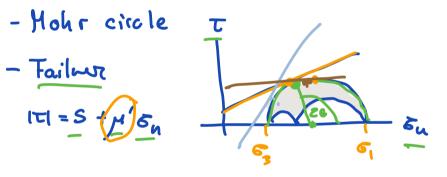
decture 11: Stress on a fault

ABT Logistics: - ItW Z is graded ~ som missed second page (1 problem)

- HW4 due The office his today 4-5 pm
- Problem with 100% copying HW!!! => assigned lowest grade recieved on HW

Last time: - Mohr circle



- Strew on a fault Today: go through all steps with some clerifications using real example

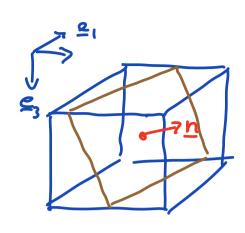
- If true start with tensor calculus !

Fault normals from dip and strike Geographic coordinale syslem NED N: e, D: e, D: e, D: e,

Geological discription of fault

stribe: $\phi = augh from with the stribe of th$

Q: Given B, & what is the normal to fault?



Start with -=3
Two rotations:

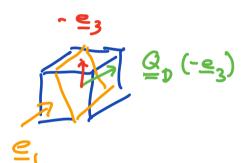
1, Rotation around ≥ 1

by dip: Qp = (e1, -0)

⇒ fault with correct dip

but strike 0

2) Rotation around e3
by otille: Q6=Q(e3,0)



$$\underline{h} = \underline{Q}_{S} \underline{Q}_{D} \left(-\underline{e}_{3}\right)$$

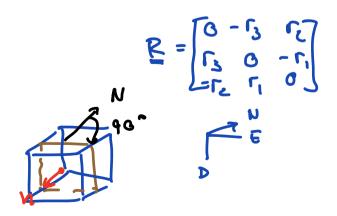
General rotation malrix $Q(\underline{r}, \theta) = \underline{r} \underline{\varepsilon} \underline{r} + \cos \theta (\underline{\underline{I}} - \underline{r} \underline{\varepsilon} \underline{r}) + \sin \underline{\underline{F}}$

Sluple example

dip: B = 90° (II)

strib: \$\phi = 90° (II)

by impection: \$N = -=,



$$S = \left(\frac{\pi}{2}\right) = 0$$

Dip robation:

$$Q_{-1} = Q(\underline{e}_{1}, \underline{T}) = \underline{e}_{1} \otimes \underline{e}_{1} + \underline{R}_{1} = \begin{bmatrix} 1 & 0 & 6 \\ 0 & 0 & Q \\ 0 & 0 & -1 \\ 0 & 1 & 6 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 6 \\ 0 & 0 & -1 \\ 0 & 1 & 6 \end{bmatrix}$$

Strike rotation:

$$Q_{S} = Q(e_{3}, \frac{\pi}{2}) = e_{3} \otimes e_{3} + R_{3} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 9 \\ 0 & 0 & 1 \end{bmatrix}$$

$$N = Q_{S} Q_{D} (-e_{3}) = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & e^{-1} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = Q_{S} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 &$$

Change of bossis tensor

$$[Y] = [A][Y]'$$

$$[Y] = [A][Y]'$$

$$[Y] = [A]^T[Y]$$

$$[Y] = [A]^T[Y]$$

$$[e'_{1}] = [A][e'_{1}]'$$

$$= \begin{bmatrix} -1 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & 0 \end{bmatrix}$$

Just for pletting: Axye

Mxyr = Axyz Mned

Stress tensor in NED frame

5, = Shwar ~ 9.5

$$\bar{\Lambda}^1 \times \Lambda^5 = \Lambda^2$$

$$\underline{V} = \left[\underline{Y}_1 \ \underline{Y}_2 \ \underline{V}_3 \right] = \underline{A}$$