

Homework 1 Solutions

Exercise 1 (10pt)

1. (a) (2 pt)

$$\begin{aligned}\cos \omega t &= \sum_{n=0}^{\infty} (-1)^n \frac{(\omega t)^{2n}}{(2n)!} \\ &= 1 - \frac{(\omega t)^2}{2!} + \frac{(\omega t)^4}{4!} - \dots \\ \sin \omega t &= \sum_{n=0}^{\infty} (-1)^n \frac{(\omega t)^{2n+1}}{(2n+1)!} \\ &= \omega t - \frac{(\omega t)^3}{3!} + \frac{(\omega t)^5}{5!} - \dots\end{aligned}$$

(b) (2 pt)

$$\begin{aligned}e^{i\omega t} &= \sum_{n=0}^{\infty} \frac{(i\omega t)^n}{(n)!} \\ &= 1 + i\omega t + \frac{(i\omega t)^2}{2!} + \frac{(i\omega t)^3}{3!} + \frac{(i\omega t)^4}{4!} + \frac{(i\omega t)^5}{5!} \dots\end{aligned}$$

(c) (3 pt) Using $i^2 = -1$, we can rewrite the last result as

$$\begin{aligned}e^{i\omega t} &= 1 + i\omega t - \frac{(\omega t)^2}{2!} - i\frac{(i\omega t)^3}{3!} + \frac{(i\omega t)^4}{4!} + i\frac{(i\omega t)^5}{5!} \dots \\ &= \left(1 - \frac{(\omega t)^2}{2!} + \frac{(\omega t)^4}{4!} - \dots\right) + i\left(\omega t - \frac{(\omega t)^3}{3!} + \frac{(\omega t)^5}{5!} - \dots\right) \\ &= \cos \omega t + i \sin \omega t.\end{aligned}$$

(d) (3 pt) Letting $\omega t = \pi$, we get

$$e^{i\pi} = \cos \pi + i \sin \pi = -1.$$

Exercise 2 (10 pt)

2. (10 pt) For a cube with sides of length 1, one vertex at the origin, and sides along the x , y , and z axes, the vector of the body diagonal from the origin can be written $\vec{b} = (1, 1, 1)$ and the vector of the face diagonal in the xy plane from the origin is $\vec{f} = (1, 1, 0)$. The length of the body diagonal is $b = \sqrt{1^2 + 1^2 + 1^2} = \sqrt{3}$ and the length of the face diagonal is $\sqrt{1^2 + 1^2} = \sqrt{2}$. From this we find

$$\begin{aligned}\vec{b} \cdot \vec{f} &= bf \cos \theta \\ 2 &= \sqrt{2}\sqrt{3} \cos \theta.\end{aligned}$$

So $\cos \theta = \sqrt{2/3}$ and $\theta = 35.3^\circ = 0.615$ rad.

Exercise 3 (10 pt)

3. (a) (5 pt) Using the fact that multiplication of reals is distributive, we get

$$\begin{aligned}\vec{r} \cdot (\vec{u} + \vec{v}) &= r_1(u_1 + v_1) + r_2(u_2 + v_2) + r_3(u_3 + v_3) \\ &= (r_1u_1 + r_1v_1) + (r_2u_2 + r_2v_2) + (r_3u_3 + r_3v_3) \\ &= (r_1u_1 + r_2u_2 + r_3u_3) + (r_1v_1 + r_2v_2 + r_3v_3) \\ &= \vec{r} \cdot \vec{u} + \vec{r} \cdot \vec{v}.\end{aligned}$$

- (b) (5 pt) Using the product rule for differentiating reals, we get

$$\begin{aligned}\frac{d}{dt}(\vec{r} \cdot \vec{s}) &= \frac{d}{dt}(r_1s_1 + r_2s_2 + r_3s_3) \\ &= \left(r_1\frac{ds_1}{dt} + \frac{dr_1}{dt}s_1\right) + \left(r_2\frac{ds_2}{dt} + \frac{dr_2}{dt}s_2\right) + \left(r_3\frac{ds_3}{dt} + \frac{dr_3}{dt}s_3\right) \\ &= \left(r_1\frac{ds_1}{dt} + r_2\frac{ds_2}{dt} + r_3\frac{ds_3}{dt}\right) + \left(\frac{dr_1}{dt}s_1 + \frac{dr_2}{dt}s_2 + \frac{dr_3}{dt}s_3\right) \\ &= \vec{r} \cdot \frac{d\vec{s}}{dt} + \frac{d\vec{r}}{dt} \cdot \vec{s}.\end{aligned}$$

Exercise 4 (10pt)

$$4a(spt) \vec{a} \times (\vec{b} + \vec{c}) =$$

$$\vec{a} \times ((b_x + c_x)\hat{e}_x + (b_y + c_y)\hat{e}_y + (b_z + c_z)\hat{e}_z)$$

=

$$(a_y(c_z + b_z) - (b_y + c_y)a_z)\hat{e}_x$$

$$+ (a_x(c_z + b_z) - (b_x + c_x)a_z)\hat{e}_y$$

$$+ (a_x(b_y + c_y) - a_y(b_x + c_x))\hat{e}_z$$

$$= (a_y b_z - a_z b_y)\hat{e}_x + \left. \begin{array}{l} \\ \\ \end{array} \right\} \vec{a} \times \vec{b}$$
$$(a_x b_z - a_z b_x)\hat{e}_y +$$
$$(a_x b_y - a_y b_x)\hat{e}_z +$$

$$(a_y c_z - a_z c_y)\hat{e}_x + \left. \begin{array}{l} \\ \\ \end{array} \right\} \vec{a} \times \vec{c}$$

$$(a_x c_z - a_z c_x)\hat{e}_y +$$

$$(a_x c_y - a_y c_x)\hat{e}_z$$

$$= \underline{\underline{a \times b + a \times c}}$$

$$\underline{4b \text{ (spt)}} \quad \frac{d}{dt} (\vec{\alpha} \vec{\epsilon}) =$$

$$\frac{d}{dt} \left[(a_y b_z - a_z b_y) \hat{\epsilon}_x + (a_x b_z - a_z b_x) \hat{\epsilon}_y + (a_x b_y - a_y b_x) \hat{\epsilon}_z \right]$$

Collecting all terms and using free shear rule we can easily see that it leads to

$$\vec{\alpha} \times \frac{d\vec{\epsilon}}{dt} + \frac{d\vec{\alpha}}{dt} \times \vec{\epsilon}$$

(note order of factors)

Note typo in original homework D

Sorry for this.

Exercise 5 (10 pt)

- (a) (5 pt) If we place vertex A at the origin and side \mathbf{b} along the x axis, then the magnitude of the cross product of $\vec{b} \times \vec{c}$ gives

$$\begin{aligned} |\vec{b} \times \vec{c}| &= |b_x c_y - b_y c_x| = |b_x c_y - 0 \cdot c_x| \\ &= b_x c_y \\ &= (\text{base}) \cdot (\text{height}), \end{aligned}$$

where we recognize that c_y is the height of the vertex B above the x axis. From this we get

$$\begin{aligned} \text{area} &= \frac{1}{2}(\text{base}) \cdot (\text{height}) \\ &= \frac{1}{2}|\vec{b} \times \vec{c}|. \end{aligned}$$

(Actually, the way the figure is drawn, we should use the vector $-\vec{b}$, but since we are taking the absolute value, the sign of the vector doesn't matter.) Results for the other two equations can be obtained analogously by putting C at the origin and \mathbf{a} on the x axis, or by putting B at the origin and \mathbf{c} on the x axis.

- (b) (5 pt) From part (a) and using the formula for the magnitude of the cross product we have

$$\text{area} = \frac{1}{2}ab \sin \gamma = \frac{1}{2}bc \sin \alpha = \frac{1}{2}ca \sin \beta.$$

From this we can write

$$\frac{abc}{2 \text{ area}} = \frac{c}{\sin \gamma} = \frac{a}{\sin \alpha} = \frac{b}{\sin \beta}.$$

Exercise 6 (10pt)

6a (4pt)

$$R = \begin{bmatrix} \cos \phi & \sin \phi & 0 \\ -\sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$R^T = \begin{bmatrix} \cos \phi & -\sin \phi & 0 \\ \sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

6b (4pt)

$$R^T R = \begin{bmatrix} \cos^2 \phi + \sin^2 \phi & 0 & 0 \\ 0 & \cos^2 \phi + \sin^2 \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

This means that for example the dot product of a vector is unchanged under such a rotation, to see this

Consider a rotation

$$\vec{b} = R \vec{a}$$

we have $\vec{a} \cdot \vec{a} = \vec{a}^T \vec{a}$, the dot product.

The dot product of \vec{b} is

$$\vec{b}^T \vec{b} = (R \vec{a})^T (R \vec{a}) =$$

$$\underbrace{\vec{a}^T R^T R \vec{a}}_I = \vec{a}^T \vec{a}$$

The dot product is conserved
(it is a scalar).

6c (2pt) Rotation about the x-axis. It is then y and z which get changed.

$$R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{bmatrix}$$

$$\phi = 90 \quad \cos \phi = 0$$

$$\sin \phi = 1$$

\Rightarrow

$$R =$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix}$$