# Deep Learning Techniques

# DL 3. Convolutional Neural Networks (CNN)

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# Outline

- Motivation
- CNN Operations
- Gradient-based Optimization
- LM with word-level and character-level CNNs

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# Comparison with RNN-based models

- RNN
  - Long-term dependency
  - Sequential computation (slow), prone to gradient vanishing
- CNN

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- N-gram-like models focusing on local dependency
- o Computation is faster (easier to be parallelized)
- RNN and CNN can be used in combination!

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# What is Convolution? Dictionary Search for a word Con·vo·lu·tion /,känve·looSHen/ noun 1. a thing that is complex and difficult to follow. "the convolutions of farm policy" synonyms: complexity, intricacy, complication, twist, turn, entanglement, contortion; More 2. a coll or twist, especially one of many. "crosses adorned with elaborate convolutions" synonyms: twist, turn, coil, spiral, twirl, curl, helix, whorl, loop, curlicue, kink, sinuosity; More

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## What is Convolution?

- Wikipedia https://en.wikipedia.org/wiki/Convolution
  - o **convolution** is a mathematical operation on two functions (*f* and *g*) to produce a third function that expresses how the shape of one is modified by the other.

$$(f*g)(t) \triangleq \int_{-\infty}^{\infty} f(\tau)g(t-\tau) d\tau.$$

An equivalent definition is (see commutativity):

$$(f*g)(t) \triangleq \int_{-\infty}^{\infty} f(t-\tau)g(\tau) d\tau.$$

• Essentially, it is an operation over f and g by taking a weighted sum of f (or g) using g (or f) as the weights.

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# Convolutional Neural Networks (CNNs)

- A type of neural networks
- Popular in image/video recognition, text mining, recommendation, etc.
- Inspired by biological processes
  - The receptive (activated) field of cortical neurons can be approximated mathematically by a convolution operation.

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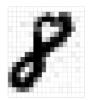
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# Convolution Operations over an Image

Ujjwal Karn <a href="https://ujjwalkarn.me/2016/08/11/intuitive-explanation-convnets/">https://ujjwalkarn.me/2016/08/11/intuitive-explanation-convnets/</a>

• Every **image** is an input matrix of pixel values (corresponding to function *f*)





• Each **filter** (corresponding to function g) applies to a local region over the entire input.

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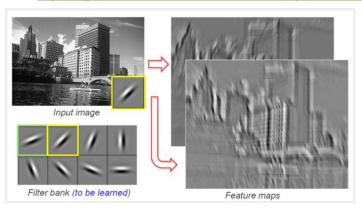
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# Convolution Operations over an Image (cont'd)

Ujjwal Karn <a href="https://ujjwalkarn.me/2016/08/11/intuitive-explanation-convnets/">https://ujjwalkarn.me/2016/08/11/intuitive-explanation-convnets/</a>



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# Convolution Operations over an Image (cont'd)

Al Shack <a href="http://aishack.in/tutorials/image-convolution-examples/">http://aishack.in/tutorials/image-convolution-examples/</a>

Blur Filter (local average)

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9



Horizontal Line Filter







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!

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# Convolution Operations over an Image (cont'd)

Al Shack http://aishack.in/tutorials/image-convolution-examples/

-1	-1	-1
-1	8	-1
-1	-1	-1

Edge Filter

Below result I got with edge detection:



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# **Terminology & Notation**

- Input X (or function f in our introduction of convolution)
  - o Numerical representation of an image, a sentence, a time series, etc.
- Filter (kernel) W (or function g in our introduction of convolution)
- Receptive Field: the local region that the filter is applied to.
- Feature Map: the output of convolution

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## **CNN Operations**

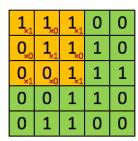
- Convolution
- Striding
- Padding
- Pooling

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# Image Convolution (a toy example)

Animation: <a href="http://deeplearning.stanford.edu/wiki/index.php/Feature\_extraction\_using\_convolution">http://deeplearning.stanford.edu/wiki/index.php/Feature\_extraction\_using\_convolution</a>
More references <a href="https://deeplearning.stanford.edu/wiki/index.php/Feature\_extraction\_using\_convolution">https://deeplearning.stanford.edu/wiki/index.php/Feature\_extraction\_using\_convolution</a>
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More references <a href="https://deeplearning.stanford.edu/wiki/index.php/feature\_extraction\_using\_convolution\_extraction\_extract



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**Image** 

**Convoluted Feature Map** 

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## Learnable Parameters in the CNN filter

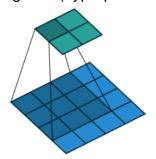
- Filter size is  $k \times k$  (learnable model parameters)
  - O Given an  $n \times n$  input, the produced feature map is  $m \times m$  where m = n k + 1.
- Compared to a fully connected network (perceptron) for a  $R^{n \times n} \to R^{m \times m}$  linear mapping, its number of model parameter is  $n^2 \times m^2$  (much larger than  $k^2$ ).
- Therefore, CNN is computationally more feasible for extracting lower dimensional features from input data and is less prone to overfitting.

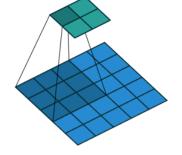
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# Striding Operation in CNN

• Striding size (hyperparameter): the number of units to shift step-by-step





Striding of size 1 ("no striding")

Striding of size 2

Animation: https://github.com/vdumoulin/conv\_arithmetic

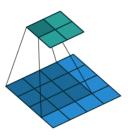
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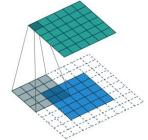
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# Padding in CNN

 Adding zeros around the input image (for desirable output size, or focusing on edges)





No padding

Padding

Source: https://github.com/vdumoulin/conv\_arithmetic

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# Pooling in CNN

 Fixed operation (average or max) over each local region for further dimensionality reduction



max pool with 2x2 filters and stride 2



Max pooling with 2×2 Filter.

Source: <a href="http://cs231n.github.io/convolutional-networks/#pool">http://cs231n.github.io/convolutional-networks/#pool</a>

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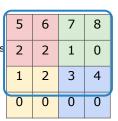
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# Image Pooling: Capturing the Local Invariance



max pool with 2x2 filter 8 and stride 2 2 4

max pool with 2x2 filters and stride 2



Max pooling with 2×2 Filter.

Source: <a href="http://cs231n.github.io/convolutional-networks/#pool">http://cs231n.github.io/convolutional-networks/#pool</a>

**Comparing the images on the left and the right**: The local pattern (orange box) is shifted upwards by 1 unit on the right, but the output of pooling remain unchanged.

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# CNN for image object detection

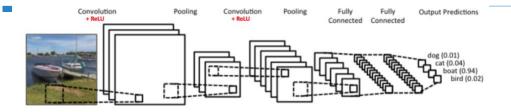


Figure 3: A simple ConvNet. Source [5]

- o Automatically learn the filters (kernels) based on labeled training data
- Extracting local and lower-dimensional features from input data
- Computationally more efficient than MLPs or RNNs
- Why do we need multiple filters in parallel?

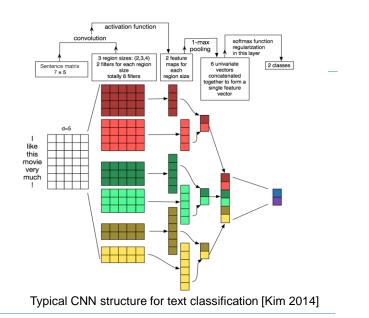
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## **CNNs for Text**

- Use word embedding to obtain the input "image" (1-D)
- Set the sizes of convolution filters to be  $\mathbf{m} \times \mathbf{d}$  for  $m = 2, 3, 4, \cdots$ 
  - m is the number of words a filter takes into account (usually 1-5, like n-gram)
  - o d is the size of word embedding
- Use multiple filters for each size (why?)



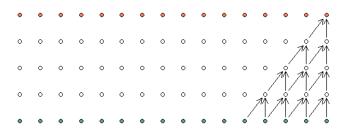
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## Regular Convolutions with Stacked Layers

https://stats.stackexchange.com/questions/287774/wavenet-is-not-really-a-dilated-convolution-is-it

#### Non dilated Causal Convolutions

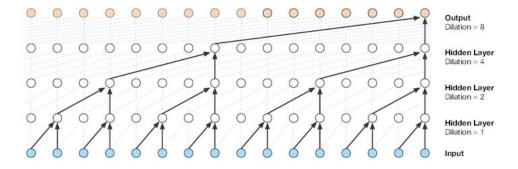


- This is a convolution with a filter size of 2 and a stride of 1, repeated for 4 layers.
- The receptive-field size (n) grows linearly in the numbers of the layers.

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## **Dilated CNN**

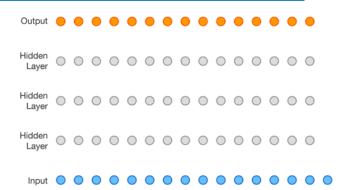


- Skipping input values with certain steps at each layer (e.g., skipping 1, 3, 5, ...in Dilation 1)
- The receptive-field size grows exponentially in the number of layers (log n).

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### Animation of Dilated CNN

https://stats.stackexchange.com/questions/287774/wavenet-is-not-really-a-dilated-convolution-is-it



For the same receptive-filter size, dilated CNN is more compact than conventionally stacked CNN.

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## **Gradient-based Optimization in CNN**

- Denode the loss function as  $L(y, \hat{y}_W(x))$ 
  - o  $\hat{y}_W$  depends on the steps of (padded) convolution and pooling;
  - W consists of the matrix of the learnable filter weights.
- Model Training
  - Optimizing W through backpropagation
  - o Differentiable  $\frac{\partial \hat{y}_W(x)}{\partial W}$  in both the convolution and pooling steps
  - Leveraging parallel computing on GPU

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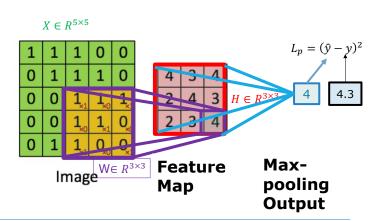
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# Optimization in CNN: A Toy Example (1D output)

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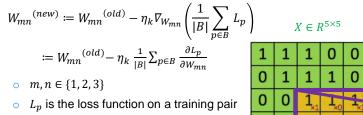
- $X \in \mathbb{R}^{5 \times 5}$ : the input matrix
- $W \in \mathbb{R}^{3\times3}$ : the kernel matrix
  - o Indexed by (k, l)
- $H \in \mathbb{R}^{3\times3}$ : the feature map;
  - o Indexed by (i, j)
- $\hat{Y} \in R$ : the system's output
- $Y \in R$ : the ground truth



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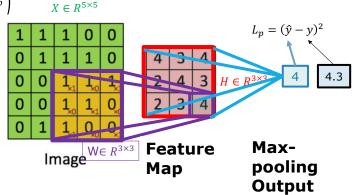
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- B is a mini-batch of training pairs
- o  $\eta_k$ : learning rate at step k

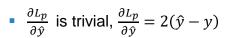
$$\frac{\partial L_p}{\partial W_{mn}} = \frac{\partial L_p}{\partial \hat{y}} \sum_{i,j} \frac{\partial \hat{y}}{\partial H_{ij}} \frac{\partial H_{ij}}{\partial W_{mn}}$$



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# Backpropagation for Max-pooling

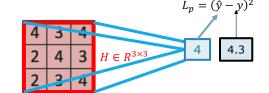


 $\frac{\partial \hat{y}}{\partial H_{11}} := 1$ 

 $\frac{\partial \hat{y}}{\partial H_{12}} := 0$ 

 $\frac{\partial \hat{y}}{\partial H_{21}} := 0$ the index of the maximum in H

 $\frac{\partial \hat{y}}{\partial H_{22}} := 1$ 



**Feature** Maxpooling Map **Output** 

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## **Backpropagation for Convolution**

$$\frac{\partial \hat{y}}{\partial W_{mn}} := \sum_{i,j \in \{1,2,3\}} \frac{\partial \hat{y}}{\partial H_{ij}} \frac{\partial H_{ij}}{\partial W_{mn}} := \sum_{i,j \in \{1,2,3\}} \frac{\partial \hat{y}}{\partial H_{ij}} X_{i+m-1,j+n-1}$$

- This acts just like another filer (convolution operation) for a weighted sum of the input cells.
- You can verify  $\frac{\partial H_{ij}}{\partial W_{mn}} = X_{i+m-1,j+n-1}$  as following

$$\begin{split} H_{11} &= W_{11}X_{11} + W_{12}X_{12} + W_{13}X_{13}, \quad H_{12} &= W_{11}X_{12} + W_{12}X_{13} + W_{13}X_{14}, \quad H_{13} &= W_{11}X_{13} + W_{12}X_{14} + W_{13}X_{15}, \\ H_{21} &= W_{11}X_{21} + W_{12}X_{22} + W_{13}X_{23}, \quad H_{22} &= W_{11}X_{22} + W_{12}X_{23} + W_{13}X_{24}, \quad H_{23} &= W_{11}X_{23} + W_{12}X_{24} + W_{13}X_{25}, \\ \frac{\partial H_{11}}{\partial W_{11}} &= X_{11}, \quad \frac{\partial H_{21}}{\partial W_{12}} &= X_{12}, \quad \frac{\partial H_{21}}{\partial W_{13}} &= X_{21}, \quad \frac{\partial H_{22}}{\partial W_{12}} &= X_{23}, \quad \frac{\partial H_{23}}{\partial W_{13}} &= X_{25} \quad \dots \end{split}$$

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## Text classification results in error (smaller is better)

#### [Xiana Zhana, Junbo Zhao, Yann LeCun, NIPS 2015]

Table 4: Testing errors of all the models. Numbers are in percentage. "Lg" stands for "large" and "Sm" stands for "small". "w2v" is an abbreviation for "word2vec", and "Lk" for "lookup table". "Th" stands for thesaurus. ConvNets labeled "Full" are those that distinguish between lower and upper letters.

Non-neu	ra
models	S

BoW	11.19	7.15	3.39	7.76	42.01	31.11	45.36	9.60	
BoW TFIDF	10.36	6.55	2.63	6.34	40.14	28.96	44.74	9.00	
ngrams	7.96	2.92	1.37	4.36	43.74	31.53	45.73	7.98	
ngrams TFIDF	7.64	2.81	1.31	4.56	45.20	31.49	47.56	8.46	
Bag-of-means	16.91	10.79	9.55	12.67	47.46	39,45	55.87	18.39	J
LSTM	13.94	4.82	1.45	5.26	41.83	29.16	40.57	6.10	
Lg. w2v Conv.	9.92	4.39	1.42	4.60	40.16	31.97	44.40	5.88	
Sm. w2v Conv.	11.35	4.54	1.71	5.56	42.13	31.50	42.59	6.00	
Lg. w2v Conv. Th.	9.91	-	1.37	4.63	39.58	31.23	43.75	5.80	
Sm. w2v Conv. Th.	10.88	-	1.53	5.36	41.09	29.86	42.50	5.63	
Lg. Lk. Conv.	8.55	4.95	1.72	4.89	40.52	29.06	45.95	5.84	
Sm. Lk. Conv.	10.87	4.93	1.85	5.54	41.41	30.02	43.66	5.85	
Lg. Lk. Conv. Th.	8.93	-	1.58	5.03	40.52	28.84	42.39	5.52	
Sm. Lk. Conv. Th.	9.12	-	1.77	5.37	41.17	28.92	43.19	5.51	
Lg. Full Conv.	9.85	8.80	1.66	5.25	38.40	29.90	40.89	5.78	
Sm. Full Conv.	11.59	8.95	1.89	5.67	38.82	30.01	40.88	5.78	
Lg, Full Conv. Th.	9.51		1.55	4.88	38.04	29,58	40.54	5.51	
Sm. Full Conv. Th.	10.89	-	1.69	5.42	37.95	29.90	40.53	5.66	
Lg. Conv.	12.82	4.88	1.73	5.89	39.62	29.55	41.31	5.51	
Sm. Conv.	15.65	8.65	1.98	6.53	40.84	29.84	40.53	5.50	
Lg. Conv. Th.	13.39	-	1.60	5.82	39.30	28.80	40.45	4.93	

Red: worst performance on

Parameters/hyperpar ameters have a large influence!

Blue: best performance on each dataset

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## CNN vs. non-neural methods

- Non-neural methods (old classifiers)
  - Bag-of-word (BOW) features of input text (with binary or TF-IDF term weighting) assumes independency among words.
  - Bag-of-nGram features of input text can capture local dependencies with a significantly enlarged vocabulary (and high dimensional input vectors).
- CNN Models
  - Convolution can capture local dependencies with low-dimensional vectors in an
    efficient way.

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## Parameters and Other Factors

- Hyperparameter matters!
- Hyperparameters include
  - Convolution/pooling size
  - Striding/padding size
  - Dilation scope
- Optimization Algorithms
  - SGD/Ada-grad
  - Mini-batch size in SGE
- In text classification
  - Embedding methods

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# **Embedding Strategies**

- Pre-training vs. No pre-training
  - If an unlabeled large corpus is available, pretraining of word embedding can be used for faster fine-tuning and better generalization ability
- Word-level/Character-level embedding
  - Word embedding can be initialized with pretrained embedding, missing words are randomly initiated
  - If too many words are unknown in pretraining, character-level embedding may be used

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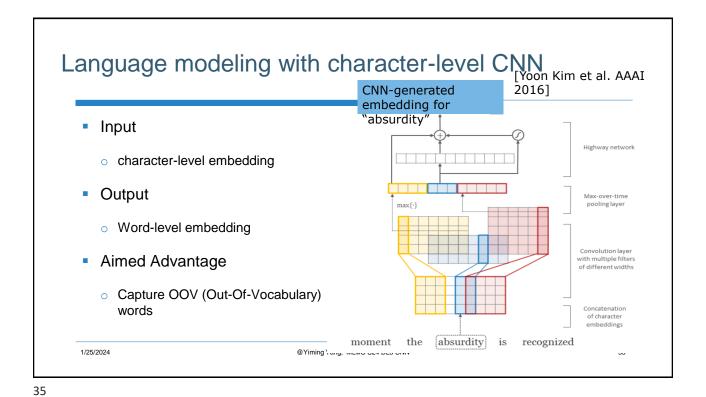
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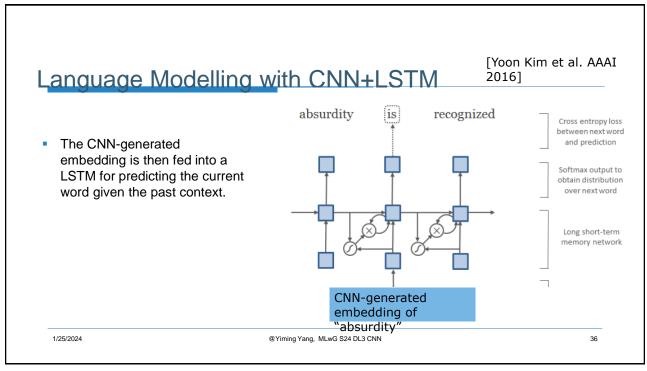
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# **CNN**-generated embedding

# [Yoon Kim et al. AAAI 2016]

		In Vocabulary				Out-of-Vocabulary			
	while	his	you	richard	trading	computer-aided	misinformed	looooook	
	although	your	conservatives	jonathan	advertised	_	_	_	
LSTM-Word	letting	her	we	robert	advertising	_	-	_	
LSTWI-WOID	though	my	guys	neil	turnover	-	-	-	
	minute	their	i	nancy	turnover	_	_	_	
	chile	this	your	hard	heading	computer-guided	informed	look	
LSTM-Char	whole	hhs	young	rich	training	computerized	performed	cook	
(before highway)	meanwhile	is	four	richer	reading	disk-drive	transformed	looks	
	white	has	youth	richter	leading	computer	inform	shook	
	meanwhile	hhs	we	eduard	trade	computer-guided	informed	look	
LSTM-Char	whole	this	your	gerard	training	computer-driven	performed	looks	
(after highway)	though	their	doug	edward	traded	computerized	outperformed	looked	
	nevertheless	your	i	carl	trader	computer	transformed	looking	

Table 6: Nearest neighbor words (based on cosine similarity) of word representations from the large word-level and character-level (before and after highway layers) models trained on the PTB. Last three words are OOV words, and therefore they do not have representations in the word-level model.

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# Performa

[Yoon Kim et al. AAAI 2016]

	PPL	Size
LSTM-Word-Small	97.6	5 m
LSTM-Char-Small	92.3	5 m
LSTM-Word-Large	85.4	20  m
LSTM-Char-Large	78.9	19 m
KN-5 (Mikolov et al. 2012)	141.2	2 m
RNN <sup>†</sup> (Mikolov et al. 2012)	124.7	6 m
RNN-LDA <sup>†</sup> (Mikolov et al. 2012)	113.7	7 m
genCNN <sup>†</sup> (Wang et al. 2015)	116.4	8 m
FOFE-FNNLM <sup>†</sup> (Zhang et al. 2015)	108.0	6 m
Deep RNN (Pascanu et al. 2013)	107.5	6 m
Sum-Prod Net <sup>†</sup> (Cheng et al. 2014)	100.0	5 m
LSTM-1 <sup>†</sup> (Zaremba et al. 2014)	82.7	20 m
LSTM-2 <sup>†</sup> (Zaremba et al. 2014)	78.4	$52 \mathrm{m}$

Table 3: Performance of our model versus other neural language models on the English Penn Treebank test set. PPL refers to perplexity (lower is better) and size refers to the approximate number of parameters in the model. KN-5 is a Kneser-Ney 5-gram language model which serves as a non-neural baseline.  $^{\dagger}$  For these models the authors did not explicitly state the number of parameters, and hence sizes shown here are estimates based on our understanding of their papers or private correspondence with the respective authors.

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## Comparison with RNN-based models

- RNN
  - Long-term dependency
  - Sequential computation (slow), prone to gradient vanishing
- CNN
  - N-gram-like models focusing on local dependency
  - Computation is faster (easier to be parallelized)
- RNN and CNN can be used in combination!

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## References

- An Intuitive Explanation of Convolutional Neural Networks, ujjwalkarn, 2016 https://ujjwalkarn.me/2016/08/11/intuitive-explanation-convnets/
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- Character-Aware Neural Language Models. Yoon Kim, Yacine Jernite, David Sontag, Alexander M. Rush., AAAI 2016
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