LAPORAN TUGAS KECIL I IF2211 STRATEGI ALGORITMA

Laporan dibuat untuk memenuhi salah satu tugas mata kuliah IF2211 Strategi Algoritma



Disusun oleh:

Muhammad Helmi Hibatullah 13520014 K-02

SEKOLAH TEKNIK ELEKTRO DAN INFORMATIKA INSTITUT TEKNOLOGI BANDUNG SEMESTER 2 TAHUN 2021/2022

DAFTAR ISI

DAFTAR ISI	1				
Algoritma Brute Force	2				
Kode Program	3				
board.h dan board.c	3				
patternList.h dan patternList.c	7				
boolean.h	10				
fileloader.c	11				
solver.c	12				
main.c	15				
Tangkapan Layar Uji Coba Program	17				
Ukuran Kecil	17				
Ukuran Sedang	20				
Ukuran Besar	23				
Tautan Repository Github					

Algoritma Brute Force

Algoritma *Brute force* adalah pendekatan yang lempang untuk memecahkan suatu persoalan. Pada tugas kecil pertama ini, persoalan yang akan diselesaikan adalah permainan Word Search Puzzle. Permainan ini adalah permainan kata dimana permain harus menemukan beberapa kata tersembunyi dalam kumpulan huruf acak.

Pencarian pola kata pada papan permainan dilakukan dengan mengiterasi setiap karakter papan kemudian mencocokkan setiap karakter selanjutnya dengan pola yang dicari pada delapan arah. Berikut adalah langkah-langkahnya.

- 1. Iterasi setiap karakter papan. Mulai dari pojok kiri atas sampai ke pojok kanan bawah. Bandingkan apakah karakter papan tersebut sama dengan karakter pertama pada pola. Jika berbeda, maka pencarian dihentikan dan maju ke iterasi selanjutnya (pencarian sekuensial).
- 2. Jika karakter pertama pada pola sama dengan karakter papan, maka lakukan pengulangan sebanyak delapan kali untuk melakukan pencarian pada paling banyak delapan arah. Delapan arah tersebut adalah horizontal ke kiri, horizontal ke kanan, vertikal ke bawah, vertikal ke atas, diagonal ke kanan bawah, diagonal ke kiri atas, diagonal ke kiri bawah, dan diagonal ke kanan atas.
- 3. Simpan nilai indeks karakter papan selanjutnya (sesuai dengan arah yang tentukan pada langkah nomor 3) dan indeks karakter pola selanjutnya. Jika indeks karakter papan selanjutnya melebihi batas papan, maka pencarian dihentikan dan maju ke pengulangan selanjutnya untuk arah yang baru.
- 4. Jika indeks karakter papan selanjutnya masih pada batas papan, bandingkan apakah karakter papan selanjutnya sama dengan karakter pola. Jika berbeda, pencarian dihentikan dan maju ke pengulangan selanjutnya untuk arah yang baru (kembali ke nomor 4 dengan arah yang berbeda).
- 5. Ulangi langkah pada nomor 4 dan 5 sampai indeks karakter pola sama dengan panjang pola.
- 6. Jika karakter pola tidak pernah sampai ke panjang pola, maka pola tersebut tidak ditemukan pada papan. Jika karakter pola dapat sampai ke panjang pola, maka lakukan pewarnaan pada papan untuk menandai jawaban. Pada langkah ini pencarian pola sudah dihentikan.
- 7. Indeks pencarian karakter pertama pada papan pada langkah nomor 1 digunakan untuk menandai indeks dimana pewarnaan akan dimulai. Kemudian dilakukan pewarnaan mengikuti arah pencarian pada langkah nomor 3 sampai dengan panjang pola.
- 8. Ulangi langkah pada nomor 1-7 untuk pola selanjutnya.

Kode Program

Kode program ditulis dalam bahasa C. Kode dibuat dengan menggunakan *Abstract Data Type* (ADT) sehingga terdapat kode yang hanya berisi header dari ADT tersebut dan tersimpan pada folder bernama header.

board.h dan board.c

board.h adalah header dari ADT Board dan board.c merupakan body-nya. ADT Board ini digunakan untuk menampung data-data tentang papan permainan, seperti ukuran baris kolom, karakter-karakternya, dan warna-warna yang harus ditampilkannya.

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include "boolean.h"
#define DR "\x1b[31m" // DARK RED
#define DG "\x1b[32m" // DARK GREEN
           "\x1b[33m" // DARK YELLOW
#define DY
#define DB
           "\x1b[34m" // DARK BLUE
#define DM
#define DC
#define BR
#define BG
#define BY
           "\x1b[93m" // BRIGHT YELLOW
#define BB
           "\x1b[94m"
#define BM
```

```
#define RE "\x1b[0m" // RESET

extern char *colors[];

typedef struct
{
    char symbol;
    char color[3]; // WH = WHITE
} coloredChar;

typedef struct
{
    coloredChar **buffer;
    int row;
    int col;
} board;

void createBoard(board *brd);
void readBoardDimensionFromFile(FILE *fp, board *brd, boolean *isSuccess);
void readBoardBufferFromFile(FILE *fp, board *brd);
void printBoard(board brd);
#endif
```

```
/**
 * File: board.c

*
 * ADT Board
 * Menampung data papan permainan
 */

#include "../header/board.h"

/* array of colors */
char *colors[] = { "DR\0", "DG\0", "DY\0", "DB\0", "DM\0", "DC\0", "BR\0",
"BG\0", "BY\0", "BB\0", "BM\0", "BC\0" };

void createBoard(board *brd) {
    (*brd).col = 0;
    (*brd).row = 1;
```

```
void readBoardDimensionFromFile(FILE *fp, board *brd, boolean *isSuccess)
   char tempchar;
   while (tempchar != '\n') {
       fscanf(fp, "%c", &tempchar);
       if (tempchar != ' ' && tempchar != '\n') {
   char str[500];
   while (*fgets(str, sizeof(str), fp) != '\n') {
    (*brd).buffer = (coloredChar **) malloc ((*brd).row *
sizeof(coloredChar *));
   if ((*brd).buffer != NULL) {
            (*brd).buffer[i] = (coloredChar *) malloc ((*brd).col *
sizeof(coloredChar));
            if ((*brd).buffer[i] == NULL) {
               printf("Board allocation failed.\n");
               strcpy((*brd).buffer[i][j].color, "WH\0");
```

```
void readBoardBufferFromFile(FILE *fp, board *brd) {
   char tempchar;
            fscanf(fp, " %c", &brd->buffer[i][j]);
   fscanf(fp, "%c", &tempchar);
   fscanf(fp, "%c", &tempchar);
void printBoard(board brd) {
            if (strcmp(brd.buffer[i][j].color, "DR") == 0) {
                printf(DR "%c " RE, brd.buffer[i][j].symbol);
            } else if (strcmp(brd.buffer[i][j].color, "DG") == 0) {
                printf(DG "%c " RE, brd.buffer[i][j].symbol);
            } else if (strcmp(brd.buffer[i][j].color, "DY") == 0) {
                printf(DY "%c " RE, brd.buffer[i][j].symbol);
            } else if (strcmp(brd.buffer[i][j].color, "DB") == 0) {
                printf(DB "%c " RE, brd.buffer[i][j].symbol);
            } else if (strcmp(brd.buffer[i][j].color, "DM") == 0) {
```

```
printf(DM "%c " RE, brd.buffer[i][j].symbol);
        } else if (strcmp(brd.buffer[i][j].color, "DC") == 0) {
            printf(DC "%c " RE, brd.buffer[i][j].symbol);
        } else if (strcmp(brd.buffer[i][j].color, "BR") == 0) {
            printf(BR "%c " RE, brd.buffer[i][j].symbol);
        } else if (strcmp(brd.buffer[i][j].color, "BG") == 0) {
            printf(BG "%c " RE, brd.buffer[i][j].symbol);
        } else if (strcmp(brd.buffer[i][j].color, "BY") == 0) {
            printf(BY "%c " RE, brd.buffer[i][j].symbol);
        } else if (strcmp(brd.buffer[i][j].color, "BB") == 0) {
            printf(BB "%c " RE, brd.buffer[i][j].symbol);
        } else if (strcmp(brd.buffer[i][j].color, "BM") == 0) {
            printf(BM "%c " RE, brd.buffer[i][j].symbol);
        } else if (strcmp(brd.buffer[i][j].color, "BC") == 0) {
            printf(BC "%c " RE, brd.buffer[i][j].symbol);
            printf("%c ", brd.buffer[i][j].symbol);
for (int i = 0; i < brd.col*2 + 3; i++) {
```

patternList.h dan patternList.c

patternList.h adalah header dari ADT Pattern List dan patternList.c merupakan body-nya. ADT Pattern List ini digunakan untuk menampung daftar pola kata yang akan dicari, seperti jumlah pola, jumlah karakter terbanyak dalam suatu pola, dan pola itu sendiri.

```
#ifndef PATTERNLIST H
#define PATTERNLIST H
#include <stdio.h>
#include <stdlib.h>
#include "boolean.h"
typedef struct
   char *buffer;
   int length;
 pattern;
   int count;
   int maxLength;
   pattern *list;
 patternList;
void createPatternList(patternList *ptl);
void readPatternListDimensionFromFile(FILE *fp, patternList *ptl, boolean
*isSuccess);
void readPatternListBufferFromFile(FILE *fp, patternList *ptl);
void printPatternList(patternList ptl);
void printPattern(pattern ptn);
#endif
```

```
/**
 * File: patternList.c
 *
 * ADT Pattern List
 * Menampung data pola
 */
#include "../header/patternList.h"

void createPatternList(patternList *ptl) {
```

```
(*ptl).maxLength = 0;
void readPatternListDimensionFromFile(FILE *fp, patternList *ptl, boolean
   char tempchar;
   int charCount;
   charCount = 0;
   while ((tempchar = fgetc(fp)) != EOF) {
       if (tempchar == '\n' && charCount > (*ptl).maxLength) {
           (*ptl).maxLength = charCount;
       if (tempchar == '\n') {
           charCount = 1;
           charCount++;
   (*ptl).list = (pattern *) malloc ((*ptl).count * sizeof(pattern));
   if ((*ptl).list != NULL) {
            (*ptl).list[i].buffer = (char *) malloc ((*ptl).maxLength *
           if ((*ptl).list[i].buffer == NULL) {
```

```
void readPatternListBufferFromFile(FILE *fp, patternList *ptl) {
   char tempchar;
   while ((tempchar = fgetc(fp)) != EOF) {
        (*ptl).list[i].buffer[j] = tempchar;
        if (tempchar == '\n') {
            (*ptl).list[i].buffer[j] = '\0';
            (*ptl).list[i].length = j;
    (*ptl).list[i].buffer[j] = '\0';
    (*ptl).list[i].length = j;
void printPatternList(patternList ptl) {
       printf("%s\n", ptl.list[i].buffer);
void printPattern(pattern ptn) {
   for (int i = 0; i < ptn.length; i++) {
       printf("%c", ptn.buffer[i]);
```

boolean.h

File ini hanya berisi kode untuk mendefinisikan nilai true adalah satu dan false adalah nol.

```
#define boolean unsigned char
#define true 1
#define false 0
#endif
```

fileloader.c

File ini berisi prosedur untuk membaca file masukkan kemudian menampung isinya ke dalam ADT yang sudah didefinisikan sebelumnya.

```
#include <stdlib.h>
#include <string.h>
#include "../header/boolean.h"
#include "../header/board.h"
#include "../header/patternList.h"
int loadFile(char *filename, board *brd, patternList *ptl) {
    char path[500] = "../test/";
    strcat(path, filename);
    FILE *fp = fopen(path, "r");
    if (fp == NULL) {
```

```
boolean boardSuccess, patternSuccess;
readBoardDimensionFromFile(fp, brd, &boardSuccess);
if (boardSuccess) {
    readPatternListDimensionFromFile(fp, ptl, &patternSuccess);
    if (patternSuccess) {
        rewind(fp);
        readBoardBufferFromFile(fp, brd);
fclose(fp);
```

solver.c

File ini berisi tiga prosedur yaitu addColor, search, dan solve yang tujuan umumnya adalah untuk menyelesaikan persoalan pada tugas kecil ini dengan menggunakan algoritma brute force. Fungsi addColor berguna untuk menambahkan warna pada papan jika pola kata yang dicari sudah ditemukan, kemudian prosedur search digunakan untuk mencari pola kata pada baris dan kolom yang sudah ditentukan. Terakhir prosedur solve digunakan untuk mengiterasi setiap karakter papan dari pojok kiri atas hingga pojok kanan bawah.

```
#include <stdio.h>
#include <stdlib.h>
#include "../header/boolean.h"
#include "../header/board.h"
#include "../header/patternList.h"
int horizontal[] = { 1, -1, 0, 0, 1, -1, -1, 1 };
int vertical[] = \{0, 0, 1, -1, 1, -1, 1, -1\};
void addColor(board *brd, int patternLength, int row, int col, int color,
int direction) {
   int i, rowDirection, colDirection;
   rowDirection = row;
   colDirection = col;
        strcpy((*brd).buffer[rowDirection][colDirection].color,
colors[color]);
       rowDirection += vertical[direction];
       colDirection += horizontal[direction];
void search(board brd, pattern ptn, int *count, int row, int col, boolean
```

```
if (brd.buffer[row][col].symbol == ptn.buffer[0]) {
            colDirection = col + horizontal[i];
            while (j < ptn.length && 0 <= rowDirection && rowDirection <
brd.row && 0 <= colDirection && colDirection < brd.col) {</pre>
                if (ptn.buffer[j] ==
brd.buffer[rowDirection][colDirection].symbol) {
                    rowDirection += vertical[i];
                    colDirection += horizontal[i];
            if (j == ptn.length) {
               addColor(&brd, ptn.length, row, col, color, i);
    } else {
void solve(board brd, pattern ptn, int *totalCount, int color, int
   boolean found;
   int i, j, count, length;
    found = false;
```

```
*totalCount += count;
   printf("%-*s %-9s", maxLength, ptn.buffer, status[found]);
   printf("%-13s %-9s", ptn.buffer, status[found]);
```

main.c

File ini berisi program utama yang akan dijalankan oleh pengguna.

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include "board.c"
#include "patternList.c"
#include "fileloader.c"
#include "solver.c"
#define BILLION 1000000000.0
```

```
int main() {
   int tempchar, count, foundCount;
   char filename[1001];
   struct timespec start, end;
   board brd;
   patternList ptl;
   if (loadFile(filename, &brd, &ptl) != 0) {
"Comparison(s)"};
       printf("%s %-*s %-9s %s\n", header[0], ptl.maxLength, header[1],
header[2], header[3]);
       count = 0;
       foundCount = 0;
       clock gettime(CLOCK REALTIME, &start);
       for (int i = 0; i < ptl.count; i++) {
            solve(brd, ptl.list[i], &count, i%12, &foundCount,
ptl.maxLength);
       double totalTime = (end.tv nsec - start.tv nsec)/BILLION;
       printBoard(brd);
       printf("Pattern found (%d/%d).\n", foundCount, ptl.count);
       printf("Total time needed: %lfs.\n", totalTime);
       printf("Total comparison: %d.\n\n", count);
       free(brd.buffer);
       free(ptl.list->buffer);
       free(ptl.list);
   scanf("%d", &tempchar);
```

Tangkapan Layar Uji Coba Program

Ukuran Kecil

File input: small-animals.txt

Input:

PDSJEFSGUYFTLSE FIIHFLIDBNNNLNS RNAZMKTTFAIHRAR OYKTTHNRHHJCYIO GIKAXEQPUFBLOLH DOGOKMEOHTRJZRH NOTCALQZYHRALGN OIIHELYNDOLPHIN CHJPIWAVZONHWIS CLERRIUOSVIMBZA XWDCNEGGMUJRWPD FFHDPNZNXQHSVMM WWVIXSOLVJFGVNU O P G Y G D N V U Y S J V S J LPMQPVAFXKAFFFX SNAIL DOG **KOALA** SOUIRREL **ELEPHANT** FROG TURTLE CHICKEN DOLPHIN HORSE UNICORN PIG

```
Input configuration file: animal-small.txt
animal-small.txt opened.
Board 15 x 15 loaded successfully.
12 Pattern(s) loaded successfully.
No. Word Searched Status
                      Comparison(s)

    SNAIL

2. DOG
             found
                               91
             found
KOALA
                               87
4. SQUIRREL
            found
                              177
ELEPHANT
                              153
             found
6. FROG
             found
                              30
7. TURTLE
             found
                              132
8. CHICKEN
             found
                              170
9. DOLPHIN
              found
                              140
10. HORSE
              found
                              121
11. UNICORN
             found
                              18
12. PIG
                              216
 PDSJEFSGUYFTLSE |
   IIHFLIDBNNNLN
 RNAZMKTTFAIHRAR
 OYKTTHNRHHJCYIO
 GIKAXEQPUFBLOLH
 DOGOKMEQHTRJZRH
 NOTCALQZYHRALGN
 OIIHELYNDOLPHIN
 CHJPIWAVZONHWIS
 CLERRIUOSVIMBZA
 XWDCNEGGMUJRWPD
 F F H D P N Z N X Q H S V M M
 WWVIXSOLVJFGVNU
 Q P G Y G D N V U Y S J V S J
 LPMQPVAFXKAFFFX|
Pattern found (12/12).
Total time needed: 0.033151s.
Total comparison: 1365.
Input any number to exit. 0
```

File input: small-flowers.txt

Input:

```
KYTFAWEAQSOUHGJ
VWZNXFRLUJTMLHT
PTDPINFLILYEQIV
0 S D A A C O O L C P H M S P
KXJTMIABDFVTJUA
FLIMDVHYUIBNMNO
EOCASKJVHBLAOFO
NULKPOPBTHLSJLJ
NGHZIRRXMZRYNOP
JHVFUCAISEERFWL
QNQQEHHPWBJHWEV
LZUSYIQXOJXCTRK
H B O K C D Q I A N E M O N E
CRHDDCDBQAHBCBI
ANEMONE
CARNATION
CHRYSANTHEMUM
DAFFODIL
FREESIA
GLADIOLUS
HYACINTH
LILY
ORCHID
ROSE
SUNFLOWER
TULIP
```

Input configuration	on file: f	lowers-small.txt			
flowers-small.txt	opened.				
Board 15 x 15 load					
12 Pattern(s) load	uea succes	этилгу.			
No. Word Searched		Comparison(s)			
1. ANEMONE	found	288			
2. CARNATION 3. CHRYSANTHEMUM		21 246			
4. DAFFODIL	found	14			
5. FREESIA	found	226			
6. GLADIOLUS	found	161			
7. HYACINTH	found	166			
8. LILY 9. ORCHID	found found	77 188			
10. ROSE	found	281			
11. SUNFLOWER	found	101			
12. TULIP	found	23			
K H T D K X A R					
KYTFAWEA					
VWZNXFRL		нт			
PTDPINFL					
0 S D A A C 0 0					
KXJTMIAB					
F L I M D V H Y E O C A S K J V					
:					
	MZRYN	1 O P			
NGHZIRRX		WL			
QNQQEHHP					
LZUSYIQX					
		=====			
Pattern found (12,					
Total time needed: 0.034623s. Total comparison: 1792.					
Total comparison:	1/92.				
Input any number t	to exit. 0				

File input: small-foods.txt

Input:

	EBZGZJOGLKNOEZU												
	ALKEOWEROYPJELL												
	HOGHBPDDSALNHOF												
	PVGUUKECKIQWATE												
	XECKSRPQCKMSTUU												
	SEBLAKMMBIOKHGK												
	STNKANELOCRLSVE												
	JEIBCRCFUBUEIVT												
	RARQENLIBXYCNCO												
10	EQUAIXBJWFGVSGL												
11	DGMVBXPHEMULOCK												
12	KEZFKICATFOGTPK												
13	CBATAGORQSEGOOH												
14	ORBMOCIBXIOICCC												
15	RDULBVFFDOBZRWH												
16													
17	BATAGOR												
18	CILOK												
19	CIRENG												
20	COLENAK												
21	COMBRO												
22	GEHU												
23	GEPUK												
24	KAREDOK												
25	LOTEK												
26	MISRO												
27	OPAK												
28	SEBLAK												
29	SERABI												
	SOTO SOTO												

```
Input configuration file: foods-small.txt
foods-small.txt opened.
Board 15 x 15 loaded successfully.
14 Pattern(s) loaded successfully.
No. Word Searched Status
                        Comparison(s)

    BATAGOR

               found
                                 259
2. CILOK
               found
                                 205
3. CIRENG
               found
                                 94
4. COLENAK
               found
                                 131
                                 297
5. COMBRO
               found
6. GEHU
               found
                                  9
7. GEPUK
               found
                                 22
8. KAREDOK
               found
                                 178
9. LOTEK
               found
                                 229
10. MISRO
                                 80
               found
11. OPAK
               found
                                 24
12. SEBLAK
               found
                                 105
13. SERABI
               found
                                 130
14. SOTO
               found
                                 197
 E B Z G Z J O G L K N O E Z U
 ALKEOWEROYPJELL
 HOGHBPDDSALNHOF
 PVGUUKECKIQWATE
             OCKMS
        AKMMBIOKHGK
      KANELOCR
     I B C R C F U B U E
      QENLIBXYC
 EQUAIXBJWFGV
 DGMVBXPHEMUL
 K E Z F K I C A T F O G T
 CBATAGORQSEGOOH
 ORBMOCIBXIOICCC
 RDULBVFFDOBZRWH
Pattern found (14/14).
Total time needed: 0.039915s.
Total comparison: 1960.
Input any number to exit. 0
```

Ukuran Sedang

File input: medium-dinosaurs.txt

Input:

```
IMTESCITJFALMGSPCLTP
ACEEUUOKUGBIYUVDOYRB
WKRORTVMXMTZRHIERTIG
    UDUGPWZUJLVHYCCT
WFMIASVFGSABOJOFTAEG
BCFNSAUNASOPBFASHDRN
AMDDORVRODHGSIUCOOAH
TRNXLHOLUOTWNRPQSRTI
MRHKLZYTSAUOUAOIAEOH
XXEFAKTAPVSAYXTSUTPE
YLIXNSURUASORDAHRPSZ
GUKAYRFIEORVLAFIUUGJ
GANZUWOVNKCIEAXNSSTU
BYISEDYIHQLPCSGGCCMU
YUBPYXPKUEOYFONESJZA
STEGOSAURUSTGULTMREY
BRONTOSAURUSFDVEUFPA
KROTPARHATUMIXKLVPHY
ZHRFZRGFLZIWSCAOMUWM
NGZLHYBPJJNVEYSVZNKU
ALLOSAURUS
ANKYLOSAURUS
BRONTOSAURUS
COMPSOGNATHUS
CORYTHOSAURUS
DILOPHOSAURUS
HADROSAURUS
MEGALOSAURUS
PTERODACTYL
SPINOSAURUS
STEGOSAURUS
TREX
TRICERATOPS
UTAHRAPTOR
VELOCIRAPTOR
```

```
Input configuration file: dinosaurs-medium.txt
dinosaurs-medium.txt opened.
Board 20 x 20 loaded successfully.
15 Pattern(s) loaded successfully.
No. Word Searched Status
                        Comparison(s)

    ALLOSAURUS

                found
                                 293
 2. ANKYLOSAURUS
               found
                                 382
3. BRONTOSAURUS
               found
                                 380
4. COMPSOGNATHUS found
                                 21
                                 37
5. CORYTHOSAURUS found
6. DILOPHOSAURUS found
                                 54
HADROSAURUS
                found
                                 287
8. MEGALOSAURUS
               found
                                 389
9. PTERODACTYL
                found
                                 282
10. SPINOSAURUS
                found
                                 489
11. STEGOSAURUS
                found
                                 472
12. TREX
                found
                                 215
13. TRICERATOPS
                found
                                 41
14. UTAHRAPTOR
                found
                                 605
15. VELOCIRAPTOR
                found
                                 458
           ITJFALMG SPCLT
 A C E E U U O K U G B I Y U V D O Y R
 WKRORTVMXMTZRHIE
 WKVTUDUGPWZUJLVHYC
          SVFGSABOJOF
      1
     FN
          AUNASOPBFA
           VRODHGSIUC
 AMDD
          HOLUOTW
                     NRPQ5R
           YTSAUOUAOIA
           TAPVSAYXT
           URUASORDA
         RFIEORVLAFIUUG
      ZUWOVNKCIEAXNS
     I S E D Y I H Q L P C S G G C C M U
        YXPKUEOYFONESJZ
      GOSAURUSTGULTMREY
    ONTOSAURUSFDVEUFPA
 K R O T P A R H A T U M I X K L V P H Y
 ZHRFZRGFLZIWSCAOMUWM
 N G Z L H Y B P J J N V E Y S V Z N K U |
Pattern found (15/15).
Total time needed: 0.045489s.
Total comparison: 4405.
Input any number to exit. 1
```

File input: medium-fishes.txt

Input:

NUTBMMQSSHGHCAMVAHL AJREBMASBBMAPORE LPLVIQXMXIYIMKEXNYRARP ZAPJSKDEGHF TROWYE SUQHVZBWMBJIUF YVBQCBCSXBUHBGFOLXM A K B G LAOOQVOKYKWX ABIHIBBEKAHI DDHNJJN SSSSIAHNAR I P C GI AHVSJSSJMCOQAKE BRKYNCHGQOOYWLEXF XXDBSY D C R K NUSPOYIQSVGIRJXXSXS KAPSVMRGMSXSDRAYPNNCQO CXAPALDUOLRKTVMAWQFNCA V G X E A G L X G N W R U N F C L M A R B J OXDORYRCKAFAEWGIPVUBGF **AMBERJACK ANCHOVY** BASS **CARP** DORY COD **GOBY** DAMSELFISH HAKE LUMPFISH MACKEREL REDISH SALMON TROUT WHITEFISH **TETRA PIRANHA** HALIBUT **BREAM**

Input configuration file: fishes-medium.txt											
fishes-medium.txt opened. Board 22 x 22 loaded successfully. 19 Pattern(s) loaded successfully.											
1. AMBERJACK found 61											
2. ANCHOVY	found	309									
3. BASS	found	487									
4. CARP	found	544									
5. DORY	found	557									
6. COD	found	384									
7. GOBY	found	214									
DAMSELFISHHAKE	found found	123 315									
10. LUMPFISH	found	202									
11. MACKEREL	found	290									
12. REDISH	found	202									
13. SALMON	found	584									
14. TROUT	found	149									
15. WHITEFISH	found	302									
16. TETRA	found	361									
17. PIRANHA 18. HALIBUT	found found	350 353									
19. BREAM	found	149									
19. DREAT	Touriu	149									
NUTBMMQS	SHGHC	AMVAHLRWK									
TKCAJREB	MASBB	M A P O R E H R W									
LPLVIQXM	X I Y I M	K E X N Y R A R P									
I Y W Z A P J S K	DEGHF	FRNXAEBYR									
ZVVHNSCE	YMDVN	P B J K K K O Z U									
TROWYERJ SUQHVZBW	I A M A I M B J I U	T M E K C C M V B F R U W M A B V W									
IYVBQCBCS	XBUHB	G F O L X M J B B									
KKWISNEA	KJBGJ	PIPUFWPMC									
	0 Q V 0 K	YKWXTWMEMI									
KBDHFABI	HIBBE	KAHIOHNCC									
SSWIDDHN	J J N Y F	MINIMIH26									
SBSSSIA											
AHVSJSSJ											
		L E X F R F S N J T R K D T I U R Q									
		J X X S X S Z H N									
		DPQPEHMAF									
		RAYPNNCQO									
		V M A W Q F N C A									
V G X E A G L X		N F C L M A R B J									
OXDORYRC	KAFAE	W G I P V U B G F									
Pattern found (10	/10)										
Pattern found (19/19). Total time needed: 0.055343s.											
Total time needed: 0.055343s. Total comparison: 5936.											
10001 Compar 13011. 33301											
Input any number to exit. 1											

File input: medium-trains.txt

Input:

1	AUKBLNMCAGZRTPIAKSLAEUJE
2	MRACMRASIYAKACNASFYSBJTZ
3	UKMXMOLDLNANOSATNARBONBU
4	S M A T A R A M G O G J Y G T G B A X Y Q N I N
5	UQNYZIBGNADAIJNAHADKZBJH
6	KWDIXDAINZAABWYAODZBRYZA
7	A K A O R J R D A N W Q Y A I Q R L J A F V T Y
8	YEKWAQAKIMVRJASRLGJOLZPI
9	A R A T G R J R Y R E E X F M B S Q N K Z U B W
10	J T I I A M A I V I R R Y Z C N O M M A D S G D
11	IAONSHELJCIWIDUSEGLSPHUR
12	WNKOJFCKZJDLVCULEFOTIPID
13	R E J B E R A R Q Z U L W K U Z Q G Q W T U B U
14	BGDWLLFHKFYFJJYJPNPJORTZ
15	N A O L I Z G D G Z E J X L U D M M N A I N U Q
16	SRMGWCSJZISRRYUIPAUSRKTL
17	XAUHTBPWYPIARLZSZPVDAXVO
18	H N L C U Q E M D M Z X G T J N Q Y E K S R C A
19	GWEXTNSSKHYZABLHXDZGADXA
20	XZUYEBXZTKCOXECNBSAIGJBC
21	OZWJSHRHVZRYSDEIYXKXNLKG
22	PABANGUNKARTAJCWTBEBICII
23	VGQWPIHPXWUGWTFESPDTSQHA
24	G N A R A M U G P E K G J S P A M B U B Y R B I
25 26	MALABAR
27	RANGGAJATI
28	GUMARANG
29	CIREMAI
30	WIJAYAKUSUMA
31	HARINA
32	MATARAM
33	LODAYA
34	KERTANEGARA
35	PANGANDARAN
36	SANCAKA
37	SRIWIJAYA
38	SINGASARI
39	JAYABAYA
40	BANGUNKARTA
41	BOGOWONTO
42	KAMANDAKA
43	KALIGUNG
44	BRANTAS
45	PANGRANGO

Input configuration file: trains-medium.txt												
trains-medium.txt opened. Board 24 x 24 loaded successfully. 20 Pattern(s) loaded successfully.												
 No. Word Searched Status Comparison(s)												
1. MALABAR	found	15										
RANGGAJATI	found	26										
3. GUMARANG	found	751										
4. CIREMAI	found	338										
WIJAYAKUSUMAHARINA	found found	331 278										
7. MATARAM	found	118										
8. LODAYA	found	85										
9. KERTANEGARA	found	197										
10. PANGANDARAN 11. SANCAKA	found	28 62										
12. SRIWIJAYA	found found	274										
13. SINGASARI	found	751										
14. JAYABAYA	found	256										
15. BANGUNKARTA	found	676										
16. BOGOWONTO 17. KAMANDAKA	found found	291 13										
18. KALIGUNG	found	380										
19. BRANTAS	found	88										
20. PANGRANGO	found	290										
AUKBLNMC	AGZRT	PIAKSLAEUJE										
MRACMRAS												
IUKMXMOLD	LNANO	S A T N A R B O N B U										
SMATARAM												
UQNYZIBG KWDIXDAI	NADAI											
AKAORJRD												
YEKWAQAK	IMVRJ											
I ARATGRJR	YREEX	• •										
JIIIAMAI	VIRRY											
I A O N S H E L W N K O J F C K	J C I W I											
REJBERAR												
BGDWLLFH	KFYFJ											
	GZEJX											
ISRMGWCSJ												
X A U H T B P W H N L C U Q E M	YPIAR											
	KHYZA											
XZUYEBXZ												
O Z W J S H R H												
	PABANGUNKARTAJCWTBEBICII											
V G Q W P I H P G N A R A M U G												
Patton found (20/20)												
Pattern found (20/20). Total time needed: 0.057923s.												
Total comparison:												
-												

Ukuran Besar

File input: big-stars.txt

Input:

1	Z B M A F D U A M C J W O H S U W T I L L Y B M F M I Z W S D W	34 ACRUX
2	Q H Q X F V R G I B Q J A C Z W W Q J F B K K J J I P N V I W E	35 ADHARA
3	ISZPXCQJALCSBLKDLLLUIJUHJLTXPRXX	
4	W T S D T I N I P U O E Z R M B C S C F G A T J L E C B H I O K	36 ALDEBARAN
5	TXLUBTKFLAATABUUOYEXRXIRNAEUYUGC	37 ALNAIR
6 7	WHRPJVSLAXPRCNSOTFYBXJRDKUPJXSRA	38 ALNILAM
8	AUVNOUCTCRIGILKENTADJCLIPDEMFURK STIOOWXZIKZBWDWRPHRCXEAZNPSVNKGE	39 ALTAIR
9	PAOILYVFDOWXEUPBPOJJXLXFOPBAHSEF	40 ANTARES
10	MLWOFTCGUHMERGEDRKOFRWNEIVFBTHIE	41 ARCTURUS
11	K	42 BELLATRIX
12	WJSUIJQYRVIHQMOMCNDNYLAAJNEIZIXF	43 BETELGEUSE
13	OZGURDWLEPLHPCEBBMPMENBAKAJLBYAA	
14	Z C J J E Q P N C X H L A R U G N K X G H Z M L L D O Y K E C D	44 CANOPUS
15 16	G Y U G G G V U B L R M I D Q B X P I I T Y R T J T F W J M N S C C A R C S L E F O M A L H A U T R C W A S Y L I X A E D I A K	45 ELNATH
17	UGTCTAMEFJNESYERKOKHNUGYZKJIHKRJ	46 FOMALHAUT
18	UQTTGSGHTLMVXDRADEDSTLUGBAFFRNAX	47 HADAR
19	F Q I R R F Z O A E X H L J A Z R S Q S A U O U P L X G R T B V	48 MIAPLACIDUS
20	S L G U F X W A V R B B K D S H H A V G R G H Y N O A E K J E Q	49 MIMOSA
21	G V H K Z K N V B K P T D W A F P L H T E E T M W C V O X X D D	50 POLLUX
22	KELBZAOEPQGMMVSGXZHDSRILZDSYGMLJ	
23	J A N A A N G B A N R K U Q U T P W Q B A M L M A L W H H W A K	51 PROCYON
24 25	P X U R C A Z B I A P I Z E P Y A I B C O D V K W Z D B A F J P	52 REGULUS
26	XIRTALLEBEZBECOXLDTSXULLOPMTOUHA MBFEQHIIRXZNXNNGVWACKJALNILAMTLL	53 RIGEL
27	GKPHIILXEGUXHNALULIPEGAAUKTNANTA	54 RIGILKENT
28	F C O H U U L Z B R L R B T C K U G R U T U L A Q J E N X O L T	55 SHAULA
29	B P Q B N M J O M T Z G P P B L F S C B D L I W J J L J P S E V	56 SIRIUS
30	A H E V U C M A A P A J N X O I I L Q G S M V F J E U N R P Q T	
31	ESZHEHHDSGOWHMEWNBUPWJHQVQGUTFZC	57 SPICA
32	R K Q W O C W M X F A R E Q F T L R Z C B U V I K I R E X R H O	58 VEGA

Output:

==========								
Input configuration file: stars-big.txt								
stars-big.txt opened.								
Board 32 x 32 load	ded succe	ssfully.						
25 Pattern(s) load	25 Pattern(s) loaded successfully.							
No. Word Searched		Comparison(s)						
	found	1152						
	found	1107						
	found	1149						
	found	880						
ALNILAM	found	1303						
	found	578						
7. ANTARES	found	724						
ARCTURUS	found	24						
BELLATRIX	found	1043						
10. BETELGEUSE	found	812						
11. CANOPUS	found	1150						
12. ELNATH	found	1347						
13. FOMALHAUT	found	618						
14. HADAR	found	484						
15. MIAPLACIDUS	found	26						
16. MIMOSA	found	817						
17. POLLUX	found	1038						
18. PROCYON	found	539						
19. REGULUS	found	1005						
20. RIGEL	found	721						
21. RIGILKENT	found	289						
22. SHAULA	found	927						
23. SIRIUS	found	42						
24. SPICA	found	335						
25. VEGA	found	387						

```
Q H Q X F V R G I B Q J A C Z W W Q J F B K K J J I P N V I W E
 S Z P X C Q J A L C S B L K D L L L U I J U H J L T X P R X X
 T S D T I N I P U O E Z R M B C S C F G A T J L E C B H I O K
WHRPJVSLAXPRCNSOTFYBXJRDKUPJXSRA
        T C G U H M E R G E D R K O F R W N E I V F B T H I E
KEAGEVKOSGOUPLZARMRRVUSCGSVQKP
WJSUIJQYRVIHQMOMCNDNYLAAJNE
OZGURDWLEPLHPCEBBMPMENBAKAJL
   J J E Q P N C X H L A R U G N K X G H Z M L L D O Y K
 YUGGGVUBLRMIDQBXPIITYRTJTFWJM
UGTCTAMEFJNESYERKOKHNUGYZKJIHKRJ
U Q T T G S G H T L M V X D R A D E D S T L U G B A F F R N A X
 Q I R R F Z O A E X H L J A Z R S Q S A U O U P L X G R
G V H K Z K N V B K P T D W A F P L H T E E T M W C V O X X D D K E L B Z A O E P Q G M M V S G X Z H D S R I L Z D S Y G M L J
J A N A A N G B A N R K U Q U T P W Q B A M L M A L W H H W A K
 F C O H U U L Z B R L R B T C K U G R U T U L A Q J E N X O L T
   Q B N M J O M T Z G P P B L F S C B D L I W J J L
A H E V U C M A A P A J N X O I I L Q G S M V F J E U N R P
 S Z H E H H D S G O W H M E W N B U P W J H Q V Q G U T F Z C
RKQWOCWMXFAREQFTLRZCBUVIKIREXRHO
```

Pattern found (25/25).
Total time needed: 0.073500s.
Total comparison: 18497.

File input: big-horses.txt

Input:

1		ű		1.1	1/	17		^	1/	_	_	7	_	п		В	^	_	_			_		^	п		_	7	Б		Z	^	_	_
2																								•							G			
3																															D			
4																															В			
5																															М			
6																									٠						D D			
7																															0			
8																															Υ			
9																															v			
10																															I			
11																															Z			
12																					•										В			
13																															0			
14																															N			I
15																															I			
16																						•									Ĥ			
17																															5			
18																	~														U			
19																															K			
20																															Α			
21																															В			
22				•																	•										A			
23																															R			
24																															U			
25																															K			
26																	•														Α			
27	С	Α	0	R	Т	G	Α	W	G	U	Α	c	Ι	R	Α	Ι	K	Е	s	Ι	K	Ι	j	U	F	Α	Р	Α	В	D	s	0	Т	s
28	Α	J	N	0	Ĺ	Υ	J	Х	Р	0	F	0	N	G	Υ	Ι	5	Ι	Е	В	K	W	L	R	М	Ε	z	Α	Т	Х	L	N	W	L
29	D	G	Α	М	н	G	s	U	Р	z	н	F	c	K	Α	Q	W	Е	Q.	I	W	Е	R	Х	R	М	W	В	R	٧	Υ	0	М	М
30																															F			
31	С	Ε	Υ	G	0	L	K	Q	Р	В	D	٧	S	0	Α	٧	F	U	G	Α	Z	Υ	0	Α	Ε	Q	S	Z	М	W	P	C	D	A
32	J	С	G	G	0	J	Υ	R	K	Α	C	М	S	T	W	X	Z	Т	Ε	В	L	W	Ι	N	N	Ι	N	G	Т	Ι	c	K	Ε	Т
33	Z	C	Α	M	J	N	0	J	Α	J	P	J	K	Q	Ι	Α	L	G	U	Т	P	X	Q	М	Z	Р	М	U	Υ	Н	s	С	Z	Υ
34	F	U	S	В	В	В	٧	K	F	K	S	R	Q	X	В	C	Q	Е	Q	R	M	G	K	S	M	J	В	Ε	Ε	0	W	L	Ε	C

36	AGNESDIGITAL
37	AIRGROOVE
38	BIWAHAYAHIDE
39	CURRENCHAN
40	DAIWASCARLET
41	EISHINFLASH
42	ELCONDORPASA
43	FINEMOTION
44	FUJIKISEKI
45	GOLDCITY
46	GRASSWONDER
47	HARUURARA
48	HISHIAKEBONO
49	INESFUJIN
50	KAWAKAMIPRINCESS
51	KINGHALO
52	MARUZENSKY
53	MATIKANETANNHAUSER
54	MAYANOTOPGUN
55	MEISHODOTO
56	MEJIROMCQUEEN
57	MIHONOBOURBON
58	NARITATAISHIN
59	NICENATURE
60	OGURICAP
61	RICESHOWER
62	SAKURABAKUSHINO
63	SAKURACHIYONOO
64	SEIUNSKY
65	SPECIALWEEK
66	SUPERCREEK
67	TMOPERAO
68	TAIKISHUTTLE
69	TAMAMOCROSS
70	TOKAITEIO
71	VODKA
72	WINNINGTICKET
73	YUKINOBIJIN
74	ZENNOROBROY

Output:

	=======								
Input configuration fil	e: horses	-big.txt							
h bin bubd									
horses-big.txt opened. Board 34 x 34 loaded successfully.									
39 Pattern(s) loaded su	39 Pattern(s) loaded successfully.								
No. Word Searched	Status	Comparison(s)							
1. AGNESDIGITAL	found found	1266 854							
 AIRGROOVE BIWAHAYAHIDE 	touna found	854 1411							
4. CURRENCHAN	found	398							
5. DAIWASCARLET	found	256							
6. EISHINFLASH	found	32							
7. ELCONDORPASA	found	143							
8. FINEMOTION	found	110							
9. FUJIKISEKI	found	1084							
10. GOLDCITY	found	1315							
11. GRASSWONDER	found	1201							
12. HARUURARA	found	803							
13. HISHIAKEBONO	found	1091							
14. INESFUJIN	found	31							
15. KAWAKAMIPRINCESS	found	774							
16. KINGHALO	found	162							
17. MARUZENSKY 18. MATIKANETANNHAUSER	found found	1348 808							
19. MAYANOTOPGUN	found	508							
20. MEISHODOTO	found	1087							
21. MEJIROMCQUEEN	found	829							
22. MIHONOBOURBON	found	242							
23. NARITATAISHIN	found	29							
24. NICENATURE	found	39							
25. OGURICAP	found	1008							
26. RICESHOWER	found	627							
27. SAKURABAKUSHINO	found	1267							
28. SAKURACHIYONOO	found	849							
29. SEIUNSKY	found	1377							
30. SPECIALWEEK	found	23							
31. SUPERCREEK	found	304							
32. TMOPERAO 33. TAIKISHUTTLE	found	1068							
33. TAIKISHUTTLE 34. TAMAMOCROSS	found found	779 1252							
34. TAMAMUUKUSS 35. TOKAITEIO	touna found	1252 944							
36. VODKA	found	394							
37. WINNINGTICKET	found	1315							
38. YUKINOBIJIN	found	523							
39. ZENNOROBROY	found	514							

```
D Z W V J M F E H K R O F C G S E D Y D F Y D M
                S V R E K K R I X C C X I D E G P U H S T F A R Z A L
O X O U N E I M N K N A L I T N W A J T K I F K Q O D G C O M R E U Y M M F A N W E R E D A I W A S C A R L E T N U I Y M H O T D O Z N Q W L I G H M O R G K P M T T L S B H A C I H F J N R C N O O S C N A Q P H H O N R H D E D U P A J W U G L W G H A L I S E D N Y U E S Y X A E T O U N O S A R O X I R G E J H G D P O L A N S O A V P G S M L R I V C N V A D E K H X S Y I H E R Y A U L R Q S Y R Y I E U C
E B M U I P S R G O U N Z R N V J O G V A U M L C K V M S O O R Z D L G D S Z N U I G M U K A B Q O L K K O U Y K A D O J K A I N E E I Z F P O G L Y H C R A R I K B A N Z Z R Z Q R B H S U H K E I E N V P R G K W Q X C Q X I M B N I A F N A Z O U Y I O U A C R T H K N V X D Z Q O H N A D T O A K O O T Q H H W K J Q T X O E B L I S N O R E L T T U H S I K I A T A R N B A Y S A P L O U E V P C M A U C R I K T D J W X A N C H B A W E Y T I M S S U D N H B F R A B K K E O D P A C I R U G O F F B Q A D G M E J I R O M C Q U E E N M O A X B B C C Y Q S L T J A K T O K N D S E W I H Q R U J E Z M Z I T B I R T U N Z Q Z K S D H D Z K A O I R H U S N G K C S U N T V G C A U O B S G L N G C O E P E K R M W E P P I I S U I U O K Y M F M M R S Y Z H T S H T A K F B O N O T S D T F R A O B F W R M F T N O T U M H A
       PAVXHOIXMLVRAHXNXFWMZQDXRMOCKAMCG
AORTGAWGUACIRAIKESIKIJUFAPABDSOTS
JNQLYJXPOFONGYISIEBKWLRMEZATXLNWL
       EYGOLKQPBDVSOAVFUGAZYOAEQSZMWPCDA
CGGOJYRKACMSTWXZTEBLWINNINGTICKET
CAMJNOJAJPJKQIALGUTPXQMZPMUYHSCZY
         U S B B B V K F K S R Q X B C Q E Q R M G K S M J B E E O W L E C
```

Pattern found (39/39). Total time needed: 0.132625s. Total comparison: 28065.

File input: big-cars.txt

Input:

1	KHEIBNQFUTDOGTXACSIIMNILZEUTWAMAWKXL	38 ABARTH
2	ZAFKATCEHWSICAQCQJUFZBHQBZNDALAMRIQE	39 ACURA
3 4	J D B S X Q P L G E O D T F U U U M Q Y A E K G U M M W G M B E B A K E	40 ALFAROMEO
5	L F S A N O S Y J R Y U P Q J R G U C O A Z Z S Z T V V N W X F M Q R N N I T A R E T J H N E P G L G A L P U H C T I F Y K J G S O V F E Y G S	41 ASTONMARTIN
6	N O K Z G T O I J J L Y R U C R E M X S M U T E L G Z W B C X Z E U M T	42 AUDI
7	P Q F D G Y H E M U T W N B A F R Q E Y C S C E E K Y R E H A V M G C V	43 BENTLEY
8	O D G V J J J G T D N B F B O J C D I T Q X M J G R Y P L E A Q P H I M	44 BMW
9	N F W G G I G D Z B E M M A R X I Z N A Q S D S R W G S E V Z N R O E D	45 BUICK
10	T D K X F S O O F S B I S A L V B C D C D A T W C T Y O R R J Y Q O Q J	46 CADILLAC
11 12	I D U R N L Z D T E G E K A H M B H P T O N R S K J U P G O S T J E S I A H O K E Z E I L C L O M P N D D H W U H H U V Z N I F C L O P E L Z H	47 CHEVROLET
13	CBTFXLRRLRWBUICKJWNESRFYIYBCEEEROLNS	48 CHRYSLER
14	J A G G L X R A G F O M M N B O D E R K K O M R H R G R A T I M G L I I	49 CITROEN
15	BIFRMJUMVRGAGGEWJCEFZUEEAMLJMDRIWEVB	
16	BXQFIAUIGVUZIVYCMIYPJAGUAROEBJIPKBGU	50 DACIA
17	N E O R T I C H C F S D R C J V G A G U F R C J S N R N S R O L D O X S	51 DODGE
18	LQAUNSIBFFLADMABROXBCMLPDCYMDRVALWQT	52 FERRARI
19	R B E D K N O Q F O H L S E G D T A A S V I A Y E L R P S R Q S L A K I	53 FIAT
20 21	Z Q J P I I N W G L R O M Y Q L E X O U L P X D F H T C H M F I E T C M J M D H C F D R J M C D E H F I A T O X H R E L Y I H I T I E X G E X N	54 FORD
22	IUSFTVSKUYFLWTGIGIBEPSTOLEGVCKUADCTB	55 GMC
23	X O S P G W O O A F Q T H Q B I O H K L B C D J P V T G B W Q U Y A Q V	56 HONDA
24	C K Q T M C L L P L Q O K G Q A Z A N E I O U N I R M C Q Q B L T C Y Y	57 HUMMER
25	EUURXGFRCSNYVILFVCNAXQVRLODNVPPCNVUZ	58 HYUNDAI
26	RYZDXALRZDMZTTERYZIQLVAMTGQSCWTDXJNV	59 INFINITI
27	A G B J R L L R A K L L A I G N V H Q H H R J J A V O Z L K F Q V A G E	60 ISUZU
28 29	I U Q O T M U R Y B U T B N W U I S C Q R T F S G S G B Q R Y P U J T E	61 JAGUAR
30	U D M M G G K I E P C A F I O S G Y T E R J K L Y A E O S G L F J F B O H E M J T V N A O V E O X F X R B X F L V M A T I N D R A X V L P T Z B	62 JEEP
31	O A I C N A L L K R O U Z N O N C F R E M M U H L N I K A G U H Z G V H	63 KIA
32	G V F F Q D F S F I I R G I X O O Q V G B P I O K E I D E T H B U S U R	64 LAMBORGHINI
33	NITRAMNOTSAGDEGPYZSBDOCLYMXMURIMSUPP	65 LANCIA
34	UVZSGDCBTIEMANOCSULYWNXUJGRWVAJZTOYE	66 LANDROVER
35	P C W T R G X E F U G C D N A T V C M V I T G Y X U S G H U X D D M Q Z	
36	BDNTNMCRTWHDIGQLIIZLOTUSSBFCVFXSOVGS	67 LEXUS
		68 LINCOLN
		69 LOTUS
		70 MASERATI
		71 MAZDA

Output:

Input configuration file: cars-big.txt				
cars-big.txt opened.				
Board 36 x 36 loaded successfully.				
43 Pattern(s) loaded successfully.				
No. Word Searched	Status	Comparison(s)		
1. ABARTH	found	62		
2. ACURA	found	23		
3. ALFAROMEO	found	1158		
2. ACURA 3. ALFAROMEO 4. ASTONMARTIN	found	1681		
5. AUDI	tound	1750		
6. BENTLEY	found	435		
7. BMW	found	143		
8. BUICK	found	567		
9. CADILLAC	found	626		
10. CHEVROLET	found	275		
11. CHRYSLER	found	344		
12. CITROEN	found	767		
13. DACIA	found	888		
14. DODGE	found	496		
15. FERRARI	found	1416		
16. FIAT	found	979		
17. FORD	found	815		
18. GMC	found	246		
19. HONDA	found	1009		
20. HUMMER	found	1348		
21. HYUNDAI	found	620		
22. INFINITI	found	1605		
23. ISUZU	found	225		
24. JAGUAR	found	740		
25. JEEP	found	596		
26. KIA	found	41		
27. LAMBORGHINI	found	430		
28. LANCIA	found	1537		
29. LANDROVER	found	1775		
30. LEXUS	found	1127		
31. LINCOLN	found	1774		
32. LOTUS	found	1768		
33. MASERATI	found	1256		
34. MAZDA	found	639		
35. MERCEDESBENZ	found	765		
36. MERCURY	found	266		
37. MINI	found	1587		
38. MITSUBISHI	found	1003		
39. NISSAN	found	244		
40. OPEL	found	565		
41. PEUGEOT	found	1231		
42. PONTIAC	found	257		
43. PORSCHE	found	684		

```
K H E I B N Q F U T D O G T X A C S I I M N I L Z E U T W A M A
       K A T C E H W S I C A Q C Q J U F Z B H Q B Z N D A L A M R I Q E
       S X Q P L G E O D T F U U U M Q Y A E K G U M M W G M B E B
     S A N O S Y J R Y U P Q J R G U C O A Z Z S Z T V V N W X F M Q R N
     TARETJHNEPGLGALPUHCTIFYKJGSOV
   Q K Z G T O I J J L Y R U C R E M X S M U T E L G Z W B C X Z E U
   Q F D G Y H E M U T W N B A F R Q E Y C S C E E K Y R E H A
 O D G V J J J G T D N B F B O J C D I T Q X M J G R Y P L E A Q P H I M
     WGGIGDZBEMMARXIZNAQSDSRWGSEV
          S O O F S B I S A L V B C D C D A T W C T Y O R R J Y Q O Q J
     URNLZDTEGEKAHMBHPTONRSKJUPGO
          Z E I L C L O M P N D D H W U H H U V Z N I F
     T F X L R R L R W B U I C K J W N E S R F Y I Y B C
     G G L X R A G F O M M N B O D E R K K O M R H R G R A
 B I F R M J U M V R G A G G E W J C E F Z U E E A M L J M D R I W E V B
   X Q F I A U I G V U Z I V Y C M I Y P
                                       JAGUAROEBJ
 N E O R T I C H C F S D R C J V G A G U F R C J S N R N S R
 L Q A U N S I B F F L A D M A B R O X B C M L P D C Y M D R V A L
 R B E D K N O Q F O H L S E G D T A A S V I A Y E L R P
     J P I I N W G L R O M Y Q L E X O U L P X D F H T C H M F
     DHCFDRJMCDEHFIATOXHRELYIHITIE
 I U S F T V S K U Y F L W T G I G I B E P S T Q L E G V C K U A D C T B
     S P G W O O A F Q T H Q B I O H K L B C D J P V T G B W Q U
 CKQTMCLLPLQOKGQAZANEIOUNIRMCQQB
 E U U R X G F R C S N Y V I L F V C N A X Q V R L O D N V P P C N V
   Y Z D X A L R Z D M Z T T E R Y Z I Q L V A M T G Q S C W T D X
G B J R L L R A K L L A I G N V H Q H H R J J A V O Z L K F Q V
 I U Q O T M U R Y B U T B N W U I S C Q R T F S G S G B Q R
 U D M M G G K I E P C A F I O S G Y T E R J K L Y A E O S G L F
 H E M J T V N A O V E Q X F X R B X F L V M A T I
                                                NDRAXVLP
 O A I C N A L L K R O U Z N O N C F R E M M U H L
                                                  IKAGUHZGVH
 G V F F Q D F S F I I R G I X O O Q V G B P I O K E
          MNOTSAGDEGPYZSBDOCLYMX
 U V Z S G D C B T I E M A N O C S U L Y W N X U J G R W V A
 P C W T R G X E F U G C D N A T V C M V I T G Y X U S G H U X D D M O Z
 B D N T N M C R T W H D I G Q L I I Z L O T U S S B F C V F X S O V G S
Pattern found (43/43).
```

Total time needed: 0.128131s. Total comparison: 35763.

Tautan Repository Github

Berikut tautan yang dapat diakses untuk menuju ke kode program. https://github.com/mhelmih/Tucil1_13520014

Poin		Tidak
Program berhasil dikompilasi tanpa kesalahan (no syntax error)	v	
2. Program berhasil running		
3. Program dapat membaca file masukan dan menuliskan luaran		
4. Program berhasil menemukan semua kata di dalam puzzle		