

# Machine Learning For Kids :: Teachers' notes

<b>Worksheet</b>	<b>Virtual Pet</b>
<b>Activity</b>	Make a virtual pet in Scratch that learns to recognise what you are doing
<b>Objective</b>	<b>Teach a computer to recognise pictures</b> <ul style="list-style-type: none"> <li>Learn how computers can be trained to recognise an object</li> </ul>
<b>Difficulty level</b>	Intermediate
<b>Time estimate</b>	45 minutes
<b>Summary</b>	Students will train a machine learning model to recognise pictures by taking photos of objects with a computer webcam. They will use this in Scratch to make a character that recognises what they are doing.
<b>Topics</b>	image classification, supervised learning

## Setup

Each student will need:

<b>Print-outs</b>	Project worksheet (download from <a href="https://machinelearningforkids.co.uk/worksheets">https://machinelearningforkids.co.uk/worksheets</a> ) Blocks in Scratch scripts are colour-coded, so printing in colour will make it easier for students.
<b>Technology</b>	Web-cam
<b>Access</b>	Username and password for machinelearningforkids.co.uk

Class account will need:

<b>API keys</b>	<b>Watson Visual Recognition</b> - 1 custom model per student One "Lite" API key is free but can only be used to create 2 custom models One "Standard" API key can be used to create multiple custom models more detail at: <a href="https://github.com/IBM/taxinomitis-docs/raw/master/docs/pdf/machinelearningforkids-apikeys.pdf">https://github.com/IBM/taxinomitis-docs/raw/master/docs/pdf/machinelearningforkids-apikeys.pdf</a>
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## Customizing

If you use **PRIMM** approaches with your class, add a step where students predict how the project template works.  
If you want to **increase the amount of coding** involved, delete some of the code from the project template and add steps to the worksheet so students code it themselves.

If you want to **encourage problem solving**, delete some of the detail in the worksheets and provide more general instructions instead.

Project template files & worksheets in MS Word format are available so you can **modify them to suit your class**.

<b>Template</b>	<a href="https://github.com/IBM/taxinomitis-docs/tree/master/scratch-templates">https://github.com/IBM/taxinomitis-docs/tree/master/scratch-templates</a>
<b>Worksheets</b>	<a href="https://github.com/IBM/taxinomitis-docs/tree/master/project-worksheets/msword">https://github.com/IBM/taxinomitis-docs/tree/master/project-worksheets/msword</a>

## Help

<b>Potential issues</b>	<ul style="list-style-type: none"> <li>Students will be taking photos and uploading them to a secure site. As long as only the objects are visible in photos they take, students will not be identifiable. If this raises concerns it may be sensible to obtain parental permission.</li> <li>Machine learning models can sometimes take up to 5 minutes to train. It is okay for students to work on their Scratch projects during this time, rather than wait for this to complete first.</li> <li>"https://machinelearningforkids.co.uk" is a long URL to type for some children. You may find it easier to set up a bookmark that they can click on instead.</li> </ul> <p>General troubleshooting and help at <a href="https://machinelearningforkids.co.uk/help">https://machinelearningforkids.co.uk/help</a></p>
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