

#### IBM i Meets IoT

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Agenda Key: 13DD

# About Michael Dawson IBM Community Lead for Node.js



- Active Node.js community member
  - Collaborator
  - Node.js Technical Steering Committee TSC Chair
  - Community Committee member
  - Working group(s) member/leadership



- Twitter: @mhdawson1
- GitHub: @mhdawson
- Linkedin: https://www.linkedin.com/in/michael-dawson-6051282



#### About Jesse



- Business Architect of Open Source on i
  - Leader of development teams
  - Owns IBM i OSS strategy



- Twitter: @IBMJesseG
- GitHub: @ThePrez
- Linkedin: <a href="https://www.linkedin.com/in/ibmjesseg">https://www.linkedin.com/in/ibmjesseg</a>

#### Agenda



- Intro to IoT and MQTT
- Using MQTT with Node.js and IBM i
- Lets Look at some devices
- Anatomy of a simple MQTT Light and Temperature Sensor
- Consuming MQTT data on IBM i
- Leveraging the Cloud

#### IoT Introduction



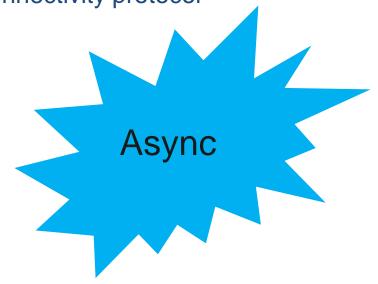
- Internet of Things (IoT)
  - network of physically connected devices (things)
  - devices provide data
  - devices can be controlled
  - https://en.wikipedia.org/wiki/Internet\_of\_Things

#### **MQTT** Introduction



- MQTT (MQ Telemetry Transport)
  - lightweight publish/subscribe
  - small footprint
  - low bandwidth (minimum size is 2 bytes)
  - From <a href="http://mqtt.org/">http://mqtt.org/</a>

"MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol"



#### MQTT - History



- Invented in 1999
  - Andy Standford-Clark(IBM)
  - Arlen Nipper (Eurotech)
- IBM and Eurotech Donated MQTT to Eclipse Paho project in 2013 <a href="https://www.eclipse.org/paho/">https://www.eclipse.org/paho/</a>
  - open-source client implementations
- Mosquitto broker also moved into the Eclipse foundation in 2013 - <a href="https://projects.eclipse.org/projects/technology.mosquitto">https://projects.eclipse.org/projects/technology.mosquitto</a>
  - open-source broker
- Version 3.11 is an OASIS standard
- ISO standard as of 2016 (IOS/IC 20922)
- Version v5.0 official as OASIS standard as of April 2019

#### MQTT – Key terminology

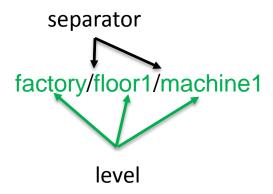


- Client
  - Publishers and subscribers
  - Phao
  - mqtt.js
- Broker
  - Mosquitto
  - ActiveMQ
  - Mosca (Node.js)
- Topic
  - Shared id to subscribe or publish on
- Message
  - Free form text
- QoS
  - Quality of Service (0-2)

#### **MQTT Topics**



Topics are one or more levels separated by the topic level separator



#### Restrictions

- Must be at least one character
- Case sensitive

#### Wildcards

+ Matches one level factory/+/machine1 factory/floor1/machine1 (yes) factory/floor1/room1/machine1 (no) # matches multiple levels only allowed at end factory/floor1/machine1 (yes) factory/floor1/room1/machine1 (yes) factory/#

#### MQTT QoS



- 3 Levels
  - 0 At most once
  - 1 At least once
  - 2 Exactly once
- Downgrade of QoS
  - Uses QoS of receiver, so downgrade may occur if sending used higher level
- More overhead for each level
- 0 is generally the default

## Why IoT with IBM i?

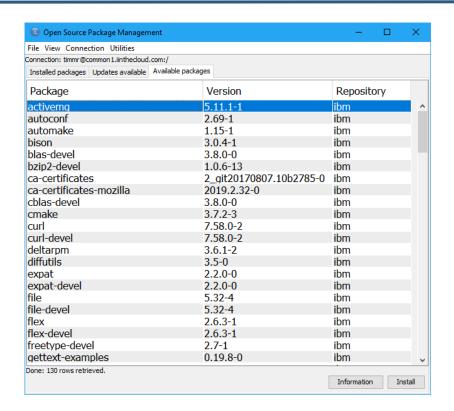




#### Using MQTT with IBM i



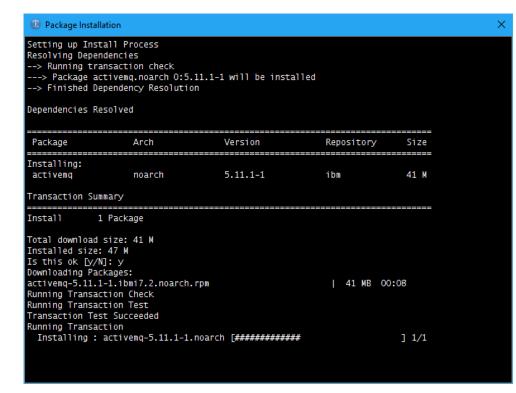
ActiveMQ Install



Start ActiveMQ

activemq start

- Configure
  - http://activemq.apache.org/mqtt.html
  - Default config in /QOpenSys/pkgs/lib/activemq/conf/



#### Using MQTT with IBM i



Start ActiveMQ

activemq start

- Configure
  - http://activemq.apache.org/mqtt.html
  - Default config in /QOpenSys/pkgs/lib/activemq/conf/
- Support
  - http://ibmsystemsmag.com/blogs/open-your-i/december-2018/a-game-changer-for-open-source-support/

#### MQTT install



## npm install mqtt

#### Simple Client (client-local.js)



```
const fs = require('fs');
const path = require('path');
const mqtt = require('mqtt');
// setup matt
let mqttOptions;
mqttOptions = {
                key: fs.readFileSync(path.join( dirname, 'mqttclient', '/client.key')),
                cert: fs.readFileSync(path.join( dirname, 'mqttclient', '/client.cert')),
                ca: fs.readFileSync(path.join( dirname, 'mqttclient', '/ca.cert')),
                clientId: 'simple-client',
                checkServerIdentity: function() { return undefined },
                rejectUnauthorized: false,
                username: '',
                password: ''
const mqttClient = mqtt.connect('mqtts:common1.iinthecloud.com:8883', mqttOptions);
mqttClient.on('connect', () => {
  console.log('connected');
 mqttClient.subscribe('onibmi/topic');
 mqttClient.on('message', (topic, message) => {
    console.log('message received topic (' + topic + ') message (' + message.toString() + ')');
  });
});
```

#### Simple Publisher (publisher-local.js)



```
const fs = require('fs');
const path = require('path');
const matt = require('matt');
// setup mqtt
let mattOptions:
mqttOptions = {
                key: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.key')),
                cert: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.cert')),
                ca: fs.readFileSync(path.join(__dirname, 'mqttclient', '/ca.cert')),
                clientId: 'simple publish',
                checkServerIdentity: function() { return undefined },
                rejectUnauthorized: false,
                username: ''
                password: ''
const mqttClient = mqtt.connect('mqtts:common1.iinthecloud.com:8883', mqttOptions);
mqttClient.on('connect', () => {
  console.log('connected');
  setInterval(() => {
    console.log('publishing');
    mattClient.publish('onibmi/topic'. 'hello world'):
  }, 10000 );
});
```

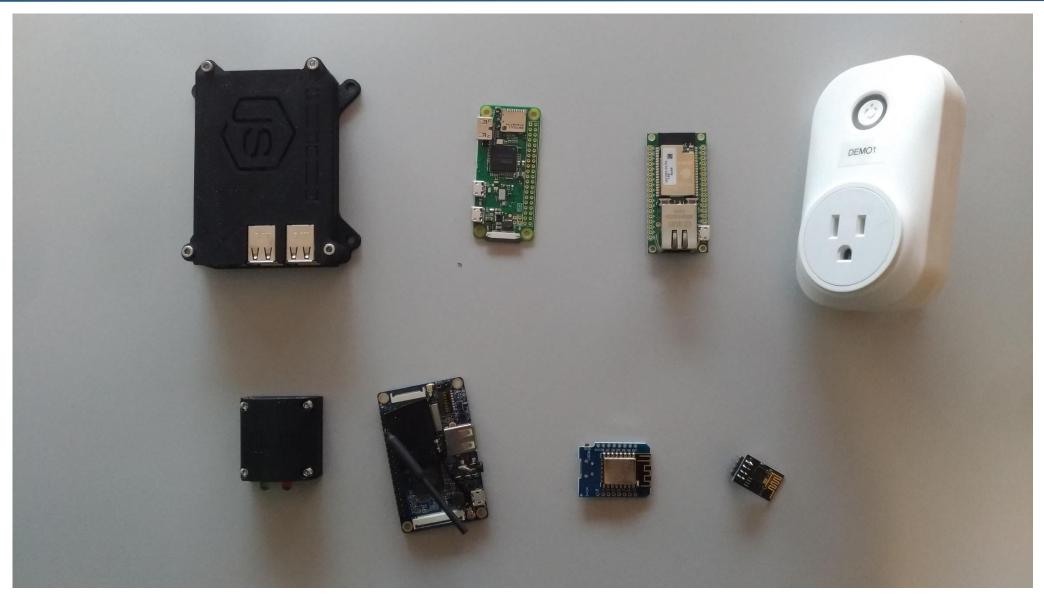
#### Demo



```
driveway@Common1:~/michael/mgttsamples$ node
publish-local.js
connected
publishing
publishing
publishing
publishing
publishing
publishing
publishing
                            driveway@Common1:~/michael/mqttsamples$ node client-local.js
publishing
                            connected
                            message received topic (onibmi/topic) message (hello world)
                            message received topic (onibmi/topic) message (hello world)
```

#### Lets look at some Devices



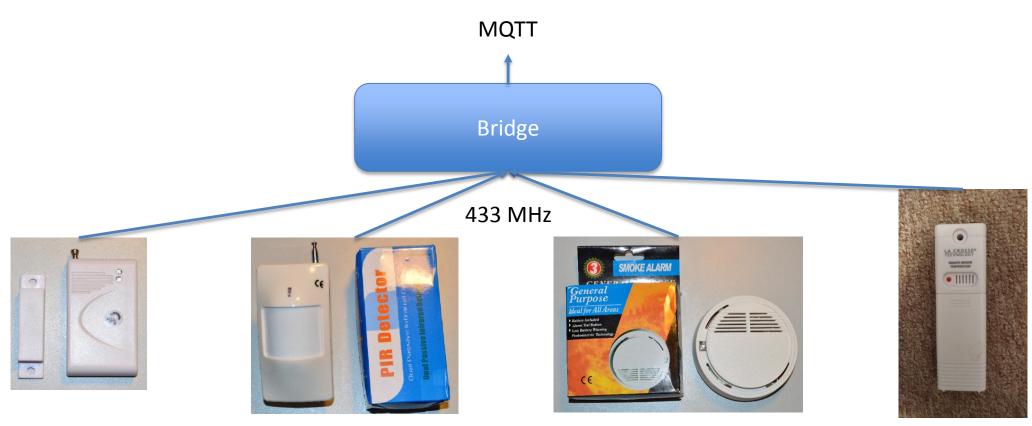


#### Other/Existing Devices



- Common approach is gateway or bridge
- As an example 433MHz to MQTT bridge

https://github.com/mhdawson/arduino-esp8266/tree/master/Mqtt433Bridge

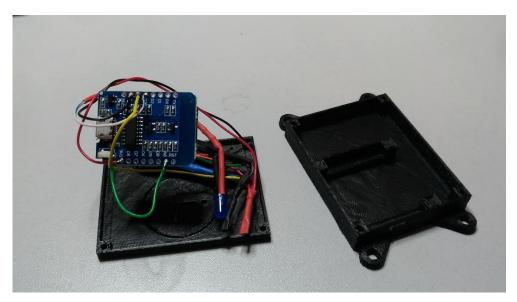




- Maybe your business grows plants?
- **Temperature** and **Light** intensity through the day might be interesting?

#### Anatomy of a Simple Device – Temp and Light Sensor



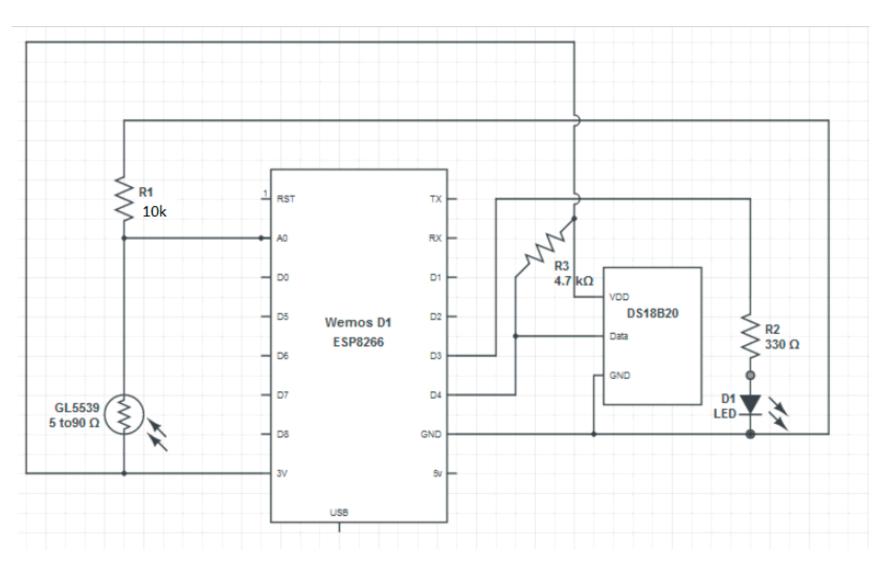






https://github.com/mhdawson/arduino-esp8266/tree/master/TempAndLightSensor







```
#ifndef __SENSOR_CONFIG_H__
#define __SENSOR_CONFIG_H__
#define LIGHT_TOPIC "factory/1/light"
#define TEMP_TOPIC "factory/1/temp"
#define LED_TOPIC "factory/1/led"
#endif
```

```
1 // wireless setup
    #ifndef WIRELESS H
    #define __WIRELESS_H__
    const char *ssid = "XXXXXXXXXXXX"; // cannot be longer than 32 characters!
     const char *pass = "XXXXXXXXXX"; //
     const char* mqttServerString = "XX.XX.XX.XX";
     const uint16_t mqttServerPort = 8883;
 8
     #define USE CERTS
    unsigned char client_cert[] PROGMEM = {
       0x30, 0x82, 0x03, 0x92, 0x30, 0x82, 0x02, 0x7a, 0x02, 0x09, 0x00, 0xcb,
     . . . . . . . . . . . . .
13
     };
     unsigned int client_cert_len = YYYY;
15
16
     unsigned char client_key[] PROGMEM = {
       0x30, 0x82, 0x04, 0xa5, 0x02, 0x01, 0x00, 0x02, 0x82, 0x01, 0x01, 0x00,
19
      . . . . . . .
     };
20
    unsigned int client_key_len = ZZZZ;
    #endif
```



```
#include <Arduino.h>
    #include <ESP8266WiFi.h>
    #include <WiFiClientSecure.h>
    #include <PubSubClient.h>
     #include <OneWire.h>
    #include <DallasTemperature.h>
11
     // device specifics
    #include "WirelessConfig.h"
    #include "SensorConfig.h"
15
     #define TRANSMIT_INTERVAL_SECONDS 60
     #define MILLIS_IN_SECOND 1000
    #define LOOP_DELAY 100
19
    #define LED_PIN D3
     #define LED_BLINK_TIME_SECONDS 2
    #define MAX_MESSAGE_SIZE 100
    #define LIGHT_PIN A0
     #define DS18B20_PIN D4 // don't use D0 or D2 as can interfere with boot
     OneWire ds(DS18B20_PIN);
    DallasTemperature tempSensors(&ds);
```



```
bool ledOn = true;
    void toggleLED() {
32
33
      if (ledOn) {
      ledOn = false;
34
     digitalWrite(LED_PIN, LOW);
35
36
      } else {
37
        ledOn = true;
        digitalWrite(LED_PIN, HIGH);
39
40
41
42
    void callback(char* topic, uint8_t* message, unsigned int length) {
      if (strncmp((const char*)message,"on", strlen("on")) == 0) {
43
        digitalWrite(LED_PIN, HIGH);
44
45
        ledOn = true;
46
      } else {
        digitalWrite(LED_PIN, LOW);
47
        ledOn = false;
48
49
50
    };
```



```
ESP8266WiFiGenericClass wifi;
53
    #ifdef USE CERTS
    // if certs are used the following must be defined in WirelessConfig.h
          unsigned char client_cert[] PROGMEM = {bytes in DER format};
          unsigned int client_cert_len = 918;
57
          unsigned char client_key[] PROGMEM = {bytes in DER format};
    //
          unsigned int client_key_len = 1193;
    //
    //
          conversion can be done using
    //
          openss1 x509 -in cert -out client.cert -outform DER
          openssl rsa -in key -out client.key -outform DER
          and then using xxd to generate the required array and lengths
64
          see https://nofurtherquestions.wordpress.com/2016/03/14/making-an-esp8266-web-accessible/
          for more detailed info
    WiFiClientSecure wclient;
                                                                          Runs when MQTT message received
    #else
    WiFiClient wclient;
     #endif
71
    PubSubClient client(mqttServerString, mqttServerPort, callback, wclient);
    int counter = 0;
    char macAddress[] = "00:00:00:00:00:00";
```



```
77 void setup() {
        delay(1000);
       // Setup console
       Serial.begin(115200);
       delay(10);
       Serial.println();
       Serial.println("Started");
        pinMode(LED_PIN, OUTPUT);
        digitalWrite(LED_PIN, HIGH);
     #ifdef USE CERTS
        wclient.setCertificate_P(client_cert, client_cert_len);
       wclient.setPrivateKey_P(client_key, client_key_len);
      #endif
       // turn of the Access Point as we are not using it
        wifi.mode(WIFI_STA);
       WiFi.begin(ssid, pass);
        // first reading always seems to be wrong, read it early and
        // throw it away
        tempSensors.requestTemperatures();
        // get the mac address to be used as a unique id for connecting to the mqtt server
        byte macRaw[6];
       WiFi.macAddress(macRaw);
        sprintf(macAddress,
               "%02.2X:%02.2X:%02.2X:%02.2X:%02.2X:%02.2X",
               macRaw[0],
               macRaw[1],
               macRaw[2],
               macRaw[3],
               macRaw[4],
               macRaw[5]);
113 }
```



```
void loop() {
       client.loop();
       delay(LOOP_DELAY);
       // make sure we are good for wifi
120
       if (WiFi.status() != WL_CONNECTED) {
         Serial.print("Connecting to ");
121
         Serial.println(ssid);
         WiFi.reconnect();
123
124
125
         if (WiFi.waitForConnectResult() != WL_CONNECTED) {
126
           Serial.println("Failed to reconnect WIFI");
127
           Serial.println(WiFi.waitForConnectResult());
           delay(1000);
           return;
130
131
132
133
134
       if (!client.connected()) {
         if (client.connect(macAddress)) {
135
                                                                 Make sure ID is Unique!
136
           Serial.println("mqtt connected:");
           Serial.println(macAddress);
           Serial.println("\n");
138
           client.subscribe(LED_TOPIC);
                                                               Subscribe to topics of interest
141
```



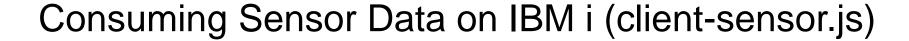
```
143
        counter++;
       if (counter == (TRANSMIT_INTERVAL_SECONDS * (MILLIS_IN_SECOND/LOOP_DELAY))) {
145
         Serial.println("Sending");
146
         // don't send out temperature too often as we'll get
148
         // incorrect values if we sample too often
149
         char tempMessage[MAX_MESSAGE_SIZE];
         char floatBuffer[10];
151
         tempSensors.requestTemperatures();
152
         float currentTemp = tempSensors.getTempCByIndex(0);
                                                                                                    Publish data
153
         snprintf(tempMessage, MAX_MESSAGE_SIZE, "0, 0 - temp: %s",
154
                  dtostrf(currentTemp, 4, 2, floatBuffer));
155
         client.publish(TEMP_TOPIC, tempMessage); 
156
157
         char lightMessage[MAX_MESSAGE_SIZE];
158
         int lightValue = analogRead(LIGHT_PIN);
         snprintf(lightMessage, MAX_MESSAGE_SIZE, "0, 0 - light: %d", lightValue);
159
         client.publish(LIGHT_TOPIC, lightMessage);
         toggleLED();
         counter = 0;
       } else if (counter == (LED_BLINK_TIME_SECONDS * (MILLIS_IN_SECOND/LOOP_DELAY))) {
         toggleLED();
```



- Don't like C++? Can use JavaScript as well
  - https://github.com/mhdawson/espruino-stuff/blob/master/SmartPlug.js

```
client.on('publish', function(message) {
      console.log(message);
      if (message.topic === (devicePrefix + '/power')) {
        if (message.message === 'on') {
58
          powerState = 1;
        } else if (message.message === 'off') {
          powerState = 0;
        digitalWrite(powerPin, powerState);
        console.log('Power state:' + powerState);
      } else if (message.topic === (devicePrefix + '/led')) {
        clearLedFlashTimer();
        if (message.message === 'on') {
          ledState = 1;
        } else if (message.message === 'off') {
68
          ledState = 0;
70
        } else if (message.message.substr(0, 'flash'.length) === 'flash') {
          try {
            timeout = message.message.split(':')[1];
            startFlashTimer(timeout);
74
          } catch (err) {
            console.log(err);
78
        digitalWrite(ledPin, (ledState + 1) % 2);
        console.log('Led state:' + ledState);
      } else if (message.topic === (devicePrefix + '/query_state')) {
81
        client.publish(devicePrefix + '/state/power', powerState);
        client.publish(devicePrefix + '/state/led', ledState);
83
84 });
```







```
const fs = require('fs');
const path = require('path');
const mqtt = require('mqtt');
// setup mqtt
let mqttOptions;
mqttOptions = {
                key: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.key')),
                cert: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.cert')),
                ca: fs.readFileSync(path.join(__dirname, 'mqttclient', '/ca.cert')),
                clientId: 'simple-client',
                checkServerIdentity: function() { return undefined },
                rejectUnauthorized: false.
                username:
                password: ''
const mqttClient = mqtt.connect('mqtts:common1.iinthecloud.com:8883', mqttOptions);
  mqttClient.on('connect', () => {
    console.log('connected');
    mqttClient.subscribe('factory/1/light');
    mqttClient.subscribe('factory/1/temp');
    mqttClient.on('message', (topic, message) => {
      console.log('message received topic (' + topic + ') message (' + message.toString() + ')');
    });
});
```





```
const fs = require('fs');
const path = require('path');
const mqtt = require('mqtt');
// setup mqtt
let mqttOptions;
mqttOptions = {
                key: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.key')),
                cert: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.cert')),
                ca: fs.readFileSync(path.join(__dirname, 'mqttclient', '/ca.cert')),
                clientId: 'control client'.
                checkServerIdentity: function() { return undefined },
                rejectUnauthorized: false,
                username: ''.
                password: ''
const mqttClient = mqtt.connect('mqtts:common1.iinthecloud.com:8883', mqttOptions);
mqttClient.on('connect', () => {
  console.log('connected');
  mqttClient.publish('factory/1/led', process.argv[2], () => {
    setTimeout( () => {
      process.exit(0);
    }, 2000);
});
```

#### Consuming Sensor Data on IBM i – Store to DB



```
const { DBPool } = require('idb-pconnector');
const pool = new DBPool();
async function setupDb() {
  try {
    await pool.prepareExecute('CREATE SCHEMA JESSEGIOT');
  }catch(err) {
    if(err.stack.includes('SQLSTATE=42710')) {
        console.log('schema already exists');
    } else {
      console.log('error: '+err.stack);
  try {
    await pool.prepareExecute(`CREATE OR REPLACE TABLE JESSEGIOT.IOT_RECORDS (
                                    DEVICE VARCHAR(80) ALLOCATE (10) CCSID 1208 NOT NORMALIZED NOT NULL NOT HIDDEN,
                                    SENSORVALUE DECIMAL (7, 2) NOT NULL NOT HIDDEN,
                                    SENSORTIME TIMESTAMP(6) GENERATED ALWAYS FOR EACH ROW ON UPDATE AS ROW CHANGE TIMESTAMP
                                    NOT NULL NOT HIDDEN
                                NOT VOLATILE UNIT ANY KEEP IN MEMORY NO`):
  }catch(err) {
      console.log('error: '+err.stack);
  console.log('Database setup complete!');
```

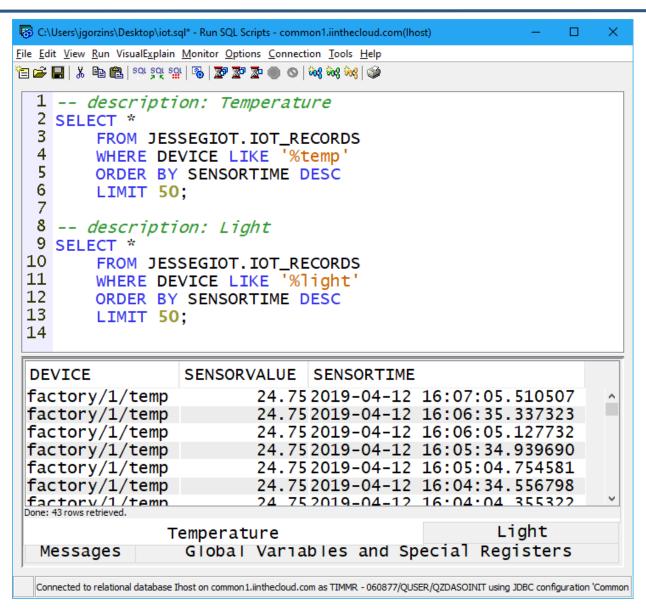
#### Consuming Sensor Data on IBM i – Store to DB



```
const mqttClient = mqtt.connect('mqtts:common1.iinthecloud.com:8883', mqttOptions); mqttClient.on('connect', () => {
    console.log('connected');
    mqttClient.subscribe('factory/1/light');
    mqttClient.subscribe('factory/1/temp');
    mqttClient.on('message', (topic, message) => {
        let value = message.toString().replace(/.*:/g,'').replace(/[^0-9.]+/g,'');
        pool.prepareExecute('insert into JESSEGIOT.IOT_RECORDS(device, sensorvalue) values(?, ?)', [topic, value]);
        console.log('message received topic (' + topic + ') message (' + message.toString() + ')');
    });
});
```

#### Controlling Sensor on IBM i (control.js)





#### Demo



Live Device data flow



Could do this: Controller (Docker Container) Mqtt Broker (Docker Container)

### Leveraging the Cloud – Even Better



- Cloud Based Service
  - Don't worry about infrastructure
  - Get started fast
  - Easy visualization

#### **Internet of Things**



#### **Internet of Things Platform**

Lite • IBM

This service is the hub of all things IBM IoT, it is where you can set up and manage your connected devices so that your apps can access their live a... Flow

#### , AT&T Flow Designer

Third Party

Design, Build and Deploy IoT Solutions in Minutes



#### AT&T IoT Data Plans

Third Party

Launch your IoT product fast with IoT data plans



#### **Bosch IoT Rollouts**

Third Party

Rollout software and firmware updates to devices



#### UnificationEngine

Third Party

Intelligent IoT messaging for all H2M communications.



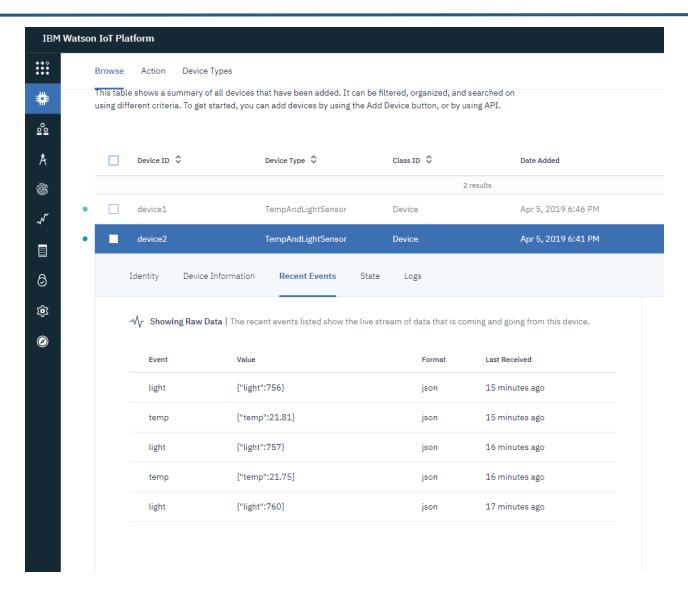
```
diff --git a/TempAndLightSensor/SensorConfig.h b/TempAndLightSensor/SensorConfig.h
index 4459876..b33e08d 100644
 -- a/TempAndLightSensor/SensorConfig.h
 ++ b/TempAndLightSensor/SensorConfig.h
 0 -4,7 +4,7 @@
#ifndef SENSOR CONFIG H
#define SENSOR CONFIG H
  define LED TOPIC "iot-2/cmd/led/fmt/txt"
diff --qit a/TempAndLightSensor/TempAndLightSensor.ino b/TempAndLightSensor/TempAndLightSensor.ino
index 8acbbab..3185175 100644
-- a/TempAndLightSensor/TempAndLightSensor.ino
+++ b/TempAndLightSensor/TempAndLightSensor.ino
  -13,7 +13,7 @@
#include "WirelessConfig.h"
#include "SensorConfig.h"
 #define TRANSMIT INTERVAL SECONDS 30
#define MILLIS IN SECOND 1000
#define LOOP DELAY 100
  -132,11 +132,12 @@ void loop() {
  if (!client.connected()) {
      Serial.println("mqtt connected:");
      Serial.println("\n");
      client.subscribe(LED TOPIC);
   150,13 +151,13 @@ void loop() {
    char floatBuffer[10];
    tempSensors.requestTemperatures();
    float currentTemp = tempSensors.getTempCByIndex(0);
             dtostrf(currentTemp, 4, 2, floatBuffer));
    client.publish(TEMP TOPIC, tempMessage);
    char lightMessage[MAX MESSAGE SIZE];
    int lightValue = analogRead(LIGHT PIN);
    snprintf(lightMessage, MAX MESSAGE SIZE, "{ \"light\": %d }", lightValue);
    client.publish(LIGHT TOPIC, lightMessage);
    toggleLED();
```

https://cloud.ibm.com/docs/services/IoT/reference/securi ty?topic=iot-platformconnect devices apps gw#connect devices apps gw

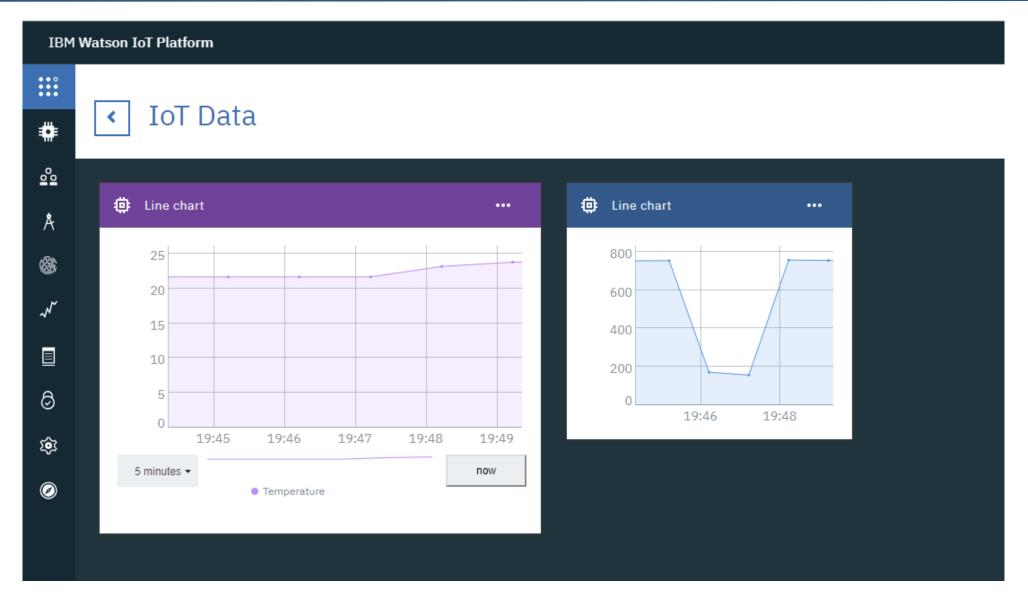
```
-#define LIGHT_TOPIC "factory/1/light"
-#define TEMP_TOPIC "factory/1/temp"
-#define LED_TOPIC "factory/1/led"
+#define LIGHT_TOPIC "iot-2/evt/light/fmt/json"
+#define TEMP_TOPIC "iot-2/evt/temp/fmt/json"
+#define LED_TOPIC "iot-2/cmd/led/fmt/txt"

- snprintf(lightMessage, MAX_MESSAGE_SIZE, "0, 0 - light: %d", lightValue);
+ snprintf(lightMessage, MAX_MESSAGE_SIZE, "{
    \"light\": %d }", lightValue);
```









### Consuming Data on IBMi (client-ibmcloud.js)



```
const fs = require('fs');
const path = require('path');
const mqtt = require('mqtt');
// setup mqtt
let mattoptions:
mattOptions = {
               key: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.key')),
               cert: fs.readFileSync(path.join(__dirname, 'mqttclient', '/client.cert')),
               ca: fs.readFileSync(path.join(__dirname, 'mqttclient', '/ca.cert')),
               clientId: 'A:XXXXXX:XXXXXXXXX,
               checkServerIdentity: function() { return undefined },
               rejectUnauthorized: false,
               username: 'a-XXXXXX-XXXXXXXXX',
               const mqttClient = mqtt.connect('mqtts:XXXXXX.messaging.internetofthings.ibmcloud.com:8883', mqttOptions);
mqttClient.on('connect', () => {
  console.log('connected');
 mqttClient.subscribe('iot-2/type/+/id/+/evt/+/fmt/+');
 mqttClient.on('message', (topic, message) => {
   console.log('message received topic (' + topic + ') message (' + message.toString() + ')');
  });
```

### Summary



- Intro to IoT and MQTT
- Using MQTT with Node.js and IBM i
- Lets Look at some devices
- Anatomy of a simple MQTT Light and Temperature Sensor
- Consuming MQTT data on IBMi
- Leveraging the Cloud



# The END!

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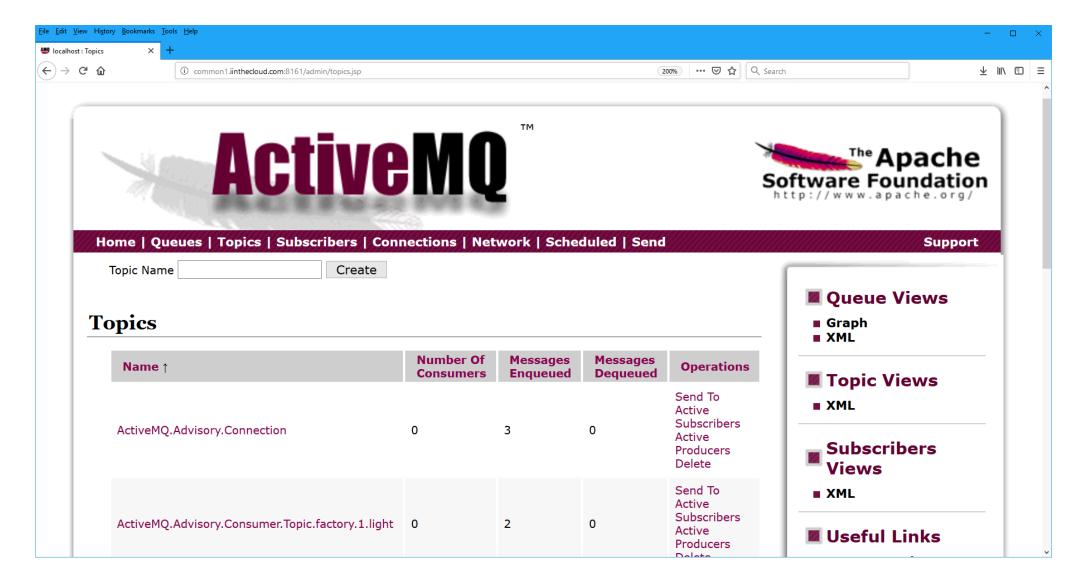
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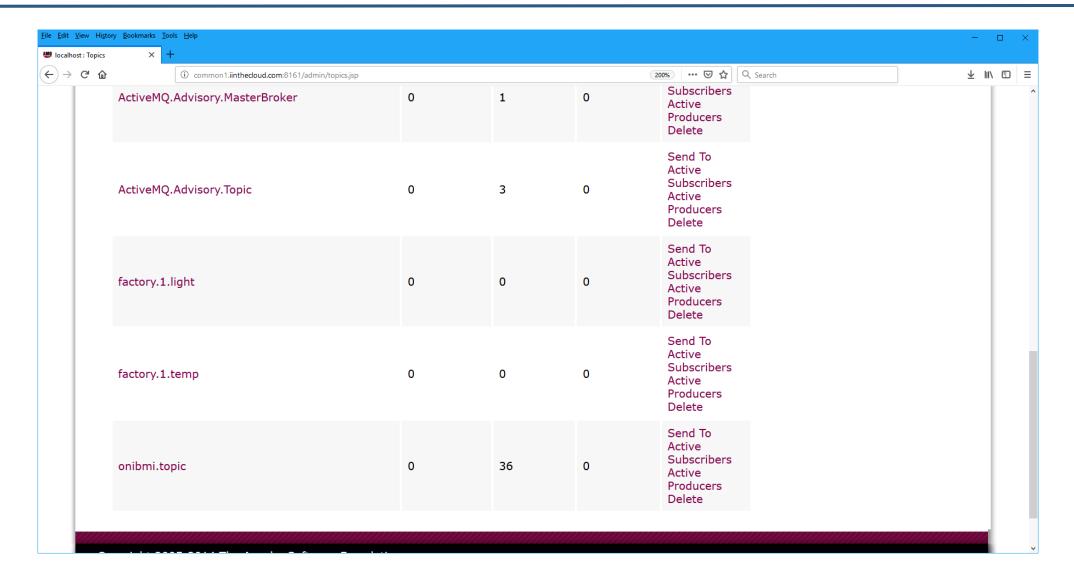




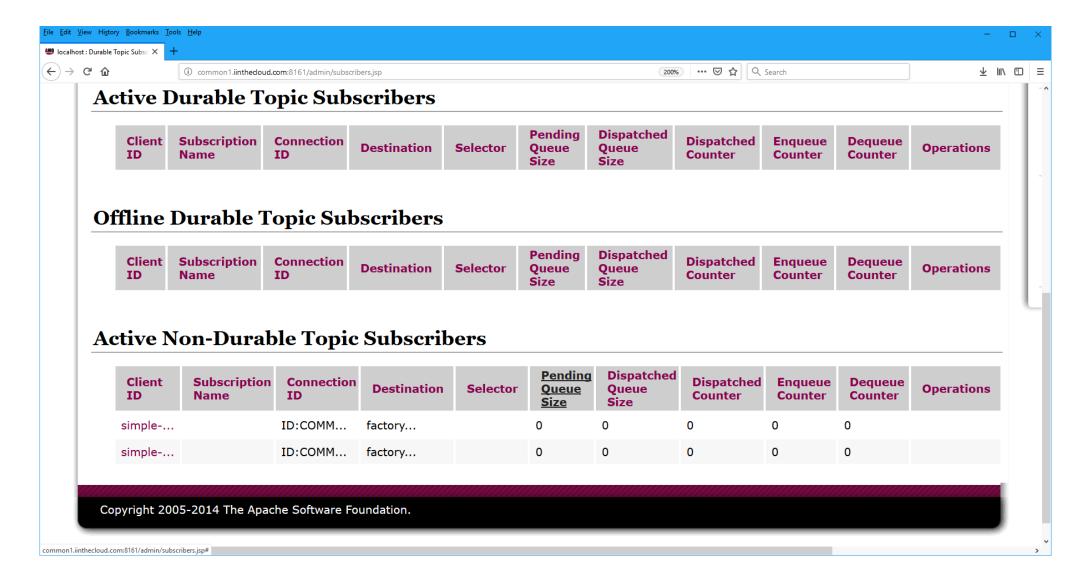




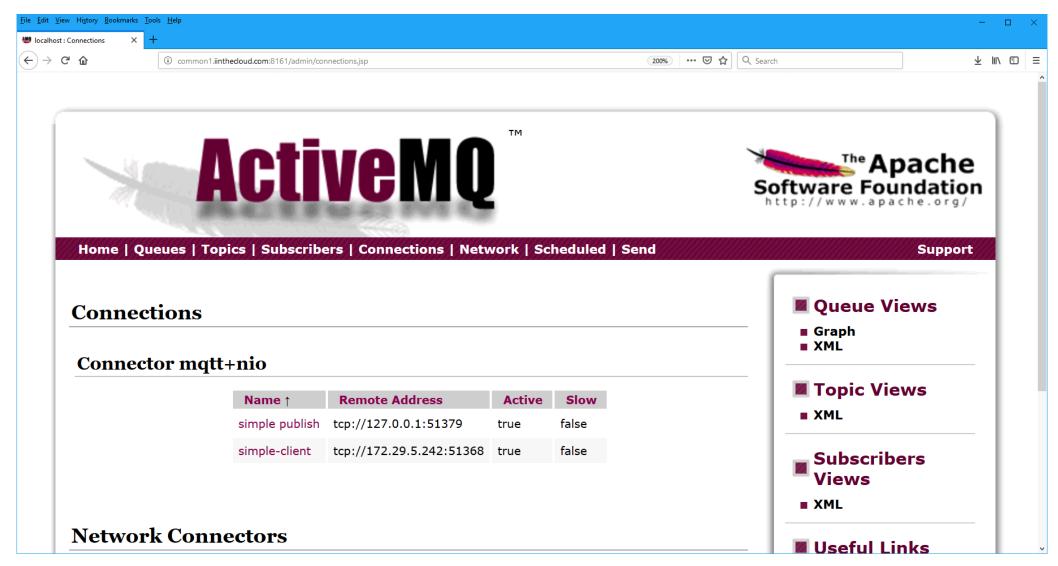












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