# Retrospective Meeting Questions – Fall 2020 – Sprint 1 - Scrumbags

During the Sprint Retrospective, the team discusses:

What went well in the Sprint?

What went wrong in the Sprint?

What We had Learn in the Sprint?

What should we do differently in the next sprint?

1. What went well in the Sprint?

The possible questions that can be asked, to understanding the reason behind a success in the iteration by asking ourselves what went well to acknowledge all the good things that have happened.

What did we do to make it a success? **Utilized teamwork efficiently, attended meetings regularly and ensured unanimous agreement on how to move forward.**

Which strong points of your team that made it happen? **Good communication via Discord and regular meetings. Curiosity toward learning the technical aspects needed to make the sprint a success.**

What is the team member’s contribution that helped you accomplish it? **Michael’s prior experience and understanding of the back-end tools needed for this product have been very helpful.**

1. What went wrong in the Sprint?

While questions in this section should not be asked to assess the performance of the individual or to penalize, but to gather information, and to identify the ways to resolve it in the upcoming Sprint. Where better to look to make improvements than where things are not going well? In fact, this question unearths difficulties, issues and dissatisfactions that the team are currently facing with.

How did it go wrong? **Thinking too many steps ahead in planning.**

What did you do that went wrong? **Scope of user stories is too large.**

How many are responsible for this to go wrong? **The whole team during planning.**

Did you understand right but still it went wrong? **We understood the form of a user story but misjudged the appropriate scope.**

3. What We had Learn in the Sprint?

What is the learning from this Sprint? These questions are helpful to identify what went right, and what went wrong. It encourages us to look at what we’ve learned about the way we’re working. Some examples might be:

Which techniques were useful? **Regular meetings and communication were useful for planning.**

What went in a smooth fashion during this sprint? **Getting dev team up to speed with Git/Github. Setting up Flying Donut for effective product management.**

What learning during this Sprint can educate us for the upcoming Sprint? **Git/Github and REST API knowledge will help the dev team better participate in the product increment for next sprint.**

4. What Should We do Differently in the Next Sprint?

This section basically focuses on identifying the possible corrective actions from the past success, failure, and learning.

What should be done often to prevent the issue from arising again? **Create user stories such that they are within the scope of a single sprint.**

# Corrective actions

What will you do in the upcoming Sprint to complete this action? **In the sprint planning we will be more careful when creating user stories.**

When will you do it during the Sprint? **During Sprint planning meeting.**

How will you let me know that you completed it? **Ask for feedback on the product/sprint backlog.**

What will you do next after accomplishing this during the Sprint? **Begin development of the product.**

# Summary

The Scrum retrospective meeting can be thought of as a “lessons learned” meeting. Right Retrospective questions allow the team to think, at the same time provides an ownership to each team member thus making it truly [Agile.](https://www.visual-paradigm.com/scrum/what-is-agile-software-development/)

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