

## Localization - 0

Assume that proper import statements are available, and 'fr' is the language code for French language.

And you have the following code snippet:

```
Locale [] loc = Locale.getAvailableLocales();
```

Which of the following statements will print all the supported (by the JVM) French Language Locale on to the console? Select ALL that apply.

A - `Arrays.stream(loc).filter(x -> x.getLanguage().equals("fr")).forEach(System.out::println);`

B - `Arrays.stream(loc).filter(x -> x.toString().contains("FR")).forEach(System.out::println);`

C - `Arrays.stream(loc).filter(x -> x.startsWith("fr")).forEach(System.out::println);`

D - `Arrays.stream(loc).filter(x -> x.toString().startsWith("fr")).forEach(System.out::println);`

E - `Arrays.stream(loc).filter(x -> x.getLanguage().contains("FR")).forEach(System.out::println);`

# Localization - 1

Below files are available for your project:

```
//1. ResourceBundle.properties locale=French/Canada //2.  
ResourceBundle_CA.properties locale=Canada //3.  
ResourceBundle_hi.properties locale=Hindi //4.  
ResourceBundle_IN.properties locale=India //5. Test.java
```

```
import java.util.Locale;  
import java.util.ResourceBundle;  
  
public class Test {  
    public static void main(String[] args) {  
        Locale.setDefault(new Locale("fr", "CA"));  
        Locale loc = new Locale("en", "IN");  
        ResourceBundle rb =  
            ResourceBundle.getBundle("ResourceBundle", loc);  
        System.out.println(rb.getObject("locale"));  
    }  
}
```

Assume that all the \*.properties files are included in the CLASSPATH. What will be the output of compiling and executing Test class?

- A - India
- B - French/Canada
- C - Canada
- D - Hindi
- E - Runtime Exception

## Localization - 2

Below files are available for your project:

//1. RB.properties key1=one key3=three

//2. RB\_en.properties key3=THREE

//3. RB\_en\_US.properties key1=ONE key2=TWO

//4. Test.java

```
import java.util.Enumeration;
import java.util.Locale;
import java.util.ResourceBundle;

public class Test {
    public static void main(String[] args) {
        Locale loc = new Locale("en", "US");
        ResourceBundle bundle = ResourceBundle.getBundle("RB",
            loc);
        Enumeration<String> enumeration = bundle.getKeys();
        while (enumeration.hasMoreElements()) {
            String key = enumeration.nextElement();
            String val = bundle.getString(key);
            System.out.println(key + "=" + val);
        }
    }
}
```

Assume that all the \*.properties files are included in the CLASSPATH. What will be the output of compiling and executing Test class?

A -

key1=one  
key2=TWO  
key3=three

B -

key1=ONE  
key2=TWO

C -

key1=ONE  
key2=TWO  
key3=THREE

D - key3=THREE

E -

key1=one  
key3=three

## Localization - 3

Below is the content of 'F:.properties' file: key1=Good Morning! key2=Good Evening!

Given code of Test.java file:

```
import java.io.FileInputStream;
import java.io.IOException;
import java.util.Properties;

public class Test {
    public static void main(String[] args) throws IOException {
        Properties prop = new Properties ();
        FileInputStream fis = new FileInputStream
            ("F:\\Message.properties");
        prop.load(fis);
        System.out.println(prop.getProperty("key1"));
        System.out.println(prop.getProperty("key2", "Good Day!"));
        System.out.println(prop.getProperty("key3", "Good Day!"));
        System.out.println(prop.getProperty("key4"));
    }
}
```

There is full permission to list/create/delete files and directories in F:.  
What will be the result of compiling and executing Test class?

A -

Good Morning!  
Good Day!  
Good Day!  
null

B -

Good Morning!  
Good Evening!  
Good Day!  
null

C -

Good Morning!  
Good Day!  
null  
null

D -

Good Morning!  
Good Evening!  
null

null

## Localization - 4

Given code of Test.java file:

```
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        Locale locale = new Locale("temp", "UNKNOWN"); //Line 7
        System.out.println(locale.getLanguage() + ":" +
            locale.getCountry()); //Line 8
        System.out.println(locale); //Line 9
    }
}
```

What will be the result of compiling and executing Test class?

- A - Line 8 throws exception at runtime
- B - Line 7 throws exception at runtime
- C - Compilation error
- D - Line 9 throws exception at runtime
- E -

```
temp: UNKNOWN
temp_UNKNOWN
```

## Localization - 5

Below files are available for your project:

//1. ResourceBundle.properties locale=French/Canada //2.

ResourceBundle\_CA.properties locale=Canada //3.

ResourceBundle\_hi.properties locale=Hindi //4.

ResourceBundle\_IN.properties locale=India

//5. Test.java

```
import java.util.Locale;
import java.util.ResourceBundle;

public class Test {
    public static void main(String[] args) {
        Locale.setDefault(new Locale("fr", "CA"));
        Locale loc = new Locale("en", "IN");
        ResourceBundle rb =
            ResourceBundle.getBundle("MyResourceBundle", loc);
        System.out.println(rb.getObject("locale"));
    }
}
```

Assume that all the \*.properties files are included in the CLASSPATH. What will be the output of compiling and executing Test class?

A - Runtime Exception

B - India

C - Canada

D - Hindi

E - French/Canada



## Localization - 6

Given code of Test.java file:

```
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        Locale loc = new Locale("it", "IT"); //Line 7
        loc.setDefault(loc); //Line 8
        System.out.println(Locale.getDefault());
    }
}
```

Which of the following statement is correct about above code?

- A - Code compiles and execute successfully but may print text other than it\_IT.
- B - Code compiles and executes successfully and prints it\_IT on to the console.
- C - Line 8 causes compilation failure.

## Localization - 7

Given code of Test.java file:

```
import java.text.*;
import java.time.format.DateTimeFormatter;
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        DateTimeFormatter dateFormatter =
            DateTimeFormatter.ofPattern("dd-MM-uuuu"); //Line n1
        System.out.println(dateFormatter.parse("10-5-2019")); //Line
        n2
        NumberFormat currFormatter =
            NumberFormat.getCurrencyInstance(Locale.US); //Line n3
        System.out.println(currFormatter.parse("$7.00")); //Line n4
    }
}
```

What will be the result of compiling and executing Test class?

- A - Line n4 causes compilation failure
- B - Code compiles successfully and on execution no exception is thrown at runtime
- C - Line n2 causes compilation failure
- D - Code compiles successfully and on execution an exception is thrown by Line n2
- E - Code compiles successfully and on execution an exception is thrown by Line n4

## Localization - 8

Which of the following code will create/return a Locale object for the JVM, on which your code is running?

A - `Locale.getDefaultLocale();`

B - `System.getDefault();`

C - `Locale.getLocale();`

D - `Locale.getDefault();`

## Localization - 9

Which of the following statements successfully create a Locale instance?  
Select ALL that apply.

- A - `Locale loc4 = new Locale("", "");`
- B - `Locale loc3 = new Locale("");`
- C - `Locale loc2 = new Locale(loc1);`
- D - `Locale loc5 = new Locale("", "", "");`
- E - `Locale loc1 = new Locale();`

## Localization - 10

Given code of Test.java file:

```
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        Locale loc = new Locale("it", "IT");
        System.out.println(loc.getDisplayCountry()); //Line 8
        System.out.println(loc.getDisplayCountry(Locale.CHINA));
        //Line 9
        System.out.println(loc.getDisplayLanguage()); //Line 10
        System.out.println(loc.getDisplayLanguage(Locale.CHINA));
        //Line 11
    }
}
```

Which of the following statement is correct about above code?

- A - Line 9 and Line 11 cause compilation error
- B - Line 8 and Line 10 cause compilation error
- C - Given code compiles successfully

## Localization - 11

Given code of Test.java file:

```
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        Locale loc = Locale.ENGLISH;
        loc.setCountry("en");
        loc.setCountry("CA");

        System.out.println(loc.getDisplayCountry());
    }
}
```

'CA' is the country code for 'Canada'.

What will be the result of compiling and executing Test class?

- A - Canada
- B - No text is displayed in the output
- C - English
- D - United States
- E - Compilation error

# Localization - 12

Given code of 4 Java files:

*//1. MyResourceBundle.java*

```
package com.training.ocp;

import java.util.ListResourceBundle;

public class MyResourceBundle extends ListResourceBundle {
    @Override
    protected Object[][] getContents() {
        Object [][] arr = {"surprise", "SURPRISE!"};
        return arr;
    }
}
```

*//2. MyResourceBundle\_en\_CA.java*

```
package com.training.ocp;

import java.util.ListResourceBundle;

public class MyResourceBundle_en_CA extends ListResourceBundle {
    @Override
    protected Object[][] getContents() {
        Object [][] arr = {"surprise", 12.64};
        return arr;
    }
}
```

*//3. MyResourceBundle\_fr.java*

```
package com.training.ocp;

import java.util.ListResourceBundle;

public class MyResourceBundle_fr extends ListResourceBundle {
    @Override
    protected Object[][] getContents() {
        Object [][] arr = {"surprise", 1001};
        return arr;
    }
}
```

*//4. Test.java*

```
package com.training.ocp;

import java.util.Locale;
import java.util.ResourceBundle;
```

```
public class Test {  
    public static void main(String[] args) {  
        Locale.setDefault(new Locale("fr", "IT"));  
        Locale loc = new Locale("en", "US");  
        ResourceBundle rb =  
            ResourceBundle.getBundle("com.training.ocp.MyResourceBundle",  
                loc);  
        System.out.println(rb.getObject("surprise"));  
    }  
}
```

What will be the result of compiling and executing Test class?

A - SURPRISE!

B - 1001

C - 12.64

D - MissingResourceException is thrown at runtime



## Localization - 13

Below files are available for your project:

//1. ResourceBundle.properties k1=1 k2=2

//2. ResourceBundle\_EN.properties k3=EN3 k4=EN4

//3. ResourceBundle\_US.properties k2=US2 k3=US3

//4. Test.java

```
import java.util.Enumeration;
import java.util.Locale;
import java.util.ResourceBundle;

public class Test {
    public static void main(String[] args) {
        Locale loc = Locale.US;
        ResourceBundle bundle =
            ResourceBundle.getBundle("ResourceBundle", loc);
        Enumeration<String> enumeration = bundle.getKeys();
        while (enumeration.hasMoreElements()) {
            String key = enumeration.nextElement();
            String val = bundle.getString(key);
            System.out.println(key + "=" + val);
        }
    }
}
```

Assume that all the \*.properties files are included in the CLASSPATH. What will be the output of compiling and executing Test class?

A -

k1=1  
k2=2  
k3=EN3  
k4=EN4

B -

k3=EN3  
k4=EN4  
k1=1  
k2=2

C -

k2=US2  
k3=US3  
k4=EN4  
k1=1

D -

k1=1  
k2=2  
k3=EN3  
k4=EN4  
k2=US2  
k3=US3

E -

k2=US2  
k3=US3  
k3=EN3  
k4=EN4  
k1=1  
k2=2

## Localization - 14

Which of the following will always represent Locale object for English in US? Select ALL that apply.

- A - `Locale l4 = Locale.getDefault();`
- B - `Locale l3 = Locale.getInstance("us");`
- C - `Locale l1 = Locale.US;`
- D - `Locale l5 = new Locale("en", "US");`
- E - `Locale l2 = new Locale(Locale.US);`

## Localization - 15

Given code of Test.java file:

```
import java.text.NumberFormat;
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        Locale loc = new Locale("en", "US");
        NumberFormat nf = NumberFormat.getCurrencyInstance(loc);
        System.out.printf("Amount %s is in %s" , nf.format(10),
            nf.getCurrency());
    }
}
```

What will be the result of compiling and executing above program?

- A - Amount 10.00 is in US Dollar
- B - Amount \$10.00 is in USD
- C - Amount \$10.00 is in US Dollar
- D - Amount 10.00 is in USD

## Localization - 16

Which of the following correctly specifies the entries in resource bundle properties file?

A - `country=Sri Lanka;continent=Asia`

B -

`country="Sri Lanka"`  
`continent="Asia"`

C - `country=Sri Lanka:continent=Asia`

D -

`country=Sri Lanka`  
`continent=Asia`

## Localization - 17

Given code of 3 Java files:

```
//1. MyResourceBundle.java
package com.training.ocp;

import java.util.ListResourceBundle;

public class MyResourceBundle extends ListResourceBundle {
    @Override
    protected Object[][] getContents() {
        Object [][] arr = {"surprise", "SURPRISE!"};
        return arr;
    }
}

//2. MyResourceBundle_en_CA.java
package com.training.ocp;

import java.util.ListResourceBundle;

public class MyResourceBundle_en_CA extends ListResourceBundle {
    @Override
    protected Object[][] getContents() {
        Object [][] arr = {"surprise", 12.64};
        return arr;
    }
}

//3. Test.java
package com.training.ocp;

import java.util.Locale;
import java.util.ResourceBundle;

public class Test {
    public static void main(String[] args) {
        Locale.setDefault(new Locale("fr", "IT"));
        Locale loc = new Locale("en", "US");
        ResourceBundle rb =
            ResourceBundle.getBundle("com.training.ocp.MyResourceBundle",
                loc);
        System.out.println(rb.getObject("surprise"));
    }
}
```

What will be the result of compiling and executing Test class?

A - MissingResourceException is thrown at runtime

B - 12.64

C - SURPRISE!

D - 1001

## Localization - 18

Given code of Test.java file:

```
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        Locale l1 = new
            Locale.Builder().setLanguage("en").setRegion("US").build();
        Locale l2 = Locale.US;
        Locale l3 = new Locale("en");

        System.out.println(l1.equals(l2));
        System.out.println(l2.equals(l3));
    }
}
```

What will be the result of compiling and executing Test class?

A -

false  
false

B -

true  
false

C -

false  
true

D -

true  
true



## Localization - 19

Given code of Test.java file:

```
import java.util.Locale;

public class Test {
    public static void main(String[] args) {
        Locale loc = Locale.ENGLISH;
        System.out.println(loc.getDisplayCountry());
    }
}
```

What will be the result of compiling and executing Test class?

- A - en
- B - English
- C - United States
- D - US
- E - No text is displayed in the output

## Localization - 20

Following resource bundle files are defined for the project:

ResourceBundle\_CA.properties ResourceBundle\_hi.properties

ResourceBundle\_IN.properties ResourceBundle.properties

The default locale of the system is 'fr\_CA'

Which of the resource bundle will be loaded for Locale en\_IN?

A - ResourceBundle\_CA.properties

B - ResourceBundle.properties

C - ResourceBundle\_IN.properties

D - ResourceBundle\_hi.properties

## Localization - 21

Consider below code:

```
import java.text.NumberFormat;

public class Test {
    public static void main(String[] args) {
        System.out.println(NumberFormat._____.format(5));
    }
}
```

The default locale of the system is 'en\_US'. Which of the options correctly fills the blank, such that output is \$5.00?

- A - getInstance()
- B - getCurrencyInstance()
- C - getInstance(java.util.Locale.US)
- D - getCurrencyInstance(java.util.Locale.US)

## Localization - 22

Which of the following method a concrete class must override if it extends from `ListResourceBundle`?

- A - `abstract protected Object[] getContents();`
- B - `abstract protected String[] getContents();`
- C - `abstract protected String[][] getContents();`
- D - `abstract protected Object[][] getContents();`

## Localization - 23

Assume that proper import statements are available, which of the following statements will compile successfully?

Select ALL that apply.

A - `List list = Locale.getAvailableLocales();`

B - `Locale [] loc = Locale.getAvailableLocales();`

C - `Object [] locale = Locale.getAvailableLocales();`

D - `Map<String, String> map = Locale.getAvailableLocales();`

E - `Object [][] arr = Locale.getAvailableLocales();`