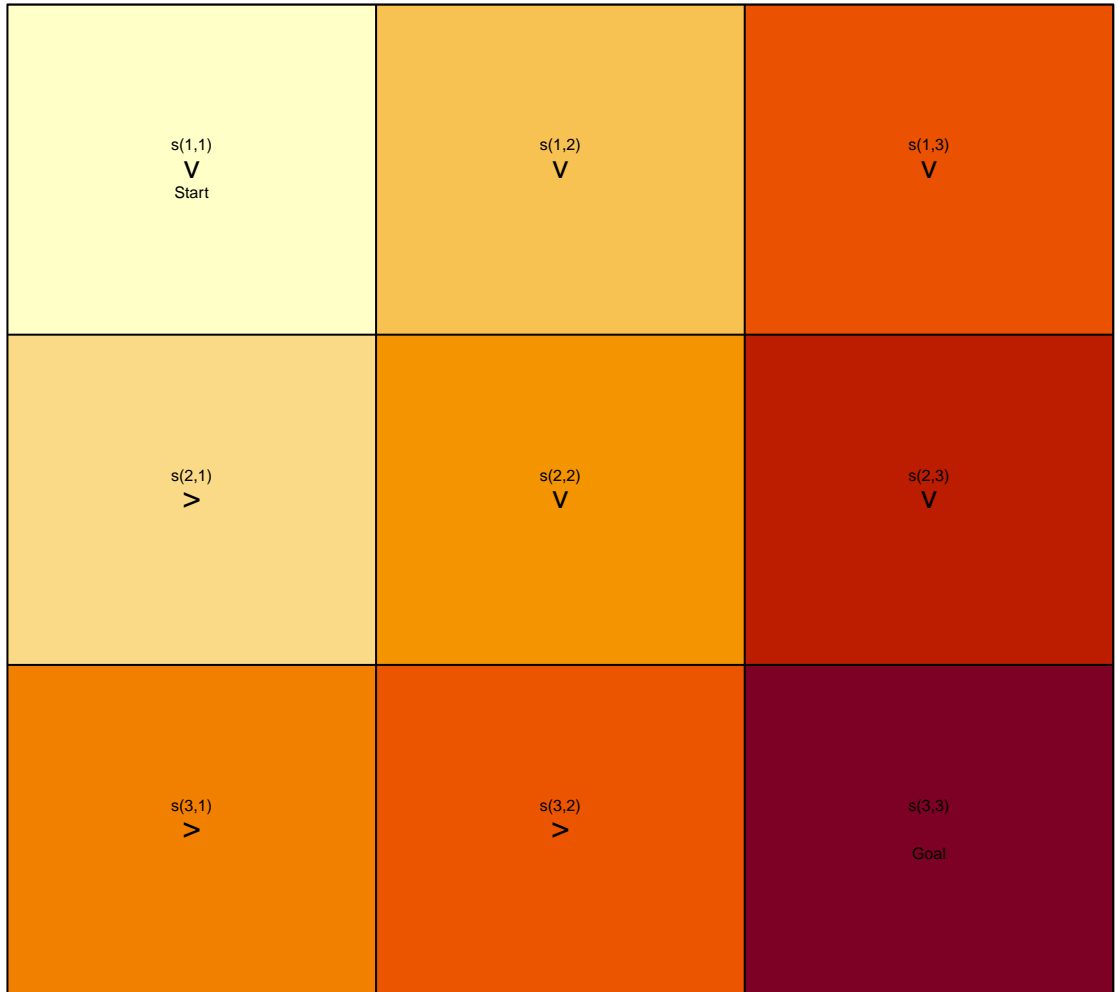


Policy: Maze (VI)

$s(1,1)$ > Start	$s(1,2)$ >	$s(1,3)$ V
$s(2,1)$ >	$s(2,2)$ >	$s(2,3)$ V
$s(3,1)$ >	$s(3,2)$ >	$s(3,3)$ Goal

Policy: Maze (semi_gradient_sarsa)



Policy: Maze (semi_gradient_sarsa)

