


Which collection in C# has fastest “Contains” method?

# HashSet

Method	Runtime	ItemCount	Mean	Ratio
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With_HashSet	.NET 8.0	100	4.800 ns	1.00
With_ImmutableHashSet	.NET 8.0	100	8.025 ns	1.67
With_SortedSet	.NET 8.0	100	9.564 ns	1.99
With_List	.NET 8.0	100	16.264 ns	3.38
With_Array	.NET 8.0	100	16.293 ns	3.39
With_ImmutableArray	.NET 8.0	100	24.819 ns	5.17
With_HashSet	.NET Framework 4.8.1	100	9.603 ns	2.00
With_ImmutableHashSet	.NET Framework 4.8.1	100	32.257 ns	6.73
With_SortedSet	.NET Framework 4.8.1	100	24.247 ns	5.06
With_List	.NET Framework 4.8.1	100	197.906 ns	41.28
With_Array	.NET Framework 4.8.1	100	117.904 ns	25.09
With_ImmutableArray	.NET Framework 4.8.1	100	126.227 ns	26.28
With_HashSet	.NET 8.0	100000	4.824 ns	1.00
With_ImmutableHashSet	.NET 8.0	100000	16.399 ns	3.40
With_SortedSet	.NET 8.0	100000	24.185 ns	5.02
With_List	.NET 8.0	100000	14,819.076 ns	3,063.23
With_Array	.NET 8.0	100000	14,748.136 ns	3,053.86
With_ImmutableArray	.NET 8.0	100000	15,183.781 ns	3,138.03
With_HashSet	.NET Framework 4.8.1	100000	9.409 ns	1.94
With_ImmutableHashSet	.NET Framework 4.8.1	100000	47.354 ns	9.80
With_SortedSet	.NET Framework 4.8.1	100000	53.316 ns	11.02
With_List	.NET Framework 4.8.1	100000	178,674.977 ns	36,998.89
With_Array	.NET Framework 4.8.1	100000	89,090.975 ns	18,446.97
With_ImmutableArray	.NET Framework 4.8.1	100000	89,197.455 ns	18,434.99

Data is important! An array with “ItemCount” size.  
Array filled with “data[i] = length-i”, last 10 item  
isn’t sorted and ended with number 6



```
[Params(100, 100_000)]
public int ItemCount { get; set; }

private static readonly int[] Initial = new int[] { 10, 1, 4, 5, 2, 3, 9, 7, 8, 6 };

[GlobalSetup]
public void GlobalSetup()
{
    _Array = new int[ItemCount];

    var i = 0;
    for (; i < _Array.Length - Initial.Length; i++)
        _Array[i] = _Array.Length - i;

    for (var j = 0; j < Initial.Length; i++, j++)
        _Array[i] = Initial[j];

    _List = new List<int>(_Array);
    _HashSet = new HashSet<int>(_Array);
    _ImmutableHashSet = ImmutableHashSet.Create(_Array);
    _SortedSet = new SortedSet<int>(_Array);

    _ImmutableArray = ImmutableArray.Create(_Array);
}
```

We just use Contains method  
0 -> not existed            1 -> last item



```
private static bool DoJob(ICollection<int> collection)
    => collection.Contains(0) && collection.Contains(6);

[Benchmark(Baseline = true)]
public bool With_HashSet() => DoJob(_HashSet);

[Benchmark]
public bool With_ImmutableHashSet() => DoJob(_ImmutableHashSet);

[Benchmark]
public bool With_SortedSet() => DoJob(_SortedSet);

[Benchmark]
public bool With_List() => DoJob(_List);

[Benchmark]
public bool With_Array() => DoJob(_Array);

[Benchmark]
public bool With_ImmutableArray() => DoJob(_ImmutableArray);
```