Emma Forgues

manue.forgues@gmail.com

Portfolio <u>emmafor gues.ca</u>

Emma Forgues is a new media artist based in Montreal. She has a bachelor's in Computation Arts from Concordia University (2020). Her interests revolve around the cultural and emotional impacts of science and technology on the female body, through installation and performance projects. She has presented her work in numerous galleries and festivals, including MUTEK (2017), Le Centre Pompidou (2019), Sight & Sound (2019), IEEE-ICRA-X: Robotic Art Program (2019), ELEKTRA (2019), ISEA (2020) and MUTEK (2021).

SOLO EXHIBITIONS/Performances

2021

Mesocosm, MUTEK Montreal - Cinquième Salle, Place des Arts, Montreal

2019

Mycocene, OBORO in collaboration with ELEKTRA, Montreal

GROUP EXHIBITIONS/Performances

2019

Pero sans Cimon, Sight & Sound Festival - Eastern Bloc, Montreal
Pero sans Cimon, ICRA-X in collaboration with ELEKTRA - Palais des Congrès, Montreal
prox.Dance, RIPA - Fonderie Darling, Montreal
sun sets, OFFTA - Edifice Wilder, Montreal
Mycocene, Behavioral Matter - Centre Pompidou, Paris

2018

Wrapped, You Are Here - Concordia University, Montreal prox.Dance, Pedagogy - Espace Projet, Montreal carcassesSolubles, Art Crush in Time - Articule Gallery, Montreal prox.Dance, IN BLOOM - Eastern Bloc, Montreal

2017

carcassesSolubles, MUTEK - Maison du développement durable, Montreal CLOS, Polar Vortex, VAV Gallery - Concordia University, Montreal 2016

CLOS, EXO(R)DE - DAÏMON, Gatineau

RESIDENCIES

2020 - 2021

Projet émergent, Perte de Signal, Montreal

2019

Residency at OBORO in partnership with Caisse Desjardins du Plateau Mont-Royal and Elektra, OBORO, Montreal

2018

Vous Êtes ICI, LA SERRE - arts vivant, Théâtres Aux Écuries, Montreal

GRANTS AND AWARDS

2021

Digital Now - Persistence of Fiction collective project, Canada Council for the Arts (CCA)

Creation Grant, Conseil des Arts et des Lettres du Québec (CALQ)

Explore and Create Grant - somme collective, Canada Council for the Arts (CCA)

Explore and Create Grant - phusis collective, Canada Council for the Arts (CCA)

2020

Aide aux projets, Conseil des Arts de Montréal (CAM)

The Computation Arts Prize - Awarded to the most outstanding graduating student (Concordia University)

2019

Milieux Grant, Institute for Arts, Culture and Technology (Concordia University) New Media Creation Grant, Caisse Desjardins du Plateau Mont-Royal, Montreal

2018

Special Project Grant, FASA Concordia University

Special Project Grant, CSU Concordia University

2017

Public Choice Award at Mutek Next Era Competition, International Audiovisual Creation Contest

PUBLIC PRESENTATIONS

2020

MACHINIC SENSE & SENSIBILITY: DISPOSITIFS OF SENSORY AUGMENTATION I //

Experimenting with Robotic Softness (Long paper presentation), ISEA 2020 WHY SENTIENCE?,

Montreal

2019

MIAN, International Marketplace for Digital Arts, Phi Centre, Montreal

WORKSHOP

2019

Experiencing Robotic Softness, Milieux (Institute for Arts, Culture and Technology), Montreal

PUBLICATION

2020

Forgues, E., Bourgault, S., & Jacobs, J. (2020). "Experimenting with Robotic Softness". 26th International Symposium on Electronic Arts, 5.

PROFESSIONAL EXPERIENCES

2021 - ...

ELEKTRA Festival - BIAN International Digital Art Biennial | Web Project Manager - 3D Artist

2020

4elements | Unity Developer, management of the Unity projects via CMS and management of the database via Microsoft Excel and Google Sheets

2016 - 2020

AbTeC's Initiative for Indigenous Futures | Videographer and Documentarian

2017 - 2018

AbTeC's Initiative for Indigenous Futures | Unity developer - Developed ideas integrating text in immersive environments and Documented VR experiences mixing both virtual and physical environments

2018 - ...

Co-founder of the <u>somme collective</u> | Creation of kinetic installations exploring the interaction between nature and technology, media archeology, and the effects of networks on human bodies.

2018

Centre for Clinical Research in Health, Concordia University | 360 video editing, VR Consulting and programming (Unity)

ISLANDS, installation by Olivia McGilchrist | Provided VR development and support (Unity)

Veins, installation by Rita Mckeough | Sound editor

2016 - ...

Co-founder of the collective <u>she.PHASE</u> | Independent live visual performances for local and international collectives and music labels

EDUCATION

2020

BFA, Computation Arts, Concordia University, Montreal

2016

DEC, Visual Arts, Cégep de l'Outaouais, Gatineau

PRESS

2020

CQAM, perte de signal: projet émergent_cohorte 20_21

2019

Zielinski, G. Reflections on Montreal's Elektra festival, its twentieth edition, and the exhibition of digital; media art. NECSUS, December 21, 2019

Culakowa, S. Festival international d'art numérique. URBArt, October, 2019

Morriet, O. Le Collectif somme développe le biocomputing avec «Mycocène». QUI FAIT QUOI, September 27, 2019

Entrevue radio avec XX Files, CKUT, July, 2019

LeRue, D. Un artiste en résidence à Concordia imagine un robot musical aux destinées martiennes. concordia.ca, Mai 20, 2019

2018

Hope, M. Reinterpreting the process of learning. the concordian, March, 2018