

# CS111 F21, Homework 1, Michael Glushchenko

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## 1 Problem 1

Solution by Hand:

$$\textcircled{1} \quad A = \begin{pmatrix} 3 & -1 & 2 \\ 0 & 1 & 2 \\ 1 & 0 & -1 \end{pmatrix}$$

$$A^T = \begin{pmatrix} 3 & 0 & 1 \\ -1 & 1 & 0 \\ 2 & 2 & -1 \end{pmatrix}$$

$$A^2 = \begin{pmatrix} 3 & -1 & 2 \\ 0 & 1 & 2 \\ 1 & 0 & -1 \end{pmatrix} \begin{pmatrix} 3 & -1 & 2 \\ 0 & 1 & 2 \\ 1 & 0 & -1 \end{pmatrix}$$

$$= \begin{pmatrix} 3 \cdot 3 + 0 \cdot (-1) + 2 \cdot 1 & -3 \cdot 1 + 0 \cdot 1 + 2 \cdot 0 & 6 \cdot 2 - 2 \cdot 1 \\ 0 \cdot 3 + 1 \cdot (-1) + 2 \cdot 1 & 0 \cdot 1 + 1 \cdot 1 + 2 \cdot 0 & 0 \cdot 2 - 1 \cdot 1 + 2 \cdot (-1) \\ 1 \cdot 3 + 0 \cdot (-1) + (-1) \cdot 1 & -1 \cdot 1 + 0 \cdot 1 + (-1) \cdot 0 & 2 \cdot 2 + 0 \cdot 1 + (-1) \cdot (-1) \end{pmatrix}$$

$$\Rightarrow A^2 = \begin{pmatrix} 11 & -4 & 2 \\ 2 & 1 & 0 \\ 2 & -1 & 3 \end{pmatrix}$$

$$A^T A = \begin{pmatrix} 3 & 0 & 1 \\ -1 & 1 & 0 \\ 2 & 2 & -1 \end{pmatrix} \begin{pmatrix} 3 & -1 & 2 \\ 0 & 1 & 2 \\ 1 & 0 & -1 \end{pmatrix} = \begin{pmatrix} (3,0,1) \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}, (3,0,1) \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, (3,0,1) \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix} \\ (-1,1,0) \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}, (-1,1,0) \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, (-1,1,0) \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix} \\ (2,2,-1) \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}, (2,2,-1) \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, (2,2,-1) \begin{pmatrix} 2 \\ 2 \\ -1 \end{pmatrix} \end{pmatrix}$$

$$= \begin{pmatrix} 10 & -3 & 5 \\ -3 & 2 & 0 \\ 5 & 0 & 9 \end{pmatrix}$$

## Python Solution:

```
[84]: A = np.array([[3, -1, 2], [0, 1, 2], [1, 0, -1]]) # matrix A for problem 1
print("A transpose: \n", A.T) # A^T
print("A squared: \n", A @ A) # A^2
print("A transpose times A: \n", A.T @ A) # (A^T)*A
```

A transpose:

```
[[ 3  0  1]
 [-1  1  0]
 [ 2  2 -1]]
```

A squared:

```
[[11 -4  2]
 [ 2  1  0]
 [ 2 -1  3]]
```

A transpose times A:

```
[[10 -3  5]
 [-3  2  0]
 [ 5  0  9]]
```

## 2 Problem 2

```
[87]: x = np.array([3, 1, 4, 1, 5]) # vector x for problem 2
print("The Euclidean norm of vector x is: ", np.linalg.norm(x)) # answer
```

The Euclidean norm of vector x is: 7.211102550927978

## 3 Problem 3

$$\textcircled{3} \quad \begin{pmatrix} 2 & -3 & 1 \\ 0 & 2 & 3 \\ 1 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 7 \\ 4 \end{pmatrix}$$

$\Downarrow$

$$\begin{aligned} 2x_0 - 3x_1 + x_2 &= 1 \\ 0x_0 + 2x_1 + 3x_2 &= 7 \\ x_0 + 0x_1 + x_2 &= 4 \end{aligned}$$

```
[88]: A = np.array([[2, 3, 1], [0, 2, 3], [0, 1, 1]]) # matrix A for problem 3
b = np.array([1, 7, 4]) # vector b for problem 3
```

## 4 Problem 4

```
[89]: x = npla.solve(A, b) # solution vector x solves Ax = b
      print("The solution to Ax = b is: ", x) # problem 4 answer
```

The solution to  $Ax = b$  is:  $[-6.5 \ 5. \ -1.]$

```
[92]: print(np.array_equal(b, A @ x)) # to confirm our answer
```

True

## 5 Problem 5

⑤  $A = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$  and  $b = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  gives no solution for  $Ax = b$

$\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} \Rightarrow \begin{matrix} 0x_0 + 0x_1 = 1 \\ 0x_0 + x_1 = 0 \end{matrix} \Rightarrow \begin{matrix} 0 = 1 \\ x_1 = 0 \end{matrix} \Rightarrow \text{contradiction}$

There's a contradiction that arises from trying to solve  $\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  because the top row can't be multiplied by anything to result in 1.

## 6 Problem 6

⑥  $A = \begin{pmatrix} 0 & 4 \\ 0 & 0 \end{pmatrix}$  and  $b = \begin{pmatrix} 4 \\ 0 \end{pmatrix}$  give more than one solution to  $Ax = b$

$\begin{pmatrix} 0 & 4 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} \Rightarrow \begin{matrix} 4x_1 = 4 \\ 0 = 0 \end{matrix} \Rightarrow x_1 = 1, x_0 \in \mathbb{R}$

Two solutions:  $(x_0 = 0, x_1 = 1)$  and  $(x_0 = 10, x_1 = 1)$

## 7 Problem 7

No. When given a  $2 \times 2$  matrix  $A$  and a  $2 \times 1$  vector  $b$ , the solution to  $Ax = b$  represents the points of intersection between the two lines (the solutions to the system of two linear equations). Two lines can run parallel without intersecting, they can intersect at a single point, or they can lie directly on top of each other. There's no scenario where two straight lines intersect at exactly two points.

# 8 Problem 8

$$(8) \quad A = \begin{pmatrix} 4 & -1 \\ -1 & 4 \end{pmatrix} \quad \left| \begin{pmatrix} 4-\lambda & -1 \\ -1 & 4-\lambda \end{pmatrix} \right| = 0$$

$$A - \lambda I = 0 \Rightarrow$$

$$\Rightarrow \lambda^2 - 8\lambda + 15 = 0$$

$$(\lambda - 3)(\lambda - 5) = 0$$

$$\lambda = 3, \text{ or } 5$$

$$\lambda = 3 \quad Ax = \lambda x$$

$$\Rightarrow \begin{pmatrix} 4 & -1 \\ -1 & 4 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 3x_0 \\ 3x_1 \end{pmatrix}$$

$$\Rightarrow \begin{cases} 4x_0 - x_1 = 3x_0 \\ -x_0 + 4x_1 = 3x_1 \end{cases} \Rightarrow \begin{cases} x_0 - x_1 = 0 \\ -x_0 + x_1 = 0 \end{cases} \Rightarrow x_0 = x_1$$

$$\Rightarrow x_0 = x_1 = \pm 1 \Rightarrow \boxed{\lambda = 3 \text{ has } x = \begin{pmatrix} 1 \\ 1 \end{pmatrix}}$$

$$\lambda = 5 \quad \Rightarrow \begin{pmatrix} 4 & -1 \\ -1 & 4 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 5x_0 \\ 5x_1 \end{pmatrix}$$

$$\Rightarrow \begin{cases} 4x_0 - x_1 = 5x_0 \\ 4x_1 - x_0 = 5x_1 \end{cases} \Rightarrow \begin{cases} -x_0 - x_1 = 0 \\ -x_0 - x_1 = 0 \end{cases} \Rightarrow x_0 = -x_1$$

$$\Rightarrow \boxed{\lambda = 5 \text{ has } x = \begin{pmatrix} 1 \\ -1 \end{pmatrix}}$$

**Answer:** We found two eigenvalues, 3 and 5. The eigenvector  $x$  for eigenvalue 3 is  $(1, 1)$  and the eigenvector  $x$  for eigenvalue 5 is  $(1, -1)$ .

## 9 Problems 9-13

$$(9) \quad f(x) = 7x^3 - 2x^2 + 4x - 5$$

$$\Rightarrow f'(x) = 21x^2 - 4x + 4$$

$$(10) \quad z = x e^{y/2}$$

$$\frac{\partial z}{\partial x} = e^{y/2}$$

$$\frac{\partial z}{\partial y} = \frac{x}{2} e^{y/2}$$

$$(11) \quad f'(x) = x^2 + \sin x$$

$$\Rightarrow f(x) = \int x^2 + \sin x \, dx$$

$$\Rightarrow f(x) = \frac{x^3}{3} - \cos x + C$$

$$(12) \quad h = 1280t - 16t^2$$

$$\text{max height: } 1280 - 32t = 0$$

$$\Rightarrow t = 40 \text{ seconds}$$

$$\text{hits ground } (40)(2) = 80 \text{ seconds after fire}$$

$$(13) \quad \frac{dy}{dx} = xy, \quad x=0, y=1$$

$$\Rightarrow \frac{dy}{y} = x dx \Rightarrow \int \frac{1}{y} dy = \int x dx$$

$$\Rightarrow \ln y = \frac{x^2}{2}$$

$$\Rightarrow y = e^{x^2/2}$$

$$\text{we know } 1 = C e^0 \Rightarrow C = 1$$

$$\Rightarrow y = e^{x^2/2}$$