

UDEMY COURSE
ROBOT OPERATING SYSTEM
(PART II)
NAVIGATION AND SLAM

PROF. ANIS KOUBAA

TF Package in ROS

<https://www.udemy.com/user/anis-koubaa/>

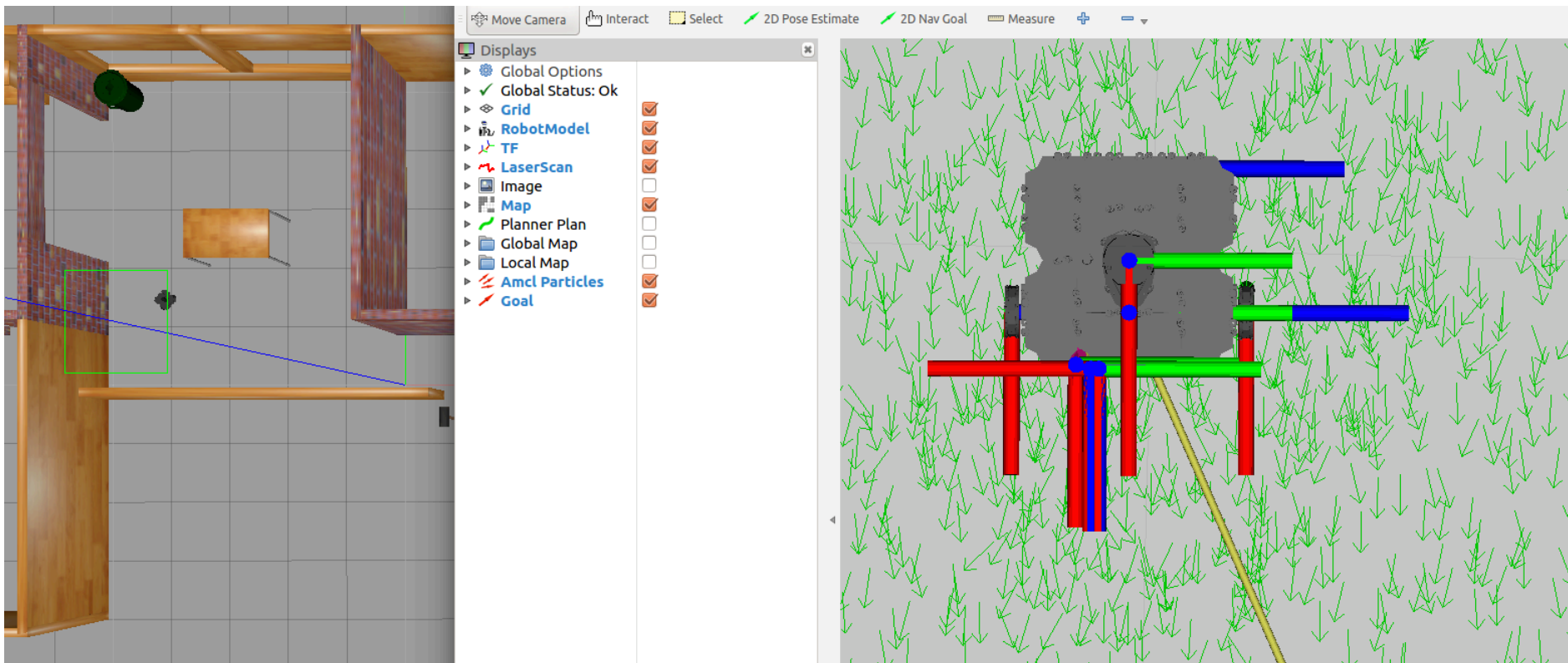
LEARNING OUTCOMES

- ▶ In this section, you will:
 - ▶ Understand the importance of the TF package
 - ▶ Manipulate frames in ROS
 - ▶ Perform transformations using tf package

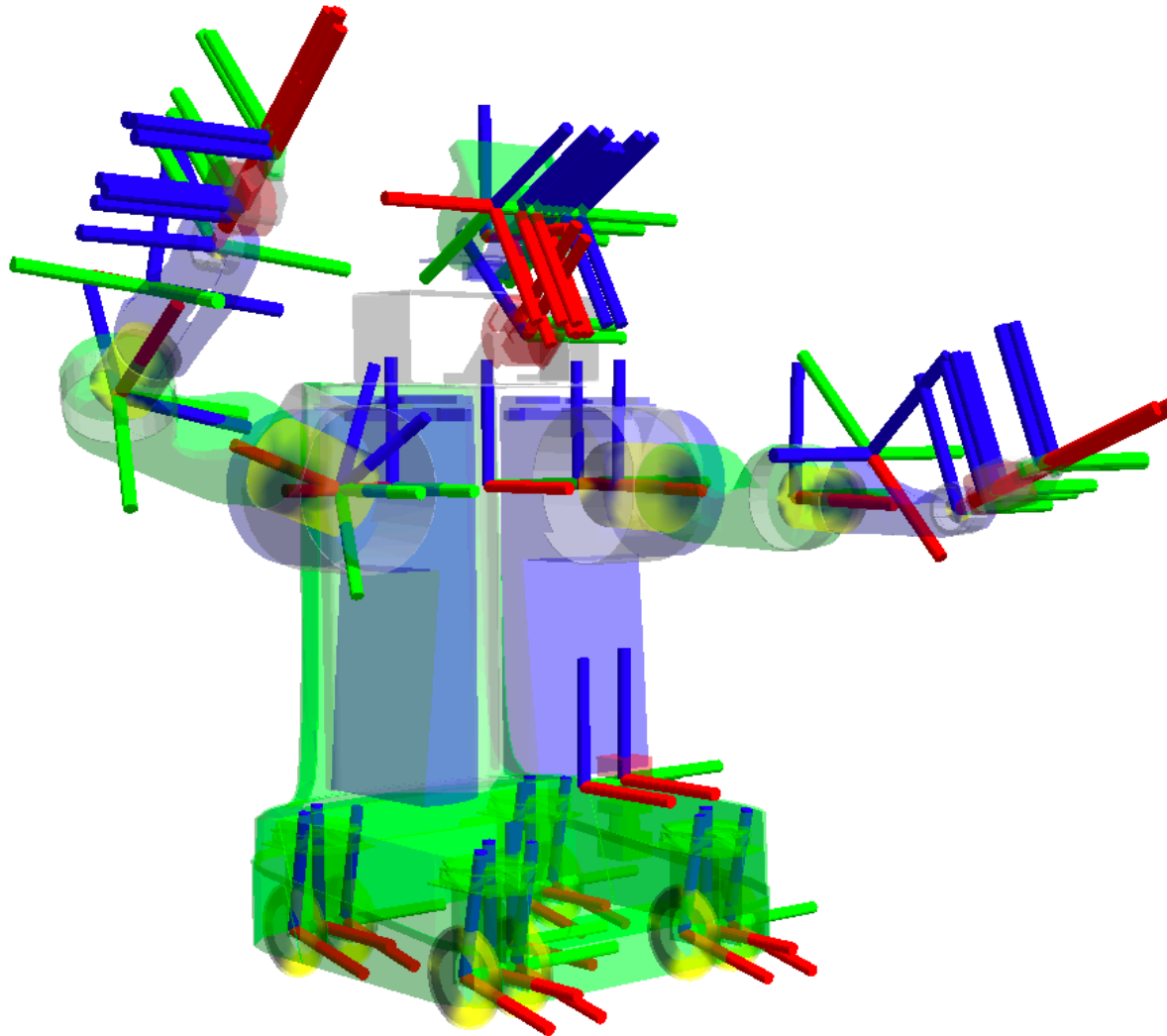
WHAT IS TF?

- ▶ TF stands for transformation library in ROS
- ▶ It performs computation for transformations between frames.
- ▶ It allows to find the pose of any object in any frame using transformations
- ▶ A robot is a collection of frames attached to its different joints

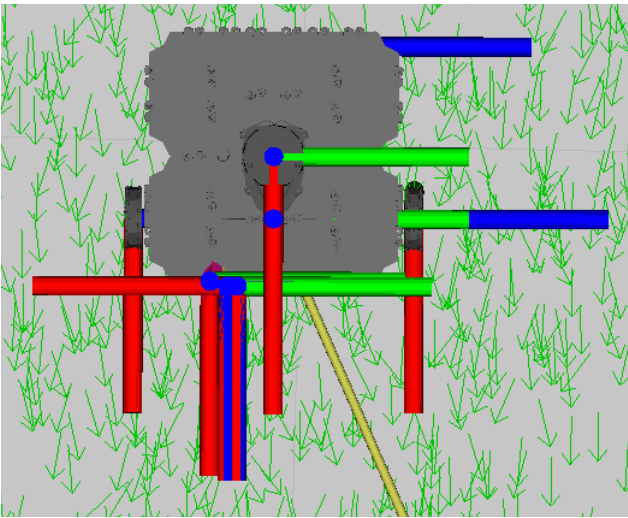
HOW A ROBOT LOOKS LIKE?



HOW A ROBOT LOOKS LIKE?

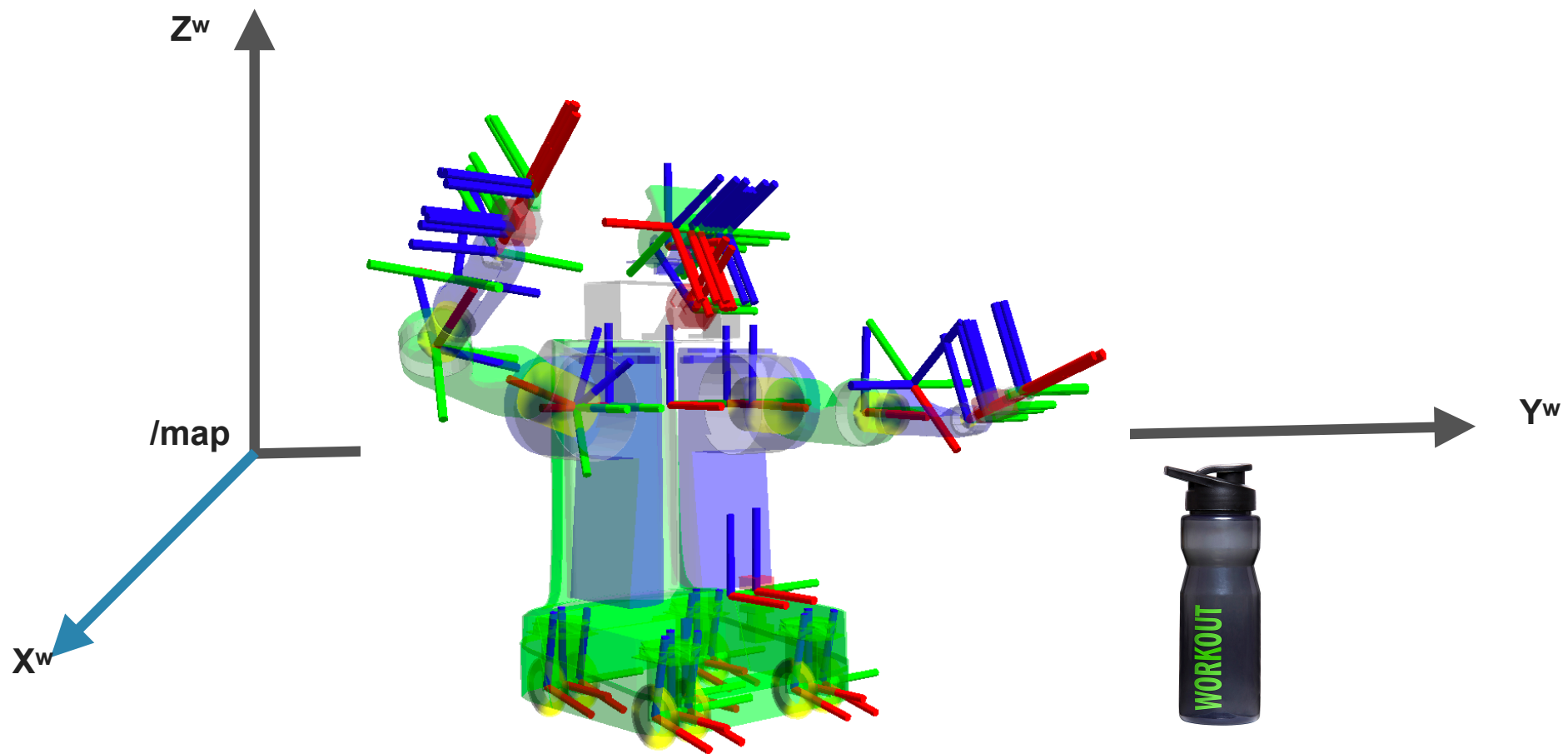


URDF: ROBOT DESCRIPTION LANGUAGE.



```
1 <?xml version="1.0" ?>
2 <robot name="turtlebot3_burger" xmlns:xacro="http://ros.org/wiki/xacro">
3   <xacro:include filename="$(find turtlebot3_description)/urdf/common_properties.xacro"/>
4   <xacro:include filename="$(find turtlebot3_description)/urdf/turtlebot3_burger.gazebo.xacro"/>
5
6   <link name="base_footprint"/>
7
8   <joint name="base_joint" type="fixed">
9     <parent link="base_footprint"/>
10    <child link="base_link"/>
11    <origin xyz="0.0 0.0 0.010" rpy="0 0 0"/>
12  </joint>
13
14  <link name="base_link">
15    <visual>
16      <origin xyz="-0.032 0 0.0" rpy="0 0 0"/>
17      <geometry>
18        <mesh filename="package://turtlebot3_description/meshes/bases/burger_base.stl" scale="0.001 0.001 0.001"/>
19      </geometry>
20      <material name="light_black"/>
21    </visual>
22
23    <collision>
24      <origin xyz="-0.032 0 0.070" rpy="0 0 0"/>
25      <geometry>
26        <box size="0.140 0.140 0.143"/>
27      </geometry>
28    </collision>
29
30    <inertial>
31      <origin xyz="0 0 0" rpy="0 0 0"/>
32      <mass value="8.2573504e-01"/>
33      <inertia ixx="2.2124416e-03" ixy="-1.2294101e-05" ixz="3.4938785e-05"
34        iyy="2.1193702e-03" iyz="-5.0120904e-06"
35        izz="2.0064271e-03" />
36    </inertial>
37  </link>
```

WHY TF?



BENEFITS OF TF?

- ▶ Performs transformation easily
- ▶ The user does not need to worry about frames
- ▶ Provides built-in functions to publish and listen to frames in ROS

TF PACKAGE NODES

- ▶ The TF Package has several ROS nodes that provide utilities to manipulate frames and transformations in ROS
 - ▶ **view_frames:** visualizes the full tree of coordinate transforms.
 - ▶ **tf_monitor:** monitors transforms between frames.
 - ▶ **tf_echo:** prints specified transform to screen
 - ▶ **roswtf:** with the tfwtf plugin, helps you track down problems with tf.
 - ▶ **static_transform_publisher** is a command line tool for sending static transforms

VIEW FRAMES (VALID BEFORE ROS NOETIC)

`view_frames` is a graphical debugging tool that creates a PDF graph of your current transform tree.

```
$ rosrun tf view_frames
```

You probably want to view the graph when you are done, so a typical usage on Ubuntu systems is:

```
$ rosrun tf view_frames  
$ evince frames.pdf
```

Therefore an helpful shortcut to add in your `.bashrc` is:

```
alias tf='cd /var/tmp && rosrun tf view_frames && evince frames.pdf &'
```

NOTE: See also [rqt_tf_tree](#) that allows dynamic introspection of the frames.

VIEW FRAMES (FOR ROS NOETIC)

1.1 How to use

`view_frames` is a graphical debugging tool that creates a PDF graph of your current transform tree.

```
$ rosrun tf2_tools view_frames.py
```

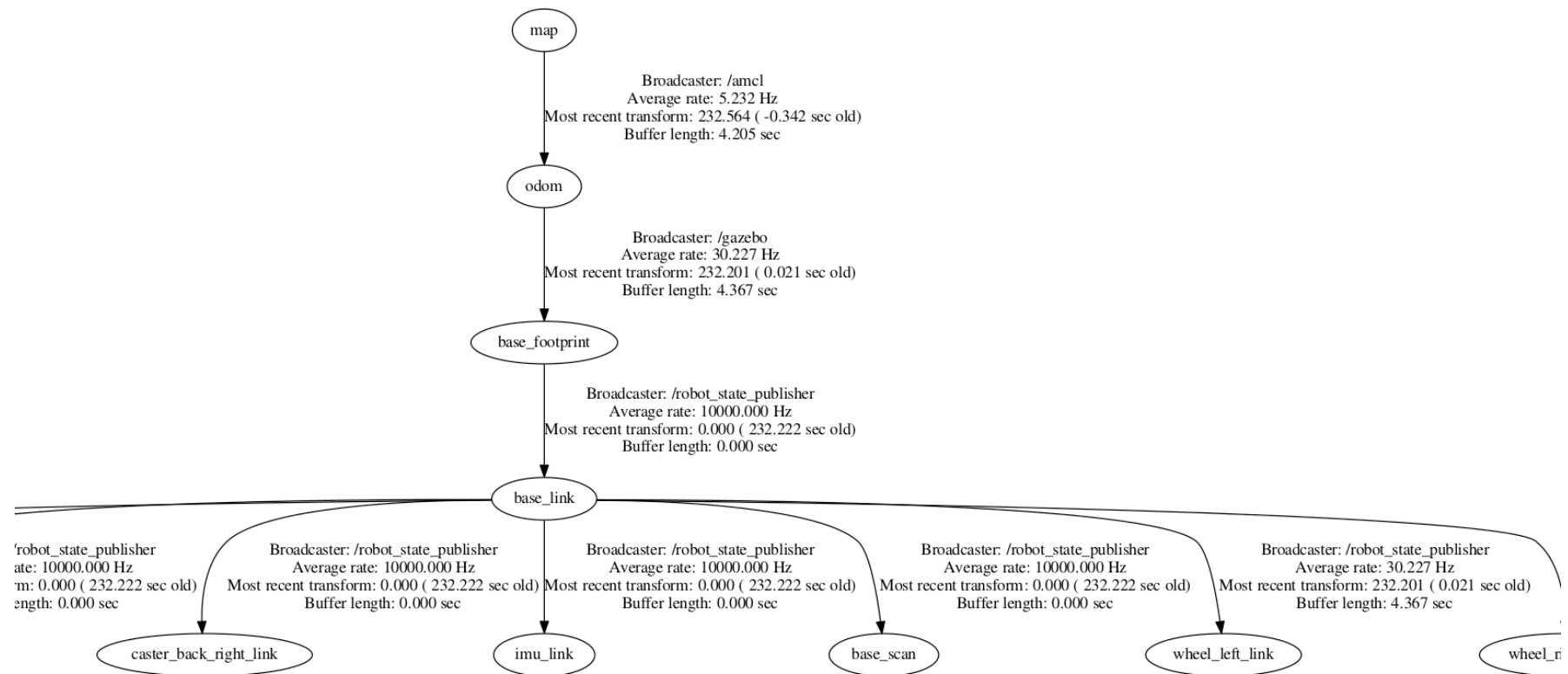
You probably want to view the graph when you are done, so a typical usage on Ubuntu systems is:

```
$ rosrun tf2_tools view_frames.py  
$ evince frames.pdf
```

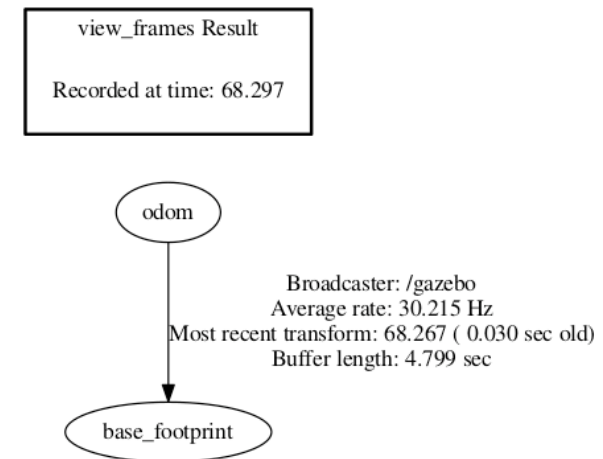
Therefore an helpful shortcut to add in your `.bashrc` is:

```
alias tf2='cd /var/tmp && rosrun tf2_tools view_frames.py && evince frames.pdf &'
```

VIEW FRAMES



TF MONITOR



```
ros@ubuntu: ~  
/home/ros/catkin_ws/src/turtlebot3... x  ros@ubuntu: ~ x  ros@ubuntu: ~ x  ros@ubuntu: ~ x  
ros@ubuntu:~$ rosrn tf tf_monitor  
  
RESULTS: for all Frames  
  
Frames:  
Frame: base_footprint published by unknown_publisher Average Delay: 0 Max Delay: 0  
  
All Broadcasters:  
Node: unknown_publisher 58.8235 Hz, Average Delay: 0 Max Delay: 0
```

TF ECHO

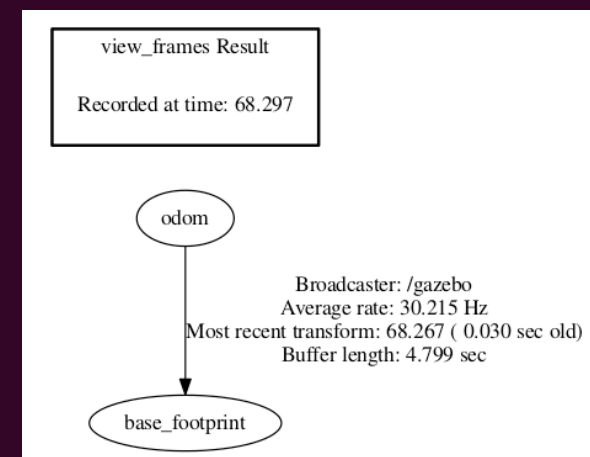
```

ros@ubuntu:~$ rosrun tf tf_echo odom base_footprint
Failure at 1174.960000000
Exception thrown:"odom" passed to lookupTransform argument target_frame does not exist.
The current list of frames is:

Failure at 1174.960000000
Exception thrown:"odom" passed to lookupTransform argument target_frame does not exist.
The current list of frames is:

At time 1175.934
- Translation: [-2.000, -0.499, -0.001]
- Rotation: in Quaternion [-0.000, 0.002, 0.002, 1.000]
           in RPY (radian) [-0.000, 0.003, 0.004]
           in RPY (degree) [-0.000, 0.182, 0.244]
At time 1176.934
- Translation: [-2.000, -0.499, -0.001]
- Rotation: in Quaternion [-0.000, 0.002, 0.002, 1.000]
           in RPY (radian) [-0.000, 0.003, 0.004]
           in RPY (degree) [-0.000, 0.182, 0.244]
At time 1177.934
- Translation: [-2.000, -0.499, -0.001]
- Rotation: in Quaternion [-0.000, 0.002, 0.002, 1.000]
           in RPY (radian) [-0.000, 0.003, 0.004]
           in RPY (degree) [-0.000, 0.182, 0.244]

```



TF PACKAGE NODES

- ▶ In TF, the frames can be either:
 - ▶ Published by a broadcaster node
 - ▶ Subscribed by a ROS node that listen to the frames.

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Conversion of Orientations
with ROS tf package

<https://www.udemy.com/user/anis-koubaa/>

CONVERSION OF ORIENTATION

- ▶ Code Explaining Orientation Conversion

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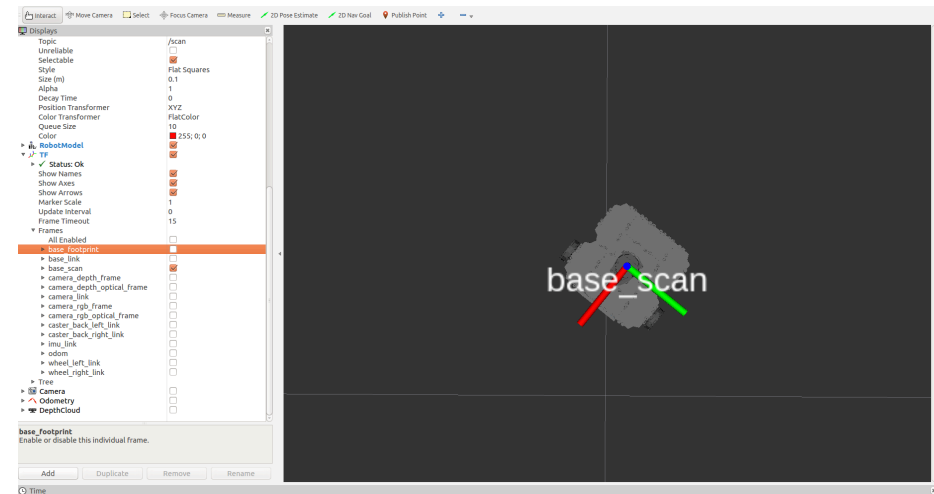
PROF. ANIS KOUBAA

Reading the Orientation of a
Robot from its Pose

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TURTLEBOT3 ROTATION

- ▶ Start Turtlebot3 Waffle
- ▶ List all topics
- ▶ Check info of /odom topic and amcl_pose topic
- ▶ Understand how position and orientation are presented
- ▶ Write a script that print the x,y coordinate and yaw angle of the Turtlebot3 robot.



ODOM POSITION MESSAGE FORMAT

nav_msgs/Odometry Message

```
Header header
uint32 seq
time stamp
string frame_id
string child_frame_id
geometry_msgs/PoseWithCovariance pose
  geometry_msgs/Pose pose
    geometry_msgs/Point position
      float64 x
      float64 y
      float64 z
    geometry_msgs/Quaternion orientation
      float64 x
      float64 y
      float64 z
      float64 w
    float64[36] covariance
  geometry_msgs/TwistWithCovariance twist
    geometry_msgs/Twist twist
      geometry_msgs/Vector3 linear
        float64 x
        float64 y
        float64 z
      geometry_msgs/Vector3 angular
        float64 x
        float64 y
        float64 z
    float64[36] covariance
```

AMCL_POSE POSITION MESSAGE FORMAT

geometry_msgs/PoseWithCovarianceStamped Message

```
Header header
uint32 seq
time stamp
string frame_id
PoseWithCovariance pose
  geometry_msgs/Pose pose
    geometry_msgs/Point position
      float64 x
      float64 y
      float64 z
    geometry_msgs/Quaternion orientation
      float64 x
      float64 y
      float64 z
      float64 w
  float64[36] covariance
```

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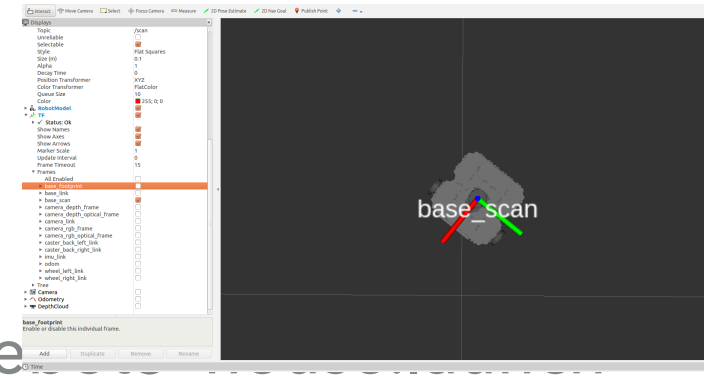
PROF. ANIS KOUBAA

The tf package command
line and utilities

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TURTLEBOT3 ROTATION

- ▶ Start Turtlebot3 Waffle
 - ▶ `roslaunch turtlebot3_gazebo turtlebot3_gazebo`
- ▶ open rviz
 - ▶ `roslaunch turtlebot3_gazebo turtlebot3_gazebo_rviz.launch`
- ▶ show all frames
- ▶ Monitor frames
- ▶ Echo the frames



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Broadcast a transformation in
a ROS Node

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Listen to a transformation in
a ROS Node

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STATIC TRANSFORM PUBLISHER

```
static_transform_publisher x y z yaw pitch roll  
frame_id child_frame_id period_in_ms
```

- ▶ Publish a static coordinate transform to tf using an x/y/z offset in meters and yaw/pitch/roll in radians. (yaw is rotation about Z, pitch is rotation about Y, and roll is rotation about X).
- ▶ The period, in milliseconds, specifies how often to send a transform. 100ms (10hz) is a good value.

```
roslaunch tf static_transform_publisher 1.0 2.1 3.2 0.1 0.11 0.23 odom map 10
```

STATIC TRANSFORM PUBLISHER: LAUNCH FINE

```
<launch>
```

```
  <node pkg="tf" type="static_transform_publisher"  
name="odom_to_map"  
args="1.0 0 -2 0.1 0.2 0.3 odom map 10" />
```

```
</launch>
```

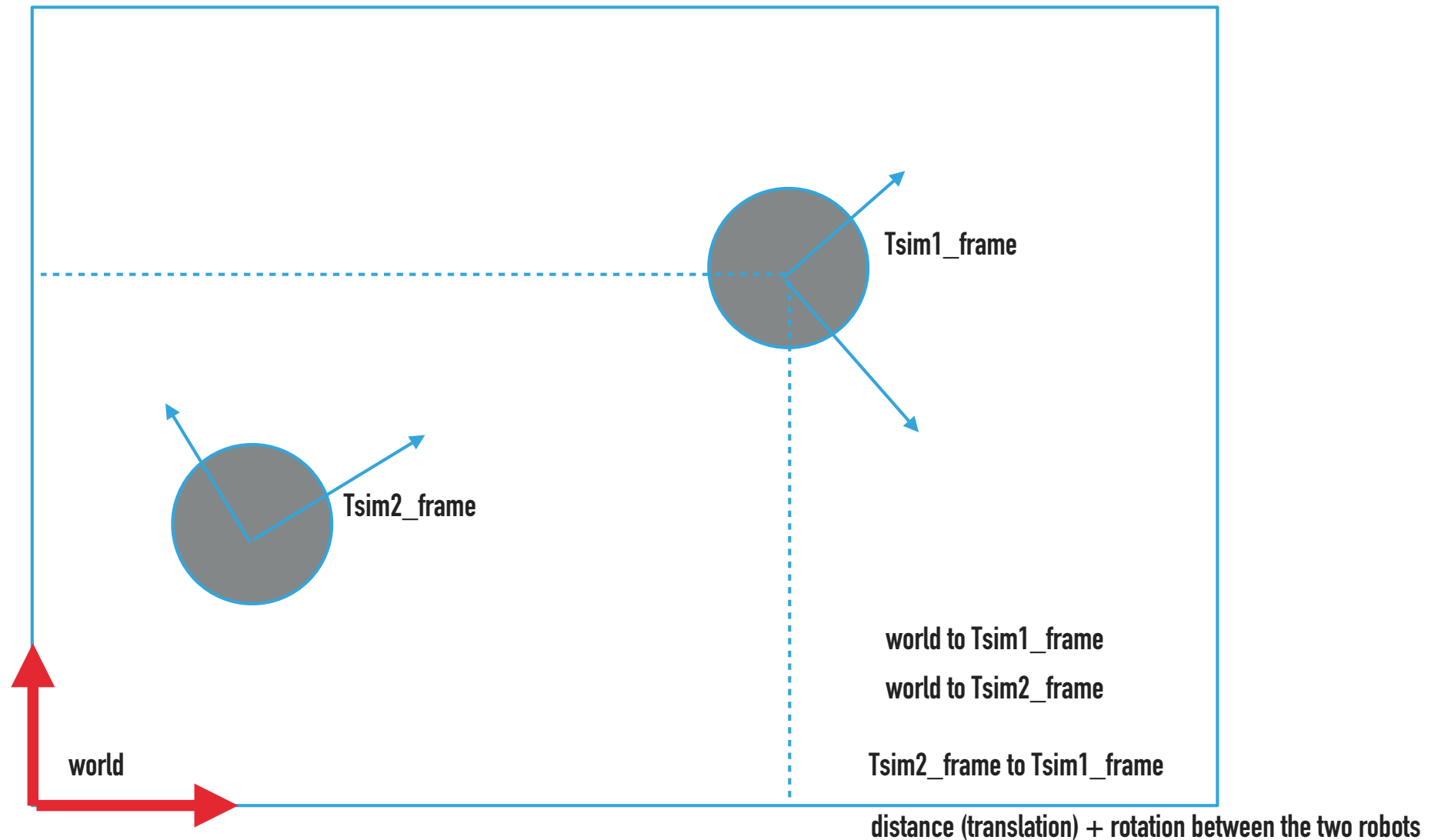
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Publishing and Subscribing to
Transforms in ROS Nodes

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INTRODUCTION TO TF



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BASICS, MOTION, AND OPENCV

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Control of Mobile Robots

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