Objective 7: Implement and maintain state

- ▼ Describe default local backend
 - Backends by default Terraform uses 'local' backend
 - This is an abstraction that determines how state is loaded and how an operation is executed. It allows such actions as non-local file state storage and remote execution
 - Benefits:
 - Working in a team can store state remotely and use locks to prevent corruption in state
 - Keeping sensitive information off disk state in backends are only stored in memory
 - Remote operations terraform apply can take time for larger infrastructures, some backends can use remote operations instead to execute commands remotely
 - Local example config:

```
terraform {
    backend "local" {
    path = "relative/path/to/terraform.tfstate"
  }
}
```

▼ Outline state locking

State Locking

- if supported by your backend state can be locked so others cannot change it while another change is being made.
- this is automatic for all operations that can write state
- Backends types supporting locking:
 (standard)artifactory,azurerm,consul,cos,etcd,etcdv3,gcs,http,manta,oss,pg,s3,swift,terraform
 enterprise, and in enhanced backends there are remote operations as well (plan, apply, etc.)
- A lock can be forced open with force-unlock which requires a unique nonce lock ID
- ▼ Handle backend authentication methods
 - Different backends have different configuration for authentication, authentication can be done different ways within a backend.
 - Example with azurerm:

#authenticating using the Azure CLI or a Service Principal:

```
terraform {
backend "azurerm" {
   resource_group_name = "StorageAccount-ResourceGroup"
   storage_account_name = "abcd1234"
   container_name = "tfstate"
                       = "prod.terraform.tfstate"
    key
   }
}
#authenticating using Managed Service Identity (MSI):
 terraform {
   backend "azurerm" {
       storage_account_name = "abcd1234"
       container_name = "tfstate"
                          = "prod.terraform.tfstate"
       kev
       use_msi
                           = true
       subscription_id = "00000000-0000-0000-0000-00000000000"
       tenant_id = "00000000-0000-0000-0000-00000000000"
       }
}
```

▼ Describe remote state storage mechanisms and supported standard backends

Remote State Storage

- Uses Terraform Cloud as a backend, allows free remote state management
- Tutorial for Remote State Storage

Standard backends

- artifactory,azurerm,consul,cos,etcd,etcdv3,gcs,http,manta,oss,pg,s3,swift,terraform enterprise
- ▼ Describe effect of Terraform refresh on state
 - terraform refresh
 - reconciles the state Terraform knows about via the state file.
 - refresh does not modify the infrastructure, it does modify the state file.
- ▼ Describe backend block in configuration and best practices for partial configurations

Backend Config

• Backends are configured in the Terraform files.

- · there can only be one backend
- This is an example of a config for "consul":

```
terraform {
  backend "consul" {
    address = "demo.consul.io"
    scheme = "https"
    path = "example_app/terraform_state"
  }
}
```

Partial Configuration

- You can omit certain arguments from the backend configuration.
- This is done to avoid storing access keys or private data in the main configuration
- adding the omitted arguments must be done during the initialization process by doing the following:
 - o Interactively If interact input is enabled it will ask you for the required values
 - File terraform init -backend-config=PATH that contains the variables
 - Command-link key/value pairs terraform init -backend-config="KEY=VALUE" **This isn't recommended for secret keys since CL flags can be stored in a history file.
- ▼ Understand secret management in state files
 - state contains resource IDs and attributes, db data that may have passwords.
 - with remote state, state is only in memory when in use. This is more secure
 - also some backends can encrypt the state data at rest
 - Terraform Cloud encrypts state at rest and protects it with TLS in transit.
 - Terraform Cloud keeps track of user identity, and state changes.



