

Mr. Gottsacker  
Computer Programming  
Style guide for Java exercises  
2019-08-21

This document contains stylistic requirements for Java programs written in this course. All example programs adhere to these guidelines, so feel free to model your code style after those examples.

**Include a header block comment at the top of the file with the following information:**

Filename

Your name

Instructor's name

Course name

Date in format YYYY-MM-DD

Purpose: Short description of what the program does.

Acknowledgments (optional): Credit anyone else whose work you used in the program.

Example

```
/*  
 * Exercise_1_3.java  
 *  
 * Johnny Hilltopper  
 * Mr. Gottsacker  
 * Computer Programming  
 * Marquette University High School  
 * 2019-08-10  
 *  
 * Purpose: Display a piece of ASCII art.  
 * Acknowledgments: Art created by Cygnus Mineah. Link: http://ascii.co.uk/art/seattle  
 *  
 */
```

**Credit any contributors.**

Cite your sources if you used a resource other than the course textbook, lectures, or code examples. Provide a short description of the resource used and a link to it (if available).

**Describe any complicated procedures in code comments.**