COMP7024 Coursework2- Developing a file encryption system for the Minix Operating System

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1 Description

The objective of this project is to develop a program for the Minix 3.4 Operating System (OS) that will encrypt and decrypt files on the system when they are stored to disk and when the user reads them respectively, to prevent them from being read by outsiders.

This program will be written in the C programming language, and has a GitHub repository which can be found at https://github.com/mhdl1991/19129163-COMP7024-Coursework2

This program will be developed as a **daemon**.

1.1 A Brief note on Daemons

A **Daemon** (sometimes claimed to be an acronym for *Disk And Execution MONitor*) is a program that runs as a background process, not under direct control of a user, and supervises the system or provides functionality to other processes. Other terms for daemons include *service*, *ghost job*, or *started task*.

Examples of Unix daemons include **init**, **crond**, **httpd**, and **syncd**, all of which perform useful tasks in the operating system. As a *nix environment, Minix also has daemons, and also the **daemon** function which can be used to run scripts or processes as daemons.

2 Requirements

To build this daemon, we will need the following:

• Knowledge of the Minix OS and filesystem

- Knowledge of signals and signal handling for
- libraries for performing Encryption and file handling (some may already be installed as part of the Minix OS)
- enough memory for handling the encryption and decryption
- Some way to store credentials (keys and initialization vectors)
- Some way to know which files have been encrypted and which have not
- permissions and policy settings to allow the daemon to alter files.

Details regarding the requirements for a cryptosystem will be discussed in the section concerning Encryption.

3 Encryption

A common bit of advice regarding encryption is "Never roll your own cryptosystem"- from technical and security standpoints it is better to use an existing, tried and tested cryptosystem (especially one that is compliant with international standards) than to develop your own- From a **technical** standpoint, it's very difficult to build your own cryptosystem and test it, and to make it **secure**, which ties into the **security** standpoint for not rolling your own cryptosystem.

For this software, we have the option of using **OpenSSL**, which can be installed on Minix using the **pkgin** utility.

As per the OpenSSL documentation, it contains RSA, SHA, DES, SSL, TLS, and AES cipher suites/families. For this program we are using **256-bit AES** encryption in CBC (Cipher Block Chaining) mode, using OpenSSL's **EVP** library (OpenSSL EVP documentation n.d.).

AES stands for **Advanced Encryption Standard** and is a variant of the Rijndael algorithm. It is a symmetric block cipher for the encryption of electronic data developed by the United States National Institute of Standards and Technology in 2001 (Morris J. Dworkin n.d.).

it works by taking a plaintext and a key, performing an operation, and repeatedly performing a set of **substitutions** (analogous to a classical substitution cipher) and **permutations** (analogous to a classical transposition cipher) on them.

It is a very secure and widely used cipher, there are no known *computationally feasible* attacks for it- there is a known biclique attack for AES-128 (Andrey Bogdanov 2013), and a related-key attack for AES-256 (Alex Biryukov and Nikolić 2009) (Biryukov and Khovratovich 2009), but both are exceptionally complex.

4 Design

The program will have two main functions, file_encrypt and file_decrypt. Both functions will take a pointer to a file, a key, and an IV (initialization vector).

the credentials can be hashed and stored in an external file instead of being hard-coded into the daemon, and the user can be asked to enter it at system startup.

for handling and detecting changes to the file system, we have access to the **inotify** API (*inotify manpage* n.d.).

inotify is a file change notification system in the Linux kernel, and it has a number of flags for certain events:

- IN ACCESS File was accessed
- IN_CLOSE_WRITE File opened for writing was closed
- IN CLOSE NOWRITE File not opened for writing was closed
- IN_CREATE File/directory created in watched directory
- IN MODIFY File was modified
- IN OPEN File was opened

By detecting an IN_CLOSE _WRITE or _NOWRITE event, we can make the daemon read the data of the file closed, and encrypt it.

Upon detecting an IN_OPEN flag, the program can be instructed to decrypt the file being opene.

In addition to the program itself, there may be additional user-configured files for storing the credentials for the daemon, and perhaps also a **blacklist** for excluding files that the user potentially doesn't want encrypted (this may be done for performance reasons- while testing showed encryption/decryption takes a tiny amount of time, this may vary based on the user machine).

5 Development

The program was first built as a standalone C program before attempting to integrate it with the Minix operating system.

This was done to make sure the file encryption and decryption functions worked properly and didn't result in bugs, memory leaks, unintended alterations to files, or other unintended consequences, and to reduce damage to the system.

This standalone program simply took a file, encrypted it using a hardcoded key and IV (the final program will read the credentials from an external source).

5.1 A note on developing encryption/decryption functions

The encryption/decryption functions were adapted from sample code in the OpenSSL documentation, with added code to take the contents of a file and read them into a **unsigned char** buffer, which the OpenSSL functions for encryption/decryption accept as arguments, and then write unsigned char buffers to files after encryption/decryption.

Figure 1: C function that encrypts a file using AES-256

5.2 A note on Daemon development

the basic principle of how a daemon operates involves the following steps to set it up:

- Fork off the parent process (usually init)
- Change file mode mask (umask)
- Opening logs for writing (optional)
- Create a unique Session ID (SID)
- Change the current working directory
- Close standard file descriptors
- Enter actual daemon code

It will then run until system shutdown, and handle **signals** sent by the Operating system.

Minix also provides the **daemon** command that turns other processes into daemons, automatically performing the tasks needed to set them up as such (*MINIX manpage on daemon command* n.d.).

```
include<signal.h>
include<sys/types.h>
include(sys/stat.h)
include(syslog.h)
tatic void skeleton_daemon()
          pid_t pid;
pid = fork();
if (pid < 0) { exit(EXIT_FAILURE);}
if (pid > 0) { exit(EXIT_SUCCESS);}
if (setsid()< 0) {exit(EXIT_FAILURE);}
signal(SIGCHLD, SIG_IGN);
signal(SIGHUP, SIG_IGN);
                                                                      // fork off parent process
                                                                       // terminate parent
                                                                       // catch/handle signals
          piď = fork();
                                                                       // fork off again
              (pid < 0) {exit(EXIT_FAILURE);}
(pid > 0) {exit(EXIT_SUCCESS);}
                                                                       // set new file permissions
          umask(0);
          chdir("/"):
                                                                      // go to root
          int x; for (x=sysconf(_SC_OPEN_MAX); x>=0;x--) \prime\prime close file descriptors
          openlog("demon_log",LOG_PID,LOG_DAEMON);// open the log file
```

Figure 2: C function that provides a "skeleton" for making a daemon

6 Testing

The program is tested in it's standalone form first, to make sure that it is encrypting and decrypting files properly

It will be tested on a number of different file types and sizes, to see if encryption and decryption properly reverts the file back to it's former self.

We can use libraries like **time.h** to figure out the performance of the algorithm, how long it takes to encrypt and decrypt individual files vs. a large volume of files.

```
malware@malware-vm:~/Desktop/19129163_COMP7024_CW2_help$ gcc encrypt_files.c -o encrypt_files -lssl -lcrypto
malware@malware-vm:-/Desktop/19129163_COMP7024_CW2_help$ ./encrypt_files
starting test program
Time for encrypting 10 files
Time taken 0 seconds 11 milliseconds
Time for decrypting 10 files
Time taken 0 seconds 5 milliseconds
```

Figure 3: results of testing to see how long it takes to encrypt and decrypt multiple files

For better testing, these performance tests could be repeated on different hardware and virtual machine configurations to see how much faster or slower it can become.

Additionally tests can also be performed on the daemon's ability to detect and react to changes in the filesystem, whether there are any delays in between a file actually opening and the daemon logging that a file has been opened.

7 Integration Testing

Once testing of the individual sections and functions is complete, we can start putting them together and seeing how they work together, and how they work within the target system

Care must be taken to make backups of the system and the files on it in order to make sure recovery is possible if the program makes an error that damages core system files unusable and renders the system unoperable as a result

8 Conclusion

Operating systems are remarkably complex, even Minix, an OS built as an educational tool to show how OS kernels work, has a huge degree of complexity that must be taken into account when attempting to add on or expand on it.

References

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