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EDUCATION:

Minneapolis College of Art and Design, Minneapolis, MN. May 2019

MAJOR: Bachelor of Fine Arts in Web and Multimedia

MINOR: Creative Writing

SKILLS:

FRONT-END DEV: · · · · · HTML • CSS • JavaScript • React • Vue • WordPress • WebFlow

BACK-END DEV: · RESTful APIs • ASP.NET • Node.js • Express.js • MongoDB • Socket.IO • MySQL

APPLICATION DEV: · · · · · · · · · · Windows Forms

GAME DEV: Unity • Unreal Engine • Godot Engine • HTML Canvas • Three.js • Pixi.js DESIGN: UI/UX • Photoshop • Illustrator • InDesign • Premiere • After Effects

EXPERIENCE:

- Lenker Consulting. Minneapolis, MN. June 2019 Present Developer/Junior Art Director
 - In charge of Integrating RESTful APIs of digital marketing tools like ActiveCampaign, CallRail, and Airtable.
 - Creating, adding features, fixing bugs, and maintaining several of Lenker's CMS-based websites.
 - Making and customizing web animations and interactive applications.
- The Affinity Project. Cambridge, MA.

 Head of Full Stack Programming
 - The lead developer of the Tiny Earth project. Used a MEAN stack back-end architecture and a Three.js interface to build a realtime spatial chatroom and content regurgitation site.
- Urban Arts Academy. Minneapolis. MN. June 2018 September 2018 Summer Intern
 - Designed the Academy's annual report using InDesign and Illustrator.
 - Updated their Mailchimp-based annual newsletter.
- - Created the visual identity for a series of ESL courses.
 - Cleaned up InDesign book templates, made two websites, and worked on some motion graphics videos.
- Downtown Design LLC. Anoka, MN. Summer 2017
 Web and Design Summer Intern
 - Optimized and built WordPress-based websites.
 - Worked on graphic design projects, and made two motion-graphics promo videos.

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