

COMP20003 Algorithms and Data Structures Why sorting?

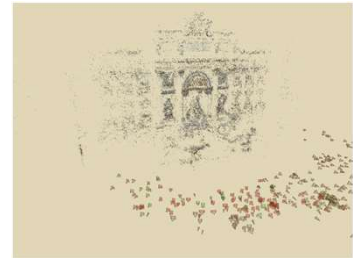
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Semester 2



Sorting example



Input photographs



N. Snavely, S. M. Seitz, R. Szeliski, "Photo tourism: Exploring photo collections in 3D," ACM SIGGRAPH, 2006.
<http://phototour.cs.Washington.edu>

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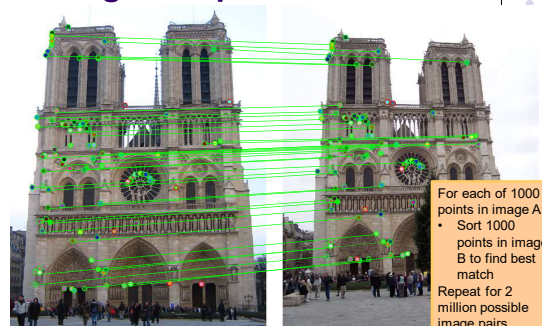
Sorting example



N. Snavely, R. Garg, S. M. Seitz, R. Szeliski, "Finding paths through the world's photos," ACM SIGGRAPH, 2006.
<http://phototour.cs.Washington.edu/findingpaths>

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Sorting example



For each of 1000 points in image A:
• Sort 1000 points in image B to find best match
Repeat for 2 million possible image pairs

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Figure: J. Hays

Why is sorting useful to study?

- Sorting has **many applications** and is used widely
 - In the business world
 - In science
 - and many other disciplines
- Sorting is used **within** many **other algorithms**
 - very well-studied
 - demonstrates fundamental concepts CS
- Skiena: Chapter 4

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Why is sorting useful to study?

- Different algorithms for sorting have **different properties**, which affect performance

n	$n^2/4$	$n \lg n$
10	25	33
100	2,500	664
1,000	250,000	9,965
10,000	25,000,000	132,877
100,000	2,500,000,000	1,660,960

Table from Skiena, The Algorithm Design Manual

- When data are big, efficiency matters, again!

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Selection Sort

[4, 3, 5, 1, 2]

[1, 3, 5, 4, 2]

[1, 2, 5, 4, 3]

[1, 2, 3, 4, 5]

[1, 2, 3, 4, 5]

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Selection Sort

```
void selection(item* A, int n)
{
    int i,j,min;
    for( i = 0; i < n-1; i++ )      /* why n-1? */
    {
        min = i;
        for( j = i+1; j < n; j++ )
        {
            if( cmp( A[j], A[min] ) < 0 ) min = j;
        }
        SWAP( A[i], A[min] );
    }
}
```

<https://www.jkdoodle.com/a/5uP>

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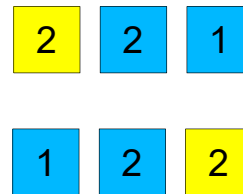
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Selection Sort

- Worst case:
- Best case:
- Average case:
- Why use it?
 - Useful when moving records is costly – selection sort requires $O(n)$ swaps

Selection Sort

- Is selection sort stable?



Insertion Sort

[4, 3, 5, 1, 2]
[3, 4, 5, 1, 2]
[3, 4, 5, 1, 2]
[1, 3, 4, 5, 2]
[1, 2, 3, 4, 5]

Insertion Sort: The idea

```
void insertion(item* A, int n)
{
    int i,j,val;
    for( i=1; i < n; i++ )
    {
        val = A[i]; j=i;
        while( A[j-1] > val )
        {
            A[j] = A[j-1]; j--;
        }
        A[j] = val;
    }
} /* this code doesn't usually work - why not? */
```

<https://www.jdoodle.com/a/5uQ>

Insertion Sort

- In order to fix it, you need to either:

Insertion Sort

- Worst case:
- Average case:
- Best case:
- Stability?

- Why use it?

Sorting demos

Animations:

<https://people.ok.ubc.ca/yiucet/DS/ComparisonSort.html>

<https://www.toptal.com/developers/sorting-algorithms>

The sound of sorting:

<https://www.youtube.com/watch?v=t8g-iYGHpEA>

Divide and Conquer

- **Divide-and-conquer** is a common strategy in efficient algorithms

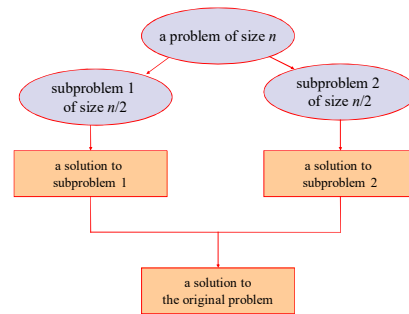
- Divide and Conquer Strategy:
 - **Divide** instance of problem into **smaller instances**
 - **Solve smaller instances** – usually recursively
 - e.g. Binary Search

Divide and Conquer

In **sorting**, the usual strategy is:

- **Divide** instance of problem into **smaller** instances
- **Solve smaller instances** – usually recursively
- **Combine smaller solutions**

Divide and Conquer, or Split-solve-join



Split-solve-join

- Hard split, easy join: Quicksort
- Easy split, hard join: Mergesort