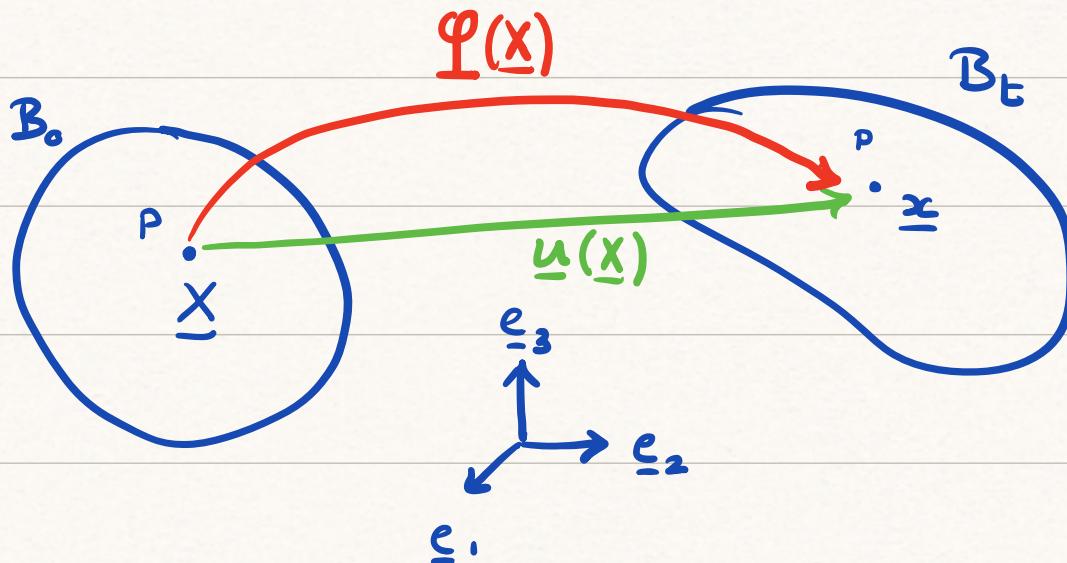


# Kinematics

Study of geometry of motion without consideration of mass or stress.

⇒ Quantify the strain and rate of strain

## Deformation Mapping



$B_0$  = body in reference, initial, undeformed

or material configuration

$B_T$  = body in current, spatial or deformed config.

$P$  = material point in body

$\underline{x}$  = location of  $P$  in  $B_0$

$\underline{x}$  = location of p in  $B_t$

$\varphi(\underline{x})$  = deformation mapping

$\underline{u}(\underline{x})$  = displacement

$\{\underline{e}_1, \underline{e}_2, \underline{e}_3\}$  = frame

$\underline{X} = X_I \underline{e}_I$        $X_I$  = components of  $\underline{X}$  in  $\{\underline{e}_I\}$

$\underline{x} = \underline{x}_i \underline{e}_i$        $x_i =$       "      "  $\underline{x}$  in  $\{\underline{e}_i\}$

Convention:

Upper case quantities & indices  $\rightarrow$  reference.  $B_0$

Lower case quantities & indices  $\rightarrow$  current.  $B_t$

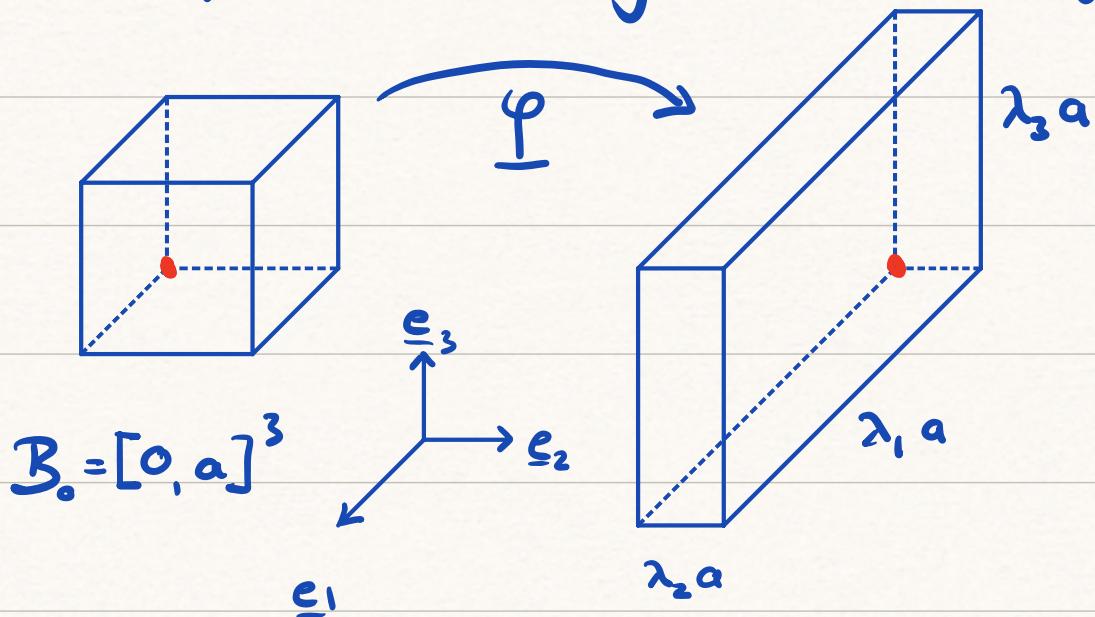
Definition of deformation mapping

$$\underline{\underline{\epsilon}} = \varphi(\underline{x}) = \varphi_i(\underline{x}) \underline{e}_i$$

Displacement of a material particle

$$\underline{u}(\underline{x}) = \varphi(\underline{x}) - \underline{x}$$

Example: Stretching cube with edge length  $a$



deformation map:  $\underline{x}_1 = \lambda_1 \underline{X}_1 + \underline{v}_1$

$$\underline{x}_2 = \lambda_2 \underline{X}_2 + \underline{v}_2$$

$$\underline{x}_3 = \lambda_3 \underline{X}_3 + \underline{v}_3$$

$\lambda$  = stretch ratio

$\underline{v}$  = translation (only important in presence of body force)

$$(\underline{v} = 0)$$

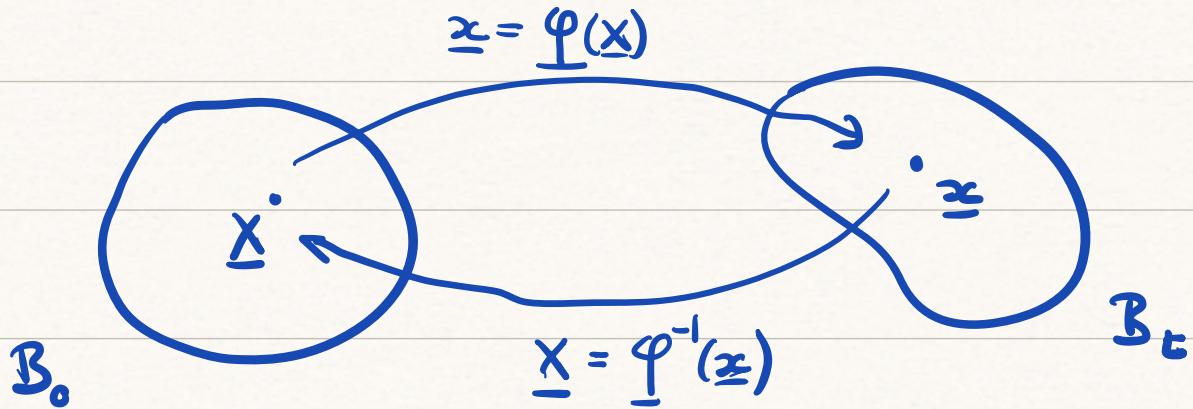
$$\underline{\underline{x}} = \underline{\varphi}(\underline{\underline{X}}) = \lambda_1 \underline{X}_1 \underline{e}_1 + \lambda_2 \underline{X}_2 \underline{e}_2 + \lambda_3 \underline{X}_3 \underline{e}_3 = \Lambda_{ij} \underline{X}_j \underline{e}_i$$

$$\underline{\underline{\Lambda}} = \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{bmatrix}$$

$$\underline{\underline{x}} = \underline{\underline{\Lambda}} \underline{\underline{X}}$$

## Inverse Mapping

If  $\varphi$  is admissible  $\Rightarrow$  well defined inverse  $\varphi^{-1}$



inverse deformation map :  $\underline{x} = \underline{\varphi}^{-1}(\underline{z})$

## Measures of Strain

In 1D we have simple measures

original:   $\Delta L$

$$\Delta L = l - L$$

deformed: 

engineering strain:  $e = \frac{\Delta L}{L} = \frac{l - L}{L}$

stretch ratio:  $\lambda = \frac{l}{L} \Rightarrow e = \lambda - 1$

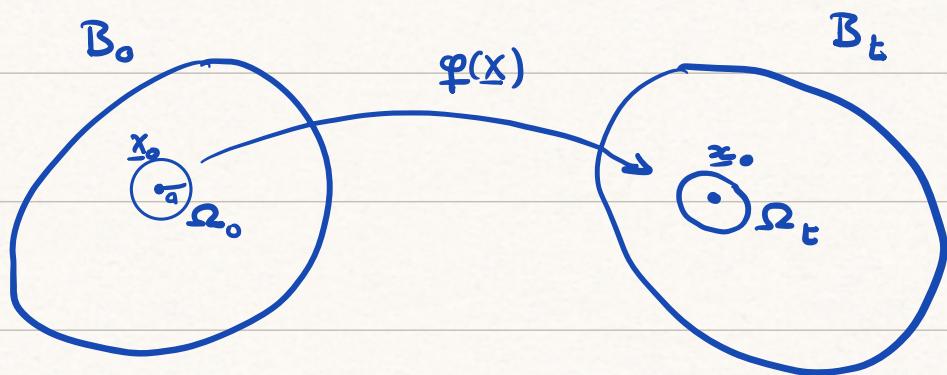
true or Hencky strain:  $\varepsilon = \ln(\lambda)$

Graeu strain:  $\varepsilon = \frac{1}{2} (\lambda^2 - 1)$

....

Description of strain is not unique !

Here we need to find a general 3D approach  
that is not limited to small deformations.



Sphere  $\Omega_0$  of radius  $a$  around  $x_0$ .

Mapped to  $\Omega_t$  around  $\tilde{x}_0$  by  $\varphi(x)$

$$\Omega_t = \{\underline{x} \in B_t \mid \underline{x} = \varphi(\underline{x}), \underline{x} \in \Omega_0\} \rightarrow \Omega_t = \varphi(\Omega_0)$$

Def: The strain at  $x_0$  is any relative difference  
between  $\Omega_0$  and  $\Omega_t$  in limit of  $a \rightarrow 0$ .

## Deformation gradient

Natural way to quantify local strain

$$\underline{\underline{F}}(\underline{x}) = \nabla \varphi(\underline{x})$$

$$F_{ij} = \frac{\partial \varphi_i}{\partial x_j}$$

Expanding deformation in Taylor series

around  $\underline{x}_0$  we have

$$\begin{aligned}\varphi(\underline{x}) &= \varphi(\underline{x}_0) + \nabla \varphi(\underline{x}_0) (\underline{x} - \underline{x}_0) + O(|\underline{x} - \underline{x}_0|^2) \\ &= \underbrace{\varphi(\underline{x}_0)}_{\subseteq} - \underbrace{\nabla \varphi(\underline{x}_0) \underline{x}_0}_{\underline{\underline{F}}(\underline{x}_0)} + \underbrace{\nabla \varphi(\underline{x}_0) \underline{x}}_{\underline{\underline{F}}(\underline{x}_0) \underline{x}}\end{aligned}$$

locally we can approximate  $\varphi$  as

$$\varphi(\underline{x}) \approx \subseteq + \underline{\underline{F}}(\underline{x}_0) \underline{x}$$

(affine deform.)

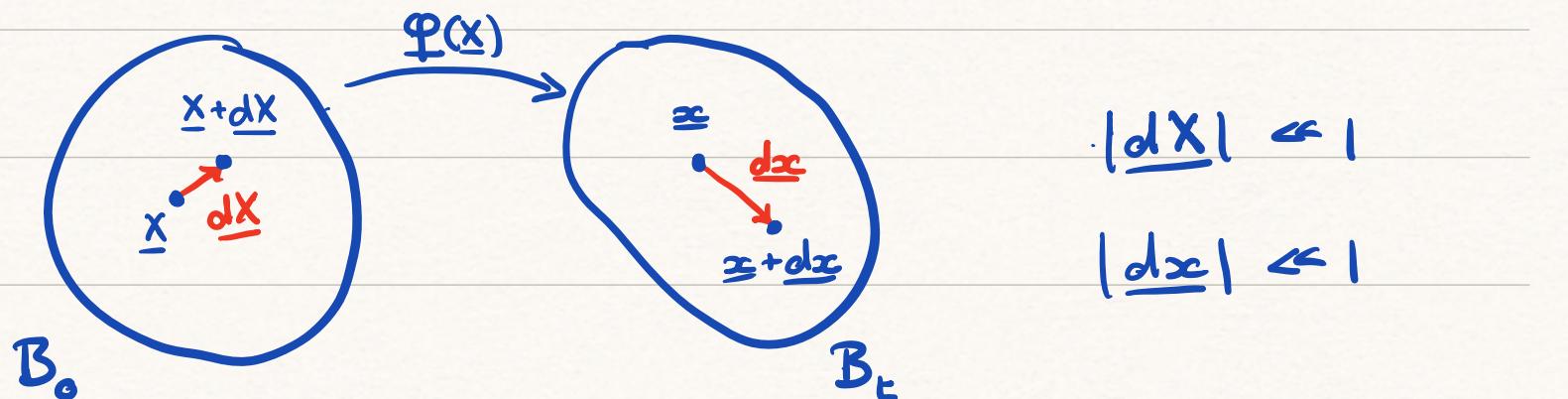
$\Rightarrow \underline{\underline{F}}(\underline{x}_0)$  characterized local behavior of  $\varphi(\underline{x})$

## Homogeneous deformation

$\underline{\underline{F}}$  is constant

$$\Rightarrow \underline{x} = \varphi(\underline{x}) = \subseteq + \underline{\underline{F}} \underline{x}$$

Consider the mapping of line segment



$$|\underline{dx}| \ll 1$$

$$|\underline{d\underline{x}}| \ll 1$$

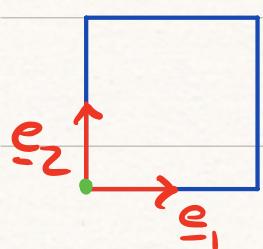
$$\underline{x} + \underline{d\underline{x}} = \Phi(\underline{x} + \underline{dx}) \approx \Phi(\underline{x}) + \nabla \Phi(\underline{x}) \underline{dx} = \underline{x} + \underline{\underline{F}}(\underline{x}) \underline{dx}$$

$$\underline{d\underline{x}} = \underline{\underline{F}}(\underline{x}) \underline{dx}$$

$$d\underline{x}_i = F_{ij}(\underline{x}) dx_j$$

$\underline{\underline{F}}$  maps material vectors into spatial vectors.

Example: Shear deformation



$$\Phi(\underline{x}) = [x_1 + \alpha x_2^2, x_2]$$

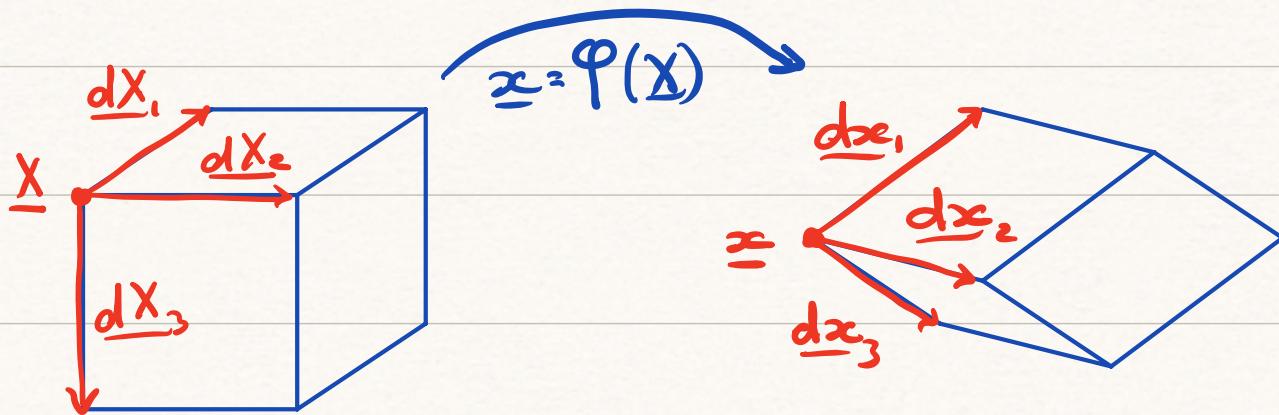
$$\nabla \Phi = \underline{\underline{F}} = \begin{bmatrix} 1 & 2\alpha x_2 \\ 0 & 1 \end{bmatrix}$$

$$\underline{\underline{F}} \underline{e}_1 = [1, 0]^T = \underline{e}_1 \quad \text{unchanged}$$

$$\underline{\underline{F}} \underline{e}_2 = [2\alpha x_2, 1]^T \quad \text{rotated and stretched}$$

# Volume changes

Change in volume during deformation



$$\text{Volumes are: } dV_x = (d\underline{x}_1 \times d\underline{x}_2) \cdot d\underline{x}_3$$

$$dV_x = (d\underline{z}_1 \times d\underline{z}_2) \cdot d\underline{z}_3$$

$$= \det([d\underline{z}_1][d\underline{z}_2][d\underline{z}_3])$$

$$\text{substituting } d\underline{z} = \underline{F} d\underline{x}$$

$$dV_x = \det([\underline{F} d\underline{x}_1][\underline{F} d\underline{x}_2][\underline{F} d\underline{x}_3])$$

$$= \det(\underline{F}) \det(d\underline{x}) \quad \text{where } d\underline{x} = [d\underline{x}_1 \ d\underline{x}_2 \ d\underline{x}_3]$$

$$= \det(\underline{F}) \det(d\underline{x})$$

$$= \det(\underline{F}) (d\underline{x}_1 \times d\underline{x}_2) \cdot d\underline{x}_3$$

$\Rightarrow$

$$dV_x = \det(\underline{F}) dV_x$$

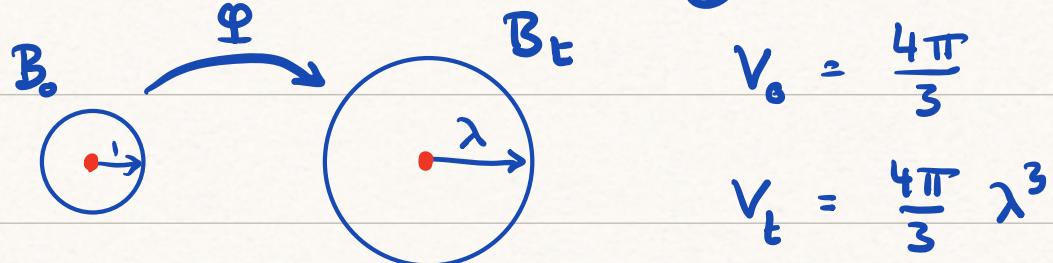
The field  $J(\underline{x}) = \det(\underline{\underline{F}}) = \frac{dV_{\infty}}{dV_{\underline{x}}}$  is the Jacobian of  $\varphi$  and measures the volume strain.

$J(\underline{x}) > 1$  : volume increase

$J(\underline{x}) < 1$  : volume decrease

$J(\underline{x}) = 1$  : no volume change

Example: Expanding sphere  $V = \frac{4}{3}\pi R^3$



$$V_0 = \frac{4\pi}{3} R_0^3$$

$$V_t = \frac{4\pi}{3} \lambda^3 R_t^3$$

Deformation map:  $\underline{\underline{x}} = \varphi(\underline{x}) = \lambda \underline{x}$   $\lambda \approx 1$

$$\underline{\underline{F}} = \nabla \varphi = \lambda \underline{\underline{I}}$$

$J \neq J(\underline{x})$  because  $\underline{\underline{F}}$  is const

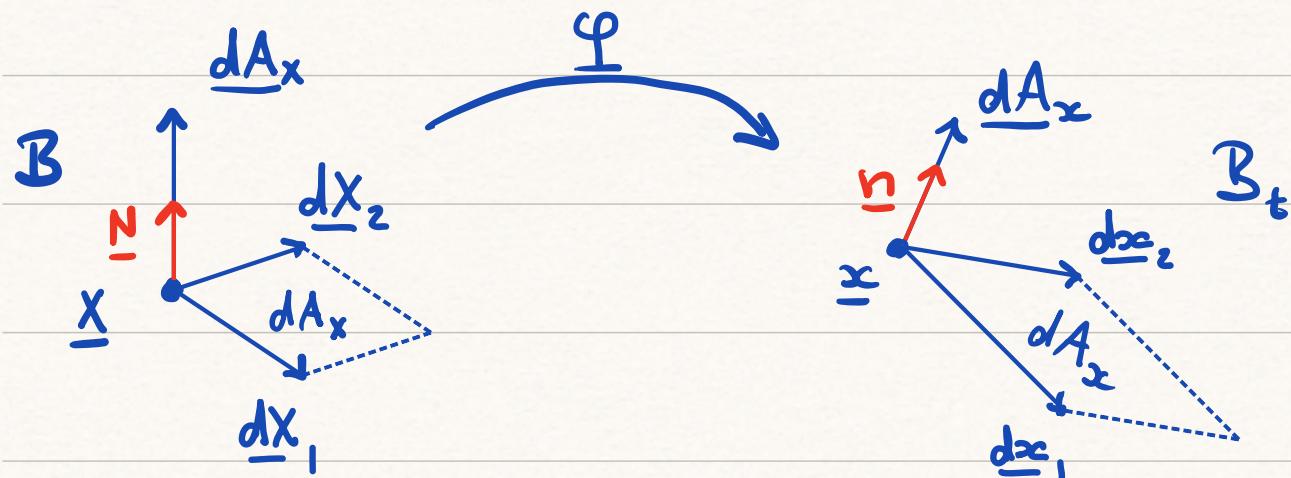
$$J = \det(\underline{\underline{F}}) = \det(\lambda \underline{\underline{I}}) = \lambda^3 \underbrace{\det(\underline{\underline{I}})}_1$$

$$J = \lambda^3$$

$$V_t = J V_0 = \frac{4\pi}{3} \lambda^3 \checkmark$$

# Surface area changes

How do surfaces change during deformation



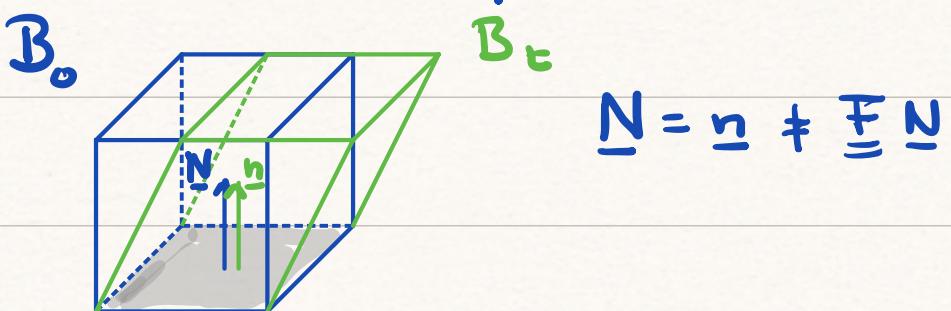
surface normals:  $|\underline{N}| = |\underline{n}| = 1$

surface vector elements:  $\underline{dA}_x = \underline{N} dA_x = \underline{dx}_1 \times \underline{dx}_2$

$$\underline{dA}_{x_t} = \underline{n} dA_{x_t} = \underline{dx}_1 \times \underline{dx}_2$$

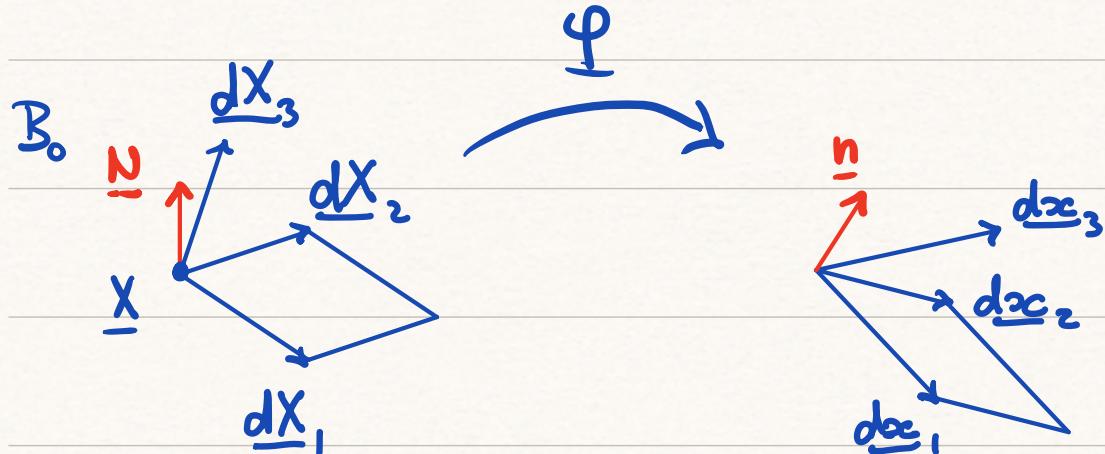
Important:  $\underline{n} \neq \underline{\underline{N}}$  !

Example: Simple shear



What is the relation between  $\underline{N}$  and  $\underline{n}$ ?

Consider  $\underline{dX}_3$  so that  $\underline{N} \cdot \underline{dX}_3 \neq 0$



$$dA_x = \underline{dX}_1 \times \underline{dX}_2$$

$$dA_x = \underline{dX}_1 \times \underline{dX}_2$$

$$dV_x = dA_x \cdot \underline{dX}_3$$

$$dV_x = dA_x \cdot \underline{dX}_3$$

Change in volume:

$$dV_x = \int dV_x$$

$$\underline{dA}_x \cdot \underline{dX}_1 = \int \underline{dA}_x \cdot \underline{dX}_1 \quad \text{with } \underline{dX}_1 = \underline{F} \underline{dX}_1$$

$$\underline{dA}_x \cdot \underline{F} \underline{dX}_1 - \int \underline{dA}_x \cdot \underline{dX}_1 = 0 \quad \text{using transpose}$$

$$\underline{F}^T \underline{dA}_x \cdot \underline{dX}_1 - \int \underline{dA}_x \cdot \underline{dX}_1 = 0$$

$$(\underline{F}^T \underline{dA}_x - \int \underline{dA}_x) \cdot \underline{dX}_1 = 0 \quad \text{since } \underline{dX}_1 \text{ is arbitrary}$$

$\Rightarrow$

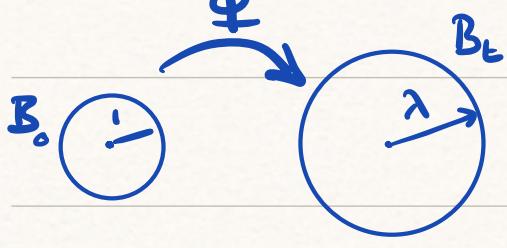
$$\underline{dA}_x = \int \underline{F}^{-1} \underline{dA}_x$$

$$\underline{n} \underline{dA}_x = \int \underline{F}^{-T} \underline{N} \underline{dA}_x$$

Nanson's formula

so that  $\underline{n} = \underbrace{\int dA_x}_{\underline{dA_x}} \underline{F^{-T} N}$   
 normalization direction

Example : Expanding sphere



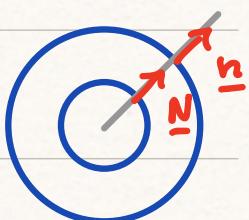
$$B_0 \quad B_t$$

$$\underline{A}_0 = 4\pi \quad \underline{A}_t = 4\pi \lambda^2$$

$$\Rightarrow \frac{\underline{A}_t}{\underline{A}_0} = \lambda^2$$

Get same result with Naumann's formula :

Both  $B_0$  &  $B_t$  are spheres:  $\underline{N} = \underline{n}$  ?



$$\underline{n} dA_x = \int \underline{F}^{-T} \underline{N} dA_x$$

From volume change example

$$\underline{n} \frac{dA_x}{dA_x} = \int \underline{F}^{-T} \underline{N}$$

$$\varphi = \lambda \underline{x} \quad \& \quad \underline{F} = \lambda \underline{I}$$

substitute  $\int$  &  $\underline{F}^{-T}$

$$\int = \det(\underline{F}) = \lambda^3$$

$$\underline{n} \frac{dA_x}{dA_x} = \lambda^3 \frac{1}{\lambda} \underline{I} \equiv \underline{N}$$

$$\Rightarrow \underline{F}^{-T} = \underline{F}^{-1} = \frac{1}{\lambda} \underline{I}$$

$$\underline{n} \frac{dA_x}{dA_x} = \lambda^2 \underline{N} \quad \text{since } \underline{n} = \underline{N}$$

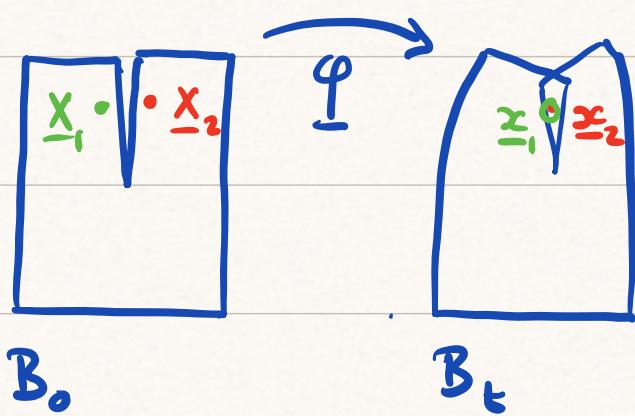
~~$$\underline{n} \frac{dA_x}{dA_x} = \lambda^2 \underline{N} \underline{F}^{-1}$$~~

$$\Rightarrow \frac{dA_x}{dA_x} = \lambda^2 \checkmark$$

## Admissible deformations

For  $\varphi$  to represent the deformation of a body it must satisfy the following conditions:

1)  $\varphi: B_0 \rightarrow B_t$  is one to one and onto

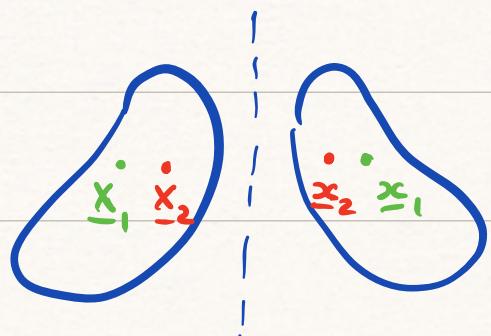


two separate points in  $B_0$  cannot be mapped to same point in  $B_t$ .

one to one: for each  $\underline{x}$  in  $B_0$  there is at most one  $\underline{x}'$  in  $B_t$  s.t.  $\underline{x}' = \varphi(\underline{x})$

onto: for each  $\underline{x}'$  in  $B_t$  there is at least one  $\underline{x}$  in  $B_0$  s.t.  $\underline{x}' = \varphi(\underline{x})$

2)  $\det(\nabla\varphi) > 0$



The orientation of a body is preserved, i.e., a body cannot be deformed into its mirror image.

Next time: Analysis of local deformation  
series of decompositions

I) Translation - Fixed point decomposition

$\varphi(x) \rightarrow$  translation & def. with fixed point

II) Polar decomposition

def with fixed point  $\rightarrow$  rotation & stretch

III) Spectral decomposition

stretch  $\rightarrow$  principal stretches

$\Rightarrow$  allows us to formulate strain tensor