```
Given code:

class A {
    public void someMethod(final String name) {
        /*INSERT*/ {
            void print() {
                System.out.println("Hello " + name);
            }
        }
        new B().print();

}

public class Test {
    public static void main(String[] args) {
        new A().someMethod("World!");
    }
}
```

Which of the following options can replace /*INSERT*/ such that on executing Test class, "Hello World!" is displayed in the output?

A - abstract class B

B - class B

}

C - public class B

D - final class B

E - protected class B

F - private class B

What is the purpose of below lambda expression?

```
(x, y) \rightarrow x + y;
```

- A It accepts two String arguments, concatenates them and returns the String instance
- B It accepts two int arguments, adds them and returns the int value
- C It accepts a String and an int arguments, concatenates them and returns the String instance
- D Not possible to define the purpose

```
@FunctionalInterface
interface I5 {
    void print();
public class Test {
    int i = 100;
    I5 \text{ obj1} = \text{new } I5()  {
        int i = 200;
        public void print() {
            System.out.println(this.i);
    };
    I5 obj2 = () -> {
        int i = 300;
        System.out.println(this.i);
    };
    public static void main(String[] args) {
        Test ques = new Test();
        ques.obj1.print();
        ques.obj2.print();
}
A -
100
100
В-
200
100
C -
200
300
D-
100
300
```

Below is the code of Test.java file:

```
class Outer {
   abstract static class Animal { //Line 2
      abstract void eat();
   }

static class Dog extends Animal { //Line 6
      void eat() { //Line 7
            System.out.println("Dog eats biscuits");
      }
   }
}

public class Test {
   public static void main(String[] args) {
      Outer.Animal animal = new Outer.Dog(); //Line 15
      animal.eat();
   }
}
```

- A Compilation error at Line 2
- B Compilation error at Line 6
- C Compilation error at Line 7
- D Dog eats biscuits
- E Compilation error at Line 15

Below is the code of Test.java file:

Which of the following options can replace /*INSERT*/ such that there are no compilation errors?

```
A -
Flyable flyable = new Flyable() {
   public void fly() {
     System.out.println("Flying high");
   }
};

B -
Flyable flyable = new Flyable() {
   public void fly() {
     System.out.println("Flying high");
   }
}
C - Flyable flyable = new Flyable();
D - Flyable flyable = new Flyable(){};
```

```
Below is the code to Test.java file:
enum ShapeType {
   CIRCLE, SQUARE, RECTANGLE;
abstract class Shape {
   private ShapeType type = ShapeType.SQUARE; //default ShapeType
   Shape(ShapeType type) {
       this.type = type;
   public ShapeType getType() {
       return type;
   abstract void draw();
}
public class Test {
   public static void main(String[] args) {
       Shape shape = new Shape() {
           @Override
           void draw() {
               System.out.println("Drawing a " + getType());
       shape.draw();
   }
}
What will be the result of compiling and executing Test class?
A - Drawing a CIRCLE
B - Compilation error
C - Drawing a SQUARE
```

D - Drawing a RECTANGLE

Given code of Test.java file:

```
interface Printer1 {
    default void print() {
        System.out.println("Printer1");
    }
}

class Printer2 {
    public void print() {
        System.out.println("Printer2");
    }
}

class Printer extends Printer2 implements Printer1 {
}

public class Test {
    public static void main(String[] args) {
        Printer printer = new Printer();
        printer.print();
    }
}
```

- A Compilation error for Printer
- B Compilation error for Printer2
- C Compilation error for Printer1
- D Printer1
- E Printer2

```
Given code:
```

```
class Outer {
    private String name = "James Gosling";
    //Insert inner class definition here
}

public class Test {
    public static void main(String [] args) {
        new Outer().new Inner().printName();
    }
}
```

Which of the following Inner class definition inserted in the Outer class, will print 'James Gosling' in the output on executing Test class?

```
A -
inner class Inner {
 public void printName() {
   System.out.println(name);
}
В-
class Inner {
 public void printName() {
   System.out.println(name);
}
C -
class Inner {
 public void printName() {
   System.out.println(this.name);
}
D -
abstract class Inner {
 public void printName() {
   System.out.println(name);
 }
}
```

Consider the code of Test.java file:

```
enum Flags {
    TRUE, FALSE;

    Flags() {
         System.out.println("HELLO");
    }
}

public class Test {
    public static void main(String[] args) {
        Flags flags = new Flags();
    }
}
```

- A None of the other options
- B HELLO is printed twice
- C Exception is thrown at runtime
- D HELLO is printed once

```
class M {
    private int num1 = 100;
    class N {
        private int num2 = 200;
    }

    public static void main(String[] args) {
        M outer = new M();
        M.N inner = outer.new N();
        System.out.println(outer.num1 + inner.num2);
    }
}

A - 200

B - 300

C - Compilation error

D - 100
```

Which of the following statement is correct about java enums?

- A An enum can extend another class
- B All java enums implicitly extend from java.util.Enum class
- C An enum can extend another enum
- D An enum can implement interfaces

What will be the result of compiling and executing Test class?

D - Compilation error

Given code of Test.java file:

```
interface Printer1 {
    default void print() {
        System.out.println("Printer1");
    }
}
interface Printer2 {
    default void print() {
        System.out.println("Printer2");
    }
}
class Printer implements Printer1, Printer2 {
}

public class Test {
    public static void main(String[] args) {
        Printer printer = new Printer();
        printer.print();
    }
}
```

- A Printer1
- B Printer2
- C Compilation error for Printer1
- D Compilation error for Printer
- E Compilation error for Printer2

For the given code:

```
interface Operator {
    int operate(int i, int j);
}

public class Test {
    public static void main(String[] args) {
        Operator opr = new Operator() {
            public int operate(int i, int j) {
                return i + j;
            }
        };
        System.out.println(opr.operate(10, 20));
    }
}
```

Which of the following options successfully replace anonymous inner class code with lambda expression code?

```
    A - Operator opr = (x, y) -> x + y;
    B - Operator opr = (int x, int y) -> { return x + y; };
    C - Operator opr = (x, y) -> { return x + y; };
    D - Operator opr = (x, y) -> return x + y;
    E - Operator opr = x, y -> x + y;
```

Below is the code of Test.java file:

```
public class Test {
    public static void main(String [] args) {
        System.out.println(new Object() {
            public String toString() {
                return "Anonymous";
                }
            });
      }
}
```

- A Anonymous
- B Compilation error
- C Some text containing @ symbol
- D Runtime exception

Given code:

- A Hello
- B Compilation error
- C NullPointerException
- D Nothing is printed on to the console

```
public class Test {
   enum TrafficLight {
       private String message;
       GREEN("go"), AMBER("slow"), RED("stop");
       TrafficLight(String message) {
           this.message = message;
       public String getMessage() {
           return message;
   public static void main(String[] args) {
        System.out.println(TrafficLight.AMBER.getMessage().toUpperCase());
}
A - SLOW
B - slow
```

- C Compilation error
- D NullPointerException is thrown at runtime

```
interface I9 {
    void print();
public class Test {
    public static void main(String[] args) {
       int i = 400;
        I9 obj = () -> System.out.println(i);
       obj.print();
       System.out.println(++i);
}
A - Compilation error
В-
400
401
C - Exception is thrown at runtime
D -
400
400
```

Consider the code of Test.java file:

```
enum Flags {
    TRUE, FALSE;

    Flags() {
        System.out.println("HELLO");
    }
}

public class Test {
    public static void main(String[] args) {
        Flags flags = Flags.TRUE;
    }
}
```

- A HELLO is printed twice
- B HELLO is printed once
- C Exception is thrown at runtime
- D None of the other options

What will be the result of compiling and executing class Test?

```
class X {
    class Y {
        private void m() {
            System.out.println("INNER");
        }
    public void invokeInner() {
        Y obj = new Y(); //Line 9
        obj.m(); //Line 10
    }
}

public class Test {
    public static void main(String[] args) {
        new X().invokeInner();
    }
}
```

A - Compilation error at Line 10 as private method m() cannot be invoked outside the body of inner class (Y)

B - Exception is thrown at runtime

C - INNER

D - Compilation error at Line 9 as instance of outer class (X) is needed to create the instance of inner class (Y)

Below is the code of Test.java file:

```
class Outer {
   static class Inner {
       static void greetings(String s) {
          System.out.println(s);
   }
}
public class Test {
   public static void main(String[] args) {
       /*INSERT*/
Which of the following 2 options can replace /*INSERT*/ such that there on
executing class Test, output is: HELLO!?
A - Inner.greetings("HELLO!");
B - Outer.Inner.greetings("HELLO!");
Outer.Inner inner2 = new Outer.Inner();
inner2.greetings("HELLO! ");
D-
Outer.Inner inner1 = new Outer().new Inner();
inner1.greetings( HELLO! ");
```

Given code:

```
public class Test {
    class A {
        void m() {
            System.out.println("INNER");
        }
    }

public static void main(String [] args) {
        //Insert statement here
    }
}
```

Which statement when inserted in the main(String []) method will print "INNER" in the output?

```
A -
Test.A a2 = new Test().new A();
a2.m();
B -
Test.A a4 = this.new A();
a4.m();
C -
A a3 = this.new A();
a3.m();
D -
A a1 = new Test().new A();
a1.m();
```

Will below code compile successfully?

```
interface I1 {
    void m1();

interface I2 {
       void m2();
    }

abstract class A1 {
       public abstract void m3();
    }

class A2 {
       public void m4() {
            System.out.println(4);
       }
    }
}

A - Yes

B - No
```

```
class P {
    private int var = 100;
    class Q {
        String var = "Java";
        void print() {
            System.out.println(var);
        }
    }
}

public class Test {
    public static void main(String[] args) {
        new P().new Q().print();
    }
}

A-100

B-Exception is thrown at runtime
```

- C Java
- D Compilation error

```
public class Test {
    enum JobStatus {
        SUCCESS, FAIL; //Line 3
    enum TestResult {
       PASS, FAIL; //Line 7
    public static void main(String[] args) {
        JobStatus js = JobStatus.FAIL;
       TestResult tr = TestResult.FAIL;
        System.out.println(js.equals(tr)); //Line 14
        System.out.println(js == tr); //Line 15
}
A - Compilation error at Line 15
B -
false
false
C - Compilation error at Line 14
D-
true
true
```

Given code:

- A Compilation error
- B Runtime error
- C HELLO!
- D Hello!

Given code of Test.java file:

```
interface Printer1 {
    default void print() {
        System.out.println("Printer1");
    }
}
interface Printer2 {
    public static void print() {
        System.out.println("Printer2");
    }
}
class Printer implements Printer1, Printer2 {
}

public class Test {
    public static void main(String[] args) {
        Printer printer = new Printer();
        printer.print();
    }
}
```

- A Compilation error for Printer2
- B Printer1
- C Compilation error for Printer1
- D Printer2
- E Compilation error for Printer

Which of the annotation is used for Functional Interface?

- A @FunctionalInterface
- B @Functional
- C @Functional Interface
- D @FI

```
Given code:
class Outer {
   class Inner {
       public void m() {
          System.out.println("WELCOME!");
   }
}
public class Test {
   public static void main(String[] args) {
       //Insert statement here
Which statement when inserted in the main(String []) method will print
"WELCOME!" in the output?
A -
Inner obj2 = new Outer().new Inner();
obj2.m();
В-
Outer.Inner obj1 = new Outer().new Inner();
obj1.m();
C -
Inner obj4 = this.new Inner();
obj4.m();
D-
```

Outer.Inner obj3 = this.new Inner();

obj3.m();

Below is the code of TestSellable.java file:

```
interface Sellable {
    double getPrice();
}

public class TestSellable {
    private static void printPrice(Sellable sellable) {
        System.out.println(sellable.getPrice());
    }

    public static void main(String[] args) {
        /*INSERT*/
    }
}
```

Which of the following options can replace /*INSERT*/ such that there are no compilation errors?

```
A-
printPrice(new Sellable() {
});
B-
printPrice(new Sellable() {
   @Override
   public double getPrice() {
     return 45.34;
   }
});
C-printPrice(null);
D-printPrice(new Sellable());
```

Given code of Test.java file:

Which of the following code replaces the anonymous inner class code with lambda expression?

```
A - method(s -> s.toUpperCase(), "good morning!");
```

- B method(s -> { System.out.printtn(s.toUpperCase()) }, "good morning!");
- C method(s -> System.out.println(s.toUpperCase()), "good morning!");
- D method(s -> System.out.println(s.toUpperCase()));

Below is the code of Test.java file:

```
public class Test {
   enum TrafficLight {
       RED, YELLOW, GREEN;
   public static void main(String[] args) {
       TrafficLight tl = TrafficLight.valueOf(args[1]);
       switch(tl) {
           case TrafficLight.RED:
              System.out.println("STOP");
               break;
           case TrafficLight.YELLOW:
               System.out.println("SLOW");
               break;
           case TrafficLight.GREEN:
              System.out.println("G0");
               break;
      }
   }
}
```

What will be the result of compiling and executing Test class by using the commands:

javac Test.java java Test RED AMBER

- A IllegalArgumentException is thrown
- B STOP
- C No output
- D None of the other options

Which of the following options can replace /*INSERT*/ such that on executing TestOuter class, "HELLO" is printed in the output?

```
A-
static {
    System.out.println( HELLO");
}
B-
{
    System.out.println( HELLO");
}
C-
Inner(String s) {
    Systen.out.println(s);
}
D-
Inner() {
    System.out.println( HELLO");
}
```

What will be the result of compiling and executing Test class?

```
class Foo {
    static { //static initialization block
        System.out.print(1);
    }
    class Bar {
        static { //static initialization block
            System.out.print(2);
        }
    }
}

public class Test {
    public static void main(String [] args) {
        new Foo().new Bar();
    }
}

A - Exception is thrown at runtime

B - 21

C - 12
```

D - Compilation error

Given:

```
package com.training.ocp;
enum TrafficLight {
    RED, YELLOW, GREEN;
}

public class Test {
    public static void main(String[] args) {
        TrafficLight tl1 = TrafficLight.GREEN;
        TrafficLight tl2 = tl1.clone(); //Line 10
        System.out.println(tl2); //Line 11
    }
}
```

- A Compilation error at Line 10
- B Line 11 throws CloneNotSupportedException at runtime
- C GREEN

Given code:

- A HELLO!
- B Hello!
- C Compilation error
- D Runtime error

For the given code:

Which of the following options successfully replace anonymous inner class code with lambda expression code?

- A Greetings obj = (String s) -> {System.out.printin(s.toUpperCase());};
- B Lambda expression cannot be used in this case
- C Greetings obj = s -> {System.out.println(s.toUpperCase());};
- D Greetings obj = s -> System.out.printin(s.toUpperCase());

Below is the code of Test.java file:

```
class Outer {
    private static int i = 10;
    private int j = 20;

    static class Inner {
        void add() {
            System.out.println(i + j);
        }
    }
}

public class Test {
    public static void main(String[] args) {
        Outer.Inner inner = new Outer.Inner();
        inner.add();
    }
}
```

- A Compilation error in Test class code
- B Compilation error in Inner class code
- C Exception is thrown at runtime
- D 30

Given code of Test.java file:

```
interface Printer {
    default void print() {
        System.out.println("Printer");
    }
}

@FunctionalInterface
interface ThreeDPrinter extends Printer {
    @Override
    void print();
}

public class Test {
    public static void main(String[] args) {
        ThreeDPrinter p = () -> System.out.println("3DPrinter");
        p.print();
    }
}
```

- A Printer
- B Compilation error in ThreeDPrinter class
- C 3DPrinter
- D Compilation error in Test class

Consider the code of Test.java file:

```
enum Flags {
    TRUE, FALSE;

    public Flags() {
        System.out.println("HELLO");
    }
}

public class Test {
    public static void main(String[] args) {
        Flags flags = Flags.TRUE;
    }
}
```

- A HELLO is printed once
- B Compilation error
- C HELLO is printed twice
- D Exception is thrown at runtime

```
Given code:
class A {
    private String str = "Hello";
    public class B {
       public B(String s) {
           if(s != null)
               str = s;
       public void m1() {
           System.out.println(str);
   }
public class Test {
   public static void main(String[] args) {
     //Insert statement here
}
Which statement when inserted in the main(String []) method will print
"Hello" in the output?
A - new A.B().m1();
B - new A().new B("hello").m1();
C - new A().new B(null).m1();
D - new A().new B().m1();
```

Can an anonymous inner class implement multiple interfaces?

A - Yes

B - No

Consider below interface:

```
interface I2 {
    int calc(int x);
}
```

Which of the following is the correct lambda expression for I2?

```
A - I2 obj4 = x -> x*x;
```

B - I2 obj2 = (x) -> return x*x;

C - I2 obji = x -> return x*x;

D - I2 obj3 = x - > x*x;

Given code:

- A Compilation error at Line 14
- B Compilation error at Line 5
- C Compilation error at Line 9
- D OCP

Is below functional interface correctly defined?

```
@FunctionalInterface
interface I8 {
    boolean equals(Object obj);
}
A-Yes
B-No
```

```
class A {
    A() {
         System.out.print(1);
    }
    class B {
         B() {
             System.out.print(2);
         }
    }
}

public class Test {
    public static void main(String [] args) {
        B obj = new A().new B();
    }
}

A - 21

B - Compilation error

C - 2

D - 12
```

Will below code compile successfully?

```
class Outer {
    interface I1 {
        void m1();
    }
}
A-No
B-Yes
```

Below is the code of Test.java file:

```
class A {
    static class B {
    }
}
public class Test {
    /*INSERT*/
}
```

Which of the following options can replace /*INSERT*/ such that there are no compilation errors?

```
A - A.B obj = new A.B();
B - B obj = new B();
C - A.B obj = new A().new B();
D - B obj = new A.B();
```

For the given code:

Which of the following options successfully replace anonymous inner class code with lambda expression code?

Select ALL that apply.

```
A - Printable obj = (String msg) -> {System.out.println(msg);};
B - Printable obj = x -> System.out.printtln(x);
```

- C Printable obj = (msg) -> System.out.printlin(msg);
- D Printable obj = y > System.out.printtin(y);
- E Printable obj = msg -> System.out.println(msg);
- F Printable obj = (msg) -> {System.out.println(msg);};

Below is the code of Test.java file:

```
public class Test {
   enum TrafficLight {
       RED, YELLOW, GREEN;
   public static void main(String[] args) {
       TrafficLight tl = TrafficLight.valueOf(args[0]);
       switch(tl) {
           case RED:
              System.out.println("STOP");
               break;
           case YELLOW:
               System.out.println("SLOW");
               break;
           case GREEN:
               System.out.println("G0");
               break;
      }
   }
}
```

What will be the output if Test class is executed by the commands: javac Test.java java Test GREEN AMBER

- A NullPointerException is thrown at runtime
- B Compilation error
- C IllegalArgumentException is thrown at runtime
- D GO

Consider the code of Test.java file:

```
enum Flags {
    TRUE;

Flags() {
        System.out.println("HELLO");
    }
}

public class Test {
    public static void main(String[] args) {
        Flags f1 = Flags.TRUE;
        Flags f2 = Flags.TRUE;
        Flags f3 = Flags.TRUE;
    }
}
```

- A HELLO is printed three times
- B HELLO is printed twice
- C HELLO Is not printed on to the console
- D HELLO is printed once

```
Given code:
class Outer {
    Outer() {
        System.out.print(2);
    /*INSERT 1*/
    class Inner {
       Inner() {
           System.out.print(4);
       /*INSERT 2*/
    }
}
public class Test {
    public static void main(String[] args) {
       new Outer().new Inner();
}
Currently on executing Test class, 24 is printed in the output.
Which of the following pairs will correctly replace /*INSERT 1*/ and
/*INSERT 2*/ so that on executing Test class, 1234 is printed in the output?
A -
Replace /*INSERT 1*/ with static {System.out.print(1);}
Replace /*INSERT 2*/ with static {System.out.print(3);}
В-
Replace /*INSERT 1*/ with {System.out.print(1);}
Replace /*INSERT 2*/ with static {System.out.print(3);}
C -
Replace /*INSERT 1*/ with {System.out.print(1);}
Replace /*INSERT 2*/ with {System.out.print(3);}
D-
Replace /*INSERT 1*/ with static {System.out.print(1);}
Replace /*INSERT 2*/ with {System.out.print(3);}
```

```
interface Operation {
    int operate(int x, int y);
}

public class Test {
    public static void main(String[] args) {
        int x = 10;
        int y = 20;
        Operation o1 = (x, y) -> x * y;
        System.out.println(o1.operate(5, 10));
    }
}

A - Exception is thrown at runtime

B - 50

C - Compilation error

D - 200
```

Given code:

- A Exception is thrown at runtime
- B Compilation error
- C B
- D-A

Given code:

- A Hello!
- B Compilation error
- C Runtime error
- D HELLO!

What will be the result of compiling and executing Test class?

```
@FunctionalInterface
interface I7 {
    void print();
}

public class Test {
    String var = "Lambda";
    class Inner {
        int var = 1000;
        I7 obj = () -> System.out.println(this.var);
    }

    public static void main(String[] args) {
        Inner inner = new Test().new Inner();
        inner.obj.print();
    }
}

A - Lambda

B - 1000

C - Compilation Error
```

D - None of the other options

```
@FunctionalInterface
interface I4 {
    void print();
    boolean equals(Object obj);
}

public class Test {
    public static void main(String[] args) {
        I4 obj = () -> System.out.println("Lambda expression");
        obj.print();
    }
}
```

- A Lambda expression
- B Compilation error
- C No output
- D Runtime error

Which of the following operator is used in lambda expressions?

- A ->
- B = >
- C - >
- D =>

What will be the result of compiling and executing Test class?

```
interface I1 {
    void print();
}

public class Test {
    public static void main(String[] args) {
        I1 obj = () -> System.out.println("Hello");
    }
}
```

A - Program compiles and executes successfully but nothing is printed on to the console

- B Compilation error
- C Hello
- D Runtime error

- A Compilation error
- B Exception is thrown at runtime
- C 11
- D 10

Given code:

- A 1234
- B No output
- C Compilation error
- D Runtime exception

Which of the following are Functional Interface in JDK 8?

- A java.lang.Cloneable
- B java.lang.Runnable
- C java.awt.event.ActionListener
- D java.io. Serializable
- E java.util.Comparator

```
enum Status {
    PASS, FAIL, PASS;
}

public class Test {
    public static void main(String[] args) {
        System.out.println(Status.FAIL);
    }
}

A - Fail

B - FAIL

C - None of the other options

D - fail
```

Consider the code of Test.java file:

```
public class Test {
    enum Directions {
        NORTH("N"), SOUTH("S"), EAST("E"), WEST("W")

    private String notation;

    Directions(String notation) {
        this.notation = notation;
    }

    public String getNotation() {
        return notation;
    }
}

public static void main(String[] args) {
        System.out.println(Test.Directions.NORTH.getNotation());
    }
}
```

- A Exception is thrown at runtime
- B NORTH
- C Compilation error
- D N

```
class Foo {
    public static void m1() {
        System.out.println("Foo : m1()");
    \textbf{class} \ \text{Bar} \ \{
       public static void m1() {
            System.out.println("Bar : m1()");
    }
}
public class Test {
    public static void main(String [] args) {
        Foo foo = new Foo();
        Foo.Bar bar = foo.new Bar();
        bar.m1();
    }
}
A - Compilation error
B - Runtime exception
C - Bar : m1()
D - Foo: m1()
```

Below the code of A.java file:

```
public class A {
    private static class B {
        private void log() {
            System.out.println("static nested class");
        }
    }
    public static void main(String[] args) {
        /*INSERT*/
    }
}
```

Which of the following options can replace /*INSERT*/ such that there on executing class A, output is: static nested class?

```
A -
A.B obj2 = new A.B();
obj2.log();
B -
B obj3 = new A().new BC);
obj3.log();
C -
A.B obj4 = new A().new BC);
obj4.log();
D -
B obj1 = new B();
obj1.log();
```

Does below code compile successfully?

```
@FunctionalInterface
interface I1 {
    void print();
    boolean equals();
}
A-Yes
B-No
```

Given code:

```
class Message {
    public void printMessage() {
        System.out.println("Hello!");
    }
}

public class Test {
    public static void main(String[] args) {
        Message msg = new Message() {}; //Line 9
        msg.printMessage(); //Line 10
    }
}
```

- A NullPointerException is thrown by Line 10
- B HELLO!
- C Compilation error at Line 9
- D Hello!

```
interface Formatter {
    public abstract String format(String s1, String s2);
}

public class Test {
    public static void main(String[] args) {
        Formatter f1 = (str1, str2) -> str1 + "_" +
        str2.toUpperCase();
        System.out.println(f1.format("Training", "Ocp"));
    }
}

A - TRAINING_Ocp

B - Training_OCP

C - Training_OCP

D - TRAINING_OCP
```