

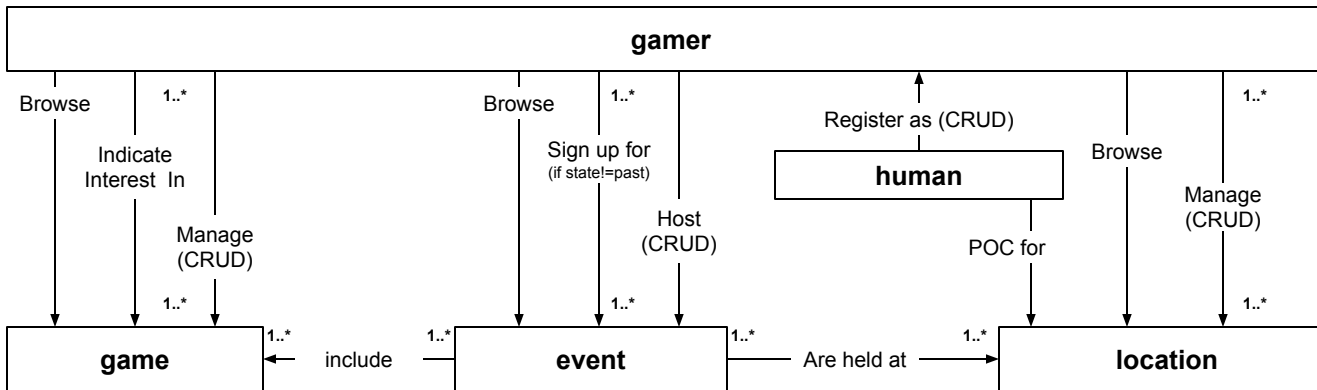
GameUp

(sung to the tune of MeetUp)

Proposed Final Project

Ontology

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Cohort: 2023-04-26-be-pacific



Each Gamer

- Has POC Info
 - Gamer Handle
 - Name
 - Email
 - Phone
 - Discord
 - URL
 - Notes
- May have a mapping to Game Types they're interested in
- May have a mapping to Game Events they are signed up for
- May have a mapping to Game Events they Host
- May have a mapping to Game Locations they are the Gamer POC for

Each Game

- Has a Name
- **Game Type = Physical or Online**
- May have a Game Reference URL
- Has an Equipment List Note

Each Game Event

- Has a Name
- Has a mapping to a Game
- Has an Experience Level
 - Beginner
 - Advanced
 - Master
- Has a Sign up List
- Has a Host (= scheduled by)
- Has/May have a mapping to Physical Location
 - May have a mapping to a Child Physical Location
- May have an Online Location
- Has a Start Time
- Have an Estimated End Time
- Has a Current State:
 - Planned (**NOW** < Start < End)
 - Active (Start < **NOW** < End)
 - Past (Start < End < **NOW**)

Each Location

- Has a Type: Physical or Online

Each Physical Location

- Has a Name
- Has a Physical Location
 - Street Address
 - City
 - Zip
- May have a Set of Child Physical Locations (0-n)
 - Floor/Room/Table
- Has a Gamer POC
- May have a Location POC
- Has an Access Notes field (which door to use, parking, etc.)

Each Online Location

- Has a Server Name
- Has a Server URL
- Has a Gamer POC
- May have a Server POC
- Has an Access Notes field

Black Text = Minimum features
Blue Text = Stretch features