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SKILLS

FRONTEND - HTML • CSS • JavaScript • TypeScript • React • Webpack • Babel • Vue • Sass • Three.js • PixiJS

BACKEND ····· Node.js • Express.js • MongoDB • Socket.IO • Building REST APIs DEVOPS ····· Git • Nginx • Bash • Jest • ESLint • YAML • AWS • DigitalOcean

DESIGN ----- UI/UX • Photoshop • Illustrator • InDesign • Premiere • After Effects • Figma • Sketch

EXPERIENCE

• The Liminal Project LLC. Minneapolis, MN. September 2021 - Present Founder | Full Stack Web Engineer

- Used TypeScript, React and Three.js to build portfolio websites for local artists in the Twin Cities.
- Built an interactive art gallery application using TypeScript and React.
- Designed the brand identity for the company and built its official website.
- Built a Node.js Analytics Engine that uses TypeScript, Express and MongoDB to help clients optimize traffic and metrics data.
- Brooks Bell. Raleigh, NC. December 2020 August 2021 Optimization Engineer
 - Built front-end A/B tests for multiple clients using JavaScript, TypeScript, and Sass.
 - Built modular, reusable UI components for a complex React/Redux banking application.
 - Used React and Redux to create component-level A/B testing using an in-house tool.
 - Configured and maintained front-end tooling that uses Webpack, Babel, and ESLint.
 - Used Jest to automate the unit testing of React and other front-end applications.
 - Integrated A/B tests into multiple industry-standard testing tools like Adobe Target, Optimizely, and Maxymiser.
- Lenker Consulting. Minneapolis, MN.

 June 2019 September 2020

 Developer & Junior Art Director
 - Used React to build socket-based, single-page, front-end applications.
 - Developed an npm package that uses TypeScript, Express and MongoDB to automate deal flow and customer management.
 - Built a REST API that integrates and connects several marketing and financing platforms.
 - Applied web animations and dynamic interactions to several websites using React, JS Canvas, Three.js, CSS3 and SVGs.
 - Wireframed and prototyped the UI/UX of multiple websites using Figma, Sketch, and Illustrator.
 - Automated the deployment of web applications to Ubuntu cloud servers using GitHub API, YAML, and shell scripts.
- Urban Arts Academy. Minneapolis, MN. May 2018 September 2018 UI/UX Development Intern
 - Created UI/UX mockups and prototypes.
 - Helped build educational web applications using HTML, CSS, and JavaScript.
 - Designed the Academy's annual report using InDesign and Illustrator.
 - Updated the Academy's Mailchimp-based annual newsletter.

EDUCATION

Minneapolis College of Art and Design, Minneapolis, MN. May 2019

MAJOR: Bachelor of Fine Arts in Web and Multimedia Development

MINOR: Creative Writing