

## App\Controllers\FungiController

- \$db

- + \_\_construct()
- + addFungi()
- + detailFungusHandler()
- + getAllFungi()
- + getDetailedFungusById()
- + getFungiByEdibility()
- + getFungiPaginated()
- + getFungusById()
- + getFungusWithLikeStatus()
- + getRandomFungus()
- + getRandomFungusWithDetails()
- + hasUserLikedFungi()
- + incrementFungiViews()
- + likeFungi()
- + randomFungusHandler()
- + searchFungi()
- + unlikeFungi()
- + updateFungi()
- getImageBasePath()
- loadFungusImages()
- updateFungiLikes()