Pan-Private Uniformity Testing

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Models of Differential Privacy

Central

Pan

Local

Models of Differential Privacy

Utility

Central

Pan

Local

User Trust in Algorithm Operator

Models of Differential Privacy

(trust today, and tomorrow)

Central

(trust today, not tomorrow)

Pan

(no trust)

Utility

Local

User Trust in Algorithm Operator

Utility

This Talk

(trust today, not tomorrow)

Pan

(no trust)

Local

(trust today, and tomorrow)

Central

User Trust in Algorithm Operator

<u>Outline</u>

- 1. Local Privacy Basics
- 2. Pan-Privacy Basics
- 3. Result 1: Connecting Local and Pan-Privacy
- 4. Result 2: Pan-Private Uniformity Testing

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1. Local Privacy Basics

2. Pan-Privacy Basics

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4. Result 2: Pan-Private Uniformity Testing

Local DP Learning From Data

Data Noise Learning Output **Local Differential Privacy**

Local DP in Words

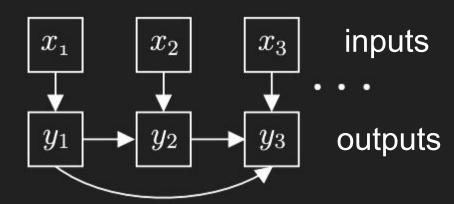
Distributed database, users keep their data

Protocol A learns about the data through public communication with users

Users send responses through $randomizers \mathbb{R}$, differentially private functions of one datum

Types of LDP Interactivity

<u>Definition</u>: Protocol ⚠ is sequentially interactive [DJW13] if all users speak once (possibly in multiple rounds).



Local DP in Math

<u>Definition</u>: Sequentially interactive protocol A is (ε, δ) -locally differentially private (LDP) if all randomizers are (ε, δ) -randomizers.

$$(P[R(x) \text{ in } Y] \le e^{\varepsilon} P[R(x') \text{ in } Y] + \delta)$$

<u>Outline</u>

1. Local Privacy Basics

2. Pan-Privacy Basics

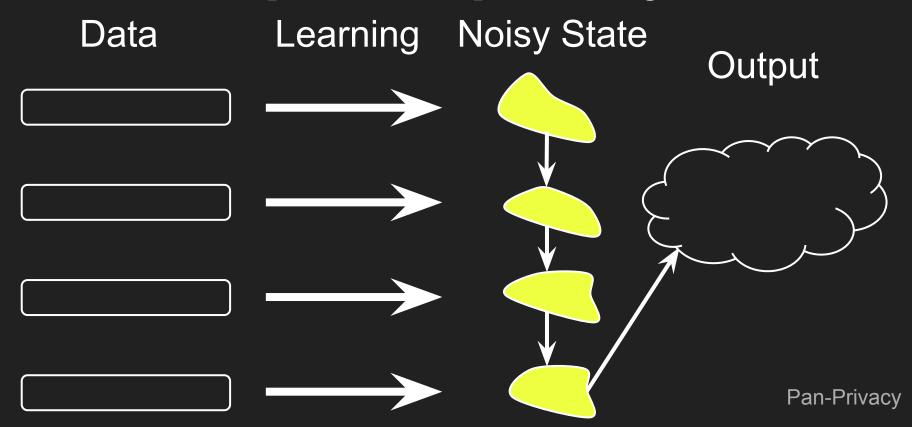
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4. Result 2: Pan-Private Uniformity Testing

Local DP Learning From Data

Learning Data Noise Output Pan-Privacy

Pan-Private [DNPRY10] Learning From Data



Pan-Privacy in Words

Data arrives in a stream, one element at a time

Algorithm A sees element, updates internal state, continues

Adversary sees (any) one internal state and final output, and this view must be a differentially private function of the stream

See data (easier than local), private intermediary state (harder than central)

Pan-Privacy in Math

<u>Definition</u>: Streams S and S' are neighbors if they differ in at most one stream element. Protocol A is (ε, δ) -pan private against one intrusion if, for all neighboring S and S', times t, internal state subsets I, and output subsets O,

$$P[I(S_{\leq t}) \text{ in } \mathcal{I}, O(S_{\leq t} \circ S_{> t}) \text{ in } \mathcal{O}] \leq$$

$$e^{\varepsilon}P[I(S_{\leq t}') \text{ in } \mathcal{I}, O(S_{\leq t}' \circ S_{> t}') \text{ in } \mathcal{O}] + \delta.$$

Why Pan-Privacy?

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Most useful when user trusts operator today, but wants to "future-proof" their data

Examples: worried about government subpoena or operator ownership changes

If user trusts the operator today, privacy of intermediate state protects against future intrusions

Why Pan-Privacy?

Utility

(trust today, not tomorrow)

Pan

(trust today, and tomorrow)

Central

Local

(no trust)

User Trust in Algorithm Operator

Pan-Privacy

Q: Does the one-intrusion assumption matter?

Q: Does the one-intrusion assumption matter?

A: Yes

<u>Outline</u>

- 1. Local Privacy Basics
- 2. Pan-Privacy Basics
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<u>Theorem</u>: Any algorithm A_p that is ϵ -pan-private against two intrusions can be converted into an identical sequentially interactive ϵ -LDP protocol A_s , and vice-versa.

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So if you need privacy against multiple intrusions, may as well use local privacy.

Proof Sketch

Local to pan: run a local protocol and maintain transcript as internal state.

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Local to pan: run a local protocol and maintain transcript as internal state.

Pan to local: adversary sees two internal states, can "diff" them. So must randomize whenever update internal state. Randomize every state ≈ sequential interactivity.

Q: Is single-intrusion pan-privacy meaningful?

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A: We suggest yes

Why Single-Intrusion Pan-Privacy?

Single-intrusion pan-privacy suffers when a user contributes data between intrusions ("diff" attack)

Users most worried about giving data to an operator that's already compromised

For users who trust operator today, single-intrusion pan-privacy is useful (and more private than central)

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Uniformity testing: algorithm receives samples from unknown distribution p over k and must distinguish $p = U_k$ from

$$||p - U_k||_{TV} \ge \alpha \text{ w.p.} \ge 2/3$$

	Previous Work	This Work
Without Privacy	$\Theta(k^{1/2})$ [CDVV14]	
E-DP	$\Theta(k^{1/2})$ [ASZ18]	
g -Pan Privacy		
SI ɛ -LDP		
NI ɛ -LDP	Θ(k) [ACFT19]	

Result 2: Pan-Private Uniformity Testing

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Result 2: Pan-Private Uniformity Testing

<u>Theorem</u>: **\varepsilon**-private uniformity testing has sample complexity

$$O\left(\frac{k^{2/3}}{\alpha^{4/3}\varepsilon^{2/3}} + \frac{\sqrt{k}}{\alpha^{2}} + \frac{\sqrt{k}}{\alpha\varepsilon}\right)$$

$$\Omega\left(\frac{k^{2/3}}{\alpha^{4/3}\varepsilon^{2/3}} + \frac{\sqrt{k}}{\alpha^{2}} + \frac{\sqrt{k}}{\alpha\sqrt{\varepsilon}} + \frac{1}{\alpha\varepsilon}\right)$$

Upper Bound Sketch

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Key idea: split difference between central and local approaches

<u>Upper Bound Sketch</u> Central [CDK17, ADR18, ASZ18]: uses "fine" statistic

Looks at sample counts for all *k* elements and measures departure from expected count under uniform distribution

Need to add noise to each count to be pan-private

<u>Upper Bound Sketch</u> Central [CDK17, ADR18, ASZ18]: uses "fine" statistic

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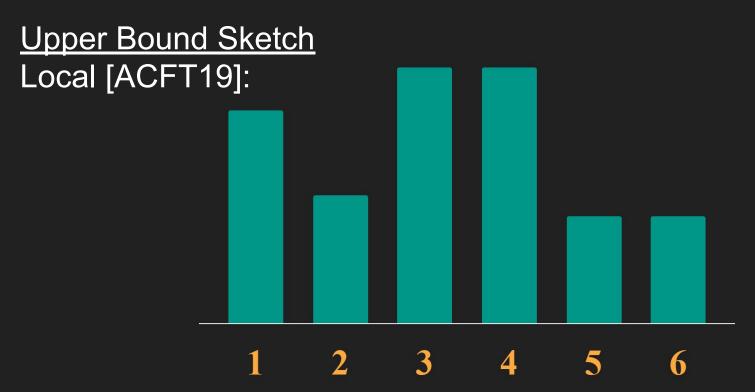
Need to add noise to each count to be pan-private. Can get pan- $O(k^{3/4})$ like this...but can we do better?

<u>Upper Bound Sketch</u> Central [CDK17, ADR18, ASZ18]: uses "fine" statistic

Maybe pan- should use a coarser statistic?

<u>Upper Bound Sketch</u> Local [ACFT19]: uses coarse statistic

Randomly halves domain, now uniformity testing over [2]



Result 2: Pan-Private Uniformity Testing

<u>Upper Bound Sketch</u> Local [ACFT19]:



$$S1 = \{2,3,6\}$$
 $S2 = \{1,4,5\}$

Result 2: Pan-Private Uniformity Testing

<u>Upper Bound Sketch</u>

Local [ACFT19]: uses coarse statistic

Small response domain: good for local!

But sacrifices a lot of testing distance: α to $\alpha/k^{1/2}$... so end up using O(k) samples

<u>Upper Bound Sketch</u> Local [ACFT19]: uses coarse statistic

Maybe pan- should maintain a finer statistic?

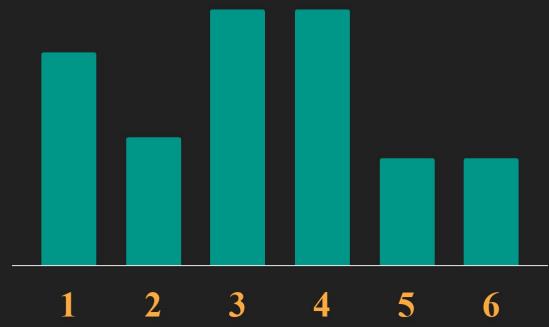
<u>Upper Bound Sketch</u>

Pan: coarser than central, finer than local

Randomly partition domain into n equal-size groups, now uniformity testing over n

Upper Bound Sketch

Pan:



Result 2: Pan-Private Unitormity Testing

Upper Bound Sketch

Pan:



Result 2: Pan-Private Uniformity Testing

Upper Bound Sketch

Pan: coarser than central, finer than local

Testing distance change is α to $\alpha(n/k)^{1/2}$

Pick $n = \Theta(k^{2/3} \epsilon^{4/3} / \alpha^{4/3})$ to trade off coarse (not too much noise per bin) and fine (preserve testing distance)

<u>Theorem</u>: **\varepsilon**-private uniformity testing has sample complexity

$$O\left(\frac{k^{2/3}}{\alpha^{4/3}\varepsilon^{2/3}} + \frac{\sqrt{k}}{\alpha^{2}} + \frac{\sqrt{k}}{\alpha\varepsilon}\right)$$

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Lower Bound Sketch

Adapts information theory lower bound from [DGKR19] for uniformity testing under memory restrictions

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Main contribution: replacing memory restriction with privacy restriction

<u>Theorem</u>: **\varepsilon**-private uniformity testing has sample complexity

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<u>Takeaways</u>

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- Pan-privacy is appropriate when user trusts algorithm operator today but maybe not tomorrow
- Pan-privacy against more than one intrusion is equivalent to sequentially interactive local privacy
- Pan-privacy against a single intrusion trades off both utility and privacy between central and local models
 - \circ $\Theta(k^{1/2})$, $\Theta(k^{2/3})$, and $\Theta(k)$ uniformity testing bounds

Open Questions

- Uniformity testing:
 - close gap between pan upper and lower bounds
 - fully interactive locally private lower bound?

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- Uniformity testing:
 - close gap between pan upper and lower bounds
 - fully interactive locally private lower bound?
- What about (ε,δ)-pan-privacy?
- How powerful is pan-privacy in general?

<u>References</u>

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