

WEEK6

Considering the same example you solved in the previous assignment (radiative heat transfer between two parallel plates), how many shields with epsilon = 0.1 should you add in order to have the new heat transfer rate to be 1% of the case without shields?

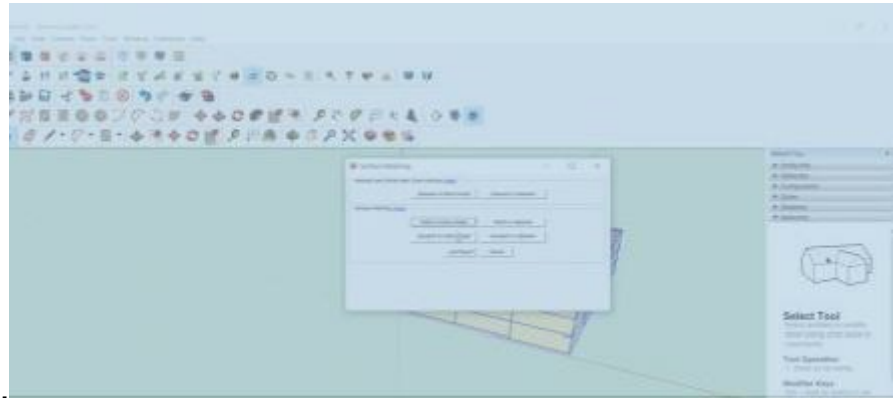
$$\begin{aligned}
 \dot{Q}_{12Nshields} &= \frac{E_{b1} - E_{b2}}{\frac{1 - \epsilon_1}{A\epsilon_1} + \frac{1}{AF_{13}} + \frac{1 - \epsilon_3}{A\epsilon_3} + N \times \left(\frac{1 - \epsilon_3}{A\epsilon_3} + \frac{1}{AF_{33}} + \frac{1 - \epsilon_3}{A\epsilon_3} \right) + \frac{1 - \epsilon_3}{A\epsilon_3} + \frac{1}{AF_{32}} + \frac{1 - \epsilon_2}{A\epsilon_2}} \\
 &= \frac{A\sigma(T_1^4 - T_2^4)}{\left(\frac{1}{\epsilon_1} + \frac{1}{\epsilon_3} - 1 \right) + N \left(\frac{1}{\epsilon_3} + \frac{1}{\epsilon_3} - 1 \right) + \left(\frac{1}{\epsilon_3} + \frac{1}{\epsilon_2} - 1 \right)} = \frac{A\sigma(T_1^4 - T_2^4)}{\left(\frac{1}{\epsilon_1} + \frac{1}{\epsilon_2} - 1 \right) + (N + 1) \left(\frac{1}{\epsilon_3} + \frac{1}{\epsilon_3} - 1 \right)} \\
 \frac{\dot{Q}_{12Nshields}}{\dot{Q}_{12}} &= \frac{\left(\frac{1}{\epsilon_1} + \frac{1}{\epsilon_2} - 1 \right) + (N + 1) \left(\frac{1}{\epsilon_3} + \frac{1}{\epsilon_3} - 1 \right)}{\frac{1}{\epsilon_1} + \frac{1}{\epsilon_2} - 1} = 1 + (N + 1) \frac{\frac{1}{\epsilon_3} + \frac{1}{\epsilon_3} - 1}{\frac{1}{\epsilon_1} + \frac{1}{\epsilon_2} - 1} = 100 \\
 \Leftrightarrow N &= 99 \times \frac{\frac{1}{\epsilon_1} + \frac{1}{\epsilon_2} - 1}{\frac{1}{\epsilon_3} + \frac{1}{\epsilon_3} - 1} - 1 = 99 \times \frac{\frac{1}{0.2} + \frac{1}{0.7} - 1}{\frac{1}{0.1} + \frac{1}{0.1} - 1} - 1 \approx 27.3
 \end{aligned}$$

The first stage in making the building is to set the top view, then draw it.

next step is offset and then make it three level .

In next step adding shader.

Then adding information with open studio and then adding weather data



And processing and end to result.

