MIHIR GUPTA

Phone: Email: LinkedIn: GitHub: Website:

Education

University of Waterloo Waterloo, ON

Candidate for B.A.Sc., Computer Engineering

September 2021 — April 2026

Dean's Honours List for Spring 2022 Term | Spring 2022 ECE Academic Representative

Technical Skills

Languages: Python, Java, Kotlin, Dart, C++, C, Javascript, XML, HTML/CSS, VHDL

Frameworks | Libraries: ReactJS, Next.JS, Node.JS, Flutter, Android SDK, Tensorflow, Flask, Springboot, PyQt5, Java Swing

Development Tools: Git, Unix, Bash, Postman, Android Studio, Figma, Vim, Github, Azure DevOps, Confluence

Work Experience

Royal Bank of Canada | Software Developer Intern

Toronto, ON (Sept 2022 - Present)

- Presently writing an Android Library in Kotlin encompassing vital banking services and secure REST API network calls
- Prototyping a Wear OS Android banking app with <u>Kotlin</u> and the <u>Jetpack Compose</u> toolkit for UI; integrating banking features into the application using <u>MVVM architecture</u>

Royal Bank of Canada | Android Developer Intern

Toronto, ON (Jan 2022 - April 2022)

- Researched implementing in-app features into Google Assistant with Android widgets by undertaking a proof-of-concept (PoC)
- Architected several widget prototypes with <u>Java</u> and <u>XML</u> layouts to recreate services for the app and integrated the prototypes into Google Assistant
- Implemented fingerprint authentication into prototypes by using the Android native <u>Biometric API</u>; made secure <u>REST API</u> network calls to enable services in the widgets
- Presented the PoC results to the Head of Android Development and received positive feedback on prototypes

Microsys Inc. | Software Engineer Intern

Markham, ON (July 2021 - Aug 2021)

- ❖ Developed a mobile app UX/UI using the <u>Flutter</u> framework and <u>Dart</u> development language on <u>Android Studio</u> to implement a smartphone version of web-based software solution and tested mobile app using the Android Emulator
- ❖ Tested <u>REST API</u> requests with <u>Postman</u> using JSON data-interchange format; programmed tested REST API calls in the mobile app to develop and code the core functionalities
- Communicated progress to senior developers and used <u>Azure DevOps + Git</u> version control to collaborate on development with other team members; participated in code reviews with senior developers and incorporated enhancement ideas

Volunteer Experience

Waterloo Aerial Robotics Group | Computer Vision Project Manager

Waterloo, ON (Jan 2022 - Present)

- Overseeing the development of a UAV ground station desktop application built with PYQt5 and designed UX/UI with Figma
- ❖ Built and trained a convolutional neural network using <u>Python</u>, the <u>Tensorflow</u> platform, and <u>Keras API</u> to classify images in the CIFAR-10 dataset

WAT.ai | Artificial Intelligence Researcher

Waterloo, ON (Sept 2022 - Present)

Collaborating with Open Climate Fix (a non-profit product lab focused on reducing greenhouse gas emissions with a machine learning approach) to develop and deploy a machine learning model with PyTorch and Google Cloud Platform to predict the photovoltaic output of solar farms in Italy

Projects

RBC Battlesnake Competition | Python, Flask, Battlesnake API

- Took 1st place in the rookie division competing against 12 other teams; the link to the competition recording can be found here
- Worked in a team to build and deploy a web server using <u>Python</u> and the <u>Flask</u> framework to compete in the RBC Winter 2022 Battlesnake Competition
- Requested and sent information to the <u>Battlesnake API</u>; programmed algorithms to determine the optimal move for every turn in the match