MICKEY LI

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EDUCATION

PhD Candidate, Robotics and Autonomous Systems

Sept 2018 - Present

University of Bristol, Bristol Robotics Laboratory & Toshiba Bristol Research and Innovation Laboratory.

FARSCOPE Centre for Doctoral Training in Future Autonomous and Robotic Systems

Thesis: (Ongoing, est. completion date Oct 30th 2023)

Reliability-Aware Multi-UAV Coverage Path Planning

supervised by Prof. Arthur Richards & Prof. Mahesh Sooriyabandara

MEng Mathematics and Computer Science

Oct 2014 - Jun 2018

Imperial College London. Graduated with First-Class Honours.

Dissertation project

Real time semantic segmentation of RGBD ego-centric video.

supervised by Dr Pavel Orlov and Dr Aldo Faisal, Imperial College Faisal Lab

Modules Included:

- Machine Learning, Data Science techniques, Reinforcement Learning.
- Computer Vision, (Advanced) Robotics, Logic Based Learning, Medical Image Computing
- Statistical modelling, Time Series, Game and Decision Theory
- Quantum Mechanics and Quantum Computing
- Applied Methods, Multivariable Calculus, Linear Algebra and Analysis
- Psychology of Music

Taunton School Aug 2009 - Jun 2014

A-levels: Further Maths A*, Maths A*, Physics A, Music A, EPQ A

GCSEs: 8A* incl. mathematics, 2A incl. english, 2B

MAJOR WORKS AND PAST EXPERIENCES

Reliability-Aware Multi-UAV Coverage Path Planning for 3D Environments April 2019 - Ongoing PhD Topic Ongoing, Supervised by Prof. Arthur Richards Bristol Robotics Laboratory

- · Investigating how to optimally utilise failure prone agents to maximise the reliability of mission completion.
- · Taking a probabilistic approach, I developed a novel reliability metric which quantifies the reliability of a multi-UAV coverage plan plan in general 3D environments, given individual UAV failure models.
- · Investigated numerous optimisation methods including Integer Linear Programming and Genetic Algorithms in order to find reliability-optimal path plans. 3D environments required methods which were scalable and computational efficiency. Methods were evaluated in simulation and reality on a number of aircraft inspection scenarios

Optimal Topologies for Drone Vertiports

March 2023 - Ongoing

Research Associate (under Prof. Arthur Richards)

University of Bristol Flight Laboratory

· Investigate optimal topologies for fixed collision free approaches for pop-up drone vertiports.

Project Starling - Implementing Cloud Inspired Flight Infrastructure for Multi-Drone Development, Deployment and Testing

Jan 2021 - Ongoing

Lead Project Manager and Developer

Bristol Robotics Laboratory, Flight Arena

- · Developing, designing and implementing a scalable and reusable flight controller development and deployment architecture for single and multi-drone research.
- · Using cloud technologies such as Docker and Kubernetes with traditional Robotics and drone tools such as ROS2 and PX4 to allow for a simplified workflow to reduce the barrier to entry for researchers.
- · Now used by others for MSc level teaching and various internal projects.
- https://github.com/StarlingUAS/ProjectStarling

Implementing real-time generation of 4pl motion trajectories for real drones Nov 2021 - Feb 2022

Research Associate (under Prof. Arthur Richards) Bristol Robotics Laboratory, University of Bristol

- · Primary role of developing and implementing the 4pl fast motion planning algorithm for an experimental demonstration on real drones within Starling in collaboration with the original author.
- · Re-implemented algorithm in Rust for speed, and real flight required development of augmented MPC formulation, as well as consideration of noise and practical demonstration of dynamic obstacle avoidance.

Real Time Semantic Segmentation with SLAM for Gaze Intention Decoding April 2018 - Aug 2018

MEng Dissertation, Supervised by Dr Aldo Faisal & Dr Stefan Leutenneger Imperial College Faisal Lab

- · The aim was to develop a real time system which could label and position items which a user was gazing at.
- · A novel real-time semantic segmentation network called YoloMask was developed and trained.
- · Network was integrated into the SemanticFusion SLAM mapping system and integrated with Ego-Centric Glasses
- · Dissertation: https://cloud.mickeyhl.li/index.php/s/ERZ8wT8jGrw8S8r

Researching and Developing a Scalable Model Based Recommendation System Jun 2017 - Sept 2017 4 Month Internship Project Samsung Research UK

- · Created an extensible framework in Apache Spark with python Pandas to parse and manipulate the data
- · Implemented Collaborative Deep Learning (CDL) Recommendation System (RS) in TensorFlow. The primary contribution was a method for improving training-times for CDL by using Distributed TensorFlow over Spark.
- · Following the outcomes of this project, Samsung decided to create a new Research Group in the area of RS.

Oblong, Academic Expertise Search Engine Group Project

Oct 2016 - Jan 2017 Imperial College London

· An NLP Search Engine was created to find academics by text mining expertise from their publications.

TEACHING AND SUPERVISION

Masters Thesis Supervision Roles

Oct 2020 - Present

· Significant Supervision experience of total of nine robotics masters students on topics ranging from multi-vehicle path optimisation, vertiports, marsupial robotics control and implementing UAV applications. Requires good communication, teaching and interpersonal skills. Students were successful in submitting dissertations.

Teaching Oct 2020 - Present

- · Developed and taught the Starling simulation environment and programming fundamentals for the Aerial MSc Group project course. Required the writing and delivery of several lectures in addition to running group tutorials. Materials: https://starlinguas.github.io/FenswoodScenario/
- · Organised and delivered a two day workshop on an introduction to the Starling UAV system which aimed to bring students from software and drone basics of Python, PX4, ROS2, Docker and basic Kubernetes to flying real drones. Attended by 20 students and researchers within the department. Materials: https://starlinguas.github.io/starling_controller_templates/

Teaching Assistant 2019 - 2022

· Small group teaching of foundational mathematics, logic and programming to undergraduate and masters level engineering and computer science students. Requires good co-operation between TAs and the course leaders.

PUBLICATIONS

Starling: Containerisation Architecture for Scalable Local Development, Deployment and Testing of Multi-UAV Systems

Robotic Science and Systems 2022 EMIRCATE Workshop

M. Li, R. Clarke, A. Richards, M.

Asynchronous Reliability-Aware Multi-Agent Coverage Path Planning

ICRA 2021

M. Li, A. Richards, M. Sooriyabandara

Reliability-Aware Multi-Agent Coverage Path Planning Using a Genetic Algorithm AAMAS 2021 Extended Abstract: M. Li, A. Richards, M. Sooriyabandara

Towards an Embodied Semantic Fovea: Semantic 3D scene reconstruction from ego-centric eye-tracker videos

ECCV 2018

Extended Abstract: M. Li, N.Songur, S Leutenegger, AA Faisal

SKILLS AND INTERESTS

Research Interests

- · Control and Design of Multi-agent systems, Co-ordination, Path Planning and SLAM for Multi-drone systems.
- · Optimisation, Statistics, Generative Methods, Reinforcement Learning and Machine Learning techniques

Awards & Certifications Programming Languages Tools Bristol PLUS Award, UK Drone Flyer ID (2021-2026)

Python, C++, C, Arduino, Javascript, Rust, Haskell, R, Matlab ROS/ROS2, PX4, Docker, Kubernetes, TensorFlow, Spark, Unreal Engine

Languages English (Native),

Mandarin and Cantonese (Intermediate Spoken, Basic Comprehension)

OUTREACH

"The Forest" Art Installation

June 2023

Project Manager and Engineer

Bristol Festival of Nature 2023

- \cdot Member of a team of 5 creating an audio-visual installation exploring human activity in the urban-nature divide.
- · Responsible for securing internal funding ($\approx £1000$) from various programmes and projects.
- · Participated in the design, and development of the software and hardware of the 2, 2 meter "sound pillars".

RoC-Ex: Robotics Cave Explorer Outreach Game

Apr 2021

Lead Project Manager and Developer

UK-RAS Robotics Festival 2021

- · Developed an educational game accepted for the National UK-RAS 2021 Robotics Week, designed to teach schoolaged children how a robot senses the world and its environment.
- · Lead a team of 7 volunteer postgrad students through planning and development of the game.
- · Lead the integration of the missions into the Godot game engine, and setup deployment and delivery of the game.
- · Successfully released to the general public with currently over 1000 hits: https://farscope-outreach.co.uk/

OTHER ACTIVITIES

Attended IEEE Multi-Robot Systems Summer School (Virtual), Czech Technical University	Aug 2020
${\rm Attended\ ICRA\ 2023,\ IROS\ 2022,\ MRS\ 2021,\ ICRA\ 2021,\ AAMAS\ 2020,\ ECCV\ 2018.}$	
Attended Roche ContinentsSelective Arts+Science Summer School, Salzburg, Austria,	Aug 2018
Chinese Language Course, Beijing Language and Culture University	Aug 2014
Diploma (DipABRSM) in Piano Performance: Placed 3 rd in EPTA Piano Competition	2013