

Michael Forester Hillendahl

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Technical Specialist seeking **full-time** role in **Southern California**

Motivated to leverage technical experience in collaborative role.

Scholar

Univ of Southern Cal
BS Electrical Engr
Viterbi School of Engr
Class of 2010

Engineer

Solutions Engineering
Pre-Sales Engineering
Release Engineering
Application Engineering

Technical Specialist

C/Java • Python/Perl • HTML/CSS
I2C • SPI • Serial • Parallel
UART • JTAG • GPIO • Drivers
Data Structures • Algorithms

Human

Musician • Performer
Hiker • Climber
Enthusiast • Tinkerer
Son • Brother

Experience

Electronics Engineer at Marshall Electronics Inc (2010-2017)

- Managed development, release, and support of flagship platforms

Product & Project Management

- Managed Sales/Engineering coordination to document, implement, and deliver custom-tailored products to high profile customers

Pre-Sales

R & D

- Defined product spec, maximized cost/time efficiency of design reqs
- Adjusted dev plan or spec as necessary when technical issues arose

Testing

- Rewrote algorithm for project workflow between Engineering and QA
- Optimized artifact resolution and minimized development time

Release

- Managed technical organization of product and firmware releases
- Spearheaded related interdepartmental coordination

Production

- Conducted streamlining of R&D procedures for Production team
- Managed technical implementation in production environment

Technical Achievements & Responsibilities

Firmware

- Wrote bare metal embedded C for video and ARM processors
- Increased responsiveness >100% rewriting key algorithms

Design

- Ensured market relevance via competitor and industry research
- Created feature-set and UI for next generation of devices

Efficiency

- Automated panel calibration, reduced overhead by over 95%
- Accelerated dev team's ability to launch new products

Lifecycle

- Adapted platforms for longevity and flexibility over span of years
- Updated legacy systems for compatibility with next-gen products

Projects

& Skills

Mobile Dev - Android Phone

- Established multiple dev/testing workflows
- Created various apps for Android device

Web Dev - Chrome Browser

- Designed & implemented Chrome extension
- Achieved proficiency with HTML, JavaScript, etc

Game Dev - Windows OS

- Languages: C, C++, Java, Python, Perl, Ruby
- Libraries: SFML, OpenGL, OpenAL

Hands-on

Soldering, Assembly
Woodwork, Metalwork

Equipment

Oscilloscope, Multimeter

Strengths

Leadership & Teamwork
Apt & Driven Learner