

The Machinist

Aim: Time to test your innovative and engineering skills by doing a simple task in an indirect and overcomplicated fashion. (Using concepts of Goldberg machines)

Stage 1: There will be a quiz on quantitative and logical reasoning. Only top 5 teams will qualify for the 2nd stage

Stage 2: The Teams are supposed to build devices (with the material provided to them) to complete a simple task in a minimum of twenty steps in the style of American cartoonist Rube Goldberg using the general material provided to all the participants.

Location: Lecture halls in mechanical department

Gameplay:

- 1. Teams have to manufacture the machine using the materials provided to them.
- 2. The machine should be completed within the given time limit of the competition. After the time is over no change in the mechanism will be allowed to do.
- 3. The machine must use at least twenty steps and also complete the task within two minutes. And no more than 100 steps are to be used.
- 4. If the machine malfunctions at a step, the team is allowed to manually guide it to the next step but a penalty is assessed for each intervention.

Scoring:

- 1. Marks will be taken aggregate of the steps that are taken and the time that is taken using a formula which will provide 60% weightage to marks obtained by no. of steps used and 40% to marks obtained by time taken to complete.
- 2. Two chances will be provided to complete the task.
- 3. In case of draw, judges might judge general impressions of teamwork, agility of structure, time taken for set-up and "Goldberg spirit".

Team Size: 3 to 4 members

References: Search Goldberg machines on youtube

www.pecfest.in

Punjab Engineering College

Sector 12, Chandigarh 160012

[Parneet Singh Dilawri]

Event Coordination +91 9041138354

[Aakash Singh]

