

DiffRhythm Music Generation Server API Documentation

Version: 1.0

Date: January 2025

Server Port: Default 8000 (configurable)

Base URL: `http://localhost:8000` (or your deployed address)

This is a simple, single-concurrent-job HTTP server for music generation using a diffusion-based model (DiffRhythm / ASLP-lab style).

Only **one generation** can run at a time — additional requests are rejected with 503.

Endpoints

Method	Endpoint	Description	Response Codes
POST	<code>/generate</code>	Start a new music generation job	202, 400, 503
GET	<code>/output/{filename}.wav</code>	Get generated audio file or status information	200, 404
HEAD	<code>/output/{filename}.wav</code>	Same as GET but only headers (status + metadata)	200, 404

1. Start Generation

POST `/generate`

Multipart/form-data request to start music generation.

Form Fields (all optional except where noted)

Field	Type	Required	Description	Example / Format
<code>lrc</code>	text	No	Lyrics in LRC format (or plain text)	<code>[00:00.00]</code> <code>Hello world...</code>
<code>ref_prompt</code>	text	*	Text description of desired style / genre	<code>dreamy</code> <code>synthwave, 80s</code> <code>retro, warm pads</code>
<code>ref_audio</code>	file	*	Reference audio file (.wav) to extract style from	Upload .wav file

Field	Type	Required	Description	Example / Format
<code>audio_length</code>	integer	Yes	Desired song length in seconds (95 or 96–285)	<code>120</code>
<code>chunked</code>	boolean	No	Use chunked decoding (default: false)	<code>true / false</code>
<code>edit</code>	boolean	No	Enable edit mode (requires <code>ref_song</code> + <code>edit_segments</code>)	<code>true / false</code>
<code>ref_song</code>	text	No*	Reference song identifier/path for editing (edit mode)	Path or identifier
<code>edit_segments</code>	text	No*	JSON-like segments to edit: <code>[[start1,end1], [start2,end2]]</code> (-1 = start/end)	<code>[-1,30], [90,-1]</code>
<code>batch_infer_num</code>	integer	No	How many variants to generate internally (only one is saved)	<code>1 – 4</code> (default: 1)
<code>output_dir</code>	text	No	Custom output directory (default: <code>infer/example/output</code>)	<code>/path/to/folder</code>

Note: Either `ref_prompt` or `ref_audio` file must be provided (not both).

Success Response (202 Accepted)

JSON

```
{
  "status": "accepted",
  "url": "/output/8f4b9c2a7d1e3f5a.wav",
  "job_id": "a1b2c3d4e5f6g7h8i9j0",
  "message": "Generation started. Check the URL later for the result."
}
```

Error Responses

- **400 Bad Request** — Invalid parameters, missing required fields, wrong Content-Type
- **503 Service Unavailable** — Server is busy (another generation is running)

2. Get Audio or Status

GET /output/{filename}.wav

HEAD /output/{filename}.wav

Returns the generated WAV file if ready, or **JSON status** information if still processing.

When file exists (ready)

- **GET**: Returns the audio/wav file
- **HEAD**: Returns headers only (Content-Type: audio/wav, Content-Length, etc.)

When file does not exist yet (but job is running)

Both GET and HEAD return **200 OK** with JSON:

JSON

```
{  
    "status": "processing",  
    "job_id": "a1b2c3d4e5f6g7h8i9j0",  
    "file": "8f4b9c2a7d1e3f5a.wav",  
    "elapsed_time": "42.3 seconds",  
    "estimated_remaining": "68.7 seconds",  
    "progress_percent": 38,  
    "parameters": {  
        "lrc": "[00:00.00] Hello...\n...",  
        "ref_prompt": "dreamy synthwave...",  
        "audio_length": 120,  
        ...  
    },  
    "server_busy": true,  
    "other_goodies": {  
        "device": "cuda",  
        "max_frames": 6144,  
        "current_time": "2026-01-15 22:45:12 UTC",  
        "uptime": "14523.4 seconds"  
    }  
}
```

When file does not exist and no active job for it

JSON

```
{
  "status": "not_found",
  "message": "No active job for this file or file does not exist."
}
```

→ HTTP 404 in this case

Quick Client Example (Python)

Python

```
import requests
import time

# Start generation
files = {"_dummy": (None, "")} # forces multipart/form-data
data = {
    "ref_prompt": "upbeat electronic dance",
    "audio_length": "120",
    "lrc": "[00:00.00] Let's dance..."
}

r = requests.post("http://localhost:8000/generate", data=data, files=files)
info = r.json()
url = info["url"]

# Poll status
while True:
    resp = requests.get(f"http://localhost:8000{url}")
    if resp.headers.get("content-type") == "audio/wav":
        with open("my_song.wav", "wb") as f:
            f.write(resp.content)
        print("Downloaded!")
        break
    else:
        status = resp.json()
        print(f"Progress: {status.get('progress_percent', '?')}%")
        time.sleep(5)
```

Features Summary

- Single concurrent generation (others get 503)

- Immediate 202 Accepted with future download URL
- Real-time progress via GET/HEAD on the same URL
- Supports both text style prompt and reference audio upload
- Basic edit mode support
- GPU-aware (cuda/mps/cpu)
- Clean shutdown on Ctrl+C

Happy generating! 🎵