

1 General

2 Definitions

System

0301

ODJCI

Owner

Node

3 Requirements

Protocol Infrastructur

Acceptance

4 Solution

5 Thesis

6 Discusion

# Topic Defense PhD Martin Gwerder

Sending Unobservable Messages Across Public Networks

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## Table of contents



1 General

#### 2 Definitions

Node

3 Requirements

4 Solution

5 Thesis

6 Discusion

### Table of contents

- General
  - Goals
  - Definititons
    - System
    - User
    - Observer
    - Owner
    - Node

- Requirements
  - Protocol
  - Infrastructure
  - Acceptance
  - Solution
    - Sneak peek
- 5 Thesis
  - Content
- Discussion

## General Goals



1 General

. . . .

2 Definitions

System

User

01

ODJCI

Node

3 Requirements

\_\_\_\_\_

Infrastruct

Acceptanc

4 Solution

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5 Thesis

6 Discusion

### Main Goals are ...

- ... to have a common understanding of the PhD topic.
- ... to have an agreement on the focus of the thesis.
- ... to have an agreement on the expected outcome of thesis.

# Definitions System



1 General

#### 2 Definitions

#### System

User

-----

Node

#### 3 Requirements

Protocol

.

4 Solution

Sneak peek

5 Thesis

6 Discusion

## Definition of system

- Sends messages unobserved (not perceived) thrugh public networks.
- Is easy to accept for users.
- Is reliable.

# Definitions

User



1 General

2 Definitions

2 Delillition

User

01---

Owne

Node

3 Requirements

Infrastructure

4 Solution

5 Thesis

6 Discusion

### Attributes of user

- Does care about privacy.
- Does or does not have support from a mail server admin.
- Has no special computer knowhow.
- Has the ability to install a program or plugin on his personal computer.
- Has no cryptographic knowhow.
- Is using a device with enough calculation power to solve cryptographic tasks.

### Intensions of user

Send personal or confidential information securely to another user.

## Expectations of user

- System should be easy to configure and maintain (in an ideal world: Zero touch).
- System should be fast.
- System should be reliable.
  - System should work on any client he is using.
- System should not be a legal problem to him or any of his peers.

## Definitions Observer



1 General

Observer

3 Requirements

4 Solution

### Attributes of observer

- Available founding is huge.
- Can have nodes infrastructure.
- Is able to read, write, modify or reroute network data freely at any point of the net.

#### Intensions of observer

- Discover message flows
- Discover message contents
- Identify users of the system
- Collect data of of users

# Definitions

Owner



# 1 General

2 Definitions

#### 2 Delinition

System

Osci

Obser

Owne

.. .

#### 3 Requirements

Protocol

Α . .

4 Solution

Sneak peek

Content

6 Discusion

### Definition of owner

- Does care about privacy.
- Has considerable computer knowhow.
- Has the ability to install programs or plugins.
- Has possibly no cryptographic knowhow.
- Does know his own infrastructure.
- Is using an Infrastructure with enough calculation power to solve cryptographic tasks.

### Intensions of owner

Support his users in sending personal or confidential information securely to another user

## Expectations of owner

- System should be easy to configure and maintain (in an ideal world: Zero touch).
- System should be fast.
- System should be reliable.
- System should work on any client he is using.
- System should not be a legal problem for him or his company.
- System should still allow him to do regulatory tasks such as virus scanning or backup.



## Definitions Node



1 General

2 Definitions

\_

User

Observ

Owne

Node

3 Requirements

Protocol Infrastructu

Accentance

4 Solution

5 Thesis

6 Discusion

#### Attributes of Node

- Server publicly reachable.
- Server participating in the whole system.
- serves one or more defined purposes.
- Does have users participating in the unobservable system and other users.

# Requirements Protocol



1 General

#### 2 Definitions

System

User

...

Owne

Node

3 Requirements

#### Protocol

Accentance

4 Solution

Sneak peek

5 Thesis

6 Discusion

## Protocol requirements

- Unidentifiable
- Untagable
- Unreplayable
- monolythicMonolithic messages

# Requirements Infrastructure



1 General

2 Definitions

Heor

0301

0

Node

3 Requirements

Protocol

Infrastructure

Acceptance

4 Solution

Sneak peek

5 Thesis

6 Discusion

## Infrastructure requirements

- Unknown endpoints
- No relations between single hops
- Untrusted infrastructure
- No central infrastructure
- No direct communication between endpoints

# Requirements

Acceptance



1 General

2 Definitions

Owner

Node

3 Requirements

Acceptance

4 Solution Sneak peek

5 Thesis

6 Discusion

## Acceptance requirements

- Easy
- Fast
- Reliable
- Not abuseable

## Solution Sneak peek



#### 2 Definitions

#### 3 Requirements

4 Solution

#### Sneak peek

6 Discusion

## **Building blocks**

- Traffic/Chat generation
- Steganography, encryption, and hashing
- cryptopuzzles
- Discardable identities
- compression
- One time routing tokens (for sending or error replys)
- Routing
  - Split and reassembly of messages
  - possibly DC-Rings or XOr-trees
  - Onion routing

# Thesis



1 General

2 Definitions

\_

Henn

0

Node

3 Requirements

Protocol

Acceptance

. . .

4 Solution

5 Thesis

. . .

## Proposed thesis content is ...

- Create a generic approach to transport messages through public networks unobserved. (as defined previously)
- Create a generic implementation (traffic generator) of the approach.
- Do traffic analysis against the approach to identify weaknesses and find optimal beahveour.

Focus lies on:

- Identifying endpoints of communication.
- Identifying messages, message types or parts of them.
- Identifying patterns of service usage.
- Identifying weaknesses in robustnes.
- Create a working minimal prototype based on the findings.

# Discussion



1 General

Goals

#### 2 Definitions

System

...

Owner

Node

#### 3 Requirements

Protocol

Acceptance

4 Solution

Sneak peek

5 Thesis

6 Discusion