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 **Algorithm: Palindrome Finder**

Step 1: Start the program.

Step 2: Declare a character array str[100] to store the input string and an integer variable i for iteration.

Step 3: Display a message:

 *** Palindrome Finder ***

Step 4: Prompt the user to enter a string.

 Enter Your String:

Step 5: Read the string from the user using gets(str).

Step 6: Find the length of the string using strlen(str).

Step 7: Use a for loop to iterate from i = 0 to i < strlen(str) - 1.

Step 8:

 In each iteration, compare:

 str[i] and str[strlen(str) - 1 - i]

- If both characters are **not equal**, then:
 - Print: "The String is NOT a Palindrome"
 - Exit the program.

Step 9: If the loop completes without mismatches, print:

 The String is a Palindrome

Step 10: End the program.

 **Algorithm: String Length Finder**

Step 1: Start the program.

Step 2: Declare a **character array** str[100] to store the input string and an **integer variable** length to count the number of characters.

 Initialize length = 0.

Step 3: Display a message:

 *** String Length Finder ***

Step 4: Prompt the user to enter a string.

 Enter Your String:

Step 5: Read the string from the user using gets(str).

Step 6: Using a **while loop**, traverse the string until the null character '\0' is reached.

 For each character that is **not '\0'**, increment length by 1.

```
while(str[length] != '\0')  
    length++;
```

Step 7: After the loop ends, print the value of length.

 String Length: <length> Characters

Step 8: End the program.