# ESC407 Lab 1

# Maggie Wang

# October 2, 2023

#### 1. Diffraction

(a) The procedure to numerically compute the Bessel function  $J_m(x)$  using Simpson's rule is outlined below. fig. 1 shows the results for Bessel functions  $J_0$ ,  $J_1$ , and  $J_2$  as a function of x from x = 0 to x = 2.

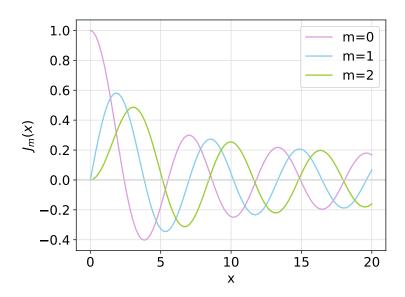


Figure 1: Bessel functions  $J_m(x)$  computed using Simpson's rule

#### Pseudocode

Simpson's rule

#### Bessel function

- 1 Define function J\_integrand (theta, m, x), which returns the integrand of the  $\mathbf{m}^{th}$  Bessel function of evaluated at x with integration parameter theta
- 2 Return  $\cos(m \text{ theta} x \sin(\text{theta}))$
- 3 Define function J(m, x), which returns the  $m^{th}$  Bessel function evaluated at x
- Call simpson with arguments N=1000, a=0, b= $\pi$ , and f=J\_integrand(theta, m = m, x = x)

#### Plotting

- 1 Initialize and set the number of plotted points nvals=100
- For each value of m:
- Initialize x\_arr with nvals equally spaced points between 0 and 20
- 4 Compute y\_arr as J(m, x) for each x in x\_arr
- 5 Plot y\_arr vs x\_arr
- (b) The calculation using Simpson's rule closely matches results using scipy.special.jv, as seen in fig. 2. The pseudocode to generate fig. 2 is outlined below.

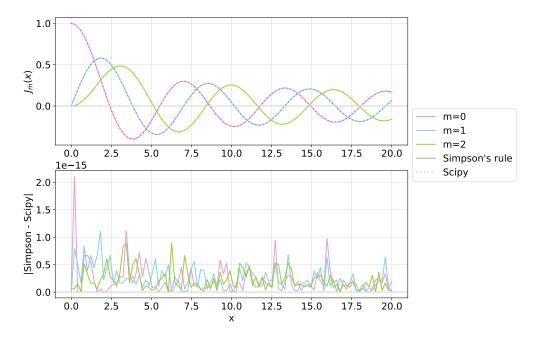


Figure 2: Bessel functions  $J_m(x)$  computed using Simpson's rule and scipy.special.jv

## Pseudocode

Initialize and set nvals=100, a=0, b=20
For each value of m of interest:
Initialize x\_arr with nvals equally spaced points from a to b
Set J\_simpson = J(m, x\_arr)
Set J\_scipy = scipy.special.jv(m, x\_arr)
Plot J\_simpson and J\_scipy vs x\_arr

(c) figure 3 shows a plot of the intensity of the diffraction pattern from a point light source with  $\lambda = 500$  nm in the focal plane of a telescope, with Bessel functions computed using Simpson's rule. The pseudocode for the program which generates the plot is outlined below.

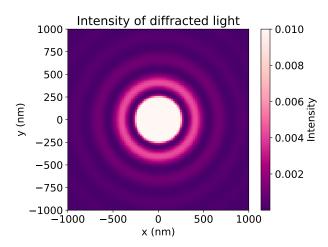


Figure 3: Intensity of diffracted light from 500 nm point source over a radius of 1 um

#### Pseudocode

3

- 1 Define function I(r, wavelength), which returns the intensity of circularly diffracted light at length r from the beam centre and a specified wavelength
- Define  $k=2\pi/\text{wavelength}$ 
  - Call and return  $(J(1,kr)/(kr))^2$
- 4 Initialize and set nvals=100, wavelength=500, radius R=1000
- 5 Initialize x\_array and y\_array with num\_points evenly spaced values from -R to R
- 6 Compute a nvals×nvals array r<sub>m</sub>tx with  $r_{ij} = x^2 + y^2$  for  $x_i$ 's in x<sub>array</sub> and  $y_j$ 's in y<sub>array</sub>
- 7 Compute a nvals×nvals array intensity\_mtx with entries I(r, wavelength) for each r in r\_mtx

#### 2. Trapezoidal and Simpson's rules for integration

(a) Using Simpson's rule and Trapezoidal rule with 8 slices, the Dawson function at x=4 is calculated to be 0.1826909645971217 and 0.26224782053479523, respectively. Using scipy.special.dawsn, it is 0.1293480012360051. Simpson's rule is closer to the value obtained using Scipy, and is more accurate than trapezoidal rule for the same number of slices. However, the relative error using Simpson's rule with 8 slices is still quite large, around 40%. The raw output from the code is as follows:

# Question 2 a

Simpson 0.1826909645971217 Trapezoidal 0.26224782053479523 Scipy 0.1293480012360051

(b) Using Simpson's rule, it takes 1024 slices with a runtime of 0.845 ms (averaged over 50 function calls) to approximate the Dawson function with an error  $\mathcal{O}(10^{-9})$ , while it takes 65536 slices and

48 ms using trapezoidal rule. In both cases, *scipy.special.dawsn* was used as the reference value. For the same accuracy, in the case where the function is well-behaved, Simpson's rule requires fewer slices and time compared to trapezoidal rule.

The raw output from the code is:

#### Question 2 b)

#### Simpson

value:0.12934800196026494

N = 1024

error = 7.242598465406758e-10

time = 0.001001896858215332 s

#### Trapezoidal

value: 0.12934800371953178

N = 65536

error = 2.483526689855964e-09

time = 0.0678047227859497

(c) Using  $N_2 = 64$  and  $N_1 = 32$ , the error estimate of D(4) using Simpson's rule is

$$\epsilon_2 = \frac{1}{15}(I_2 - I_1) \approx 0.0025,$$

and for trapezoidal rule,

$$\epsilon_2 = \frac{1}{3}(I_2 - I_1) \approx 4.1 \times 10^{-5}$$

The raw output from the code is:

## Question 2 c)

Trapezoidal: 0.002546568652955679 Simpson: 4.115768458676043e-05

#### 3. Exploring roundoff error

(a) fig. 4 shows  $p(u) = (1-x)^8$  and q(u), the Taylor expansion of p(u) up to degree 8. The plot of q(u) appears noisier because there are more terms involved, each affected by roundoff error.

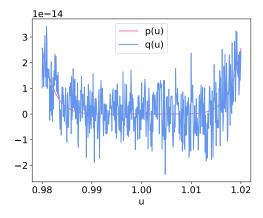


Figure 4:  $p(u) = (1-x)^8$  and its Taylor expansion to degree 8, q(u), around u = 1

(b) fig. 5 a) plots |p(u) - q(u)| around u = 1. fig. 5 b) shows the histogram associated with fig. 5 a), which has a standard deviation of  $8 \times 10^{-15}$ . This standard deviation should be the same order of magnitude as an estimate obtained using equation 1, since they are both measures of roundoff error when summing over multiple terms.

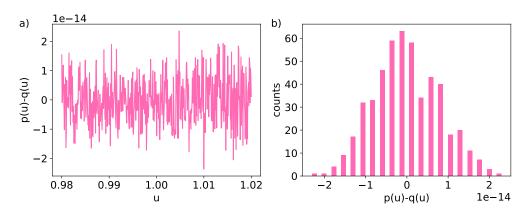


Figure 5: a) |p(u) - q(u)| around u = 1 and b) the corresponding histogram

The estimate of the error obtained using equation 1 for p(1) - q(1) is the same order of magnitude as the standard deviation above.

$$\begin{split} \sigma &= C\sqrt{N}\sqrt{\overline{x^2}} \\ &= 10^{-16}\sqrt{10}\sqrt{1287} \\ &= 1.1\times 10^{-14} \end{split}$$

The operation  $p(u) - q(\underline{u})$  is a sum over p(u) and each term in q(u), for u = 1. Since there are 10 terms in total, N = 10.  $\overline{x^2}$  is calculated as

$$\overline{x^2} = \frac{(1-1)^{8\cdot 2} + 1^2 + 8^2 + 28^2 + 56^2 + 70^2 + 56^2 + 28^2 + 8^2 + 1^2}{10}$$
= 1287

The direct output from the code is

3b: std of p(u)-q(u) 7.992292568650469e-15

(c) Equation 2 estimates the fractional error as

$$\frac{\sigma}{\sum_{i} x_{i}} = \frac{C}{\sqrt{N}} \frac{\sqrt{\overline{x^{2}}}}{\overline{x}}$$

In the calculation of p(u) - q(u), the  $x_i$ 's alternates sign and as a result,  $\overline{x}$  is much smaller than  $\sqrt{\overline{x^2}}$  and the fractional error becomes quite large. Using N = 10 and the same method to calculate  $\overline{x^2}$  as above, for u = 0.985,

$$\sqrt{\overline{x^2}} = 33.778$$

$$\overline{x} = 2.232 \times 10^{-15}$$

$$\frac{\sigma}{\sum_{i} x_i} = 0.478$$

For u = 0.99,

$$\sqrt{\overline{x^2}} \approx 34.465$$
$$|\overline{x}| = 1.898 \times 10^{-16}$$
$$|\frac{\sigma}{\sum_i x_i}| = 5.741$$

Between u=0.985 and u=0.99, the estimated fractional error approaches 1.00 fig. 6 shows that the relative error |p(u)-q(u)|/|p(u)| approaches 1.00 when u is between 0.978 and 0.985

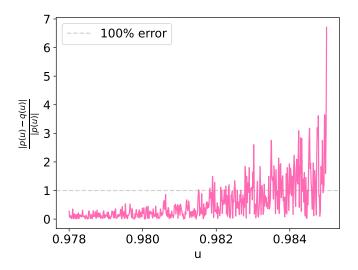


Figure 6: Relative error |p(u) - q(u)|/p(u) for u between 0.978 and 0.985

(d) Plotting  $u^8/(u^4u^4)-1$  in fig. 7 shows the error is on the order of  $10^{-16}$ , which is the same as what equation (4.5),  $\sigma=\sqrt{2}Cx=1.41\times 10^{-16}$ , predicts for  $C=10^{-16}$  and x=1

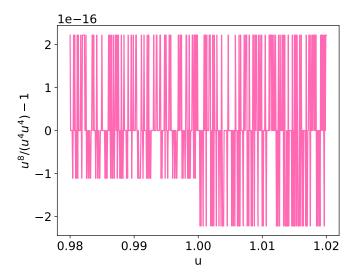


Figure 7:  $u^8/(u^4u^4) - 1$  around u=1