Why do we need tensors?

Scalars:

describe a quantity at a point e.g. Temperature

Vectors:

describe quantity and a direction

e.g. velocity (speed + direction)

Tewors:

describes how a quantity changes with direction Think of an ellipsoid



Examples: anisotropic proposities strend, strain moment of inestia

Second-order Lensors

Linear operators: $\underline{v} = \underline{\underline{A}}\underline{u}$ maps vector $\underline{u} \in \mathcal{V}$ into vector $\underline{v} \in \mathcal{V}$

Two tensors & and B are equal if

Av = Bv for all ver

Zero tensor: Qv = o for all ver

Tdentity tensor: Iv = v for all ver

To all ver

Besic algebra

 $\alpha = \text{scolles}, \ \underline{v} = \text{vector}, \ \underline{A} \& \underline{B} \ z^{\text{ud}} \text{ ord}. \text{ tensors}$ 1) $(\alpha \underline{A}) \underline{v} = \underline{A} (\underline{u}\underline{v})$ scalar multiplication

2)
$$(A + B)v = Av + Bv$$
 Lensor sum

3)
$$(\underline{A}\underline{B})\underline{v} = \underline{A}(\underline{B}\underline{v})$$
 tensor product

4) (tensor scalar product -> lates)

1+2 ⇒ imply linearity

1,2,3 produce other tensors

set 2 of second order tensors ⇒ vector space

Q: What is a basis for 22?

Representation of a tensor

In a frame {e;} a second order tensor

Sij = e; · Sej

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Hatrix representation of tensor in {e;}

$$[S] = \begin{bmatrix} S_{11} & S_{12} & S_{13} \\ S_{21} & S_{22} & S_{23} \\ S_{31} & S_{32} & S_{23} \end{bmatrix} \in \mathbb{R}^3 \times \mathbb{R}^3$$

Note that [] = Si

Consider $v = \underbrace{\underline{S}}\underline{u}$ where $v = v_k e_k$, $u = u_j e_j$. $v_k e_k = \underbrace{\underline{S}}(u_j e_j) = \underbrace{\underline{S}}\underline{e}_j u_j$ $v_k e_i \cdot e_k = \underbrace{\underline{e}}_i \cdot \underbrace{\underline{S}}\underline{e}_j u_j$ $v_k \cdot e_i \cdot e_k = \underbrace{\underline{e}}_i \cdot \underbrace{\underline{S}}\underline{e}_j u_j$ $v_k \cdot e_i \cdot e_k = \underbrace{\underline{e}}_i \cdot \underbrace{\underline{S}}\underline{e}_j u_j$ $v_k \cdot e_i \cdot e_k = \underbrace{\underline{e}}_i \cdot \underbrace{\underline{S}}\underline{e}_j u_j$ $v_k \cdot e_i \cdot e_k = \underbrace{\underline{e}}_i \cdot \underbrace{\underline{S}}\underline{e}_j u_j$ $v_k \cdot e_i \cdot e_k = \underbrace{\underline{e}}_i \cdot \underbrace{\underline{S}}\underline{e}_j u_j$ $v_k \cdot e_k \cdot \underbrace{\underline{S}}\underline{e}_j u_j$

Dyadic Product

The dyadic product of two vectors \underline{a} and \underline{b} is the z^{ud} -order tensor $\underline{a}\otimes\underline{b}$ defined by $(\underline{a}\otimes\underline{b})\underline{v} = (\underline{b}\cdot\underline{v})\underline{a}$ for all $\underline{v}\in\mathcal{V}$. This has the form: $\underline{A}\underline{v} = \alpha\underline{a}$

in components: $A_{ij}v_{j} = \alpha a_{i}$ $\alpha = b \cdot v = b_{j}v_{j}$ $A_{ij} = [a \otimes b]_{ij}$

=> [a@b] j vj = bj vj a;

$$[a \otimes b]_{ij} v_{j} = (a_{i} b_{j}) v_{j}$$

$$\Rightarrow [a \otimes b]_{ij} = a_i b_j$$
So that
$$[a \otimes b] = [a_1 b_1 \ a_1 b_2 \ a_1 b_3] = a_2 b_1$$

$$[a \otimes b] = [a_2 b_1 \ a_2 b_2 \ a_2 b_3] = a_2 b_1$$

$$[a_3 b_1 \ a_3 b_2 \ a_3 b_3] = a_3 b_1$$

Linearity of dyadic product:

for scalous &, BER and vectors a, b, v, wer

(a@b) (x v + B w) = x (a@b) v + B (a@b) w

The product of two dyadic products
$$(a\otimes b)(c\otimes d) = (b \cdot c) a\otimes d \Rightarrow HWZ$$

needed for tensor product.

Basis for V2

Given any frame {ei} the nine dyadic products {eisej} form a basis for V. Any second-order tensor & can be written as linear combination

where Sj = e; · sej

Consider v = Su with v=v; e;, u=ukek

vie: = Sj(e: sej) (ukek)

= Sijuk (eisej). en apply def. of dyadie

= Sijuk (ej·ek) ei = Sijuk 8 kj ei

vi ei = Sijujei

Index notation for tensor-vector multiplication

vi = Siju; used often

Note: Transfer property of knoweckerdelta

Vi = Sij uj = ui

also applies to indices of tensors

for example above

Sij uk Skj ei =

uk Sij Skj ei = Sik uk ei

Sik