (p): assume given
- Unit operating cost (c):
 - top-down*: known annual OC and known demand F , then $c = OC/F$
 - bottom-up*: sum of raw material, labor, and energy cost per unit
- Unit capital cost (k):
 - top-down: known K and known r_e then $k = (K/H)/r_e$
 - if r_e not known, then can estimate from known r_d and estimated u , where
 - $r_d = F/H$
 - $r_e = r_d/u$
 - bottom-up: m identical machines, $k r_e = k_i m$, k_i = machine i cost
 - (was assuming $m = 1$ in simple Poisson model, but still can est. CT for $m > 1$)

Example Cost Data

- Can use top-down approach since data from a similar production system known and can be used to estimate costs for new production system

	A	B	C	D	E
1	Cost of Capital	(i)	4%	0.04	
2	Economic Life	(N , yr)	5	5	
3	Annual Demand	(q /yr)	10,000	10000	
4	Sale Price	(p , \$/ q)	70	70	
5	Investment Cost	(I_V , \$)	59,000	59000	
6	Salvage Percentage		25%	0.25	
7	Salvage Value	(SV , \$)	14,750	=C5*C6	
8	Eff. Investment Cost	(I_V^{eff} , \$)	46,877	=C5-C7*(1+C1)^(-C2)	
9	Cost Cap Recovery	(K , \$/yr)	10,530	=C8*(C1/(1-(1+C1)^(-C2)))	
10	Annual Operating Hours	(H , hr/yr)	2,000	2000	
11	Known Departure Rate	(r_d , q /hr)	5.00	=C3/C10	
12	Estimated Utilization	(u)	0.95	0.95	
13	Estimated Capacity	(r_e , q /hr)	5.26	=C11/C12	
14	Capital Cost per Unit	(k , \$/ q)	1.00	=(C9/C10)/C13	
15	Operating Cost	(OC , \$/yr)	500,000	500000	
16	Oper Cost per Unit	(c , \$/ q)	50	=C15/C3	

Simple Production System

- Handles MTS and (with $FGI = 0$) service and MTO
- Producer makes two decisions:
 1. Production rate
 2. Maximum finished goods inventory (FGI) level
- Control logic for producer:
 - **If** customer order is waiting, produce;
else, if FGI level < max level, produce;
otherwise, shutdown production.
- Customer fulfilment process:
 - **If** FGI level > 0, fulfill from FGI ;
else, wait for order to be produced
(getting a discount in price based on wait time)

Production System Design Model

$$\max_{r_e, q_{FG}^{\max}} TP = (p - c) \left[1 - \overbrace{\pi_0 + \pi_0}^{\text{inventory}} \overbrace{(1 - gt_{CT})}^{\text{time}} \right] r_d - \overbrace{(k + c) h q_{FG}}^{\text{inventory}} - \overbrace{kr_e}^{\text{capacity}}$$

where r_e = capacity of production system

q_{FG}^{\max} = maximum FGI held

p = unit sales price

c = unit operating cost

$\pi_0(r_e, q_{FG}^{\max})$ = probability out of (FGI) stock

g = delay discount factor

$t_{CT}(r_e)$ = cycle time of production system

r_d = departure rate

k = capital cost per unit of capacity

h = inventory carrying rate

$q_{FG}(r_e, q_{FG}^{\max})$ = average FGI level

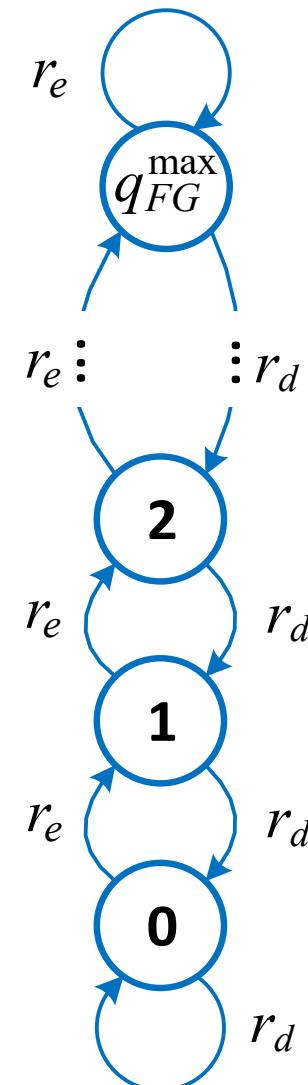
Poisson FG Inventory Model

- Finite birth-death process
 - production = birth
 - demand = death
 - birth (production) > death (demand)
 - Poisson demand and production

$$\pi_0(r_e, q_{FG}^{\max}) = \frac{1 - \frac{r_e}{r_d}}{1 - \left(\frac{r_e}{r_d}\right)^{q_{FG}^{\max} + 1}}$$

$$\pi_n = \pi_0 \left(\frac{r_e}{r_d} \right)^n, \quad \text{prob. } n \text{ units FGI}$$

$$q_{FG}(r_e, q_{FG}^{\max}) = \sum_{i=1}^{q_{FG}^{\max}} i \pi_i = \pi_0 \sum_{i=1}^{q_{FG}^{\max}} i \left(\frac{r_e}{r_d}\right)^i$$



Single-Machine Poisson Model

- Note: all costs p , c , and k are independent of r_d and r_e

$$\max_{r_e, q_{FG}^{\max}} TP = (p - c) \left[1 - \pi_0 + \pi_0 (1 - g t_{CT}) \right] r_d - (k + c) h q_{FG} - k r_e$$

where $\pi_0(r_e, q_{FG}^{\max}) = \frac{1 - \frac{r_e}{r_d}}{1 - \left(\frac{r_e}{r_d} \right)^{q_{FG}^{\max} + 1}}, \quad [0, 1]$

$$t_{CT}(r_e) = \left(\frac{r_a}{r_e - r_a} \right) \left(\frac{1}{r_e} \right) + \left(\frac{1}{r_e} \right)$$

$$q_{FG}(r_e, q_{FG}^{\max}) = \pi_0 \sum_{i=1}^{q_{FG}^{\max}} i \left(\frac{r_e}{r_d} \right)^i$$

- Since $r_e > r_a$ and assuming $r_a = r_d$, $k r_e > k r_d$ in $TP \Rightarrow \boxed{TP_{UB} = (p - c - k)r_d}$

Example of Model

- Both production rate and max FGI can be optimized

		Base	Opt FGI	Opt Cap	Opt
Unit Sales Price (p , \$/q)		70	70	70	70
Unit Operating Cost (c , \$/q)		50	50	50	50
Unit Capital Cost (k , \$/q)		1	1	1	1
Discount Factor (g)		0.2	0.2	0.2	0.2
Inventory Carrying Rate (h)		0.01	0.01	0.01	0.01
Demand Rate (r_f , q/hr)		10	10	10	10
Effective Production Rate (r_e , q/hr)		15	15	10.7825	12.0739
Maximum FGI (q_{FG}^{max})		20	3	20	6
Probability Out of FGI (π_0)		0.0001	0.123077	0.020244	0.075675
Cycle Time (t_{CT})		0.2	0.2	1.277955	0.482183
Average FGI Level (q_{FG})		18.00421	1.984615	12.65341	3.732418
Total Profit (TP , \$)		175.8171	183.0032	181.7294	184.563
Upper Bound on TP (TP_{UB} , \$)		190	190	190	190
Utilization (u)		0.666667	0.666667	0.927429	0.828233
Throughput (r_d , q/hr)		10	10	10	10
WIP (q_{WIP})		2	2	12.77955	4.821833

Example: Impact of Buffering Cost

		Buffering Cost: High/Low Capacity-Time-Inventory (k, g, h)							
		LLL	LLH	LHL	LHH	HLL	HLH	HHL	HHH
Unit Sales Price (p , \$/q)		70	70	70	70	70	70	70	70
Unit Operating Cost (c , \$/q)		50	50	50	50	50	50	50	50
Unit Capital Cost (k , \$/q)		1	1	1	1	5	5	5	5
Discount Factor (g)		0.01	0.01	0.7	0.7	0.01	0.01	0.7	0.7
Inventory Carrying Rate (h)		0.00015	0.3	0.00015	0.3	0.00015	0.3	0.00015	0.3
Demand Rate (r_a , q/hr)		10	10	10	10	10	10	10	10
Effective Production Rate (r_e , q/hr)		10.1896	11.4127	10.3923	19.0637	10.062	10.629	10.0377	13.0747
Maximum FG Inventory (q_{FG}^{\max})		44	0	97	1	81	0	201	2
Probability Out of FGI (π_0)		0.014272	1	0.000925	0.344072	0.009394	1	0.003311	0.248945
Cycle Time (t_{CT})		5.274262	0.707864	2.54907	0.11033	16.12903	1.589825	26.5252	0.325235
Average FGI Level (q_{FG})		25.13087	0	73.81924	0.655928	43.94809	0	113.1733	1.176621
Total Profit (TP , \$)		189.4746	187.1695	188.8777	162.5376	149.0792	143.6847	148.3004	100.8451
Upper Bound on TP (TP_{UB} , \$)		190	190	190	190	150	150	150	150
Utilization (u)		0.981393	0.876217	0.962251	0.524557	0.993838	0.940822	0.996244	0.764836

- Both r_e and q_{FG}^{\max} selected to maximize TP
- q_{FG}^{\max} restricted to non-negative integers

Inventory Carrying Rate

- Rate (h) = sum of **interest** + **warehousing** + **obsolescence** rate
- Interest: **5%** per Total U.S. Logistics Costs
- Warehousing: **6%** per Total U.S. Logistics Costs
- Obsolescence: default rate $h_{\text{annual}} = 0.3 \Rightarrow h_{\text{obs}} \approx 0.2$
 - Low FGI cost (hr): $h = h_{\text{annual}}/H = 0.3/2000 = 0.00015$ (H = oper. hr/yr)
 - High FGI cost (hr): $h = h_{\text{obs}}$, can ignore interest & warehousing
 - Estimate h_{obs} using “percent-reduction interval” method: given time t_h when product loses x_h -percent of its original value v , find h ($h_{\text{obs}} \approx h$)

$$ht_hv = x_hv \Rightarrow ht_h = x_h \Rightarrow \boxed{h = \frac{x_h}{t_h}}, \quad \text{and} \quad t_h = \frac{x_h}{h}$$

- Example: If a product loses 80% of its value after 2 hours 40 minutes:

$$t_h = 2 + \frac{40}{60} = 2.67 \text{ hr} \Rightarrow h = \frac{x_h}{t_h} = \frac{0.8}{2.67} = 0.3$$

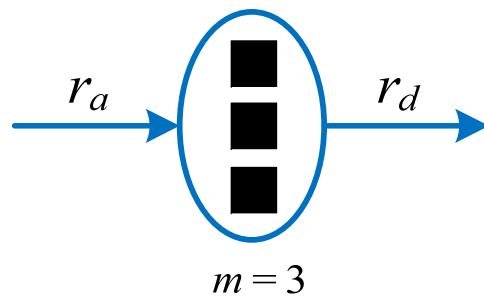
- **Important:** t_h should be in same time units as t_{CT}

Extensions

- Extensions to the basic model allow it to handle more realistic production scenarios:
 - Multiple identical machines
 - Serial production lines
 - Non-Poisson demand and production

Multiple Identical Machines

- Most production capacity only available in discrete (lumpy) units of machines (M/C)



$r_a = r \Rightarrow \gamma = 1 \Rightarrow$ scrap at end (**default assumption**)

t_0 = natural mean process time

$t_e = \frac{t_0}{A}$ = effective mean process time with failures

$$A = \frac{MTTF}{MTTF + MTTR} = \text{availability}$$

$MTTF$ = mean time to failure

$MTTR$ = mean time to repair

$$r_e = \frac{m}{t_e} = \text{effective capacity of } m\text{-machine workstation}$$

$$m_{\min} = \lfloor r_a t_e + 1 \rfloor = \text{minimum number of machines needed}$$

$$u = \frac{r_a}{r_e} = \frac{r_a t_e}{m} = \text{utilization of workstation}$$

- assume identical M/C at W/S
- different base and peak units possible
- failure (*preemptive outages*) \Rightarrow increasing process time
- bottom-up: $k r_e = k_i m$, k_i = machine i cost

“Machine” Hours

- General method of determining resource requirements
 - resources can be machines, people, etc.
 - can be used to determine operating costs for economic justification

m = number of machines, H = hours of operation

mH = available **machine hours** = (processing + repair + idle) hours

$$m_{\min} = \left\lceil \frac{\text{machine hours needed to meet demand}}{\text{productive hours per machine}} + 1 \right\rceil$$

$$= \left\lceil \frac{r_a t_0 H}{A H} + 1 \right\rceil = \left\lceil r_a \frac{t_0}{A} + 1 \right\rceil = \left\lfloor r_a t_e + 1 \right\rfloor$$

$r_a t_0 H$ = total processing hours

$r_a (t_e - t_0) H$ = total repair hours

$(m - r_a t_e) H$ = total idle hours

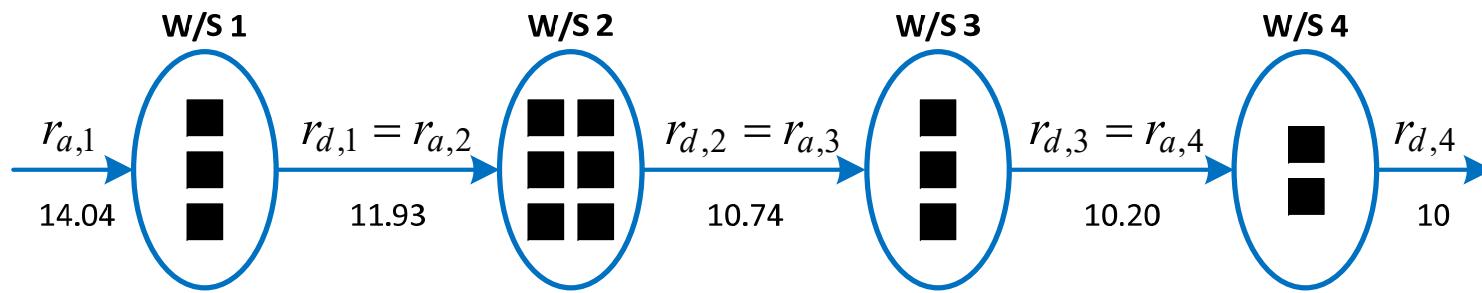
Line Yield

Given n operations at n workstations, each with yield fractions y_1, \dots, y_n and known $r_{d,n}$,

$$r_{a,1} = \frac{r_{d,n}}{Y_n}, \quad \text{where } Y_i = \prod_{j=1}^i y_j \text{ is the cumulative line yield from 1 to } i.$$

Example :

$$r_{a,1} = \frac{r_{d,4}}{Y_4} = \frac{10}{0.85 \cdot 0.9 \cdot 0.95 \cdot 0.98} = \frac{10}{0.71222} = 14.0407$$



W/S	1	2	3	4
Arrival Rate (r_a , q/hr)	14.0407	11.9346	10.7411	10.2041
Yield (y)	0.85	0.9	0.95	0.98
Departure Rate (r_d , q/hr)	11.9346	10.7411	10.2041	10

Throughput Feasible Capacity Plan

- Throughput feasible \Rightarrow all $m_i = m_{\min,i}$

W/S	1	2	3	4
Arrival Rate (r_a , q/hr)	14.0407	11.9346	10.7411	10.2041
Natural Process Time (t_0 , hr)	0.2	0.5	0.25	0.15
MTTF (hr)	40		100	
MTTR (hr)	2	0	5	0
Availability (A)	0.95238	1	0.95238	1
Effective Process Time (t_e , hr)	0.21	0.5	0.2625	0.15
Number of M/C (m)	3	6	3	2
Utilization (u)	0.98285	0.99455	0.93985	0.76531
Yield (y)	0.85	0.9	0.95	0.98
Departure Rate (r_d , q/hr)	11.9346	10.7411	10.2041	10

	A	B	C	D
1	W/S		1	2
2	Arrival Rate (r_a , q/hr)	=C11/C10		=D11/D10
3	Natural Process Time (t_0 , hr)	0.2		0.5
4	MTTF (hr)	40		
5	MTTR (hr)	2		0
6	Availability (A)	=IF(ISBLANK(C4), 1, C4/(C4 + C5))	=IF(ISBLANK(D4), 1, D4/(D4 + D5))	
7	Effective Process Time (t_e , hr)	=C3/C6		=D3/D6
8	Number of M/C (m)	=FLOOR(C2*C7 + 1,1)		=FLOOR(D2*D7 + 1,1)
9	Utilization (u)	=C2*C7/C8		=D2*D7/D8
10	Yield (y)	0.85		0.9
11	Departure Rate (r_d , q/hr)	=D2		=E2

Squared Coefficient of Variation

- Provides a normalized measure used to estimate of variance of a process (demand, production, M/C repair, etc.)

$$c = \frac{\sigma}{t} = \text{coefficient of variation (CV)}$$

$$c^2 = \frac{\sigma^2}{t^2} = \text{squared coefficient of variation (SCV)}$$

$$= \begin{cases} 0, & \text{deterministic/exactly (best case, } LB\text{)} \\ < 0.75 & \text{low variability} \\ \geq 0.75, < 1.33, & \text{moderate variability} \\ 1, & \text{Poisson} \Leftrightarrow \text{totally random (practical worse case, } UB\text{)} \\ \geq 1.33, & \text{high variability (bad control)} \end{cases}$$

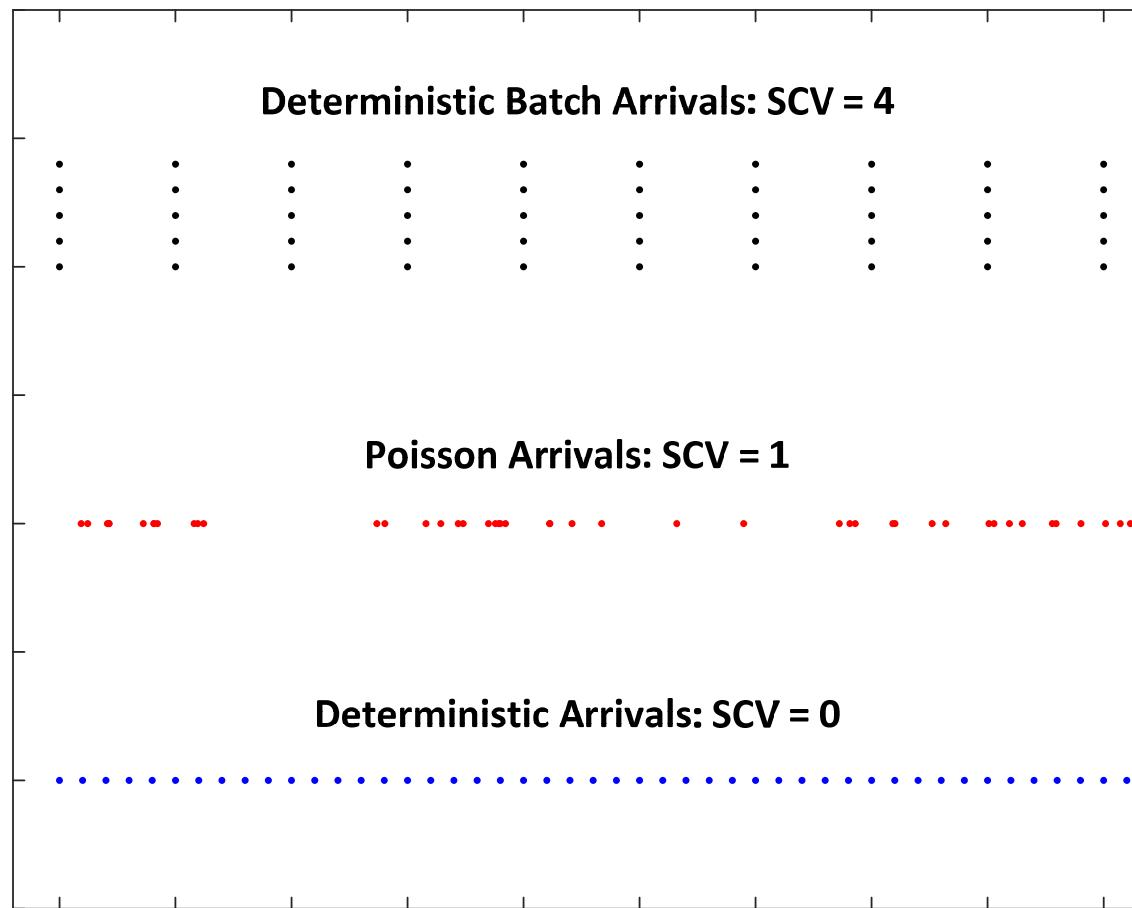
σ = standard deviation of process

t = mean of process

σ^2 = variance of process

Low, Moderate and High SCVs

- All arrivals have same rate of 10 per hour



Cycle-Time Estimation

$$t_{CT} = \underbrace{t_{CT_q}}_{\text{queuing time}} + \underbrace{t_e}_{\text{process time}} = \begin{cases} \underbrace{\left(\frac{c_a^2 + c_e^2}{2}\right)}_{\text{variability}} \underbrace{\left(\frac{u}{1-u}\right)}_{\text{utilization}} \underbrace{t_e}_{\text{time}} + t_e, & \text{if } m = 1 \\ \left(\frac{c_a^2 + c_e^2}{2}\right) \left[\frac{u^{(\sqrt{2(m+1)}-1)}}{m(1-u)} \right] t_e + t_e, & \text{if } m \geq 1 \end{cases}$$

$$c_a^2 = \frac{\sigma_a^2}{t_a^2} = \text{arrival SCV}$$

$$t_a = \frac{1}{r_a} = \text{mean time between arrivals}, \quad \sigma_a^2 = \text{variance of arrival time}$$

$$c_e^2 = c_0^2 + (1 + c_r^2)A(1 - A) \frac{MTTR}{t_0}$$

$$c_0^2 = \frac{\sigma_0^2}{t_0^2} = \text{natural process time SCV}, \quad \sigma_0^2 = \text{variance of natural process time}$$

$$c_r^2 = \frac{\sigma_r^2}{MTTR^2} = \text{repair time SCV}, \quad \sigma_r^2 = \text{variance of repair time}$$

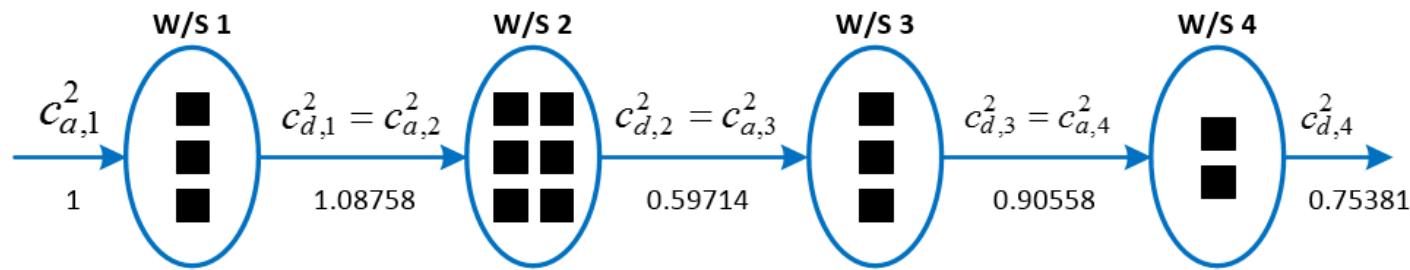
Min M/C W/S Cycle Time Example

	A	B	C	D	E
1	Arrival Rate (r_a , q/hr)	18.75		=C15/C14	
2	Arrival SCV (c^2_a)		1	1	
3	Natural Process Time (t_0 , hr)		0.2	=12/60	
4	Var of Nat Proc Time (hr ²)		0.04	=C3^2	
5	Natural Process SCV (c^2_0)		1	=C4/C3^2	
6	MTTF (hr)		20	20	
7	MTTR (hr)		2	2	
8	Repair Time SCV (c^2_r)		2.5	=10/C7^2	
9	Availability (A)	0.909091		=IF(ISBLANK(C6), 1, C6/(C6 + C7))	
10	Effective Process Time (t_e , hr)	0.22		=C3/C9	
11	Eff Process Time SCV (c^2_e)	3.892562		=C5+(1+C8)*C9*(1-C9)*C7/C3	
12	Number of M/C (m)		5	=FLOOR(C1*C10 + 1,1)	
13	Utilization (u)		0.825	=C1*C10/C12	
14	Yield (y)		0.8	0.8	
15	Departure Rate ($r_a * y$) (q/hr)	15		=120/8	
16	Departure SCV (c^2_d)	1.880452		=1 + (1 - C13^2)*(C2 - 1) + (C13^2/SQRT(C12))*(C11 - 1)	
17	Cycle Time in Queue (CT_q , hr)	0.382873		=((C2 + C11)/2)*((C13^(SQRT(2*(C12 + 1)) - 1))/(C12*(1 - C13)))*C10	
18	Cycle Time at W/S (CT , hr)	0.602873	(a)	=C17+C10	

Departure SCV

- In a line of W/S, only first upstream sees demand variability
 - all other downstream W/S see mix of demand and upstream W/S processing variability

$$\text{Departure SCV : } c_d^2 = \begin{cases} u^2 c_e^2 + (1-u^2) c_a^2, & \text{if } m = 1 \\ 1 + (1-u^2)(c_a^2 - 1) + \frac{u^2}{\sqrt{m}} (c_e^2 - 1), & \text{if } m \geq 1 \end{cases}$$

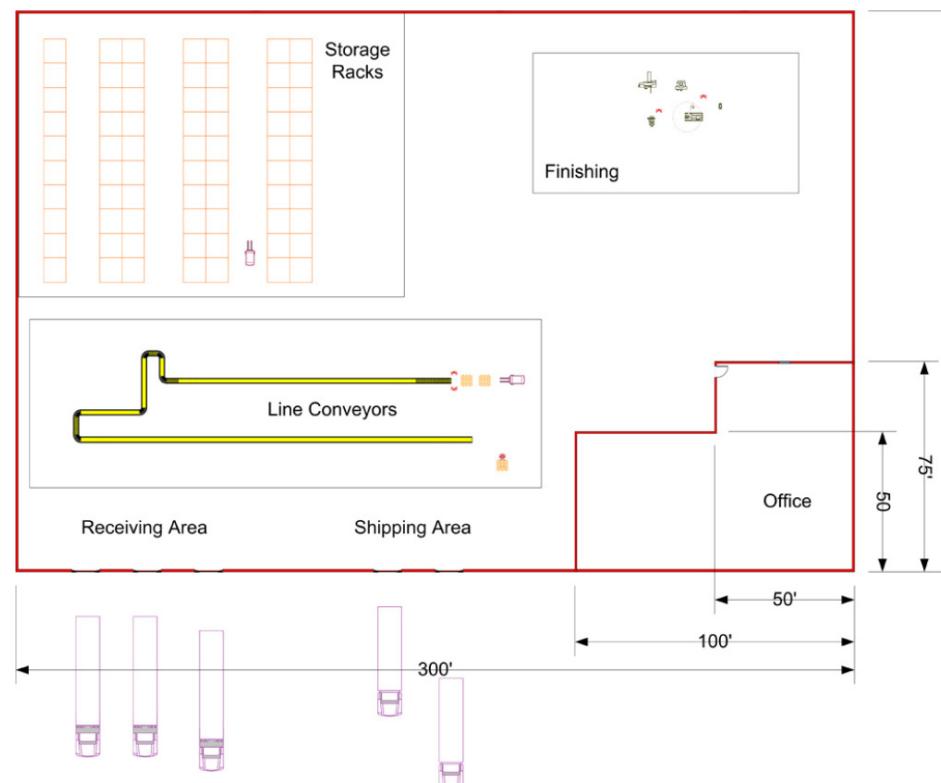


Cycle Time and Total Machine Cost Estimation

W/S	1	2	3	4	Total
Arrival Rate (r_a , q/hr)	14.0407	11.9346	10.7411	10.2041	
Arrival SCV (c^2_a)	1	1.08758	0.59714	0.90558	
Natural Process Time (t_0 , hr)	0.2	0.5	0.25	0.15	1.1
Natural Process SCV ($c^2_{t_0}$)	0.25	0	0	0.5	
MTTF (hr)	40		100		
MTTR (hr)	2	0	5	0	
Repair Time SCV (c^2_r)	1	0	0	0	
Availability (A)	0.95238	1	0.95238	1	
Effective Process Time (t_e , hr)	0.21	0.5	0.2625	0.15	1.1225
Eff Process Time SCV (c^2_e)	1.15703	0	0.90703	0.5	
Number of M/C (m)	3	6	3	2	
Utilization (u)	0.98285	0.99455	0.93985	0.76531	
Yield (y)	0.85	0.9	0.95	0.98	
Departure Rate ($r_d * y$) (q/hr)	11.9346	10.7411	10.2041	10	
Departure SCV (c^2_d)	1.08758	0.59714	0.90558	0.75381	
Cycle Time in Queue (CT_q , hr)	4.26486	8.19096	0.97673	0.15241	13.58496
Cycle Time at W/S (CT , hr)	4.47486	8.69096	1.23923	0.30241	14.70746
WIP in Queue ($r_a * CT_q$) (q)	59.8816	97.7558	10.4912	1.55518	169.6839
WIP at W/S (q)	62.8302	103.723	13.3108	3.08579	182.9499
M/C Cost (\$000)	12	18	2	6	
W/S Cost (\$000)	36	108	6	12	162

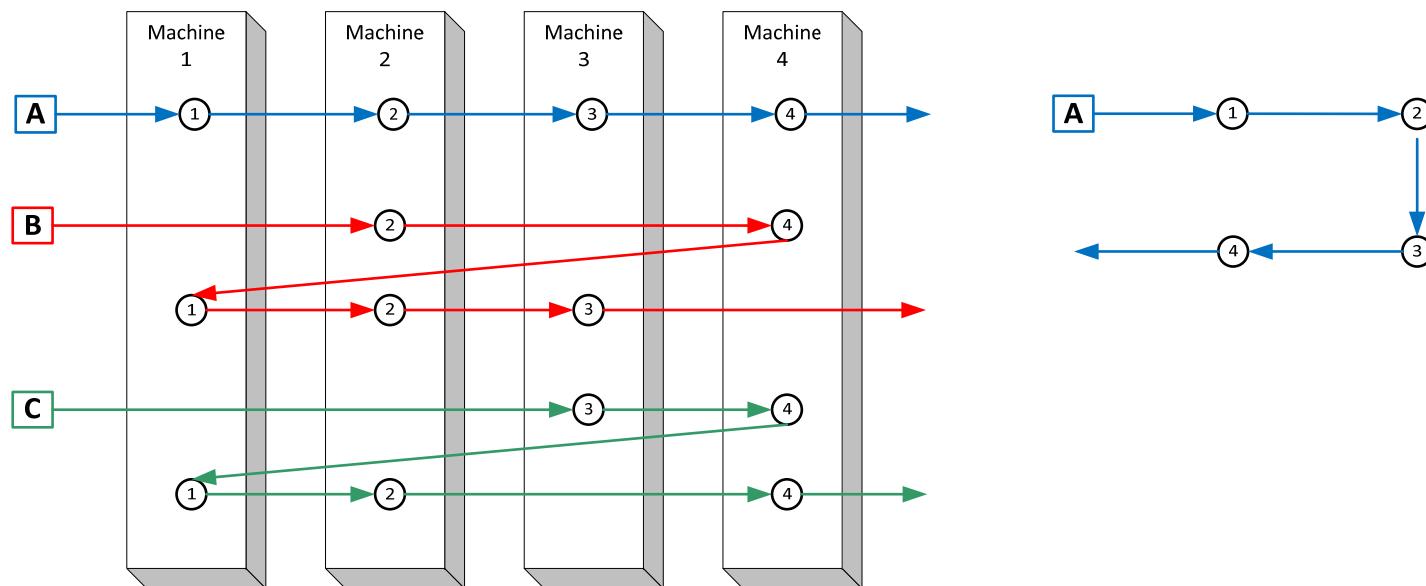
Facility Layout

- Two levels of layout problems:
 - *Machine*: determine assignment of machines to (fixed) sites
 - *Departmental*: determine space requirements of each department (or room) and its shape and relation of other departments

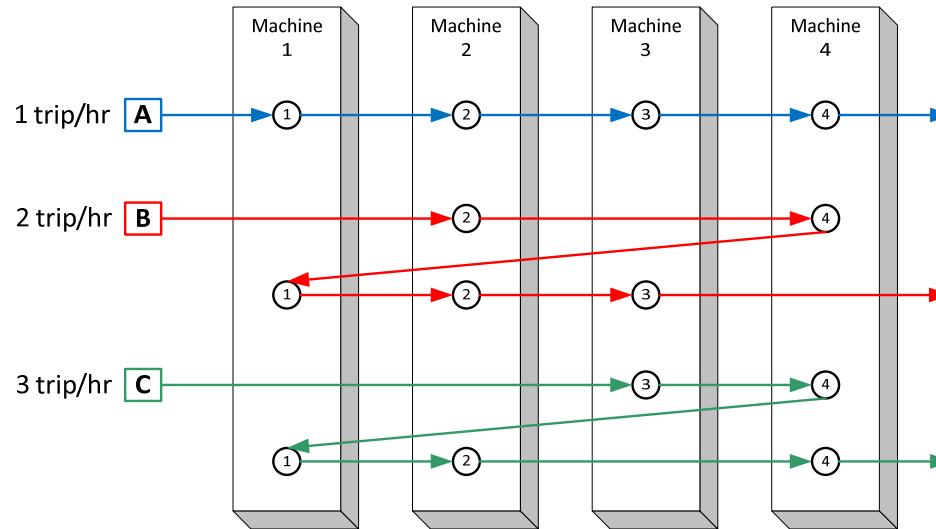


Machine Layout

- A *routing* is the sequence of W/S (or M/C) that work visits during its production
 - Dedicated M/C \Rightarrow single routing \Rightarrow single flow of material \Rightarrow layout only involves choice of straight-line or U-shaped layout
 - Shared M/C \Rightarrow multiple routings \Rightarrow multiple flows of material \Rightarrow layout involves complex problem of finding assignment of M/C to Sites corresponding to the dominate flow



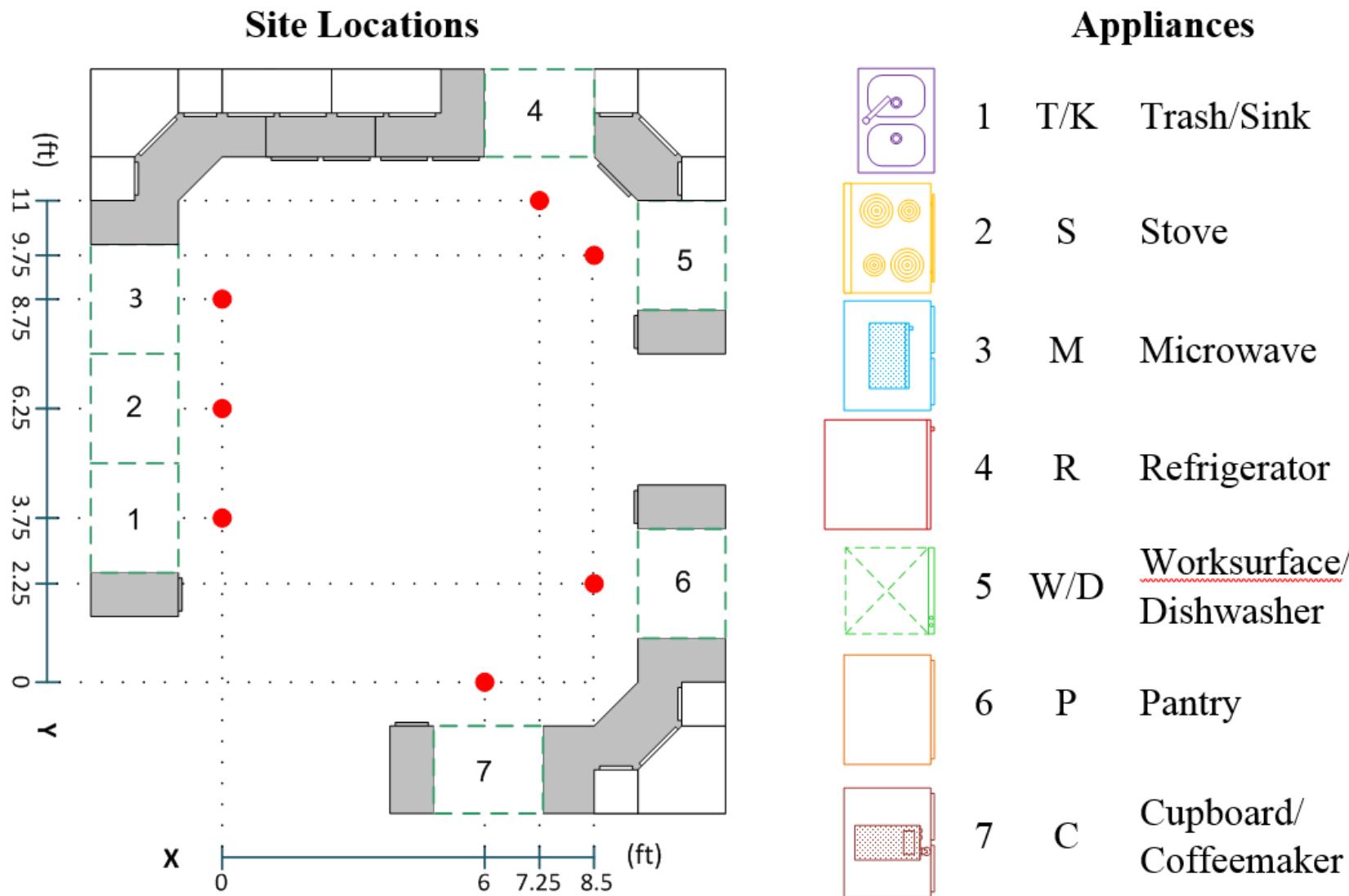
From/To Chart



From \ To	1	2	3	4
1	—	$1+2+3$		
2		—	$1+2$	$2+3$
3			—	$1+3$
4	$2+3$			—

From \ To	1	2	3	4
1	—	6		
2		—	3	5
3			—	4
4	5			—

Example: Kitchen Layout



Example: Kitchen Layout

Table 1. Site-to-Site Distances

Site	1	2	3	4	5	6	7
1	0.0	2.5	5.0	10.3	10.4	8.6	7.1
2	2.5	0.0	2.5	8.7	9.2	9.4	8.7
3	5.0	2.5	0.0	7.6	8.6	10.7	10.6
4	10.3	8.7	7.6	0.0	1.8	8.8	11.1
5	10.4	9.2	8.6	1.8	0.0	7.5	10.1
6	8.6	9.4	10.7	8.8	7.5	0.0	3.4
7	7.1	8.7	10.6	11.1	10.1	3.4	0.0

Table 2. Distance from Location (0,0) to Sites

Site	1	2	3	4	5	6	7
(0,0)	3.8	6.3	8.8	13.2	12.9	8.8	6.0

Table 3. Meals Prepared During Each Week

Meal	Freq.	Sequence
Snack	25	R-M (4-3)
Drink	10	C-R-W-T (7-4-5-1)
Breakfast	7	C-T-C-R-C-K (7-1-7-4-7-1)
Lunch	2	R-W-M-W-R-S-T (4-5-3-5-4-2-1)
Dinner	6	P-W-R-K-W-S-M-W-T (6-5-4-1-5-2-3-5-1)
Cleanup	8	K-D-K-R-K-D (1-5-1-4-1-5)

Total Cost of Material Flow

Equivalent Flow Volume : $w_{ij} = \sum_{k=1}^P f_{ijk} h_{ijk}$ (machine-to-machine)

where

f_{ijk} = moves between machines i and j for item k

h_{ijk} = equivalence factor for moves between machines i and j for item k

Total Cost of Material Flow : $TC_{MF} = \sum_{i=1}^M \sum_{j=1}^M w_{a_i a_j} d_{ij}$

where

a_i = machine assigned to site i

d_{ij} = distance between sites i and j (site-to-site)

M = number of sites and machines

Equivalent Factors

- Problem: Cost of move of item k from site i to j (h_{ijk}) usually depends on layout
 - equivalent factor used to represent likely “cost” differences due to, e.g., item volume

$$\text{All } h_{ijk} = 1 \Rightarrow [w_{ij}] = \begin{bmatrix} 0 & 6 & 0 & 0 \\ 0 & 0 & 3 & 5 \\ 0 & 0 & 0 & 4 \\ 5 & 0 & 0 & 0 \end{bmatrix}$$

$$[f_{ijA}] = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$[h_{ijA}] = 3$$

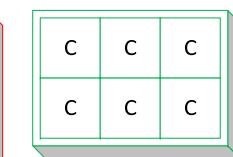
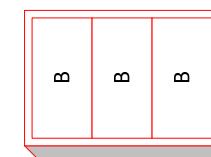
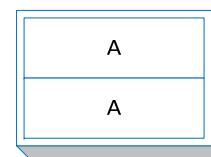
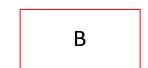
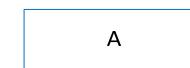
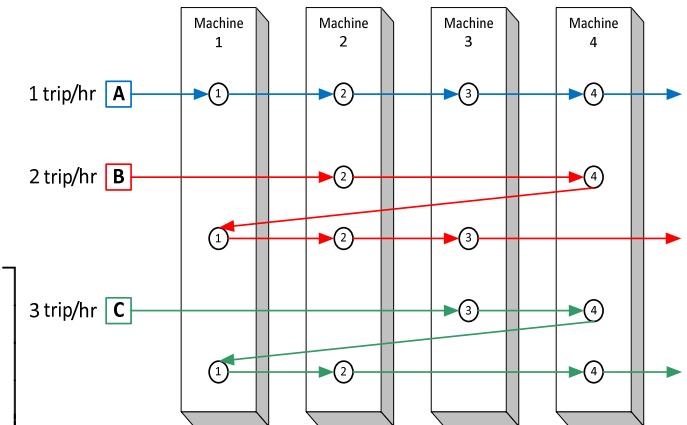
$$[f_{ijB}] = \begin{bmatrix} 0 & 2 & 0 & 0 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 0 \\ 2 & 0 & 0 & 0 \end{bmatrix}$$

$$[h_{ijB}] = 2$$

$$[f_{ijC}] = \begin{bmatrix} 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 3 \\ 3 & 0 & 0 & 0 \end{bmatrix}$$

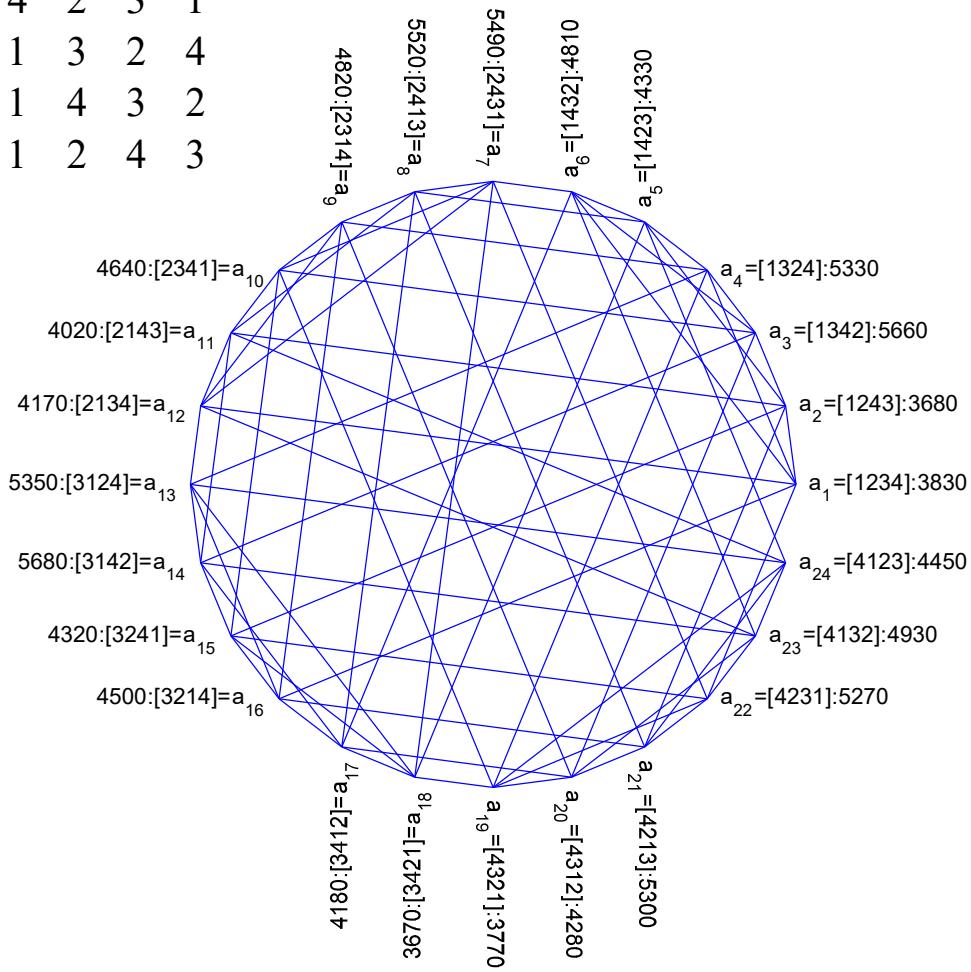
$$[h_{ijC}] = 1$$

$$[w_{ij}] = \begin{bmatrix} 0 & 10 & 0 & 0 \\ 0 & 0 & 7 & 7 \\ 0 & 0 & 0 & 6 \\ 7 & 0 & 0 & 0 \end{bmatrix}$$



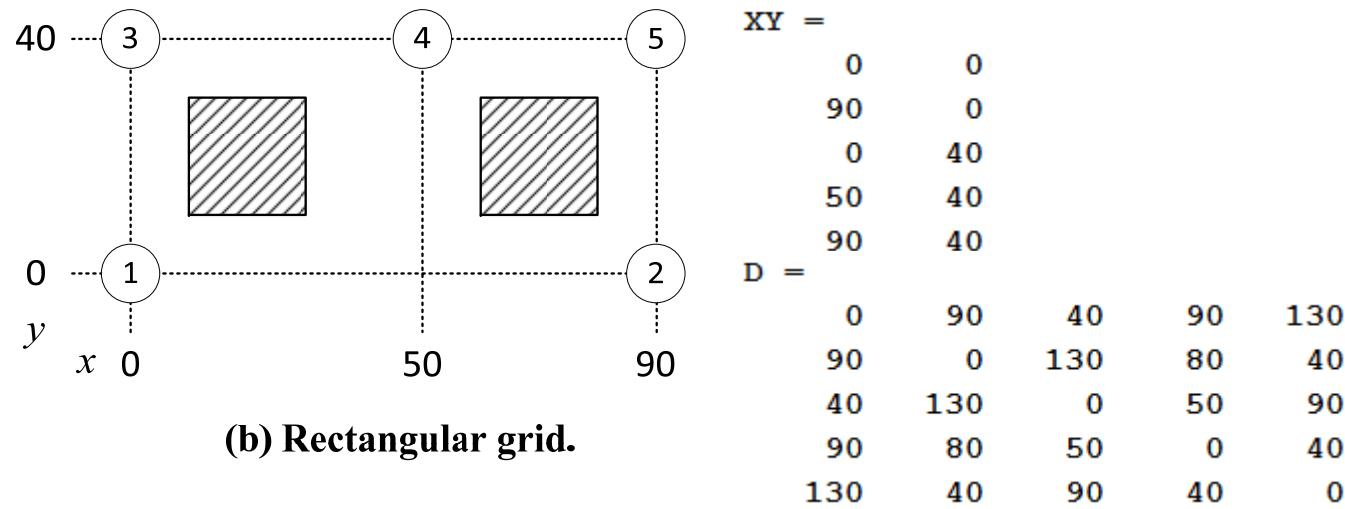
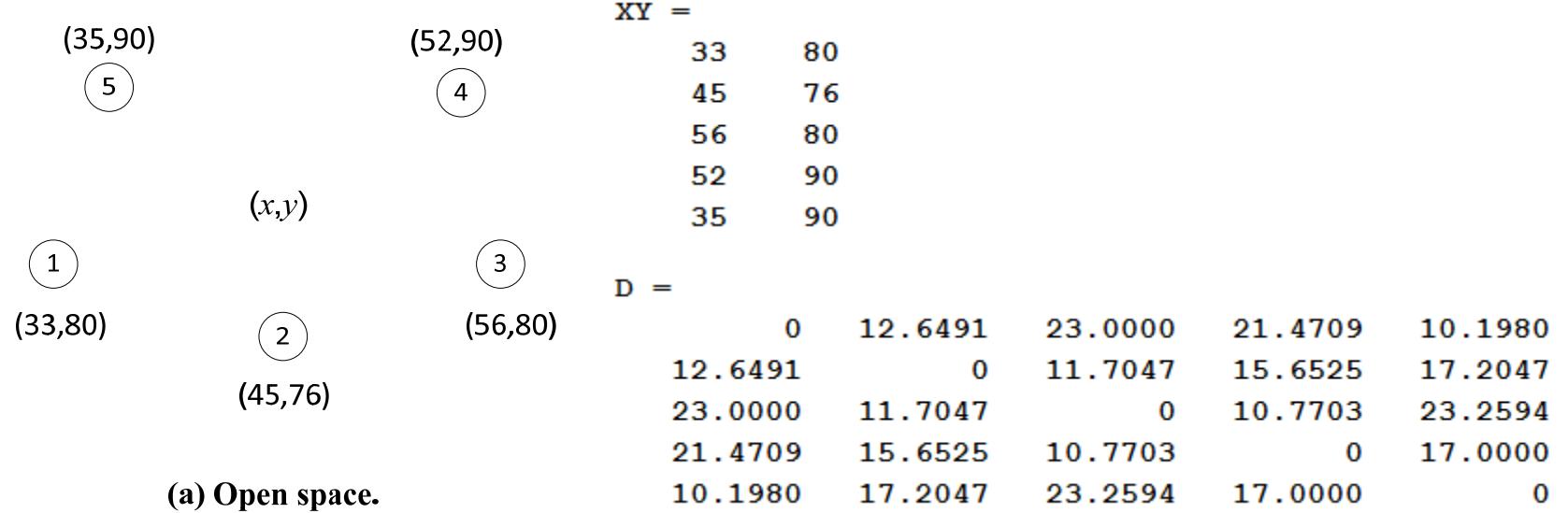
SDPI Heuristic

Interchange	1	2	3	4
1,2	2	1	3	4
1,3	3	2	1	4
1,4	4	2	3	1
2,3	1	3	2	4
2,4	1	4	3	2
3,4	1	2	4	3

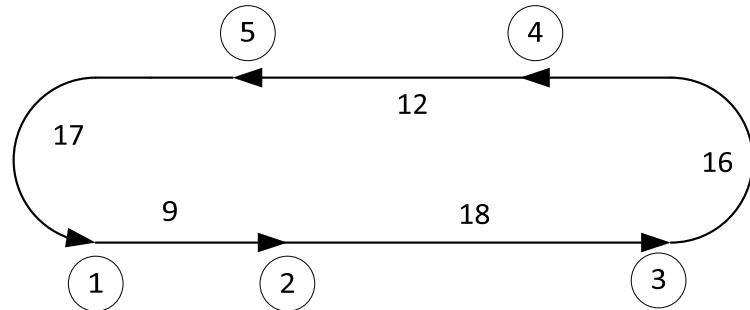


	1	2	3	4	TC
\mathbf{a}_{14}	3	1	4	2	5680
\mathbf{a}_3	1	3	4	2	5660
\mathbf{a}_{23}	4	1	3	2	4930
\mathbf{a}_{11}	2	1	4	3	4020
\mathbf{a}_{17}	3	4	1	2	4180
\mathbf{a}_{15}	3	2	4	1	4320
\mathbf{a}_{13}	3	1	2	4	5350
\mathbf{a}_{11}	2	1	4	3	4020
\mathbf{a}_2	1	2	4	3	3680
\mathbf{a}_{24}	4	1	2	3	4450
\mathbf{a}_{14}	3	1	4	2	5680
\mathbf{a}_8	2	4	1	3	5520
\mathbf{a}_{10}	2	3	4	1	4640
\mathbf{a}_{12}	2	1	3	4	4170
\mathbf{a}_2	1	2	4	3	3680
\mathbf{a}_{11}	2	1	4	3	4020
\mathbf{a}_{21}	4	2	1	3	5300
\mathbf{a}_{15}	3	2	4	1	4320
\mathbf{a}_5	1	4	2	3	4330
\mathbf{a}_3	1	3	2	2	5660
\mathbf{a}_1	1	2	3	4	3830

Layout Distances: Metric



Layout Distances: Network



(c) Circulating conveyor.

IJD =

1	2	9
2	3	18
3	4	16
4	5	12
5	1	17

D =

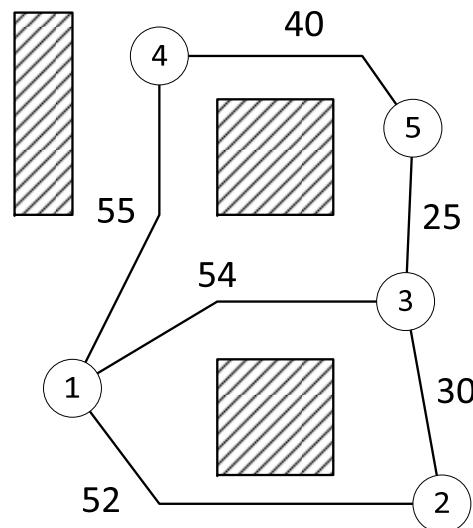
0	9	27	43	55
63	0	18	34	46
45	54	0	16	28
29	38	56	0	12
17	26	44	60	0

IJD =

1	-2	52
1	-3	54
1	-4	55
2	-3	30
3	-5	25
4	-5	40

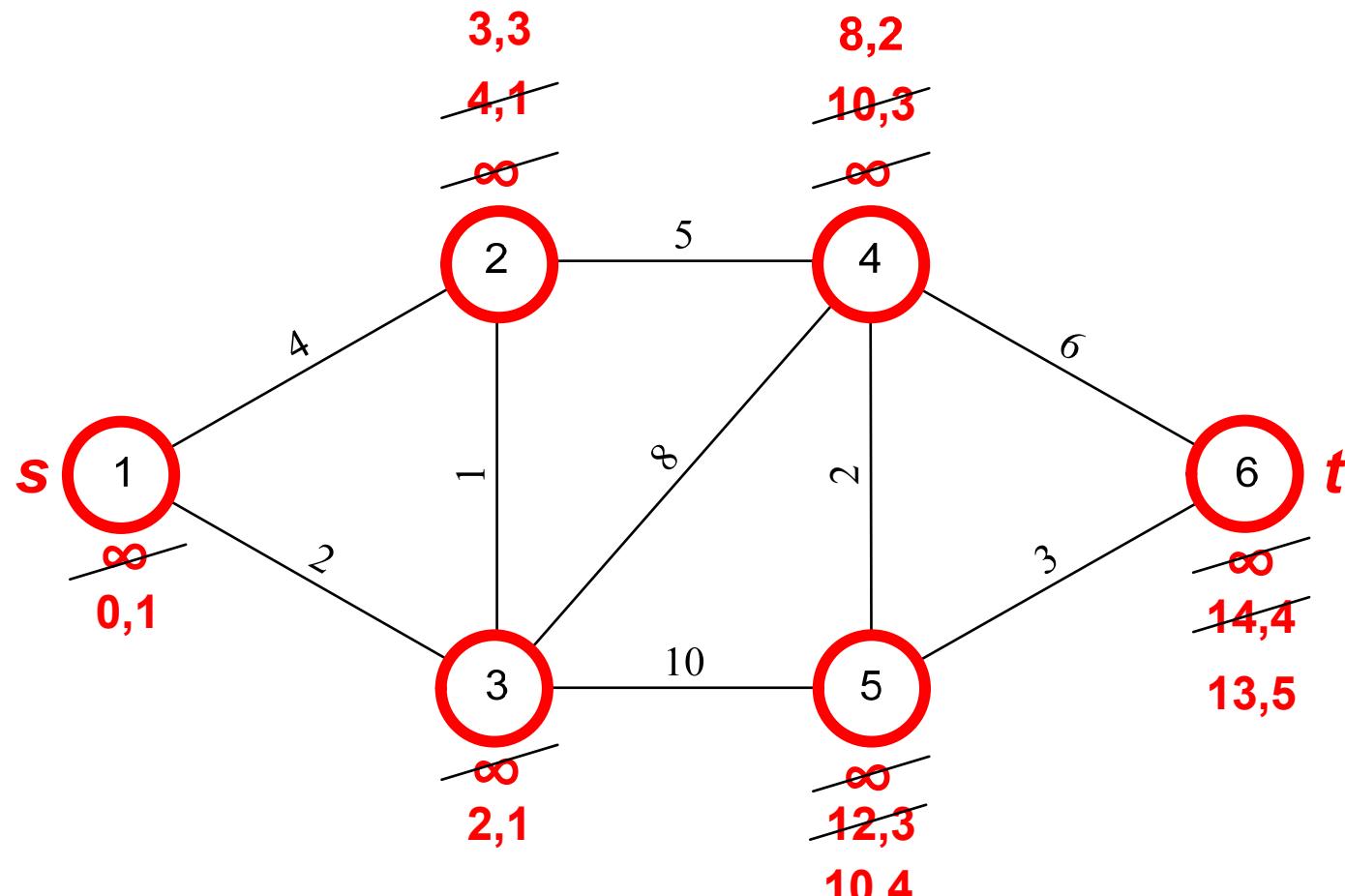
D =

0	52	54	55	79
52	0	30	95	55
54	30	0	65	25
55	95	65	0	40
79	55	25	40	0



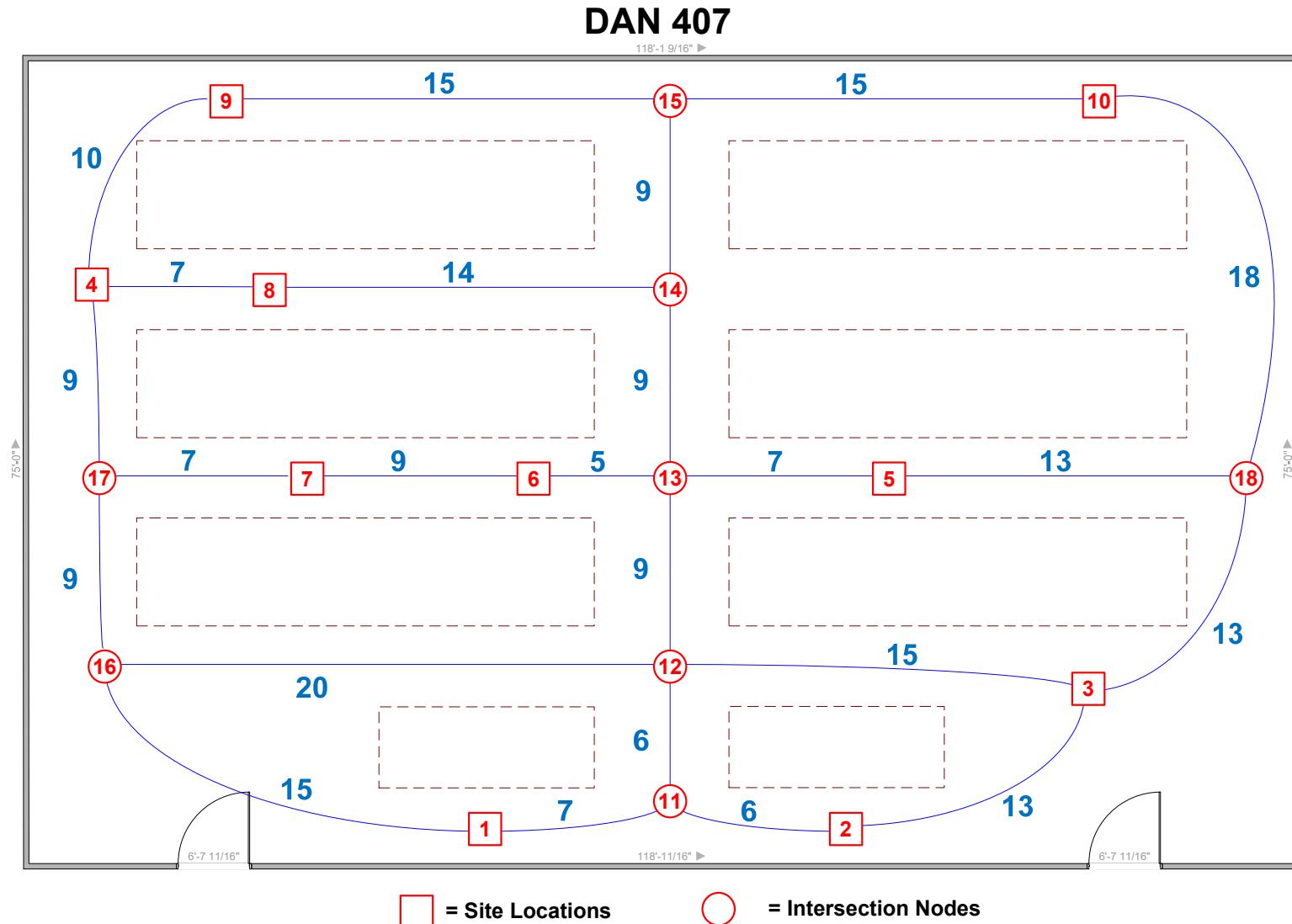
(d) General network.

Dijkstra Shortest Path Procedure



Path: $1 \leftarrow 3 \leftarrow 2 \leftarrow 4 \leftarrow 5 \leftarrow 6 : 13$

General Network Distances



General Network Distances

- Only need 10×10 distances between site locations, can throw away distances between intersection nodes

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
1	0	13	26	33	29	27	31	40	43	55	7	13	22	31	40	15	24	39
2	13	0	13	46	28	26	35	44	54	44	6	12	21	30	39	28	37	26
3	26	13	0	53	26	29	38	47	57	31	19	15	24	33	42	35	44	13
4	33	46	53	0	37	25	16	7	10	40	40	38	30	21	25	18	9	50
5	29	28	26	37	0	12	21	30	40	31	22	16	7	16	25	36	28	13
6	27	26	29	25	12	0	9	28	35	38	20	14	5	14	23	25	16	25
7	31	35	38	16	21	9	0	23	26	47	29	23	14	23	32	16	7	34
8	40	44	47	7	30	28	23	0	17	38	38	32	23	14	23	25	16	43
9	43	54	57	10	40	35	26	17	0	30	48	42	33	24	15	28	19	48
10	55	44	31	40	31	38	47	38	30	0	48	42	33	24	15	58	49	18
11	7	6	19	40	22	20	29	38	48	48	0	6	15	24	33	22	31	32
12	13	12	15	38	16	14	23	32	42	42	6	0	9	18	27	20	29	28
13	22	21	24	30	7	5	14	23	33	33	15	9	0	9	18	29	21	20
14	31	30	33	21	16	14	23	14	24	24	24	18	9	0	9	38	30	29
15	40	39	42	25	25	23	32	23	15	15	33	27	18	9	0	43	34	33
16	15	28	35	18	36	25	16	25	28	58	22	20	29	38	43	0	9	48
17	24	37	44	9	28	16	7	16	19	49	31	29	21	30	34	9	0	41
18	39	26	13	50	13	25	34	43	48	18	32	28	20	29	33	48	41	0

Layout Justification

- Medical staff in a clinic (DAN 407) perform 5 procedures using equipment at 10 sites
 - Use savings in staff travel time to justifying changing layout
 - Initial investment cost is the labor to relocate equipment
 - 10.62 month payback

	Current TD (ft/hr)	2476
	New TD (ft/hr)	2154
	Net (ft/hr)	322
Annual Operating Hours (H, hr/yr)	2000	
Labor Cost (\$/hr)	60	
Walking speed (2 mph) (ft/min)	176	
	(ft/hr)	10560
TD Savings (ft/yr)	644000	
Hourly Savings (hr/yr)	60.98485	
Savings (OP, \$/yr)	3659.091	
Number M/C Relocated	6	
Hours per M/C Relocation (hr)	9	
Total Relocation Cost (only labor costs) (IV, \$)	3240	
Payback Period (yr)	0.885466	
	(month)	10.62559

Routing :	1	1	2	3	4	5	6	7	8	9	10
	2	2	4	6	8	10					
	3	1	3	5	7	9					
	4	3	6	9							
	5	4	8								
Item :	1	2	3	4	5	6	7	8	9	10	
Flow :	5	4	3	8	12						
Handling Cost :	1	1	1	1	1						

	1	2	3	4	5	6	7	8	9	10	TD
Current Layout:	1	2	3	4	5	6	7	8	9	10	2476
New Layout:	3	2	1	6	5	4	8	7	9	10	2154

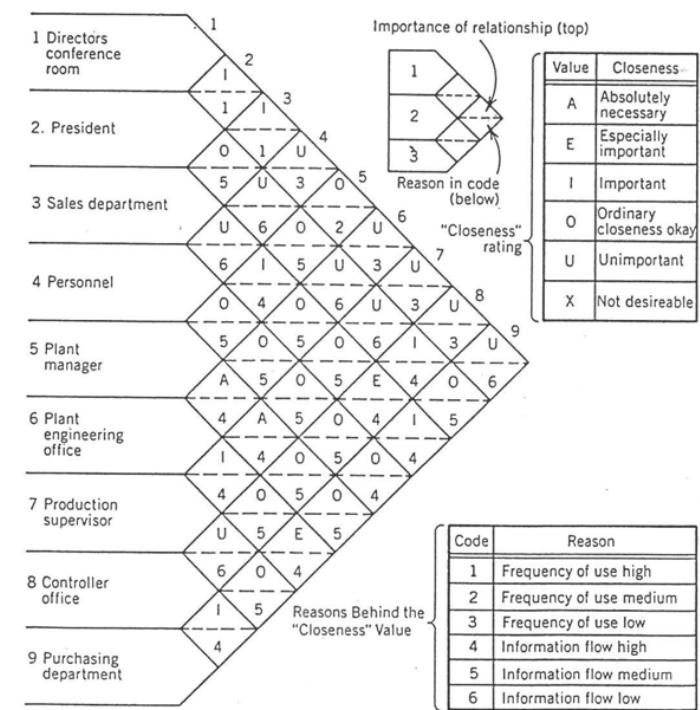
Departmental Layout

- Departmental layout \Rightarrow determine *space requirements* of each department and its *shape* and *relation* to all other departments
 - Space and shape: 2-D CAD (AutoCAD, Visio) with *to-scale templates*
 - Interdepartmental relationships for n departments:
 - *Asymmetric*: max $n^2 - n = n(n - 1)$, **material flow** (via From/To chart)
 - *Symmetric*: max $n(n - 1)/2$, **closeness** (via Relationship chart)

From/To chart

From \ To	1	2	3	4
1	—	6		
2		—	3	5
3			—	4
4	5			—

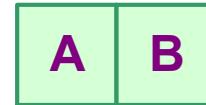
Relationship chart



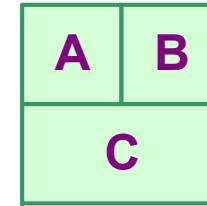
Adjacency

- Two departments *adjacent* if share border of positive length
 - A-B, A-C, B-D, C-D adjacent
 - A-D, B-C not adjacent, meet at point (0 length)
 - Min positive length should equal min clearance for movement between departments
- Maximum adjacency (any size/shape):

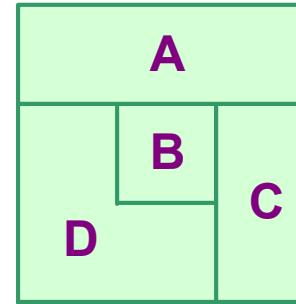
- 2 dept.



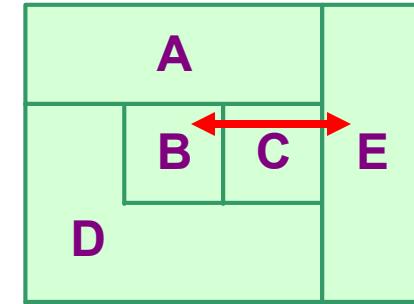
- 3 dept.



- 4 dept.

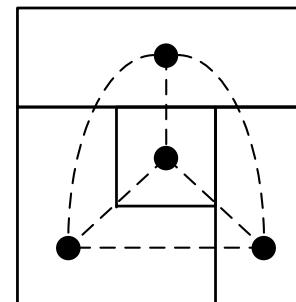


- 5 dept.



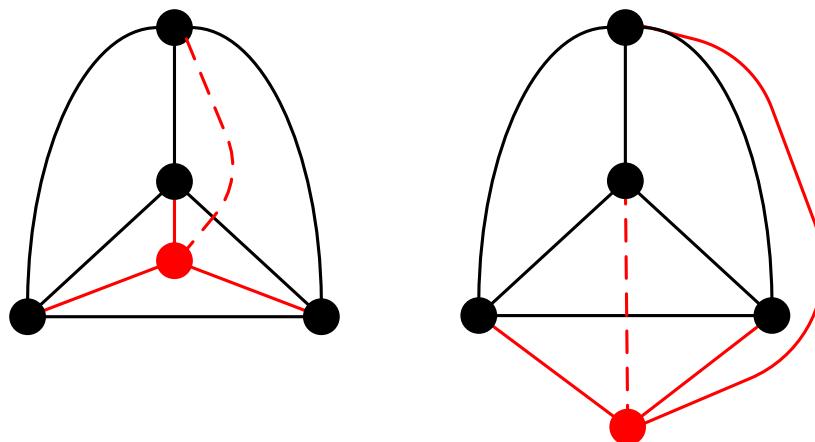
- Dual of layout graph:

- Node in each department
- Arc between nodes if departments adjacent



Maximal Planar Graph

- *Maximal planar graph* has $3n - 6$ edges
 - Planar graph has no arcs that cross each other
 - Provides UB on number of possible adjacency relationships
 - Example: for $n = 5$, at least one relationship not adjacency

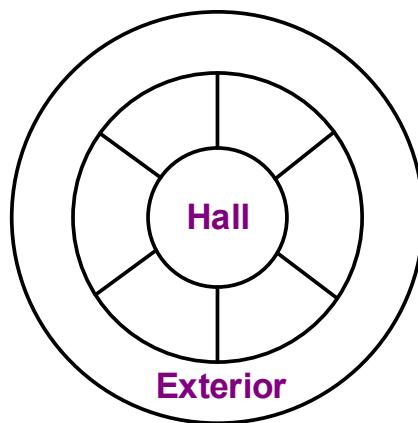


n	Max Sym Rel $n(n - 1)/2$	Max Adj Rel $3n - 6$
3	3	3
4	6	6
5	10	9
⋮	⋮	⋮
10	90	24

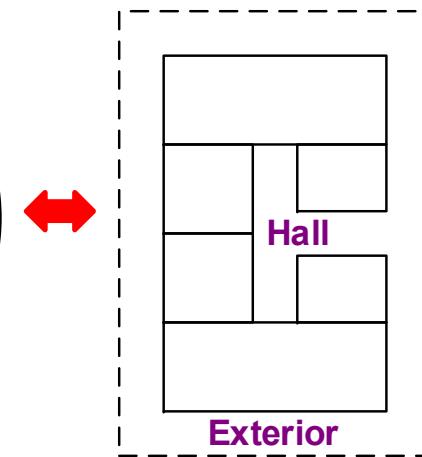
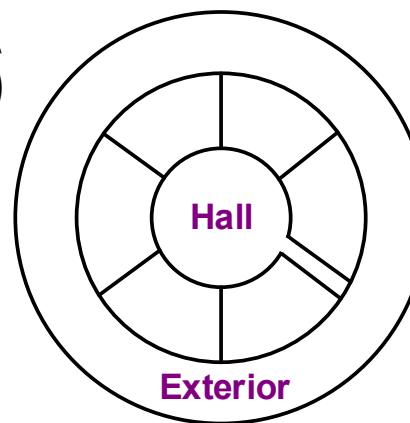
$$\frac{n(n-1)}{2} > 3n-6 \text{ for } n > 4 \Rightarrow \text{can't have all dept adjacent} \Rightarrow \text{need aisles}$$

Maximal Adjacent Layouts

- For $n > 4$, can create layout that
 - Maximizes adjacency
 - Each department can reach all others through at most one intermediate department
 - Example: 6 rooms + Hall + Exterior = 8 departments



$$\begin{aligned} &\overbrace{\text{Hall} + \text{Ext.}}^{2(n-2)} + \overbrace{\text{Rooms}}^{(n-2)} \\ &= 3n - 6 \end{aligned}$$



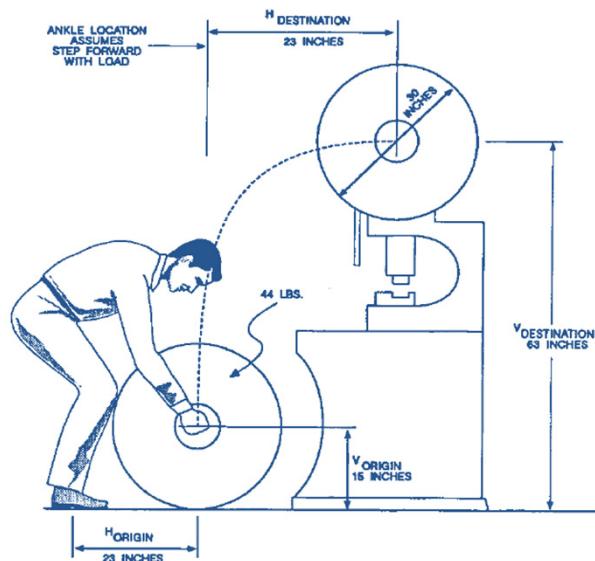
- *Adjacency* \Rightarrow manual, on-floor conveyors, carts
- *Hall/Aisle* \Rightarrow industrial trucks + unit loads + transfer batch

Material Handling

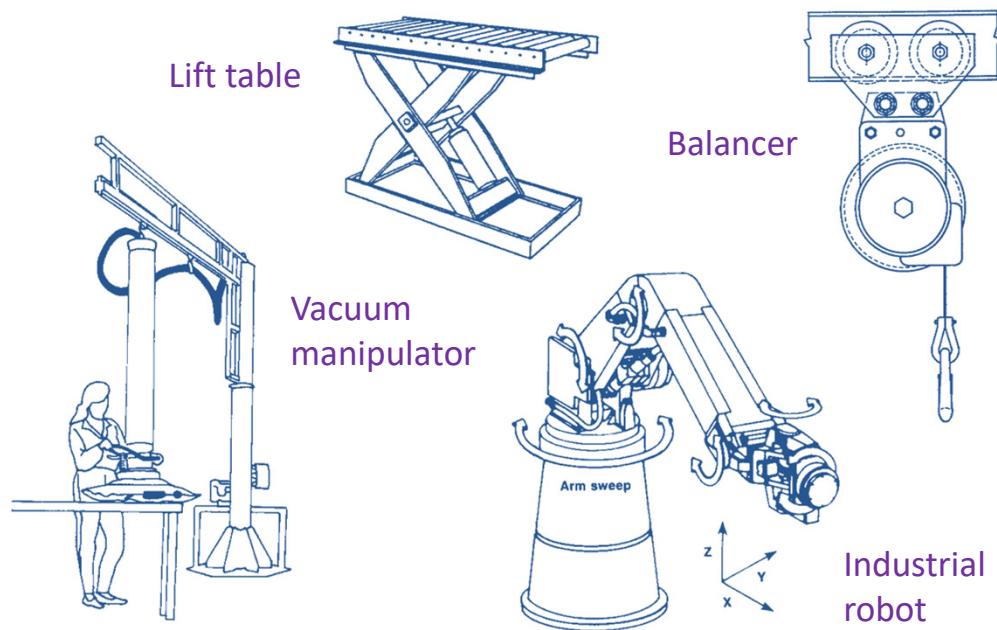
- *Material handling*: short-distance movement within confines of a building or between building and transportation vehicle
 - Creates *time* and *place* utility vs. manufacturing's *form* utility
- Material handling equipment categories:
 - I. **Transport equipment**: move material from one location to another
 - II. **Positioning equipment**: handle material at a single location
 - III. **Unit load formation equipment**: restrict materials so that they maintain their integrity when handled single load during transport and storage
 - IV. **Storage equipment**: holding or buffering materials over period of time
 - Material can also sometimes be
 - transported/positioned *manually* using no equipment
 - *self-restraining* (interlocking), so can be formed into unit load with no equipment
 - *block stacked* directly on floor, requiring no storage equipment

Positioning Equipment

- Why used:
 - To feed, orient, load/unload, or otherwise manipulate materials so they are in correct position for subsequent handling
 - Manipulators/balancers act as “muscle multipliers” by counter-balancing weight of load so operator can lift only 1% of load’s weight
 - Sometimes justified by ergonomic requirements of task (NIOSH eq.)

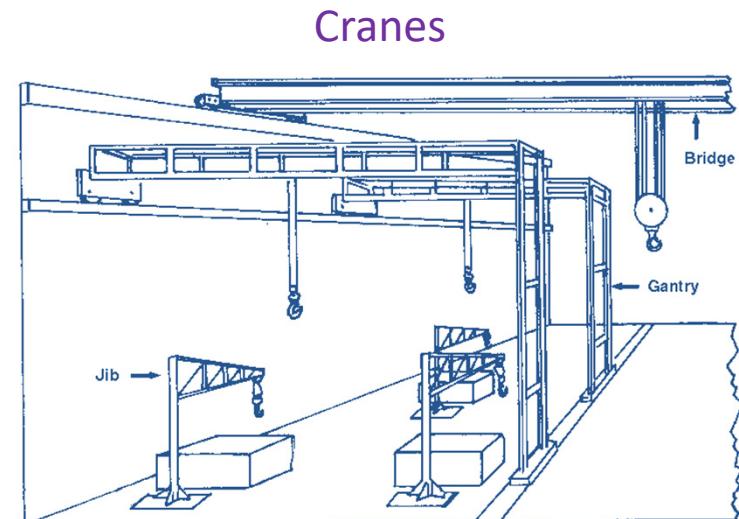
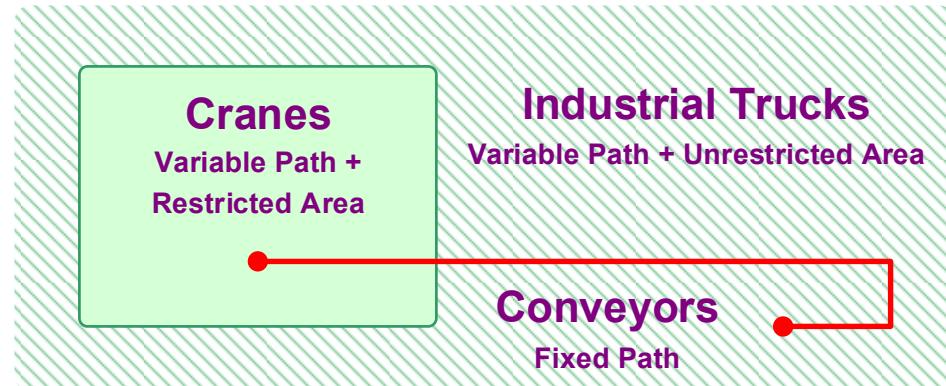


NIOSH Lifting Equation



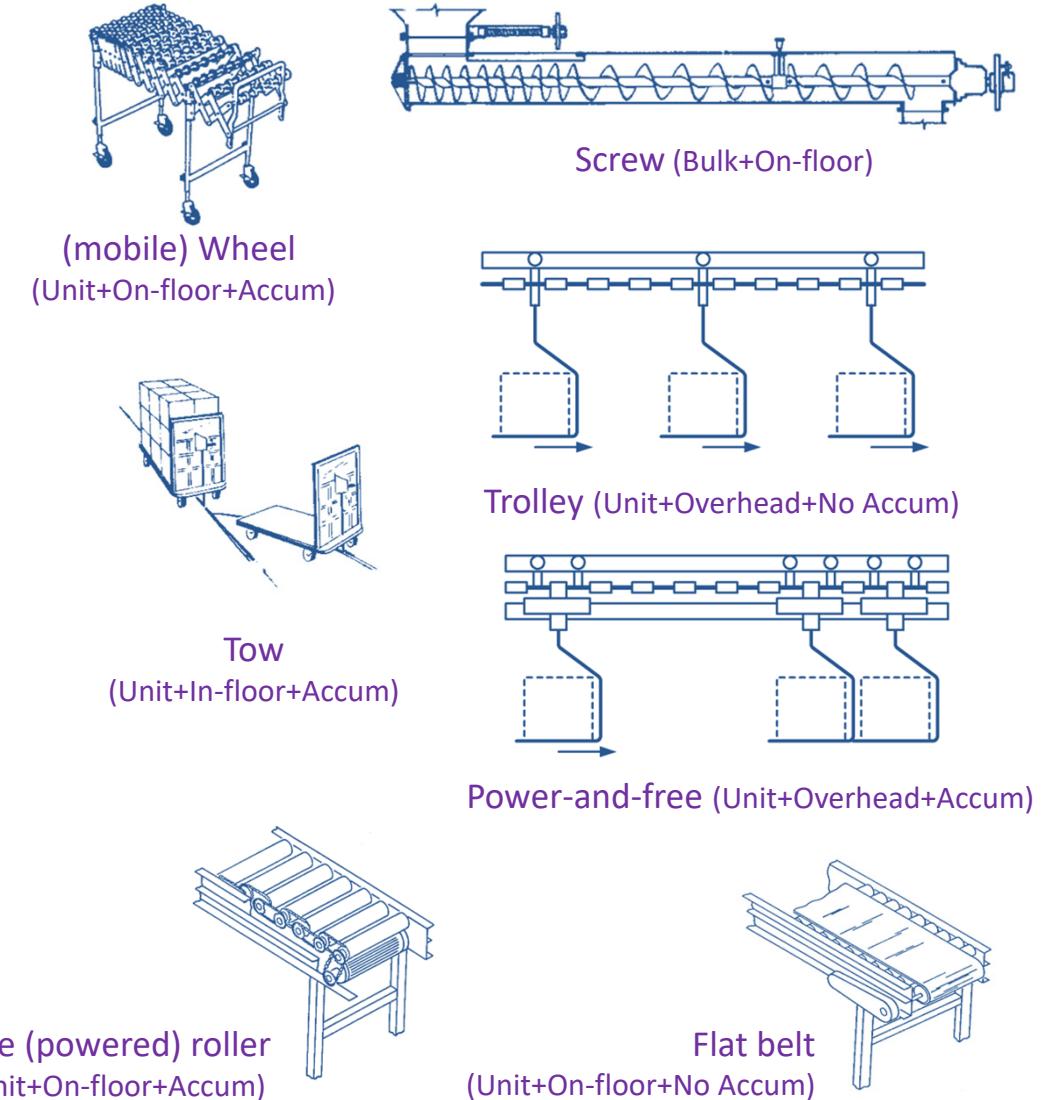
Transport Equipment

- Selection criteria:
 1. Load moves between locations:
 - Yes \Rightarrow transport equipment
 - No \Rightarrow positioning equipment
 2. Load discrete:
 - Yes \Rightarrow *unit* load transport equipment
 - No \Rightarrow *bulk* conveyors
 3. Path *fixed* or *variable*:
 - Variable \Rightarrow industrial truck or crane
 4. Move is between adjacent locations:
 - Yes \Rightarrow manual, on-floor conveyor, cart
 5. *Accumulation* required:
 - Yes \Rightarrow non-synchronous processes
 - No \Rightarrow synchronous \Rightarrow some conveyors



Conveyors

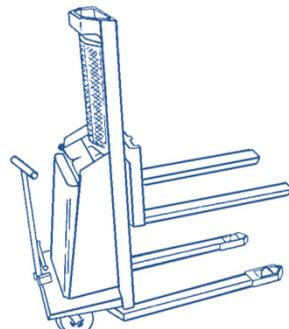
- Classification:
 1. Unit vs Bulk load
 2. Location:
 - In-floor
 - On-floor (\Rightarrow adjacency)
 - Overhead
 3. Accumulate vs No accumulation
- Advantage: No labor cost
- Disadvantages:
 - Decreased flexibility
 - Congestion (on-floor)
 - Capital cost (overhead)
 - WIP on conveyor



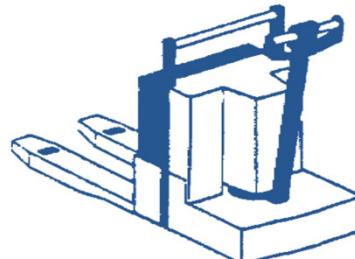
Industrial Trucks

- Industrial trucks are trucks that are not licensed to travel on public roads—“commercial trucks” are licensed

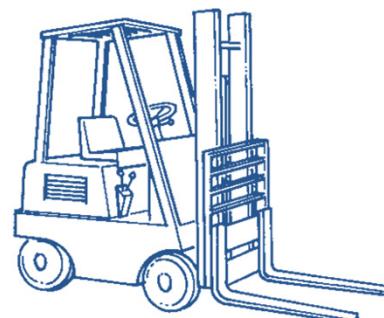
Industrial Truck	Technical Parameters		Economic Parameters	
	Pallet vs. No Pallet	Stacking vs. No Stacking	Manual vs. Powered	Walk vs. Ride
Hand truck	NP	NS	M	W
Platform truck	NP	NS	P	W/R
Pallet jack	P	NS	M/P	W
Walkie stacker	P	S	M/P	W
Pallet truck	P	NS	P	R
CB lift truck	P	S	P	R



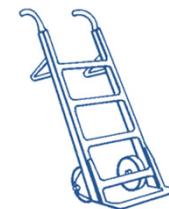
Manual walkie stacker



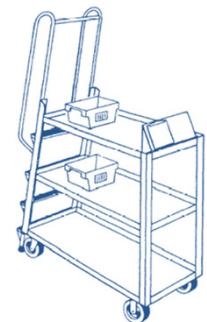
Pallet truck



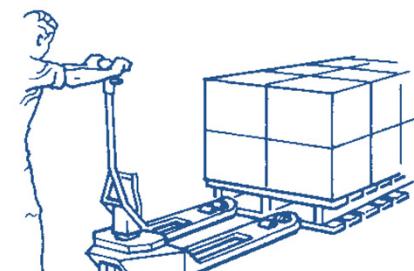
Counterbalanced lift truck



Two-wheeled
hand truck



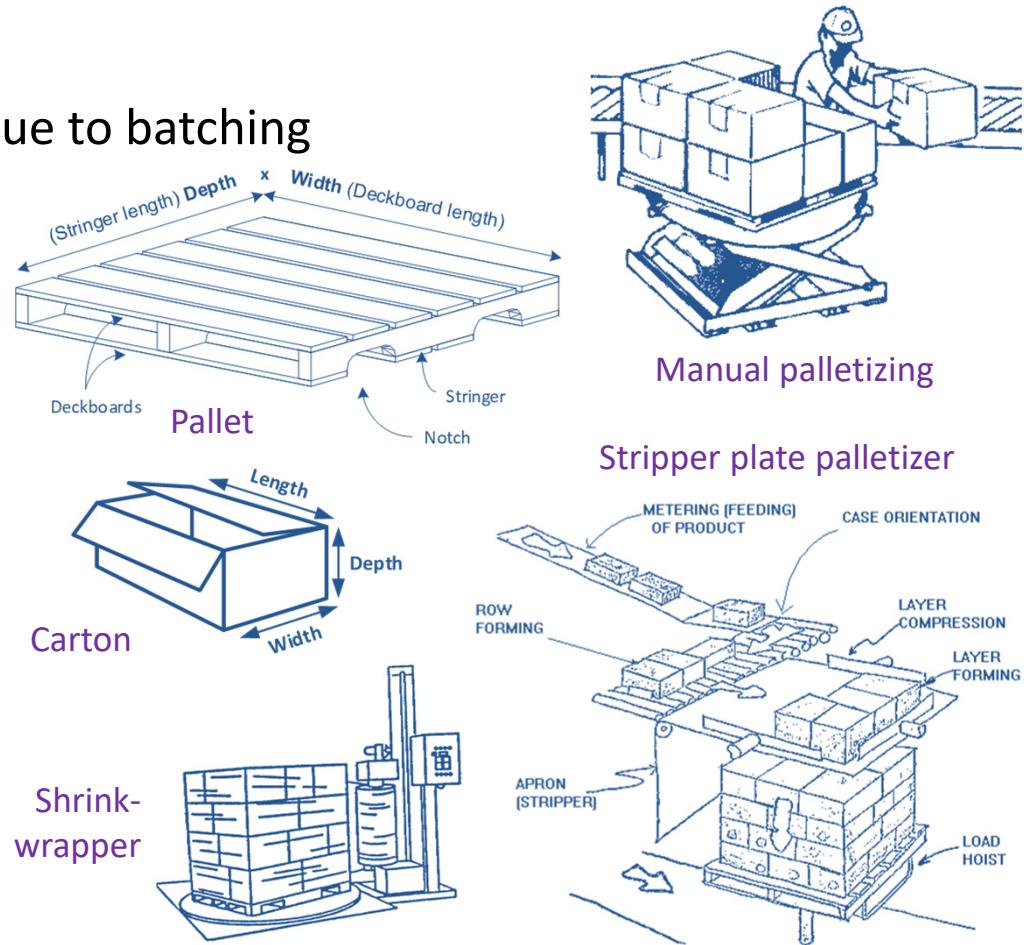
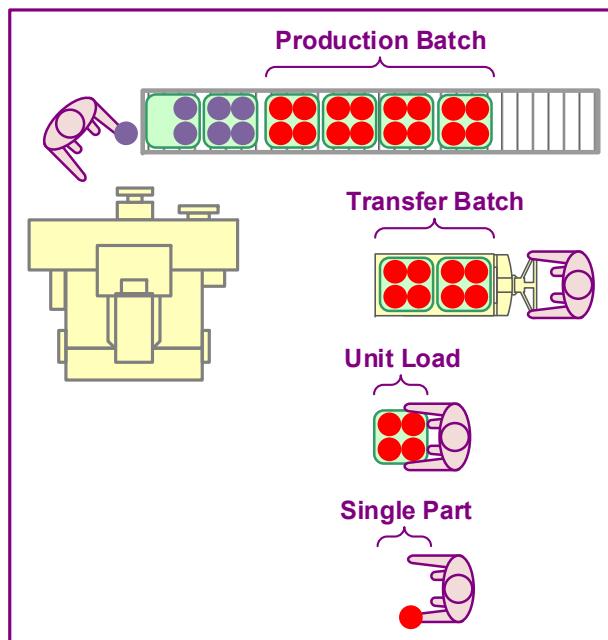
Cart
(hand truck)



Manual pallet jack

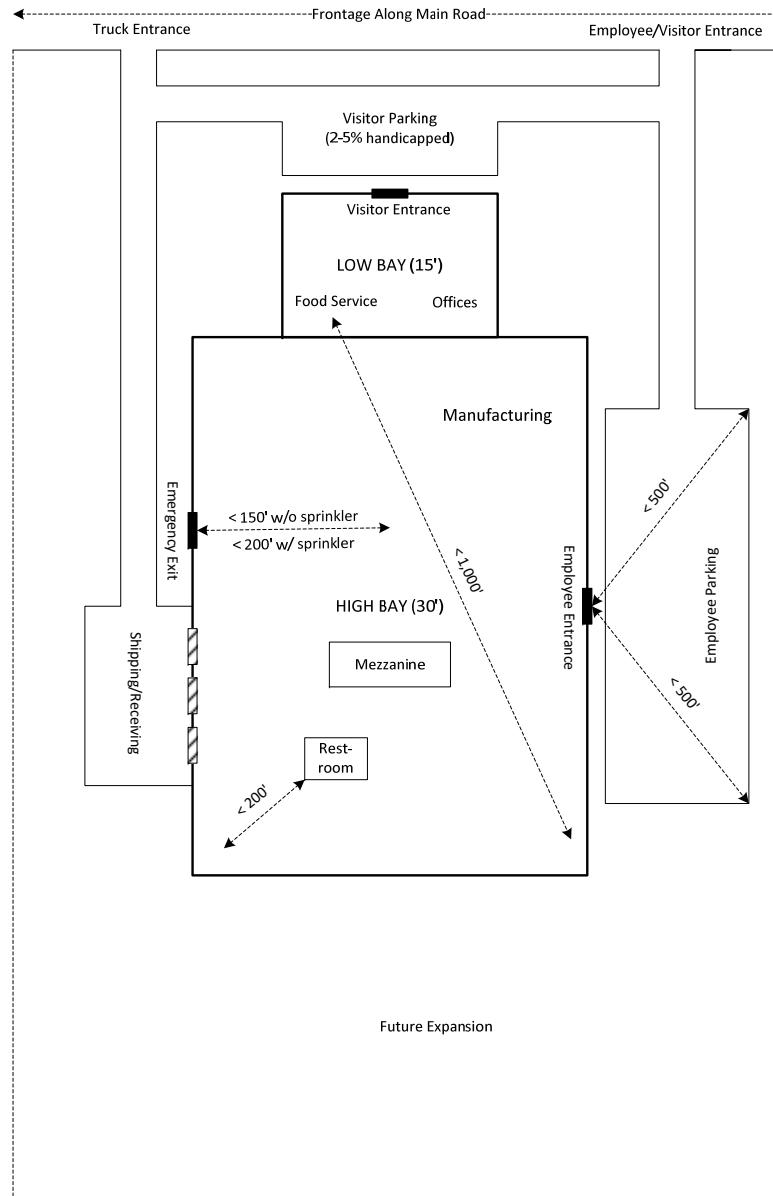
Unit Load Formation Equipment

- Advantage of unit loads:
 - More items moved per trip, potentially reducing handling costs
- Disadvantages:
 - Increase in cycle times due to batching
 - Cost of returning empty containers/pallets



Characteristics of Good Layouts

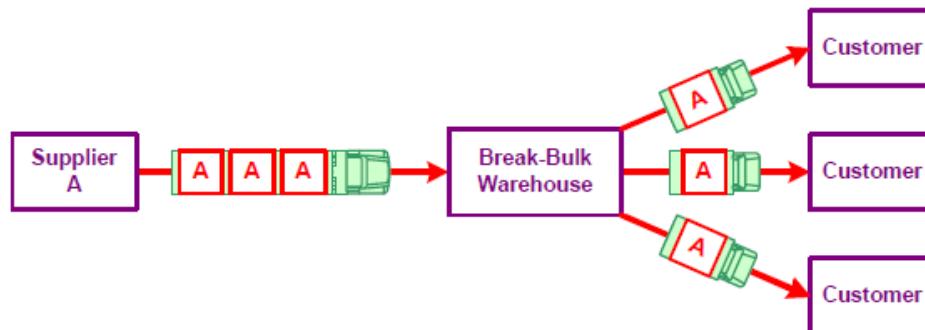
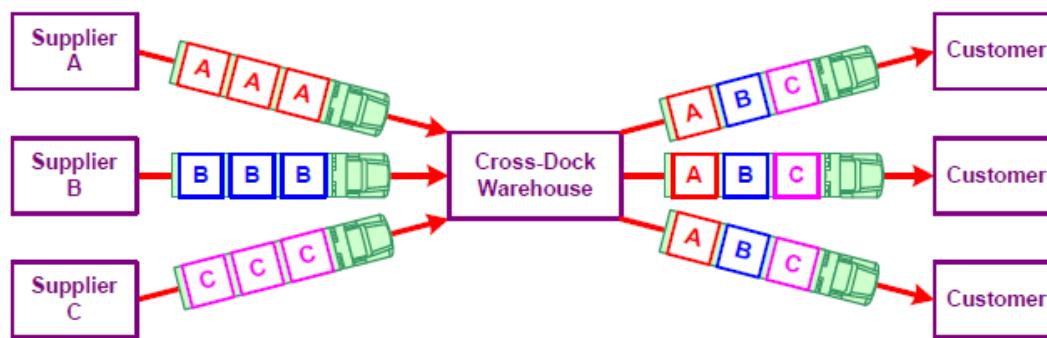
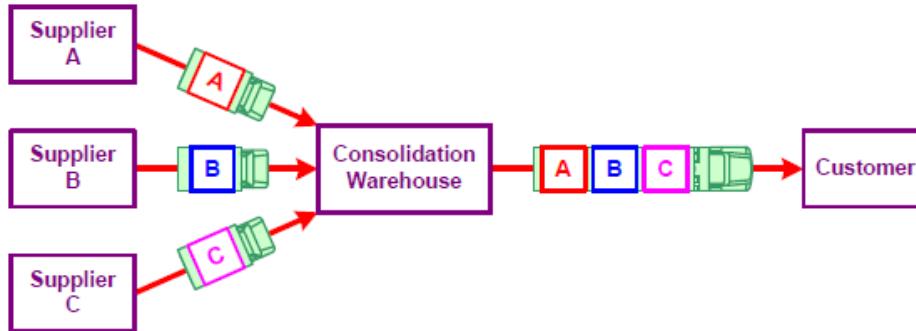
1. Room for future expansion at site
2. Orient to minimize road frontage
3. Separate truck and employee/vistor access
4. Flexible/modular design
5. Cafeteria big enough for shift-wide meetings
6. Low-bay offices, high-bay manufacturing with mezzanines
7. Lots of windows, no cubicles



Warehousing

- *Warehousing* are the activities involved in the design and operation of warehouses
- A *warehouse* is the point in the supply chain where raw materials, work-in-process (WIP), or finished goods are stored for varying lengths of time.
- Warehouses can be used to add value to a supply chain in two basic ways:
 1. Storage. Allows product to be available where and when its needed.
 2. Transport Economies. Allows product to be collected, sorted, and distributed efficiently.
- A *public warehouse* is a business that rents storage space to other firms on a month-to-month basis. They are often used by firms to supplement their own *private warehouses*.

Types of Warehouses



Warehouse Design Process

- The objectives for warehouse design can include:
 - maximizing cube utilization
 - minimizing total storage costs (including building, equipment, and labor costs)
 - achieving the required storage throughput
 - enabling efficient order picking
- In planning a storage layout: either a storage layout is required to fit into an existing facility, or the facility will be designed to accommodate the storage layout.

Warehouse Design Elements

- The design of a new warehouse includes the following elements:
 1. Determining the layout of the storage locations (i.e., the warehouse layout).
 2. Determining the number and location of the input/output (I/O) ports (e.g., the shipping/receiving docks).
 3. Assigning items (stock-keeping units or *SKUs*) to storage locations (*slots*).
- A typical objective in warehouse design is to minimize the overall storage cost while providing the required levels of service.

Design Trade-Off

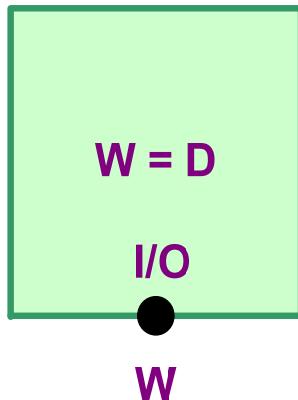
- Warehouse design involves the trade-off between building and handling costs:

$\min \text{ Building Costs}$ vs. $\min \text{ Handling Costs}$



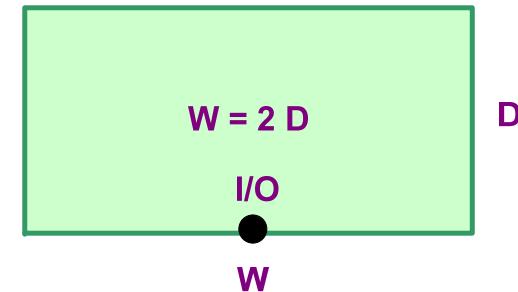
$\max \text{ Cube Utilization}$ vs. $\max \text{ Material Accessibility}$

Shape Trade-Off



D

VS.



D

Square shape minimizes perimeter length for a given area, thus minimizing building costs

Aspect ratio of 2 ($W = 2D$) min. expected distance from I/O port to slots, thus minimizing handling costs

Storage Trade-Off

B	C	E
A	B	D
A	B	C

vs.

	B		Honeycomb loss	
A	B	C		
A	B	C	D	E

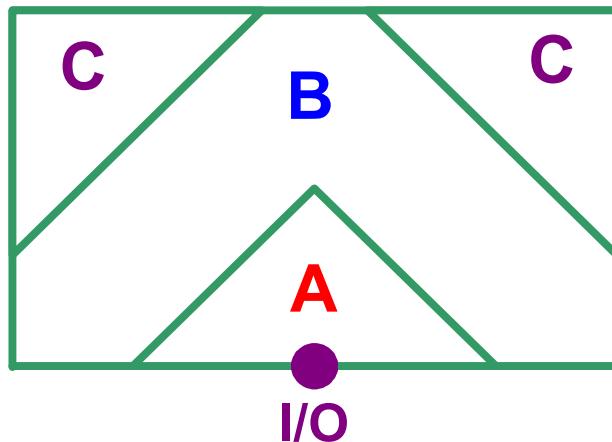
Maximizes cube utilization,
but minimizes material
accessibility

Making at least one unit of
each item accessible
decreases cube utilization

Storage Policies

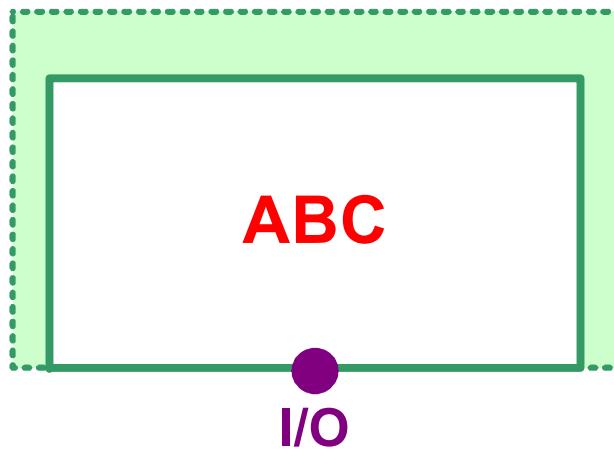
- A storage policy determines how the slots in a storage region are assigned to the different SKUs to be stored in the region.
- The differences between storage policies illustrate the trade-off between minimizing building cost and minimizing handling cost.
- Type of policies:
 - Dedicated
 - Randomized
 - Class-based

Dedicated Storage



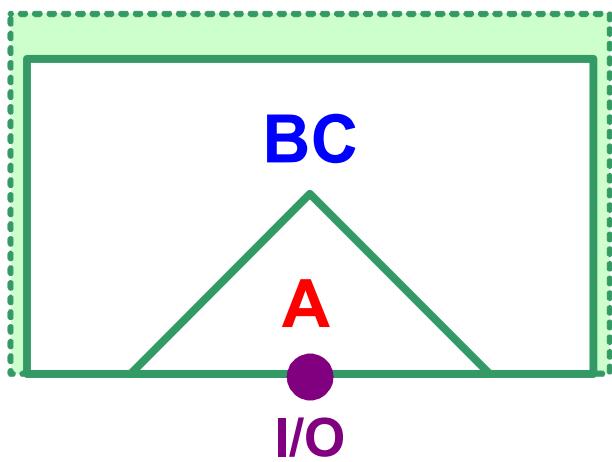
- Each SKU has a predetermined number of slots assigned to it.
- Total capacity of the slots assigned to each SKU must equal the storage space corresponding to the maximum inventory level of each *individual* SKU.
- Minimizes handling cost.
- Maximizes building cost.

Randomized Storage



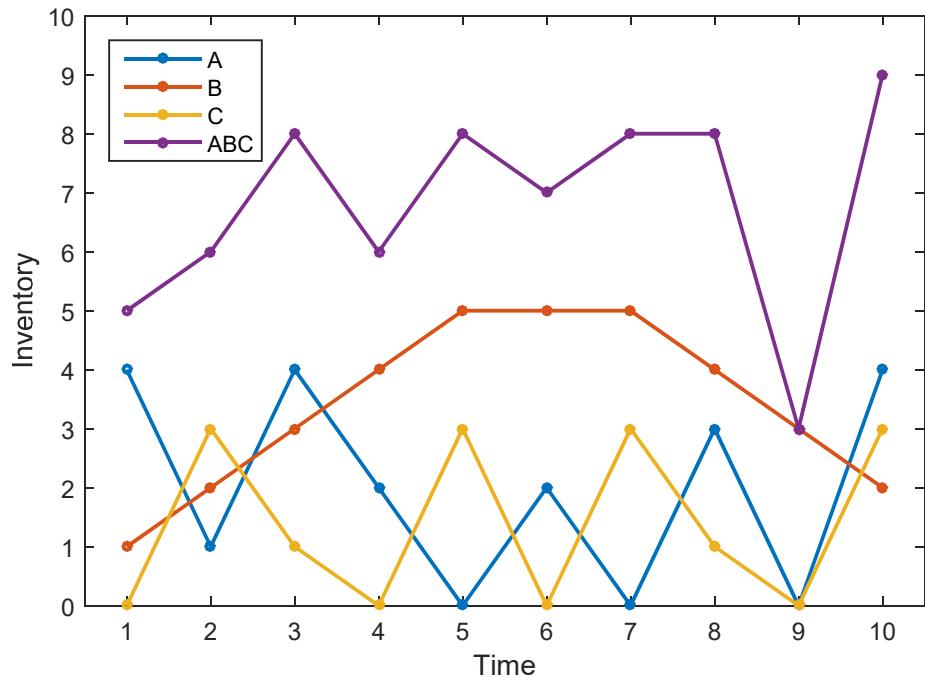
- Each SKU can be stored in any available slot.
- Total capacity of all the slots must equal the storage space corresponding to the maximum *aggregate* inventory level of all of the SKUs.
- Maximizes handling cost.
- Minimizes building cost.

Class-based Storage



- Combination of dedicated and randomized storage, where each SKU is assigned to one of several different storage classes.
- Randomized storage is used for each SKU within a class, and dedicated storage is used between classes.
- Building and handling costs between dedicated and randomized.

Individual vs Aggregate SKUs



Time	Dedicated			Random		Class-Based	
	A	B	C	ABC	AB	AC	BC
1	4	1	0	5	5	4	1
2	1	2	3	6	3	4	5
3	4	3	1	8	7	5	4
4	2	4	0	6	6	2	4
5	0	5	3	8	5	3	8
6	2	5	0	7	7	2	5
7	0	5	3	8	5	3	8
8	3	4	1	8	7	4	5
9	0	3	0	3	3	0	3
10	4	2	3	9	6	7	5

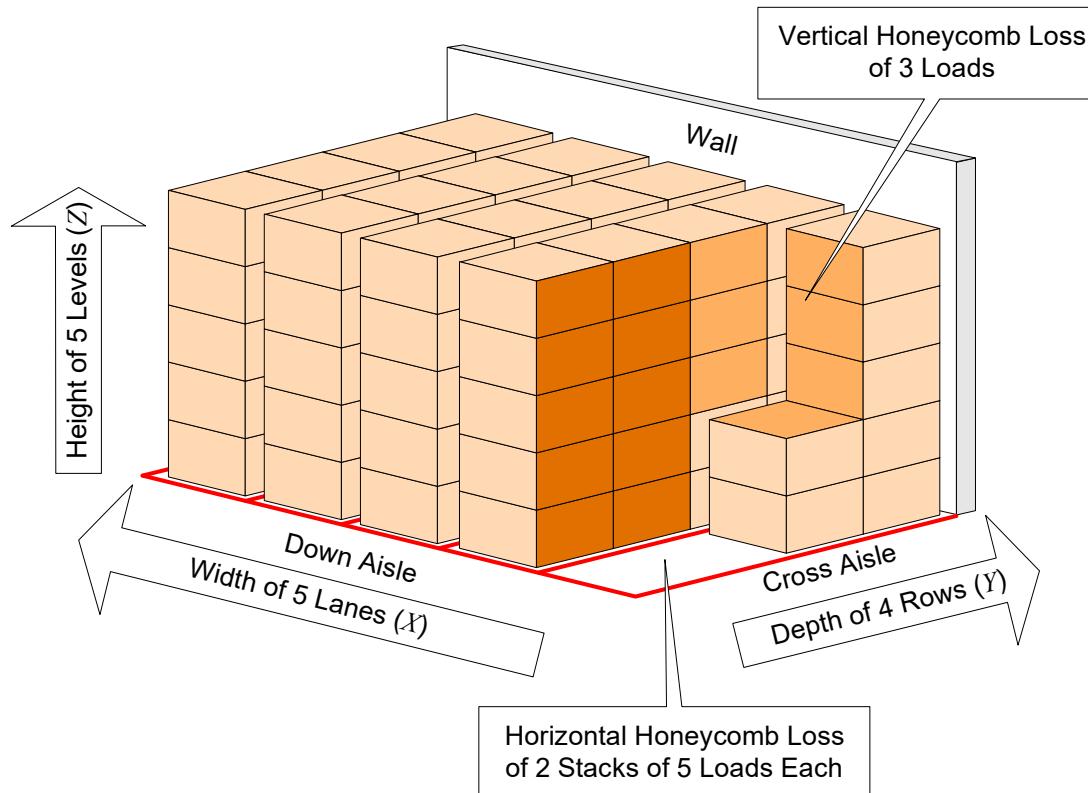
M_i	4	5	3	9	7	7	8
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Cube Utilization

- *Cube utilization* is percentage of the total space (or “cube”) required for storage actually occupied by items being stored.
- There is usually a trade-off between cube utilization and material accessibility.
- Bulk storage using block stacking can result in the minimum cost of storage, but material accessibility is low since only the top of the front stack is accessible.
- Storage racks are used when support and/or material accessibility is required.

Honeycomb Loss

- *Honeycomb loss*, the price paid for accessibility, is the unusable empty storage space in a lane or stack due to the storage of only a single SKU in each lane or stack



Estimating Cube Utilization

- The (3-D) cube utilization for dedicated and randomized storage can estimated as follows:

$$\text{Cube utilization} = \frac{\text{item space}}{\text{total space}} = \frac{\text{item space}}{\text{item space} + \left(\begin{array}{c} \text{honeycomb} \\ \text{loss} \end{array} \right) + \left(\begin{array}{c} \text{down aisle} \\ \text{space} \end{array} \right)}$$

$$CU(3\text{-D}) = \begin{cases} \frac{x \cdot y \cdot z \cdot \sum_{i=1}^N M_i}{TS(D)}, & \text{dedicated} \\ \frac{x \cdot y \cdot z \cdot M}{TS(D)}, & \text{randomized} \end{cases}$$

where

x = lane/unit-load width

y = unit-load depth

z = unit-load height

M_i = maximum number of units of SKU i

M = maximum number of units of all SKUs

N = number of different SKUs

D = number of rows

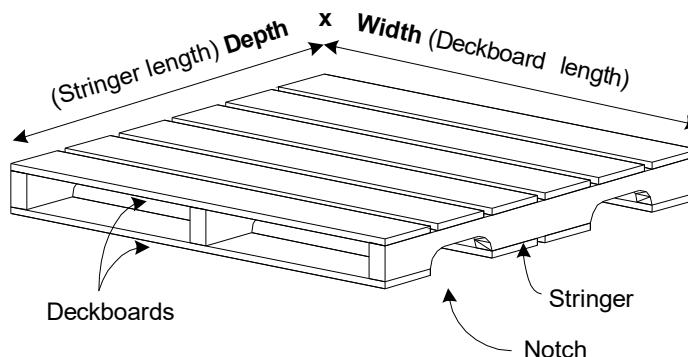
$TS(D)$ = total 3-D space (given D rows of storage).

$TA(D)$ = total 2-D area (given D rows of storage).

$$CU(2\text{-D}) = \begin{cases} \frac{x \cdot y \cdot \sum_{i=1}^N \left[\frac{M_i}{H} \right]}{TA(D)}, & \text{dedicated} \\ \frac{x \cdot y \cdot \left[\frac{M}{H} \right]}{TA(D)}, & \text{randomized} \end{cases}$$

Unit Load

- *Unit load*: single unit of an item, or multiple units restricted to maintain their integrity
- Linear dimensions of a unit load:



Depth (stringer length) × Width (deckboard length)

$$y \times x$$

- Pallet height (5 in.) + load height gives z : $y \times x \times z$

Cube Utilization for Dedicated Storage

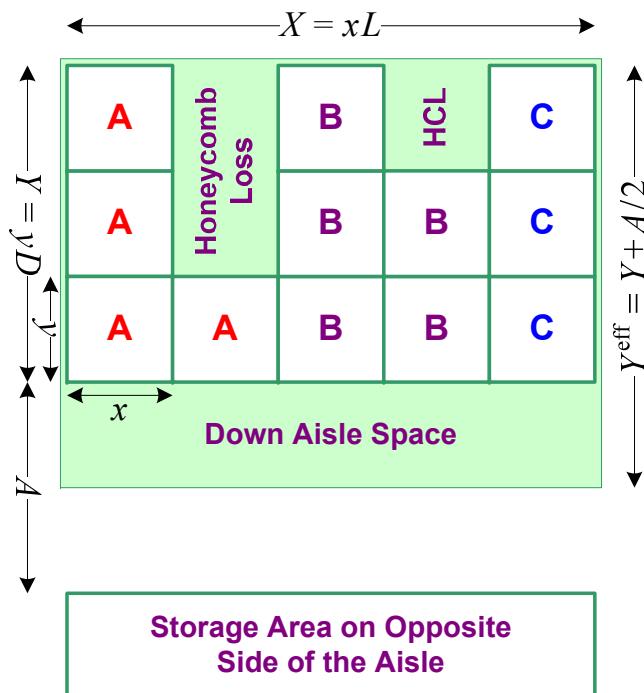
Storage Area at Different Lane Depths												Item Space	Lanes	Total Space	Cube Util.
$D = 1$	$A/2 = 1$	A	A	A	A	B	B	B	B	C	C	12	12	24	50%
		■	■	■	■	■	■	■	■	■	■				
$D = 2$	$A/2 = 1$	A	A	B	B	■	■	C	■	■	■	12	7	21	57%
		■	■	■	■	■	■	■	■	■	■				
$D = 3$	$A/2 = 1$	A	■	B	■	C	■	■	■	■	■	12	5	20	60%
		■	■	■	■	■	■	■	■	■	■				

Total Space/Area

- The total space required, as a function of lane depth D :

Total space (3-D): $TS(D) = X \cdot \underbrace{\left(Y + \frac{A}{2} \right)}_{\text{Eff. lane depth}} \cdot Z = xL(D) \cdot \left(yD + \frac{A}{2} \right) \cdot zH$

Total area (2-D): $TA(D) = \frac{TS(D)}{Z} = X \cdot Y^{\text{eff}} = xL(D) \cdot \left(yD + \frac{A}{2} \right)$



where

X = width of storage region (row length)

Y = depth of storage region (lane depth)

Z = height of storage region (stack height)

A = down aisle width

$L(D)$ = number of lanes (given D rows of storage)

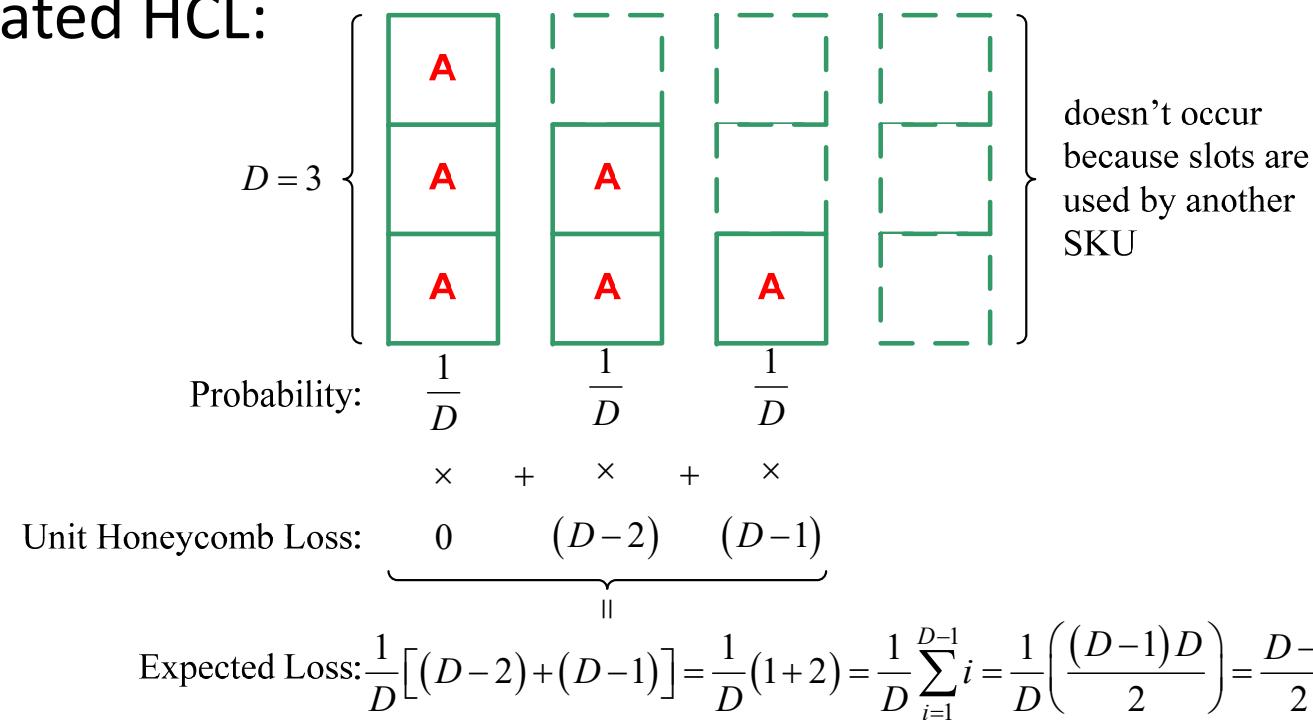
H = number of levels.

Number of Lanes

- Given D , estimated total number of lanes in region:

$$\text{Number of lanes: } L(D) = \begin{cases} \sum_{i=1}^N \left\lceil \frac{M_i}{DH} \right\rceil, & \text{dedicated} \\ \left\lceil \frac{M + NH \left(\frac{D-1}{2} \right) + N \left(\frac{H-1}{2} \right)}{DH} \right\rceil, & \text{randomized } (N > 1) \end{cases}$$

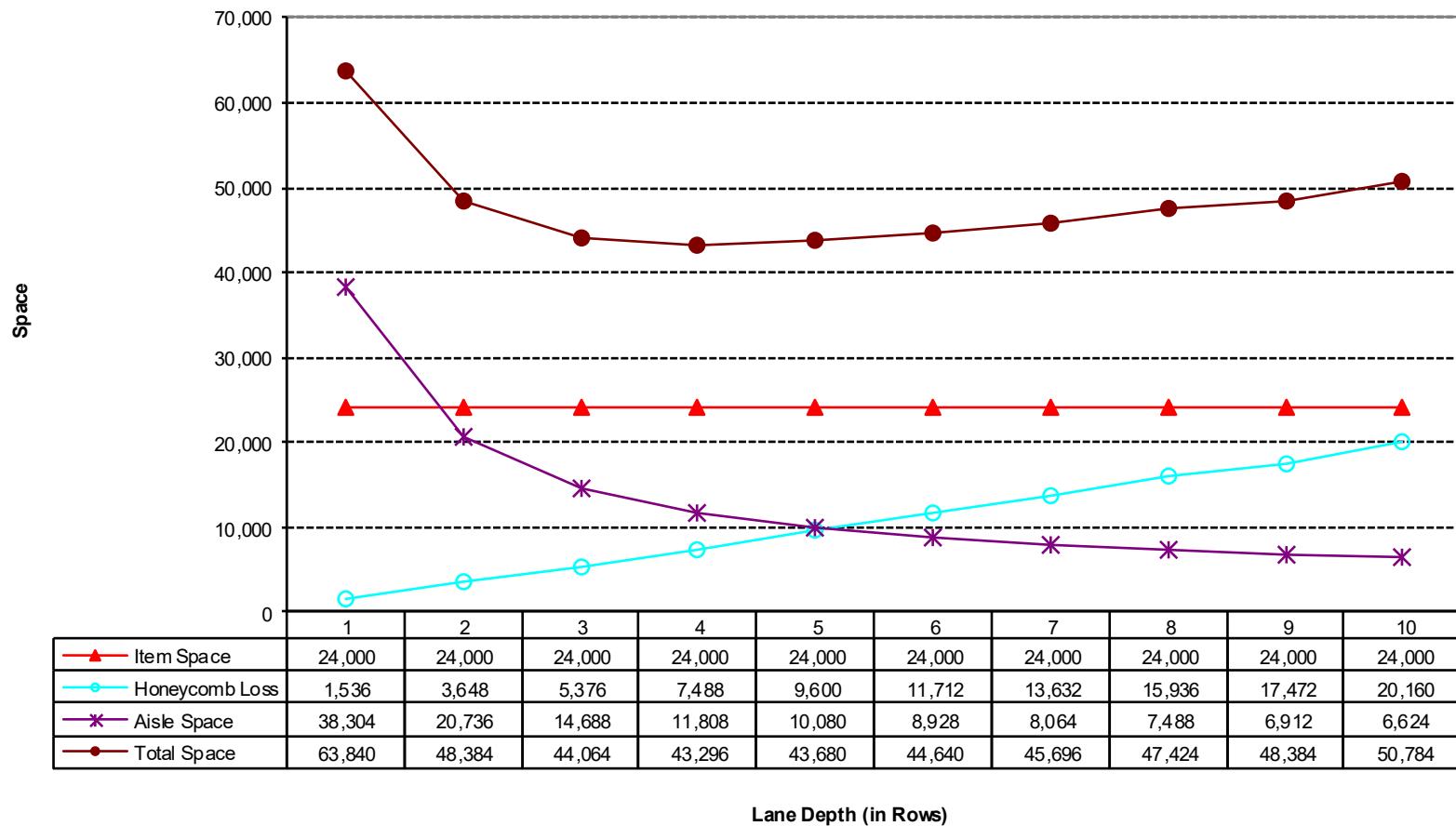
- Estimated HCL:



Optimal Lane Depth

- Solving for D in $dTS(D)/dD = 0$ results in:

Optimal lane depth for randomized storage (in rows): $D^* = \left\lfloor \sqrt{\frac{A(2M - N)}{2NyH}} + \frac{1}{2} \right\rfloor$



Max Aggregate Inventory Level

- Usually can determine max inventory level for each SKU:
 - M_i = maximum number of units of SKU i
- Since usually don't know M directly, but can estimate it **if**
 - SKUs' inventory levels are uncorrelated
 - Units of each item are either stored or retrieved at a constant rate

$$M = \left\lfloor \sum_{i=1}^N \frac{M_i}{2} + \frac{1}{2} \right\rfloor$$

- Can add include safety stock for each item, SS_i
 - For example, if the order size of three SKUs is 50 units and 5 units of each item are held as safety stock

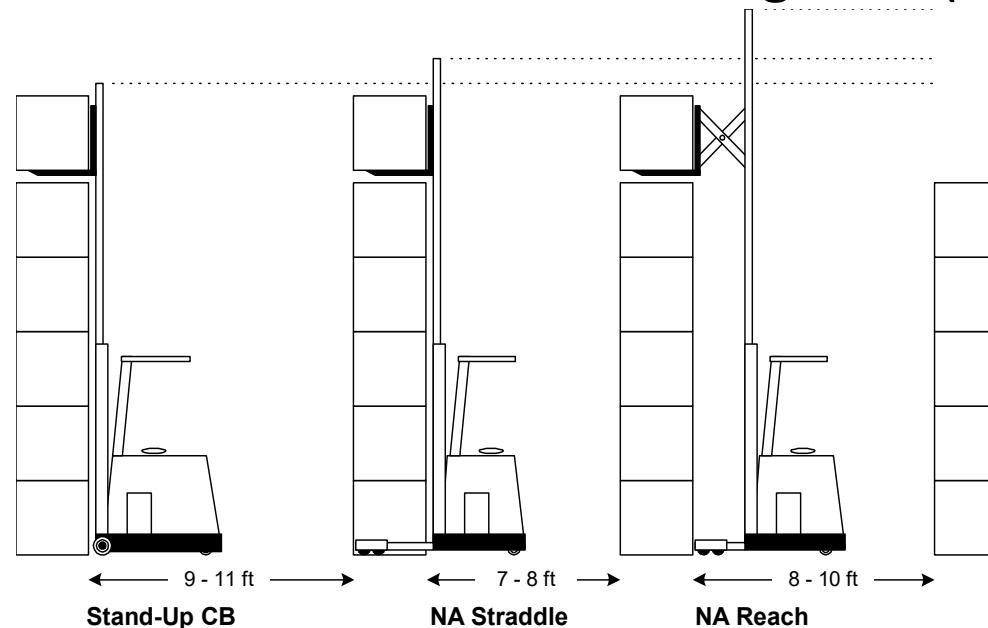
$$M = \left\lfloor \sum_{i=1}^N \left(\frac{M_i - SS_i}{2} + SS_i \right) + \frac{1}{2} \right\rfloor = \left\lfloor 3 \left(\frac{50}{2} + 5 \right) + \frac{1}{2} \right\rfloor = 90$$

Steps to Determine Area Requirements

1. For randomized storage, assumed to know N, H, x, y, z, A , and all M_i
 - Number of levels, H , depends on building clear height (for block stacking) or shelf spacing
 - Aisle width, A , depends on type of lift trucks used
2. Estimate maximum aggregate inventory level, M
3. If D not fixed, estimate optimal land depth, D^*
4. Estimate number of lanes required, $L(D^*)$
5. Determine total 2-D area, $TA(D^*)$

Aisle Width Design Parameter

- Typically, A (and sometimes H) is a parameter used to evaluate different overall design alternatives
- Width depends on type of lift trucks used, a narrower aisle truck
 - reduces area requirements (building costs)
 - costs more and slows travel and loading time (handling costs)



Example 1: Area Requirements

Units of items A, B, and C are all received and stored as $42 \times 36 \times 36$ in. ($y \times x \times z$) pallet loads in a storage region that is along one side of a 10-foot-wide down aisle in the warehouse of a factory. The shipment size received for each item is 31, 62, and 42 pallets, respectively. Pallets can be stored up to three deep and four high in the region.

$$x = \frac{36}{12} = 3' \quad M_A = 31 \quad A = 10'$$

$$y = 3.5' \quad M_B = 62 \quad D = 3$$

$$z = 3' \quad M_C = 42 \quad H = 4$$

$$N = 3$$

Example 1: Area Requirements

1. If a dedicated policy is used to store the items, what is the 2-D cube utilization of this storage region?

$$L(D) = L(3) = \sum_{i=1}^N \left\lceil \frac{M_i}{DH} \right\rceil = \left\lceil \frac{31}{3(4)} \right\rceil + \left\lceil \frac{62}{3(4)} \right\rceil + \left\lceil \frac{42}{3(4)} \right\rceil = 3 + 6 + 4 = 13 \text{ lanes}$$

$$TA(3) = xL(D) \cdot \left(yD + \frac{A}{2} \right) = 3(13) \cdot \left(3.5(3) + \frac{10}{2} \right) = 605 \text{ ft}^2$$

$$CU(3) = \frac{\text{item space}}{TA(3)} = \frac{x \cdot y \cdot \sum_{i=1}^N \left\lceil \frac{M_i}{H} \right\rceil}{TA(3)} = \frac{3 \cdot 3.5 \cdot \left(\left\lceil \frac{31}{4} \right\rceil + \left\lceil \frac{62}{4} \right\rceil + \left\lceil \frac{42}{4} \right\rceil \right)}{605} = 61\%$$

Example 1: Area Requirements

2. If the shipments of each item are uncorrelated with each other, no safety stock is carried for each item, and retrievals to the factory floor will occur at a constant rate, what is an estimate the maximum number of units of all items that would ever occur?

$$M = \left\lceil \sum_{i=1}^N \frac{M_i}{2} + \frac{1}{2} \right\rceil = \left\lceil \frac{31+62+42}{2} + \frac{1}{2} \right\rceil = 68$$

Example 1: Area Requirements

3. If a randomized policy is used to store the items, what is total 2-D area needed for the storage region?

$$D = 3$$

$$\begin{aligned} L(3) &= \left\lceil \frac{M + NH \left(\frac{D-1}{2} \right) + N \left(\frac{H-1}{2} \right)}{DH} \right\rceil \\ &= \left\lceil \frac{68 + 3(4) \left(\frac{3-1}{2} \right) + N \left(\frac{4-1}{2} \right)}{3(4)} \right\rceil = 8 \text{ lanes} \end{aligned}$$

$$TA(3) = xL(D) \cdot \left(yD + \frac{A}{2} \right) = 3(8) \cdot \left(3.5(3) + \frac{10}{2} \right) = 372 \text{ ft}^2$$

Example 1: Area Requirements

4. What is the optimal lane depth for randomized storage?

$$D^* = \left\lfloor \sqrt{\frac{A(2M-N)}{2NyH}} + \frac{1}{2} \right\rfloor = \left\lfloor \sqrt{\frac{10(2(68)-3)}{2(3)3.5(4)}} + \frac{1}{2} \right\rfloor = 4$$

5. What is the change in total area associated with using the optimal lane depth as opposed to storing the items three deep?

$$D = 4 \Rightarrow L(4) = \left\lceil \frac{68 + 3(4)\left(\frac{4-1}{2}\right) + N\left(\frac{4-1}{2}\right)}{3(4)} \right\rceil = 6 \text{ lanes}$$

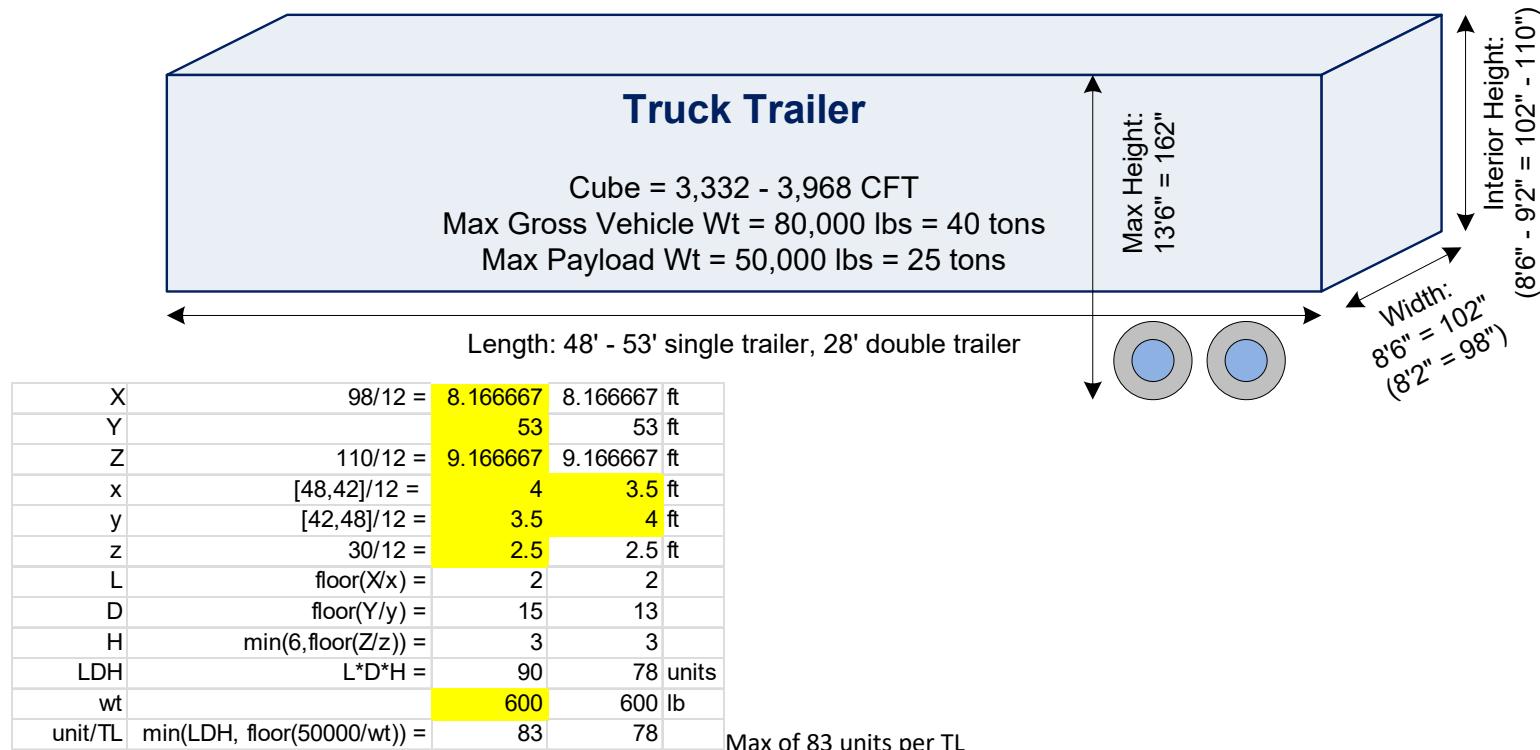
$$\Rightarrow TA(4) = 3(6) \cdot \left(3.5(4) + \frac{10}{2} \right) = 342 \text{ ft}^2$$

$$D = 3 \Rightarrow TA(3) = 372 \text{ ft}^2$$

Example 2: Trailer Loading

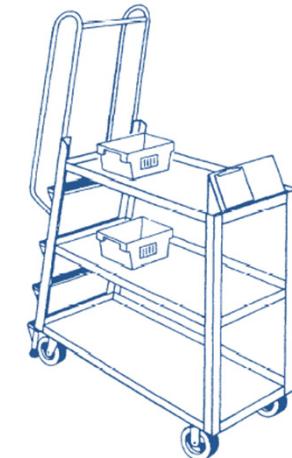
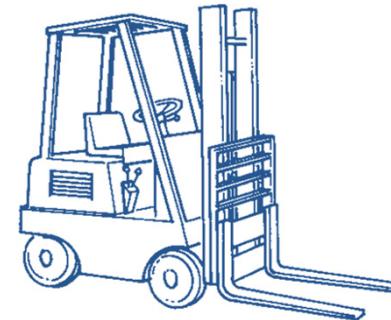
How many identical $48 \times 42 \times 30$ in. four-way containers can be shipped in a full truckload? Each container load:

1. Weighs 600 lb
2. Can be stacked up to six high without causing damage from crushing
3. Can be rotated on the trucks with respect to their width and depth.

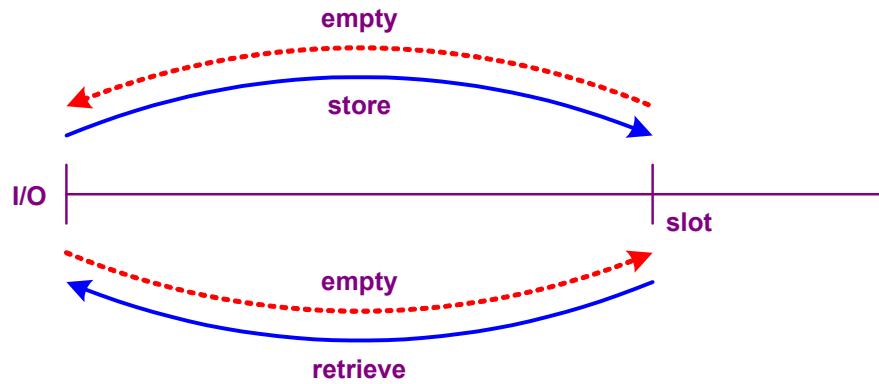


Storage and Retrieval Cycle

- A storage and retrieval (S/R) cycle is one complete roundtrip from an I/O port to slot(s) and back to the I/O
- Type of cycle depends on load carrying ability:
 - Carrying one load at-a-time (load carried on a pallet):
 - Single command
 - Dual command
 - Carrying multiple loads (order picking of small items):
 - Multiple command



Single-Command S/R Cycle



Expected time for each SC S/R cycle:

$$t_{SC} = \frac{d_{SC}}{v} + t_L + t_U = \frac{d_{SC}}{v} + 2t_{L/U}$$

where

d_{SC} = expected distance per SC cycle

v = average travel speed (e.g.: 2 mph = 176 fpm walking; 7 mph = 616 fpm riding)

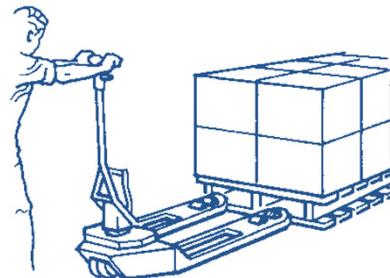
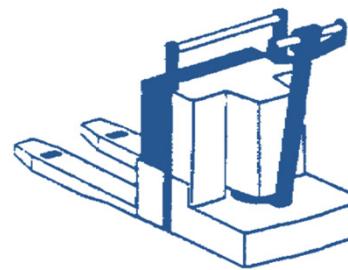
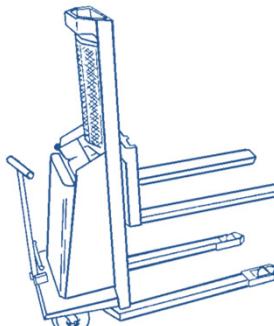
t_L = loading time

t_U = unloading time

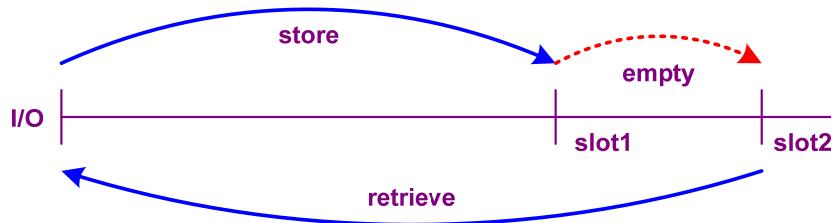
$t_{L/U}$ = loading/unloading time, if same value

- Single-command (SC) cycles:
 - Storage: carry one load to slot for storage and return empty back to I/O port, or
 - Retrieval: travel empty to slot to retrieve load and return with it back to I/O port

Industrial Trucks: Walk vs. Ride

Walk (2 mph = 176 fpm)	Ride (7 mph = 616 fpm)
	
Pallet Jack	Pallet Truck
	
Walkie Stacker	Sit-down Counterbalanced Lift Truck

Dual-Command S/R Cycle

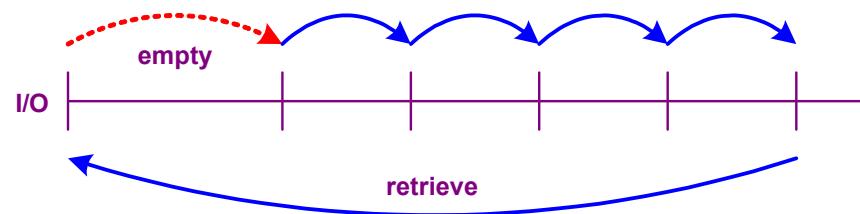


Expected time for each SC S/R cycle:

$$t_{DC} = \frac{d_{DC}}{v} + 2t_L + 2t_U = \frac{d_{DC}}{v} + 4t_{L/U}$$

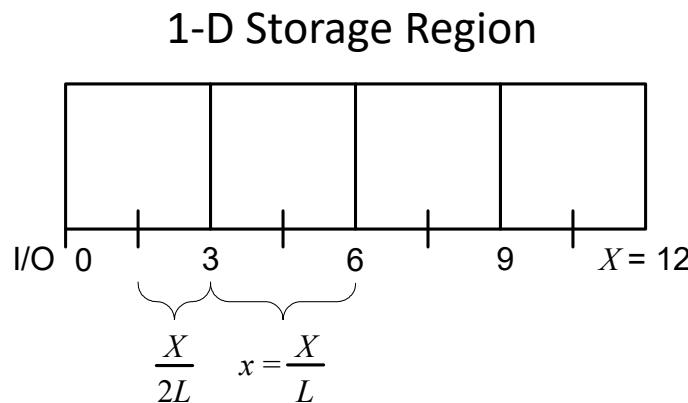
- Dual-command (DC):
- Combine storage with a retrieval:
 - store load in slot 1, travel empty to slot 2 to retrieve load
- Can reduce travel distance by a third, on average
- Also termed task “interleaving”

Multi-Command S/R Cycle



- Multi-command: multiple loads can be carried at the same time
- Used in case and piece order picking
- Picker routed to slots
 - Simple VRP procedures can be used

1-D Expected Distance



$$TD_{1-way} = \sum_{i=1}^L \left(i \frac{X}{L} - \frac{X}{2L} \right) = \frac{X}{L} \sum_{i=1}^L i - \frac{X}{2L} (1)$$

$$= \frac{X}{L} \left(\frac{L(L+1)}{2} \right) - \frac{X}{2L} (L)$$

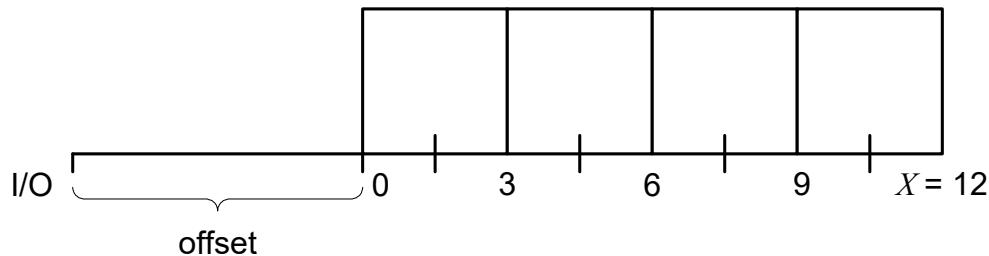
$$= \frac{XL + X - X}{2} = \frac{XL}{2}$$

$$ED_{1-way} = \frac{TD_{1-way}}{L} = \frac{X}{2}$$

$$d_{SC} = 2(ED_{1-way}) = X$$

- Assumptions:
 - All single-command cycles
 - Rectilinear distances
 - Each slot is region used with equal frequency (i.e., randomized storage)
- Expected distance is the average distance from I/O port to midpoint of each slot
 - e.g., $[2(1.5) + 2(4.5) + 2(6.5) + 2(10.5)]/4 = 12$

Off-set I/O Port



- If the I/O port is off-set from the storage region, then 2 times the distance of the offset is added the expected distance within the slots

$$d_{SC} = 2(d_{\text{offset}}) + X$$

2-D Expected Distances

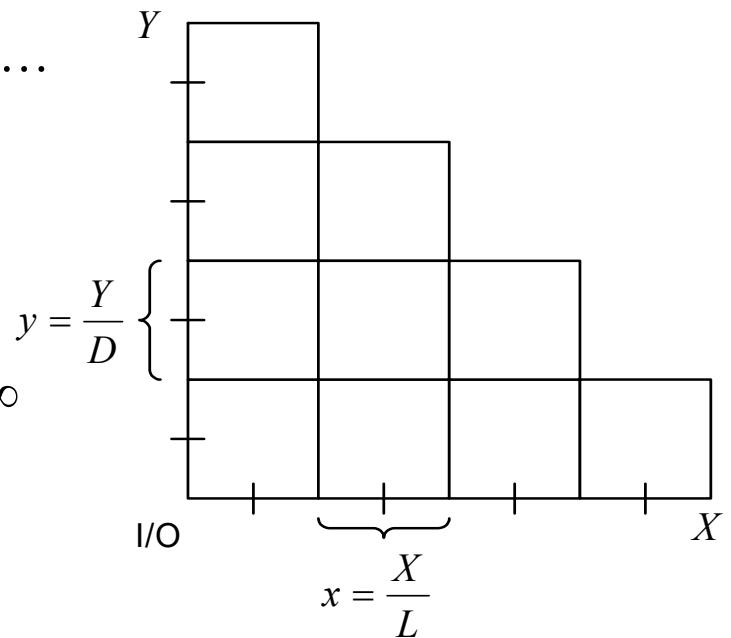
- Since dimensions X and Y are independent of each other for rectilinear distances, the expected distance for a 2-D rectangular region with the I/O port in a corner is just the sum of the distance in X and in Y : $d_{SC}^{rect} = X + Y$
- For a triangular region with the I/O port in the corner:

$$TD_{1\text{-way}} = \sum_{i=1}^L \sum_{j=1}^{L-i+1} \left[\left(i \frac{X}{L} - \frac{X}{2L} \right) + \left(j \frac{X}{L} - \frac{X}{2L} \right) \right] = \dots$$

$$= \frac{X}{6} (2L^2 + 3L + 1)$$

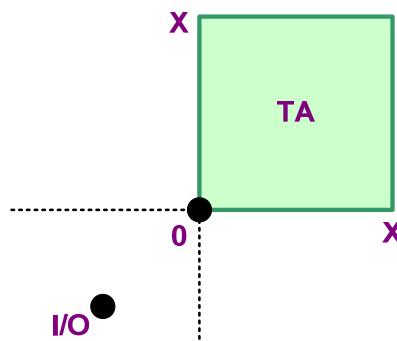
$$ED_{1\text{-way}} = \frac{TD_{1\text{-way}}}{L(L+1)} = \frac{2}{3}X + \frac{X}{3L} = \frac{2}{3}X, \quad \text{as } L \rightarrow \infty$$

$$d_{SC}^{tri} = 2 \left(\frac{2}{3}X \right) = 2 \left(\frac{1}{3}X + \frac{1}{3}Y \right) = \frac{2}{3}(X + Y)$$



I/O-to-Side Configurations

Rectangular

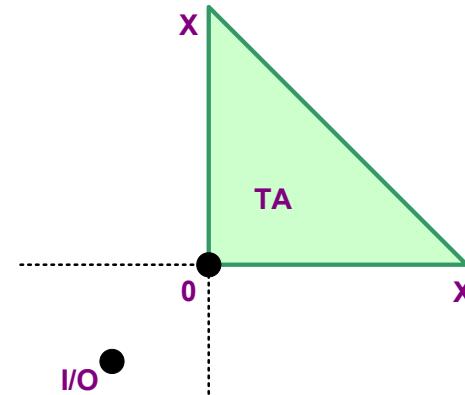


$$TA = X^2$$

$$\Rightarrow X = \sqrt{TA}$$

$$\Rightarrow d_{SC} = 2\sqrt{TA}$$

Triangular



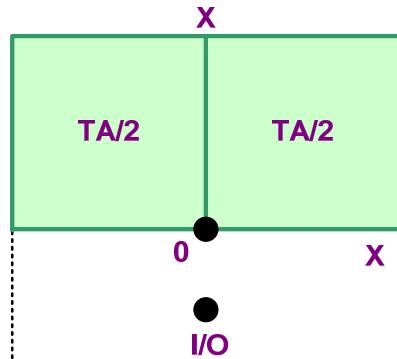
$$TA = \frac{1}{2} X^2$$

$$\Rightarrow X = \sqrt{2TA} = \sqrt{2}\sqrt{TA}$$

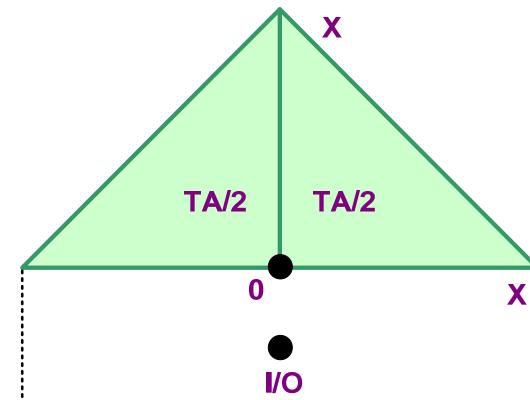
$$\Rightarrow d_{SC} = \frac{4}{3}\sqrt{2}\sqrt{TA} = 1.886\sqrt{TA}$$

I/O-at-Middle Configurations

Rectangular



Triangular



$$\frac{TA}{2} = X^2$$

$$\Rightarrow X = \sqrt{\frac{TA}{2}} = \frac{\sqrt{TA}}{\sqrt{2}}$$

$$\Rightarrow d_{SC} = \sqrt{2} \sqrt{TA} = 1.414 \sqrt{TA}$$

$$\frac{TA}{2} = \frac{1}{2} X^2$$

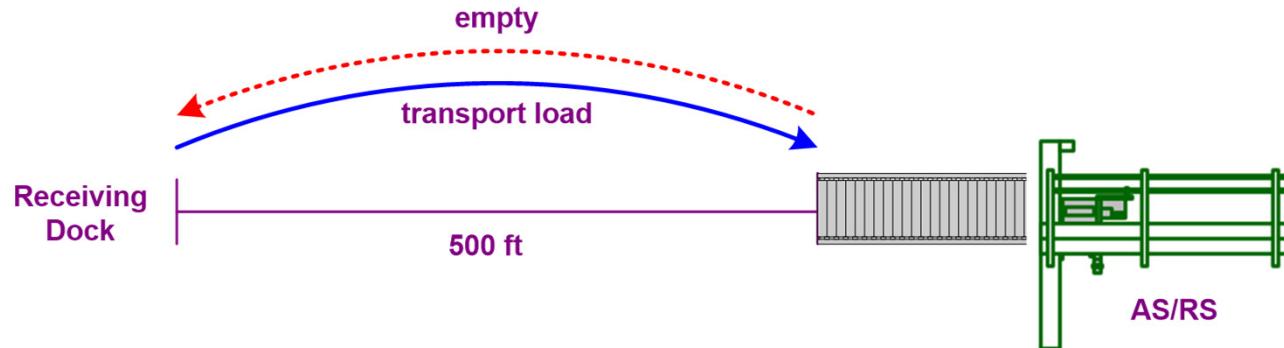
$$\Rightarrow X = \sqrt{TA}$$

$$\Rightarrow d_{SC} = \frac{4}{3} \sqrt{TA} = 1.333 \sqrt{TA}$$

Example 3: Handling Requirements

Pallet loads will be unloaded at the receiving dock of a warehouse and placed on the floor. From there, they will be transported 500 feet using a dedicated pallet truck to the in-floor induction conveyor of an AS/RS. Given

- a. It takes 30 sec to load each pallet at the dock
- b. 30 sec to unload it at the induction conveyor
- c. There will be 80,000 loads per year on average
- d. Operator rides on the truck (because a pallet truck)
- e. Facility will operate 50 weeks per year, 40 hours per week



Example 3: Handling Requirements

- Assuming that it will take 30 seconds to load each pallet at the dock and 30 seconds to unload it at the induction conveyor, what is the expected time required for each single-command S/R cycle?

$$d_{SC} = 2(500) = 1000 \text{ ft/mov}$$

$$\begin{aligned} t_{SC} &= \frac{d_{SC}}{v} + 2t_{L/U} = \frac{1000 \text{ ft/mov}}{616 \text{ ft/min}} + 2\left(\frac{30}{60}\right) \text{ min/mov} \\ &= 2.62 \text{ min/mov} = \frac{2.62}{60} \text{ hr/mov} \end{aligned}$$

(616 fpm because operator rides on a pallet truck)

Example 3: Handling Requirements

- Assuming that there will be 80,000 loads per year on average and that the facility will operate for 50 weeks per year, 40 hours per week, what is the minimum number of trucks needed?

$$r_{avg} = \frac{80,000 \text{ mov/yr}}{50(40) \text{ hr/yr}} = 40 \text{ mov/hr}$$

$$\begin{aligned}m &= \left\lfloor r_{avg} t_{SC} + 1 \right\rfloor \\&= \left\lfloor 40 \left(\frac{2.62}{60} \right) + 1 \right\rfloor = \left\lfloor 1.75 + 1 \right\rfloor \\&= 2 \text{ trucks}\end{aligned}$$

Example 3: Handling Requirements

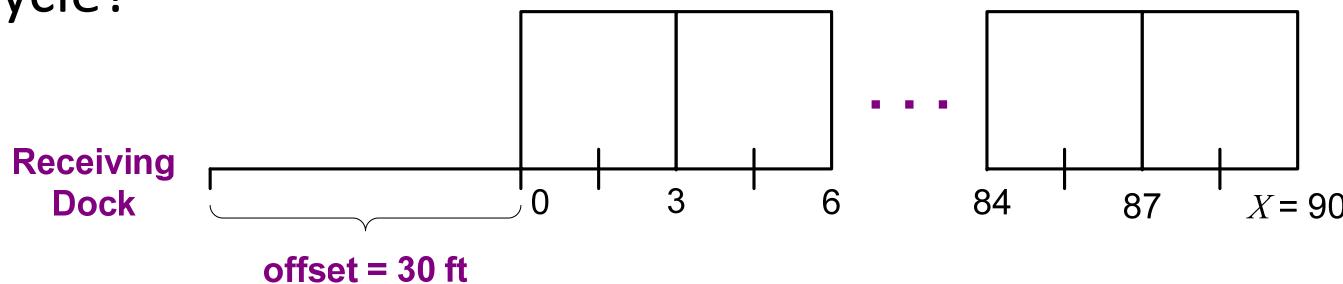
3. How many trucks are needed to handle a peak expected demand of 80 moves per hour?

$$r_{peak} = 80 \text{ mov/hr}$$

$$\begin{aligned}m &= \left\lfloor r_{peak} t_{SC} + 1 \right\rfloor \\&= \left\lfloor 80 \left(\frac{2.62}{60} \right) + 1 \right\rfloor = \left\lfloor 3.50 + 1 \right\rfloor \\&= 4 \text{ trucks}\end{aligned}$$

Example 3: Handling Requirements

4. If, instead of unloading at the conveyor, the 3-foot-wide loads are placed side-by-side in a staging area along one side of 90-foot aisle that begins 30 feet from the dock, what is the expected time required for each single-command S/R cycle?



$$d_{SC} = 2(d_{\text{offset}}) + X = 2(30) + 90 = 150 \text{ ft}$$

$$t_{SC} = \frac{d_{SC}}{v} + 2t_{L/U} = \frac{150 \text{ ft/mov}}{616 \text{ ft/min}} + 2 \left(\frac{30}{60} \right) \text{ min/mov}$$

$$= 1.24 \text{ min/mov} = \frac{1.24}{60} \text{ hr/mov}$$

Estimating Handling Costs

- Warehouse design involves the trade-off between building and handling cost.
- Maximizing the cube utilization of a storage region will help minimize building costs.
- Handling costs can be estimated by determining:
 1. Expected time required for each move based on an average of the time required to reach each slot in the region.
 2. Number of vehicles needed to handle a target *peak demand* for moves, e.g., moves per hour.
 3. *Operating costs per hour of vehicle operation*, e.g., labor, fuel (assuming the operators can perform other productive tasks when not operating a truck)
 4. Annual operating costs based on *annual demand* for moves.
 5. Total handling costs as the sum of the annual capital recovery costs for the vehicles and the annual operating costs.

Example 4: Estimating Handing Cost

Expected Distance: $d_{SC} = \sqrt{2} \sqrt{TA} = \sqrt{2} \sqrt{20,000} = 200$ ft

Expected Time:

$$\begin{aligned} t_{SC} &= \frac{d_{SC}}{v} + 2t_{L/U} \\ &= \frac{200 \text{ ft}}{200 \text{ fpm}} + 2(0.5 \text{ min}) = 2 \text{ min per move} \end{aligned}$$

TA = 20,000

I/O

Peak Demand: $r_{\text{peak}} = 75$ moves per hour

Annual Demand: $r_{\text{year}} = 100,000$ moves per year

Number of Trucks: $m = \left\lfloor r_{\text{peak}} \frac{t_{SC}}{60} + 1 \right\rfloor = \left\lfloor 3.5 \right\rfloor = 3$ trucks

Handling Cost:
$$\begin{aligned} TC_{\text{hand}} &= mK_{\text{truck}} + r_{\text{year}} \frac{t_{SC}}{60} C_{\text{labor}} \\ &= 3(\$2,500 / \text{tr-yr}) + 100,000 \frac{2}{60} (\$10 / \text{hr}) \\ &= \$7,500 + \$33,333 = \$40,833 \text{ per year} \end{aligned}$$

Dedicated Storage Assignment (DSAP)

- The assignment of items to slots is termed *slotting*
 - With randomized storage, all items are assigned to all slots
- DSAP (dedicated storage assignment problem):
 - Assign N items to slots to minimize total cost of material flow
- DSAP solution procedure:
 1. *Order Slots*: Compute the expected cost for each slot and then put into nondecreasing order
 2. *Order Items*: Put the flow density (flow per unit of volume) for each item i into nonincreasing order

$$\frac{f_{[1]}}{M_{[1]}s_{[1]}} \geq \frac{f_{[2]}}{M_{[2]}s_{[2]}} \geq \dots \geq \frac{f_{[N]}}{M_{[N]}s_{[N]}}$$

3. *Assign Items to Slots*: For $i = 1, \dots, N$, assign item $[i]$ to the first slots with a total volume of at least $M_{[i]}s_{[i]}$

1-D Slotting Example

		A	B	C
Max units	M	4	5	3
Space/unit	s	1	1	1
Flow	f	24	7	21
Flow Density	f/(M x s)	6.00	1.40	7.00

Flow Density	1-D Slot Assignments	Expected Distance	Flow	Total Distance
$\frac{21}{3} = 7.00$	I/O [c, c, c] (0 to 3) [] [] [] [] [] [] [] [] [] [] []	$2(0) + 3 = 3 \times$	21	= 63
$\frac{24}{4} = 6.00$	I/O [] [] [] [A, A, A, A] (-3 to 4) [] [] [] [] [] []	$2(3) + 4 = 10 \times$	24	= 240
$\frac{7}{5} = 1.40$	I/O [] [] [] [] [] [] [B, B, B, B, B] (-7 to 5) [] [] [] [] []	$2(7) + 5 = 19 \times$	7	= 133
	I/O [c, c, c, A, A, A, A, B, B, B, B] (0 to 12) [] [] [] [] [] [] [] [] [] []			436

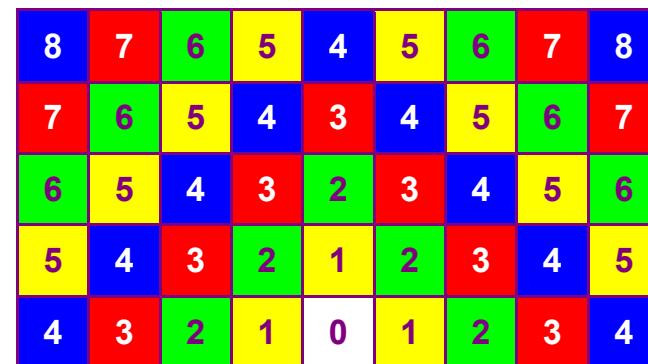
1-D Slotting Example (cont)

		Dedicated			Random		Class-Based		
		A	B	C	ABC	AB	AC	BC	
Max units	M	4	5	3	9	7	7	8	
Space/unit	s	1	1	1	1	1	1	1	
Flow	f	24	7	21	52	31	45	28	
Flow Density	f/(M x s)	6.00	1.40	7.00	5.78	4.43	6.43	3.50	

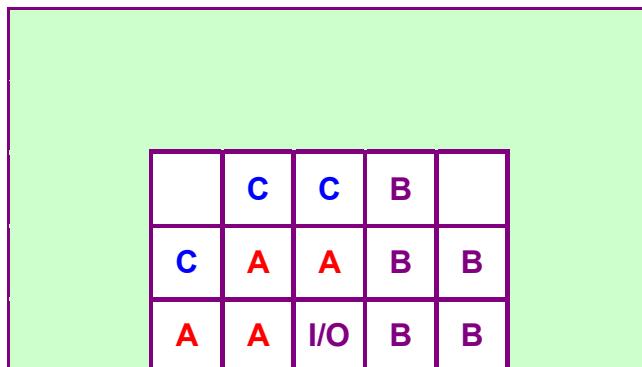
1-D Slot Assignments										Total Distance	Total Space	
Dedicated (flow density)	I/O	c	c	c	a	a	a	a	b	b	b	b
Dedicated (flow only)	I/O	a	a	a	a	c	c	c	b	b	b	b
Class-based	I/O	c	c	c	ab	ab	ab	ab	ab	ab		
Randomized	I/O	abc										

2-D Slotting Example

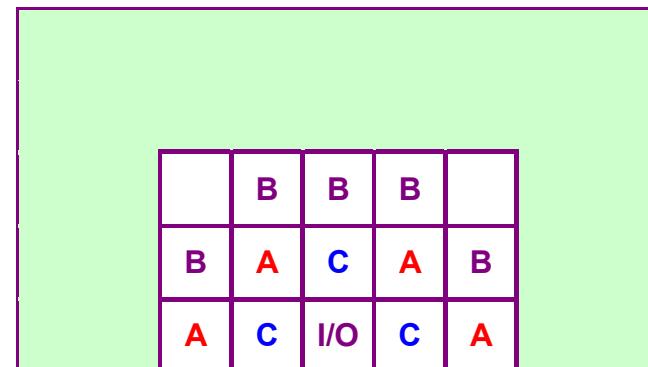
		A	B	C
Max units	M	4	5	3
Space/unit	s	1	1	1
Flow	f	24	7	21
Flow Density	f/(M x s)	6.00	1.40	7.00



Distance from I/O to Slot



Original Assignment (TD = 215)



Optimal Assignment (TD = 177)

DSAP Assumptions

1. All SC S/R moves
 2. For item i , probability of move to/from each slot assigned to item is the same
 3. The *factoring assumption*:
 - a. Handling cost and distances (or times) for each slot are identical for all items
 - b. Percent of S/R moves of item stored at slot j to/from I/O port k is identical for all items
- Depending of which assumptions not valid, can determine assignment using other procedures

$$\begin{array}{c} \left(c_i x_{ij} \right) DSAP \subset LAP \subset LP \subset QAP \left(c_{ijkl} x_{ij} x_{kl} \right) \\ \left(c_{ij} x_{ij} \right) \qquad \qquad \qquad \overset{\cup}{TSP} \end{array}$$

Example 5: 1-D DSAP

- What is the change in the minimum expected total distance traveled if dedicated, as compared to randomized, block stacking is used, where
 - a. Slots located on one side of 10-foot-wide down aisle
 - b. All single-command S/R operations
 - c. Each lane is three-deep, four-high
 - d. 40×36 in. two-way pallet used for all loads
 - e. Max inventory levels of SKUs A, B, C are 94, 64, and 50
 - f. Inventory levels are uncorrelated and retrievals occur at a constant rate
 - g. Throughput requirements of A, B, C are 160, 140, 130
 - h. Single I/O port is located at the end of the aisle

Example 5: 1-D DSAP

- Randomized:



$$M = \left\lfloor \frac{M_A + M_B + M_C}{2} + \frac{1}{2} \right\rfloor = \left\lfloor \frac{94 + 64 + 50}{2} + \frac{1}{2} \right\rfloor = 104$$

$$\begin{aligned} L_{rand} &= \left\lceil \frac{M + NH \left(\frac{D-1}{2} \right) + N \left(\frac{H-1}{2} \right)}{DH} \right\rceil \\ &= \left\lceil \frac{104 + 3(4) \left(\frac{3-1}{2} \right) + N \left(\frac{4-1}{2} \right)}{3(4)} \right\rceil = 11 \text{ lanes} \end{aligned}$$

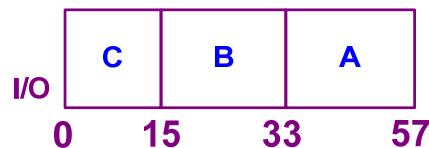
$$X = xL_{rand} = 3(11) = 33 \text{ ft}$$

$$d_{SC} = X = 33 \text{ ft}$$

$$TD_{rand} = (f_A + f_B + f_C)X = (160 + 140 + 130)33 = 14,190 \text{ ft}$$

Example 5: 1-D DSAP

- Dedicated:



$$\frac{f_A}{M_A} = \frac{160}{94} = 1.7, \frac{f_B}{M_B} = \frac{140}{64} = 2.19, \frac{f_C}{M_C} = \frac{130}{50} = 2.6 \Rightarrow C > B > A$$

$$L_A = \left\lceil \frac{M_A}{DH} \right\rceil = \left\lceil \frac{94}{3(4)} \right\rceil = 8, L_B = \left\lceil \frac{M_B}{DH} \right\rceil = \left\lceil \frac{64}{3(4)} \right\rceil = 6, L_C = \left\lceil \frac{M_C}{DH} \right\rceil = \left\lceil \frac{50}{3(4)} \right\rceil = 5$$

$$X_C = xL_C = 3(5) = 15, X_B = xL_B = 3(6) = 18, X_A = xL_A = 3(8) = 24$$

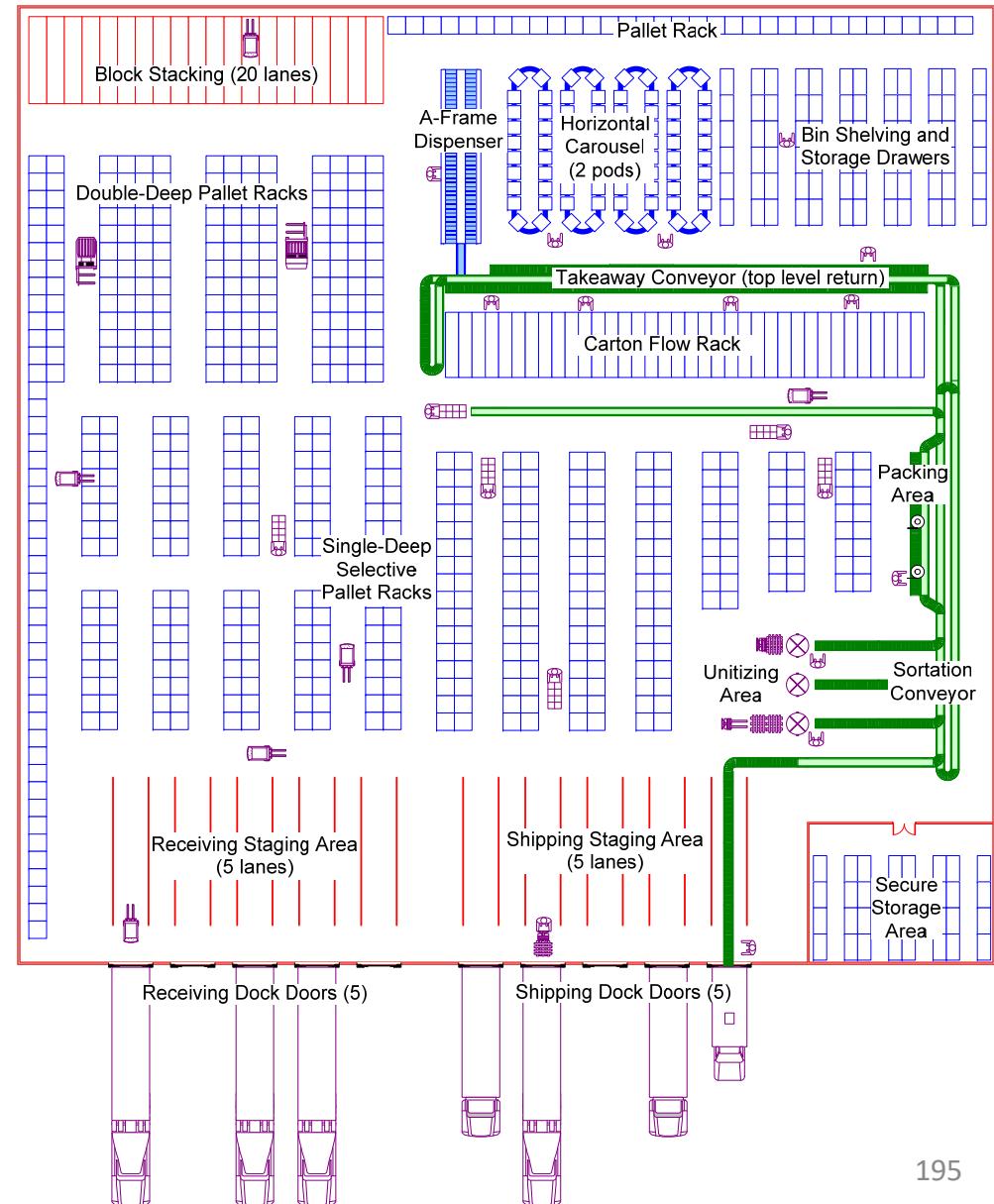
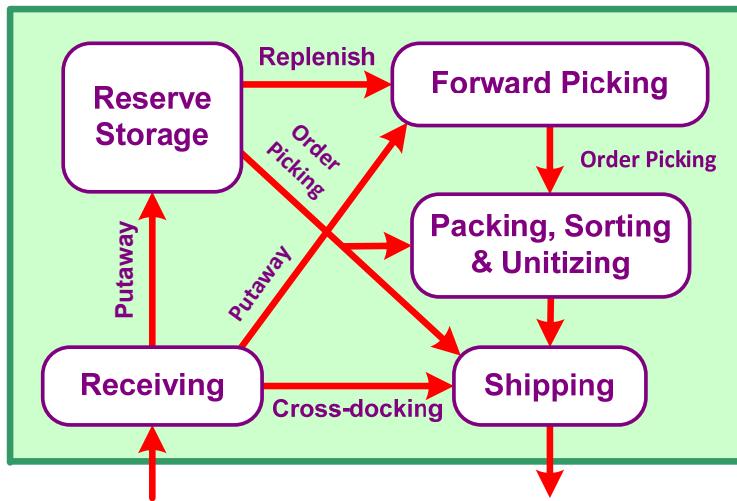
$$d_{SC}^C = X_C = 3(5) = 15 \text{ ft}$$

$$d_{SC}^B = 2(X_C) + X_B = 2(15) + 18 = 48 \text{ ft}$$

$$d_{SC}^A = 2(X_C + X_B) + X_A = 2(15 + 18) + 24 = 90 \text{ ft}$$

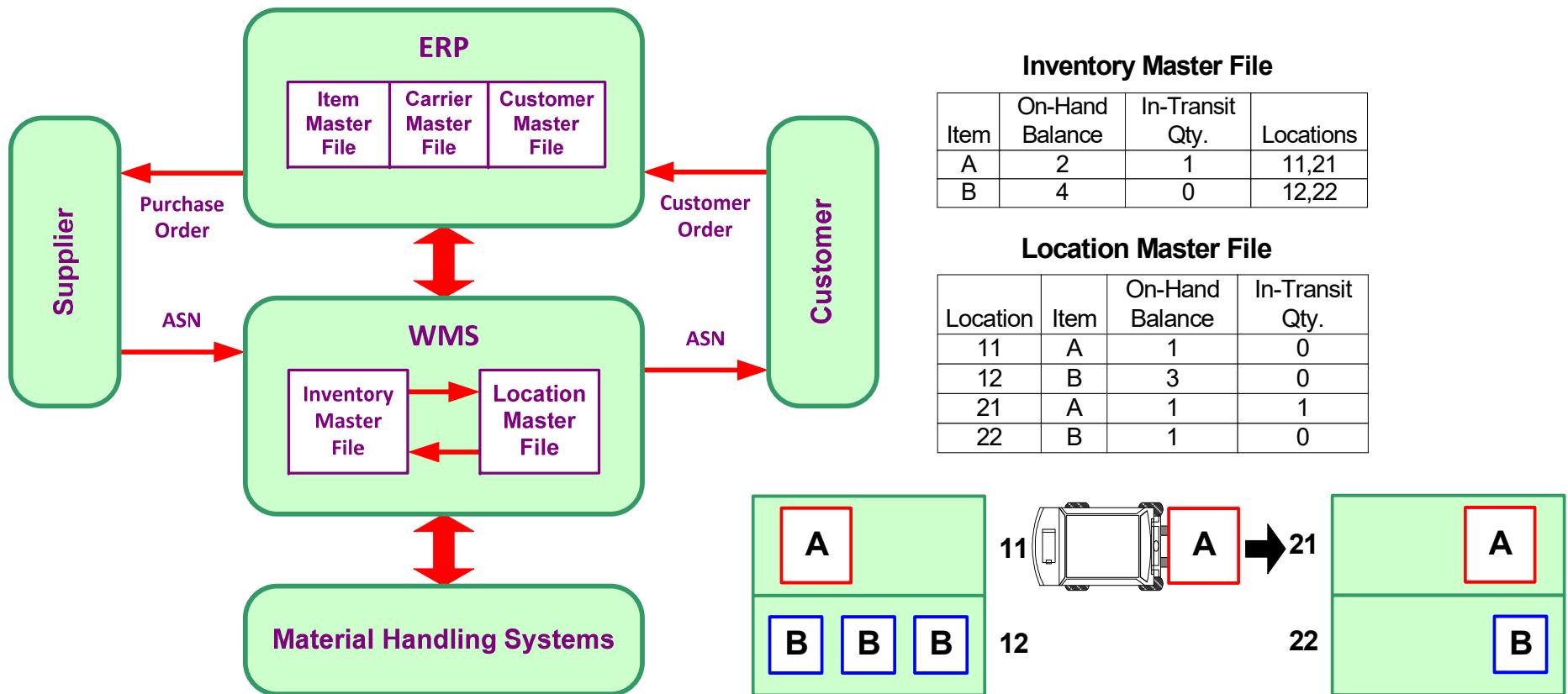
$$TD_{ded} = f_A d_{SC}^A + f_B d_{SC}^B + f_C d_{SC}^C = 160(90) + 140(48) + 130(15) = 23,070 \text{ ft}$$

Warehouse Operations



Warehouse Management System

- WMS interfaces with a corporation's enterprise resource planning (ERP) and the control software of each MHS



- Advance shipping notice (ASN) is a standard format used for communications

Logistics-related Codes

Commodity Code		Item Code	Unit Code
Level	Category	Class	Instance
Description	Grouping of similar objects	Grouping of identical objects	Unique physical object
Function	Product classification	Inventory control	Object tracking
Names	—	Item number, Part number, SKU, SKU + Lot number	Serial number, License plate
Codes	UNSPSC, GPC	GTIN, UPC, ISBN, NDC	EPC, SSCC

UNSPSC: United Nations Standard Products and Services Code

GPC: Global Product Catalogue

GTIN: Global Trade Item Number (includes UPC, ISBN, and NDC)

UPC: Universal Product Code

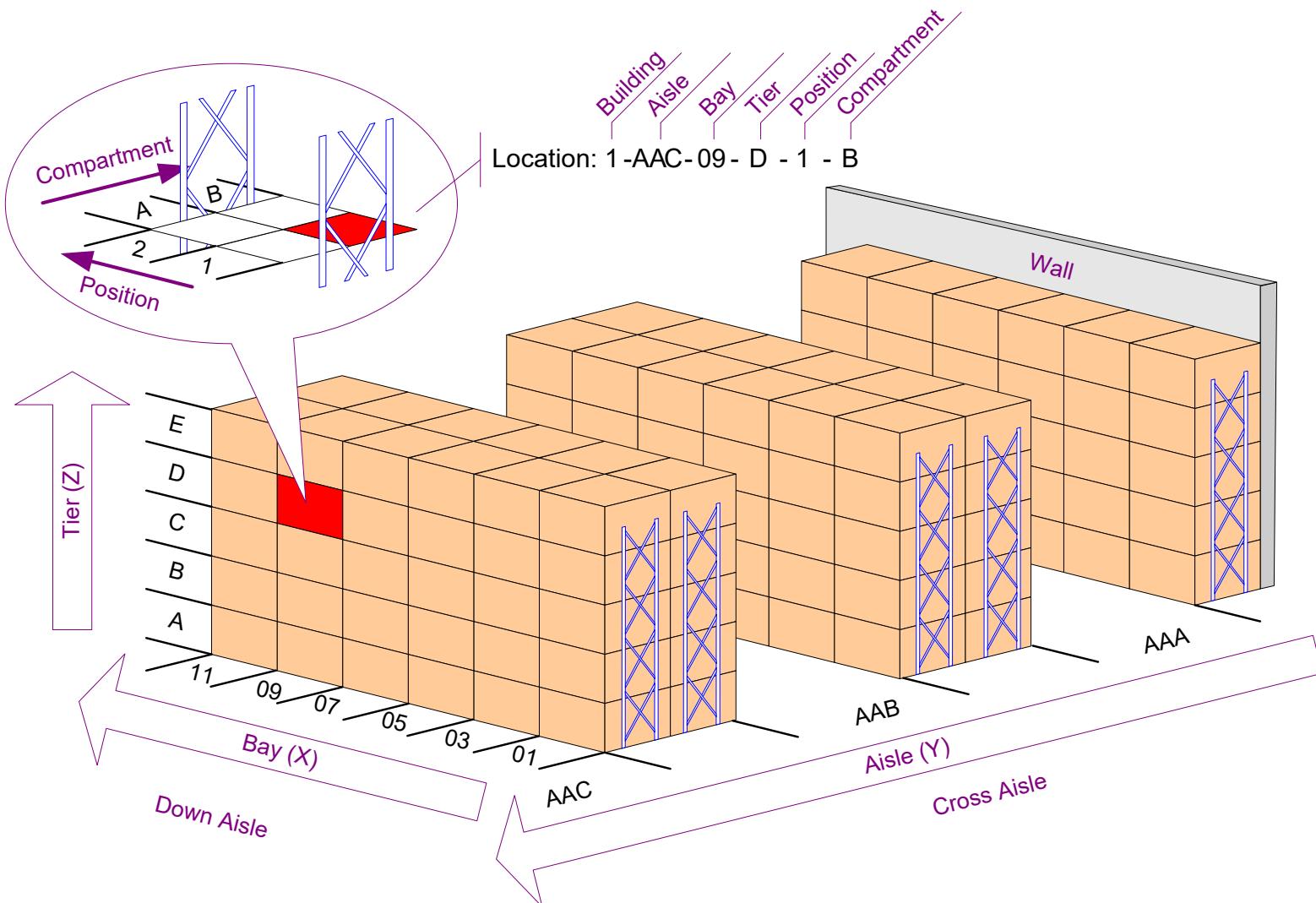
ISBN: International Standard Book Numbering

NDC: National Drug Code

EPC: Electronic Product Code (globally unique serial number for physical objects identified using RFID tags)

SSCC: Serial Shipping Container Code (globally unique serial number for identifying *movable units* (carton, pallet, trailer, etc.))

Identifying Storage Locations



Receiving



- Basic steps:
 1. Unload material from trailer.
 2. Identify supplier with ASN, and associate material with each moveable unit listed in ASN.
 3. Assign inventory attributes to movable unit from item master file, possibly including repackaging and assigning new serial number.
 4. Inspect material, possibly including holding some or all of the material for testing, and report any variances.
 5. Stage units in preparation for putaway.
 6. Update item balance in inventory master and assign units to a receiving area in location master.
 7. Create receipt confirmation record.
 8. Add units to putaway queue

Putaway

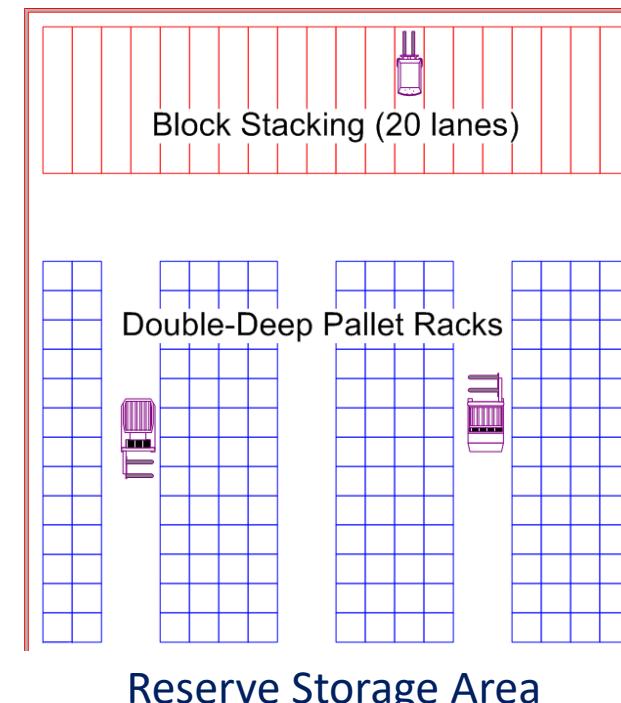


- A putaway algorithm is used in WMS to search for and validate locations where each movable unit in the putaway queue can be stored
- Inventory and location attributes used in the algorithm:
 - *Environment* (refrigerated, caged area, etc.)
 - *Container type* (pallet, case, or piece)
 - *Product processing type* (e.g., floor, conveyable, nonconveyable)
 - *Velocity* (assign to A, B, C based on throughput of item)
 - Preferred putaway zone (item should be stored in same zone as related items in order to improve picking efficiency)

Replenishment



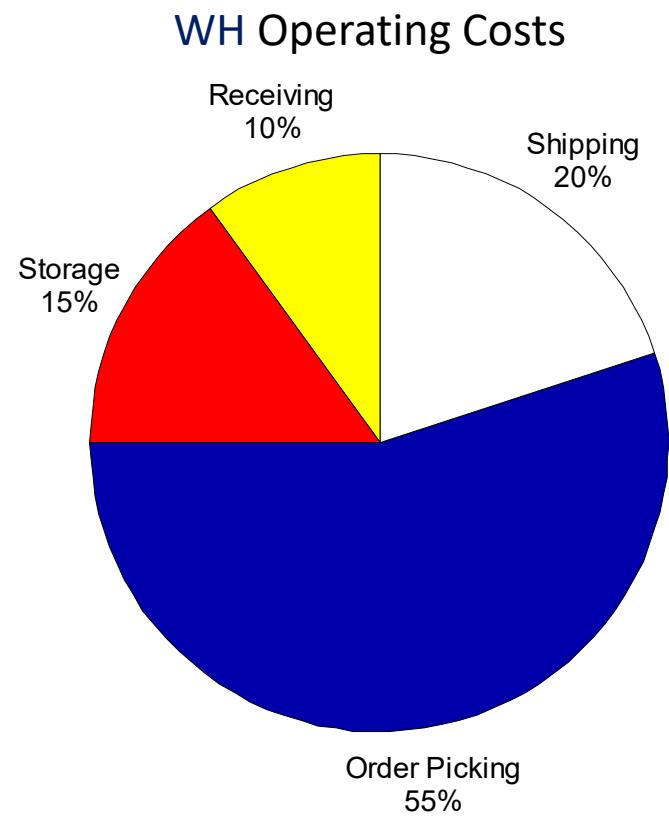
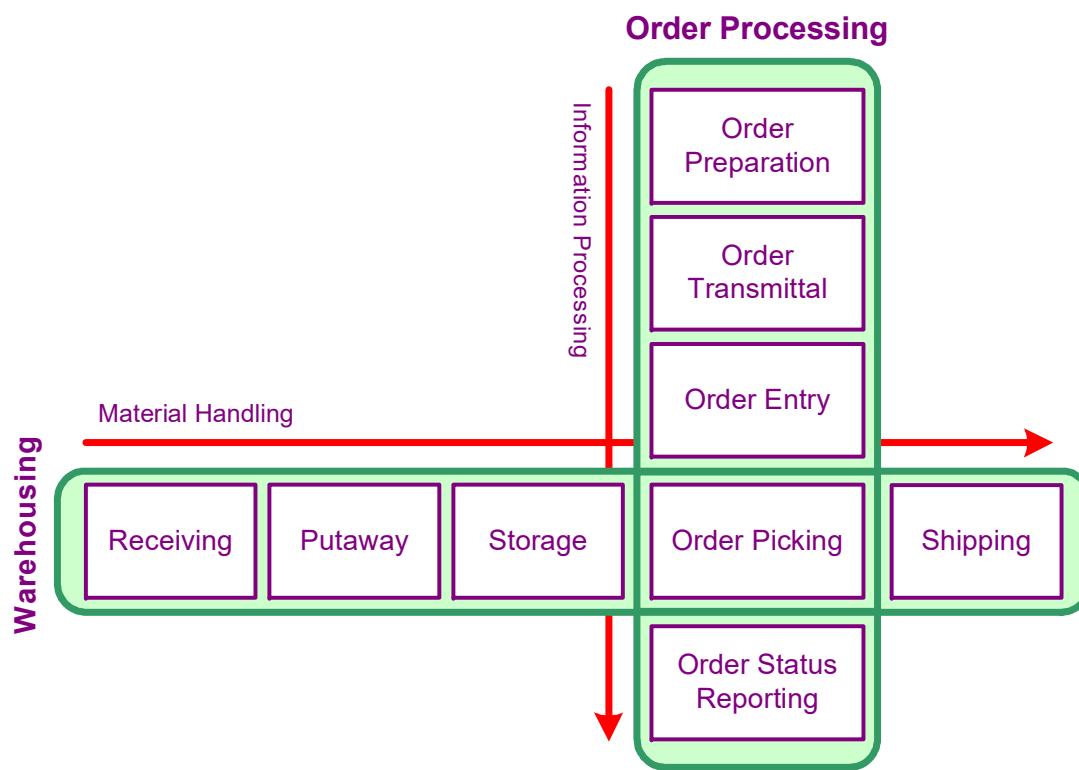
- Replenishment is the process of moving material from reserve storage to a forward picking area so that it is available to fill customer orders efficiently
- Other types of in-plant moves include:
 - Consolidation: combining several partially filled storage locations of an item into a single location
 - Rewarehousing: moving items to different storage locations to improve handling efficiency



Order Picking



- Order picking is at the intersection of warehousing and order processing



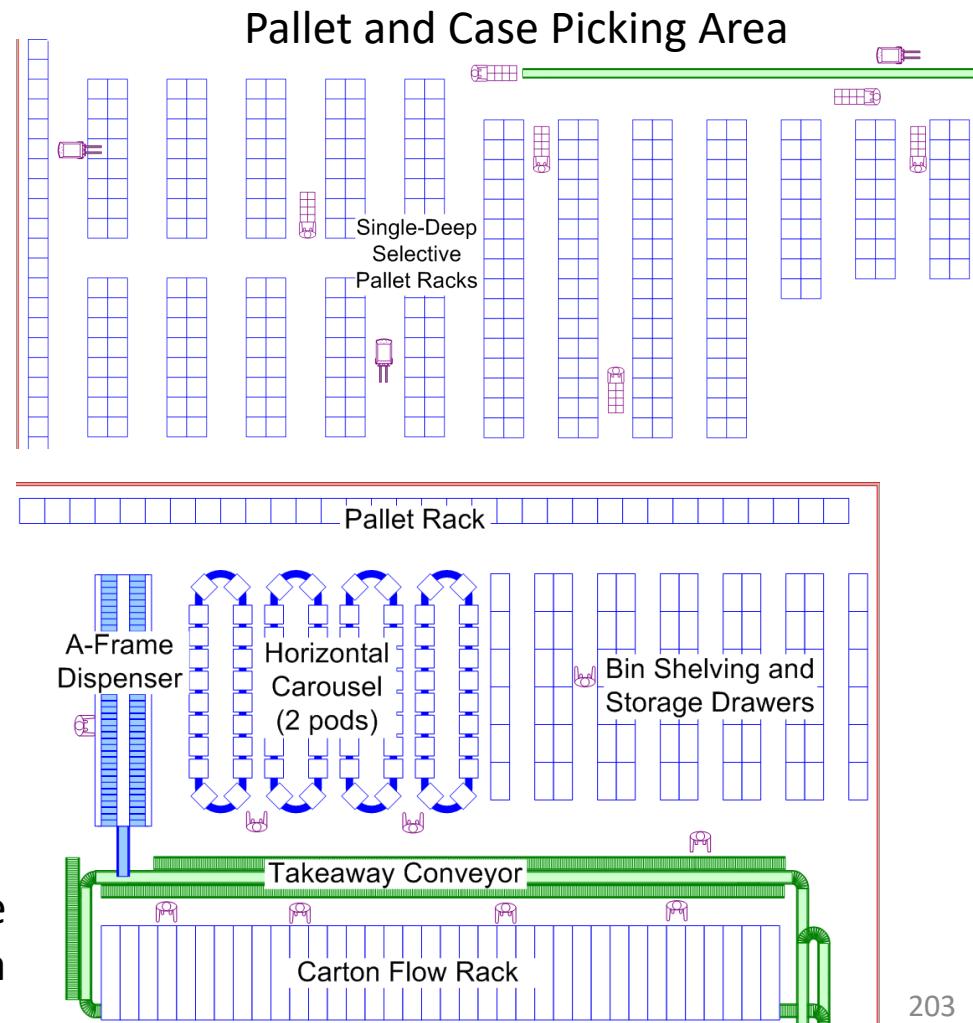
Order Picking



Levels of Order Picking



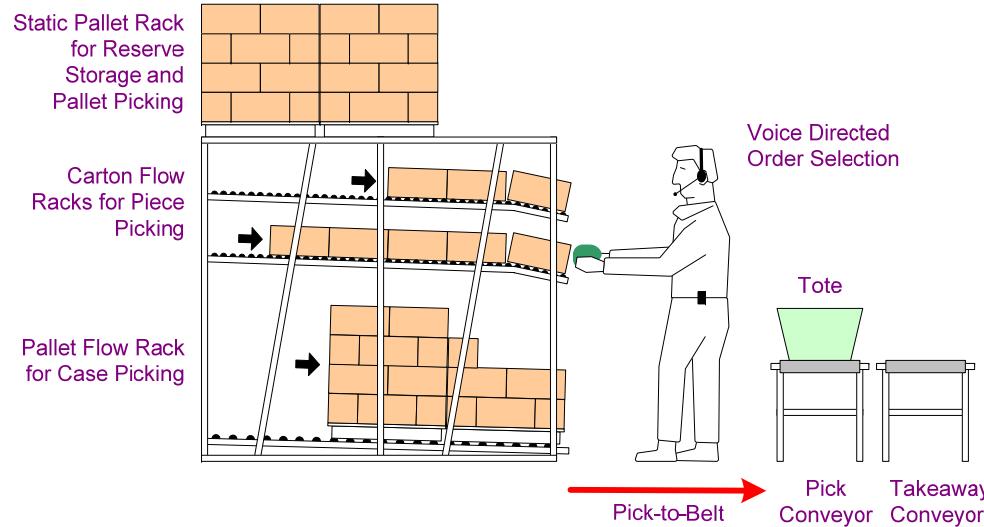
Forward Piece
Picking Area



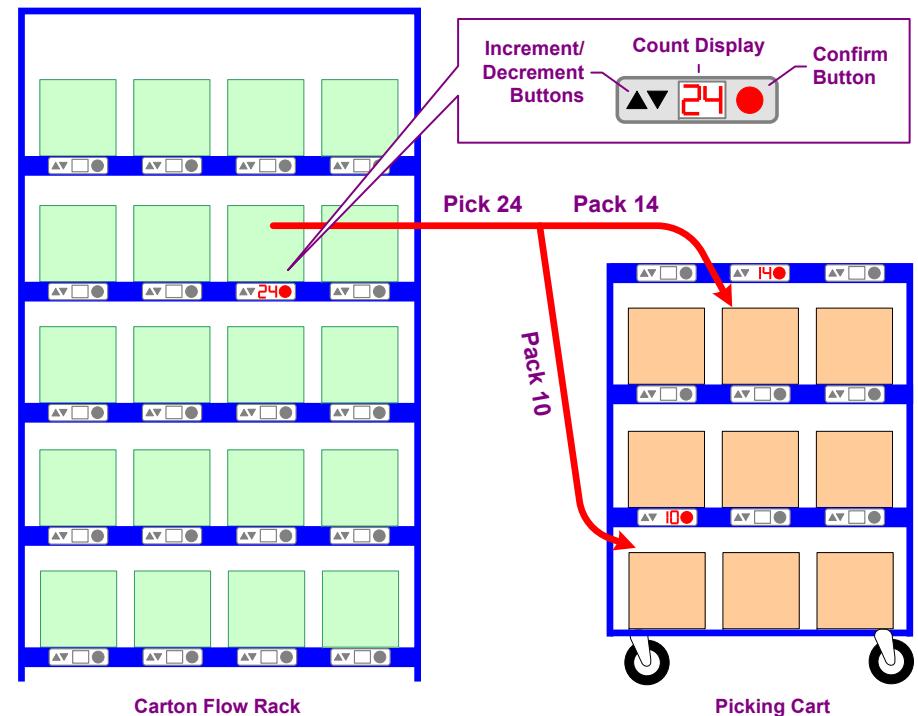
Order Picking



Voice-Directed Piece and Case Picking



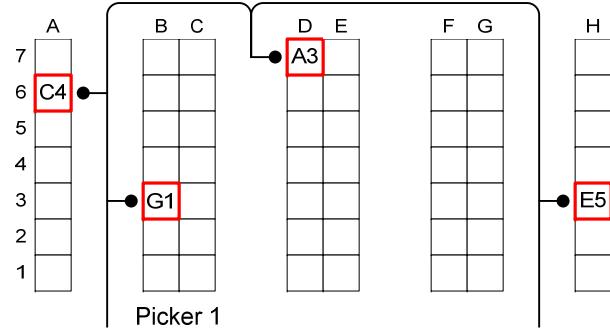
Pick-to-Light Piece Picking



Order Picking



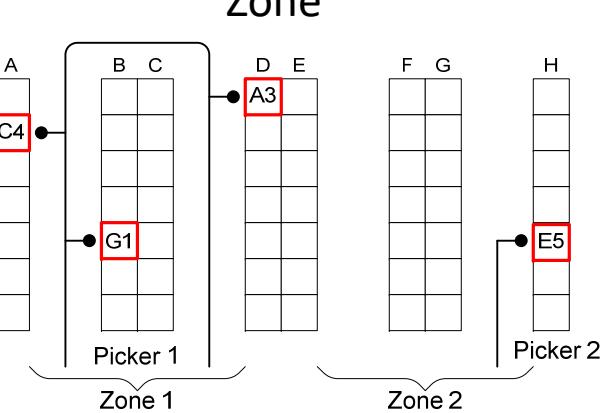
Discrete



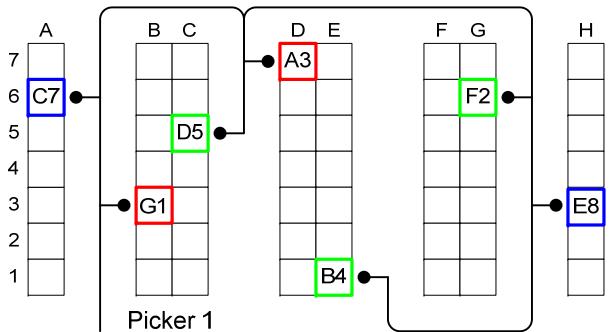
Methods of Order Picking

Method	Pickers per Order	Orders per Picker
Discrete	Single	Single
Zone	Multiple	Single
Batch	Single	Multiple
Zone-Batch	Multiple	Multiple

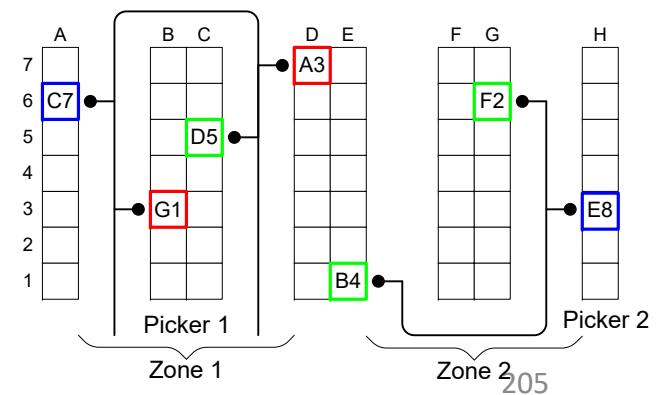
Zone



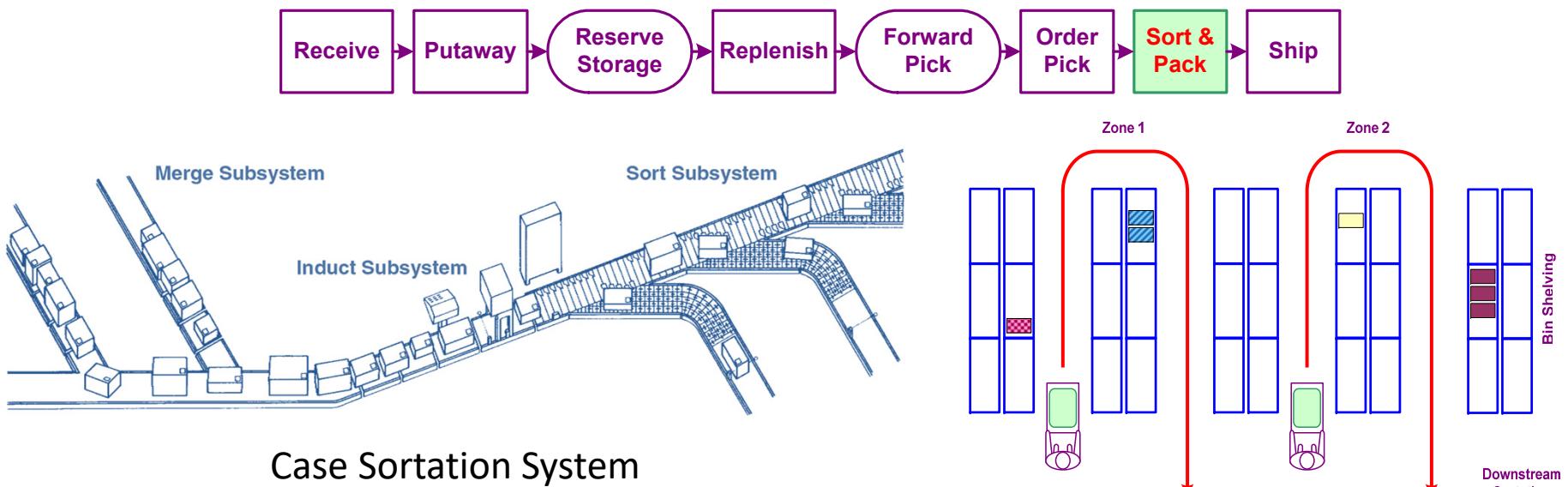
Batch



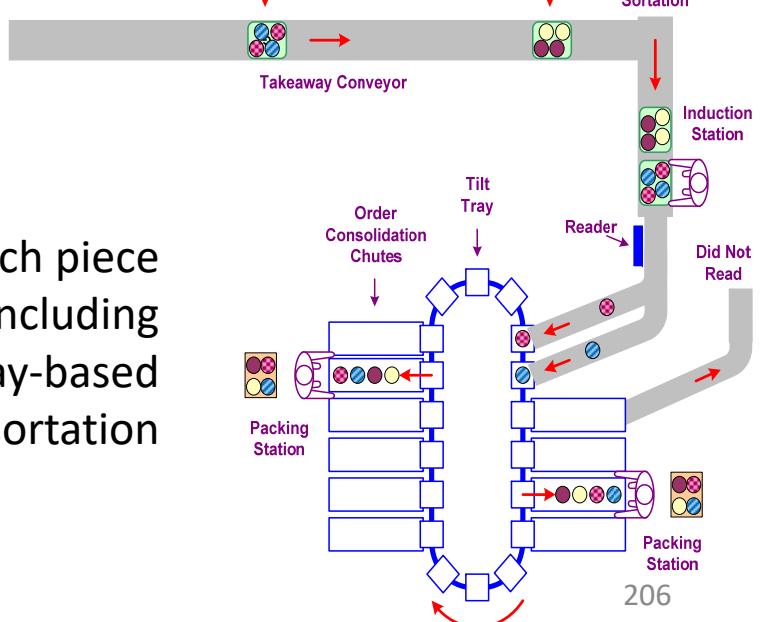
Zone-Batch



Sortation and Packing



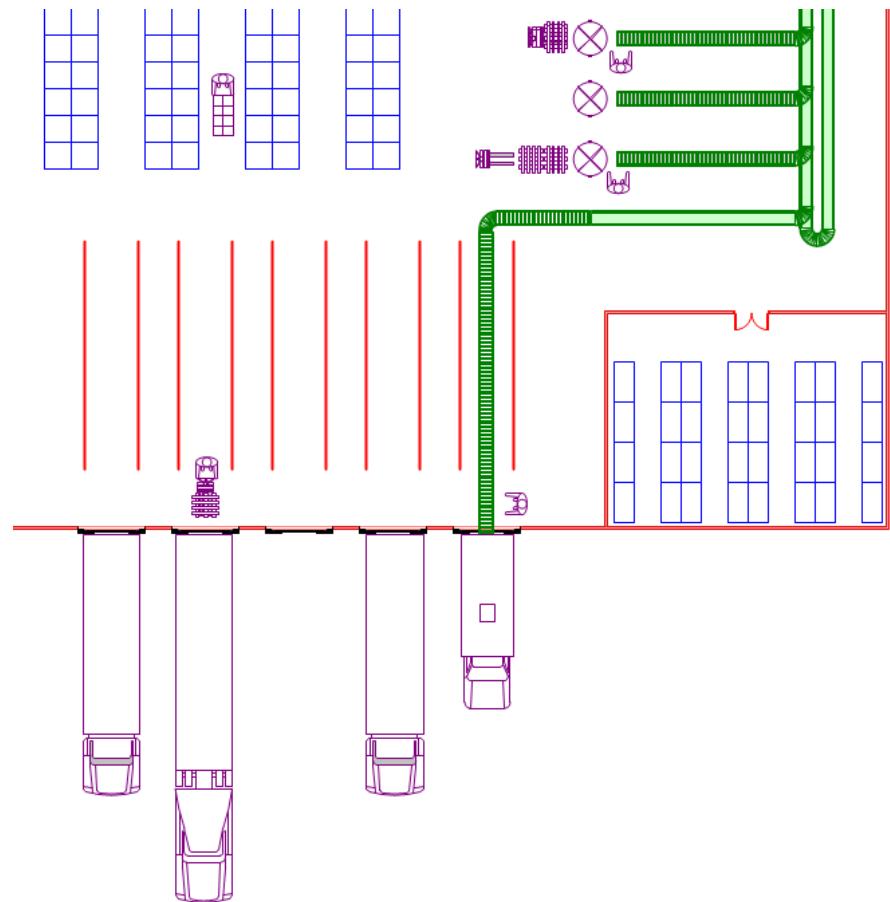
Wave zone-batch piece picking, including downstream tilt-tray-based sortation



Shipping



- Staging, verifying, and loading orders to be transported
 - ASN for each order sent to the customer
 - Customer-specific shipping instructions retrieved from customer master file
 - Carrier selection is made using the rate schedules contained in the carrier master file



Shipping Area

Activity Profiling

- *Total Lines*: total number of lines for all items in all orders
- *Lines per Order*: average number of different items (lines/SKUs) in order
- *Cube per Order*: average total cubic volume of all units (pieces) in order
- *Flow per Item*: total number of S/R operations performed for item
- *Lines per Item (popularity)*: total number of lines for item in all orders
- *Cube Movement*: total unit demand of item time x cubic volume
- *Demand Correlation*: percent of orders in which both items appear

Customer Orders

Order: 1	
SKU	Qty
A	5
B	3
C	2
D	6

Order: 2	
SKU	Qty
A	4
C	1

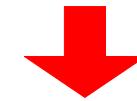
Order: 3	
SKU	Qty
A	2

Order: 4	
SKU	Qty
B	2

Order: 5	
SKU	Qty
C	1
D	12
E	6

Item Master

SKU	Length	Width	Depth	Cube	Weight
A	5	3	2	30	1.25
B	3	2	4	24	4.75
C	8	6	5	180	9.65
D	4	4	3	32	6.35
E	6	4	5	120	8.20



Total Lines = 11

Lines per Order = 11/5 = 2.2

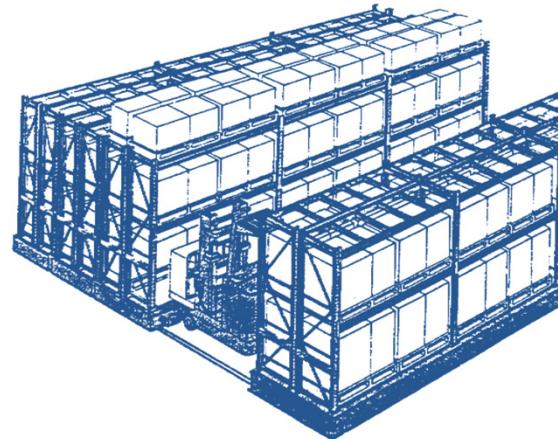
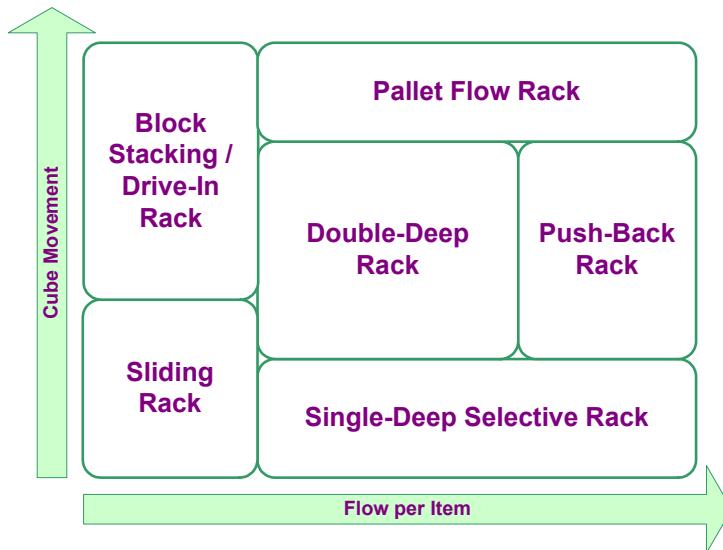
Cube per Order = 493.2

SKU	Flow per Item	Lines per Item	Cube Movement
A	11	3	330
B	5	2	120
C	4	3	720
D	18	2	576
E	6	1	720

Demand Correlation Distribution

SKU	A	B	C	D	E
A		0.2	0.4	0.2	0.0
B			0.2	0.2	0.0
C				0.4	0.2
D					0.2
E					

Pallet Picking Equipment

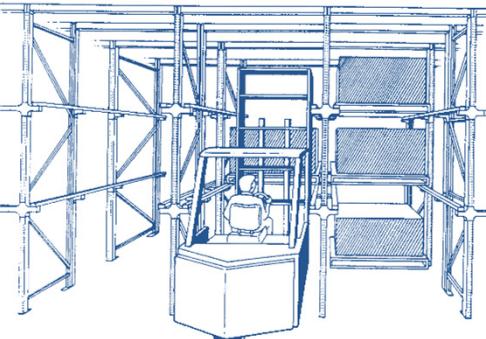
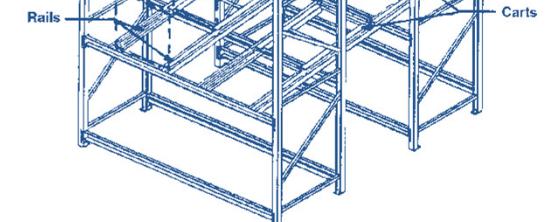
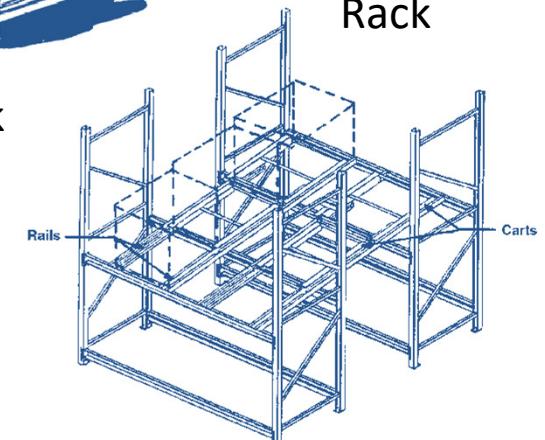


Sliding Rack



Push-Back Rack

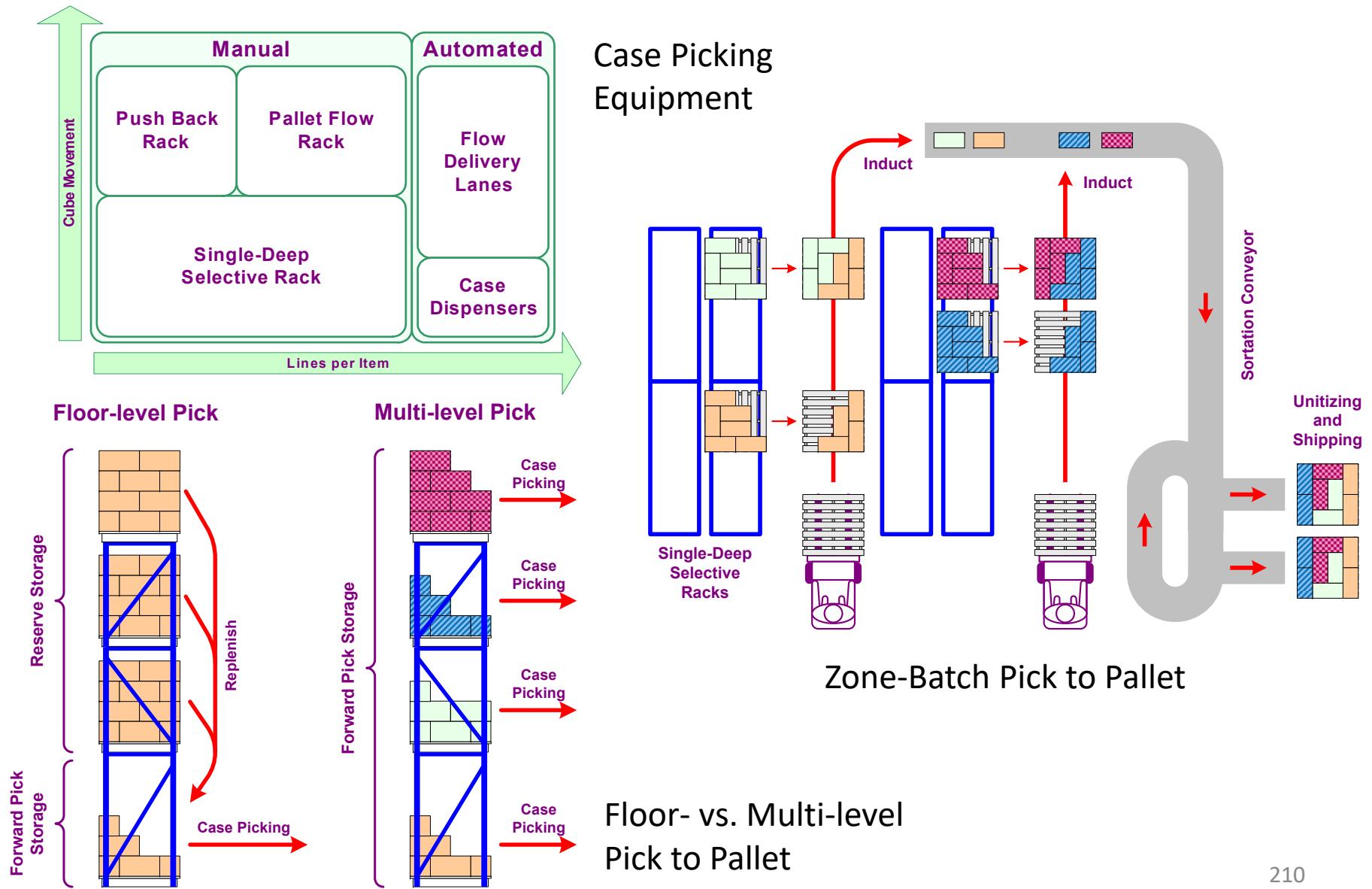
Double-Deep Rack



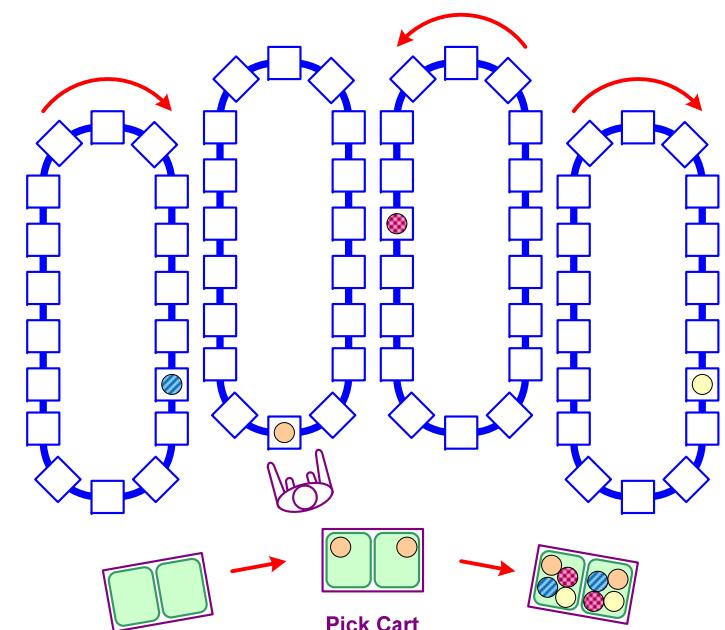
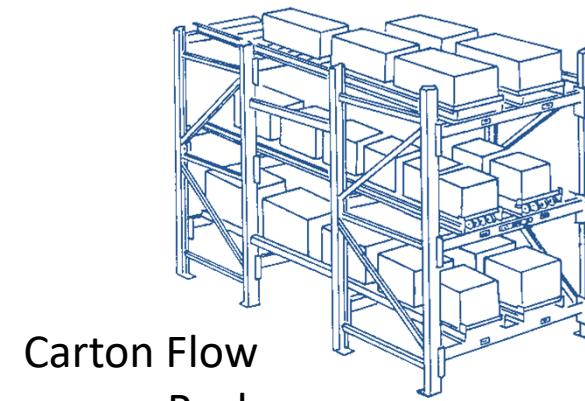
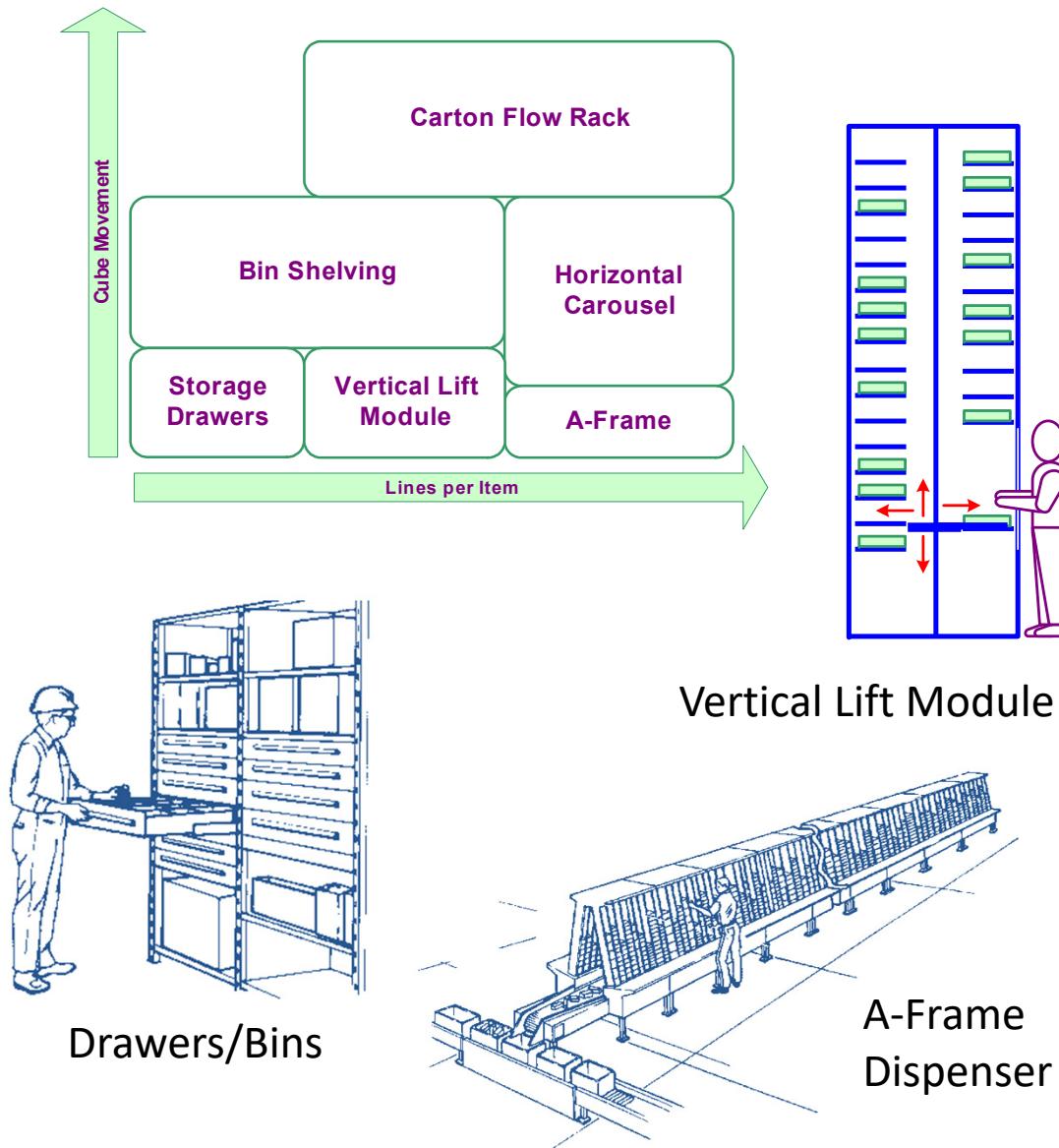
Drive-In Rack

Single-Deep Selective Rack

Case Picking



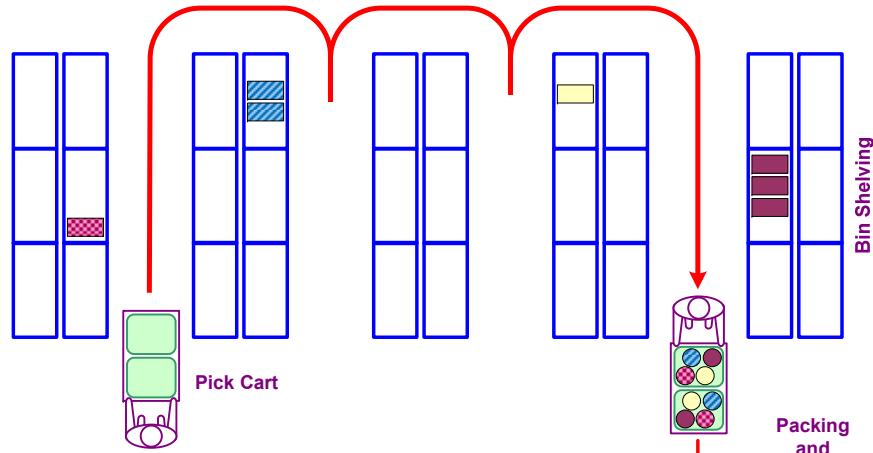
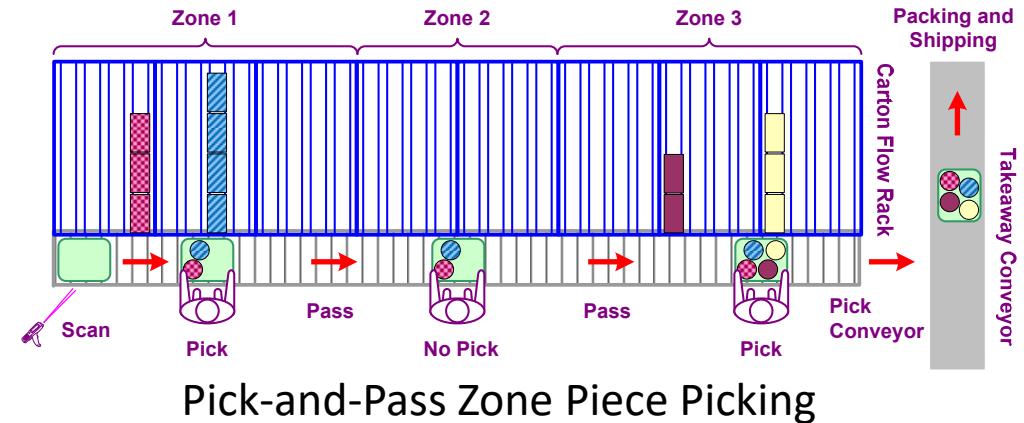
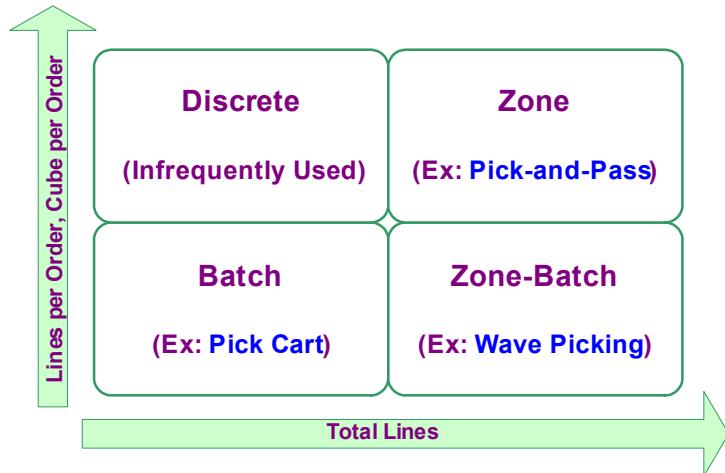
Piece Picking Equipment



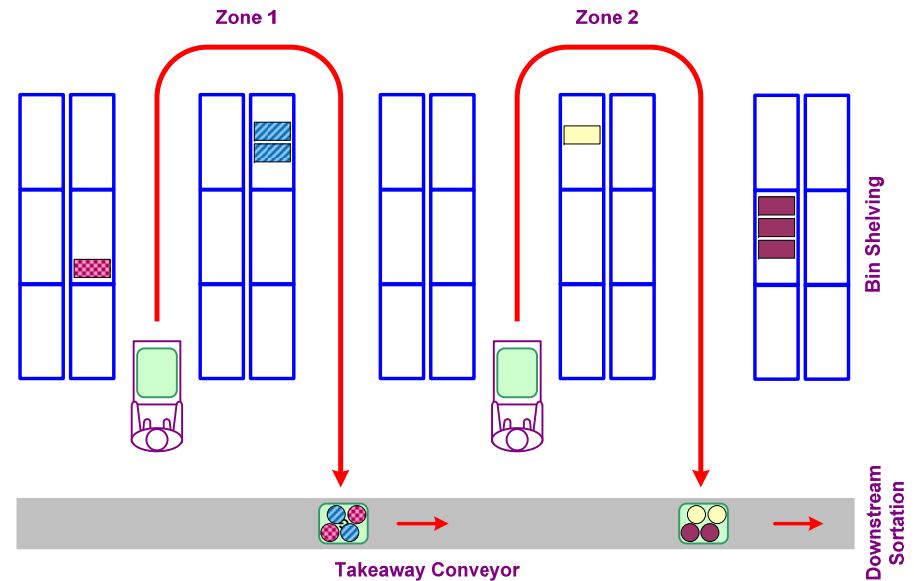
Carousel

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Methods of Piece Picking



Pick-cart Batch Piece Picking



Wave Zone-Batch Piece Picking

Warehouse Automation

- Historically, warehouse automation has been a craft industry, resulting highly customized, one-off, high-cost solutions
- To survive, need to
 - adapt mass-market, consumer-oriented technologies in order to realize economies of scale
 - replace mechanical complexity with software complexity
- How much can be spent for automated equipment to replace one material handler:

$$\$45,432 \left(\frac{1 - 1.017^{-5}}{0.017} \right) = \$45,432(4.75) = \$216,019$$

- \$45,432: median moving machine operator annual wage + benefits
- 1.7% average real interest rate 2005-2009 (real = nominal – inflation)
- 5-year service life with no salvage (service life for Custom Software)

KIVA Mobile-Robotic Fulfillment System

- Goods-to-man order picking and fulfillment system
- Multi-agent-based control
 - Developed by Peter Wurman, former NCSU CSC professor
- Kiva now called Amazon Robotics
 - purchased by Amazon in 2012 for \$775 million



Public WH Design (Problem 25)

- A *public warehouse* is a business that rents storage space to other firms on a month-to-month basis. They are often used by firms to supplement their own *private warehouses*.
- Min cost = Avg move cost (\$/move) + storage time cost (\$/slot-yr)

$$(a) \quad AC_{\$/\text{mov}} = \frac{TC_{\$/\text{yr}}}{f_{\text{mov}/\text{yr}}} = \frac{TC_{\$/\text{yr}}}{2,000,000} \Rightarrow$$

$$\begin{aligned} TC_{\$/\text{yr}} &= m_{\text{tr}} K_{\$/\text{tr-yr}} + (m_{\text{tr}} + 12) c_{\$/\text{lab-yr}}^{\text{lab}} + c_{\$/\text{hr}}^{\text{fuel}} f_{\text{mov}/\text{yr}} t_{\text{hr/mov}} \\ &= m_{\text{tr}} K_{\$/\text{tr-yr}} + (m_{\text{tr}} + 12) c_{\$/\text{lab-yr}}^{\text{lab}} + 2.75(2,000,000) \frac{t_{\min/\text{mov}}}{60} \Rightarrow \end{aligned}$$

$$t_{\min/\text{mov}} = t_{SC} = \frac{d_{SC}}{v} + 2t_{L/U} = \frac{d_{SC}}{616} + 2 \left(\frac{35}{60} \right) \Rightarrow d_{SC} = \sqrt{2} \sqrt{TA'}$$

Still need to determine: $m_{\text{tr}}, K_{\$/\text{tr-yr}}, c_{\$/\text{lab-yr}}^{\text{lab}}, TA'$

Public WH Design (Problem 25)

$$(b) \quad AC_{\$/slot-yr} = \frac{K_{\$/yr}}{M_{\text{slot}}}$$

Demand assumed uncorrected since it belongs to different customers \Rightarrow

$$\begin{aligned} M &= \left\lfloor \sum_{i=1}^N \left(\frac{M_i - SS_i}{2} + SS_i \right) + \frac{1}{2} \right\rfloor \\ &= \left\lfloor 4,800 \left(\frac{250 - 0.06(250)}{2} + 15 \right) + \frac{1}{2} \right\rfloor = 636,000 \text{ slots} \end{aligned}$$

$$IV_{0,\text{bldg}} = SV_{N,\text{bldg}} \Rightarrow K_{\$/yr} = i IV_{0,\text{bldg}} = 0.05 IV_{0,\text{bldg}}$$

$$IV_{0,\text{bldg}} = \$15.50 TA' \Rightarrow TA' = 1.15 TA \Rightarrow$$

$$TA(D) = xL(D) \cdot \left(yD + \frac{A}{2} \right) = \frac{42}{12} L(D) \cdot \left(\frac{40}{12} D + \frac{7}{2} \right) \Rightarrow$$

Public WH Design (Problem 25)

(b, cont)

$$L(D) = \left\lceil \frac{M + NH\left(\frac{D-1}{2}\right) + N\left(\frac{H-1}{2}\right)}{DH} \right\rceil$$

$$= \left\lceil \frac{636,000 + 4800H\left(\frac{D-1}{2}\right) + 4800\left(\frac{H-1}{2}\right)}{DH} \right\rceil \Rightarrow$$

$$H = \left\lfloor \frac{18}{z} \right\rfloor = \left\lfloor \frac{18}{42/12} \right\rfloor = 5 \quad (\text{building clear-height constraint})$$

$$D = D^* = \left\lfloor \sqrt{\frac{A(2M - N)}{2NyH}} + \frac{1}{2} \right\rfloor = \left\lfloor \sqrt{\frac{7(2(636,000) - 4800)}{2(4800)\frac{40}{12}(5)}} + \frac{1}{2} \right\rfloor = 7$$

Public WH Design (Problem 25)

(b, cont)

$$\begin{aligned}\Rightarrow L = 20,503 \Rightarrow TA = 1,925,573 \Rightarrow TA' = 2,214,409 \Rightarrow \\ \Rightarrow IV_{0,\text{bldg}} = \$15.50 TA' = \$15.50(2,214,409) = \$34,323,346 \\ \Rightarrow K_{\$/\text{yr}} = 0.05 IV_{0,\text{bldg}} = \$1,716,167 \Rightarrow \\ AC_{\$/\text{slot-yr}} = \frac{K_{\$/\text{yr}}}{M_{\text{slot}}} = \$2.70 \text{ per slot-yr}\end{aligned}$$

Public WH Design (Problem 25)

(a, cont)

$$TA' = 2,214,409 \text{ ft}^2 \Rightarrow$$

$$d_{SC} = \sqrt{2} \sqrt{TA'} = \sqrt{2} \sqrt{2,214,409} = 2,104 \Rightarrow$$

$$t_{\min/\text{mov}} = \frac{d_{SC}}{616} + 2 \left(\frac{35}{60} \right) = 4.58$$

$$H' = 2(8)5(50) = 4000 \text{ hr/yr} \quad (\text{already using } H)$$

$$r_{peak} = 1.25 \frac{f_{\text{mov/yr}}}{H'} = 1.25 \frac{2,000,000}{4000} = 625 \text{ mov/hr}$$

$$m_{\text{tr}} = \left\lfloor r_a t_e + 1 \right\rfloor = \left\lfloor r_{peak} t_{\text{hr/mov}} + 1 \right\rfloor = \left\lfloor 625 \frac{4.58}{60} + 1 \right\rfloor = 48 \text{ tr}$$

$$\begin{aligned} IV^{eff} &= IV_0 - SV(1+i)^{-N} = 35,000 - 0.25(35,000)(1+0.05)^{-10} \\ &= \$29,628 \end{aligned}$$

Public WH Design (Problem 25)

(a, cont)

$$K_{\text{tr/yr}} = IV^{\text{eff}} \left[\frac{i}{1 - (1+i)^{-N}} \right] = 29,628 \left[\frac{0.05}{1 - (1+0.05)^{-10}} \right] = \$3,837$$

$$c_{\$/\text{lab-yr}}^{\text{lab}} = 15.00H' = \$60,000$$

$$TC_{\$/\text{yr}} = m_{\text{tr}}K_{\$/\text{tr-yr}} + (m_{\text{tr}} + 12)c_{\$/\text{lab-yr}}^{\text{lab}} + 2.75(2,000,000) \frac{t_{\text{min/mov}}}{60}$$

$$= 48(3,837) + (48 + 12)60,000 + 2.75(2,000,000) \frac{4.58}{60}$$

$$= \$4,204,286.27 \Rightarrow$$

$$AC_{\$/\text{mov}} = \frac{TC_{\$/\text{yr}}}{f_{\text{mov/yr}}} = \frac{4,204,286.27}{2,000,000} = \$2.10 \text{ per move}$$

Public WH Design (Problem 25)

- (c) What are other costs that should be added to each charge to better reflect the true costs of each activity?
 - most significant missing costs are the facility non-move-related operating costs, which should be added to the slot-year charge
- What about average unit cost of \$46.75?
 - only possible impact of unit cost would be for any insurance coverage provided by the warehouse for items stored in the warehouse
- Note: Number of slots of max inventory, M , used to determine $AC_{\$/slot-yr}$ instead of the total slots in warehouse since unused HCL slots would underestimate cost:

$$\text{Total Slots} = L \times D \times H = 717,605$$

$$M = 636,000$$

$$HCL = 81,605$$

Most Significant Concepts

The following represents the most significant concepts covered in this class, listed in order of decreasing significance, where the significance of each concept is determined by its importance and nonobviousness: *significance = importance × nonobviousness*

1. **Savings-based payback:** operating cost savings can be used as profit to determine the payback of additional investment

$$\text{Payback period} = \frac{IV_{\text{new}} - SV_{\text{current}}}{OC_{\text{current}} - OC_{\text{new}}}$$

2. **Little's Law:** for any production system in steady state, knowing any two allows the third to be determined

$$TH = \frac{WIP}{CT}, \quad CT = \frac{WIP}{TH}, \quad WIP = TH \cdot CT$$

3. **Discounting:** one-time investment costs and salvage values are made commensurate with per-period operating costs via discounting

$$IV^{\text{eff}} = IV - SV(1+i)^{-N}, \quad K = IV^{\text{eff}} \left[\frac{i}{1 - (1+i)^{-N}} \right], \quad AC = \frac{K + OC}{q}$$

Most Significant Concepts

4. **Buffering:** only three possible kinds of buffers are used to deal with demand variability in a production system:

Capacity, Time, and Inventory

5. **Rounding** (365.25 days/year): only round when determining concrete events or entities; otherwise, always keep fractional value (Use of a year as the time period is arbitrary and we could have used a month or week and all we would have to do is scale the data. By not rounding, we get the same result; with rounding, the results would differ a bit for each different time period. So not rounding keeps all information.)
6. **Guesstimation** (Fermi problems): used to provide an estimate within an order of magnitude of correct answer; usually easy to estimate a lower bound (assume perfect control) and practical upper bound (no control) of a parameter X :

$$\text{Geometric Mean: } X = \sqrt{LB \times UB}$$

Most Significant Concepts

7. **Monetary vs. physical weight:** a production process can be physically weight *losing* ($\sum f_{in} > \sum f_{out}$) but monetarily weight *gaining* ($\sum w_{in} < \sum w_{out}$)
8. **Load density:** freight capacity is determined by both the *weight* and *cube* of a load
9. **Warehouse design:** design of any warehouse involves a tradeoff between minimizing *building* costs (maximizing cube utilization) and minimizing *handling* costs