MARTIN HAMMERCHMIDT

Software Engineer
Full-stack and low level programming

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🈯 English (proficient) and French (native)

WHO AM I?

My skills in 30 seconds:

· **8 years of professional experience**
· **Soft skills:** excellent communicator and listener, self-directed, fast learner
· **Apps:** Flutter and React Native
· **Backends:** Node.js with PostgreSQL databases
· **DevOps:** Google Cloud Platform with Pulumi
· **Low level:** C++ programming, BLE protocols, and nRF52 microcontrollers
· **Tech watch:** Hacker News

Seeking my next chapter: joining a passionate team to build, learn, and grow.
Send me an email or connect on LinkedIn anytime. I'd be happy to chat.

Software engineering has been my passion since I was 14.

I built and maintain Weezem since 2021 with 100k+ registered users.

For a different resume experience, check out my bento video website at
https://hammerchmidt.com

MAJOR PROJECTS

Weezem
2021
still ongoing

Full-stack Developer – Product Owner   Maintaining production & developing new features
Social network. 100k+ users.
Created and engineered the entire app, servers and website as the solo dev.
https://weezem.com – Available on the Play Store and the App Store.

Taiji
2024 - 2025

Full-stack Developer – CTO
App to use while biking, controlled by an IoT device. Engineered the device, app, and servers.
https://www.taijithedog.com – pre-orders open

SPART
2021 - 2024

Full-stack Developer
Sport app for employee well-being. Engineered the app and servers. Leaded a team of 3.
https://spart.life – Available on the Play Store and the App Store.

Personal Project
January 2023

OpenGL Engine
A fun personal project to learn OpenGL. It features a fully modular interface, deferred renderer, HDR and more.
https://github.com/mhammerc/engine2 — Be sure to check the screenshots folder.

Bugali
2019 – 2020

Full-stack Developer
Engineered the first prototype of the project – extensive BLE programming, embedded development (nRF52 chips) and the creation of a C++ engine that plays MP4 video files.

Yellow Innovation
2018 – 2019

Full-stack Developer
Engineered the software inside the Monimalz: all apps that run on the screen, communication with the React Native app, the Linux update process, and more.
Video Presentation

2016 – 2017

School 42
I studied 1 year at School 42, programming in C. "42 is a future-proof computer science training to educate the next generation of software engineers."
https://42.fr

MAIN SKILLS

Languages: JavaScript/TypeScript, Dart, C++ · **Frontend:** React, React Native, Flutter
Backend: Node.js, PostgreSQL, PostGIS · **Cloud:** Google Cloud, Terraform, Pulumi