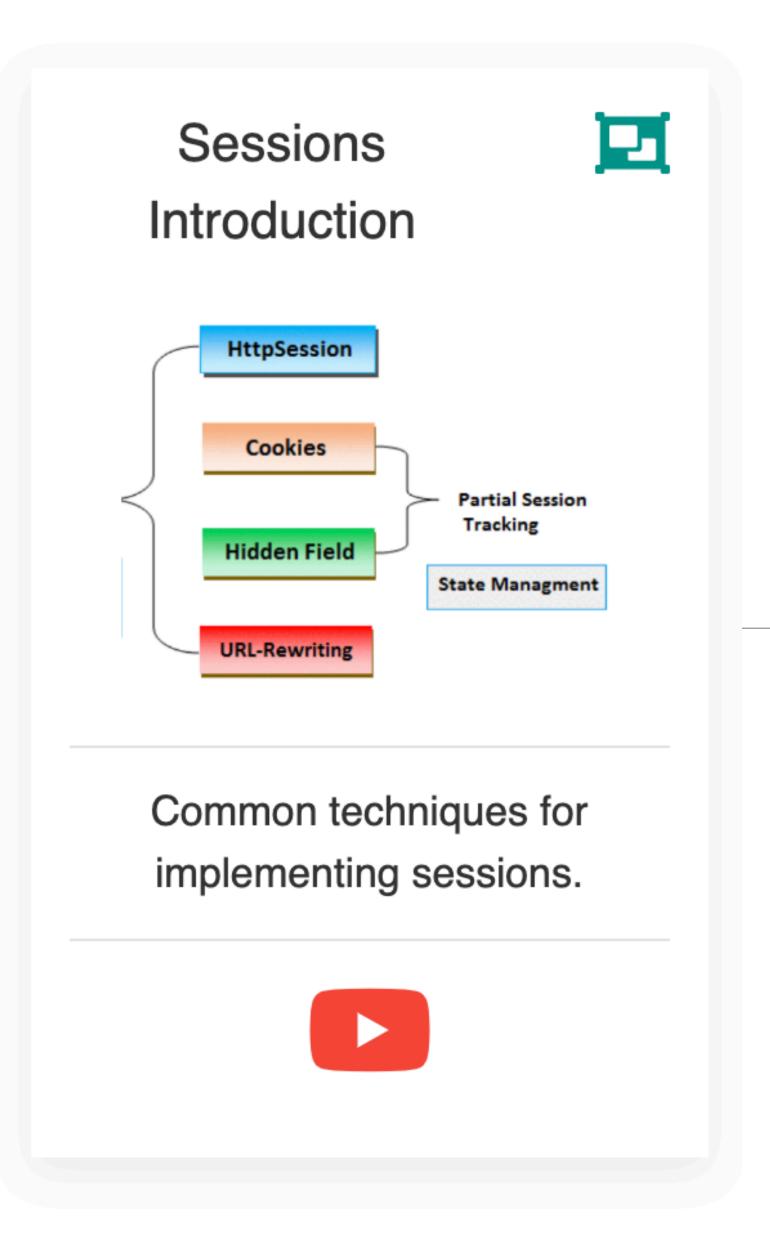
### Sessions

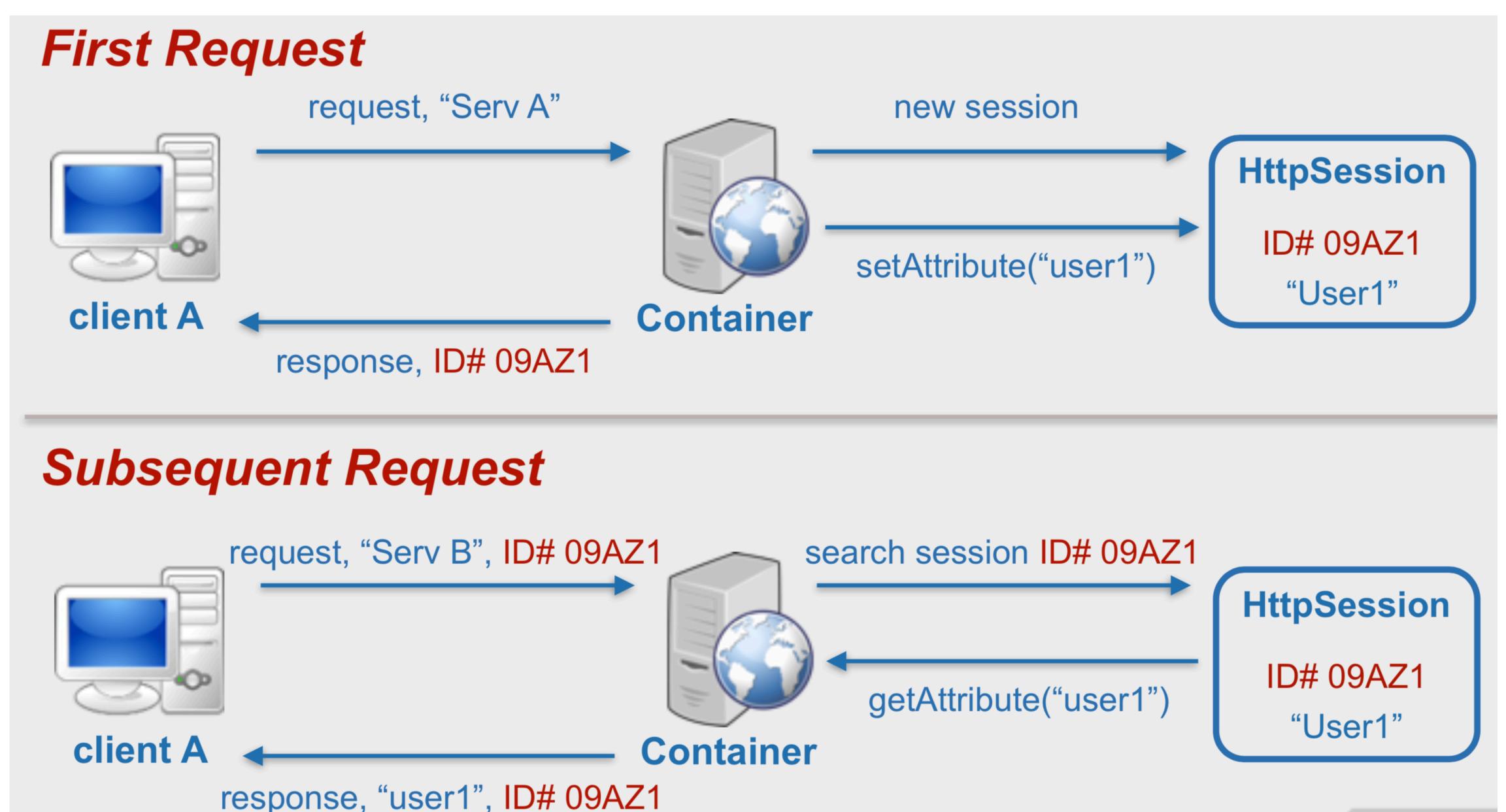


# How to Make an Application out of a Web Page?

- On the internet, a web page is a web page is a web page...
  - If you surf from ./page1.html to ./page2.html these are two unique requests.
  - The server doesn't know anything about the fact that both pages are visited by the same user.
- Sessions are the technique used to logically group several requests into a "group" (called a session)
  - If you start a session, the server will know that it's still the same user who surfed from ./ page1.html to ./page2.html

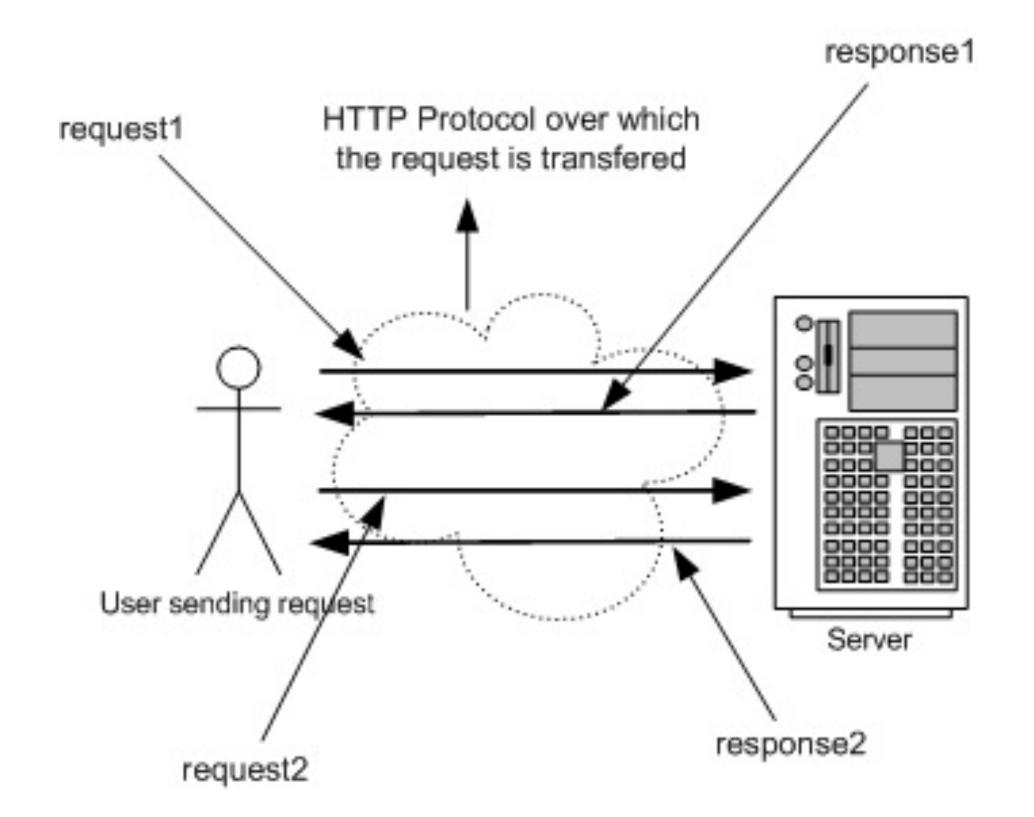


# Session Tracking



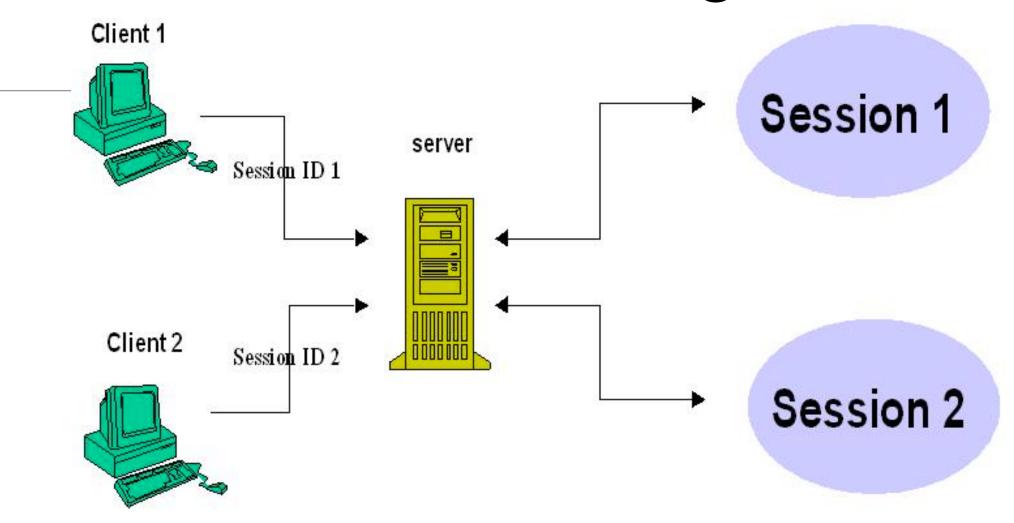
#### Sessions

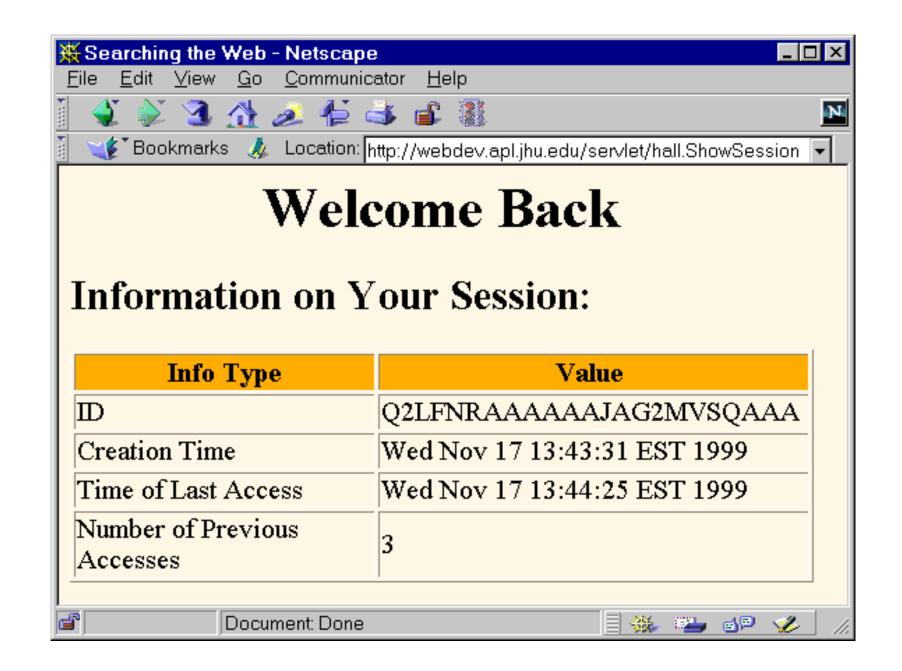
- HTTP itself is "stateless"
  - no state stored on the server between requests from the same client
- but many web apps are stateful
  - necessary to connect requests from the same user / browser / browser-window, e.g. shopping cart, appointments calendar etc...
- Session
  - multiple requests performed in a stateful context
- Session tracking
  - technique that allows sessions in stateless environments



- User surfs to http://demo.com
  - Server (on 1st request / if no sessionID stored on client)
    - generates unique session id, which is mapped to ...
    - ... a session-object
      - stored in memory (lost on shutdown), in a file or in database
      - can contain anything (list of articles, game state, counters, ...)
  - Session id is added to the response
- from now on:
  - each subsequent request from the same user (browser) must contain the session id ...
  - ... which is used by the server to map to the sessionobject
- No data gets stored on the client, except SessionID

# Session Tracking





# Session Tracking Techniques

- Cookie
- Hidden Form Field
- URL Rewriting
- Json Web Token (JWT)

### Cookies

# First Response



#### **Http Response**

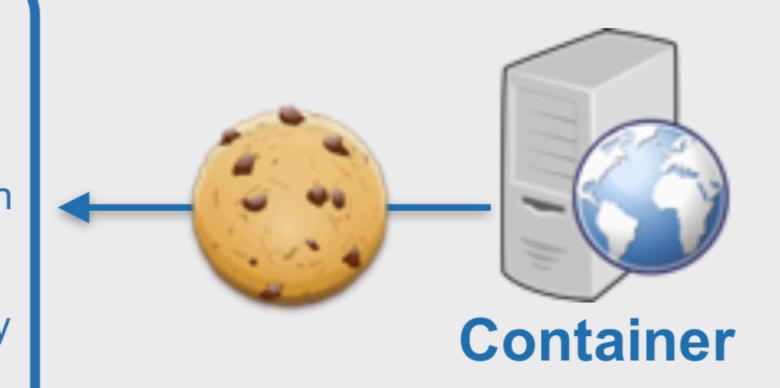
HTTP/1.1 200 OK

Location: http://www.abcd.com/login

Set-Cookie: JSESSIONID=09AZ1

Domain=.abcd.com;path=/;HttpOnly

. . . . . .



# Subsequent Requests



### **Http Request**

POST/login.do HTTP/1.1

Host: www.abcd.com

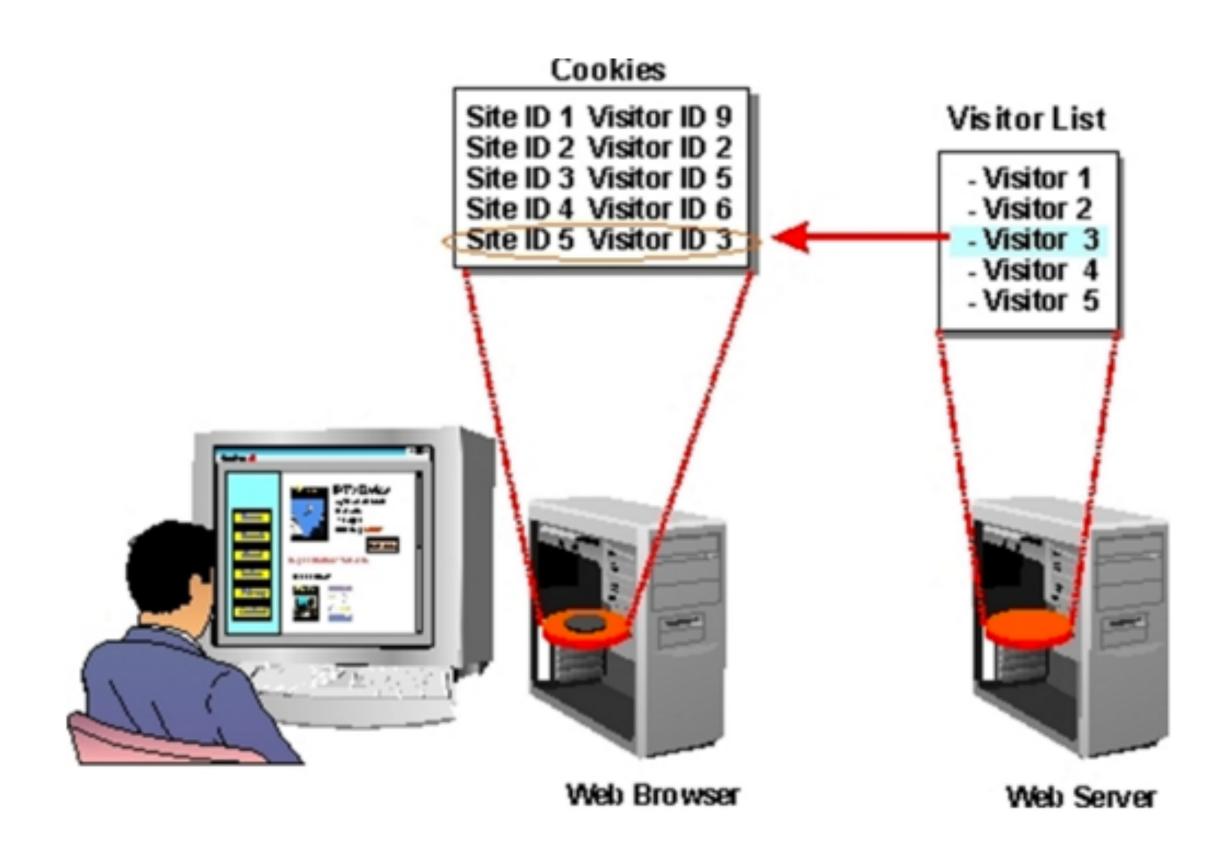
Cookie: JSESSIONID=09AZ1

. . . . . .

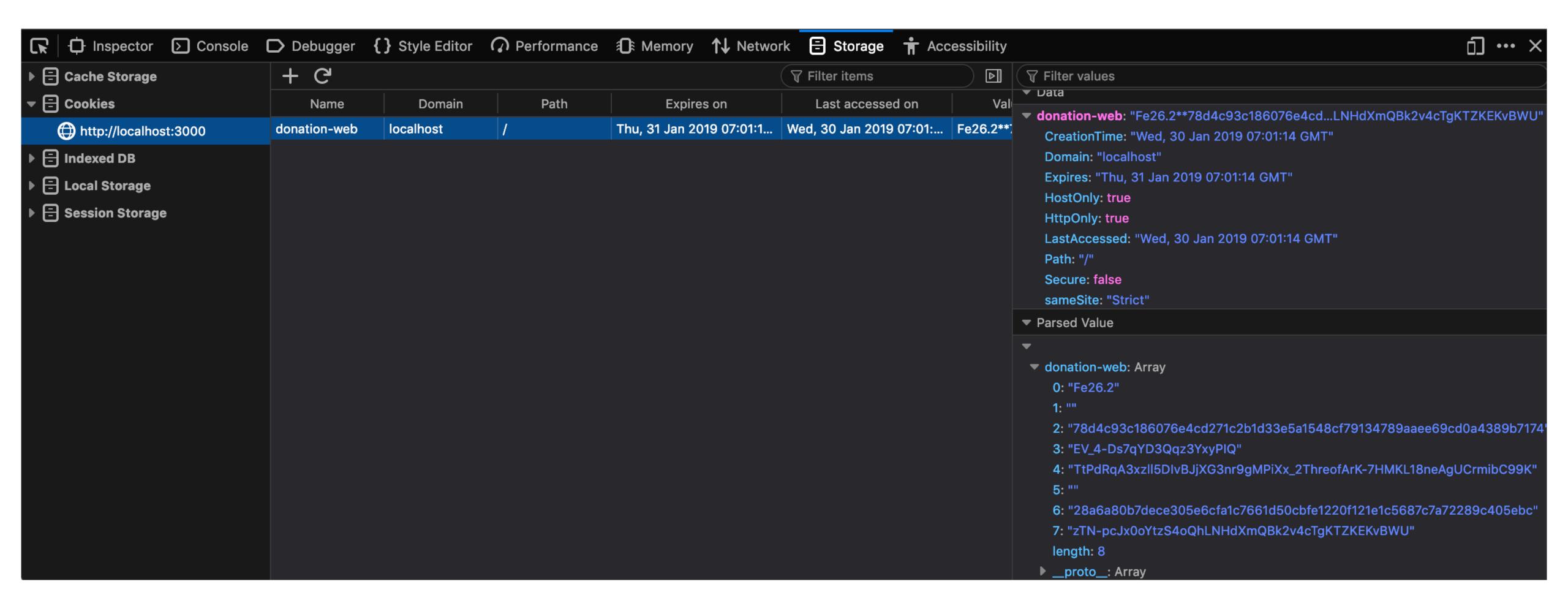


- 1. Server creates a cookie with session-id on first request
- 2. Server maps id to a new user-specific session object
- 3. The session-id is sent to the client with the first response
- 4. ..and automatically added by the browser on each further request (to the same address/domain/...)
- 5.Server receives request + cookie with session-id
- 6. Server maps session-id to session-object

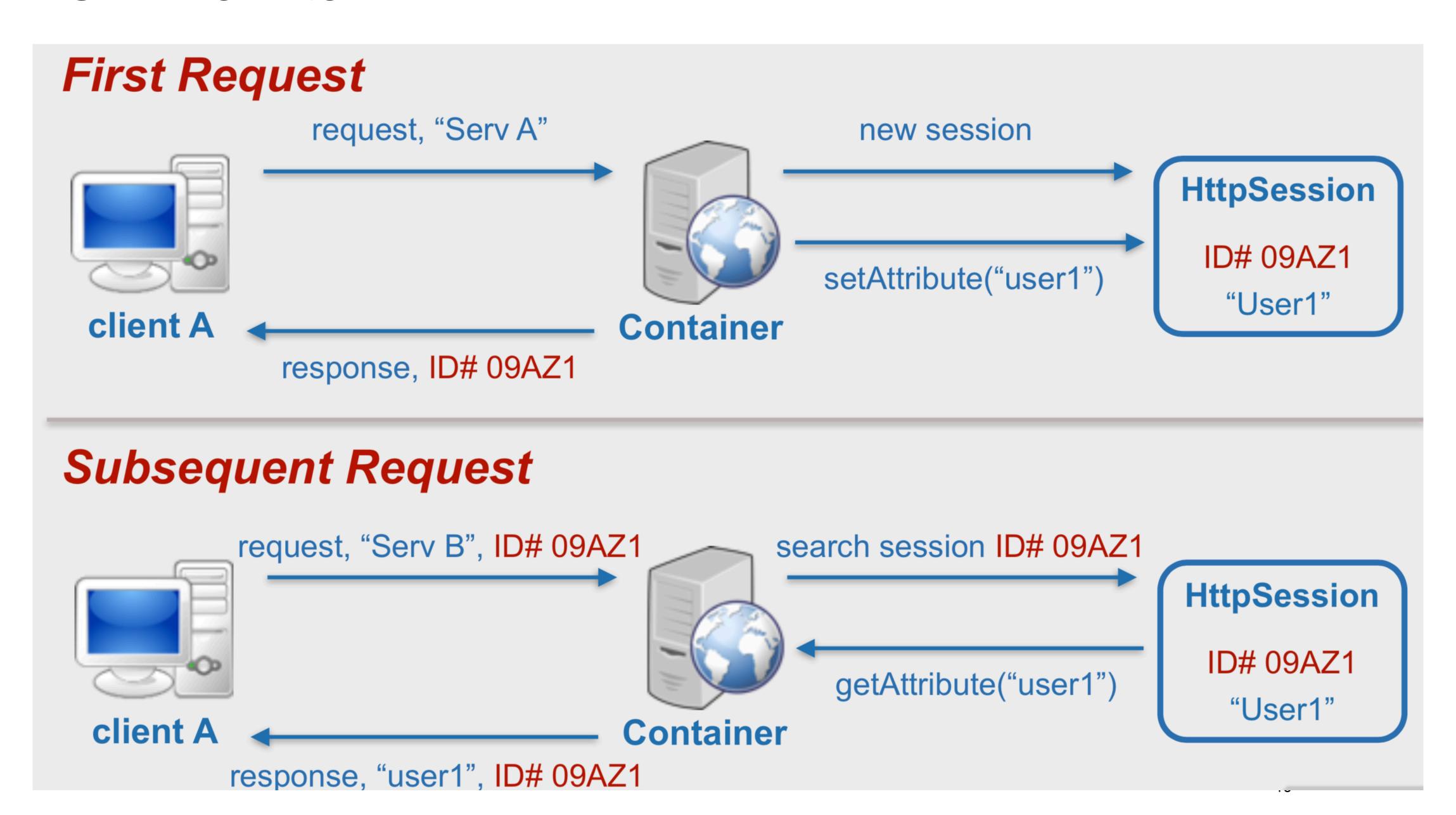
### Cookies



### cookie (in browser)



### **URL** Rewrite



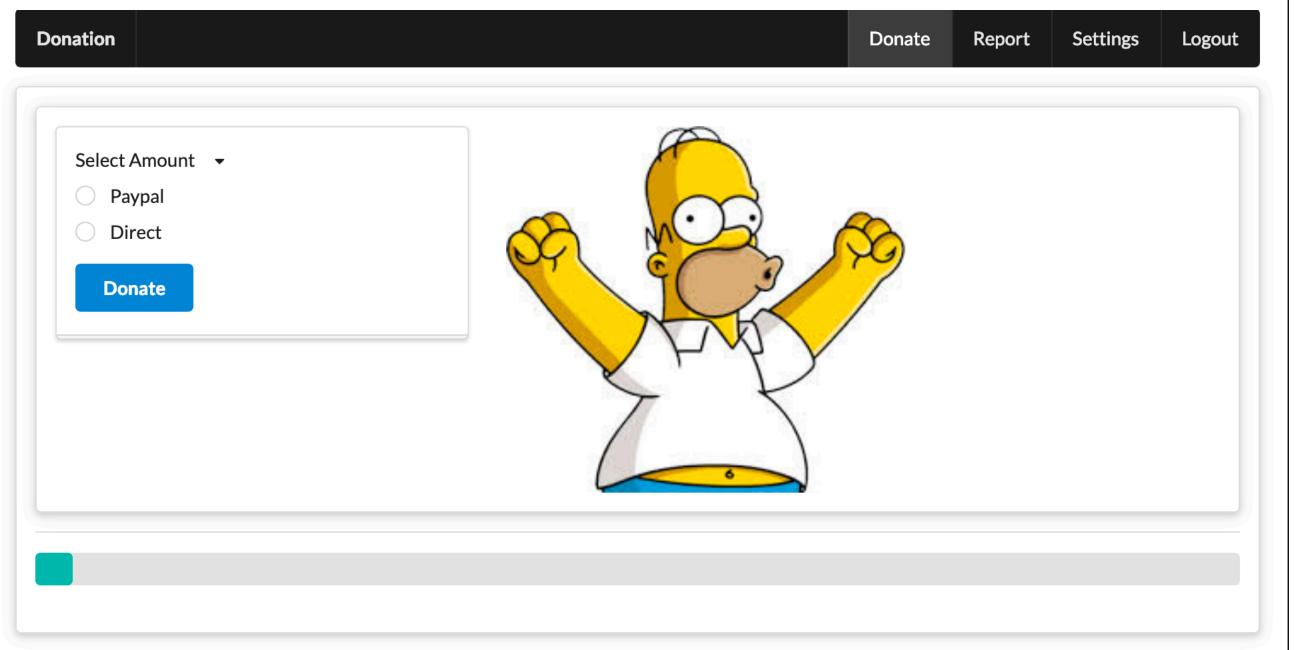
### **URL** Rewrite

- Server adds the session-id to all links the user can follow
  - http://server/myhome
- is changed to
  - http://server/myhome?sessionid=123
- session-id must be dynamically added
  - functionality usually offered by scripting frameworks

#### Hidden Form Fields

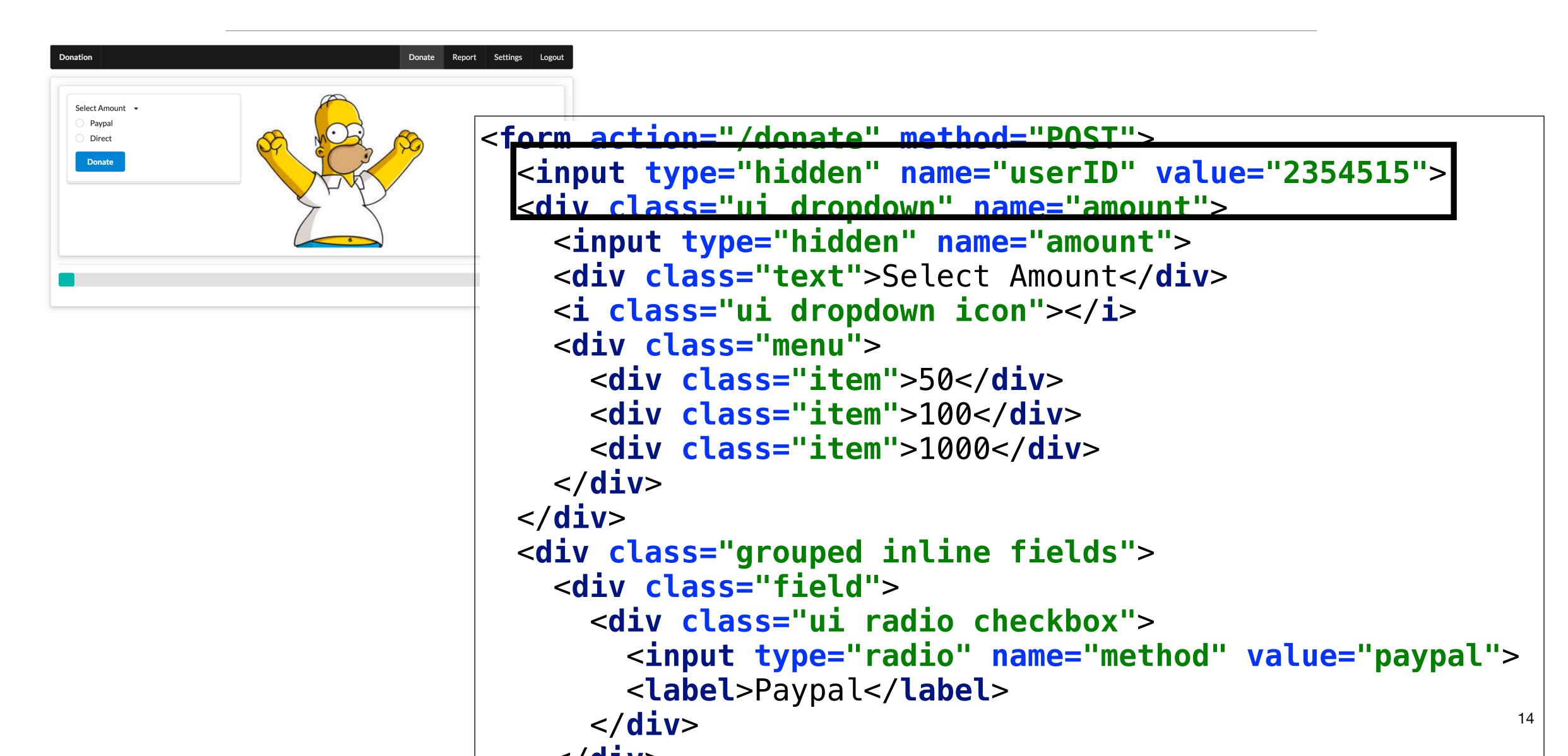
- In HTML, we can define "hidden" fields in a form
  - <input type="hidden" name="sessionid" value="123">
- These fields are not visible and cannot be changed by the client
- Usage:
  - server creates a session-object for each client and generates a unique ID
  - When HTML documents are created and sent back, the hidden form field is automatically generated containing the actual ID
  - Upon form submit, the session ID is automatically sent back to the server
  - The server can associate this call with an already existing session

# Hidden Form Filed Example



```
<form action="/donate" method="POST">
  <input type="hidden" name="userID" value="2354515">
  <div class="ui dropdown" name="amount">
    <input type="hidden" name="amount">
    <div class="text">Select Amount</div>
    <i class="ui dropdown icon"></i></i>
    <div class="menu">
      <div class="item">50</div>
      <div class="item">100</div>
      <div class="item">1000</div>
    </div>
 </div>
  <div class="grouped inline fields">
    <div class="field">
      <div class="ui radio checkbox">
        <input type="radio" name="method" value="paypal">
        <label>Paypal</label>
      </div>
    </div>
    <div class="field">
      <div class="ui radio checkbox">
        <input type="radio" name="method" value="direct">
        <label>Direct</label>
      </div>
    </div>
 </div>
 <button class="ui blue submit button">Donate</button>
</form>
```

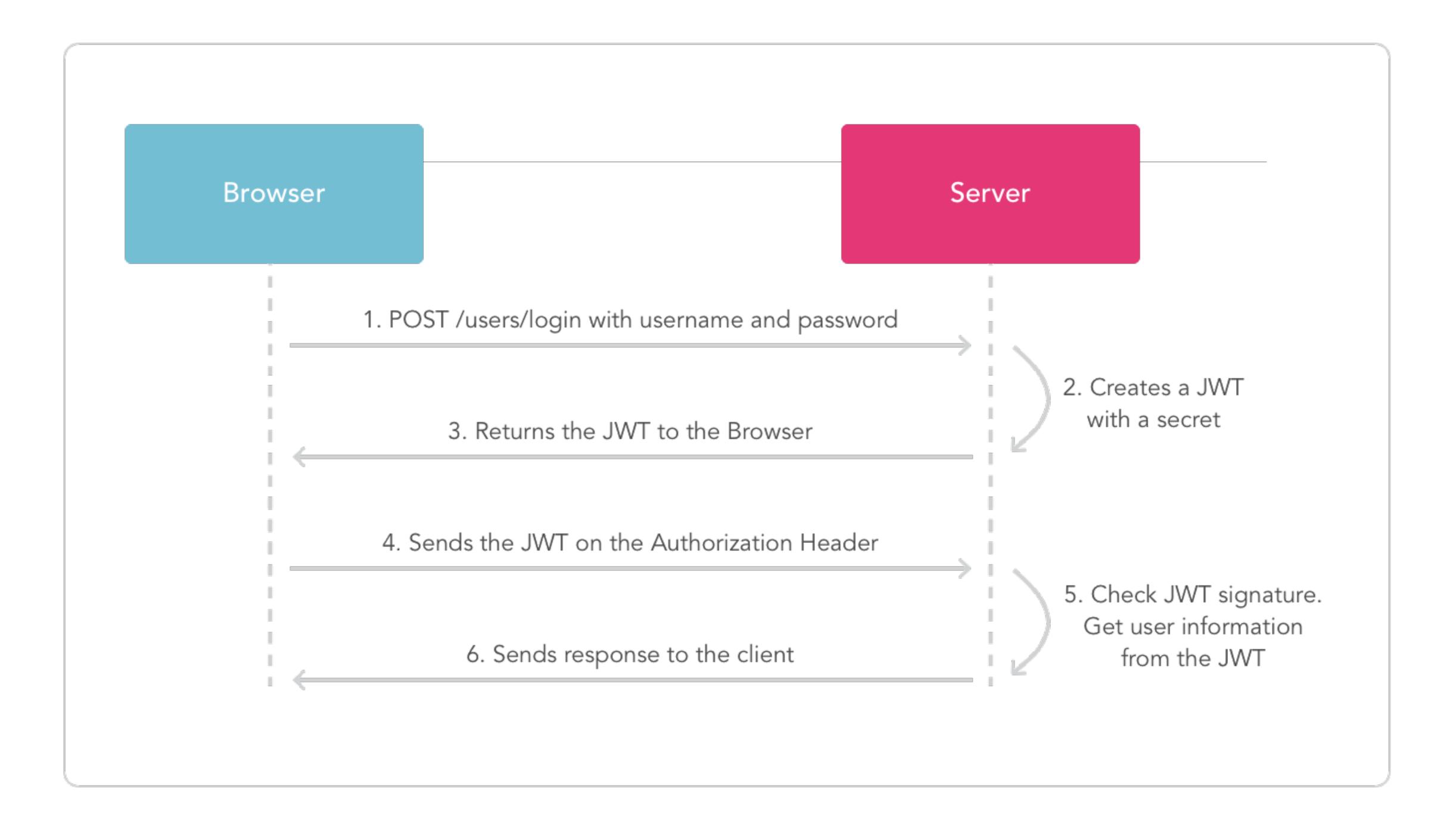
# Hidden Form Filed Example



### Json Web Token

- An open standard that defines a compact and self-contained way for securely transmitting information between parties as a JSON object.
  - **Compact**: Because of its smaller size, JWTs can be sent through an URL, POST parameter, or inside an HTTP header.
  - **Self-contained:** The payload contains all the required information about the user, avoiding the need to query the database more than once.

- Authentication: Once the user is logged in, each subsequent request will include the JWT, allowing the user to access routes, services, and resources that are permitted with that token.
- Information Exchange: JSON Web Tokens are a good way of securely transmitting information between parties, because they can be signed.



### Web Frameworks

- Cookies generally preferred.
- However, framework may try to 'abstract away' specific session management technology, and deliver simpler abstraction to the programmer
- Framework may in fact be able to switch between different techniques depending on circumstances.