

Introduction to Statistical Modeling MSDS 598


Probability and Statistics
(Quick Overview)

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Probability

- “The likelihood that an event will occur”
- An **experiment** is an activity or procedure that produces distinct, well-defined possibilities called **outcomes**.
- The set of all possible outcomes is called the **sample space**.
- Formally: probability assigns a numerical likelihood to each outcome.
- Follows rules
 - Between 0 and 1
 - Sum (or integral) is equal to 1

Classic Examples

- Experiment: flipping a coin
 - Sample Space: {H, T}
 - $P(H) = P(T) = (1/2)$
 - Or maybe not?!
- Experiment: Rolling a 6-sided die
 - Sample Space: {1, 2, 3, 4, 5, 6}
 - $P(1) = \dots = P(6) = (1/6)$ 
 - $P(1 \text{ or } 2 \text{ or } 3) = (1/2)$
- Experiment: Rolling two 6-sided dice
 - Sample Space? $P((1, 5) \text{ or } (2, 6))$?

If all outcomes are equally likely:

$$P = \frac{\text{\# of outcomes}}{\text{\# of outcomes in sample space}}$$

Other scenarios

- Often the sample space is not discrete, but continuous
 - Counting is replaced with measuring lengths of intervals
- Most of the time we do not know how to exactly assign probabilities to outcomes, even when discrete, i.e. probability of rain in SF tomorrow?
- **Empirical Probability:** Probability estimate obtained by running the experiment many times.
 - Flip a coin many times
 - Historical weather patterns

$$P = \frac{\text{\# of times outcome occurred}}{\text{\# of times experiment performed}}$$

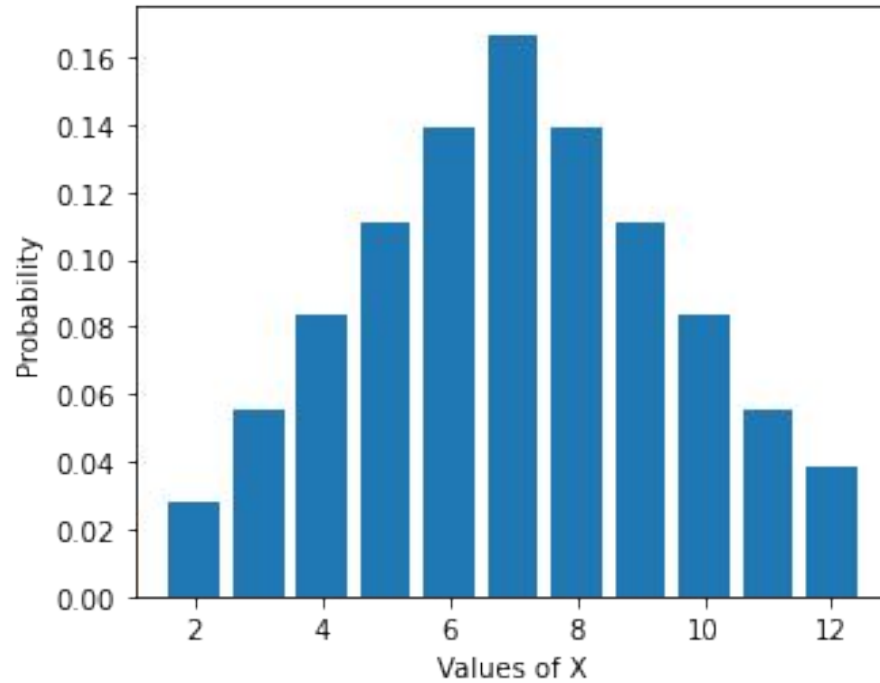
Random Variables

- A **random variable** is a *function* that assigns a numerical value to each outcome in the sample space
 - Rolling two 6-sided dice: Sum of the result
 - Flip a coin 100 times: Number of times heads appears

Two 6-sided Dice

- Sample Space: $\{(1,1), (1,2), (1,3), \dots, (6,6)\}$
- Random Variable X: $\{2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$
- Does $P(X=6) = P(X=12)$? Why?
- What is $\sum_{i=2}^{12} P(X = i)$?

Distribution of X



Probability Density Function $P(X = k)$