

# Resiliency

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## Abstract

Here goes the abstract.

**2012 ACM Subject Classification** Theory of computation → Automata over infinite objects; Theory of computation → Automata extensions

**Keywords and phrases** Author: Please fill in \keywords macro

**Digital Object Identifier** 10.4230/LIPIcs...70

**Funding** *Mathieu Hilaire*: This work was partly done while the author was supported by the Agence Nationale de la Recherche grant no. (numero de la grant BraVASS).

**Acknowledgements** The author would like to thank.

## 1 Definitions

In this section, we introduce general notations and preliminary definitions.

The model we are interested in is (S)WSTS (and later some particular instances, i.e. Timed/Counter Automata for instance).

Before defining WSTS, need a definition of TS and WQO

### 1.1 Transition systems

► **Definition 1.** A labeled transition system (*LTS for short*) is a tuple  $T = (S, \Lambda, \rightarrow)$  where  $S$  is a set of configurations,  $\Lambda$  is a set of labels, and  $\rightarrow \subseteq S \times \Lambda \times S$  is a ternary relation, denoted as the set of labeled transitions.

We prefer to use infix notation and  $(s, a, s') \in \rightarrow$  will be abbreviated as  $s \xrightarrow{a} s'$  to represent a transition from configuration  $s$  to configuration  $s'$  with label  $a$ .

Labels can be used to represent the reading of an input, but also to represent an action performed during the transition or conditions that must hold in order to allow the use of the transition.

A *path* in a labeled transition system from a *source configuration*  $s_0$  to a *target configuration*  $s_n$  is a sequence  $\pi = s_0 \xrightarrow{a_0} s_1 \xrightarrow{a_1} \dots \xrightarrow{a_{n-1}} s_n$ . We define the *concatenation*  $\pi_1 \pi_2$  of two paths  $\pi_1$  and  $\pi_2$  when the source configuration of  $\pi_2$  is equal to the target configuration of  $\pi_1$  as expected. The *length* of  $\pi = s_0 \xrightarrow{a_0} s_1 \xrightarrow{a_1} \dots \xrightarrow{a_{n-1}} s_n$  is defined as  $|\pi| = n$ . We say the path is *labeled* by  $a_0 a_1, \dots, a_{n-1}$ . For all  $w \in \Lambda^*$ , all  $s, s' \in S$ , we will write  $s \xrightarrow{w} s'$  if there exists a path from  $s$  to  $s'$  labeled by  $w$ .

An *infinite path* is an infinite sequence  $\pi = s_0 \xrightarrow{a_0} s_1 \xrightarrow{a_1} \dots$ . For each infinite (resp. finite) path  $\pi = s_0 \xrightarrow{a_0} s_1 \xrightarrow{a_1} \dots$  (resp.  $\pi = s_0 \xrightarrow{a_0} s_1 \xrightarrow{a_1} \dots \xrightarrow{a_{n-1}} s_n$ ) and  $i, j \in \mathcal{N}$  (resp.  $i, j \in [0, n]$ ) with  $i < j$  we denote by  $\pi[i, j]$  the path  $s_i \xrightarrow{a_i} s_{i+1} \xrightarrow{a_{i+1}} \dots \xrightarrow{a_{j-1}} s_j$  and by  $\pi[i]$

the configuration  $s_i$ . As expected, a *prefix* of a finite or infinite path  $\pi$  is a finite path of the form  $\pi[0, j]$ , and a *suffix* of a finite path  $\pi$  is a path of the form  $\pi[i, n]$ .

Given an infinite path  $\pi = s_0 \xrightarrow{a_0} s_1 \xrightarrow{a_1} \dots$  let  $\text{Inf}(\pi) = \{s \in S \mid \forall i \exists j > i \ s_j = s\}$ .

The set of *successors* of a configuration  $s \in S$  is defined as  $\text{SUCC}(s) = \{s' \in S \mid \exists a \in \Lambda \ s \xrightarrow{a} s'\}$ .

A configuration without successors is called a *dead end*.

The set of *predecessor* of a configuration  $s \in S$  is defined as  $\text{PRED}(s) = \{s' \in S \mid \exists a \in \Lambda \ s' \xrightarrow{a} s\}$ .

A labeled transition system  $(S, \Lambda, \rightarrow)$  is *deterministic* if for all configurations  $s_1, s_2, s_3 \in S$  and all  $a \in \Lambda$ ,  $s_1 \xrightarrow{a} s_2$  and  $s_1 \xrightarrow{a} s_3$  implies  $s_2 = s_3$ .

► **Definition 2.** An (unlabeled) transition system is a pair  $T = (S, \rightarrow)$  where  $S$  is a set of configurations and  $\rightarrow \subseteq S \times S$  is a binary relation on the set of configurations, denoted as the set of transitions.

We again prefer to use infix notation and write  $s \rightarrow s'$  to denote a *transition* from configuration  $s$  to configuration  $s'$  (i.e.,  $(s, s') \in \rightarrow$ ).

Note that an unlabeled transition system can be seen as a labeled transition system where the set of labels consists of only one element. Determinism, (infinite) paths, their length, and concatenation in unlabeled transition systems are then defined as expected.

Thinking about whether or not it is pertinent to have LTS and not only TS. LTS can be usefull for TA because of the use of the guards/time as labels but it may be unnecessary.

We write  $\rightarrow^k, \rightarrow^+, \rightarrow^=, \rightarrow^*$  for the  $k$ -step iteration of  $\rightarrow$ , its transitive closure, its reflexive closure, its reflexive and transitive closure). We use similar notation for  $\text{SUCC}$  and  $\text{PRED}$ ...

This makes sense for TS but not so much for LTS ...

A transition system is *finitely branching* if all  $\text{SUCC}(s)$  are finite. We restrict our attention to finitely branching TSs.

Alain: the forward coverability algorithm for infinitely branching TSs.; the backward cov also may work for essentially finitely branching TSs. Not sure that TS induced by TA are finitely branching. Actually I believe they are not, i.e. for instance for a TA with one clock  $x$ , from a state  $q$  and clock  $x$  set at 0, if there is a transition e.g.  $(q, x \geq 3, \emptyset, q')$  then the set of successors of  $(q, 0)$  is  $\{q'\} \times \{3, 4, 5, \dots\}$ . Need to check where finitely branching appears as an assumption/requirement.

## 1.2 Well-quasi-orderings

A *quasi-ordering* (a *qo*) is any reflexive and transitive relation  $\leq$ .

We abbreviate  $x \leq y \not\leq x$  by  $x < y$ .

Any *qo* induces an equivalence relation ( $x \equiv y$  iff  $x \leq y \leq x$ ).

We now recall a few results from the theory of well-orderings (add reference [...]).

► **Definition 3.** A well-quasi-ordering (a *wqo*) is any quasi-ordering  $\leq$  (over some set  $X$ ) such that, for any infinite sequence  $x_0, x_1, x_2, \dots$  in  $X$ , there exist indexes  $i \leq j$  with  $x_i \leq x_j$ .

Notice that a *wqo* is well-founded, i.e. it admits no infinite strictly decreasing sequence  $x_0 > x_1 > x_2 > \dots$

Add lemma about infinite increasing subsequences ?

Given  $\leq$  a quasi-ordering over some set  $X$ , an *upward-closed set* is any set  $I \subseteq X$  such that if  $y \geq x$  and  $x \in I$  then  $y \in I$ . A *downward-closed set* is any set  $I \subseteq X$  such that if  $y \leq x$  and  $x \in I$  then  $y \in I$ . To any  $A \subseteq X$  we associate the *upward-closure* of  $A$   $\uparrow A = \{x \in X \mid \exists a \in A \ y \geq a\}$  and the *downward-closure* of  $A$   $\downarrow A = \{x \in X \mid \exists a \in A \ y \leq a\}$ . We abbreviate  $\uparrow \{x\}$  (resp.  $\downarrow \{x\}$ ) as  $\uparrow x$  (resp.  $\downarrow x$ ).

87 ► **Lemma 4.** (Higman [40]) If  $\leq$  is a wqo; then any upward-closed  $I$  has a finite basis.

88 Expliquer ce que c'est une base d'abords.

89 **Proof.** The set of minimal elements of  $I$  is a basis because  $\leq$  is well-founded. It only contains  
90 a finite number of non-equivalent elements otherwise they would make an infinite sequence  
91 contradicting the wqo assumption. ◀

92 Alain: non ceci est vrai seulement si le quasi ordre est un ordre cad antisymétrique. Mais ce  
93 n'est pas un pb. Relis mon papier de 2016 sur les well abstracted...

94 Un lemme je pense c'est important de le noter, peut-être pas comme ça peut être noter  
95 différemment faudra voir

96 ► **Lemma 5.** If  $\leq$  is a wqo; any infinite increasing sequence  $I_0 \subseteq I_1 \subseteq I_2 \subseteq \dots$  of upward-closed  
97 sets eventually stabilizes; i.e. there is a  $k \in \mathbb{N}$  such that  $I_k = I_{k+1} = I_{k+2} = \dots$ .

98 **Proof.** Assume we have a counter-example ... ◀

99 Define WSTS

100 Define SWSTS - may be necessary

### 101 1.3 Well-structured transition systems

102 ► **Definition 6.** A (resp. strongly) well-structured transition systems (abbreviated as WSTS  
103 resp. SWSTS) is a TS  $(S, \rightarrow, \leq)$  equipped with a wqo  $\leq \subseteq S \times S$  between states such that the  
104 wqo is (resp. strongly) compatible with the transition relation, i.e., for all  $s_1, t_1, s_2 \in S$  with  
105  $s_1 \leq t_2$  and  $s_1 \rightarrow s_2$ , there exists  $t_2 \in S$  with  $s_2 \leq t_2$  and  $t_1 \rightarrow^* t_2$  (resp.  $t_1 \rightarrow^1 t_2$ ).

106 Several families of formal models of processes give rise to WSTSs in a natural way, e.g.  
107 Petri nets when inclusion between markings is used as the well-ordering.

108 For one-counter automata, in case the only tests are zero tests then I supposed  $\leq$  is  $\leq$  for  
109 non-zero integers, and I'll have to look-up/think for what to do with the zero element for  
110 instance. For TA it seem kind of nontrivial (since they allow  $< c$  tests).

111 Define 'has effective pred-basis'. Maybe it should be included in WSTS definition, maybe  
112 it can be another def. I kind of like the idea of 'effective pred-basis' and 'decidable  $\leq$ ' being  
113 independant from the WSTS definition

114 ► **Definition 7.** A WSTS has effective pred-basis if there exists an algorithm accepting any  
115 state  $s \in S$  and returning  $pb(s)$ , a finite basis of  $\uparrow PRED(\uparrow s)$ .

116 Define what an Ideal is. Actually an Ideal is just an upward-closed set, so maybe this  
117 just adds some confusion. Anti-ideal just downward closed so again just not that helpful a  
118 notation. Maybe have a

119 ► **Definition 8.** A bi-ideal  $I \subseteq S$  is an upward-closed and downward-closed set, i.e  $\uparrow I =$   
120  $I = \downarrow I$ .

121 A downward-closed set  $J$  is *decidable* if, given  $s \in S$ , it is decidable whether  $s \in J$ .

122 "Bi-ideals often represent "control states" as in [cf %]. "

123 Probably one can already 'deduce' from this that ideal  $I$  and anti-ideal  $J$  for resp. good  
124 and bad states, in the case of e.g. timed automata would be given by sets of states

125 Since a downward-closed set does not have an "upward-basis" in general, we will demand  
126 that membership is decidable.

127 Do we still demand this ?

128  $\triangleright$  Claim 9. (stability of ideals) Let  $I, J \subseteq S$  be upward-closed. Then the sets  $\text{Pred}(I)$ ,  
 129  $I \cup J$ , and  $I \cap J$  are upward-closed.

## 130 1.4 Defining resilience

### 131 1.4.1 TS resilience

132 Ask the question why use a set of propositions for *SAFE* and *BAD* rather than use subsets  
 133 of the set of configurations ?

134 We ask whether we can reach a state in *SAFE* in a reasonable amount of time whenever  
 135 we reach a state in *BAD*. From this we formulate two resilience problems. First consider  
 136 the case where the recovery time is bound by a given natural number  $k \geq 0$ , i.e., the explicit  
 137 resilience problem for TS.

#### 138 TS $k$ -RESILIENCE PROBLEM

139 **INPUT:** A state  $s$  of a TS  $(S, \rightarrow)$ , two disjoint subset of  $S$  *SAFE* and *BAD*.

140 **QUESTION:**  $\forall s' \in \text{BAD} (s \rightarrow^* s') \implies \exists s'' \in \text{SAFE} s' \rightarrow^{\leq k} s''$  ?

141 We can also ask whether there exists such a bound  $k$ . We call this problem the bounded  
 142 resilience problem for TS.

#### 143 TS BOUNDED RESILIENCE PROBLEM

144 **INPUT:** A state  $s$  of a TS  $(S, \rightarrow)$ , two disjoint subset of  $S$  *SAFE* and *BAD*.

145 **QUESTION:**  $\exists k \geq 0 \forall s' \in \text{BAD} (s \rightarrow^* s') \implies \exists s'' \in \text{SAFE} s' \rightarrow^{\leq k} s''$  ?

146

### 147 1.4.2 WSTS resilience

148 Properties in well-structured transition systems are often given as upward- or downward  
 149 closed sets [references]. Transferring the abstract resilience problems into this framework, it  
 150 is therefore reasonable to demand that both propositions, *SAFE* and *BAD*, are given by  
 151 upward-closed or downward-closed sets.

152 We assume that the safety property is given by an upward-closed set and the bad condition  
 153 by a decidable downward-closed set.

154 *Seems like a reasonable assumption to me.*

155 From these considerations, we formulate instances of the abstract resilience problems for  
 156 well- structured transition systems.

157 Again, we first consider the case where the recovery time is bounded by a  $k \in \mathcal{N}$ .

#### 158 WSTS $k$ -RESILIENCE PROBLEM

159 **INPUT:** A state  $s$  of a WSTS  $(S, \rightarrow, \leq)$ , an upward-closed set  $I$  with a given basis, a  
 160 decidable downward-closed set  $J$ .

161 **QUESTION:**  $\forall s' \in J (s \rightarrow^* s') \implies \exists s'' \in I s' \rightarrow^{\leq k} s''$  ?

162 Analogously, we formulate the bounded resilience problem for WSTSs.  
 163

#### 164 WSTS BOUNDED RESILIENCE PROBLEM

165 **INPUT:** A state  $s$  of a WSTS  $(S, \rightarrow, \leq)$ , an upward-closed set  $I$  with a given basis, a  
 166 decidable downward-closed set  $J$ .

167 **QUESTION:**  $\exists k \geq 0 \forall s' \in J (s \rightarrow^* s') \implies \exists s'' \in I s' \rightarrow^{\leq k} s''$  ?

168 In the Özkan paper the input include a basis of  $\uparrow \text{post}^*(s)$ . Not 100% sure it is necessary,  
 169 think we can try to do without this assumption in the input.  
 170  
 171

## 1.5 Timed Automata

Should be defined in a later 'application section' once we start writing any proof, for now I leave it there

A *guard* over a finite set of clocks  $\Omega$  is a comparison of the form  $\omega \bowtie c$ , where  $\omega \in \Omega$ ,  $c \in \mathcal{N}$ , and  $\bowtie \in \{<, \leq, =, \geq, >\}$ . We denote by  $\text{GUARDS}(\Omega)$  the *set of guards* over the set of clocks  $\Omega$ . The *size* of a guard  $g = \omega \bowtie c$  is defined as  $|g| = \log(c)$ . A *clock valuation* is a function from  $\Omega$  to  $\mathcal{N}$ ; we write  $\vec{0}$  to denote the clock valuation  $\omega \mapsto 0$  whenever the set  $\Omega$  is clear from the context. For each clock valuation  $v$  and each  $t \in \mathcal{N}$  we denote by  $v + t$  the clock valuation  $\omega \mapsto v(\omega) + t$ . For each guard  $g = \omega \bowtie c$  with  $c \in \mathcal{N}$ , we write  $v \models g$  if  $v(\omega) \bowtie c$ .

A timed automaton is a finite automaton extended with a finite set of clocks  $\Omega$  that all progress at the same rate and that can individually be reset to zero. Moreover, every transition is labeled by a guard over  $\Omega$  and by a set of clocks to be reset.

Formally, a *timed automaton* (TA for short) is a tuple  $\mathcal{A} = (Q, \Omega, R, q_{\text{init}}, F)$ , where

- $Q$  is a non-empty finite *set of states*,
- $\Omega$  is a non-empty finite *set of clocks*,
- $R \subseteq Q \times \mathcal{G}(\Omega) \times \mathcal{P}(\Omega) \times Q$  is a finite *set of rules*,
- $q_{\text{init}} \in Q$  is an *initial state*, and
- $F \subseteq Q$  is a *set of final states*.

We also refer to  $\mathcal{A}$  as an  $n$ -TA if  $|\Omega| = n$ . The *size* of  $\mathcal{A}$  is defined as

$$|\mathcal{A}| = |Q| + |\Omega| + |R| + \sum_{(q,g,U,q') \in R} |g|.$$

Let  $\text{Consts}(\mathcal{A}) = \{c \in \mathcal{N} \mid \exists (q, g, U, q') \in R, \exists \omega \in \Omega, \bowtie \in \{<, \leq, =, \geq, >\} : g = \omega \bowtie c\}$  denote the set of constants that appear in the guards of the rules of  $\mathcal{A}$ .

By  $\text{Conf}(\mathcal{A}) = Q \times \mathcal{N}^\Omega$  we denote the set of *configurations* of  $\mathcal{A}$ . We prefer however to abbreviate a configuration  $(q, v)$  by  $q(v)$ .

A TA  $\mathcal{A} = (Q, \Omega, R, q_{\text{init}}, F)$  induces the labeled transition system  $T_{\mathcal{A}} = (\text{Conf}(\mathcal{A}), \Lambda_{\mathcal{A}}, \rightarrow_{\mathcal{A}})$  where  $\Lambda_{\mathcal{A}} = R \times \mathcal{N}$  and where  $\rightarrow_{\mathcal{A}}$  is defined such that, for all  $(\delta, t) \in R \times \mathcal{N}$  with  $\delta = (q, g, U, q') \in R$ , for all  $q(v), q'(v') \in \text{Conf}(\mathcal{A})$ ,  $q(v) \xrightarrow{\delta, t}_{\mathcal{A}} q'(v')$  if  $v + t \models g$ ,  $v'(u) = 0$  for all  $u \in U$  and  $v'(\omega) = v(\omega) + t$  for all  $\omega \in \Omega \setminus U$ .

A *run* from  $q_0(v_0)$  to  $q_n(v_n)$  in  $\mathcal{A}$  is a path in the transition system  $T_{\mathcal{A}}$ , that is, a sequence  $\pi = q_0(v_0) \xrightarrow{\delta_1, t_1}_{\mathcal{A}} q_1(v_1) \cdots \xrightarrow{\delta_n, t_n}_{\mathcal{A}} q_n(v_n)$ ; it is called *reset-free* if for all  $i \in \{1, \dots, n\}$ ,  $\delta_i = (g_i, \emptyset)$  for some guard  $g_i$ .

We say  $\pi$  is *accepting* if  $q_0(v_0) = q_{\text{init}}(\vec{0})$  and  $q_n \in F$ .

It is worth mentioning that there are further modes of time valuations and guards which exist in the literature, we refer to [?] for a recent overview. Notably, we consider in this article only the case of timed automata over discrete time. It is worth mentioning that in the case of timed automata over continuous time (i.e. with clocks having values in  $\mathbb{R}_{\geq 0}$ ), techniques [?, ?] exist for reducing the reachability problem to discrete time in the case of closed (i.e. non-strict) clock constraints ranging over integers.

### TA $k$ -RESILIENCE PROBLEM

**INPUT:** A state  $q$  of a TA  $(Q, X, \Delta)$ , a set  $\text{SAFE} \subseteq Q$ , a set  $\text{BAD} \subseteq Q$ .

**QUESTION:**  $\forall q' \in \text{BAD} \forall v, v' \in \mathcal{N}^X (q(v) \rightarrow^* q'(v')) \implies \exists q'' \in \text{SAFE} \exists v'' \in \mathcal{N}^X q'(v') \rightarrow^{\leq k} q''(v'') ?$

215 Analogously, we formulate the bounded resilience problem for WSTSs.

216 TA BOUNDED RESILIENCE PROBLEM

217 **INPUT:** A state  $q$  of a TA  $(Q, X, \Delta)$ , a set  $SAFE \subseteq Q$ , a set  $BAD \subseteq Q$ .

218 **QUESTION:**  $\exists k \geq 0 \ \forall q' \in BAD \forall v, v' \in \mathcal{N}^X (q(v) \rightarrow^* q'(v')) \implies \exists q'' \in SAFE \exists v'' \in$   
 219  $\mathcal{N}^X q'(v') \rightarrow^{\leq k} q''(v'') ?$

220  
 221 I think there can be a discussion to be had here about how to quantify on the clock  
 222 valuations

223 Here one thing that could be interesting to try to formalize is: how to enforce that the  
 224 time that passes is less than  $k$ , rather than the number of transitions. This is tricky to deal  
 225 with I find but it should be more doable if for instance we use one counter automata, where  
 226 the counter effect of the sequence can be quantified more explicitly I suppose ? But here you  
 227 could also use a kinda special clock  $x$  that is reset when you enter  $BAD$  and is not reset  
 228 between a state in  $BAD$  and a state in  $SAFE$ , you could check that  $x < k$ .

229 ... I guess if you use 0/1-TA then the problems become closer one to another ? Also of  
 230 note is that 0/1-TA induces transition systems with bounded branching, so I guess it may be  
 231 interesting to investigate these first ?

A 0/1 *timed automaton* (0/1-TA for short) is a tuple

$$\mathcal{B} = (Q, X, \Delta_0, \Delta_1, q_{init}, F),$$

232 where  $\mathcal{B}_i = (Q, X, R_i, q_{init}, F)$  is a TA for all  $i \in \{0, 1\}$ . For simplicity we define its *size* as  
 233  $|\mathcal{B}| = |\mathcal{B}_0| + |\mathcal{B}_1|$ . We analogously denote the constants of  $\mathcal{B}$  by  $\text{Consts}(\mathcal{B})$  and its configurations  
 234 by  $\text{Conf}(\mathcal{B})$ .

235 A 0/1 timed automaton  $\mathcal{B} = (Q, X, R_0, R_1, q_{init}, F)$  induces the labeled transition system  
 236  $T_{\mathcal{B}} = (\text{Conf}(\mathcal{B}), \lambda_{\mathcal{B}}, \rightarrow_{\mathcal{B}})$  where  $\lambda_{\mathcal{B}} = (R_0 \cup R_1) \times \{0, 1\}$  and where  $\rightarrow_{\mathcal{B}}$  is defined such that  
 237 for all  $q(z), q'(z') \in \text{Conf}(\mathcal{B})$ , for all  $(\delta, i) \in \lambda_{\mathcal{B}}$  with  $\delta = (q, g, U, q') \in R_i$   $q(v) \xrightarrow{\delta, i}_{\mathcal{B}} q'(v')$  if  
 238  $v + i \models g$ ,  $v'(u) = 0$  for all  $u \in U$  and  $v'(\omega) = v(\omega) + i$  for all  $\omega \in \Omega \setminus U$ .

239 As expected, we write  $q(v) \xrightarrow{\delta, i}_{\mathcal{B}} q'(v')$  if  $q(v) \xrightarrow{\delta, i}_{\mathcal{B}} q'(v')$  for some  $i \in \{0, 1\}$ , and some  
 240  $\delta \in R_i$ .

## 241 1.6 One-Counter Automata

242 Should be defined in a later 'application section' once we start writing any proof, for now I  
 243 leave it there

244 OCA  $k$ -RESILIENCE PROBLEM

245 **INPUT:** A state  $q$  of a OCA  $(Q, \Delta)$ , a set  $SAFE \subseteq Q$ , a set  $BAD \subseteq Q$ .

246 **QUESTION:**  $\forall q' \in BAD \forall n, n' \in \mathcal{N} (q(n) \rightarrow^* q'(n')) \implies \exists q'' \in SAFE \exists n'' \in \mathcal{N} q'(n') \rightarrow^{\leq k}$   
 247  $q''(n'') ?$

249 OCA BOUNDED RESILIENCE PROBLEM

250 **INPUT:** A state  $q$  of a OCA  $(Q, \Delta)$ , a set  $SAFE \subseteq Q$ , a set  $BAD \subseteq Q$ .

251 **QUESTION:**  $\exists k \geq 0 \ \forall q' \in BAD \forall n, n' \in \mathcal{N} (q(n) \rightarrow^* q'(n')) \implies \exists q'' \in SAFE \exists n'' \in$   
 252  $\mathcal{N} q'(n') \rightarrow^{\leq k} q''(n'') ?$

253

254 **1.7 Vector Addition System with States**

255 Should be defined in a later 'application section' once we start writing any proof, for now I  
256 leave it there

257 **A Appendix thing if necessary**

