

MEMO-F403 - Preparatory work for the master thesis

Inherited vertex colouring of graphs - research on Krenn's conjecture

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Introduction

Graph colourings and matchings are 2 major concepts of graph theory that were studied and restudied since the rising of that field. Finding new exciting results in this domain can be challenging due to the vast amount of existing research. But recently, a new compelling problem linking the 2 subjects was posted by the physicist Mario Krenn in [Kre] in the context of its study of quantum physics questions. We will refer to this problem as the *Krenn's conjecture*, since it remains unresolved to this day.

The problem introduces a unique form of vertex colourings in graphs that incorporates perfect matchings, and that was never investigated before. The Krenn's conjecture, if solved, might reveal new intriguing insights in quantum optical physics. In fact, Mario Krenn showed in his publication [KGZ17] a link between experimental setups for generating high-dimensional multipartite quantum states and a specific problem in graph theory. While this preparatory work focuses only on the graph theory aspects and does not analyse the physical implications of the findings, the reader is encouraged to read the original article by Mario Krenn to acquire a deeper understanding of the physical aspects.

The problem is about proving the existence of a bound on some quantity called the *weighted matching index* of a graph and is defined in details in the first chapter. In the context of this thesis, I will focus my research on finding at least some bound, constant if possible, on that value for special cases of the Krenn's conjecture. The approach I will take is based on the fact that I believe the conjecture to be true, but of course the discovery of a counter example can not be excluded. This preparatory work explains in details the Krenn's conjecture, establishes a state of the art in the domain, and defines a plan of realization of my research. At the end of this preparatory work, the goal will be to fully understand the problem and get a better view of what can be done to solve it.

1

Description of the problem

1.1 Prerequisites and used notations

In order to understand the following chapters, it is needed to (re)introduce some useful notations that are widely used in the context of graph theory [Die17].

1.1.1 The different definitions of graphs

In the context of discrete mathematics, a $graph\ G = (V, E)$ is a set V of objects, called vertices, and a set E of tuples (or pairs) between these vertices, called edges. The notations V(G) and E(G) denote the set of vertices and the set of edges of G respectively. Graph theorists distinguish different types of graphs. The following definitions cover the graphs that will be used in the context of this master thesis.

Definition 1.1.1 (Simple graph). A graph *G* is said to be *simple* if it has maximum one edge between each pair of its vertices. Furthermore, a simple graph has no edge that begins and ends at the same vertex.

Definition 1.1.2 (Undirected graph). A graph G is said to be *undirected* if E(G) is a set of unordered pairs, i.e. if its edges are bidirectional. It is opposed to the concept of *directed graphs*, in which the edges are ordered tuples.

Definition 1.1.3 (Edge-coloured graph). An *edge-colouring* k of a graph G is a function that maps each edge $e \in E(G)$ to a colour k(e) (often represented as an unsigned integer). An *edge-coloured graph* G_k is a graph G equipped with an edge-colouring k.

Definition 1.1.4 (Mixed edge-coloured graph). An *mixed edge-colouring* k of a graph G is a function that maps each edge $e = (v_1, v_2) \in E(G)$ to 2 colours $k(e, v_1)$ and $k(e, v_2)$ (often represented as unsigned integers). An *mixed edge-coloured graph* G_k is a graph G equipped with a mixed edge-colouring k.

Definition 1.1.5 (Weighted graph). A *weight attribution* w of a graph G is a function that maps each edge $e \in E(G)$ to a weight w(e). Most often, this weight is assumed to be a real number. But in the context of this master thesis, this weight is a complex number. A *weighted graph* G^w is a graph G equipped with a weight attribution w.

1.1.2 Paths and connectivity concepts

Definition 1.1.6 (Path). Given a graph G, a path $P = (e_1, e_2, ..., e_l)$ is an ordered sequence of different edges from E(G) respecting the following property.

$$e_i[2] = e_{i+1}[1] \, \forall i \in [1, l-1]$$

Definition 1.1.7 (Hamiltonian path). A path *H* of a graph *G* is said to be *Hamiltonian* if

 $\begin{cases} & \text{All the vertices in } V(G) \text{ appear in } H \text{ and} \\ & H \text{ begins and ends at the same vertex.} \end{cases}$

Definition 1.1.8 (Arc of Hamiltonian cycle). Let G be a graph that admits a Hamiltonian cycle $H = (v_1, v_2, ..., v_n)$. In the context of this master thesis, what is called the arc from v_i to v_j on H, denoted by $H_{i,j}$, is defined as follow.

$$H_{i,j} = \begin{cases} \{\{v_i, v_{i+1}\}, \{v_{i+1}, v_{i+2}\}, \dots, \{v_{j-1}, v_j\}\} & \text{if } i < j \\ \{\{v_i, v_{i+1}\}, \{v_{i+1}, v_{i+2}\}, \dots, \{v_n-1, v_n\}, \{v_n, v_1\}, \{v_1, v_2\}, \dots, \{v_{j-1}, v_j\}\} & \text{if } j < i \\ \{\} & \text{if } i = j \end{cases}$$

In other words, $H_{i,j}$ is the set of edges that builds the path from v_i to v_j along H when being allowed to go only in the positive direction. An example is shown in figure 1.1.

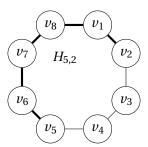


Figure 1.1: Visualisation of the arc $H_{5,2}$ on a Hamiltonian path H of some graph G from v_5 to v_2 . The arc is marked using thicker edges.

Definition 1.1.9 (Connected graph). A graph G is said to be *connected* if $\forall v_1, v_2 \in V(G)$, \exists a path P between v_1 and v_2 in G. If this property is not satisfied, then G is *disconnected*.

Definition 1.1.10 (Edge connectivity). The *edge connectivity* of a graph G is the minimum number of edges we have to remove from E(G) to make it disconnected.

Definition 1.1.11 (Maximum and minimum degree). The *degree* of a vertex v in a graph G, denoted d(v), is the number of edges touching v in E(G). The *minimum degree* of G, denoted $\delta(G)$, and the *maximum degree* of G, denoted $\Delta(G)$, are defined as follow

$$\begin{cases} \delta(G) = \min_{v \in V(G)} d(v) \\ \Delta(G) = \max_{v \in V(G)} d(v) \end{cases}$$

1.1.3 Matchings definitions and notations

The studied problem in this master thesis is centered about the (non)existence of matchings in specific graphs. For this reason, the matchings-related concepts are (re)defined here. [Die17]

Definition 1.1.12 (Matching). Given a graph G, two edges from E(G) are said to be *independent* if they do not contain any vertex in common. A *matching* M of G is a set of independent edges of E(G).

Definition 1.1.13 (Perfect matching). A matching M of a graph G is said to be *perfect* if it covers the whole set of G's vertices, i.e. if every vertex $v \in V(G)$ appears in one of the edges of M.

1.2 Simplified version of the conjecture (solved)

The following statements and definitions directly come from Mario Krenn's formulation of the problem in [Kre]. He first defines the notion of monochromatic graphs, followed by the notion of its matching index.

Definition 1.2.1 (Monochromatic graph). An edge-coloured graph G_k is said to be *monochromatic* if all its perfect matchings are monochromatic, i.e. for all perfect matchings M, the edges of M are all of the same colour.

An example of monochromatic graph is shown in Figure 1.2.

Definition 1.2.2 (Matching index). Let G be a graph. For any edge-colouring k such that G_k is monochromatic, let c(G, k) be defined as the number of different colour classes containing at least one perfect matching of G_k . The *matching index* of G, denoted c(G), is the maximum value that c(G, k) can take.

$$c(G) = \max_{k \in \mathcal{K}(G)} (c(G, k))$$

where $\mathcal{K}(G)$ describes here the set of all possible edges-colourings k of G such that G_k is monochromatic.

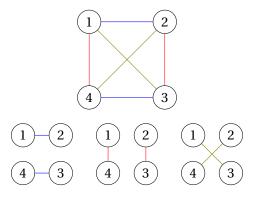


Figure 1.2: Example of monochromatic graph : an edge coloured version of K_4 . It has maximum 3 monochromatic perfect matchings of different colours. Therefore, $c(K_4) = 3$.

Equipped with these concepts, the reader has now all the knowledge to understand the simplified version of the conjecture.

Theorem 1.2.3 (Simplified version of Krenn's conjecture). For all graph G, if G is isomorphic to K_4 , then c(G) = 3. Otherwise, $c(G) \le 2$.

The proof of theorem 1.2.3 was first proposed by Ilya Bogdanov in a post on a forum. [Bog] I rewrote it in my own terms to make it clearer according to our own formulation of the problem.

Proof. Let G be a monochromatic graph with a matching index $c(G) \ge 2$, and let k be an edge-colouring of G such that c(G, k) = c(G). Let M_1 , M_2 be 2 monochromatic perfect matchings of G_k of different colours. Clearly, they are disjoint.

Claim. The union of M_1 and M_2 form a disjoint union of cycles of even length.

Proof of the claim. For each vertex $v \in V(G_k)$, v is touched by exactly one edge from M_1 and one edge of M_2 (by definition 1.1.13 of a perfect matching). So all the vertices are of degree 2 in $M_1 \cup M_2$. This already proves the first statement. Then, on each cycle in $M_1 \cup M_2$, the edges must be alternating between edges from M_1 and edges from M_2 (otherwise we would have 2 edges from the same perfect matching that touch the same vertex, which is forbidden by definition 1.1.12). This condition is satisfied only if the cycles are of even length.

Let say there are $\mathscr C$ different cycles formed by $M_1 \cup M_2$. If $\mathscr C \ge 2$, then a new non-monochromatic perfect matching N can be found as follow.

$$N = \begin{cases} M_1 & \text{on the } k-1 \text{ first cycles} \\ M_2 & \text{on the last cycle} \end{cases}$$

As N contains edges from M_1 and from M_2 , it is not monochromatic, and can't exist. Therefore, $\mathcal{C}=1$ and the union of any 2 perfect matchings of different colours in a monochromatic graph forms a Hamiltonian cycle. We will denote $H=(v_1,v_2,\ldots,v_n)$ the Hamiltonian cycle formed by M_1 and M_2 . We notice that n is an even number, since $|H|=2\cdot |M_1|=2\cdot |M_2|$.

Now let's consider the case where $c(G) = c(G, k) \ge 3$. Let M_3 be a third monochromatic perfect matching such that the colour of M_3 differs from the colours of M_1 and M_2 . Let $e = \{v_i, v_j\} \in M_3$, where the indices i and j are denoting positions in H. From now, it will be considered without loss of generality that the colour of $\{v_i, v_{i+1}\}$ is 1. Indeed, if it is not the case, the colour 1 and 2 can be exchanged in the following reasoning.

• If j - i is odd: using the notation introduced in definition 1.1.8, e splits H in 2 arcs $H_{i+1,j-1}$ and $H_{i+1,i-1}$ of odd lengths. Then we build a new non-monochromatic perfect matching N as follow:

$$N = e$$

$$\cup M_1 \cap H_{i+1,j-1}$$

$$\cup M_2 \cap H_{j+1,i-1}$$

The construction of N is shown in figure 1.3. Because N is not monochromatic, it can't exist in G. Therefore this case is impossible.

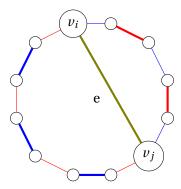


Figure 1.3: Construction of N (in bold) when j - i is odd.

• If j-i is even: then let's assume without loss of generality that e cuts the smallest arc possible $H_{i,j}$ in H. Indeed, if it is not the case, it is always possible to choose another edge from M_3 . Let $e' = \{v_{i+1}, v_k\} \in M_3$. The existence of e' is certain by definition 1.1.13 of a perfect matching. By the previous case, we know that k-(i+1) can not be odd, so it is even. v_k does not appear in $H_{i,j}$ since $H_{i,j}$ was the smallest arc possible delimited by e. Let e0 be defined as the cycle formed by the following edges.

$$C = \{\{v_i, v_{i+1}\}, \{v_{i+1}, v_k\}, \{v_k, v_{k-1}\}, \dots, \{v_{j+1}, v_j\}, \{v_j, v_i\}\}$$

C has an even length, $H_{i+1,j}$ and $H_{k,i}$ have also an even length. This observation can be easily understood when looking at figure 1.4. Knowing all these parities, it is possible to find a new non-monochromatic perfect matching N.

$$N = e \cup e'$$

$$\cup M_1 \cap H_{i+1,j}$$

$$\cup M_1 \cap H_{k,i}$$

$$\cup M_2 \cap H_{i,k}$$

This process is shown in figure 1.4. If G has more than 4 vertices, N is a non-monochromatic perfect matching and can not exist.

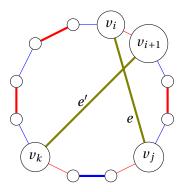


Figure 1.4: Construction of N (in bold) when j - i is even.

In conclusion, K_4 is the only graph that has a matching index of 3. For all graphs G that have a size different than 4, $c(G) \le 2$.

1.3 Krenn's conjecture (unsolved)

All the graphs that were studied in the previous section were simple, undirected edge-coloured graphs. (according to the definitions 1.1.1, 1.1.2 and 1.1.3). However, in the context of Mario Krenn's research, these graphs constitute a particular case of all the graphs that need to be studied. [KGZ17] [Kre]. The exact motivations to extend the problem to a whole new level are directly motivated by quantum optics experiment, and will be described into details in section 1.4.

Definition 1.3.1 (Experiment graph). In the context of this master thesis, what is called an *experiment graph* is a mixed-edge coloured weighted graph. Furthermore, experiment graphs allow arbitrary number of edges between the same pair of vertices, they are therefore not simple in the sense of definition 1.1.1. Nevertheless, they do not allow loops, i.e. no edge begins and end at the same vertex.

The denomination of experiment graph was used by Gajjala and Chandran in [CG23]. The reasons behind this name will become clearer in section 1.4. The newly added weights in these experiment graphs introduce much more freedom compared to the previous case, and allow the definitions of new generalized concepts about perfect matchings. Again, these definitions come directly from [Kre].

Definition 1.3.2 (Weight of a matching). The *weight* of a matching M, denoted w(M), is the product of all the weights of its edges.

$$w(M) = \prod_{e \in M} w(e)$$

Definition 1.3.3 (Induced vertex colouring). Given an experiment graph G_k^w , it is said that a vertex colouring κ is *induced* by a perfect matching M of G if and only if, for each vertex $v \in V(G)$, $\exists e \in M$ such that $\kappa(v) = k(e, v)$. (using the notation introduced in definition 1.1.4). The induced vertex colouring by a perfect matching M is denoted $\kappa(M)$ in the context of this master thesis. The other way around, \mathcal{M}_{κ} denotes the set of all perfect matchings that induce a vertex colouring κ .

Definition 1.3.4 (Feasible vertex colouring). Let G_k^w be an experiment graph. It is said of a vertex colouring κ that it is *feasible* for G_k^w if and only if there is at least one perfect matching of G_k^w that induces κ .

Definition 1.3.5 (Weight of a vertex colouring). The *weight* of a feasible vertex colouring κ of an experiment graph G_k^w , denoted $w(\kappa)$, is the sum of all the weights of the perfect matchings that induce this vertex colouring.

$$w(\kappa) = \sum_{M \in \mathcal{M}_{\kappa}} w(M)$$

This definition uses a notation introduced in definition 1.3.3.

Definition 1.3.6 (Perfectly monochromatic graph). An experiment graph G_k^w is said to be *perfectly monochromatic* if the weights of all its feasible monochromatic vertex colourings are equal to 1, and the weights of all its feasible non-monochromatic vertex colourings are equal to 0.

An example of perfectly monochromatic graph is presented in the Figure 1.5. Notice that in a perfectly monochromatic graph, non-monochromatic perfect matchings are allowed as long as the weight of their induced vertex colouring is 0. This was not the case in simple monochromatic graphs. Just like the matching index of a monochromatic graph was defined in the previous section (definition 1.2.2), we generalize this notion by introducing a weighted matching index in perfectly monochromatic graphs.

Definition 1.3.7 (Weighted matching index). Given a perfectly monochromatic graph G_k^w , let $\tilde{c}(G, k, w)$ be the number of different feasible monochromatic vertex colourings in G_k^w . We define the *weighted matching index* of G, denoted $\tilde{c}(G)$, as the maximum number that $\tilde{c}(G, k, w)$ can take for a mixed-edge colouring k and a weight attribution w.

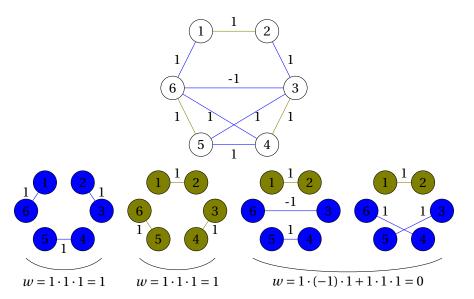


Figure 1.5: Example of a perfectly monochromatic graph G_k^w . With this mixed-edge colouring k and weight attribution w, we have $\tilde{c}(G,k,w)=2$ because there are 2 feasible monochromatic vertex colourings in G_k^w . It can be shown that it is not possible to find a mixed-edge colouring k' and a weight attribution w' such that $\tilde{c}(G,k',w')>\tilde{c}(G,k,w)$. Therefore, $\tilde{c}(G)=2$.

Observation 1.3.8 (Link between c and \tilde{c}). For all graphs $G, \tilde{c}(G) \geq c(G)$.

Proof. The structure of this proof follows the one proposed by Chandran and Gajjala in [CG22]. Let $G_k = (V, E)$ be a monochromatic graph. Let $n_M(b)$ be the number of different monochromatic perfect matchings in G of the colour b. Now we assign the following weights to each edge e of G:

$$w(e) = \begin{cases} \left(\frac{1}{n_M(k(e))}\right)^{\frac{2}{|V|}} & \text{if there are PMs of the colour } k(e) \\ 1 & \text{if there are none} \end{cases}$$

Because G_k is monochromatic, we know that all of its perfect matchings are monochromatic. For each of these monochromatic perfect matching M, we have

$$w(M) = \left(\left(\frac{1}{n_M(k(M))} \right)^{\frac{2}{|V|}} \right)^{\frac{|V|}{2}} = \frac{1}{n_M(k(M))}$$

It follows that for each monochromatic vertex colouring κ of colour b,

$$w(\kappa) = n_M(b) \frac{1}{n_M(b)} = 1$$

Hence, G_k^w is perfectly monochromatic and $c(G) = \tilde{c}(G)$. Of course this means that $\tilde{c}(G) \ge c(G)$.

The reader now possesses all the needed tools to understand the Krenn's conjecture, which is the heart of this master thesis research.

Conjecture 1.3.9 (Krenn's conjecture). Let *G* be a graph. If *G* is isomorphic to K_4 , then $\tilde{c}(G) = 3$. Otherwise, $\tilde{c}(G) \leq 2$.

This last statement is, as its name suggests, a conjecture: it was not yet proven and no constant upper bound is currently known for the weighted matching index of an experiment graph. However, some special cases were already studied. These are analyse in the next chapter. But before getting lost in maths, the reader is encouraged to read the next section, which justifies the study of this conjecture and explains why any progress on it is important.

1.4 Motivations

While the Krenn's conjecture as defined in conjecture 1.3.9 may seem very theoretical at first sight, it is actually directly motivated by important questions in the field of quantum physics. In order to understand why the answer to this problem has a real impact, the reader must acquire some very basic knowledge of quantum physics. Please note however that a reader that is only interested in the graph theory question can pass this section, as it is not a prerequisite to understand the rest of the master thesis.

In 1935, A. Einstein, B. Podolsky and N. Rosen discovered that quantum physics theory implied a strange phenomenon that was considered as impossible. They observed for the first time that the theory predicts

the ability of 2 particle's quantum states to depend on each other even if the particles are separated by an arbitrary distance. [EPR35] Such two particles are said to be in an *entangled* state. Furthermore, in 1964, J.S. Bell stated three inequalities that must be respected by any quantum theory in the hypothesis of a deterministic local theory using hidden variables. [Bel64] The phenomenon of quantum entanglement was breaking these inequalities, and many scientists were therefore very sceptical about it. It was specifically redefining the ancient vision of the locality principle, defended by Albert Einstein. However, quantum entanglement still doesn't allow information exchange at a speed greater than the speed of light. [Sie20]

Since then, quantum entanglement has been verified experimentally [12], proving the Bell's inequalities to be wrong and opening new exciting usages of the phenomenon, mainly in the field of quantum computation. In 1989, Greenbergrer, Horne and Zeilinger theorized for the first time special entangled states involving three particles.[GHZ89] These states are known today as GHZ-states, and were experimentally observed in 1999.[Bou+99] Using the Dirac's notation [Dir39], a GHZ-state is formally defined as follow.

$$GHZ = \frac{1}{\sqrt{2}}(|000\rangle + |111\rangle)$$

A reader who's not familiar with the Dirac's formalism can interpret such a state as a system composed of 3 qubits that can't be described separately from each other. The whole system has 8 classical states $\{ \mid 0 \rangle, \mid 1 \rangle \}^3$, and is in a perfect mixed state between the classical states $|000\rangle$ and $|111\rangle$. In this simple case, the involved particles have only 2 classical states, $|0\rangle$ and $|1\rangle$. Therefore, the system is said to be of dimension d = 2. Generalized GHZ-states accept other dimensions, and can involve more than n = 3 qubits.

$$GHZ_{n,d} = \frac{1}{\sqrt{d}}(|0\rangle^n + |1\rangle^n + \dots + |d-1\rangle^n)$$

The use of photonic technologies allowed physicists to experimentally create GHZ-states. [Wan+16] However, it is still unknown if every GHZ-state can be created this way, it seems especially difficult to create higher dimensional states. In 2017, Mario Krenn studied this question and discovered an unexpected link between the ability to experimentally create high-dimensional GHZ-states and graph theory. Indeed, he could show that a large class of experiments could be represented as perfectly monochromatic graphs. [KGZ17] Furthermore, given an experiment E that allows to create GHZ-states of dimension E involving E0 qubits and its corresponding perfectly monochromatic graph E1.

$$\begin{cases} n = |V(G)| \\ d = \tilde{c}(G) \end{cases}$$

This lead to the formulation of the **Krenn's conjecture** 1.3.9 in graph theory, which remains unsolved.[Kre] Finding any constant bound on the perfect matching index of a perfectly monochromatic graph would allow physicists to know the limits of this class of experiments. On the other hand, finding counter examples

to the conjecture would lead to the ability to create higher dimensional GHZ-states.

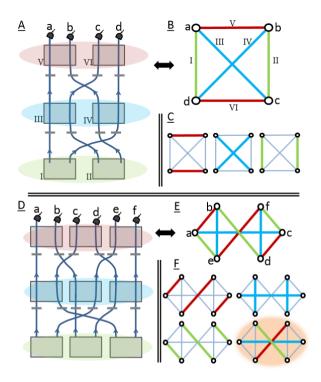


Figure 1.6: This figure was take from Mario Krenn's paper of 2017. [KGZ17] It represents 2 examples of experiments to create entangled states using photonic technologies. On one hand, the experiment described in A corresponds to the graph B that is monochromatic as shown in C. Therefore, it allows to create a GHZ-state of dimension 3 involving 4 particles $|\psi\rangle = GHZ_{4,3} = \frac{1}{\sqrt{3}}(|0000\rangle + |1111\rangle + |2222\rangle)$. On the other hand, the experiment described in D is represented by the graph in E, which is non-monochromatic as shown in E. Therefore, the state it creates is not a GHZ-state. $|\psi'\rangle = \frac{1}{2}(|000000\rangle + |11111\rangle + |222222\rangle + |121200\rangle)$.

At last, please note that the study of GHZ-states is still very active nowadays. For instance, Alain Aspect, John F. Clauser and Anton Zeilinger received in 2022 a Nobel prize for their experiments on quantum entanglement, and their work was closely related to the topic. [Sci22]. Finding new ways to experimentally create such states would open new intriguing gates in the fields of quantum computing [GK20] and cryptography [PHM18].

State of the art

During the last few years, the problem was studied by a few researchers around the world.[KGZ17; Bog; CG22; CG23] While none of them could find any constant upper bound on the weighted matching index of perfectly monochromatic graphs (defined in definitions 1.3.7 and 1.3.6), some special cases of the conjecture were proven to be true. Furthermore, non-constant bounds could also be found in more general cases of experiment graphs. This section aims to present these results. But before getting started, it could be interesting to introduce some useful definitions and tools that will be used a lot during the different seen proofs.

Definition 2.0.1 ((Non-)redundant experiment graph). In the context of this master thesis, an experiment graph G_k^w as defined in definition 1.3.1 is said to be *non-redundant* if it satisfies all the following properties.

- $\forall e \in E(G), w(e) \neq 0$
- $\forall e \in E(G)$, \exists A perfect matching M such that $e \in M$
- $\forall (v_1, v_2) \in (V(G))^2, v_1 \neq v_2$, and \forall colour pair (r, g), \exists at most one unique edge e between v_1 and v_2 such that $k(e, v_1) = r$ and $k(e, v_2) = g$, using notations introduced in definition 1.1.4.

Otherwise, it is said to be redundant.

Definition 2.0.2 (Non-redundant induced graph). Let G_k^w be a redundant experiment graph. Then its *non-redundant-induced graph* is the graph built by doing successively the following operations.

- $\forall e \in E(G)$ such that w(e) = 0, delete e.
- $\forall e \in E(G)$ that does not belong to any perfect matching M of G_k^w , delete e.
- $\forall (v_1, v_2) \in (V(G))^2, v_1 \neq v_2 \text{ And } \forall \text{ colour pair } (r, g), \text{ if there are multiple edges } e_1, e_2, \dots, e_m \text{ such that } v_1, v_2 \in V(G)$

$$\forall i \in \{1, ..., m\}, k(e_i, v_1) = r \text{ and } k(e_i, v_2) = g$$

Then, replace them by one single edge $e = (v_1, v_2)$ that has the following properties.

$$k(e, v_1) = r$$
 And $k(e, v_2) = g$
 $w(e) = \sum_{i=1}^{m} w(e_i)$

This definition and denomination is entirely motivated by the following observation.

Observation 2.0.3 (Non-redundancy is enough). Let G_k^w be a redundant experiment graph, and let $G'_{k'}^{w'}$ be its non-redundant induced graph. Then $\tilde{c}(G,k,w) = \tilde{c}(G',k',w')$.

Proof. To prove this last observation, the procedure will be to show that each of the transformations that was applied on G_k^w did not change its weighted matching index.

- 1. **Transformation 1**: $\forall e \in E(G)$ such that w(e) = 0, delete e.
 - Let $e=(v_1,v_2)$ be a zero-weighted edge of G_k^w . At most, e can contribute to the weights of all the feasible vertex colourings κ such that $\kappa(v_1)=k(e,v_1)$ and $\kappa(v_2)=k(e,v_2)$. But since w(e)=0, then all the perfect matchings M such that $e\in M$ have a weight w(M)=0. Therefore, e's contribution to κ is null, and removing it doesn't change anything to the feasibility of κ .
- 2. **Transformation 2:** $\forall e \in E(G)$ that do not belong to any perfect matching M of G_k^w , delete e. Since e does not belong to any perfect matching M, its weight can not contribute to any feasible vertex colouring κ . Removing it has therefore no impact.
- 3. **Transformation 3:** $\forall (v_1, v_2) \in (V(G))^2, v_1 \neq v_2 \text{ and } \forall \text{ colour pair } (r, g), \text{ if there are multiple edges } e_1, e_2, \dots, e_m \text{ such that}$

$$\forall i \in \{1, ..., m\}, k(e_i, v_1) = r \text{ and } k(e_i, v_2) = g$$

Then, replace them by one single edge $e = (v_1, v_2)$ that has the following properties.

$$k(e, v_1) = r$$
 And $k(e, v_2) = g$
 $w(e) = \sum_{i=1}^{m} w(e_i)$

Indeed, let κ be a feasible vertex colouring such that $\kappa(v_1) = r$ and $\kappa(v_2) = g$. We need to introduce some new notations for this specific part of the proof, which are inspired of the notations we previously defined in definition 1.3.3 of an induced vertex colouring.

- \mathcal{M}_{κ} Is the set of all perfect matching M of G that induce a vertex colouring κ on G.
- $\mathcal{M}_{\kappa}^{e_i}$ Is the set of perfect matchings M of G that induce a vertex colouring κ on G such that $e_i \in M$.
- \mathcal{M}_{κ}^* Is the set of perfect matchings M of G that have no edges from $\{e_1, \dots, e_m\}$.
- \mathcal{M}'_{κ} Is the set of all perfect matching of G' that induce a vertex colouring κ on G'.
- \mathcal{M}'^e_{κ} Is the set of perfect matchings of G' that induce a vertex colouring κ on G' such that $e_i \in M$.

• $\mathcal{M}'_{\kappa}^* = \mathcal{M}_{\kappa}^*$ Is the set of perfect matchings M of G' that have do not contain e.

Using these new notations, and by the definition 1.3.5 of the weight of a vertex colouring,

$$w(\kappa) = \sum_{\substack{M \in \mathcal{M}_{\kappa} \\ m}} w(M)$$

$$= \sum_{i=1}^{m} \sum_{\substack{M \in \mathcal{M}_{\kappa}^{e_i} \\ \kappa}} w(M) + \sum_{\substack{M \in \mathcal{M}_{\kappa}^{*} \\ \kappa}} w(M)$$

$$= \sum_{i=1}^{m} w(e^{i}) \sum_{\substack{M \in \mathcal{M}_{\kappa}^{e_i} \\ \kappa}} w(M \setminus e^{i}) + \sum_{\substack{M \in \mathcal{M}_{\kappa}^{*} \\ \kappa}} w(M)$$

$$= w(e) \sum_{\substack{M \in \mathcal{M}_{\kappa}^{*} \\ \kappa}} w(M \setminus e) + \sum_{\substack{M \in \mathcal{M}_{\kappa}^{*} \\ \kappa}} w(M)$$

$$= \sum_{\substack{M \in \mathcal{M}_{\kappa}^{*} \\ \kappa}} w(M)$$

This result proves the transformation 3 did not have any influence on the weight of all induced vertex colourings.

This last observation is convenient since it allows researchers to focus on non-redundant experiment graphs to prove bounds on their matching index, and these bounds are still valid in redundant experiment graphs without any loss of generality. An example of such transformation is shown in figure 2.1.

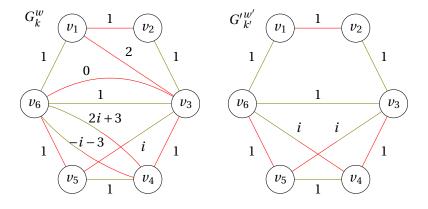


Figure 2.1: In this figure, G_k^w is an experiment graph and $G_{k'}^{'w'}$ is its non-redundant induced graph. In this particular case, it consisted in doing the following operations. First of all, the 0-weighted edge between v_3 and v_6 is removed. Secondly, the edge $\{v_1, v_3\}$ is also deleted because it does not belong to any perfect matching (indeed, including it in a perfect matching M would prevent M to cover v_2). Lastly, the two edges between v_4 and v_6 are combined in one single edge, since they have the same colour at each endpoint. The reader can verify that the resulting graph $G_{k'}^{'w'}$ has a weighted matching index $\tilde{c}(G', k', w') = 2$. Therefore, $\tilde{c}(G, k, w) = 2$ by observation 2.0.3.

2.1 Special cases that were already proven

2.1.1 Restrictions on the weights

Lemma 2.1.1 (Real, positive weights). Let G_k^w be a perfectly monochromatic graph which has only positive, real weights. If G is isomorphic to K_4 , then $\tilde{c}(G,k,w) \leq 3$. Otherwise, $\tilde{c}(G,k,w) \leq 2$.

Proof. This is a direct result from Bogdanov's proof, described in theorem 1.2.3. [Bog]. Because all the weights of G_k^w are real, positive numbers, it means that the weight of any perfect matching is positive. Therefore, the weight of any feasible vertex colouring is positive by definition 1.3.5. But all the non-monochromatic feasible vertex colourings in a perfectly monochromatic graph should have a weight of 0 by definition 1.2.1. It follows that G_k^w has no non-monochromatic perfect matching. Then $\tilde{c}(G,k,w)=c(G,k)$.

2.1.2 Restrictions on the matching index

In 2022, Gajjala and Chandran analysed the Krenn's conjecture by separating the graphs in different subclasses according to their matching index (see definition 1.2.2). Here are their results.

Lemma 2.1.2 (Graphs with a matching index of 0). If G is a graph with a matching index of 0, then the Krenn's conjecture is true for G and $\tilde{c}(G) = c(G) = 0$.

Proof. Let G be a a graph with a matching index of 0. Then, G has no perfect matchings (otherwise it would be feasible to colour all the edges of G in the same colour and find a monochromatic perfect matching, which contradicts the fact that c(G) = 0 by definition 1.2.2 of a matching index). Because it has no perfect matchings, there is no mixed-edge colouring k and weight attribution k0 such that k2 has a feasible monochromatic vertex colouring. It follows that k3 for k4 is a feasible monochromatic vertex colouring.

Lemma 2.1.3 (Graphs with a matching index of 2). If G is a a graph with a matching index of 2, then the Krenn's conjecture is true for G and $\tilde{c}(G) = c(G) = 2$.

This last lemma is proved by Chandran and Gajjala in [CG22]. The proof is not trivial and uses some very interesting observations about the structure of a perfectly monochromatic graph with $\tilde{c}(G) = 2$. The reader is highly encouraged to have a look at it in the original paper in order to believe this claim. Nevertheless, the proof will not be discussed here since it would be a bit redundant. Thanks to their proof, Chandran and Gajjala could pose the following theorem, which is a summary of the 2 last lemmas 2.1.2 and 2.1.3.

Theorem 2.1.4 (Chandran - Gajjala's theorem). Let G be a perfectly monochromatic graph. If $c(G) \neq 1$, then the Krenn's conjecture is true and $\tilde{c}(G) = c(G)$.

Having that last theorem, it would be a natural question to ask ourselves if, for any graph G, $c(G) = \tilde{c}(G)$. Unfortunately, it is not the case, since a counter-example was found by Chandran and Gajjala. [CG22]

Observation 2.1.5. There exists a graph G that satisfies c(G) = 1 and $\tilde{c}(G) = 2$. This counter example is shown in figure 2.2.

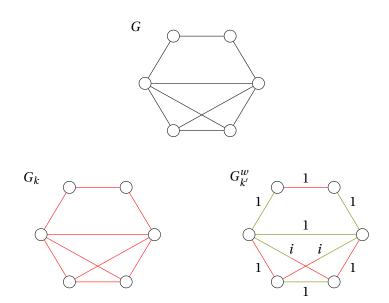


Figure 2.2: Example of graph G that has a matching index of 1 and a weighted matching index of 2. On this figure, the edge-colouring k is an example of edge colouring that gives c(G,k)=1. Furthermore, the mixed-edge colouring k' and the weight attribution w are examples of mixed-edge colourings and weights attributions that results in $\tilde{c}(G,k',w)=2$. Another example of mixed-edge colouring and weight attribution that gives the same matching index on G is available in figure 1.5. It has still to be shown that it is impossible to find other edge-colourings / weight attributions that would lead to bigger (weighted) matching indexes. This proof is not presented here, but is available in Chandran and Gajjala's original paper. [CG22]

2.2 Known non-constant bounds on the weighted matching index

Despite the failure to find any constant bound on the weighted matching index of experiment graphs up to now, some interesting non-constant bounds were nevertheless found. Chandran and Gajjala discovered in [CG22] two interesting bounds in terms of minimum degree and edge connectivity that I considered to be relevant to rewrite here. The 2 following theorems are due to them.

Lemma 2.2.1 (Upper bound in terms of minimum degree). Let G be a graph, and $\delta(G)$ be its minimum degree as defined in definition 1.1.11. Then $\tilde{c}(G) \leq \delta(G)$.

Proof. Let G_k^w be a perfectly monochromatic graph such that $\tilde{c}(G,k,w)=\tilde{c}(G)$. It is known by definition 1.3.7 of the weighted matching index that G_k^w has at least one monochromatic perfect matching for $\tilde{c}(G)$ different colour classes. In the context of this proof, these perfect matchings are denoted $M_1, M_2, \ldots, M_{\tilde{c}(G)}$. Because these perfect matchings are of different colours, they can not share any edge.

Let $v \in V(G)$ be a vertex of minimum degree $d(v) = \delta(G)$. This vertex must be covered by $M_1, M_2, ..., M_{\tilde{c}(G)}$. M_1 Covers it through an edge e_1, M_2 through an edge $e_2, ..., M_{\tilde{c}(G)}$ through an edge $e_{\tilde{c}(G)}$ (as shown in figure 2.3). Then v has at least $\tilde{c}(G)$ outgoing edges, and $d(v) = \delta(G) \ge \tilde{c}(G)$.

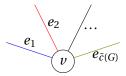


Figure 2.3: Visualisation of the proof that $\tilde{c}(G) \leq \delta(G)$ for every perfectly monochromatic graph G.

Theorem 2.2.2 (Upper bound in terms of edge connectivity). Let G be a graph, and $\lambda(G)$ be its edge connectivity as defined in definition 1.1.10. Then $\tilde{c}(G) \leq \lambda(G)$.

The proof of this last theorem is not trivial and uses some concepts that need to be properly defined here. It was first described by Chandran and Gajjala in [CG22], and we are using the same concepts than them here.

Definition 2.2.3 (Redundant edge). An edge *e* from a graph *G* is said to be *redundant* if it does not belong to any perfect matching of *G*.

Definition 2.2.4 (Redundant colour class). A colour class r from an edge colouring k of a graph G is said to be *redundant* if there are no monochromatic perfect matching of colour r in G_k .

Definition 2.2.5 (Redundant mixed-colour class). A mixed-colour class (r, b) from an edge-colouring k of a graph G is said to be *redundant* if at least one of the 2 following conditions is true.

 $\begin{cases} r \text{ is a redundant colour class} \\ b \text{ is a redundant colour class} \end{cases}$

Proof of Theorem 2.2.2. This theorem is proven by contradiction. Using the notations introduced in definitions 1.3.7 and 1.1.10, let assume there exists a graph G'' such that $\tilde{c}(G'') \geq \lambda(G'') + 1$. By removing all the redundant edges (defined in definition 2.2.3) of G'', it results in a graph G' with $\tilde{c}(G'') = \tilde{c}(G')$. This manipulation preserves the weighted matching index of the graph.

$$\tilde{c}(G') \ge \lambda(G'') + 1$$

Therefore, there exists a mixed-edge colouring k' and a weight attribution w' such that

$$\tilde{c}(G') = \tilde{c}(G', k', w') \ge \lambda(G'') + 1$$

From $G_{k'}^{\prime \ w'}$, let apply a new transformation that removes all edges that belong to a redundant colour class and all edges that belong to a redundant mixed-colour class (defined in definitions 2.2.4 and 2.2.5), obtaining G_k^w . It is easy to see that, if $G_{k'}^{\prime \ w'}$ was perfectly monochromatic, G_k^w is still perfectly monochromatic.

Indeed, by removing all the edges from a redundant colour class, no monochromatic perfect matching is removed (since the colour class was redundant) and, if there were (non-monochromatic) perfect matchings containing edges of that colour class, they are all destroyed, so there is no induced vertex colouring of *G* anymore that has vertices of the removed colour class - then it's not needed anymore to worry about the weight of such vertex colourings.

 $\tilde{c}(G)$ Did not decrease, because no non-redundant colour class was removed from $G'_{k'}^{\ \ w'}$, and did not increase, since removing edges can not create new perfect matchings. So again:

$$\tilde{c}(G) = \tilde{c}(G') = \tilde{c}(G'')$$

We also notice that the edge-connectivity of a graph can not increase when we remove edges. Therefore

$$\tilde{c}(G) \geq \lambda(G'') + 1$$

$$\geq \lambda(G') + 1$$

$$\geq \lambda(G) + 1$$

By definition 1.1.10 of the edge-connectivity of a graph, G can be cut in 2 disconnected components S and S' by removing $\lambda(G)$ edges. Note that, if G has perfect matchings, |V(G)| is an even number and therefore |S| and |S'| are of the same parity.

1. **If** |S| **and** |S'| **are odd** then, for all monochromatic perfect matching M, M contains at least one crossing edge, i.e. an edge with one endpoint in S and the other endpoint in S' (see figure 2.4).

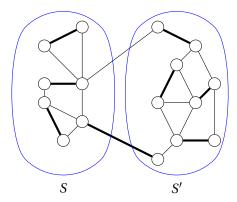


Figure 2.4: Existence of a crossing edge between S and S' in a perfect matching M of G if |S| and |S'| are odd.

Let E(S,S') be the set of crossing edges from S to S'. The maximum number of different colour classes that can be found on E(S,S') is $\lambda(G)$ (otherwise more edges wold be needed). The conclusion is that the monochromatic perfect matchings of G_k^w can be of a most $\lambda(G)$ different colours. Hence,

$$\tilde{c}(G'') = \tilde{c}(G) \le \lambda(G) \le \lambda(G'')$$

This forms a contradiction with the statement that $\tilde{c}(G'') \ge \lambda(G'') + 1$.

2. If |S| and |S'| are even then let's separate all the colour classes of G_k^w in

$$\left\{ \begin{array}{ll} [r] & = \{1,2,\ldots,r\} \\ & = \text{all the colours such that none of the monochromatic} \\ & \text{perfect matchings of these colours intersects } E(S,S') \\ [r+1,r+r'] & = \{r+1,r+2,\ldots,r+r'\} \\ & = \text{all the colours such that there exists a monochromatic} \\ & \text{perfect matching of this colour intersecting } E(S,S') \\ \end{array} \right.$$

Clearly, $\tilde{c}(G'') = \tilde{c}(G) = r + r'$. For all colours $i \in [r + 1, r + r']$, there exists a monochromatic perfect matching M which intersects E(S, S'). And since |S| and |S'| are even, M contains at least 2 edges from E(S, S'), as shown in figure 2.5.

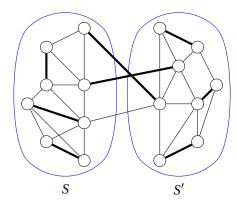


Figure 2.5: Existence of 2 crossing edges in a crossing perfect matching M of G if |S| and |S'| are even numbers.

Then there exist at least 2 edges of colour i in E(S, S') for all $i \in [r+1, r+r']$. It follows that $\lambda(G'') \ge \lambda(G) \ge 2 \cdot r'$.

2.1 If $r \le 1$ and $r' \ge 1$, then

$$\tilde{c}(G'') = r + r'$$

$$\leq 2 \cdot r'$$

$$\leq \lambda(G'')$$

2.2 **If** $r \le 1$ **and** r' = 0, then it is trivial because *G* is connected.

$$\lambda(G'') \ge 1$$
 $\ge r + r'$
 $= \tilde{c}(G'')$

2.3 **Else,** $r \ge 2$. Then one can pick 2 colours from [r] (let say 1 and 2).

Claim. There should be at least 2 mixed edges of colour (1,2) in E(S,S').

Proof of the claim. By contradiction, suppose not. Let's consider 2 monochromatic perfect matchings M_1 and M_2 of colour 1 and 2 that induce the monochromatic vertex colourings $1_{V(G)}$ and $2_{V(G)}$ respectively. M_1 And M_2 do not have any edge in E(S,S'). In general in the context of this proof, i_A will denote the monochromatic vertex colouring of colour i of the vertices in A. Because G_k^w is perfectly monochromatic, the weights of $1_{V(G)}$ and $2_{V(G)}$ must be 1. Since $1,2 \in [r]$, there are no normal edges of colour 1 nor 2 in E(S,S'). Then we have the following relations, where $w(i_A)$ denotes the weight of the the monochromatic vertex colouring of colour i on the subgraph A.

$$w(1_{V(G)}) = w(1_S) \cdot w(1_{S'}) = 1$$

 $w(2_{V(G)}) = w(2_S) \cdot w(2_{S'}) = 1$

Therefore, $w(1_S)$, $w(1_{S'})$, $w(2_S)$, $w(2_{S'})$ must be non-zeros.

Now let's consider a non-monochromatic vertex colouring κ in which S is coloured 1 and S' is coloured 2. κ Is feasible because we can build a perfect matching by taking all the edges from M_1 on S and all the edges from M_2 on S'. Because G_k^w is perfectly monochromatic, $w(\kappa)$ is 0 by definition 1.3.6. Also, since |S| and |S'| are even, every perfect matching contains an even number of edges from E(S,S'). But by assumption, there is at most one crossing edge of colour $\{1,2\}$ and no crossing edges of colour 1 nor 2. In conclusion, no perfect matching that induces κ can contain an edge from E(S,S'). Then

$$w(\kappa) = w(1_S) \cdot w(2_{S'}) = 0$$

But $w(1_S)$ and $w(2_{S'})$ are non-zeros, so this is impossible and creates a contradiction. This proves the claim.

We proved our claim. Therefore, for a pair of colours $i, j \in [r]$, there should be at least 2 mixed edges of colour $\{i, j\}$ in $\{S, S'\}$.

Minimum number of edges in
$$E(S, S') = 2\binom{r}{2} + 2 \cdot r' \le \lambda(G'')$$

Finally, it means that

$$\tilde{c}(G'') = r + r'$$

$$\leq 2\binom{r}{2} + 2 \cdot r'$$

$$\leq \lambda(G'')$$

And this ends the proof.

This proof was interesting to rewrite here since it uses some very interesting reasoning about the structure of perfectly monochromatic graphs and the definitions of their weights. Some similar reasoning is sometimes reused in this master thesis in order to prove my own new results.

Last but not least, Chandran and Gajjala showed more recently an upper bound on the weighted matching index of graphs in term of their number of vertices. [CG23]

Theorem 2.2.6 (Upper bound in terms of number of vertices). Let G_k^w be an experiment graph that has n vertices. Then

$$\tilde{c}(G, k, w) \frac{n}{\sqrt{2}}$$

The proof of theorem 2.2.6 is detailed in Chandran and Gajjala's publication [CG23].

2.3 Computational approach

Plan of realization

3.1 Special case studies

First of all, I am interested to study the very simplified case of perfectly monochromatic graphs where all weights are included in $\{-1,1\}$. This case is highly motivated by 2 points:

- First, this seems to simplify the problem a lot: we pass from a graph that had an infinite amount of states per edge to a graph that has only 2 possible states per edge. This might allow us to find on an easier way interesting characterisations of those graphs.
- Secondly, I discovered that the results we might find here can be extended to more graphs. The following lemma and its proof are my first results, and they justify the study of our special case.

Lemma 3.1.1 (PM graphs with integer weights). Let G_k^w be a perfectly monochromatic graph that has only edge weights included in \mathbb{Z} . For all upper bound $\beta \in \mathbb{N}$, if the following conjecture is true :

$$\forall G'_{k'}^{w'}$$
 perfectly monochromatic graphs that has only weights included in $\{-1,1\}$, $\tilde{c}(G',k',w') \leq \beta$

then we have also $\tilde{c}(G, k, w) \leq \beta$.

Proof. Let G_k^w be a perfectly monochromatic graph that has only edge weights included in \mathbb{Z} . We will show that we can build a perfectly monochromatic graph that has only weights included in $\{-1,1\}$ and that has the same weighted matching index than G_k^w .

First, we choose an edge in G_k^w that has a weight different from 1 nor -1 (if such an edge doe not exist, we are done). We replace this edge by |w(e)| parallel edges of the same colour, and that have all a weight of $\frac{w(e)}{|w(e)|}$ (1 if w(e) > 0, -1 if w(e) < 0). Remember this can be done because we allow multi edges. This creates a new graph $G_{k'}^{'}$ w'. That process is illustrated in Figure 3.1.

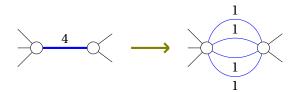


Figure 3.1: Illustration of the transformation from a graph with integer weights to a graph with weights included in $\{-1,1\}$.

Let κ be a feasible vertex colouring of G_k^w . What is the weight of κ in G_k^w ? To express it, we will denote by

 $\begin{cases} M_{\kappa} & \text{the set of perfect matchings of } G_k^w \text{ that induce the vertex colouring } \kappa \\ M_{\kappa}^e & \text{the set of perfect matchings of } G_k^w \text{ that induce the vertex colouring } \kappa \text{ and contain } e \\ M_{\kappa}^{\neg e} & \text{the set of perfect matchings of } G_k^w \text{ that induce the vertex colouring } \kappa \text{ and do not contain } e \end{cases}$

The weight of κ in G_k^w is

$$w(\kappa \text{ in } G_c^w) = \sum_{M \in M_\kappa} w(M)$$
$$= \sum_{M \in M_\kappa^{\neg e}} w(M) + \sum_{M \in M_\kappa^e} w(M)$$

The next step, which is the heart of the proof, consists of computing the weight of the vertex colouring κ in $G'_{k'}$ w'. We will denote by

 $\begin{cases} M_{\kappa}' & \text{the set of perfect matchings of } G_{k'}^{\prime \ \ w'} \text{ that induce the vertex colouring } \kappa \\ M_{\kappa}^{\prime \ e} & \text{the set of perfect matchings of } G_{k'}^{\prime \ w'} \text{ that induce the vertex colouring } \kappa \\ & \text{and contain an edge that was derived from } e \\ M_{\kappa}^{\prime \ \neg e} & \text{the set of perfect matchings of } G_{k'}^{\prime \ w'} \text{ that induce the vertex colouring } \kappa \\ & \text{and does not contain an edge that was derived from } e \end{cases}$

In addition to these concepts, for every perfect matching $M \in M_K^e$, we define $\mathcal{M}'(M)$ as the set of corresponding perfect matchings M' in $M_K'^e$, i.e. the perfect matchings that are the same as M on every edge except e, and that contain one of the edges that were added when e was removed. It follows that for every $M \in M_K^e |\mathcal{M}'(M)| = w(e)$. Also, given $M \in M_K^e$, for each perfect matching $M' \in \mathcal{M}'(M)$, $w(M') = \frac{w(M)}{|w(e)|}$. Finally, we notice the following relations between the different sets we defined:

$$\begin{cases} M_{\kappa}^{\prime \neg e} &= M_{\kappa}^{\neg e} \\ M_{\kappa}^{\prime e} &= \bigcup_{M \in M_{\kappa}^{e}} \mathcal{M}^{\prime}(M) \end{cases}$$

Having all these observations in mind, we can know compute the weight of κ in $G_{k'}^{\prime \ \ w'}$.

$$w(\kappa \text{ in } G'_{k'}^{w'}) = \sum_{M' \in M'_{\kappa}} w(M')$$

$$= \sum_{M' \in M'_{\kappa}^{-e}} w(M') + \sum_{M' \in M'_{\kappa}^{-e}} w(M')$$

$$= \sum_{M \in M_{\kappa}^{-e}} w(M) + \sum_{M \in M'_{\kappa}} \left(\sum_{M' \in \mathcal{M}'(M)} w(M') \right)$$

$$= \sum_{M \in M_{\kappa}^{-e}} w(M) + \sum_{M \in M'_{\kappa}} \left(\sum_{M' \in \mathcal{M}'(M)} \frac{w(M)}{|w(e)|} \right)$$

$$= \sum_{M \in M_{\kappa}^{-e}} w(M) + \sum_{M \in M'_{\kappa}} \left(|w(e)| \frac{w(M)}{|w(e)|} \right)$$

$$= \sum_{M \in M_{\kappa}^{-e}} w(M) + \sum_{M \in M'_{\kappa}} w(M)$$

$$= w(\kappa \text{ in } G^{w}_{k})$$

So, since the weight of each feasible vertex colouring in G_k^w remains unchanged in $G_{k'}^{\prime}$, the monochromatic feasible vertex colourings have still a weight of 1, and the non-monochromatic feasible vertex colourings have still a weight of 0. So, $G_{k'}^{\prime}$ is still perfectly monochromatic and $\tilde{c}(G',k',w')=\tilde{c}(G,k,w)$. Now, we can rename G' as G and repeat the whole procedure while G_k^w has still edges with a weight different from $\{-1,1\}$. The resulting graph has only edges that have signed unitary weights and has the same weighted chromatic index as the initial graph. So if any upper bound can be found on the weighted matching index of the final graph with signed unitary weights, it will still the valid for the weighted matching index of the initial one, with integer weights.

Studying this special case of perfectly monochromatic graphs with signed unitary weights and, by extension, with integer weights might already take a lot of time. It is not sure at all that the conjecture is easy to prove even for that simplified case. Indeed, even finding any constant bound was never reached for this type of graphs at the time of the redaction. So finding any constant upper bound in my research would already be a big step. And of course, the best case scenario would be to prove Krenn's conjecture for this type of graphs. If we manage to do it, the next step would probably be to extend our results to graphs with complex weights that have integer coefficients (i.e. of the form $m \cdot i + n$, where $m, n \in \mathbb{Z}$). At last, we would finally try to generalize our results to graphs with real weights and complex weights.

3.2 Experimental approach

Finding interesting structural characterisations of perfectly monochromatic graphs might be the clue to the discovery of any constant bound on their weighted matching index. But building and analysing such graphs by hand can be hard. So, an idea could be to write a program that automatically builds and draws perfectly monochromatic graphs. The advantages of such a program would be multiple:

Building a big number of perfectly monochromatic graphs could lead to the finding of a counter example of the Krenn's conjecture. But we have to note that some researchers already tried to do that and failed.

- By looking only to graphs that have a matching index of 1 (which is the only unsolved case), we could find some resemblance between them that might give us ideas of ways to build a proof. Thanks to Chandran and Gajjala's research, there exists an algorithm to find if a graph has a chromatic index of 1. This algorithm is described in details in [CG22].
- The fact that, in our studied case, the weights can be only -1 or 1 might make the implementation of such a program simpler we would have to generate only those graphs.

4

New contributions

4.1 Algorithmic approach

There are 2 intuitive ways to tackle the problem of the Krenn's conjecture. The first way is to use an algorithmic approach to find interesting properties about perfectly monochromatic graphs. In this approach, I hope that the conjecture is true and try to prove it in some very restricted cases. This is what is done in this section.

The second approach is a computational approach. Its interests and realisation are discussed in section 4.2.

4.1.1 Problem reduction

4.1.2 Constraints relaxation

As it was explained in the introduction, a simplified version of the conjecture was already proven thanks to Bogdanov. [Bog] This version, presented in lemma 2.1.1, is only valid when all the weights of a perfectly monochromatic graph G_k^w are positive. In this section, our main goal will be to relax these constraints.

Allowing one negative edge

Since the conjecture is proven to be true when all the weights are positive, it is natural to ask ourselves how the proof would be affected if this constraint was relaxed. The most simple case is the one where one edge is allowed to have a negative weight. The goal of this section is to answer that question.

Observation 4.1.1 (Existence of a Hamiltonian cycle). Let G_k^w be a simple perfectly monochromatic graph that has only real weights, and that has exactly one edge e^- whose weight is negative. If $\tilde{c}(G,k,w) \geq 3$, then the graph has 3 monochromatic perfect matchings M_1, M_2 and M_3 of colour 1, 2 and 3 respectively. Assuming that the colour of e^- is 3, then the union of M_1 and M_2 forms a Hamiltonian cycle of even length.

Proof. Since M_1 and M_2 are disjoint, they form a disjoint union of \mathscr{C} cycles of even length. If $\mathscr{C} \geq 2$, we will denote by C_i the i^{th} cycle. Then, we can build the following non-monochromatic perfect matching:

$$N=(C_1\cap M_1)\cup(\bigcup_{i=2}^{\mathscr{C}}C_i\cap M_2)$$

The construction of *N* is represented in figure 4.1.

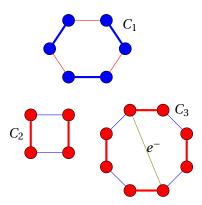


Figure 4.1: In this example, the non-monochromatic perfect matching N (represented by thick edges) is constructed from a red PM and a green PM. The induced vertex colouring is also visible.

Since M_1 and M_2 include no negatively weighted edge, w(N) > 0. But, by definition 1.3.6 of a perfectly monochromatic graph, and using the notations introduced in definitions 1.3.2 and 1.3.4,

$$w(\kappa(N)) = \sum_{N_i \in \mathcal{M}_{\kappa(N)}} N_i = 0$$

Therefore, we know that $\exists N'$ such that $\kappa(N') = \kappa(N)$ and w(N') < 0. This is impossible, because the only way for N' to have a negative weight is to include e^- , which has colour $3 \neq 1$ nor 2. The conclusion is that $\mathscr{C} = 1$, which means that M_1 and M_2 form a Hamiltonian cycle.

Observation 4.1.2 (Parity of crossing edges). Let G_k^w be a simple perfectly monochromatic graph that has only real weights, and that has exactly one edge e^- who's weight is negative. If $\tilde{c}(G,k,w) \geq 3$, then the graph has 3 monochromatic perfect matchings M_1, M_2 and M_3 of colour 1, 2 and 3 respectively. Assuming that the colour of e^- is 3, let $H = (v_1, ..., v_n)$ be the Hamiltonian cycle of G_k^w formed by M_1 and M_2 . Let $e = (v_i, v_j)$ be an edge who's colour is 3. Then j - i is even.

Proof. Let assume by contradiction that j-i is odd. Without loss of generality, we can assume that the colour of (v_i, v_{i+1}) is 1 (otherwise, inverse colours 1 and 2 in the following reasoning). Using the notation introduced in definition 1.1.8, we can build the following non-monochromatic perfect matching

$$N = e \cup (M_2 \cap H_{i+1, i-1}) \cup (M_1 \cap H_{i+1, i-1})$$

The construction of the non-monochromatic perfect matching N is represented in figure 4.2.

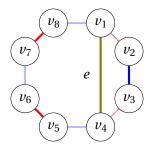


Figure 4.2: Construction of *N* from M_1 , M_2 and e if j - i is odd.

- If $e \neq e^-$, then w(N) > 0. Therefore \exists another non-monochromatic perfect matching N' such that $\kappa(N') = \kappa(N)$ and w(N') < 0. To satisfy this constraint, $e^- \in N'$. This is impossible, because $e^- \neq (v_i, v_j)$, and these are the only vertices that get colour 3 in $\kappa(N)$.
- If $e = e^-$, then w(N) < 0. Therefore \exists another non-monochromatic perfect matching N' such that $\kappa(N') = \kappa(N)$ and w(N') > 0. To satisfy this constraint, $e^- \notin N'$. This is impossible, because $e^- = (v_i, v_i)$, and these are the only vertices that get colour 3 in $\kappa(N)$.

These observation may seem obscure at first, but they are necessary to prove the following lemma.

Lemma 4.1.3 (One negative edge allowed). Let G_k^w be a simple perfectly monochromatic graph that has only real weights, and that has maximum one edge who's weight is negative. Then, if G is not isomorphic to K_4 , $\tilde{c}(G,k,w) \leq 2$.

The sketch of the proof of lemma 4.1.3 goes as follow. Using observations 4.1.1 and 4.1.2, we build a Hamiltonian cycle that has 2 colours and build non-monochromatic perfect matchings in it that use a negative edge e. We then show that they create a disbalance in the weight of their feasible vertex colouring that can not be counterbalanced with another perfect matching. Let's dive into it.

Proof of lemma 4.1.3. Let G_k^w be a simple perfectly monochromatic graph that has only real weights, and that has maximum one edge who's weight is negative. Let assume by contradiction that the weighted matching index of G_k^w $\tilde{c}(G, k, w)$ is 3.

- 1. If G_k^w has only positive weights, then we're done this case is already solved.
- 2. If G_k^w has exactly one negative weight: let M_1 , M_2 and M_3 be 3 distinct monochromatic perfect matchings of G_k^w that have colour 1, 2 and 3 respectively. They exist by definition 1.3.7 of the weighted matching index. Let e^- be the only negatively weighted edge of G_k^w . Without loss of generality, I will say that the colour of e^- is 3. From observation 4.1.1, M_1 and M_2 form a Hamiltonian cycle

 $H=(v_1,v_2,\ldots,v_n)$ of even length. In this new vertex ordering, $e^-=(v_i,v_j)$. We know from observation 4.1.2 that j-i is even. Without loss of generality, I can assume that the color of (v_i,v_{i+1}) is 1 (otherwise we exchange colours 1 and 2 in the following reasoning). Let $e=(v_{i+1},v_k)\in M_3$ (we are certain of the existence of e because v_{i+1} must be covered by M_3). Now, 3 situations can occur.

- 2.1 if $v_k = v_i$: this situation is impossible from observation 4.1.2, because k (i + 1) is odd.
- 2.2 if v_k appears in an edge from $P_{j+1,i-1}(H)$, then we can form a non-monochromatic perfect matching as follow.

$$N = \{e^-, e\} \cup (H_{i+1,k-1} \cap M_2) \cup (H_{i+2,i-1} \cap M_1) \cup (H_{k+1,i-1} \cap M_1)$$

This works because we are sure that k-(i+1) is even from observation 4.1.2. Since $e^- \in N$, w(N) < 0. But $w(\kappa(N)) = 0$ by definition of a perfectly monochromatic graph. Therefore, \exists a non-monochromatic perfect matching N' such that $\kappa(N') = \kappa(N)$ and w(N') > 0. This is possible only if $e^- \notin N'$. The only vertices that get colour 3 in $\kappa(N) = \kappa(N')$ are v_i, v_{i+1}, v_j and v_k . The only way to match these vertices in N' with 3-coloured edges without using e^- is that $\exists e' = (v_i, v_k)$ and $e'' = (v_{i+1}, v_j)$ that have colour 3 and that are included in N'. But this is impossible, because k-i and j-(i+1) are odd numbers, which is forbidden by observation 4.1.2.

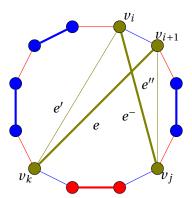


Figure 4.3: Illustration of the reasoning in case 2.2. In this figure, N is represented by thick edges, and the induced vertex colouring from N is visible. The edges e' and e'' that should be in N' are also represented. It is clear in this figure that e' and e'' can't exist using the parity argument.

2.3 if v_k appears in an edge from $H_{i+1,j-1}$, then it is possible to find an edge of M_3 , called $e' = (v_l, v_m)$, that has both endpoint in $H_{i+1,k}(H)$, and such that the edge $e'' = (v_{l+1}, v_n) \in M_3$ has its v_n -endpoint in $H_{m+1,l-1}(H)$. This is true because it is known from observation 4.1.2 that m-l is even. Actually, e' might be equal to e. Assuming without loss of generality that the colour of (v_l, v_{l+1}) is 1, we find a new non-monochromatic perfect matching

$$N = \{e', e''\} \cup (H_{l+2,m-1} \cap M_1) \cup (H_{n+1,l-1} \cap M_1) \cup (H_{m+1,n-1} \cap M_2)$$

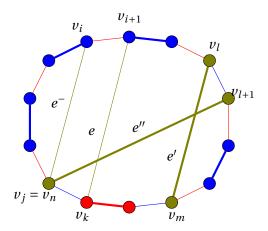


Figure 4.4: Illustration of the reasoning in case 2.3. In this figure, N is represented by thick edges, and the induced vertex colouring from N is visible. It this particular case, $v_j = v_n$. Nevertheless, it is impossible for v_i and v_j to be both green in $\kappa(N)$.

Since $e^- \notin N$, w(N) > 0. But $w(\kappa(N)) = 0$ by definition of a perfectly monochromatic graph. Therefore, \exists another non-monochromatic perfect matching N' such that $\kappa(N') = \kappa(N)$ and w(N') < 0. For this condition to be satisfied, $e^- \in N'$. But it is impossible that both v_i and v_j get colour $3 = \kappa(N) = \kappa(N')$ (only one of them maximum). This means that e^- can't be in N', which forms a contradiction.

Allowing an arbitrary number of negative weights in one single colour class

The main argument of the proof of the previous analysed case was that 2 colour classes had only positive weighted edges. This suggests that the structure of the proof might work as well if more than one single negatively weighted edge was present in the combination of the other colour classes. Such a result would be even more powerful since it would prove the conjecture to be true whenever 2 colour classes have only positive weighted edges, no matther the weights of the other colour classes. In this section, we will reuse the arguments from section 4.1.2 to verify them in the situation where multiple negative edge weights are allowed.

Observation 4.1.4 (Existence of a Hamiltonian cycle). Let G_k^w be a simple perfectly monochromatic graph that has only real weights, and that has exactly at least 2 colour classes that have only positive weights. If $\tilde{c}(G,k,w) \geq 3$, then the graph has 3 monochromatic perfect matchings M_1,M_2 and M_3 of colour 1, 2 and 3 respectively. Assuming that M_1 and M_2 have only positive edges, then the union of M_1 and M_2 forms a Hamiltonian cycle of even length.

Proof. Since M_1 and M_2 are disjoint, they form a disjoint union of \mathscr{C} cycles of even length. If $\mathscr{C} \ge 2$, we will denote by C_i the i^{th} cycle. Then, we can build the following non-monochromatic perfect matching:

$$N = (C_1 \cap M_1) \cup (\bigcup_{i=2}^{\mathscr{C}} C_i \cap M_2)$$

The construction of N is highlighted in figure 4.5.

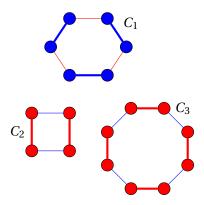


Figure 4.5: In this example, the non-monochromatic perfect matching N (represented by thick edges) is constructed from a red perfect matching and a blue one. The induced vertex colouring is also visible.

Since M_1 and M_2 include no negatively weighted edge, w(N) > 0. But, by definition 1.3.6 of a perfectly monochromatic graph, and using the notations introduced in definitions 1.3.2 and 1.3.4,

$$w(\kappa(N)) = \sum_{N_i \in \mathcal{M}_{\kappa(N)}} N_i = 0$$

Therefore, we know that $\exists N'$ such that $\kappa(N') = \kappa(N)$ and w(N') < 0. This is impossible, because the only way for N' to have a negative weight is to include at least one negative edge. And negative edges don't exist in colour 1 nor 2. We can conclude that $\mathscr{C} = 1$, which means that M_1 and M_2 form a Hamiltonian cycle. \square

Observation 4.1.5 (Parity of crossing edges). Let G_k^w be a simple perfectly monochromatic graph that has only real weights, and that has at least 2 colour classes that have only positive weights. If $\tilde{c}(G, k, w) \ge 3$, then the graph has 3 monochromatic perfect matchings M_1, M_2 and M_3 of colour 1, 2 and 3 respectively. Assuming that the colour classes 1 and 2 have only positive edges, let $H = (v_1, ..., v_n)$ be the Hamiltonian cycle of G_k^w formed by M_1 and M_2 . Let $e = (v_i, v_j)$ be an edge who's colour is 3. Then j - i is even.

Proof. Let assume by contradiction that j - i is odd. Without loss of generality, we can assume that the colour of (v_i, v_{i+1}) is 1 (otherwise, inverse colours 1 and 2). Then the following non-monochromatic perfect matching can be built.

$$N = e \cup (M_2 \cap H_{i+1, i-1}) \cup (M_1 \cap H_{i+1, i-1})$$

The construction of the non-monochromatic perfect matching N is shown in figure 4.6.

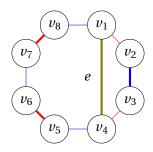


Figure 4.6: Construction of *N* from M_1 , M_2 and e if j - i is odd.

- If w(e) > 0, then w(N) > 0. Therefore \exists another non-monochromatic perfect matching N' such that $\kappa(N') = \kappa(N)$ and w(N') < 0. To satisfy this constraint, $e \in N'$. But e is the only edge that has a colour different from 1 nor 2 in N', which means that the sign of w(e) determines the sign of w(N'). Therefore, w(N') can not be negative. This is a contradiction.
- If w(e) < 0, then w(N) < 0. Therefore \exists another non-monochromatic perfect matching N' such that $\kappa(N') = \kappa(N)$ and w(N') > 0. To satisfy this constraint, $e \in N'$. But e is the only edge that has a colour different from 1 nor 2 in N', which means that the sign of w(e) determines the sign of w(N'). Therefore, w(N') can not be positive. This is also a contradiction, and ends the proof.

Now that we have verified that the two observations made in the previous section still hold in this section, let's extend our constraint relaxation by allowing every class except 2 of them to have an arbitrary number of negatively weighted edges.

Lemma 4.1.6 (2 positive colour classes). Let G_k^w be a simple perfectly monochromatic graph that has only real weights, and that has at least 2 colour classes that have only positive weighted edges. Then, if G is not isomorphic to K_4 , $\tilde{c}(G, k, w) \leq 2$.

Proof. Let M_1 , M_2 and M_3 be 3 distinct monochromatic perfect matchings of G_k^w that have colour 1, 2 and 3 respectively, and let assume that the colour classes 1 and 2 have only positive weighted edges. From observation 4.1.4, M_1 and M_2 form a Hamiltonian cycle $H = (v_1, v_2, ..., v_n)$ of even length. We know from observation 4.1.5 that $\forall e = (v_i, v_j) \in M_3$, j - i is even. Without loss of generality, let's assume that the color of (v_i, v_{i+1}) is 1 (otherwise we exchange colours 1 and 2). Let $e = (v_i, v_j) \in M_3$ be a minimal crossing edge, i.e. be such that $e' = (v_{i+1}, v_k) \in M_3$ has its v_k endpoint in $P_{j+1,i-1}$. It is then possible to find a non-monochromatic perfect matching as follow.

$$N = e$$

$$\cup e'$$

$$\cup M_1 \cap P_{i+2,j-1}(H)$$

$$\cup M_1 \cap P_{k+1,i-1}(H)$$

$$\cup M_2 \cap P_{j+1,k-1}(H)$$

The construction of *N* is visualized in figure 4.7.

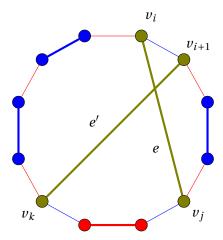


Figure 4.7: Construction of N from M_1 , M_2 , e and e'. N is represented by the thick edges. $\kappa(N)$ is also represented.

Centering the analysis around the potential signs of w(e) and w(e'), 2 situations can occur.

- 1. if w(e) and w(e') have the same sign: then w(N) > 0. This means that $\exists N'$ such that $\kappa(N') = \kappa(N)$ and w(N') < 0. Since the sign of N' is defined by the sign of its 3-coloured edges, this last condition is satisfied only if $\exists e'' = (v_i, v_k)$ and $e''' = (v_{i+1}, v_j)$ of colour 3. But this is forbidden by observation 4.1.5 because k i (and j (i + 1)) is odd.
- 2. if w(e) and w(e') have a different sign: then w(N) < 0. This means that $\exists N'$ such that $\kappa(N') = \kappa(N)$ and w(N') > 0. Since the sign of N' is defined by the sign of its 3-coloured edges, this last condition is satisfied only if $\exists e'' = (v_i, v_k)$ and $e''' = (v_{i+1}, v_j)$ of colour 3. But this is forbidden by observation 4.1.5 because k i (and j (i + 1)) is odd. This ends the proof of lemma 4.1.6.

4.2 Computational approach

In order to find a counter example to the Krenn's conjecture in the best case scenario, or just to find interesting new properties in perfectly monochromatic graphs, having a more experimental approach has many interests. In this section, I am introducing a new tool I developed, called EGPI, that computes the weighted matching index of experiment graphs. Then, some of its potential uses are presented.

4.2.1 Motivation

Finding interesting examples of experimental graphs to study can be challenging due to the high degree of freedom experiment graphs can have, by definition 1.3.1. Also, the weighted matching index of experiment graphs as defined in definition 1.3.7 is hard to find by hand since it requires to find all perfect matchings of a

graph. In my knowledge, no public access tool exists at the time of the writing to easily encode experimental graphs and compute their weighted matching index. My hope is that such a tool could help me and other researchers to quickly verify some properties on instances of graphs they want to test, without losing more time on it. For this reason, I developed a new program that does exactly that. The program is called **EGPI**, which stands for **Experiment Graphs Properties Identifier**. I believe this name resumes the whole meaning of its utilisation.

4.2.2 Functionalities of EGPI

At the current state of its development, EGPI allows the user to do the following:

- Discover all the perfect matchings of an encoded experiment graph. The perfect matchings are encoded as edges sets. Their encoding includes an access to their weights and to the feasible vertex colouring they induce.
- 2. **Discover all the feasible vertex colourings of an encoded experiment graph**. The set of all feasible vertex colourings of a graph is encoded as a Python dictionary, where the vertex colourings (Python tuples) are the keys and their weights (complex numbers) are the values.
- 3. Find out if an encoded experiment graph is perfectly monochromatic or not.
- 4. Compute the weighted matching index of an encoded experiment graph.
- 5. Find out if an encoded experiment graph is bipartite.
- 6. Save an encoded experiment graph and its properties in a JSON file.
- 7. **Draw an encoded experiment graph in a pdf file.** this is done through the creation of a tex file containing the LaTeX representation of the graph. This LaTeX file is still available after the program ends, so that the use its code if he wants to.
- 8. Create candidate experiment graph, defined as follow.
 - **Definition 4.2.1** (Candidate Experiment Graph). Given an even number of nodes $n \in \mathbb{N}$, a list of colours $L_{colours}$, a list of complex numbers $L_{weights}$, and a complexity bound $b \in \mathbb{N}$ a *candidate experiment graph* respecting n, $L_{colours}$, $L_{weights}$ and b is a graph that can be built as follow.
 - Starting from an experiment graph G with n vertices and no edge, add exactly one perfect matching of each colour $k \in L_{colour}$ to G. For each added edge e, $w(e) \in L_w eight$.
 - Repeat b times the following operation: first, associate the vertices $\in V(G)$ 2 by 2. For each of these pairs (u, v), if G has no edge between u and v, add an edge e between them. Else, add an edge or not, both choices are authorized. e has colours $\in L_{colours}$, but it can't have the same bicolour than other edges already present between u and v. Also, e has a weight $\in L_{weight}$.

The denomination *candidate* experiment graph comes from the fact that graphs built that way have higher chance to have big weighted matching index than completely random graphs. Also, this construction ensures that each of the edges included in a candidate graph are part of a perfect matching. Furthermore, they do not have multiple edges of the same bicolour between 2 vertices. This makes them non-redundant, according to the definition 2.0.2. All of these observations make them indeed good *candidates* to study.

9. Perform a random experiment graphs research process, defined as follows.

Definition 4.2.2 (Random Experiment Graphs Research Process). Given a number of nodes $n \in \mathbb{N}$, a list of colours $L_{colours}$, a complexity bound $b \in \mathbb{N}$, a list of complex numbers $L_{weights}$, and a number of trials $m \in \mathbb{N}$, a Random Experiment Graphs Research Process is the process of generating m random candidate experiment graphs respecting n, $L_{colours}$, $L_{weights}$ and b, and analyse them. More specifically, each of these graphs G_k^w gets verified to check if it is perfectly monochromatic. If it is, G_k^w is saved as a JSON file containing all its properties (including its perfect matchings, its feasible vertex colourings, its weighted matching index, and the fact it is bipartite or not). Then, G_k^w is drawn in another pdf file.

In short, this experiment allows the user to generate a big amount of experiment graphs and analyse properties on them.

4.2.3 Details of implementation

This section explains all the technical aspects of the implementation of EGPI. A user that is only interested in its use can pass this section if he wants to.

EGPI was implemented in Python, this choice was motivated by 2 reasons. Firstly, Python is a high level programming language that offers many functionalities and data types by default.[] This made the implementation a lot easier and compacter than if it had to be done in other programming languages. Secondly, Python is easy to read and to learn for people who are not familiar with programming. This may allow future researchers interested in re-using EGPI to add modifications to it without too many difficulties if they want to.

The main purpose of EGPI is to encode and apply operations on experiment graphs, rigorously defined in definition 1.3.1. It is therefore important to build a good data structure of experiment graphs. The architecture of the program to do so is detailed in a state diagram available in figure 4.8.

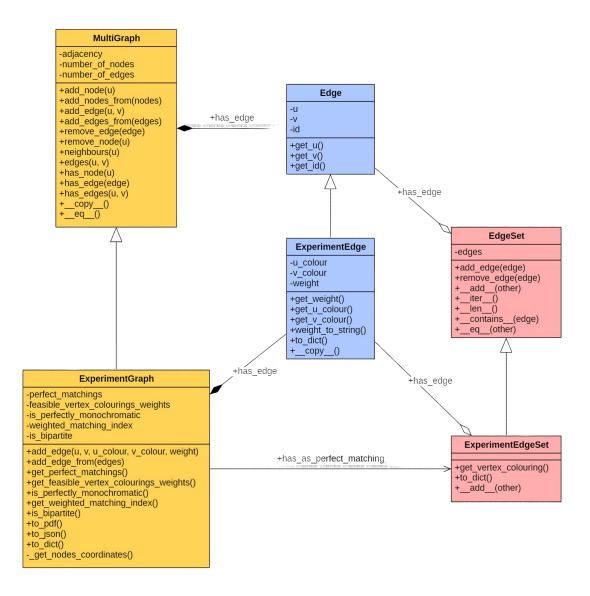


Figure 4.8: Structure diagram of EGPI showing the important relations between the different implemented data structures. Most of the implemented methods of the program are shown in the diagram.

Here is an exhaustive list of all non-trivial experiment graphs' properties we are interested to compute, and the algorithms we use in EGPI to do so.

1. **Their perfect matchings:** to find all the perfect matchings of a graph, EGPI uses an algorithm written in pseudocode in algorithm 1.

Complexity of algorithm 1: let G_k^w be an experiment graph with n_v vertices and n_e edges. Let's introduce some notations.

- $\mu_d(n_v,n_e)=\frac{2\cdot n_e}{n_v}$ is the expected degree of each vertex in average.
- $\mu_e(n_v,n_e) = \frac{n_e}{\left(\frac{n_v(n_v-1)}{2}\right)} = \frac{2n_e}{n_v(n_v-1)}$ is the average number of edges between 2 defined nodes.
- $\mu_n(n_v, n_e) = \frac{\mu_d(n_v, n_e)}{n_v 1} = \frac{2 \cdot n_e}{n_v(n_v 1)}$ is the average neighbours' number of a node.

Algorithm 1 Find all perfect matchings of an experiment graph G

```
Require: G is an experiment graph
  if G has no node then
     The only perfect matching is \emptyset
  else if G has nodes then
     PMs \leftarrow \text{empty list}
     choose a random node u \in V(G)
     for all v \in neighbours of u do
         subPMs \leftarrow all perfect matchings of G without u and v
         for all subPM \in subPMs do
            for all e \in edges between u and v do
                add subPM \cup e to PMs
            end for
         end for
     end for
  end if
  return PMs
```

• $\mu_N(n_v)$ is the expected number of perfect matchings.

Let T(n) denote the number of operations needed to run algorithm 1 on G_k^w , and N(n) be the number of perfect matchings of G_k^w . Using the recursion of the algorithm, it is clear that

$$\begin{cases} T(0) &= \mathcal{O}(1) \\ T(n) &= \mu_n(n_v, n_e) \cdot \left(T(n_v - 2) + \mu_N(n_v) \cdot \mu_e(n_v, n_e) \right) \end{cases}$$

If $N(n_v) \cdot \mu_e(n_v, n_e) \ll T(n_v)$, (which is the case, since T(n) grows exponentially as we will see), the equation can be simplified.

$$\begin{cases} T(0) &= \mathcal{O}(1) \\ T(n) &= \mu_n(n_v, n_e) \cdot T(n_v - 2) \\ &= \frac{2 \cdot n_e}{n_v(n_v - 1)} T(n_v - 2) \end{cases}$$

2. **The weights of their feasible vertex colourings:** according to their definition 1.3.4, finding the feasible vertex colourings of an experiment graph requires to find their perfect matchings. The next steps to find them and their weights are simpler and are described in algorithm 2.

Algorithm 2 Find all feasible vertex colourings of an experiment graph G_k^w

```
Require: G_k^w is an experiment graph

PMs \leftarrow \text{all perfect matchings of } G_k^w

FVCs \leftarrow \text{empty Python dictionary}

for all PM \in PMs do

FVC \leftarrow \text{feasible vertex colouring induced by } PM

w \leftarrow \text{weight of } PM

FVCs[FVC] \leftarrow w

end for

return FVCs
```

The hardest step of this algorithm is to find all the perfect matchings of *G*. Therefore, the complexity of this algorithm is the same as the one of algorithm 1.

3. **If the graph is perfectly monochromatic:** by definition 1.3.6, finding if an experiment graph is perfectly monochromatic or not just requires to look at all its feasible vertex colourings. This is done in algorithm 3.

Algorithm 3 Check if an experiment graph G_k^w is perfectly monochromatic

```
Require: G_k^w is an experiment graph FVCs \leftarrow all feasible vertex colourings of G is PM \leftarrow True for all FVC \in FVCs do

if FVC is monochromatic and w(FVC) \neq 1 then

is PM \leftarrow False

else if FVC is not monochromatic and w(FVC) \neq 0 then

is PM \leftarrow False

end if

end for

return isPM
```

The only hard step of this algorithm is to find all the feasible vertex colourings of *G*. Therefore, the complexity of this algorithm is the same as the one of algorithm 2.

4. **The weighted matching index of the graph:** defined in definition 1.3.7, the weighted matching index of a perfectly monochromatic experiment graph is the number of monochromatic feasible vertex colourings in this graph. If the graph is not perfectly monochromatic, the weighted matching index is 0 by definition. EGPI uses the algorithm 4 to compute the weighted matching index of a graph.

Algorithm 4 Compute the weighted matching index of an experiment graph G_k^w

```
Require: G_k^w is an experiment graph

FVCs \leftarrow all feasible vertex colourings of G_k^w

isPM \leftarrow is G_k^w perfectly monochromatic?

if isPM then

c \leftarrow 0

for all FVC \in FVCs do

if w(FVC) = 1 then

c \leftarrow c + 1

end if

end for

return c

else

return 0

end if
```

5. **If the graph is bipartite:** finding if a graph is bipartite or not is a well-known problem in graph theory. EGPI uses an algorithm based on the breadth-first search to find if a graph is bipartite or not. The algorithm is written in algorithm 5.

Algorithm 5 Check if an experiment graph G_k^w is bipartite

```
Require: G_k^w is an experiment graph
  Q \leftarrow \text{empty queue}
  add v_0 \in V(G_k^w) to Q
  colour of v_0 \leftarrow \text{red}
  isBipartite \leftarrow True
  while Q is not empty do
      u \leftarrow \text{pop } Q
      for all v \in neighbours of u do
          if colour of v is not defined then
              colour of v \leftarrow opposite colour of u
              add v to O
          else if colour of v is the same as colour of u then
              isBipartite \leftarrow False
          end if
      end for
  end while
  return isBipartite
```

This algorithm is a greedy algorithm. It visits all the nodes of G_k^w . Therefore, its complexity is $\mathcal{O}(n_v)$, where n_v is the number of vertices of G_k^w .

4.2.4 Limitations of EGPI

EGPI offers a pretty quick way to generate experiment graphs and compute their weighted matching index. Then, it may be tempting to use it to prove the conjecture in some very restrained cases by generating and testing every possible experiment graph that respects some properties. While this idea is theoretically possible, the user must be aware that he is extremely limited by the computational time of such an algorithm. Indeed, the number of possible graphs grows exponentially with their degrees of freedom.

Let's consider a quick and simple example by trying to prove experimentally the following conjecture.

Conjecture 4.2.3. Let G_k^w be a non-redundant experiment graph of size n = 6 vertices, and let say that, for all edge $e \in E(G)$,

$$\begin{cases}
Re(w(e)) & \in \{-1,0,1\} \\
Im(w(e)) & \in \{-1,0,1\} \\
w(e) & \neq 0
\end{cases}$$

Then, the weighted matching index $\tilde{c}(G, k, w) \leq 2$.

One way to prove the conjecture 4.2.3 is to use a brute force algorithm that generates every possible graph respecting the pre-conditions of the conjecture 4.2.3 with bicoloured edges that can take their colours in 3 defined colours (r, g, b), and check their weighted matching index. If none of their matching index is 3, then the conjecture is true. Unfortunately, this is not possible because of the following observation.

Observation 4.2.4. Let G_k^w be an experiment graph that has n vertices, and let say that, for all edge $e = (u, v) \in E(G)$, the edge can have a value different from 0 chosen among W different values. Furthermore, k(e, u) and k(e, v) are chosen among K different colours. At last, $\forall e' = (u, v), k(e') \neq k(e)$. Then, the number of different possible graphs that G_k^w , denoted N_{graphs} , is

$$N_{graphs} = (1+W)^{\left(\frac{K^2 \cdot n \cdot (n-1)}{2}\right)}$$

Proof. Indeed, each edge *e* is characterized by the following properties.

- It has a position $\{u, v\}$, that can take $\frac{n \cdot (n-1)}{2}$ different values.
- It has 2 colours, one at each of its endpoint, that can take K different values. Then, in total, there are K^2 different ways to bicolour it.
- It has a complex weight that can have W different value.

A first observation is that the maximum number of edges between 2 different nodes of G is K^2 . Indeed, more edges would imply that 2 edges at least would have the same positions and colours, which is forbidden.

Then, we observe that there are W^x possibilities to assign weights to an edge set of size x. Using these 2 last observations, it is possible to compute the number of different weighted bicoloured edges sets between 2 defined nodes u and v. Let's denote this number N_{edges} .

$$N_{edges} = {\binom{K^2}{0}} W^0 + {\binom{K^2}{1}} W^1 + {\binom{K^2}{2}} W^2 + \dots + {\binom{K^2}{K^2}} W^{K^2}$$
$$= \sum_{x=0}^{K^2} {\binom{K^2}{x}} W^x$$

It is possible to simplify this expression by using the binomial theorem. [Wik]

$$N_{edges} = \sum_{x=0}^{K^{2}} {K^{2} \choose x} W^{x}$$
$$= \sum_{x=0}^{K^{2}} {K^{2} \choose x} 1^{(K^{2}-x)} W^{x}$$
$$= (1+W)^{K^{2}}$$

Having this number, it is easy to find the number N_{graphs} of possible experiment graphs. Indeed, we just have to choose one of the possible combinations of weighted bicoloured edges between 2 defined nodes for each possible pair of nodes. The number of possible pair of nodes is $\frac{n \cdot (n-1)}{2}$. Therefore:

$$N_{graphs} = N_{edges}^{\frac{n \cdot (n-1)}{2}}$$

$$= \left((1+W)^{K^2} \right)^{\frac{n \cdot (n-1)}{2}}$$

$$= (1+W)^{\left(K^2 \cdot \frac{n \cdot (n-1)}{2}\right)}$$

Returning to conjecture 4.2.3, let's compute as an example the number of graphs needed to verify to prove it by a brute force algorithm. The graphs described in conjecture 4.2.3 have n = 6 vertices, K = 3 different possible colours per edge's endpoint, and W = 8 possible weights different from 0. Therefore, in this case,

$$N_{graphs} = (1+W)^{\left(\frac{K^2 \cdot n \cdot (n-1)}{2}\right)}$$

= $(1+8)^{\left(\frac{3^2 \cdot 6 \cdot (6-1)}{2}\right)}$
= 9^{270}

This number is absurdly big, and it is totally impossible to imagine being able to generate all of those graphs on a classical computer and compute their matching index, no matter of how efficient this operation is. Therefore, conjecture 4.2.3 cannot be solved by using a brute force algorithm, even if the graphs it is about are tiny and restricted compared to the space of all experiment graphs possible.

4.2.5 Realized experiments with EGPI

In this section, I present some of the experiments I realized with EGPI. The goal of these experiments was to find interesting properties of experiment graphs, and to try to find a counter-example to the Krenn's conjecture.

Research for counter-examples

The first experiment I realized with EGPI was to try to find a counter-example to the Krenn's conjecture. To do so, I performed three different random experiment graphs research process, defined in definition 4.2.2. Each of these processes generated 10⁷ candidate graphs (defined in definition) with the following properties.

- The possible colours of the edges were $L_{colours} = \{red, green, blue\}$.
- The possible complex weights of the edges were $L_{weights} = \{-1, 1, -i, i\}$.
- The complexity bound was an integer *b* varying between 1 and 6. This choice was motivated by the fact that small and big complexity bounds have both their own interests. Indeed, small complexity bounds result in a smaller number of possible generated graphs, which increases the chance of finding a perfectly monochromatic graph in this space if it exists. This is experimentally verified in the next experiment. On the other hand, assuming that the Krenn's conjecture is false, the counter-examples to it might be very complex and impossible to generate with small complexity bounds.

The 3 experiments generated graphs of size n = 6, n = 8 and n = 10 vertices respectively. On all the 30 millions generated candidate graphs, none of them was perfectly monochromatic. This result is a new argument in favour of the Krenn's conjecture, at least for graphs that have less than 10 vertices. Nevertheless,

it does not constitute a proof of it in any case, and I encourage future researchers to continue looking for counterexamples to it alongside to their researches (by using EGPI or any other method).

Research for perfectly monochromatic graphs with a weighted matching index of 2

The second experiment I realized with EGPI was to try to find perfectly monochromatic graphs that have a weighted matching index of 2. These graphs are authorized by the Krenn's conjecture, and their properties are interesting to study. Indeed, understanding better the structure of these graphs might help researchers to find new ideas in their seek for a proof to the conjecture.

But this is not the main and only interest of the experiment. Exploring this class of experiment graphs is a great way to test the different functionalities of EGPI, and to experimentally check the impact of the different parameters of the program. Using the following parameters,

- The number of explored candidate graphs is $m = 10^6$.
- The possible colours of the edges were $L_{colours} = \{red, green\}.$
- The possible complex weights of the edges were $L_{weights} = \{-1, 1, -i, i\}$.
- The complexity bound was an integer *b* varying between 1 and 6.

In three different random experiment graphs research processes generating graphs of size n = 6, n = 8 and n = 10 vertices respectively, I got the following results.

Results of the experiment				
n	Number of	Number of	Number of	
	perfectly	graphs with	bipartite	
	monochro-	a weighted	graphs	
	matic	matching		
	graphs	index of 2		
6	0	0	0	
8	0	0	0	
10	0	0	0	

Conclusion

In conclusion, the first goals that we fixed ourselves for that preparatory work are completed. At first, a proper definition of the Krenn's conjecture was established. For this, we showed an interesting parallel between monochromatic graphs and perfectly monochromatic graphs that was presented by Mario Krenn himself in [Kre]. A simplified version of the conjecture was explained, which was solved by Bogdanov in [Bog]. Nevertheless, we could understand and redo the Bogdanov's proof to make it stick to our own notations. Keeping in mind the simplified version of the conjecture, we could define and understand all the concepts linked to the complete Krenn's conjecture, including the notions of perfectly monochromatic graphs and of weighted matching index.

Secondly, we could summarize the state of the research on the Krenn's conjecture up to this day. Thanks to Bogdanov in [Bog], the conjecture is already solved for real, positive weights. Also, Chandran and Gajjala proved in their paper [CG22] the conjecture in the special case of graphs that have a matching index different from 1. In that same paper, they could find some upper bounds on the weighted matching index in term of minimum degree and of edge connectivity. We managed to redo these last proofs here in the context of our own work.

Lastly, the beginning of a plan of realization of our research was built. This plan includes the study of perfectly monochromatic graphs with a matching index of 1 and integer weights. We showed, as a first result, that the study of such graphs could be reduced to the study of graphs that have weights included in $\{-1,1\}$. Furthermore, the hypothesis of implementing a program was analysed. Such a program would allow us to adopt a more experimental approach in the research by drawing random graphs constrained by our studied case.

To finish this preparatory work, I would like to thank again my promoters, Gwenaël Joret and Yelena Yuditsky, who helped me so much in my understanding of the different proofs we came across. Their help was highly appreciated and I had - and still will have - a very good experience working with them.

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