Given code of Test.java fil import java.util.concurrent.\*; class MyThread implements Runnable { private String str; MyThread(String str) { this.str = str; public void run() { System.out.println(str.toUpperCase()); public class Test { public static void main(String[] args) throws  ${\tt ExecutionException,\ InterruptedException} \{$ ExecutorService es = Executors.newSingleThreadExecutor(); MyThread thread = new MyThread("ocp"); Future future = es.submit(thread); Integer tmp = (Integer) future.get(); //Line 22 System.out.println(tmp); es.shutdown(); What will be the result of compiling and executing Test class? A - Compilation error is caused by Line 22

B - ClassCastException is thrown at runtime by Line 22

```
C -
оср
null
D-
0CP
null
E -
0CP
```

0CP

Given code of Test.java file:

- A It will print numbers form 1 to 10 in descending order
- B It will print numbers from 1 to 10 in ascending order
- C It will print numbers form 1 to 10 but not in any specific order

Given code of Test.java file:

```
import java.util.concurrent.*;

class Printer implements Callable<String> {
    public String call() {
        System.out.println("DONE");
        return null;
    }
}

public class Test {
    public static void main(String[] args) {
        ExecutorService es = Executors.newFixedThreadPool(1);
        es.submit(new Printer());
        System.out.println("HELLO");
        es.shutdown();
    }
}
```

- A HELLO and DONE will be printed but printing order is not fixed.
- B HELLO will always be printed before DONE.
- C DONE will always be printed before HELLO.
- D HELLO will never be printed.

Given code of Test.java file:

```
import java.util.Arrays;
import java.util.List;
import java.util.concurrent.*;
public class Test {
   public static void main(String[] args) throws
        InterruptedException, ExecutionException {
       Callable<String> c = new Callable<String>() {
           @Override
           public String call() throws Exception {
                   Thread.sleep(3000);
               } catch(InterruptedException e) {}
               return "HELLO";
           }
       };
       ExecutorService es = Executors.newFixedThreadPool(10);
       List<Callable<String>> list = Arrays.asList(c,c,c,c,c);
       List<Future<String>> futures = es.invokeAll(list);
       System.out.println(futures.size());
       es.shutdown();
```

Which of the following statement is correct about above code?

- A Program will print 5 in any time greater than or equal to 3 secs.
- B Program will print 5 in less than 3 secs.
- C As each Thread sleeps for 3 secs, so program will take at least 15 secs. to print 5.
- D Program will always print 5 in exactly 3 secs.

```
Given code of Test.java file:
```

```
import java.util.concurrent.*;
class Player extends Thread {
    CyclicBarrier cb;
    public Player(){
        super();
    public Player(CyclicBarrier cb) {
        this.cb = cb;
        this.start();
    public void run() {
       try {
            cb.await();
        } catch (InterruptedException | BrokenBarrierException e)
    }
}
class Match implements Runnable {
    public void run() {
       System.out.println("Match is starting...");
public class Test {
    public static void main(String[] args) {
       Match match = new Match();
       CyclicBarrier cb = new CyclicBarrier(2, match);
       Player p1 = new Player(cb);
       /*INSERT*/
    }
}
Which of the following statement, if used to replace /*INSERT*/, will print
'Match is starting...' on to the console and will successfully terminate the
program?
A - cb.await();
B - new Player();
C - new Player(cb);
D - new Player(cb).start();
```

E - p1.start();

Given code of Test.java file:

- A It will always print 210
- B None of the other options
- C It will always print 321
- D It will print three digits 321 but order can be different
- E It will print three digits 210 but order can be different

Given code of Test.java file:

```
import java.util.concurrent.*;

class Printer implements Runnable {
    public void run() {
        System.out.println("Printing");
    }
}

public class Test {
    public static void main(String[] args) {
        ExecutorService es = Executors.newFixedThreadPool(1);
        /*INSERT*/
        es.shutdown();
    }
}
```

Which of the following statements, if used to replace /\*INSERT\*/, will print 'Printing' on to the console? Select 2 options.

```
A - es.submit(new Printer());B - es.run(new Printer());C - es.start(new Printer());
```

D - es.execute(new Printer());

```
Fill in the blanks:
import java.util.concurrent.*;

public class Task extends _____ {
    @Override
    protected Long compute() {
        return null;
    }
}

Select All that apply.

A - RecursiveAction

B - RecursiveAction
C - RecursiveTask<Object>

D - RecursiveAction<Long>
E - RecursiveTask<Long>
```

F - RecursiveTask

Given code of Test.java file:

```
import java.util.concurrent.*;
class MyCallable implements Callable<Integer> {
   private Integer i;
   public MyCallable(Integer i) {
       this.i = i;
   public Integer call() throws Exception {
       return --i;
public class Test {
   public static void main(String[] args) throws
        InterruptedException, ExecutionException {
       ExecutorService es = Executors.newSingleThreadExecutor();
       MyCallable callable = new MyCallable(100);
       System.out.println(es.submit(callable).get());
       System.out.println(es.submit(callable).get());
       es.shutdown();
What will be the result of compiling and executing Test class?
A -
100
99
В-
99
C -
99
98
D -
100
100
E -
```

```
Given code of Test.java file:
import java.util.ArrayList;
import java.util.List;
import java.util.concurrent.CopyOnWriteArrayList;
public class Test {
    public static void main(String[] args) {
       List<String> list1 = new ArrayList<>();
        list1.add("Melon");
        list1.add("Apple");
        list1.add("Banana");
        list1.add("Mango");
        List<String> list2 = new CopyOnWriteArrayList<>(list1);
        for(String s : list2) {
           if(s.startsWith("M")){
               list2.remove(s);
        System.out.println(list1);
       System.out.println(list2);
}
What will be the result of compiling and executing Test class?
A -
[Melon, Apple, Banana, Mango]
[Apple, Banana]
В-
[Melon, Apple, Banana, Mango]
[Melon, Apple, Banana, Mango]
C - An exception is thrown at runtime
D -
[Apple, Banana]
[Apple, Banana]
```

Given code of Test.java file:

```
import java.util.ArrayList;
import java.util.List;
import java.util.concurrent.*;
class Accumulator {
   private List<Integer> list = new ArrayList<>();
   public synchronized void accumulate(int i) {
       list.add(i);
   public List<Integer> getList() {
       return list;
}
public class Test {
   public static void main(String [] args) {
       ExecutorService s = Executors.newFixedThreadPool(1000);
       Accumulator a = new Accumulator();
       for(int i=1; i<=1000; i++) {</pre>
           int x = i;
           s.execute(() -> a.accumulate(x));
       s.shutdown();
       System.out.println(a.getList().size());
   }
```

- A It can print any number between 0 and 1000
- B The program will wait indefinitely
- C It will always print 1000 on to the console

Fill in the blanks:

The states of the threads involved in \_\_\_\_\_ constantly change with regard to one another, with no overall progress made.

- A synchronization
- B CyclicBarrier
- C deadlock
- D livelock

Given code of Test.java file:

```
import java.util.concurrent.*;
class Player extends Thread {
   CyclicBarrier cb;
   public Player(CyclicBarrier cb) {
       this.cb = cb;
   public void run() {
       try {
           cb.await();
       } catch (InterruptedException | BrokenBarrierException e)
   }
}
class Match implements Runnable {
   public void run() {
       System.out.println("Match is starting...");
public class Test {
   public static void main(String[] args) {
       Match match = new Match();
       CyclicBarrier cb = new CyclicBarrier(2, match);
       ExecutorService es = Executors.newFixedThreadPool(1);
       es.execute(new Player(cb));
       es.execute(new Player(cb));
       es.shutdown();
   }
}
```

- A "Match is starting..." is printed on to the console and program terminates successfully.
- B "Match is starting..." is printed on to the console and program doesn't terminate
- C "Match is Starting..." is never printed on to the console and program waits indefinitely.

Given code of Test.java file:

```
class Counter implements Runnable {
    private static int i = 3;

    public void run() {
        System.out.print(i--);
    }
}

public class Test {
    public static void main(String[] args) {
        Thread t1 = new Thread(new Counter());
        Thread t2 = new Thread(new Counter());
        Thread t3 = new Thread(new Counter());
        Thread[] threads = {t1, t2, t3};
        for(Thread thread : threads) {
              thread.start();
        }
    }
}
```

- A It will always print 321
- B It will print three digits 210 but order can be different
- C It will always print 210
- D It will print three digits 321 but order can be different
- E None of the other options

Given code of Test.java file:

- A It will print any number between 1 and 50
- B It will always print 51
- C It will print any number between 51 and 1000
- D It will always print 50

Given code of Test.java file:

```
import java.util.List;
import java.util.concurrent.CopyOnWriteArrayList;

public class Test {
    public static void main(String[] args) {
        List<String> list = new CopyOnWriteArrayList<>();
        list.add("Melon");
        list.add("Apple");
        list.add("Banana");
        list.add("Mango");
        for(String s : list) {
            list.removeIf(str -> str.startsWith("M"));
            System.out.println(s);
        }
    }
}
```

What will be the result of compiling and executing Test class?

A - Compilation error

В-

Apple Banana

C - An exception is thrown at runtime

D-

Melon Apple Banana

Mango

Given code of Test.java file:

- A It will print numbers form 1 to 10 in descending order
- B It will print numbers form 1 to 10 but not in any specific order
- C It will print numbers from 1 to 10 in ascending order

Given code of Test.java file:

```
import java.util.concurrent.*;
class Adder extends RecursiveAction {
   private int from;
   private int to;
   int total = 0;
   Adder(int from, int to) {
       this.from = from;
       this.to = to;
   @Override
   protected void compute() {
       if ((to - from) <= 4) {
           int sum = 0;
           for(int i = from; i <= to; i++) {</pre>
               sum += i;
           }
           total+=sum;
       } else {
           int mid = (from + to) / 2;
           Adder first = new Adder(from, mid);
           Adder second = new Adder(mid + 1, to);
           invokeAll(first, second);
   }
public class Test {
   public static void main(String[] args) {
       Adder adder = new Adder(1, 5); //Line 34
       ForkJoinPool pool = new ForkJoinPool(4);
       pool.invoke(adder);
       System.out.println(adder.total);
}
```

- A None of the other options
- B It will print 0 on to the console
- C It will print 15 on to the console
- D It can print any number between 0 and 15

Given code of Test.java file:

```
import java.util.concurrent.*;
class MyCallable implements Callable<Integer> {
   private Integer i;
   public MyCallable(Integer i) {
       this.i = i;
   public Integer call() throws Exception {
       return --i;
public class Test {
   public static void main(String[] args) {
       ExecutorService es = Executors.newSingleThreadExecutor();
       MyCallable callable = new MyCallable(1);
       System.out.println(es.submit(callable).get());
       es.shutdown();
   }
}
What will be the result of compiling and executing Test class?
A - 0
B - Compilation error
```

C - 1

D - An exception is thrown at runtime

Given code of Test.java file:

```
import java.util.concurrent.*;

public class Test {
    public static void main(String[] args) throws
        InterruptedException, ExecutionException {
        ExecutorService es = Executors.newSingleThreadExecutor();
        Future<String> f = es.submit(() -> "HELLO");
        System.out.println(f.get());
        es.shutdown();
    }
}
```

- A An exception is thrown at runtime
- B null
- C HELLO
- D Compilation error

```
Given code of Test.java file:
import java.util.concurrent.ExecutionException;
import java.util.concurrent.ExecutorService;
import java.util.concurrent.Executors;
import java.util.concurrent.Future;
public class Test {
   private static void print() {
       System.out.println("PRINT");
   private static Integer get() {
       return 10;
   public static void main(String [] args) throws
        InterruptedException, ExecutionException {
       ExecutorService es = Executors.newFixedThreadPool(10);
       Future<?> future1 = es.submit(Test::print);
       Future<?> future2 = es.submit(Test::get);
       System.out.println(future1.get());
       System.out.println(future2.get());
       es.shutdown();
}
What will be the result of compiling and executing Test class?
A -
PRINT
null
В-
PRINT
null
10
C -
```

PRINT
D null
PRINT

null

E - Compilation error

Performance with parallel stream is always better than sequential streams.

A - false

B - true

Can all streams be converted to parallel stream?

A - Yes

B - No

Given code of Test.java file:

- A It will always print ABCDEFGHIJ
- B Compilation error
- C Output cannot be predicted

Given code of Test.java file:

```
import java.util.concurrent.*;

public class Test {
    public static void main(String[] args) throws
        InterruptedException, ExecutionException {
        ExecutorService es = Executors.newSingleThreadExecutor();
        Future<String> f = es.execute(() -> "HELLO");
        System.out.println(f.get());
        es.shutdown();
    }
}
```

- A HELLO
- B Compilation error
- C null
- D An exception is thrown at runtime

null

Given code of Test.java file: import java.util.concurrent.\*; class Caller implements Callable<Void> { String str; public Caller(String s) { this.str = s; public Void call() throws Exception { System.out.println(str.toUpperCase()); return null; } } public class Test { public static void main(String[] args) throws InterruptedException, ExecutionException { ExecutorService es = Executors.newSingleThreadExecutor(); Future<Void> future = es.submit(new Caller("Call")); System.out.println(future.get()); What will be the result of compiling and executing Test class? A - The program doesn't terminate but prints following: CALL CALL B - The program doesn't terminate but prints following: CALL null C - The program doesn't terminate but prints following: null null D - The program terminates after printing: CALL

Which of the following instances can be passed to invoke() method of ForkJoinPool class?

Select ALL that apply.

- A ForkJoinTask
- B RecursiveAction
- C RecursiveTask
- D Callable
- E Runnable

Given code of Test.java file:

```
import java.util.concurrent.*;
class Adder extends RecursiveAction {
   private int from;
   private int to;
   int total = 0;
   Adder(int from, int to) {
       this.from = from;
       this.to = to;
   @Override
   protected void compute() {
       if ((to - from) <= 4) {
           int sum = 0;
           for(int i = from; i <= to; i++) {</pre>
               sum += i;
           }
           total+=sum;
       } else {
           int mid = (from + to) / 2;
           Adder first = new Adder(from, mid);
           Adder second = new Adder(mid + 1, to);
           invokeAll(first, second);
   }
public class Test {
   public static void main(String[] args) {
       Adder adder = new Adder(1, 20); //Line 34
       ForkJoinPool pool = new ForkJoinPool(4);
       pool.invoke(adder);
       System.out.println(adder.total);
}
```

- A None of the other options.
- B It will print 210 on to the console.
- C It will print 0 on to the console.
- D It can print any number between 0 and 210.

Given code of Test.java file:

```
import java.util.stream.IntStream;

public class Test {
    public static void main(String[] args) {
        IntStream stream = IntStream.rangeClosed(1, 5);
        System.out.println(stream.parallel().reduce((x, y) -> x + y).getAsInt());
    }
}
```

- A It will print 15 on to the console
- B It can print any number between 1 and 15
- C None of the other options
- D It will print 0 on to the console

Given code of Test.java file:

```
import java.util.concurrent.ExecutionException;
import java.util.concurrent.atomic.AtomicInteger;
public class Test {
    public static void main(String [] args) throws
        InterruptedException, ExecutionException{
        AtomicInteger ai = new AtomicInteger(10);
       /*INSERT*/
    }
}
Which of the following statements, if used to replace /*INSERT*/, will print
'11:11' on to the console?
Select ALL that apply.
A - System.out.println(ai.incrementAndGet(1) + ":" + ai.get());
B - System.out.println(ai.addAndGet(1) + ":" + ai);
C - System.out.println(ai.incrementAndGet() + ":" + ai.get());
D - System.out.println(ai.getAndIncrement() + ":" + ai.get());
```

E - System.out.println(ai.getAndAdd(1) + ":" + ai.get());

Given code of Test.java file:

```
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;
import java.util.stream.IntStream;
public class Test {
   public static void main(String[] args) {
       List<Integer> list = Collections.synchronizedList(new
       ArrayList<>());
       IntStream stream = IntStream.rangeClosed(1, 7);
       stream.parallel().map(x -> {
           list.add(x); //Line 13
           return x;
       }).forEach(System.out::print); //Line 15
       System.out.println();
       list.forEach(System.out::print); //Line 17
}
```

Which of the following statement is true about above code?

- A Line 15 and Line 17 will not print exact same output on to the console
- B Line 15 and Line 17 will print exact same output on to the console
- C Output cannot be predicted

Given code of Test.java file:

- A It will always print false
- B Output cannot be predicted
- C It will always print true

Given code of Test.java file:

- A It will always print true
- B Output cannot be predicted
- C It will always print false

```
Given code of Test.java file:
```

```
import java.util.Arrays;
import java.util.List;

public class Test {
    public static void main(String[] args) {
        List<String> list = Arrays.asList("A", "E", "I", "O", "U");
        System.out.println(list._____.isParallel());
    }
}
```

Which of the options correctly fills the blank, such that output is true? Select ALL that apply.

```
A - parallel()
```

B - stream().parallel()

C - stream()

D - parallelStream()

Given code of Test.java file:

```
import java.util.concurrent.*;
class MyCallable implements Callable<Integer> {
   private Integer i;
   public MyCallable(Integer i) {
       this.i = i;
   public Integer call() throws Exception {
       return --i;
class MyThread extends Thread {
   private int i;
   MyThread(int i) {
       this.i = i;
   public void run() {
       i++;
}
public class Test {
   public static void main(String[] args) throws
        {\tt ExecutionException,\ InterruptedException} \{
       ExecutorService es = Executors.newSingleThreadExecutor();
       MyCallable callable = new MyCallable(10);
       MyThread thread = new MyThread(10);
       System.out.println(es.submit(callable).get());
       System.out.println(es.submit(thread).get());
       es.shutdown();
}
What will be the result of compiling and executing Test class?
A -
9
0
В-
9
11
```

**C** -

9

10

D-

9 null

Given code of Adder.java file:

```
import java.util.concurrent.ForkJoinPool;
import java.util.concurrent.RecursiveTask;
public class Adder {
   private static long LIMIT = 10000000000;
   private static final int THREADS = 100;
   static class AdderTask extends RecursiveTask<Long> {
       long from, to;
       public AdderTask(long from, long to) {
           this.from = from;
           this.to = to;
       @Override
       protected Long compute() {
           if ((to - from) <= LIMIT/THREADS) {</pre>
               long localSum = 0;
               for(long i = from; i <= to; i++) {</pre>
                   localSum += i;
               return localSum;
           }
           else {
               long mid = (from + to) / 2;
               AdderTask first = new AdderTask(from, mid);
               AdderTask second = new AdderTask(mid + 1, to);
               first.fork();
               /*INSERT*/
           }
       }
   }
   public static void main(String[] args) {
       ForkJoinPool pool = new ForkJoinPool(THREADS);
       long sum = pool.invoke(new AdderTask(1, LIMIT));
       System.out.printf("sum of the number from %d to %d is %d
        %n", 1, LIMIT, sum);
}
```

Which of the following statement, if used to replace /\*INSERT\*/, will EFFICIENTLY add the numbers from 1 to 1000000000?

A - return second.compute();

B - return second.compute() + first.join();

- C return first.join();
- D return first.join() + second.compute();

Given code of Test.java file:

```
import java.util.concurrent.*;

public class Test {
    public static void main(String[] args) {
        ExecutorService es = Executors.newSingleThreadExecutor();
        es.execute(() -> System.out.println("HELLO"));
        es.shutdown();
    }
}
```

What will be the result of compiling and executing Test class?

- A An exception is thrown at runtime
- B Compilation error
- C null
- D HELLO

Given code of Test.java file:

```
import java.util.stream.Stream;

public class Test {
    public static void main(String[] args) {
        Stream<String> stream = Stream.of("J", "A", "V", "A");
        String text =
            stream.parallel().reduce(String::concat).get();
        System.out.println(text);
    }
}
```

What will be the result of compiling and executing Test class?

- A None of the other options
- B Output cannot be predicted
- C It will always print JAVA on to the console

Given code of Test.java file:

B - Book[9781976704032:15.99]

C - Book[9781976704031:9.99]

D-Book[9781976704033:25.98]

E - Book[9781976704033:15.99]

```
import java.util.ArrayList;
import java.util.List;
class Book {
   String isbn;
   double price;
   Book(String isbn, double price) {
       this.isbn = isbn;
       this.price = price;
   public String toString() {
       return "Book[" + isbn + ":" + price + "]";
}
public class Test {
   public static void main(String[] args) {
       List<Book> books = new ArrayList<>();
       books.add(new Book("9781976704031", 9.99));
       books.add(new Book("9781976704032", 15.99));
       Book b = books.stream().reduce(new Book("9781976704033",
        0.0), (b1, b2) -> {
           b1.price = b1.price + b2.price;
           return new Book(b1.isbn, b1.price);
       });
       books.add(b);
       books.parallelStream().reduce((x, y) -> x.price > y.price ?
       x : y).ifPresent(System.out::println);
   }
}
What will be the result of compiling and executing Test class?
A - Book[9781976704033:9.99]
```

To efficiently use fork/join framework, after invoking fork() on first subtask, the order of invoking join() and compute() is as follows:

- A Invoke join() on 2nd subtask and then compute() on 1st subtask
- B Invoke join() on 1st subtask and then compute() on 2nd subtask
- C Invoke compute() on 1st subtask and then join() on 2nd subtask
- D Invoke compute() on 2nd subtask and then join() on 1st subtask

Given code of Test.java file:

What will be the result of compiling and executing Test class?

- A It will always print true
- B Output cannot be predicted
- C It will always print false

Given code of Test.java file:

```
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;
import java.util.stream.IntStream;
public class Test {
   public static void main(String[] args) {
      List<Integer> list = Collections.synchronizedList(new
       ArrayList<>());
       IntStream stream = IntStream.rangeClosed(1, 7);
       stream.parallel().map(x -> {
           list.add(x); //Line 13
           return x;
       }).forEachOrdered(System.out::print); //Line 15
       System.out.println();
       list.forEach(System.out::print); //Line 17
}
```

Which of the following statement is true about above code?

- A Line 15 and Line 17 will not print exact same output on to the console
- B Output of both Line 15 and Line 17 can be predicted
- C Output of Line 17 can be predicted
- D Line 15 and Line 17 will print exact same output on to the console
- E Output of Line 15 can be predicted

Which of the below classes help you to define recursive task?
Select ALL that apply.

- A RecursionTask
- B RecursionAction
- C RecursiveTask
- D Recursion
- E RecursiveAction