KNN-Classification

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1 KNN for Classification

We can use K nearest neighbors for classification the same way we used KNN to approximate a function with continuous outputs. Our goal for KNN with continuous outputs was to estimate P(y|X). The goal of KNN for classification is the same. We wish to estimate P(y|X) except our y data can only take to values, 0 or 1.

The mechanics needed to estimate P(y|X) are also the same between KNN for continuous outputs and classification. We need: a distance function in order to defined neighborhoods, and our estimate of P(y|X) will be an average over the y values in our neighborhood.

1.1 Distance function

A distance function takes two vectors as input and outputs a non-negative real number. Given two vectors *a* and *b*, a valid distance function:

(i) must produce non-negative outputs,

(ii) must equal zero when the same vector is input

$$d(a,a) = 0$$

and must be symmetric

$$d(a,b) = d(b,a)$$

1.2 Neighborhood

A distance function in-hand, we can define a neighborhood. A neighborhood around x of radius r is the set of points whose distance from x is less than or equal to r

$$N_r(x) = \{x_i | d(x, x_i) \le r\}$$

For KNN, we are interested in the K nearest neighbors. Or the K points x_i that have the smallest distances from our target x. In some sense, the K nearest neighbors defines a Neighborhood around x with a finite r.

1.3 Formula to estimate P(y|X)

Given y data y_1, y_2, \dots, y_n and corresponding x **vectors** of length m x_1, x_2, \dots, x_n we can estimate P(y|X) using a distance function and neighborhood.

$$P(y = 1|x) = \frac{1}{|N|} \sum_{x_i \in N_r(x)} y_i$$

The y values take only two values: 0 or 1. The average over a set of binary y values is equal to the percentage of "1"s. The above formula looks at a neighborhood of x, y pairs and estimates P(y = 1|x) as the percentage of y_i that equal 1.

1.4 Example by hand

Suppose I collected a small set of data

y	x1	x2	x3
1	0.25	1.1	1
0	0.85	0.1	3
1	1.25	-2 .1	2
0	0.68	0.3	3
0	3.15	0.4	4
1	-0.25	0.1	-5
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The goal is to approximate P(y = 1|x = [0,1,0]) (remember, x is a **vector**). I'll pre-specify my distance function and radius.

The distance function I want to use is

$$d(a,b) = \sum_{i} |a_i - b_i|$$

with a K equal to r = 3. I want to find the 3 nearest neighbors to estimate P(y = 1 | x = [0, 1, 0])

To approximate P(y = 1 | x = [0, 1, 0]) I need to compute the distance between my x training data and the vector [0, 1, 0]

y	x1	x2	x3	distance from x	Top 3 closest
1	0.25	1.1	1	1.35	yes
0	0.85	0.1	3	4.75	yes
1	1.25	-2.1	2	6.35	no
0	0.68	0.3	3	4.38	yes

y	x1	x2	x3	distance from x	Top 3 closest
0	3.15	0.4	4	7.75	no
1	-0.25	0.1	-5	6.15	no

We see that this corresponds to a Neighborhood of radius 4.75 around our vector $\left[0,1,0\right]$

Then my estimate of P(y = 1 | x = [0, 1, 0]) equals

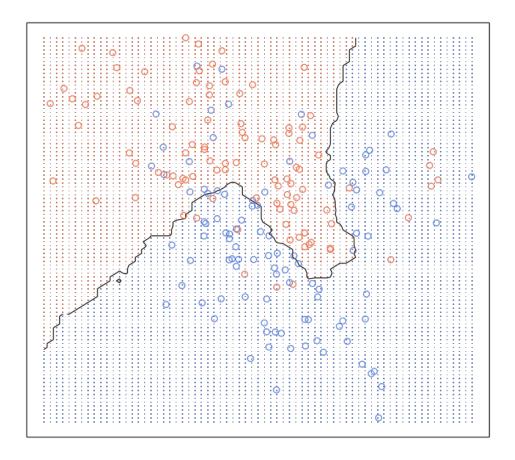
$$P(y = 1|x = [0, 1, 0]) \approx \frac{1}{3}(1 + 0 + 0) = 1/3 = 0.33$$

1.5 Example code

```
[43]: library(ElemStatLearn)
      require(class)
      x \leftarrow mixture.example x # example x data every x-vector has two entries.
      y <- mixture.example$y # example y data [0 or 1]
      d = cbind(x,y)
      print(head(d))
     [1,] 2.52609297 0.3210504 0
     [2,] 0.36695447 0.0314621 0
     [3,] 0.76821908 0.7174862 0
     [4,] 0.69343568 0.7771940 0
     [5,] -0.01983662  0.8672537  0
     [6,] 2.19654493 -1.0230141 0
[45]: xTest <- mixture.example\$xnew # example test x data. The test data also has 2_\_
       \rightarrow dimensions.
      print(head(xTest))
         x1 x2
     1 -2.6 -2
     2 - 2.5 - 2
     3 - 2.4 - 2
     4 -2.3 -2
     5 -2.2 -2
     6 - 2.1 - 2
[48]: # The KNN function.
      # This function takes the training X data, test X data, and training y data.
      # Next, the KNN function requires you to specify a number of neighbors
      # and the prob=TRUE means we're using KNN for classification
```

```
oneAndZeroPredictionsOnTestSet <- knn(x, xTest, y, k=15, prob=TRUE)
#The below extracts the probabilites for each x test point
probOnTest <- attr(oneAndZeroPredictionsOnTestSet, "prob")</pre>
# This function builds a vector by evaluating the first argument.
\# If true, then set the vector value to prob0nTest otherwise set to 1-prob0nTest.
probOnTest <- ifelse(oneAndZeroPredictionsOnTestSet=="1", probOnTest, u
→1-prob0nTest)
# create a grid of x values
px1 = seq(min(x[,1]) -0.1, max(x[,1])+0.1,0.1)
px2 = seq(min(x[,2]) -0.05, max(x[,2]), 0.05)
# create a grid of X1 by X2 and fill in the corresponding probabilities
prob15 <- matrix(prob0nTest, length(px1), length(px2))</pre>
contour(px1, px2, prob15, levels=0.5, labels="", xlab="", ylab="", main=
        "15-nearest neighbour", axes=FALSE)
points(x, col=ifelse(g==1, "coral", "cornflowerblue"))
gd <- expand.grid(x=px1, y=px2)</pre>
points(gd, pch=".", cex=1.2, col=ifelse(prob15>0.5, "coral", "cornflowerblue"))
box()
```

15-nearest neighbour



[]: