

3. (1) nop addi x0, x0, 0 空指令 (2) ret jalr x0, x1, 0 子程序返回指令
 (3) call offset auipc x6, offset[4:12] 跳转4KB-4GB区间函数
 (4) mv rd rs addi rd, rs, 0 数据传送指令 (5) rdcycle csr rd, cycle x0 周期
 (6) sext.w rd rs addi rd, rs, 0 符号位扩展指令 数据取指令

7. 1) add t0 t1 t2 (2) add t2 to t1
 slt t3 t2 0 bltu t2 to overflow
 slt t4 to t1
 bne t3 t4 overflow

(3) x86: x86的EFLAGS寄存器有状态标志

ARM: 通过CPSR状态寄存器反映溢出状态

MIPS: 指令角发中断产生溢出信号

8. 指令 rs1 rs2 DIVU REMU DIV REM
 op rd, rs1, rs2 x 0 0xffff x 0xffff... x

RISC-V 当除数为0时 ~~会产生异常~~ 特殊情况的特殊处理有利于保证
 程序顺利进行, 同时处理 ^{bug} ~~异常~~

(2) NV	Invalid operation	fflags 被置位会更新系统寄存器
DZ	Divide by Zero	从而对符号等异常进行检查
OF	Overflow	
UF	Underflow	
NX	Inexact	

(3) x86 使用CPU断点指令发现除0就跳过DIV

ARM 处理异常情况, 进入异常模式

12. 1) Linux kernel	supervisor
Boot ROM	Machine
Boot loader	Machine
USB Driver	supervisor
Vim	User

13. vecMul:

```

add x10, x0, x0 # i = 0
addi x11, x0, # x11 = 20
Loop: bge x10, x11, exit # i >= 20, exit
      sll x12, x10, 2 # i * 4
      add x13, x12, t0 # &A[i]
      lw x15, 0(x13) # x15 = A[i]
      add x14, x12, t1 # &B[i]
      lw x16, 0(x14) # x16 = B[i]
      lw x17, 0(t2) # x17 = C
      mul x15, x16, x17 # A[i] = B[i] * C
      sw x15, 0(x13)
      sw x16, 0(x14)
exit: lw a0, 0(t0)
      ret

```


14. blez a0 a1 if # a0 < a1 > a < b, if.

add a2 a0 a1 # c = a + b

if: sub a2 a0 a1 # c = a - b

15. ~~lw x10 0(t0) # x10 = P~~

~~add x10 x10 t0~~

~~sw x10 0(t0)~~

sw t0 0(t0) # PC0 = P

addi t1 t1 3 # a = 3

addi x10 t0 4 # PC1

lw x11 0(x10) # x11 = PC1

add x11 x0 t1 # PC1 = a

sw x11 0(x10)

sll x10 t1 4 # a * 4

add x10 x10 t0 # PC2

lw x11 0(x10) # x11 = PC2

add x11 x0 t1 # PC2 = a

sw x11 0(x10)

16. lw x10 0(t0)

lw x11 0(t1)

sw x11 0(t0)

sw x10 0(t1)

nop.

17. `int a0 = 0` `while (a0 != a2)` ~~`if`~~ `z` ^{`a2`}
 `int a1 = 1` `{ a1 = a1 * z`
 `int a2 = 3.0` `a0 = a0 + 1`