

More On Go

1st. the news

1.

Blockchain and Mining

What is Mining and How is it implemented.

1. More on Go

Maps do not synchronize automatically. So... Synchronization Primitives:

```
package main

import (
    "fmt"
    "sync"
    "time"
)

// SafeCounter is safe to use concurrently.
type SafeCounter struct {
    v    map[string]int
    mux  sync.Mutex
}

// Inc increments the counter for the given key.
func (c *SafeCounter) Inc(key string) {
    c.mux.Lock()
    // Lock so only one goroutine at a time can access the map c.v.
    c.v[key]++
    c.mux.Unlock()
}

// Value returns the current value of the counter for the given key.
func (c *SafeCounter) Value(key string) int {
    c.mux.Lock()
    // Lock so only one goroutine at a time can access the map c.v.
    defer c.mux.Unlock()
    return c.v[key]
}
```

```

}

func main() {
    c := SafeCounter{v: make(map[string]int)}
    for i := 0; i < 1000; i++ {
        go c.Inc("somekey")
    }

    time.Sleep(time.Second)
    fmt.Println(c.Value("somekey"))
}

```

A Go Core/Panic

First the Code

```

package main

import "fmt"

var mm map[string]int

func main() {
    fmt.Println("vim-go")
    mm["bob"] = 3
}

```

Then the bad output.

```
panic: assignment to entry in nil map
```

```

goroutine 1 [running]:
panic(0x10a5540, 0x10d03a0)
    /usr/local/Cellar/go/1.10.3/libexec/src/runtime/panic.go:551 +0x3c1 fp=0xc42005
runtime.mapassign_faststr(0x10a4e80, 0x0, 0x10be68a, 0x3, 0x0)
    /usr/local/Cellar/go/1.10.3/libexec/src/runtime/hashmap_fast.go:696 +0x407 fp=0
main.main()
    /Users/corwin/go/src/github.com/Univ-Wyo-Education/Blockchain-4010-Fall-2018/Le
runtime.main()
    /usr/local/Cellar/go/1.10.3/libexec/src/runtime/proc.go:198 +0x212 fp=0xc42005f
runtime.goexit()
    /usr/local/Cellar/go/1.10.3/libexec/src/runtime/asm_amd64.s:2361 +0x1 fp=0xc420

```

```

goroutine 2 [force gc (idle)]:
runtime.gopark(0x10c5580, 0x11397a0, 0x10bfafe, 0xf, 0x10c5414, 0x1)

```

```

/usr/local/Cellar/go/1.10.3/libexec/src/runtime/proc.go:291 +0x11a fp=0xc42004a
runtime.goparkunlock(0x11397a0, 0x10bfafe, 0xf, 0x14, 0x1)
/usr/local/Cellar/go/1.10.3/libexec/src/runtime/proc.go:297 +0x5e fp=0xc42004a7
runtime.forcegchelper()
/usr/local/Cellar/go/1.10.3/libexec/src/runtime/proc.go:248 +0xcc fp=0xc42004a7
runtime.goexit()
/usr/local/Cellar/go/1.10.3/libexec/src/runtime/asm_amd64.s:2361 +0x1 fp=0xc420
created by runtime.init.4
/usr/local/Cellar/go/1.10.3/libexec/src/runtime/proc.go:237 +0x35

```

Pseudo Code for Mining (Homework 02)

```

package mine

import "github.com/Univ-Wyo-Education/S19-4010/a/02/block"

// TODO Replace above import with import below (commented out)
/*
import (
    "encoding/hex"
    "fmt"

    "github.com/Univ-Wyo-Education/S19-4010/a/02/block"
    "github.com/Univ-Wyo-Education/S19-4010/a/02/hash"
)
*/

// MineBlock implements a proof of work mining system where the first 4 digits (2 bytes
// Difficulty can be increased by requiring more digits to be 0 or by requiring some of
// the resulting hash.
func MineBlock(bk *block.BlockType, difficulty string) {
    // Pseudo-Code
    //
    // 1. Use an infinite loop to:
    //     1. Serialize the data from the block for hashing, Call `block.SerializeFor`
    //     2. Calculate the hash of the data, Call `hash.HashOf` to do this. This is
    //        replaced the software with a hash calculator on a graphics card where y
    //        What would happen if we replaced the graphics card with an ASIC – so y
    //        the hash and you could run 4 billion hashes a second?
    //     3. Convert the hash (it is []byte) to a hex string. Use the `hex.EncodeTo`
    //     4. `fmt.Printf("((Mining)) Hash for Block [%s] nonce [%8d]\r", theHashAsAS
    //        `r` will overwrite the same line instead of advancing
    //     5. See if the first 4 characters of the hash are 0's. – if so we have met
    //        In go this is `if theHashAsString[0:4] == "0000" {`. This is create a
    //        character 0 with length of 4, then compare that to the string `"0000"`.
    //        – Set the block's "Seal" to the hash
    //        – `fmt.Printf("((Mining)) Hash for Block [%s] nonce [%8d]\n", theHashAsAS

```

```
//          `\\n` will overwrite the same *and then advance* to th
//    - return
//    5. Increment the Nonce in the block, and...
//    6. Back to the top of the loop for another try at finding a seal for this
//
// For the genesis block, when I do this it requires 54586 trips through the lo
// proof of work.
//

// TODO: Start coding here.
}
```
