Lecture 1: Introduction

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Smartphone?

Cellphones

- Make calls, send texts, take photos, and access the internet.
- Cheaper alternative to a smartphone.
- Straightforward, simple interface.

Smartphones

- Make calls, send texts, take photos, access the internet, play games, and use apps.
- May include a digital assistant like Siri or Google Now.
- Sophisticated operating system with customization options.

Mobile OS

 An OS much like Linux, windows or MAC to control your mobile device.

- Types:
 - Android
 - IOS
 - BADA (Samsung)
 - Windows Mobile
 - Blackberry OS
 - Palm OS (PDA)
 - Symbian (Nokia)

Market Share



Why MAD?

- In 2020, mobile apps are <u>projected to generate \$188.9 billion</u> in revenue via app stores and in-app advertising. What's more, enterprise mobility is estimated to be worth <u>\$510.39 billion by 2022</u>.
- USA proclaimed to completely remove physical banking system and move towards mobile banking system by 2025.
- Steep incline in the usage of mobile phones in the last few years.

Mobile App Development Process



1. Strategy

In this phase, you will:

- Identify the app users
- Research the competition
- Establish the app's goals and objectives
- Select a mobile platform for your app

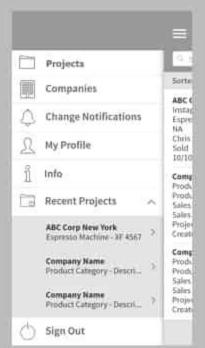
2. Analysis and Planning

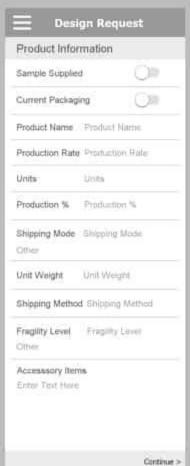
- Analysis and planning begin with defining use cases and capturing detailed functional requirements.
- After you have identified the requirements for your app, prepare a product roadmap.
- This includes prioritizing the mobile app requirements and grouping them into delivery milestones.
- Part of the planning phase includes identifying the skills needed for your app development initiative

3. UI / UX Design

• The purpose of an app's design is to deliver seamless and effortless user experiences with a polished look.

- There are many techniques used to create effective App Design
 - Information Architecture & Workflows
 - Wireframes
 - Style Guide
 - Mockups
 - Prototype





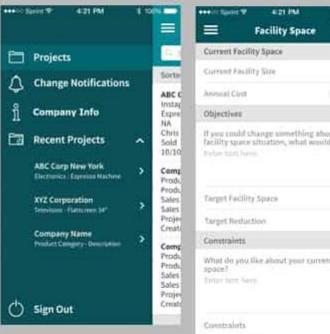






MOBILE APP UI / UX DESIGN

MOCKUPS











4. App Development

- Planning remains an integral part of this phase in the mobile app development process. Before actual development/programming efforts start, you will have to:
 - define the technical architecture,
 - pick a technology stack, and
 - define the development milestones.
- A typical mobile app project is made up of three integral parts: backend/server technology, API(s) and the mobile app front-end.

5. Testing



MOBILE APP DEVELOPMENT

Testing Process

- User Experience Testing
- Functional Testing
- Performance Testing
- Security Testing
- Device & Platform Testing

INVONTO

6. Deployment & Support

- An app's release in the app store requires preparing metadata including:
 - Your app's title
 - Description
 - Category
 - Keywords
 - Launch icon
 - App store screenshots

Why Android?

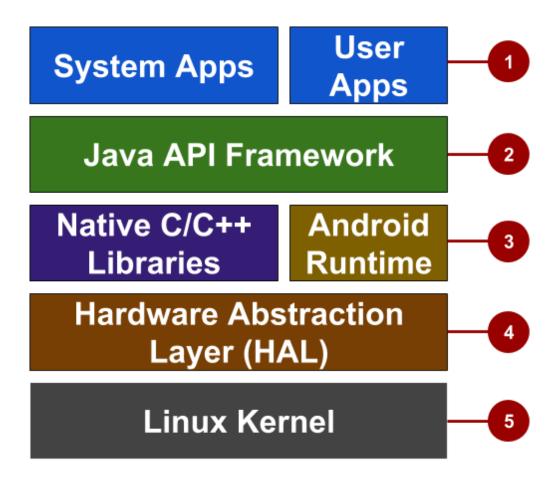
- 1. Wider Pool of Customers
- 2. Greater Innovative Potential
- 3. Easier Installation
- 4. Easier Entry to Market
- 5. Compatible with More Devices
- 6. Easier to Learn (For Developers)
- 7. Lower Development Cost (OS Perspective)

Android Open Source Larger Developer and Community Reach Increased Marketing Inter App Integration CIOFCOD Reduced Cost of Development Higher Success Ratio Rich Development Environment

Introduction

- Android is an open source and Linux-based Operating System for mobile devices such as smartphones and tablet computers. Android was developed by the Open Handset Alliance, led by Google, and other companies
- Android was developed by the Open Handset Alliance (OHA) in 2007, which is led by Google. The Open Handset Alliance (OHA) is a consortium of multiple companies like Samsung, Sony, Intel and many more to provide services and deploy handsets using the android platform.

Android Architecture



The challenges of Android app development

- While the Android platform provides rich functionality for app development, there are still a number of challenges you need to address, such as:
 - Building for a multiscreen world
 - Getting performance right
 - Keeping your code and your users more secure
 - Making sure your app is compatible with older platform versions
 - Understanding the market and the user

Android Version History

