

Discover. Collaborate. Deploy.

Talk to your Code

Michael Dawson

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About Michael Dawson

IBM Runtimes/IBM Node.js Community Lead

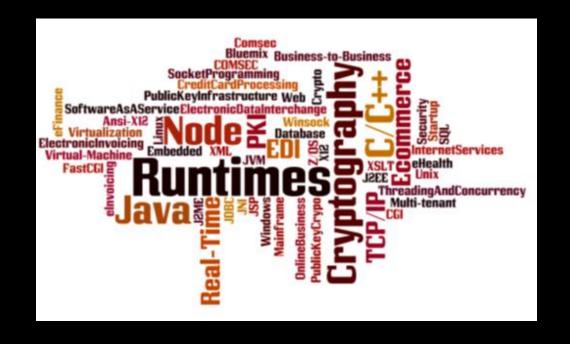
Node.js collaborator Chair of Technical Steering Committee (TSC) Community Committee member

Active in many working groups/teams

- Benchmarking
- Build
- Release
- N-API
- Diagnostics
- Security-wg
- User Feedback

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Overview

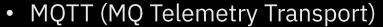
- node U IoT
- Interaction V1
- Voice Service on the Rise
- Alexa to Mqtt Bridge
- Interaction V2
- Building an Alexa Skill
- Real world experience





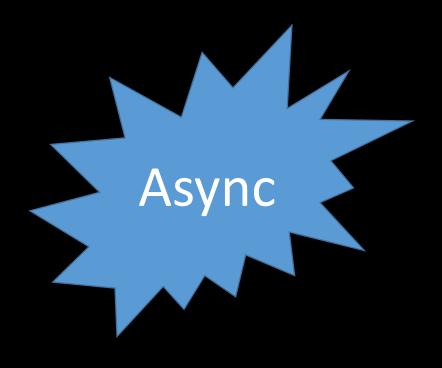


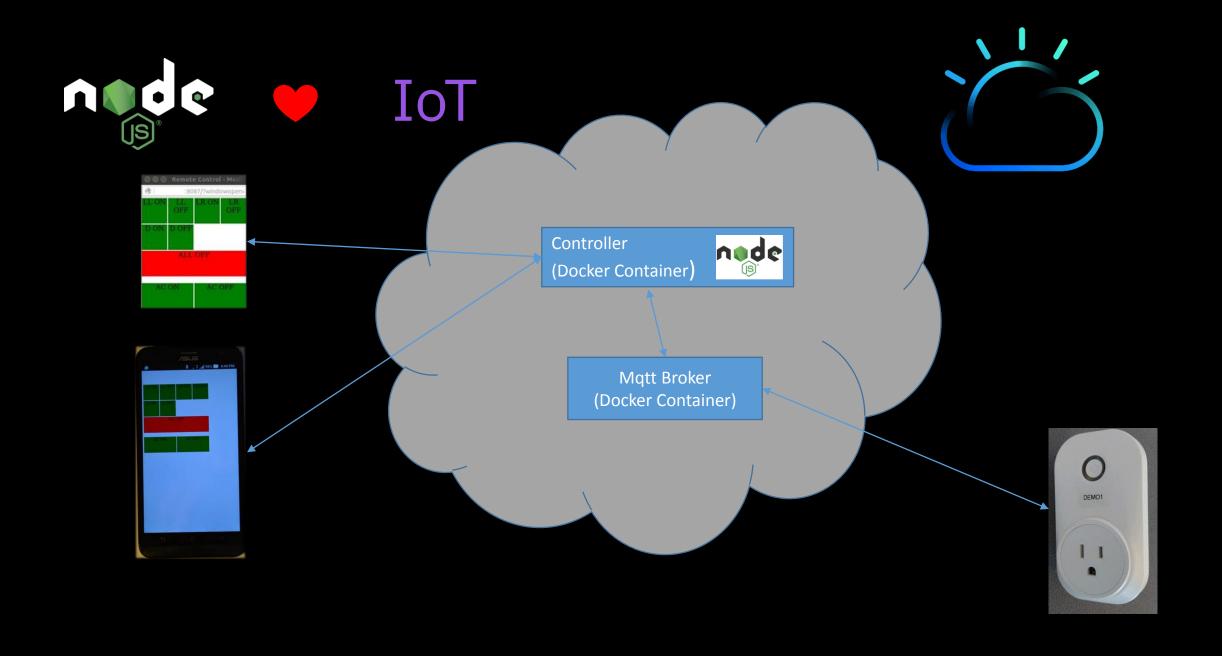
- Internet of Things (IoT)
 - network of physically connected devices (things)
 - devices provide data
 - devices can be controlled
 - https://en.wikipedia.org/wiki/Internet_of_Things



- lightweight publish/subscribe
- small footprint
- low bandwidth (minimum size is 2 bytes)
- From <a href="http://mqtt.org/" "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol" "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol" "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol" "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol" "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "MQTT is a machine-to-machine (M2M)/"Internet of Things" connectivity protocol "M2M)/"Internet of Things (M2M)/"Internet of Things (M2M)/"Internet of Things (M2M)/"Internet of Things (M2M)/"Inte













```
var client = mqtt.connect(mqttServerUrl, mqttOptions);
289
290
      /* each time we connect register on all topics we are interested
291
292
       * in. This must be done after a reconnect as well as the
       * initial connect
293
294
       */
      client.on('connect',function() {
295
         client.subscribe(alarmStatusTopic);
296
         client.subscribe(zoneTopicPrefix + '+/+');
297
         client.subscribe(newPictureTopic);
         for(topic in zoneMapping) {
299
            client.subscribe(topic);
300
301
     });
302
303
      client.on('message', function(topic, message) {
304
         latestData[topic] = message.
```

Receive

client.publish(cameraCaptureTopic, 'take');

Send

JavaScript V IoT

```
client.on('publish', function(message) {
       console.log(message);
       if (message.topic === (devicePrefix + '/power')) {
         if (message.message === 'on') {
58
           powerState = 1;
        } else if (message.message === 'off') {
60
           powerState = 0;
62
         digitalWrite(powerPin, powerState);
         console.log('Power state:' + powerState);
       } else if (message.topic === (devicePrefix + '/led')) {
65
         clearLedFlashTimer();
         if (message.message === 'on') {
67
          ledState = 1;
        } else if (message.message === 'off') {
68
69
          ledState = 0;
         } else if (message.message.substr(0, 'flash'.length) === 'flash') {
70
           try {
             timeout = message.message.split(':')[1];
             startFlashTimer(timeout);
74
          } catch (err) {
             console.log(err);
76
78
         digitalWrite(ledPin, (ledState + 1) % 2);
         console.log('Led state:' + ledState);
       } else if (message.topic === (devicePrefix + '/query_state')) {
         client.publish(devicePrefix + '/state/power', powerState);
         client.publish(devicePrefix + '/state/led', ledState);
84 });
```

https://github.com/mhdawson/espruino-stuff/blob/master/SmartPlug.js



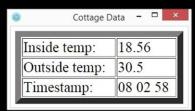
Interaction – V1

Demo

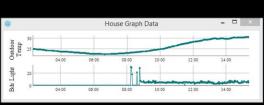
Good enough, create bunch of Apps

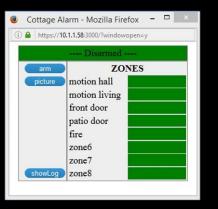












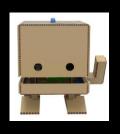


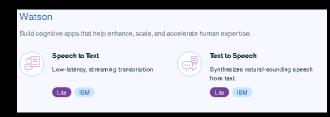




Voice services on the Rise

• IBM Watson





https://www.ibm.com/watson/services/speech-to-text/

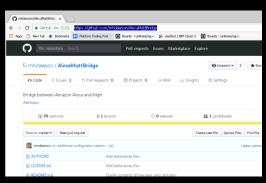
Google Home



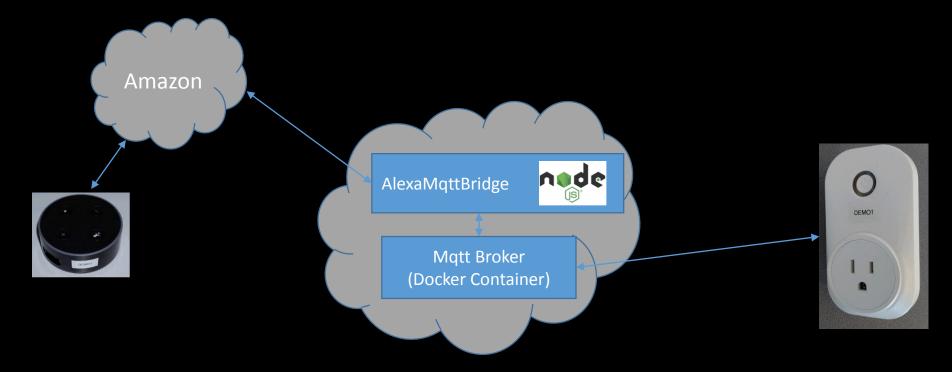
Amazon Alexa



Alexa to Mqtt Bridge



- Convert Voice Request to Mqtt Message (and vice-versa)
- https://github.com/mhdawson/AlexaMqttBridge



Interaction V2

Demo

Alexa to Mqtt Bridge

• Server in

Alexa Skill

Writing an Alexa Skill

- Skill Information
- Interaction Model
 - Intent
 - Slots/Slot Types
 - Sample Utterances
- Endpoint

Skill Information

- Name
- Invocation Name

Ask Michael to ...

• Language (new, at least to me ©)

Intents

```
"intents": [
  "slots": [
    "name": "Device",
    "type": "List_of_devices"
  "intent": "TurnOff"
  "slots": [
    "name": "Device",
    "type": "List_of_devices"
  "intent": "TurnOn"
```

Slot Types

- List of options for Slot
 - Does not have to be exhaustive
 - Helps recognition
- Built in types as well
 - AMAZON.TVSeries, AMAZON.NUMBER
- Custom example:
 - List_of_devices

```
living room lights
living room right
living room left
dining room
power monitor
TV
TV 1
alarm
andrew
office light
fan
fan low
fan hi
fan medium
media1
Tv1
Socket
socketlight
```

Sample Utterances

Samples of expected speech patterns

TurnOff Turn off {Device} TurnOff to Turn off {Device} TurnOn Turn on {Device} TurnOn to Turn on {Device} Tune {Device} to channel {Channel} Tune {Device} channel {Channel} Tune set {Device} channel {Channel} Tune set {Device} to channel {Channel} Tune to set {Device} channel {Channel} Tune to set {Device} to channel {Channel} VolumeUp {Device} volume up {Repeat} VolumeUp to turn {Device} volume up {Repeat} VolumeUp turn {Device} volume up {Repeat} VolumeDown {Device} volume down {Repeat} VolumeDown to turn {Device} volume down {Repeat} VolumeDown turn {Device} volume down {Repeat} Mute mute {Device} Pause pause {Device} UnPause unpause {Device} Stop stop {Device} Seek seek {Device} to {Time}

Endpoint

- AWS Lamda
- Microservice
 - https://alexademo.devrus.com/alexa?XXXXXXX
 - Must be SSL
 - Trusted cert authority
 - Let's EncryptTM certificate https://letsencrypt.org/
 - CloudFlare
 - Cloud provider (ex IBM Cloud)
 - Upload self-signed

Server Config

```
"logging": false,
"port": 5000,
"terminateSessionDefault": true,
"url": "/alexa?XXXXXXXXXXXXXXXXXXX,
"intents": { "TurnOn": { "alarm": { "topic": "house/alarm/control", "message": "arm" },
                         "livingroomright": { "topic": "house/x10", "message": "A,1,1" },
                         "diningroom": { "topic": "house/x10", "message": "A,5,1" },
                         "officelight": { "topic": "home/2272/200", "message": "0F0FFFFF0101" },
                         "ac": { "topic": "home/2272", "message": "0F0FFFFF0110" },
                        "socket": { "topic": "house/esp2/power", "message": "on" },
                         "socketlight": { "topic": "house/esp2/led", "message": "on" }
            "TurnOff": { "livingroomlights": [ { "topic": "house/x10", "message": "A,5,0" },
                                                { "topic": "house/x10", "message": "A,1,0:1000" },
                                                  "topic": "house/x10", "message": "A,2,0:2000" } ],
                          "livingroomright": { "topic": "house/x10", "message": "A,1,0" },
                          "diningroom": { "topic": "house/x10", "message": "A,5,0" },
                          "officelight": { "topic": "home/2272/200", "message": "0F0FFFFF0110" },
                          "socket": { "topic": "house/esp2/power", "message": "off" },
                          "socketlight": { "topic": "house/esp2/led", "message": "off" }
                        },
             "WhatsNew": { "tv": { "topic": "house/dlnaplay/control",
                                   "message": "whatsnew",
                                   "responseTopic": "house/dlnaplay/response" } },
             "Recipe": { "default": { "topic": "pdfViewer/request",
                                      "message": "${slots.RecipeNames.value}" } },
"mqtt": { "serverUrl": "mqtt:XXXX:1883"
"mgttExternal": { "serverUrl": "mgtts:XXXXX:8883"
```

```
const requestHandler = (request, response) => {
57
       var respondImmediately = true;
58
       var responseData = { "version": "1.0",
59
                             "response": {
                               "outputSpeech": {
                                 "type": "PlainText",
                                 "text": "ok"
62
63
                               "shouldEndSession": true
64
65
67
       if (config.terminateSessionDefault === false ) {
        responseData.response.shouldEndSession = false;
69
70
71
72
       var requestData = '';
       request.on('data', function(chunk) {
73
74
        requestData = requestData + chunk.toString();
75
      });
76
```

```
77
       request.on('end', function(chunk) {
        if (request.url !== config.url) {
           return;
79
81
82
         const jsonObject = JSON.parse(requestData);
         // Handle Launch request
84
         if (jsonObject.request.type === 'LaunchRequest') {
86
           responseData.response.outputSpeech.text = "Hi, I'm Michael";
           responseData.response.shouldEndSession = false;
87
           response.writeHead(200, {'Content-Type': 'application/json; charset=UTF-8'});
           response.end(JSON.stringify(responseData));
           return;
91
92
         // Handle SessionEndedRequest
        if (jsonObject.request.type === 'SessionEndedRequest') {
94
           response.writeHead(200, {'Content-Type': 'application/json; charset=UTF-8'});
95
           response.end(JSON.stringify(responseData));
           return;
```

```
100
          // Handle IntentRequest
101
          consoleWrapper.log(jsonObject);
102
          consoleWrapper.log(jsonObject.request.intent);
103
104
          const intent = jsonObject.request.intent;
105
          // get the device associated with the request some intents do not
106
          // have a device slot at all. In this case we expect there to be
107
          // a default device entry
108
          var device = 'default';
109
110
         if ((intent.slots.Device) && (intent.slots.Device.value)) {
            device = intent.slots.Device.value.toString().toLowerCase().replace(/'/g,'').replace(/ /g,'');
111
112
         } else if ((intent.slots.SnapTarget) && (intent.slots.SnapTarget.value)) {
113
            device = intent.slots.SnapTarget.value.toString().toLowerCase().replace(/'/g,'').replace(/ /g,'');
114
```

```
if (intent && intent.name && config.intents[intent.name]) {
116
117
            const intentObject = config.intents[intent.name];
            var key = intentObject[device];
118
           if (key === undefined) {
              key = intentObject['default'];
120
121
122
            consoleWrapper.log(key);
           if (key) {
              if (Object.prototype.toString.call(key) !== '[object Array]' ) {
124
                key = [key];
125
127
              try {
128
                const slots = intent.slots;
                for (let i = 0; i < key.length; i++) {</pre>
129
                  const topic = eval('`' + key[i].topic + '`');;
131
                  let mqttClientHandle = mqttClient;
                  if (key[i].server === 'external') {
132
                    mqttClientHandle = mqttClientExternal;
134
                  consoleWrapper.log('topic:' + topic);
                  var message = key[i].message;
136
                  if (message) {
                    message = eval('`' + message + ''');
138
                  } else {
139
                    message = '';
140
141
                  consoleWrapper.log('message:' + message);
142
```

```
144
                  // if there is a response topic setup to receive a response
                  let listener;
145
                  let timer;
146
                  if (key[i].responseTopic) {
147
                     listener = function(topic, message) {
148
                       if (topic === key[i].responseTopic) {
149
150
                         responseData.response.outputSpeech.text = message.toString();
                         response.writeHead(200, {'Content-Type': 'application/json;charset=UTF-8'});
151
                         response.end(JSON.stringify(responseData));
152
                         mqttClientHandle.removeListener('message', listener);
153
                         if (timer) {
154
                           clearTimeout(timer);
155
156
157
158
159
                     mqttClientHandle.on('message', listener);
                     mqttClientHandle.subscribe(key[i].responseTopic);
161
162
                  // send out the message
164
                  mqttClientHandle.publish(topic, message);
165
```

Demo

Show debug/console output

What Works?

- Search
 - Play next episode
 - Recipes
- Hands free

What Doesn't

- Repeated actions
 - Volume up/down
- Noisy environments
- When you demo to your friends/family ©

Summary and Questions

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