Harnessing User Library Statistics for Research Evaluation and Knowledge Domain Visualization

Peter Kraker
Know-Center
Inffeldgasse 21a
8010 Graz, Austria
pkraker@know-center.at

Christian Körner
Graz University of Technology
Inffeldgasse 21a
8010 Graz, Austria
christian.koerner@tugraz.at

Kris Jack
Mendeley
144a Clerkenwell Road
London, EC1R 5DF, United Kingdom
kris.jack@mendeley.com

Michael Granitzer
University of Passau
Innstrasse 43
D-94032 Passau, Germany
michael.granitzer@uni-passau.de

ABSTRACT

Social reference management systems provide a wealth of information that can be used for the analysis of science. In this paper, we examine whether user library statistics can produce meaningful results with regards to science evaluation and knowledge domain visualization. We are conducting two empirical studies, using a sample of library data from Mendeley, the world's largest social reference management system. Based on the occurrence of references in users' libraries, we perform a large-scale impact factor analysis and an exploratory co-readership analysis. Our preliminary findings indicate that the analysis of user library statistics can produce accurate, timely, and content-rich results. We find that there is a significant relationship between the impact factor and the occurrence of references in libraries. Using a knowledge domain visualization based on co-occurrence measures, we are able to identify two areas of topics within the emerging field of technology-enhanced learning.

Categories and Subject Descriptors

D.2.8 [**Software Engineering**]: Metrics; H.2.8 [**Database Applications**]: Scientific databases; H.3.4 [**Systems and Software**]: Information networks

General Terms

Experimentation, Measurement

Keywords

science mapping, impact factors, networks, user library statistics, readership, quantitative analysis, social reference management

1. INTRODUCTION

Social media offers new possibilities for researchers to collaborate and communicate [29]. Social reference management systems in particular, enable researchers to store their references in an online library, and to share and discuss them with other users. Furthermore, social reference management systems provide information that can be used for the analysis of science. Quantitative analysis of science aims at investigating scholarly communication and reducing the information overload triggered by the exponential growth of scientific knowledge [22, 30]. These kinds of analyses help to evaluate scientific output (e.g. journal impact factor), and allow us to visualize scientific knowledge domains [28]. Therefore, they provide a concise overview of the literature, and give pointers to important publications and publication outlets.

Quantitative analysis of science is usually based on large-scale citation networks from scientific databases. The main drawback of this approach is that citations take a long time to become available, thus bringing considerable delay to the analysis. Furthermore, the corpus has to be limited, hence results vary depending on the data source being used [20]. With the advent of web-based archives such as PLoS[1] and arXiv[2], usage measures like click data and download data have been suggested as a potential alternative to citations [24]. In comparison to citation data, usage data (1) becomes sooner available, (2) also contains informal communication and implicit links, and (3) is more resilient towards manipulation [1]. Nevertheless, usage based on click/download data is a very weak indicator of whether someone has actually read a paper.

In social reference management tools like BibSonomy[3] and Mendeley[4], we can go beyond mere usage: we are able to inspect the users' library data. This is an improvement in

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[1] http://plos.org
[2] http://arxiv.org
[3] http://bibsonomy.org
[4] http://mendeley.com

several regards. First, we hypothesize that publications that are worthy of being added to a personal library are a better indicator of readership than clicks or downloads. Second, being able to precisely attribute papers to individual readers allows for a wealth of new analyses. With the help of profile information for example, we can segment data into different disciplines, and we can analyze different geographic regions and languages, addressing the spatial and social dimensions of science. Third, we are able to create publication networks derived from explicit and implicit links between references in libraries (e.g. established through sharing or co-occurrence), which is the basis for mapping the intellectual structure of a scientific domain.

In this paper, we examine whether user library statistics can produce meaningful results with regards to evaluation and knowledge domain visualization. We conduct two empirical studies, using a sample of library data from Mendeley, the world's largest social reference management system. Mendeley has 1.5 million users who collaboratively built the world's largest scientific paper database of 50 million unique articles. Using the occurrence of references in users' libraries, we perform a large-scale impact factor analysis and correlate the results with established measures of scientific impact. Furthermore, we perform an exploratory co-readership analysis in the field of technology-enhanced learning based on the co-occurrence of references. We then utilize research interests stated by users in their profiles to investigate an emerging field that is fragmented and therefore hard to describe using established subject categories.

The remainder of the paper is structured as follows: in section 2, we examine related work. An overview of Mendeley and the infrastructure for large scale data analysis can be found in section 3. In section 4, we describe the dataset that was used. In sections 5 and 6, we report on the results of the empirical studies, including a detailed description of the dataset, the method used and the data processing applied. The paper finishes with a set of conclusions and an outlook on future work.

2. RELATED WORK

Quantitative analysis of science using web data has been conducted before. Most of these efforts have been made in the area of evaluation and impact analysis. Darmoni et al. [8] are among the first to propose a usage based measure derived from electronic access to journals. Bollen et al. [2] outline the architecture and methodology of MESUR3 - a project dedicated to build a semantic model of the scholarly communication process in order to measure scholarly impact. Schloegl and Gorraiz [25] apply the usage impact factor formulated in that project to download rates from oncology journals. They find a moderate correlation between full-text article request and article citations, but lower correlations between usage impact factor and journal impact factor.

Recent work has emphasized measures derived from social media.[5] Priem and Hemminger [23] list several social media tools that could be leveraged for usage based evaluation, among them social bookmarking and online reference management. Haustein and Siebenlist [12] use data gathered from three different social bookmarking sites (Connotea, Ci-

teULike and BibSonomy) and show how social bookmarking information can be employed to describe journal usage. Kousha et al. [16] utilize web sources such as Google Scholar, blogs, and presentations to create an Integrated Online Impact (IOI) indicator. Li et al. [18] take a first step towards evaluating journal usage with library statistics. In a small-scale study, they compare citations from various established sources to Mendeley library uses of articles from Nature and Science. They find statistically significant correlations between citation counts and Mendeley library occurrences.

To a smaller extent, usage data was also employed in scientific knowledge domain visualization efforts. Bollen and Van De Sompel [3] analyze usage data from a research library. They use consecutive accesses to journal articles as a measure of journal relationships. They derive clusters of journals which are statistically significantly related to ISI subject categories. Jiang et al. [14] are the first to use social reference information. They employ library statistics from CiteULike to form clusters based on the occurrence and co-occurrence of articles. They also correlate these clusters with ISI subject categories, and find them as effective as citation-based clusters when removing journals that cannot be found in CiteULike.

Our work goes beyond the state-of-the-art in two regards: (1) In the area of evaluation, we conduct an analysis including all journals listed in SCIMago. To the best of our knowledge, this is the first large-scale study based on library statistics. (2) In the area of knowledge domain visualization, we go beyond subject categories by utilizing information from the user profile to analyze an emerging field that is not yet covered by established subject categories.

3. COLLABORATIVE REFERENCE MANAGEMENT IN MENDELEY

Mendeley provides researchers with software tools that support them in conducting research [13]. One of the most popular of these tools is Mendeley Desktop, a cross-platform, freely downloadable PDF and reference management application. It helps users to organize their personal research libraries by storing them in relevant folders and applying tags to them for later retrieval. Mendeley Desktop also digitalizes the research process of reading and annotating articles through providing PDF viewing and annotation features, replacing the traditional process of printing an article to paper and annotating it with pen and highlighter. These articles, provided by users around the world, are then crowd-sourced into a single collection called the Mendeley research catalogue (see [11] for details). This collection connects researchers and articles together in a network. In just over three years, Mendeley has built the world's largest research catalogue[6], containing more than 50 million unique articles, crowd-sourced from over 1.5 million users, making it an interesting source of data for large scale network analysis.

Furthermore, Mendeley enables users to create and maintain a user profile that includes their discipline, research interests, biographical information, contact details, and their own publications. Mendeley then takes this data and automatically generates a profile page for the user that acts as a CV in which they can showcase their expertise. The user's publications are also augmented by readership counts, allow-

ing them to track the popularity of their individual papers within the Mendeley community. These readership counts indicate how many Mendeley users have added the author's article to their personal research library.

Mendeley has heavyweight data warehousing, analysis and serving requirements, making it particularly important to use technologies that operate at large scale. In crowd-sourcing the catalogue, for example, Mendeley Desktop must match a user's article to the correct entry in the catalogue, a near-exact deduplication problem, or create a new entry for it, in real-time. Given millions of requests daily, Mendeley makes use of HBase[7], Apache's open source, distributed, Big Data store, based on Google Bigtable [4], to permanently warehouse the data. HBase runs on Hadoop[8], a distributed file system, that implements a version of the MapReduce framework [9]. MapReduce is used in a variety of use cases, from crowd-sourcing the catalogue, to analyzing usage data that drive business analytics decisions. Mendeley also makes use of Apache's PIG[9] for quickly scripting MapReduce implementations. The data described in this paper, were generated and analyzed using PIG's basic tool set plus some bespoke user defined functions.

4. DATA

We used a snapshot from Mendeley library data from March 2011. The data set contains $437,812$ users and their libraries. The total number of unique documents contained is $18,080,679$. Figure 1 gives an overview of the disciplines indicated by each user in his or her profile.
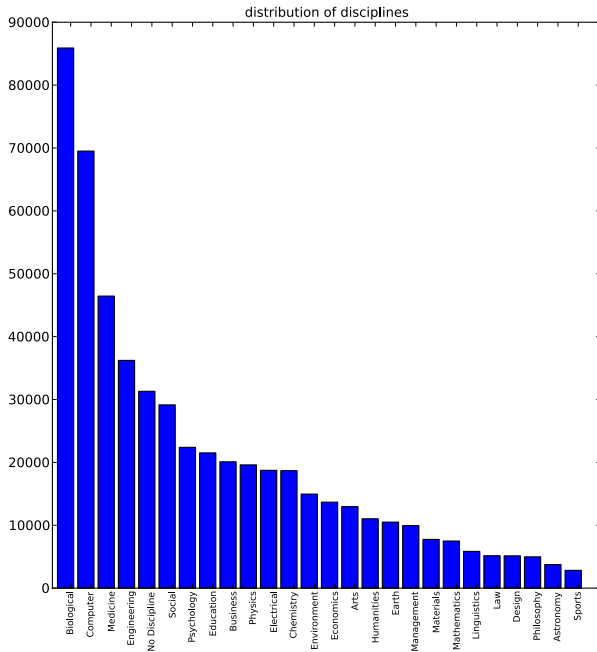

Figure 1: Distribution of the Users' Disciplines in the Dataset

5. STUDY 1 - LARGE-SCALE ANALYSIS OF JOURNAL IMPACT

One way to measure the impact of a publication outlet is to assess the number of readers it has. Price [22] even argued that we are using citations to circumvent the problem of not being able to determine the number of readers. Nowadays, social reference management tools such as Mendeley enable us to approximate this information by inspecting the users' library data. We hypothesize that publications that are worthy of being added to a personal library are a better indicator of readership than click or download data. For our calculations, we use the occurrences of documents which can be found in user libraries within the Mendeley system. We call this impact factor based on library statistics *MRank*.

The question we want to answer is "How do the library occurrences reflect traditional measures of impact based on citations?" To validate our results, we compare them to data from SCIMago[10], which is based on Scopus[11] data. To discover if certain disciplines are better suited for approximating journal impact on user library statistics, we selected three disciplines from the dataset: Arts, biology, and computer science. Furthermore we also included the complete dataset in the analysis, without splitting it into disciplines.

5.1 Data Processing

For the calculation of the usage based measures, we used documents that were published in 2008, 2009, and 2010. The following measures were computed from the Mendeley system:

- *Occurrences* - Number of all occurrences of all papers of a journal in user libraries.

- *Unique Occurrences* - Number of unique papers of a research outlet in the system.

- *Authority Score* - Treating users as hubs and the journals included in their library as authorities, we calculated respective scores for both classes using Kleinberg's HITS algorithm [15] with 500 iterations. The intuition is that the higher the authority score, the more influential a journal is.

We calculated the correlation between the library information and the following traditional factors for measuring impact taken from SCIMago:

- *Total number of documents* - Total number of documents that were published in the given year.

- *Citations per document* - Average number of citations per document in a given year to documents from the two prior years. This is the classic impact factor.

The journals from the two datasets were mapped through the string-wise comparison of the journal name. We included only journals that were present in both datasets. For the discipline-wise comparison, we mapped disciplines from Mendeley user profiles to the subject areas from SCIMago. We generated ranks for each of the measures and key figures and calculated Spearman's rank correlation between the two groups of key data.

5.2 Results

Table 1 shows the Spearman correlations of the total number of documents in SCIMago with unique occurrences of publications in Mendeley library data for the year 2010. The table shows that the number of unique papers of a journal in the Mendeley system correlates well with the number of total documents in SCIMago. This is a sign that the Mendeley corpus represents a good approximation for the research papers indexed by Scopus. It should be noted though that there are differences between the disciplines. While biology and computer science compare relatively well, arts does not. One possible explanation is the number of users for each discipline (see Figure 1). Biology and computer science have the most users, while arts has only about a seventh of the users of biology. The arts data can be seen as less complete representations.

	Overall	Biology	Computer Science	Arts
Total Docs	0.70	0.76	0.57	0.28

Table 1: Spearman correlations for total documents in SCIMago with unique occurrences in Mendeley library data 2010

For the impact factor, we generated rankings for Mendeley library statistics for a two year timeframe (2008-2009). We compared this data with the impact factors from SCIMago for 2010. The results for these correlations can be seen in Table 2. Both the authority score as well as the occurrences in libraries show a good correlation with the impact factor. It is interesting to see that the authority score outperforms occurrences on all accounts. The HITS algorithm assigns a higher importance to users that have more references in their library measures, which gives them more authority. Biasing the ranking towards these power users seems to have an impact especially in disciplines with a lower number of users such as arts. HITS might be a good approximation for the traditional impact factors and therefore a good entry point for a library statistics based *MRank* impact factor measure.

	Authority Score	Occurrences
Overall	0.64	0.53
Biology	0.60	0.56
Computer Science	0.60	0.59
Arts	0.52	0.30

Table 2: Spearman correlations for Mendeley library statistics of publications from 2008 and 2009 and the impact factor from SCIMago for 2010

6. STUDY 2 - KNOWLEDGE DOMAIN VISUALIZATION OF TECHNOLOGY-ENHANCED LEARNING

Inspired by the results from MRank, we conducted an exploratory study on scientific knowledge domain visualization using library data. We wanted to see whether the analogy of citation to readership can also be taken from co-citation to co-readership. We chose technology-enhanced learning (TEL) as the application domain, because TEL is an emerging field that is not yet included in traditional subject category systems. Instead, we identified researchers' libraries from TEL by filtering research interests that can be expressed by users in their profile. The adoption of collaborative reference management was earlier reported in this field [17].

Small [27] proposed co-citation as a measure of subject similarity and co-occurrence of ideas. The basic proposition of this measure is that papers that are cited together are of the same area of topic. Co-citation has subsequently been used to visualize scientific fields, based on the most influential (i.e. most cited) authors. Examples include information management [26], hypertext [6], and also technology-enhanced learning [5]. In analogy, we use co-occurrences of references in libraries as measure for subject similarity. For this co-readership analysis, we employed multi-dimensional scaling (MDS). MDS is frequently used in visualizing scientific fields, see e.g. [26]. To verify our results from multi-dimensional scaling, we performed agglomerative hierarchical clustering on the data.

6.1 Data Processing

For the second study, we limited the data to researchers from computer science. As shown above, user library statistics for computer science exhibit a reasonable coverage of recent publications in the field, and has a good correlation with the impact factor. The subset consists of 35, 560 user libraries, and 1, 964, 367 articles. At first, we had to extract all researchers from Technology Enhanced Learning. For that reason, we performed string comparisons between entries from the TEL thesaurus[12] and research interests from Mendeley. In addition, we searched the research interests for the generic terms "learn", "educat", "pedagog", "train", "teach", "class", "school", "college", and "university". The results from that search were manually filtered to find TEL-specific research interests that are not included in the TEL thesaurus. This lead to 1,025 profiles, and 256 corresponding libraries.

In a next step, we retrieved all articles for these libraries, amounting to 47, 118 articles. We merged all articles with the same (lowercase) title and deleted those articles that were not related to research (such as "Introduction to Mendeley"), or had a nondescript title (e.g. "Thesis Proposal Presentation"). For the visualization, we limited the amount of documents that occur seven times or more within the user libraries, leading to a set of 25 articles (see Appendix A).

We inspected titles and abstracts of these 25 publications, as well as their citation counts. On this basis, we manually attributed them to five categories:

1. **Adaptive Hypermedia (AH)** Publications related to adaptive hypermedia and adaptive web-based learning.

2. **Game-based Learning (GL)** Publications related to game-based learning

3. **Citation Classics (CC)** Papers from TEL that do not fall in any of the previous two categories and received more than 200 citations in Google Scholar

4. **Miscellaneous Publications from TEL (MC)** Publications that are neither from AH or GL, and that did not receive a significant amount of citations

5. **Publications from Other Disciplines (OD)**

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[12] http://thesaurus.telearn.org

Finally, we performed the multi-dimensional scaling with R. We produced a co-occurrence matrix from the co-occurrences within individual libraries, which formed the basis of our approach. Next, we computed the Pearson correlation coefficient matrix based on the co-occurrence matrix. Diagonal values were treated as missing values, one of the suggested procedures in [19]. These correlation coefficients were then used to calculate Euclidian distances between the articles, which in turn provided the input for the MDS algorithm, *cmdscale*. We plotted the results to a two-dimensional space. For the agglomerative hierarchical clustering we employed Ward's method (minimum variance). The input for the R command *hclust* was again the Euclidian distances matrix calculated from correlation coefficients.

6.2 Results

The results from multidimensional scaling can be seen in Figure 2. The publications have been divided into three different areas: (1) Adaptive Hypermedia (6 papers), (2) Game-based Learning (7 papers), and (3) Other (10 papers). The adaptive hypermedia area contains seven papers on the topic, as well as a citation classic in intelligent tutoring systems, of which adaptive hypermedia is an application area [21]. This area is very much expected as adaptive hypermedia is one of the core topics of technology-enhanced learning. This is also evidenced by recent co-citation studies by Chen and Lien [7] and Fisichella et al. [10], that surface distinct adaptive hypermedia clusters.

Game-based Learning has gained a lot of attention in the recent years, as demonstrated by specific conferences like the "European Game-based Learning Conference"[13] or "Games + Learning + Society"[14], and projects, e.g. "GALA - Network of Excellence for Serious Games"[15]. The core of this area is formed by four papers that can be directly attributed to the subject. Furthermore, there are two articles from different disciplines, relating to artificial intelligence and to the concept of "flow", as well as a citation classic from TEL on "situated cognition". All of those topics are important to game-based learning, and it might be a sign of the relative immaturity of this concept, that researchers relate to publications from other disciplines and other areas within technology-enhanced learning.

The "Other" area contains various publications from technology-enhanced learning, and several diverse publications from other disciplines. We attribute this to the fact that we restricted ourselves to one discipline; but even with more data, we do not expect to completely lose those "miscellaneous" publications. After all, technology-enhanced learning is still a highly transformative field with many outside influences, a process that regularly brings up new concepts such as mobile learning and educational data mining.

The results from hierarchical clustering can be seen in Figure 3. The results are the same as in multi-dimensional scaling, with two notable exceptions: the papers AH4 and CC1 have been attributed to the game-based learning area. As one can observe, these two publications are also the closest to the game-based learning area in the MDS case in Figure 2. Again, we attribute this to the comparatively smaller
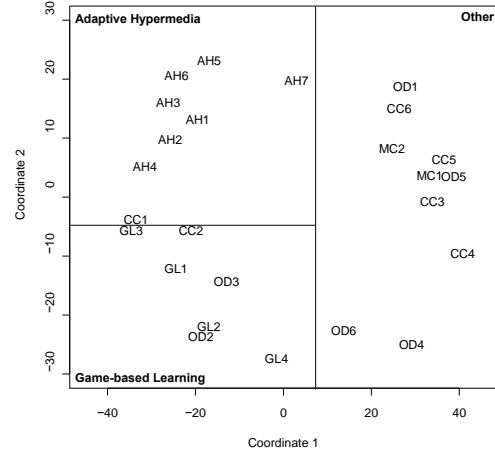

Figure 2: Results from multidimensional scaling

dataset. Nevertheless, it also shows that the results from these quantitative analyses require external validation and should not be taken as is.
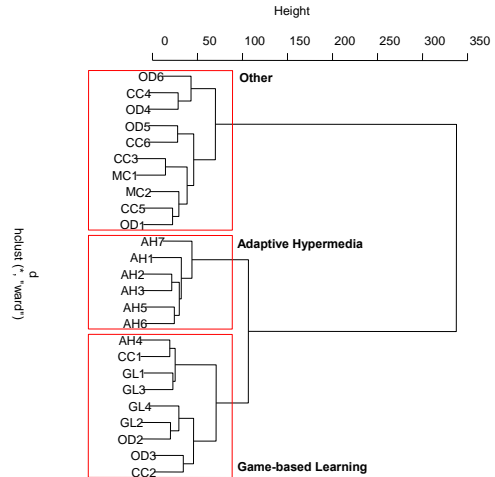

Figure 3: Results from hierarchical clustering

7. CONCLUSIONS AND FUTURE WORK

The results achieved in these two empirical studies are encouraging. They indicate that the analysis of user library statistics can produce accurate, timely, and content-rich results. In the first study, we showed a significant relationship between library statistics and the impact factor. There is an indication that results improve with the amount of references that are available in a field. Biology and computer science, which are well-represented, performed better than arts, which was badly represented at this point in time. In the second study, we produced meaningful results utilizing user profile information to select researchers from the field of technology-enhanced learning. Using a knowledge domain visualization based on co-occurrence measures, we

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[13]http://www.academic-conferences.org/ecgbl/
ecgbl2012/ecgbl12-home.htm
[14]http://www.glsconference.org
[15]http://galanoe.eu

were able to identify two areas of topics, one that is already well-established and one that has received a lot of attention lately. This leads us to believe that by including more data from other disciplines, we will be able to analyze a field like technology-enhanced learning thoroughly.

There are certain limitations to our study. Regarding impact, we are currently only looking at publication outlets indexed with Scopus. In the future, we want to go beyond traditional publishing outlets and look at the impact of social media artifacts, such as blogs. Even though the results are promising, we clearly need further validation of our findings. Since there is an indication that results improve with more data, we will apply these measures to a new snapshot of the ever-increasing Mendeley catalog. For the knowledge domain visualization aspect, we want to go beyond just one discipline to present a complete map of a scientific field. We are also planning to include maps from the perspective of different disciplines. Thus, we can shed light on relationships in interdisciplinary research communities. Furthermore, we want to use more attributes from user profiles such as location and academic status. To get even closer to actual readership, we will incorporate click data in our results, e.g. the number of times a user looked at a certain paper. That way, we will be able to make more accurate predictions of whether someone has actually read a paper.

We are in the process of exploiting these results in Mendeley. By visualizing a particular knowledge domain, users can quickly and easily learn important facts about a field, such as its current state and complexity, helping them to better contextualize their current research and target emerging areas of interest.

8. ACKNOWLEDGMENTS

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APPENDIX

A. ANALYZED PUBLICATIONS IN STUDY 2

Code	Citation	Occ.
AH1	Brusilovsky, P. 2001. Adaptive Hypermedia. *User Modeling and User Adapted Interaction.* 1(11):87-110.	59
AH2	De Bra, P. et al. AHA! The adaptive hypermedia architecture. *Proceedings of the 14th ACM Conference on Hypertext and Hypermedia.* 81-84.	54
AH3	Brusilovsky, P. 1996. Methods and techniques of adaptive hypermedia. *User Modeling and User Adapted Interaction.* 2-3(6):87-129.	54
AH4	De Bra, P. and Calvi, L. 1998. AHA! An open Adaptive Hypermedia Architecture. *New Review Of Hypermedia And Multimedia.* 1(4):115-139.	46
AH5	Brusilovsky, P. and Peylo, C. 2003. Adaptive and Intelligent Web-based Educational Systems. *International Journal of Artificial Intelligence in Education.* 2-4(13):159-172.	38
AH6	Brusilovsky, P. and Millán, E. 2007. User models for adaptive hypermedia and adaptive educational systems. *The Adaptive Web.* P. Brusilovsky et al., eds. Springer. 3-53.	27
AH7	Zaiane, O.R. 2002. Building a recommender agent for e-learning systems. *International Conference on Computers in Education 2002*, 55-59.	24

Code	Citation	Occ.
GL1	Prensky, M. 2003. Digital game-based learning. *Computers in Entertainment.* 1(1):21.	40
GL2	Morenoger, P. et al. 2008. Educational game design for online education. *Computers in Human Behavior.* 6(24):2530-2540.	39
GL3	Garris, R. et al. 2002. Games, Motivation, and Learning: A Research and Practice Model. *Simulation & Gaming.* 4(33):441-467.	36
GL4	Zyda, M. 2005. From visual simulation to virtual reality to games. *Computer.* 9(38):25-32.	15
CC1	Murray, T. 1999. Authoring Intelligent Tutoring Systems: An Analysis of the State of the Art. *International Journal of Artificial Intelligence in Education.* 1(10):98-129.	44
CC2	Brown, J.S. et al. 1989. Situated Cognition and the Culture of Learning. *Educational Researcher.* 1(18):32-42.	35
CC3	Siemens, G. 2005. Connectivism: A learning theory for the digital age. *International Journal of Instructional Technology and Distance Learning.* 1(2):3-10.	25
CC4	Lave, J. and Wenger, E. 1991. *Situated Learning: Legitimate Peripheral Participation.* Cambridge University Press.	24
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