1.4.11

[Misc]

- Reverted changes from 1.4.10

1.4.10

[Enhancement]

- Giving the plugin an AMD module id so it can be required (f.e by localScroll)

1.4.9

[Enhancement]

- "offset" setting can now be a function as well (#60)

1.4.8

[Enhancement]

- Added support for AMD

1.4.7

[Misc]

- Changed spacing

- Changed licensing to MIT

- Repo is compliant with official jquery plugins repository

1.4.6

[Fix]

- Fixed first argument of onAfter and onAfterFirst was original target and should be "parsed" target

1.4.5

[Fix]

- Fixed passing a negative scroll value crashes

1.4.4

[Change]

- Re-released as 1.4.4 to avoid issues with bower

1.4.3.1

[Fix]

- Fixed $.scrollTo(0) broken on 1.4.3

1.4.3

[Enhancement]

- Limit calculations can be disabled by setting the option 'limit' to false.

- Null target or unmatching selector don't break and fail silently

[Misc]

- Removed support for the deprecated setting 'speed'

[Fix]

- Removed $.browser.webkit so the plugin works with jQuery +1.8

1.4.2

[Feature]

- The plugin support percentages as target ('50%' or {top:'50%', left:'45%'})

- Exposed the max() calculation as $.scrollTo.max

[Enhancement]

- Renamed $.fn.scrollable to $.fn.\_scrollable to avoid conflicts with other plugins

[Fix]

- Fixing max calculations for regular DOM elements

1.4.1

[Feature]

- The target can be 'max' to scroll to the end while keeping it elegant.

[Enhancement]

- Default duration is 0 for jquery +1.3. Means sync animation

- The plugin works on all major browsers, on compat & quirks modes, including iframes.

- In addition to window/document, if html or body are received, the plugin will choose the right one.

[Fix]

- The plugin accepts floating numbers, Thanks Ramin

- Using jQuery.nodeName where neccessary so that this works on xml+xhtml

- The max() internal function wasn't completely accurrate, now it is 98% (except for IE on quirks mode and it's not too noticeable).

1.4

[Fix]

- Fixed the problem when scrolling the window to absolute positioned elements on Safari.

- Fixed the problem on Opera 9.5 when scrolling the window. That it always scrolls to 0.

[Feature]

- Added the settings object as 2nd argument to the onAfter callback.

- The 3rd argument of scrollTo can be just a function and it's used as the onAfter.

- Added full support for iframes (even max scroll calculation).

- Instead of $.scrollTo, $(window).scrollTo() and $(document).scrollTo() can be used.

- Added $().scrollable() that returns the real element to scroll, f.e: $(window).scrollable() == [body|html], works for iframes.

[Enhancement]

- Cleaned the code a bit, specially the comments

1.3.3

[Change]

- Changed the licensing from GPL to GPL+MIT.

1.3.2

[Enhancement]

- Small improvements to make the code shorter.

[Change]

- Removed the last argument received by onAfter as it was the same as the 'this' but jqueryfied.

1.3.1

[Feature]

- Exposed $.scrollTo.window() to get the element that needs to be animated, to scroll the window.

- Added option 'over'.

[Enhancement]

- Made the code as short as possible.

[Change]

- Changed the arguments received by onAfter

1.3

[Enhancement]

- Added semicolon to the start, for safe file concatenation

- Added a limit check, values below 0 or over the maximum are fixed.

- Now it should work faster, only one of html or body go through all the processing, instead of both for all browsers.

[Fix]

- Fixed the behavior for Opera, which seemed to react to both changes on <html> and <body>.

- The border is also reduced, when 'margin' is set to true.

[Change]

- The option speed has been renamed to duration.

[Feature]

- The duration can be specified with a number as 2nd argument, and the rest of the settings as the third ( like $().animate )

- Remade the demo

1.2.4

[Enhancement]

- The target can be in the form of { top:x, left:y } allowing different position for each axis.

[Feature]

- The option 'offset' has been added, to scroll behind or past the target. Can be a number(both axes) or { top:x, left:y }.

1.2.3

[Feature]

- Exposed the defaults.

[Enhancement]

- Made the callback functions receive more parameters.

1.2.2

[Fix]

- Fixed a bug, I didn't have to add the scrolled amount if it was body or html.

1.2

[Change]

- The option 'onafter' is now called 'onAfter'.

[Feature]

- Two axes can be scrolled together, this is set with the option 'axis'.

- In case 2 axes are chosen, the scrolling can be queued: one scrolls, and then the other.

- There's an intermediary event, 'onAfterFirst' called in case the axes are queued, after the first ends.

- If the option 'margin' is set to true, the plugin will take in account, the margin of the target(no use if target is a value).