
Fourier Transform

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10-30
2:24 rec start

Objectives

- This lecture reviews Fourier transforms and processing in the frequency domain.
 - Definitions
 - Fourier series
 - Fourier transform
 - Fourier analysis and synthesis
 - Discrete Fourier transform (DFT)
 - Fast Fourier transform (FFT)

Background (1)

- Fourier proved that any periodic function can be expressed as the sum of sinusoids of different frequencies, each multiplied by a different coefficient. → *Fourier series*
- Even aperiodic functions (whose area under the curve is finite) can be expressed as the integral of sinusoids multiplied by a weighting function. → *Fourier transform*
- In a great leap of imagination, Fourier outlined these results in a memoir in 1807 and published them in *La Theorie Analitique de la Chaleur* (The Analytic theory of Heat) in 1822. The book was translated into English in 1878.

Background (2)

- The Fourier transform is more useful than the Fourier series in most practical problems since it handles signals of finite duration.
- The Fourier transform takes us between the spatial and frequency domains.
- It permits for a dual representation of a signal that is amenable for filtering and analysis.
- Revolutionized the field of signal processing.

Example

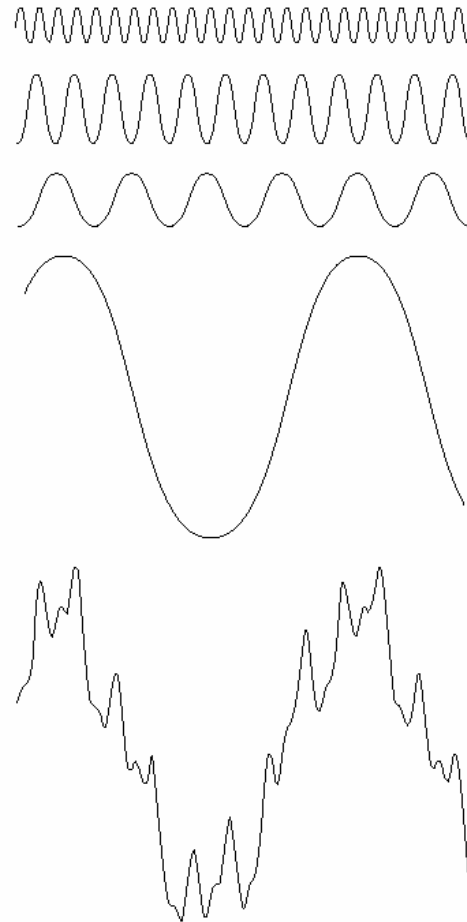
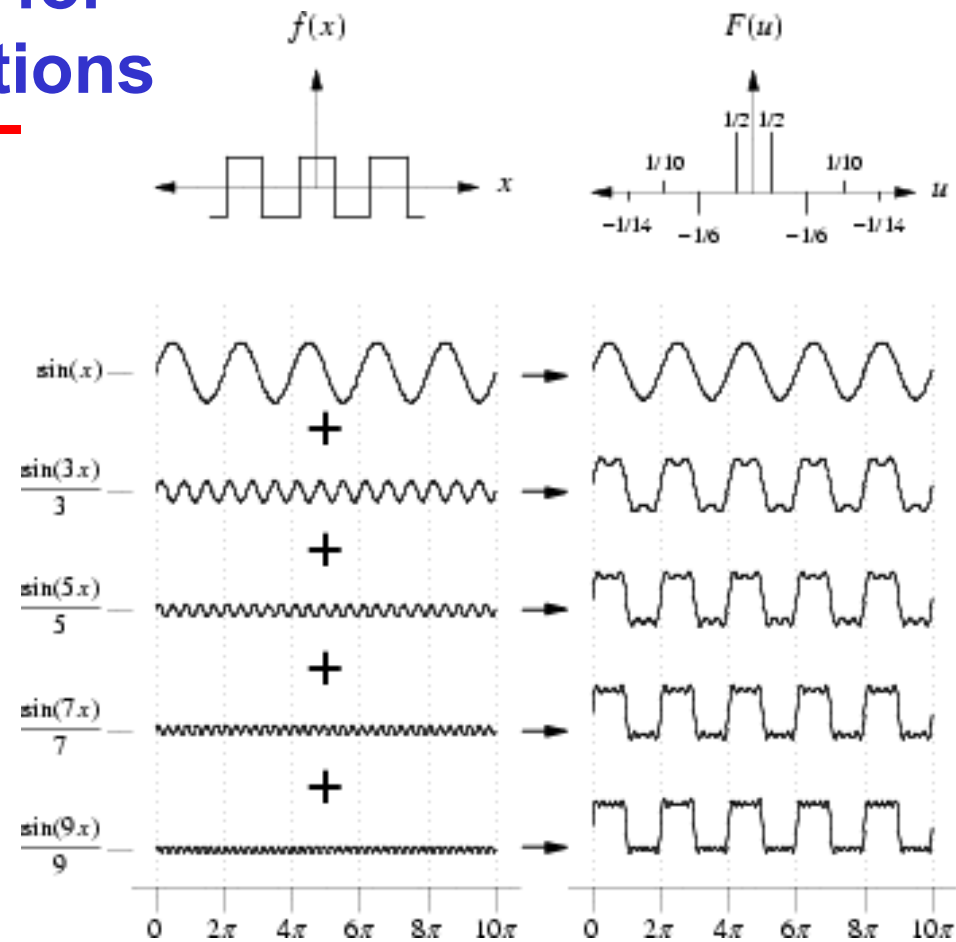


FIGURE 4.1 The function at the bottom is the sum of the four functions above it. Fourier's idea in 1807 that periodic functions could be represented as a weighted sum of sines and cosines was met with skepticism.

Useful Analogy

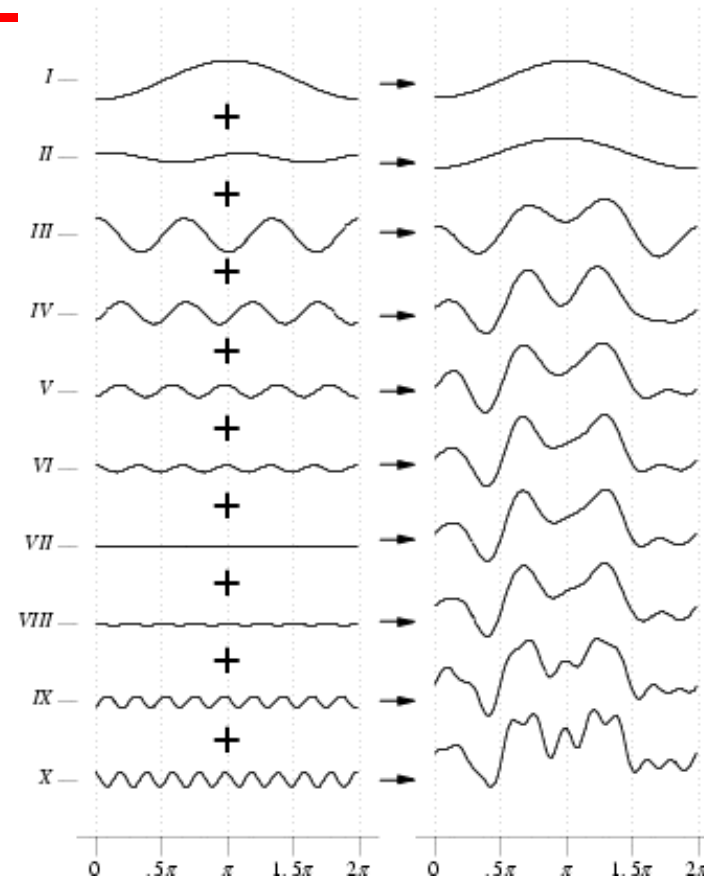
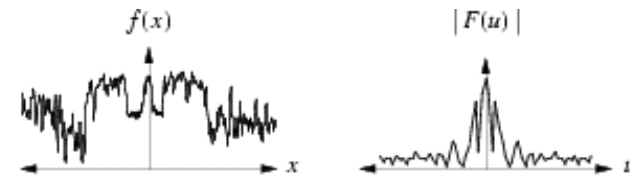
- A glass prism is a physical device that separates light into various color components, each depending on its wavelength (or frequency) content.
- The Fourier transform is a mathematical prism that separates a function into its frequency components.

Fourier Series for Periodic Functions



10-30 start (late by 25min)

Fourier Transform for Aperiodic Functions



Fourier Analysis and Synthesis

- Fourier analysis: determine amplitude & phase shifts
- Fourier synthesis: add scaled and shifted sinusoids together
- Fourier transform pair:

has a mistake!

kinda like convolution

$$\begin{array}{ll} \text{Forward F.T.} & F(u) = \int_{-\infty}^{\infty} f(x) e^{-i2\pi ux} dx \\ \text{Inverse F.T.} & f(x) = \int_{-\infty}^{\infty} F(u) e^{+i2\pi ux} du \end{array}$$

spacial to freq
freq to spacial

where $i = \sqrt{-1}$, and

$$e^{\pm i2\pi ux} = \cos(2\pi ux) \pm i \sin(2\pi ux) \leftarrow \text{complex exponential at freq. } u$$

↑
Euler's formula

Fourier Coefficients

- Fourier coefficients $F(u)$ specify, for each frequency u , the amplitude and phase of each complex exponential.
- $F(u)$ is the frequency spectrum.
- $f(x)$ and $F(u)$ are two equivalent representations of the same signal.

$$F(u) = R(u) + iI(u)$$

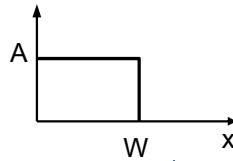
$$|F(u)| = \sqrt{R^2(u) + I^2(u)} \leftarrow \text{magnitude spectrum; aka Fourier spectrum}$$

$$\Phi(u) = \tan^{-1} \frac{I(u)}{R(u)} \leftarrow \text{phase spectrum}$$

$$\begin{aligned} P(u) &= |F(u)|^2 \\ &= R^2(u) + I^2(u) \leftarrow \text{spectral density} \end{aligned}$$

From Fourier you
get the the
magnitude spectrum
and the
phase spectrum

1D Example



$$f(x) = \begin{cases} A & 0 \leq x \leq W \\ 0 & x > W \end{cases}$$

$$F(u) = \int_{-\infty}^{\infty} f(x) e^{-i2\pi ux} dx$$

$$F(u) = \int_0^W A e^{-i2\pi ux} dx$$

$$F(u) = \frac{-A}{i2\pi u} [e^{-i2\pi ux}]_0^W = \frac{-A}{i2\pi u} [e^{-i2\pi uW} - 1] = \frac{A}{i2\pi u} [1 - e^{-i2\pi uW}]$$

$$F(u) = \frac{A}{i2\pi u} [e^{i\pi uW} - e^{-i\pi uW}] e^{-i\pi uW}$$

$$F(u) = \frac{A}{\pi u} \sin(\pi uW) e^{-i\pi uW} \leftarrow \text{complex function}$$

$$|F(u)| = \left| \frac{A}{\pi u} \sin(\pi uW) \right| |e^{-i\pi uW}| = AW \left| \frac{\sin(\pi uW)}{\pi uW} \right| = AW |\text{sinc}(\pi uW)|$$

$$\text{where } \text{sinc}(x) = \frac{\sin(\pi x)}{\pi x} \quad (\text{some books have } \text{sinc}(x) = \frac{\sin(x)}{x})$$

Wolberg: Image Processing Course Notes

$$\text{note: } \int e^{ax} dx = \frac{1}{a} e^{ax}$$

e is euler formula

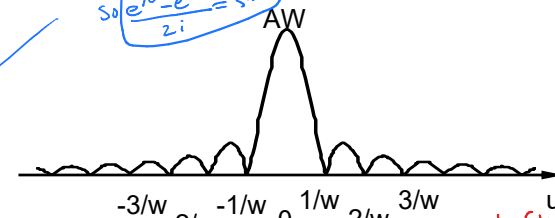
I know this

$$e^{j\theta} = \cos\theta + j\sin\theta$$

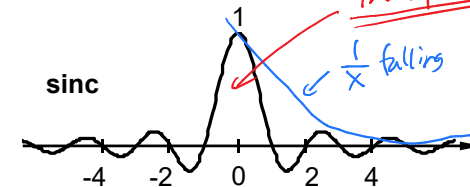
$$e^{-j\theta} = \cos\theta - j\sin\theta$$

$$\text{so: } e^{j\theta} - e^{-j\theta} = 2j\sin\theta$$

$$\text{so: } \frac{e^{j\theta} - e^{-j\theta}}{2j} = \sin\theta$$



would satisfy the constraint that it's a interpolation kernel



a sin wave that is degraded by the x at the bottom

∴ Amplitude of the sine wave is dropping by 1/x

11

Sin(x):

1/x:

Sin(x)/x:

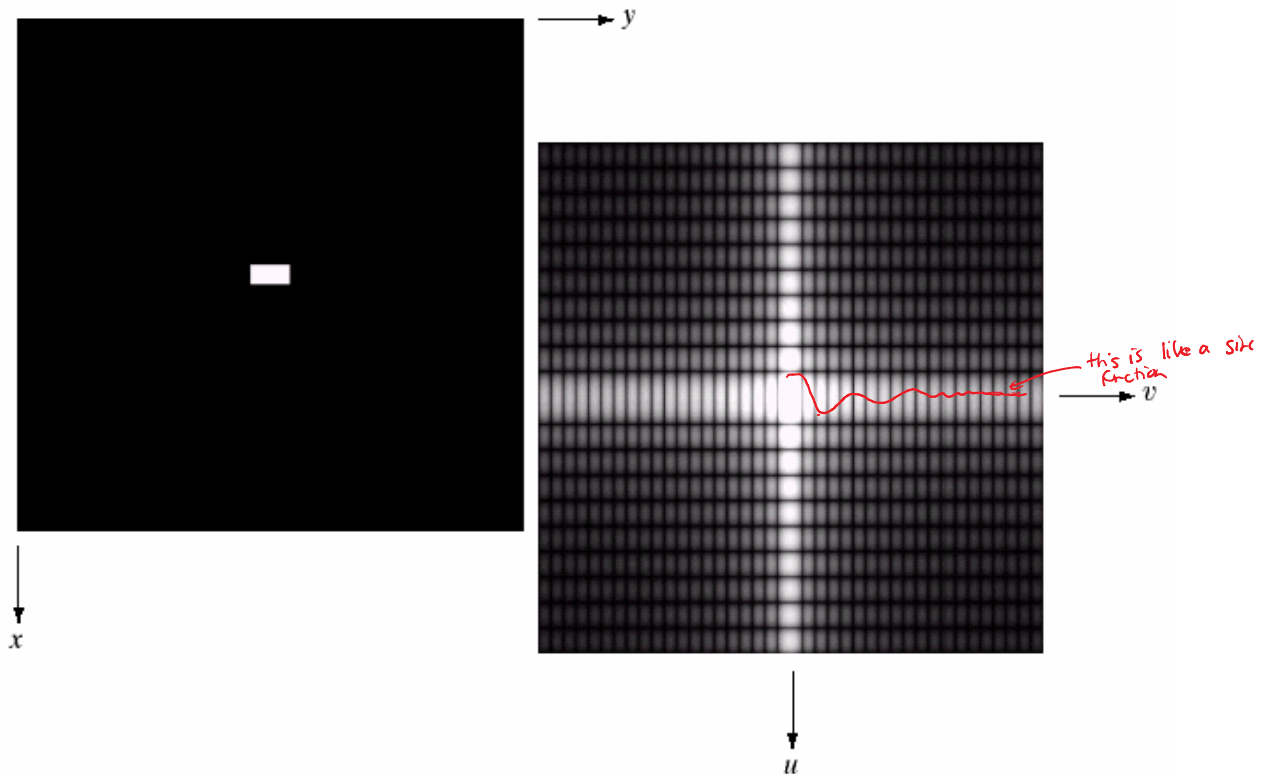
Something like that

2D Example

a b

FIGURE 4.3

(a) Image of a 20×40 white rectangle on a black background of size 512×512 pixels.
(b) Centered Fourier spectrum shown after application of the log transformation given in Eq. (3.2-2). Compare with Fig. 4.2.



Fourier Series (1)

For periodic signals, we have the Fourier series:

$$f(x) = \sum_{n=-\infty}^{n=\infty} c(nu_0) e^{i2\pi n u_0 x} \text{ where } c(nu_0) \text{ is the } n^{\text{th}} \text{ Fourier coefficient}$$

$$c(nu_0) = \frac{1}{x_0} \int_{-x_0/2}^{x_0/2} f(x) e^{-i2\pi n u_0 x} dx$$

That is, the periodic signal contains all the frequencies that are harmonics of the fundamental frequency.

Fourier Series (2)

$$c(nu_0) = \frac{1}{x_0} \int_{-x_0/2}^{x_0/2} f(x) e^{-i2\pi nu_0 x} dx = \frac{1}{x_0} \int_{-W/2}^{W/2} A e^{-i2\pi nu_0 x} dx$$

$$c(nu_0) = \frac{A}{-i2\pi nu_0 x_0} (e^{-i\pi nu_0 W} - e^{+i\pi nu_0 W})$$

$$c(nu_0) = \frac{A}{\pi n} \sin(\pi nu_0 W) \leftarrow \sin x = \frac{e^{ix} - e^{-ix}}{2i}; u_0 x_0 = 1$$

$$c(nu_0) = \frac{Au_0 W}{\pi nu_0 W} \sin(\pi nu_0 W) = Au_0 W \operatorname{sinc}(\pi nu_0 W)$$

Note that if $\frac{W}{2} = \frac{x_0}{2}$, then we have a square wave and

$$c(nu_0) = Au_0 x_0 \operatorname{sinc}(\pi nu_0 x_0)$$

$$c(nu_0) = \begin{cases} A \operatorname{sinc}(n) & n = \pm 1, \pm 3, \dots \\ 0 & n = 0, \pm 2, \pm 4, \dots \end{cases}$$

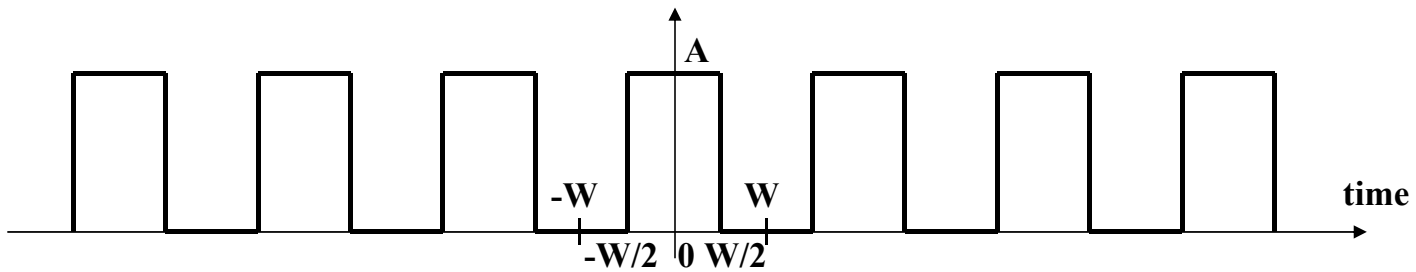
Fourier Series (3)

- The Fourier transform is applied for aperiodic signals.
- It is represented as an integral over a continuum of frequencies.
- The Fourier Series is applied for periodic signals.
- It is represented as a summation of frequency components that are integer multiples of some fundamental frequency.


Example

Ex : Rectangular Pulse Train

$$f(x) = \begin{cases} A & |x| < \frac{W}{2} \\ 0 & |x| > \frac{W}{2} \end{cases} \quad \text{in interval}[-W/2, W/2]$$



Discrete Fourier Transform


$$F(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) e^{-i2\pi \frac{ux}{N}} \quad \text{forward DFT}$$

$$f(x) = \sum_{u=0}^{N-1} F(u) e^{+i2\pi \frac{ux}{N}} \quad \text{inverse DFT}$$

for $0 \leq u \leq N-1$ and $0 \leq x \leq N-1$ where N is the number of equi-spaced input samples.

The $1/N$ factor can be in front of $f(x)$ instead.

$$F(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) e^{-i2\pi \frac{ux}{N}} \quad \text{forward DFT}$$

$$= f(x) \left[\cos\left(\frac{2\pi ux}{N}\right) + i \sin\left(\frac{2\pi ux}{N}\right) \right]$$

$$\sum_0^N \left(f(x) \cos\left(\frac{2\pi ux}{N}\right) + f(x) i \sin\left(\frac{2\pi ux}{N}\right) \right)$$

for (x=0; x<N; x++) {

$$\text{real} += f[x] \cdot \cos\left(\frac{2\pi ux}{N}\right)$$

$$\text{img} += f[x] \cdot \sin\left(\frac{2\pi ux}{N}\right)$$

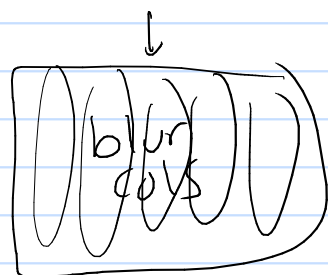
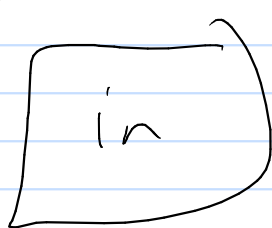
same the coeff to
real and img

freq u has a real and img coeff

$$F_{\text{real}}[u] = \text{real}$$

$$F_{\text{img}}[u] = \text{img}$$

like blur
will do for
fourier



$$f[x] \cdot g[x]$$

$$\left[F_{\text{real}} + i F_{\text{img}} \right] \cdot \left[g_{\text{real}} + i g_{\text{img}} \right]$$

$$F_{\text{real}} \cos + i F_{\text{real}} \sin + i F_{\text{img}} \cos - F_{\text{img}} \sin$$

did he make a mistake?

```
for(u=0; u<N; u++) { /*compute spectrum over all freq. u */
  real = imag = 0; /*reset real, imag component of F(u)*/
  for(x=0; x<N; x++) { /* visit each input pixel */
    real += (f[x]*cos(-2*PI*u*x/N));
    imag += (f[x]*sin(-2*PI*u*x/N));
    /* Note: if f is complex, then
    real += (fr[x]*cos()-fi[x]*sin());
    imag += (fr[x]*sin()+fi[x]*cos());
    because (fr+ifi)(gr+igi)=(frgr-figi)+i(figr+frgi)
    */
  }
  Fr[u] = real / N;
  Fi[u] = imag / N;
}
```

$$F(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) e^{-i2\pi \frac{ux}{N}} \quad \text{forward DFT}$$

$$= f(x) \left[\cos\left(\frac{2\pi ux}{N}\right) + i \sin\left(\frac{2\pi ux}{N}\right) \right]$$

$$\sum_0^N \left(f(x) \cos\left(\frac{2\pi ux}{N}\right) + f(x) i \sin\left(\frac{2\pi ux}{N}\right) \right)$$

$$F(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) e^{-i2\pi \frac{ux}{N}} \quad \text{forward DFT}$$

$$f(x) = \sum_{u=0}^{N-1} F(u) e^{+i2\pi \frac{ux}{N}} \quad \text{inverse DFT}$$

fourier.cpp

Fourier Analysis Code

signal to signal coeff

- DFT maps N input samples of f into the N frequency terms in F.

```
for(u=0; u<N; u++) { /*compute spectrum over all freq. u */
    real = imag = 0;    /*reset real, imag component of F(u)*/
    for(x=0; x<N; x++) { /* visit each input pixel */
        real += (f[x]*cos(-2*PI*u*x/N));
        imag += (f[x]*sin(-2*PI*u*x/N));
        /* Note: if f is complex, then
        real += (fr[x]*cos()-fi[x]*sin());
        imag += (fr[x]*sin()+fi[x]*cos());
        because (fr+ifi)(gr+igi)=(frgr-figi)+i(figr+frgi)
        */
    }
    Fr[u] = real / N;
    Fi[u] = imag / N;
}
```

$$F(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) e^{-i2\pi \frac{ux}{N}} \quad \text{forward DFT}$$
$$\equiv f(x) \left[\cos\left(\frac{2\pi ux}{N}\right) - i \sin\left(\frac{2\pi ux}{N}\right) \right]$$
$$\frac{N}{0} \left(f(x) \cos\left(\frac{2\pi ux}{N}\right) + f(x) i \sin\left(\frac{2\pi ux}{N}\right) \right)$$

$$F(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) e^{-i2\pi \frac{ux}{N}} \quad \text{forward DFT}$$
$$f(x) = \sum_{u=0}^{N-1} F(u) e^{+i2\pi \frac{ux}{N}} \quad \text{inverse DFT}$$

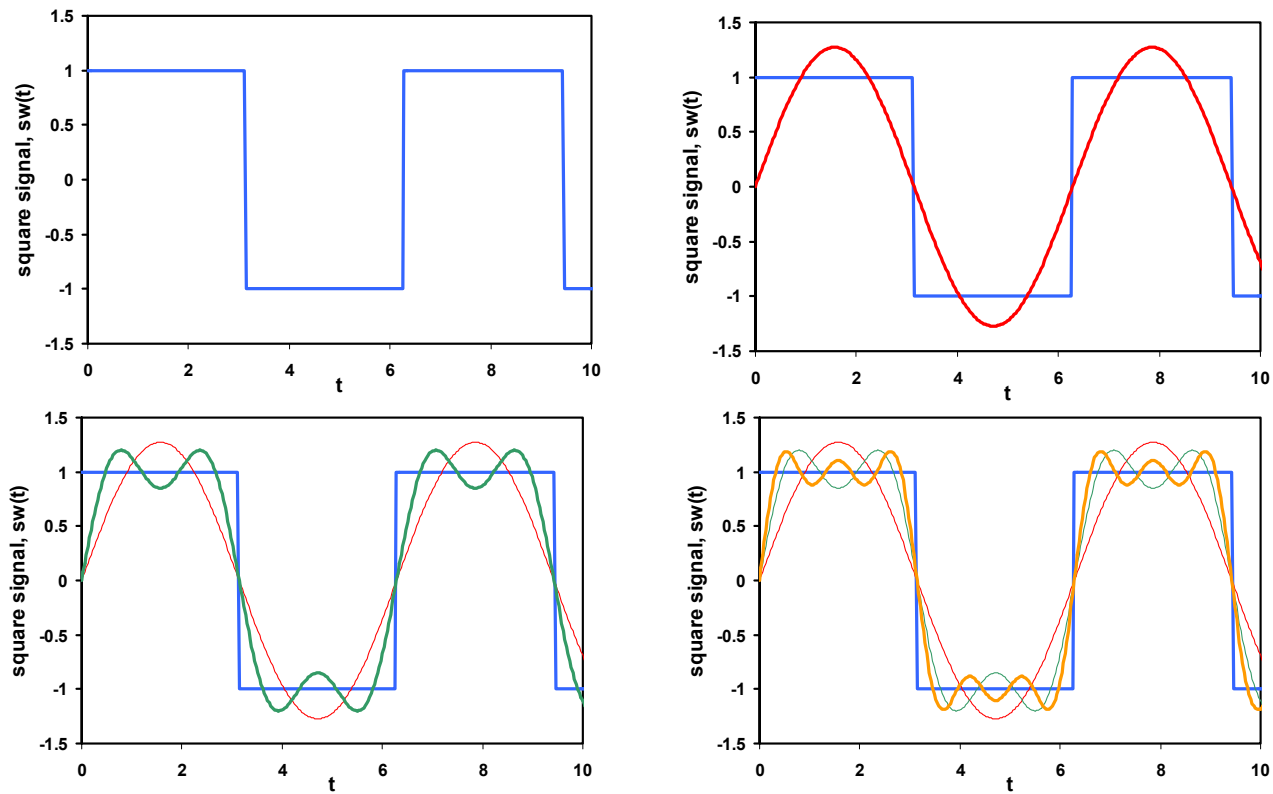
Fourier Synthesis Code

backwards.

```
for(x=0; x<N; x++) { /* compute each output pixel */
    real = imag = 0; /* reset real, imaginary component */
    for(u=0; u<N; u++) {
        c = cos(2*PI*u*x/N);
        s = sin(2*PI*u*x/N);
        real += (Fr[u]*c-Fi[u]*s);
        imag += (Fr[u]*s+Fi[u]*c);
    }
    fr[x] = real; /* OR f[x] = sqrt(real*real + imag*imag);
    fi[x] = imag;
}
```

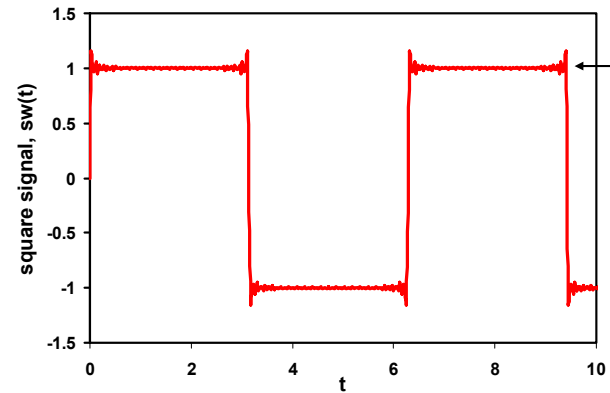
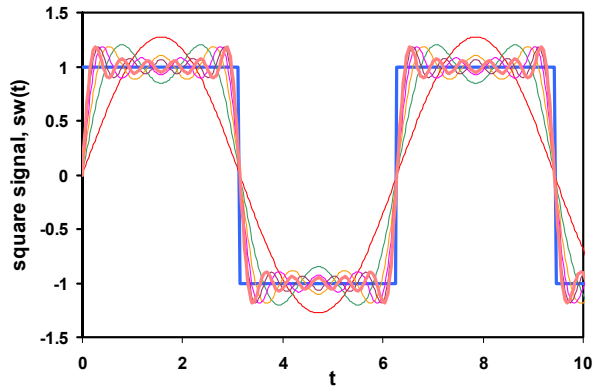
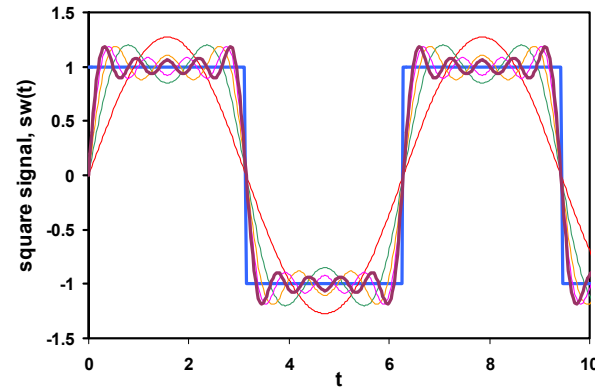
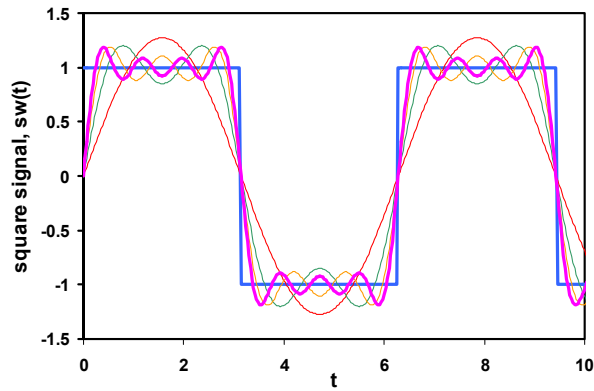
late

Example: Fourier Analysis (1)



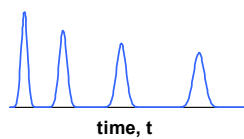
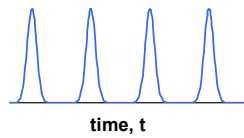
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Example: Fourier Analysis (2)



late

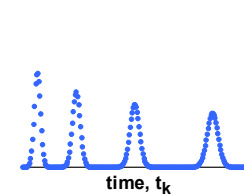
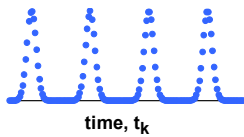
Summary



Continuous	Periodic (<i>period T</i>)	FS	Discrete
	Aperiodic	FT	Continuous

$$c_k = \frac{1}{T} \cdot \int_0^T s(t) \cdot e^{-ik\omega t} dt$$

$$S(f) = \int_{-\infty}^{+\infty} s(t) \cdot e^{-i2\pi f t} dt$$



Discrete	Periodic (<i>period T</i>)	DFS	Discrete
	Aperiodic	DTFT	Continuous
		DFT	Discrete

$$\tilde{c}_k = \frac{1}{N} \sum_{n=0}^{N-1} s[n] \cdot e^{-i\frac{2\pi k n}{N}}$$

$$S(f) = \sum_{n=-\infty}^{+\infty} s[n] \cdot e^{-i2\pi f n}$$

$$\tilde{c}_k = \frac{1}{N} \sum_{n=0}^{N-1} s[n] \cdot e^{-i\frac{2\pi k n}{N}}$$

Note: $i = \sqrt{-1}$, $\omega = 2\pi/T$, $s[n] = s(t_n)$, $N = \# \text{ of samples}$

2:18
10 m

147C

2D Fourier Transform = done in 2 passes Just like blurring in H12

Continuous:

$$F\{f(x, y)\} = F(u, v) = \iint f(x, y) e^{-i2\pi(ux+vy)} dx = \iint f(x, y) e^{-i2\pi ux} e^{-i2\pi vy} dx$$

$$F^{-1}\{F(u, v)\} = f(x, y) = \iint F(u, v) e^{+i2\pi(ux+vy)} dx = \iint F(u, v) e^{+i2\pi ux} e^{+i2\pi vy} dx$$

Separable: $F(u, v) = F(u)F(v)$

Discrete:

$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{N-1} \sum_{y=0}^{M-1} f(x, y) e^{-i2\pi(\frac{ux}{N} + \frac{vy}{M})} dx = \frac{1}{M} \sum_{y=0}^{M-1} \left[\frac{1}{N} \sum_{x=0}^{N-1} f(x, y) e^{-i2\pi(\frac{ux}{N})} \right] e^{-i2\pi(\frac{vy}{M})}$$

$$f(x, y) = \sum_{x=0}^{N-1} \sum_{y=0}^{M-1} F(u, v) e^{+i2\pi(\frac{ux}{N} + \frac{vy}{M})} dx = \sum_{y=0}^{M-1} \left[\sum_{x=0}^{N-1} F(u, v) e^{+i2\pi(\frac{ux}{N})} \right] e^{+i2\pi(\frac{vy}{M})}$$

What I had by is the input to the 2nd pass ↓

Separable Implementation

$$F(u, v) = \frac{1}{N} \sum_{y=0}^{N-1} e^{-j2\pi vy / N} \boxed{\frac{1}{M} \sum_{x=0}^{M-1} f(x, y) e^{-j2\pi ux / M}}$$

$$= \frac{1}{N} \sum_{y=0}^{N-1} F(u, y) e^{-j2\pi vy / N}$$

transform each row

transform each column of intermediate result

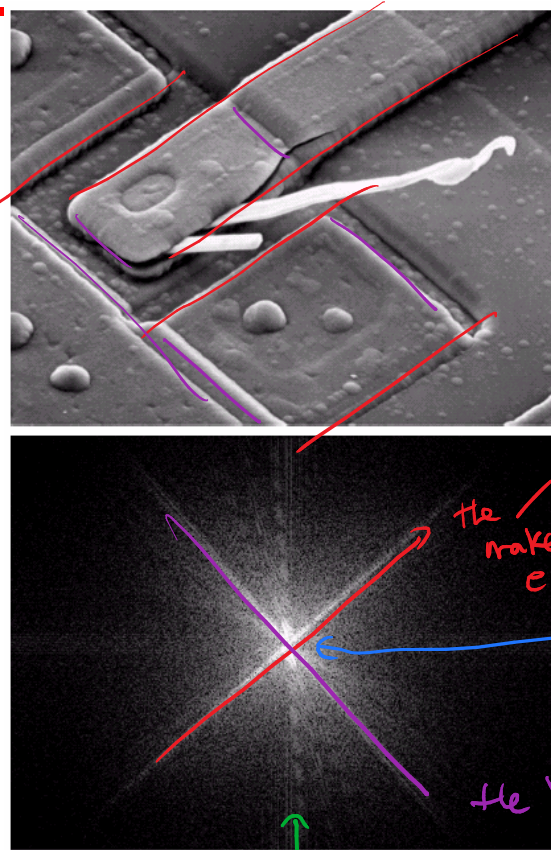
where $F(u, y) = \frac{1}{M} \sum_{x=0}^{M-1} f(x, y) e^{-j2\pi ux / M}$

The 2D Fourier transform is computed in two passes:

- 1) Compute the transform along each row independently.
- 2) Compute the transform along each column of this intermediate result.

Properties

- Edge orientations in image appear in spectrum, rotated by 90° .
- 3 orientations are prominent: 45° , -45° , and nearly horizontal long white element.



a
b

FIGURE 4.4
(a) SEM image of a damaged integrated circuit. (b) Fourier spectrum of (a). (Original image courtesy of Dr. J. M. Hudak, Brockhouse Institute for Materials Research, McMaster University, Hamilton, Ontario, Canada.)

always \perp

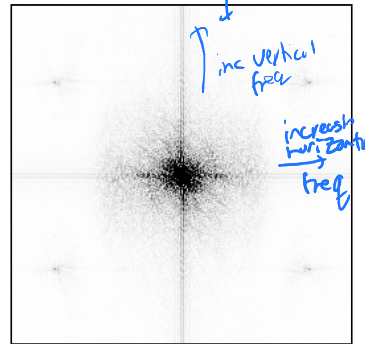
$$\sqrt{\text{real}^2 + \text{imaginary}^2}$$

Magnitude and Phase Spectrum

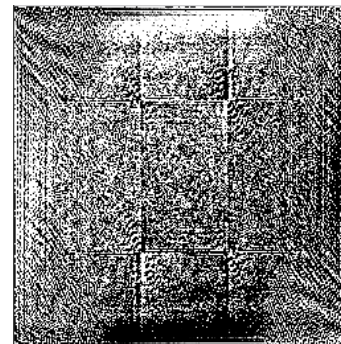
each dot has a diff Freq
D @ center



Mad.bw



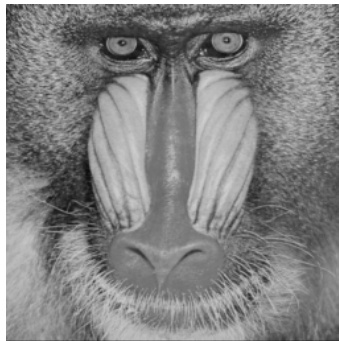
Magnitude



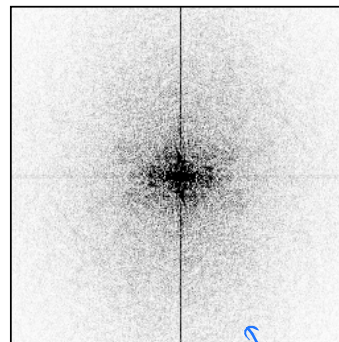
Phase

looks like garbage when we display phase (so not shown in textbooks) but it's more imp bec it's off -> image wrong

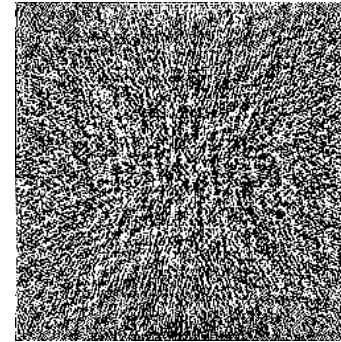
2D-Fourier transforms example



Mandrill.bw



Magnitude



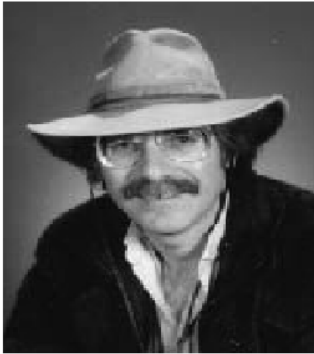



Phase

this is high freq (on off on off... fast)
so high freq in this

HU3: Inverse Fourier

Role of Magnitude vs Phase (1)

Pictures reconstructed using the Fourier phase of another picture

	<i>Rick</i>	<i>Linda</i>
		
$\text{Mag}\{\text{Linda}\}$ $\text{Phase}\{\text{Rick}\}$ <i>magnitude of Linda phase of Rick</i> →		

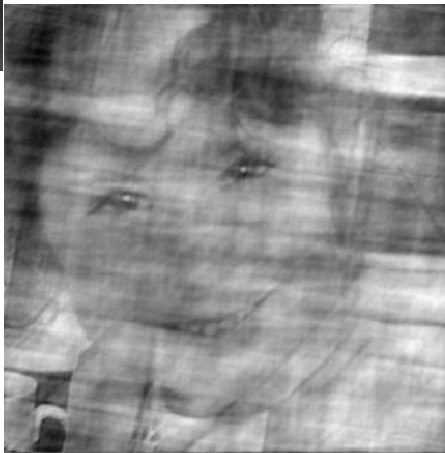
Phase more important than magnitude!

why? phase keeps edges intact

Role of Magnitude vs Phase (2)



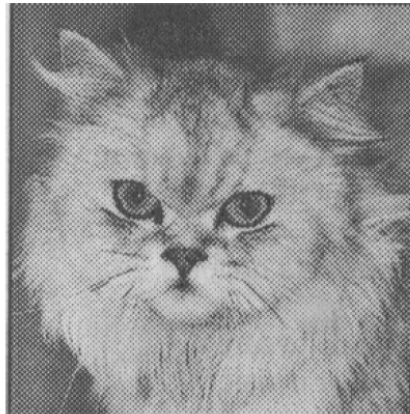
Magnitude



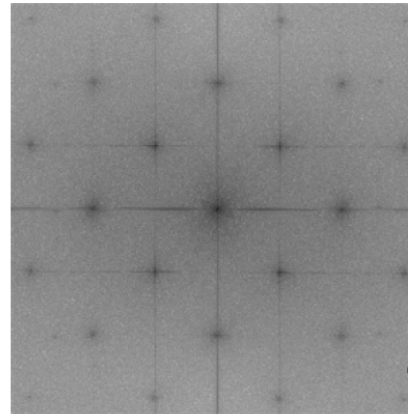
Phase

Fourier Transform can show
noises that has a certain pattern
→ shows the freq

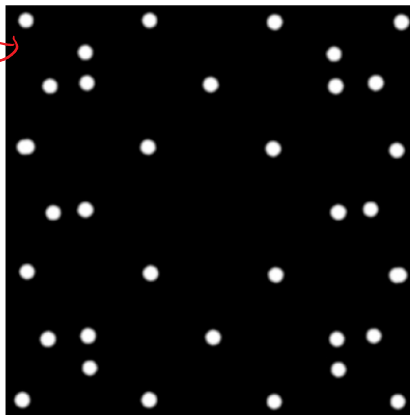
Noise Removal



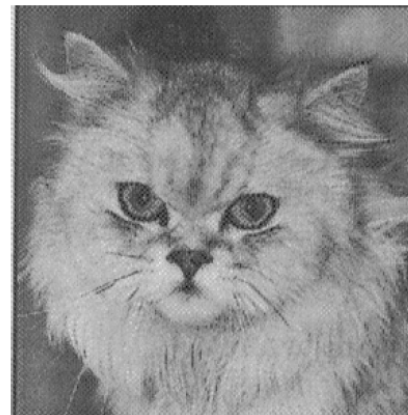
Original with noise patterns



Power spectrum showing noise spikes



Mask to remove periodic noise



Inverse FT with periodic noise removed

going from spatial to freq domain

①

← darker the val here
the brighter the pixel

← higher freq → less dim spots (periodic screening)

want to remove it!

The noise is
a pattern

②

making a mask
to remove the
periodic noise

③

← edit the noise out in
freq dom b4 bring it
back to spatial dom

Fast Fourier Transform (1)

- The DFT was defined as:

$$F(u) = \frac{1}{N} \sum_{x=0}^{N-1} f(x) e^{-i2\pi \frac{ux}{N}} \quad 0 \leq x \leq N-1$$

convolution: sum of prods: pixels · weight

Rewrite:

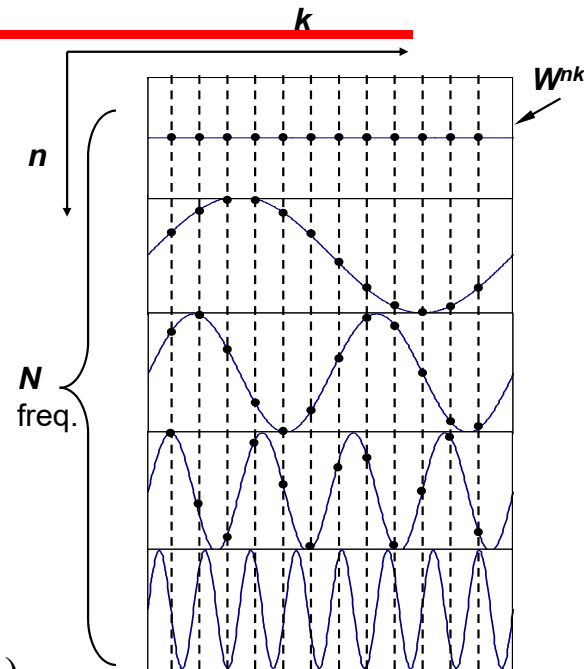
$$F_n = \frac{1}{N} \sum_{k=0}^{N-1} f_k e^{-i2\pi \frac{nk}{N}} \quad 0 \leq n \leq N-1$$

$$\text{Let } F_n = \sum_{k=0}^{N-1} f_k W^{nk}$$

$$\text{where } W = e^{\frac{-i2\pi}{N}} = \cos\left(\frac{-2\pi}{N}\right) + i \sin\left(\frac{-2\pi}{N}\right)$$

Also, Let $N = 2^r$ (N is a power of 2)

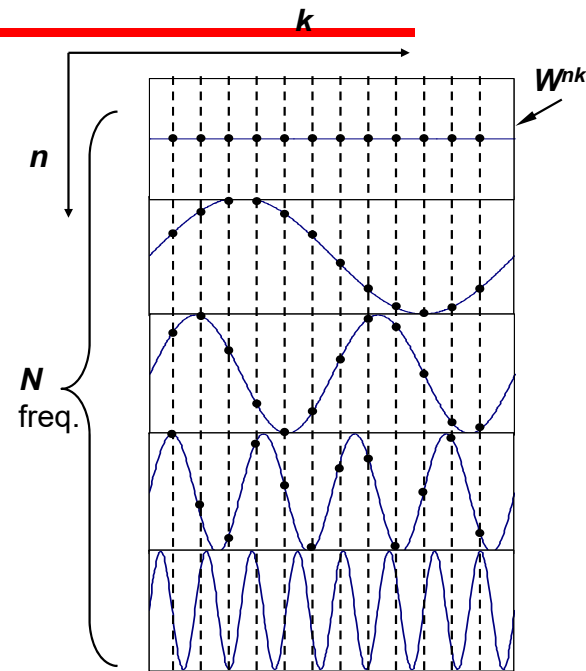
let N be a power of 2 will see why later



2:44

Fast Fourier Transform (2)

- W^{nk} can be thought of as a 2D array, indexed by n and k .
- It represents N equispaced values along a sinusoid at each of N frequencies.
- For each frequency n , there are N multiplications (N samples in sine wave of freq. n). Since there are N frequencies, DFT: $O(N^2)$
- With the FFT, we will derive an $O(N \log N)$ process.



faster version

$1024 \cdot 1024$ vs $1024 \cdot 10$??

he was saying
something like that

2:46 I

Computational Advantage

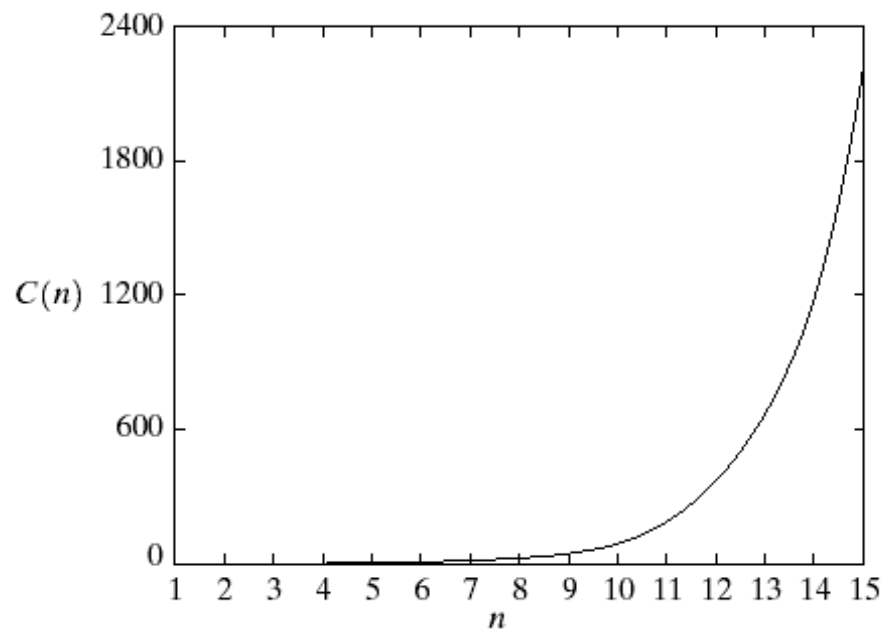


FIGURE 4.42
Computational advantage of the FFT over a direct implementation of the 1-D DFT. Note that the advantage increases rapidly as a function of n .

Danielson-Lanczos Lemma (1)

1942:

$$F_n = \sum_{k=0}^{N-1} f_k e^{-i2\pi \frac{nk}{N}}$$

2 groups
→ collecting odd vals

$$F_n = \sum_{k=0}^{\frac{N}{2}-1} f_{2k} e^{-i2\pi \frac{n(2k)}{N}} + \sum_{k=0}^{\frac{N}{2}-1} f_{2k+1} e^{-i2\pi \frac{n(2k+1)}{N}}$$

→ collecting every other value (even #s)

Even Numbered Terms

$$f_0, f_2, f_4, \dots$$

Odd Numbered Terms

$$f_1, f_3, f_5, \dots$$

$$e^{-i2\pi \frac{n2k}{N}} e^{-i2\pi \frac{n}{N}}$$

Why do this?

$$F_n = \sum_{k=0}^{\frac{N}{2}-1} f_{2k} e^{-i2\pi \frac{nk}{N/2}} + W^n \sum_{k=0}^{\frac{N}{2}-1} f_{2k+1} e^{-i2\pi \frac{nk}{N/2}}$$

$$W = e^{-i2\pi \frac{1}{N}}$$

$$F_n = F_n^e + W^n F_n^o$$

Divide+Conquer prob

Danielson–Lanczos Lemma (2)

$$F_n = \sum_{k=0}^{\frac{N}{2}-1} f_{2k} e^{\frac{-i2\pi k}{N/2}} + W^n \sum_{k=0}^{\frac{N}{2}-1} f_{2k+1} e^{\frac{-i2\pi k}{N/2}}$$

$$W = e^{\frac{-i2\pi}{N}}$$

need to multiply odd # by the W

$$F_n = F_n^e + W^n F_n^o$$

even # terms odd # terms

n^{th} component of F.T. of length $N/2$ formed from the **even** components of f

n^{th} component of F.T. of length $N/2$ formed from the **odd** components of f

Divide-and-Conquer solution: Solving a problem (F_n) is reduced to 2 smaller ones.

Potential Problem: n in F_n^e and F_n^o is still made to vary from 0 to $N-1$. Since each sub-problem is no smaller than original, it appears wasteful.

Solution: Exploit symmetries to reduce computational complexity.

$N = \text{length of list}$
 $n = 0 \text{ to } N$

Danielson-Lanczos Lemma (3)

Given : a DFT of length N , $F_{n+N} = F_n$

Proof : $F_{n+N} = \sum_{k=0}^{N-1} f_k e^{\frac{-i2\pi(n+N)k}{N}} \Rightarrow \sum_{k=0}^{N-1} f_k e^{\frac{-i2\pi nk}{N}} e^{\frac{-i2\pi Nk}{N}} =$

$$= \sum_{k=0}^{N-1} f_k e^{\frac{-i2\pi nk}{N}} (\cos 2\pi k - i \sin 2\pi k) = \sum_{k=0}^{N-1} f_k e^{\frac{-i2\pi nk}{N}} = F_n$$

$e^{-i2\pi k} = \cos(2\pi k) - i \sin(2\pi k) = 1$

$$W^{n+\frac{N}{2}} = \cos\left(\frac{-2\pi}{N}\left(n + \frac{N}{2}\right)\right) + i \sin\left(\frac{-2\pi}{N}\left(n + \frac{N}{2}\right)\right)$$

$$= \cos\left(\frac{-2\pi n}{N} - \pi\right) + i \sin\left(\frac{-2\pi n}{N} - \pi\right)$$

$$= -\cos\left(\frac{-2\pi n}{N}\right) - i \sin\left(\frac{-2\pi n}{N}\right)$$

$$W^{n+\frac{N}{2}} = -W^n$$

Wolberg: Image Processing Course Notes

Why are they
useful?

→ butterfly

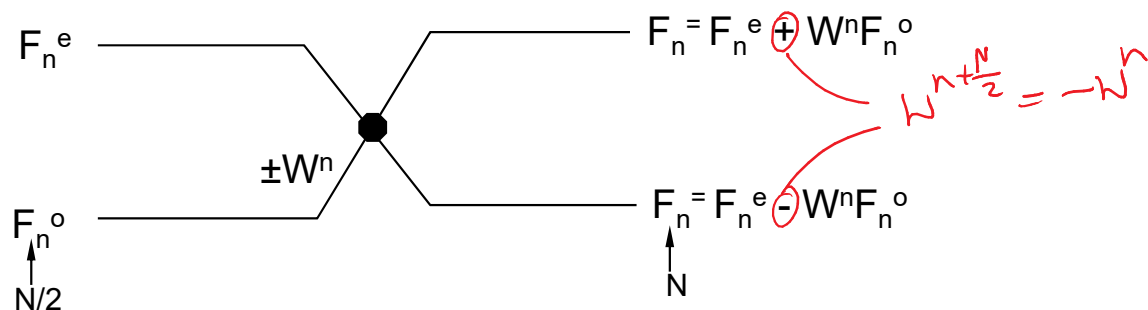
Main Points of FFT

$$F_n = \sum_{k=0}^{N-1} f_k e^{-i2\pi \frac{nk}{N}}$$

$$\begin{array}{ccccc} F_n & = & F_n^e & + & W^n F_n^o \\ \text{length } N & & \text{length } \frac{N}{2} & & \text{length } \frac{N}{2} \end{array}$$

but $0 \leq n < N$

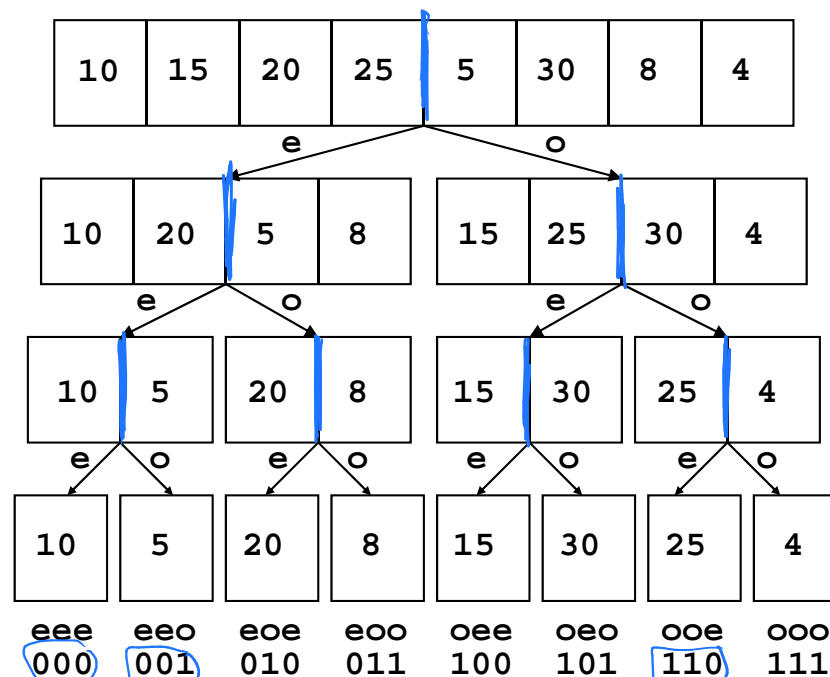
Butterfly
float path?



Oh exam

FFT Example (1)

- Input: 10, 15, 20, 25, 5, 30, 8, 4



didn't I do this in algorithms?

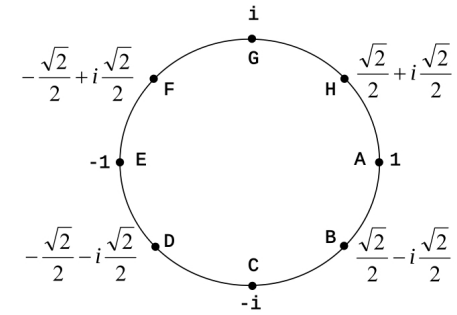
000

001 → 100 → 4 → index 4 is 5!

110 → 011 → index 3 is 25!

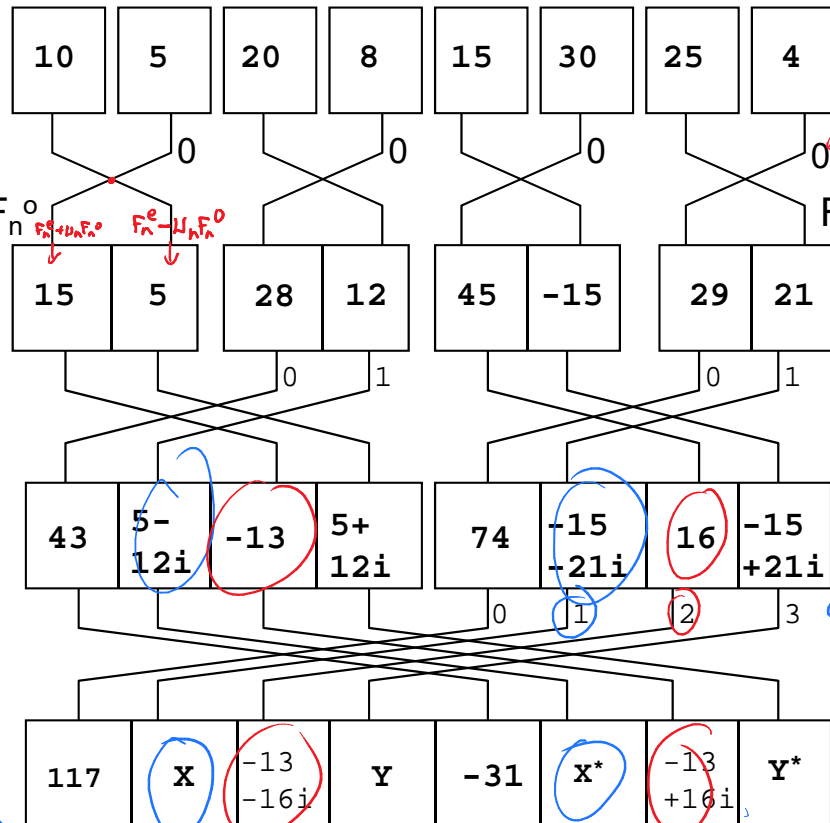
Why is it fast?

FFT Example (2)



We compute this and that
other $\frac{N}{2}$ once
so its
trivial

$$F_n = F_n^e + W^n F_n^o$$



represents the n in W^n

$$F_n = F_n^e - W^n F_n^o$$

if $N=4$ len is 4
 $W^1 = e^{-i2\pi/4} = -i$
 $\cos(\pi/2) = 0$
 $\sin(\pi/2) = 1$
 $-i \cdot 1 = -i$

n^2 to $n \log n$
only do $\frac{N}{2}$ crunches
 $n \log n$ times instead of n^2 times?

Save result as DFT
(DFT \rightarrow just use eq)
by us

$$X = (5-12i) + (-15-21i)B$$

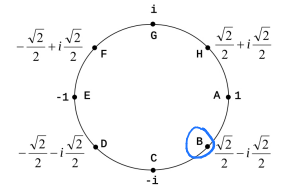
$$Y = (5+12i) + (-15+21i)D$$

$$W^1 = e^{-i2\pi/8} = B$$

$$W^2 = e^{-i4\pi/8} = C$$

$$W^3 = e^{-i6\pi/8} = D$$

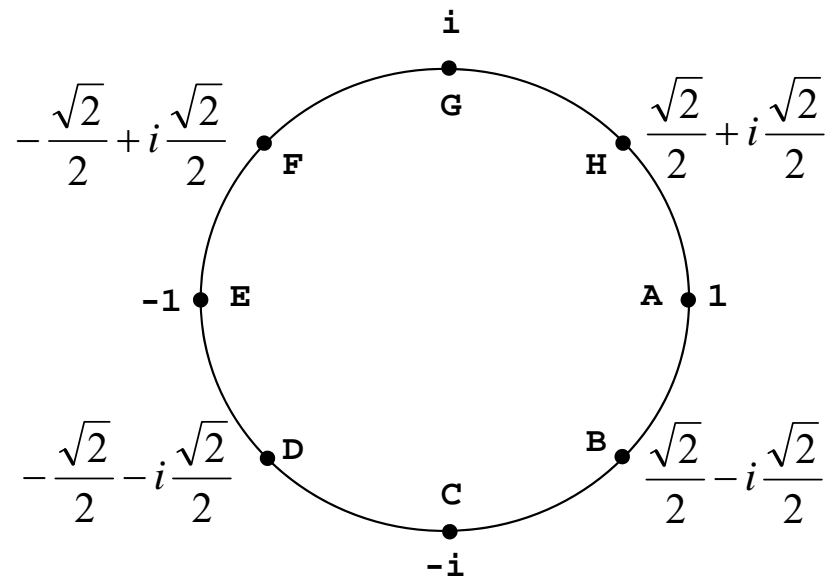
(see next page for weights B, C, D)



flips sign

Weights

- DFT is a convolution with kernel values $e^{-i2\pi ux/N}$
- These values are derived from a unit circle.



Code in new slide
+
fourier.c in website

DFT method now

In test
DFT vs FFT
way to example

easier
but FFT
is faster (divide + conquer)

DFT Example (1)

- Input: 10, 15, 20, 25, 5, 30, 8, 4

$$F_n = \sum_{k=0}^{N-1} f_k e^{-i2\pi \frac{nk}{N}}$$

$n=0 \rightarrow e^0 \rightarrow 1$
so just sum of pixels

$$F_0 = 10 + 15 + 20 + 25 + 5 + 30 + 8 + 4 = \boxed{117}$$

$$F_1 = 10e^{-i2\pi(1)(0)/8} + 15e^{-i2\pi(1)(1)/8} + 20e^{-i2\pi(1)(2)/8} + \dots + 8e^{-i2\pi(1)(6)/8} + 4e^{-i2\pi(1)(7)/8}$$

$$= 10A + 15B + 20C + 25D + 5E + 30F + 8G + 4H$$

$$F_2 = 10e^{-i2\pi(2)(0)/8} + 15e^{-i2\pi(2)(1)/8} + 20e^{-i2\pi(2)(2)/8} + \dots + 8e^{-i2\pi(2)(6)/8} + 4e^{-i2\pi(2)(7)/8}$$

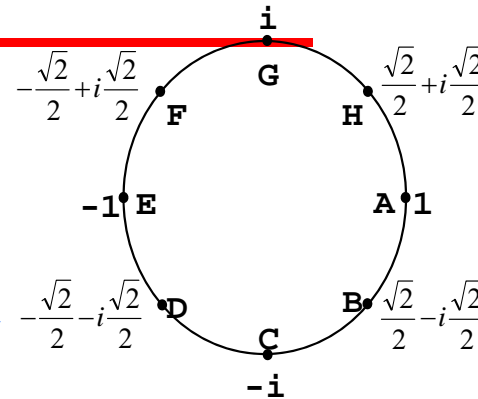
$$= 10\underbrace{A}_{(1)} + 15\underbrace{C}_{(-i)} + 20\underbrace{E}_{(-1)} + 25\underbrace{G}_{(i)} + 5\underbrace{A}_{(1)} + 30\underbrace{C}_{(-i)} + 8\underbrace{E}_{(-1)} + 4\underbrace{G}_{(i)} = \boxed{-13 - 16i}$$

Weight=2
you skip the
next weight

$$F_3 = 10e^{-i2\pi(3)(0)/8} + 15e^{-i2\pi(3)(1)/8} + 20e^{-i2\pi(3)(2)/8} + \dots + 8e^{-i2\pi(3)(6)/8} + 4e^{-i2\pi(3)(7)/8}$$

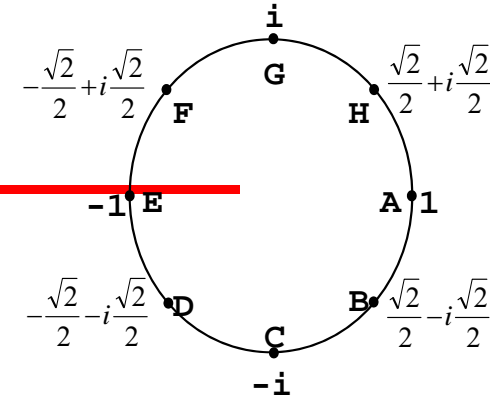
$$= 10A + 15D + 20G + 25B + 5E + 30H + 8C + 4F$$

Weight=3
you skip 2 steps
(2 weights)



As you can see \rightarrow get same answers as in FFT!

DFT Example (2)



$$F_4 = 10e^{-i2\pi(4)(0)/8} + 15e^{-i2\pi(4)(1)/8} + 20e^{-i2\pi(4)(2)/8} + \dots + 8e^{-i2\pi(4)(6)/8} + 4e^{-i2\pi(4)(7)/8}$$

$$= 10A + 15E + 20A + 25E + 5A + 30E + 8A + 4E = \boxed{-31}$$

$$F_5 = 10e^{-i2\pi(5)(0)/8} + 15e^{-i2\pi(5)(1)/8} + 20e^{-i2\pi(5)(2)/8} + \dots + 8e^{-i2\pi(5)(6)/8} + 4e^{-i2\pi(5)(7)/8}$$

$$= 10A + 15F + 20C + 25H + 5E + 30B + 8G + 4D$$

$$F_6 = 10e^{-i2\pi(6)(0)/8} + 15e^{-i2\pi(6)(1)/8} + 20e^{-i2\pi(6)(2)/8} + \dots + 8e^{-i2\pi(6)(6)/8} + 4e^{-i2\pi(6)(7)/8}$$

$$= 10A + 15G + 20E + 25C + 5A + 30G + 8E + 4C = \boxed{-13 + 16i}$$

$$F_7 = 10e^{-i2\pi(7)(0)/8} + 15e^{-i2\pi(7)(1)/8} + 20e^{-i2\pi(7)(2)/8} + \dots + 8e^{-i2\pi(7)(6)/8} + 4e^{-i2\pi(7)(7)/8}$$

$$= 10A + 15H + 20G + 25F + 5E + 30D + 8C + 4B$$

TABLE 4.1

Summary of some important properties of the 2-D Fourier transform.

Property	Expression(s)
Fourier transform	$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$
Inverse Fourier transform	$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$
Polar representation	$F(u, v) = F(u, v) e^{-j\phi(u, v)}$
Spectrum	$ F(u, v) = [R^2(u, v) + I^2(u, v)]^{1/2}, \quad R = \text{Real}(F) \text{ and } I = \text{Imag}(F)$
Phase angle	$\phi(u, v) = \tan^{-1} \left[\frac{I(u, v)}{R(u, v)} \right]$
Power spectrum	$P(u, v) = F(u, v) ^2$
Average value	$\bar{f}(x, y) = F(0, 0) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$
Translation	$f(x, y) e^{j2\pi(u_0 x/M + v_0 y/N)} \Leftrightarrow F(u - u_0, v - v_0)$ $f(x - x_0, y - y_0) \Leftrightarrow F(u, v) e^{-j2\pi(ux_0/M + vy_0/N)}$ When $x_0 = u_0 = M/2$ and $y_0 = v_0 = N/2$, then $f(x, y) (-1)^{x+y} \Leftrightarrow F(u - M/2, v - N/2)$ $f(x - M/2, y - N/2) \Leftrightarrow F(u, v) (-1)^{u+v}$

← average all vals then divide by total # Pixel?

← avg of all pixels but with frequency = 0

Conjugate symmetry	$F(u, v) = F^*(-u, -v)$ $ F(u, v) = F(-u, -v) $
Differentiation	$\frac{\partial^n f(x, y)}{\partial x^n} \Leftrightarrow (ju)^n F(u, v)$ $(-jx)^n f(x, y) \Leftrightarrow \frac{\partial^n F(u, v)}{\partial u^n}$
Laplacian	$\nabla^2 f(x, y) \Leftrightarrow -(u^2 + v^2)F(u, v)$
Distributivity	$\Im[f_1(x, y) + f_2(x, y)] = \Im[f_1(x, y)] + \Im[f_2(x, y)]$ $\Im[f_1(x, y) \cdot f_2(x, y)] \neq \Im[f_1(x, y)] \cdot \Im[f_2(x, y)]$
Scaling	$af(x, y) \Leftrightarrow aF(u, v), f(ax, by) \Leftrightarrow \frac{1}{ ab } F(u/a, v/b)$
Rotation <i>rotate img = rotate fourier trans</i>	$x = r \cos \theta \quad y = r \sin \theta \quad u = \omega \cos \varphi \quad v = \omega \sin \varphi$ $f(r, \theta + \theta_0) \Leftrightarrow F(\omega, \varphi + \theta_0)$
Periodicity	$F(u, v) = F(u + M, v) = F(u, v + N) = F(u + M, v + N)$ $f(x, y) = f(x + M, y) = f(x, y + N) = f(x + M, y + N)$
Separability	See Eqs. (4.6-14) and (4.6-15). Separability implies that we can compute the 2-D transform of an image by first computing 1-D transforms along each row of the image, and then computing a 1-D transform along each column of this intermediate result. The reverse, columns and then rows, yields the same result.

If you scale

if you scale the input vals of input \rightarrow output is also scales

Linear

\rightarrow space \downarrow = freq \uparrow , space \uparrow = freq \downarrow
spacial component

• If columns repeat itself after 30 pixels and another row repeats itself every 10 pxts \rightarrow 10 pxtl row is higher freq

• If you stretch out that row you lower the freq
 \uparrow space \rightarrow \downarrow freq

TABLE 4.1
(continued)

Property	Expression(s)
Computation of the inverse Fourier transform using a forward transform algorithm	$\frac{1}{MN} f^*(x, y) = \frac{1}{MN} \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F^*(u, v) e^{-j2\pi(ux/M + vy/N)}$ <p>This equation indicates that inputting the function $F^*(u, v)$ into an algorithm designed to compute the forward transform (right side of the preceding equation) yields $f^*(x, y)/MN$. Taking the complex conjugate and multiplying this result by MN gives the desired inverse.</p>
Convolution [†]	$f(x, y) * h(x, y) = \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} f(m, n) h(x - m, y - n)$
Correlation [†]	$f(x, y) \circ h(x, y) = \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} f^*(m, n) h(x + m, y + n)$
Convolution theorem [†]	<p><i>Special: kernel slide needed</i> <i>Freq: just multiply pixels!!!</i></p> $f(x, y) * h(x, y) \Leftrightarrow F(u, v) H(u, v);$ <p>(convolution in spc domain \rightarrow multiplication in another)</p> $f(x, y) h(x, y) \Leftrightarrow F(u, v) * H(u, v)$ <p>• Don't need to slide kernel!! • in freq dom: can just do pixel·pixel!!!</p>
Correlation theorem [†]	$f(x, y) \circ h(x, y) \Leftrightarrow F^*(u, v) H(u, v);$ $f^*(x, y) h(x, y) \Leftrightarrow F(u, v) \circ H(u, v)$

TABLE 4.1
(continued)

Some useful FT pairs:

Impulse $\delta(x, y) \Leftrightarrow 1$

Gaussian $A\sqrt{2\pi}\sigma e^{-2\pi^2\sigma^2(x^2+y^2)} \Leftrightarrow Ae^{-(u^2+v^2)/2\sigma^2}$

Rectangle $\text{rect}[a, b] \Leftrightarrow ab \frac{\sin(\pi ua)}{(\pi ua)} \frac{\sin(\pi vb)}{(\pi vb)} e^{-j\pi(ua+vb)}$

Cosine $\cos(2\pi u_0 x + 2\pi v_0 y) \Leftrightarrow$
 $\frac{1}{2} [\delta(u + u_0, v + v_0) + \delta(u - u_0, v - v_0)]$

Sine $\sin(2\pi u_0 x + 2\pi v_0 y) \Leftrightarrow$
 $j \frac{1}{2} [\delta(u + u_0, v + v_0) - \delta(u - u_0, v - v_0)]$

[†] Assumes that functions have been extended by zero padding.

TABLE 4.1
(continued)