

# Physical vs. Logical Qubits

Notes by MHJ

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# What is a physical qubit?

- ▶ A **physical qubit** is a concrete, hardware implementation of a two-level system:
  - ▶ superconducting transmon, trapped ion, spin in a quantum dot, NV center, photon, ...
- ▶ Each physical qubit:
  - ▶ has a finite coherence time ( $T_1$ ,  $T_2$ ),
  - ▶ suffers from bit-flip and phase-flip errors,
  - ▶ is directly controlled by microwave/laser pulses or other hardware controls.
- ▶ Useful for small experiments, but error rates are typically too high for long algorithms.

# What is a logical qubit?

- ▶ A **logical qubit** is an *encoded* qubit:

$$|0_L\rangle, |1_L\rangle$$

stored across many physical qubits using a quantum error-correcting code.

- ▶ The code allows:
  - ▶ detection and correction of physical errors,
  - ▶ reduction of the effective error rate per logical qubit,
  - ▶ construction of fault-tolerant logical gates.
- ▶ Example: surface code can require hundreds to thousands of physical qubits per logical qubit for very low logical error rates.

- ▶ Logical qubits enable **fault-tolerant quantum computing**.
- ▶ Many logical qubits are needed for large-scale algorithms (e.g. Shor, chemistry, QPE).

over many noisy qubits;