





content:

pseudotl

infinite;

transform:





1. my-comp :: after

scale3d(0.9,

animation:

@keyframes





transform

scale3d(0.9,

pseudoll

scale3d(1.05,

transform:

translate3d(0,



translate3d(0,



































































































































































































































var(--lazy-img-transition

&.shadow 2

&.shadow 1

.shadow __

&.shadow 3









transition





















































































































































































































































