

Day 1

Date: 16-Jan

3rd Hackathon

⇒ Marketplace Builder

Step 1 :-

① Marketplace type → General E-commerce
(furniture selling website)
(template 0).

② Primary purpose :-

- * providing a platform where user can buy products easily, online from the comfort of their homes.
- * offer wide range of products and secure payments, efficient delivery service.
- * Its scalable, convenient and profitable.

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Step 02 :-

Business Goals

① Problems my Marketplace aim to solve :-

- * limited local product availability.
- * lack of convenience
- * decrease prices.
- * provide wide variety of products to customers.

② Target Audience

- * Homes (furniture)
- * Newly Married couples.

③ Products and services we offered :-

- * Household items.
- * furnitures
- * Delivery of items and fixing.

④ Marketplace :-

- * Delivery in a single day at a door step.
- * low prices.
- * Customization.
- * products Recommendation.

Step 03:-

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Data Schema

- ① Products ② Orders ③ Customers
④ Delivery Zones ⑤ Shipment ⑥ Payments

